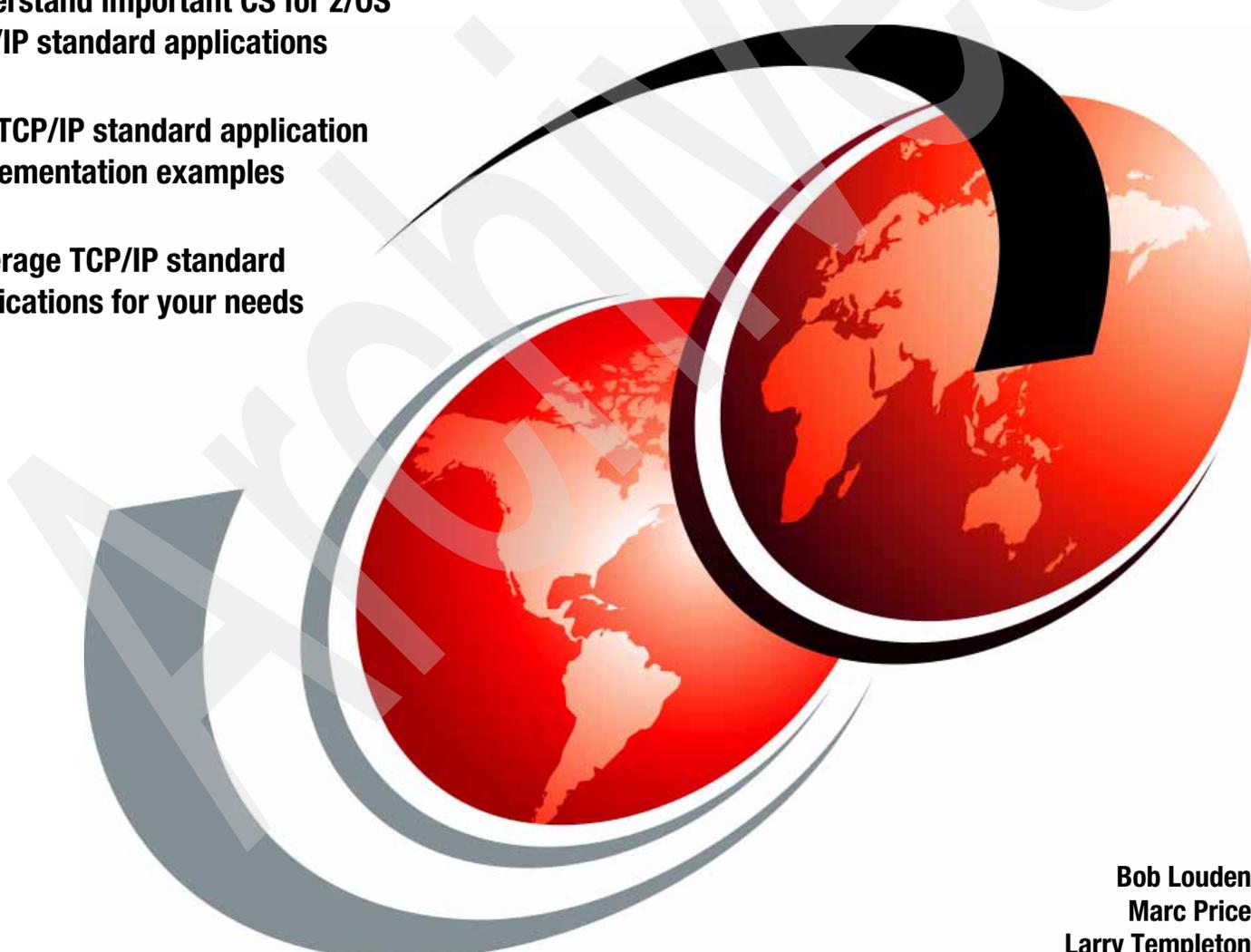


# Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 2 Standard Applications

Understand important CS for z/OS  
TCP/IP standard applications

See TCP/IP standard application  
implementation examples

Leverage TCP/IP standard  
applications for your needs



Bob Louden  
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**Redbooks**





International Technical Support Organization

**Communications Server for z/OS V1R7 TCP/IP  
Implementation, Volume 2 - Standard Applications**

April 2006

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**Note:** Before using this information and the product it supports, read the information in “Notices” on page ix.

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**First Edition (April 2006)**

This edition applies to version 1, release 7, of the z/OS Communications Server.

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# Preface

For more than 40 years, IBM® mainframes have supported an extraordinary portion of the world's computing work, providing centralized corporate databases and mission-critical enterprise-wide applications. The IBM System z9™, the latest generation of the IBM distinguished family of mainframe systems, has come a long way from its IBM System/360™ heritage. Likewise, its z/OS® operating system is far superior to its predecessors, providing, among many other capabilities, world-class, state-of-the-art, support for the TCP/IP Internet protocol suite.

TCP/IP is a large and evolving collection of communication protocols managed by the Internet Engineering Task Force (IETF), an open, volunteer, organization. Because of its openness, the TCP/IP protocol suite has become the foundation for the set of technologies that form the basis of the Internet. The convergence of IBM mainframe capabilities with Internet technology, connectivity, and standards (particularly TCP/IP) is dramatically changing the face of information technology and driving requirements for ever more secure, scalable, and highly available mainframe TCP/IP implementations.

This new and improved *Communications Server (CS) for z/OS TCP/IP Implementation* series provides easy-to-understand step-by-step how-to guidance on enabling the most commonly used and important functions of CS for z/OS TCP/IP.

In *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 2 - Standard Applications*, SG24-7170, we provide useful implementation scenarios and configuration recommendations for many of the TCP/IP standard applications supported by the z/OS Communications Server.

For more specific information about CS for z/OS base functions, high availability, and security, please reference the other volumes in the series. These are:

- ▶ *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 1 - Base Functions, Connectivity, and Routing*, SG24-7169
- ▶ *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 3 - High Availability, Scalability, and Performance*, SG24-7171
- ▶ *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 4 - Security and Policy*, SG24-7172

## Our implementation environment

We wrote the four books in the *Communications Server for z/OS V1R7 Implementation* guides at the same time. Given the complexity of our test environment, we needed to be somewhat creative in organizing the environment so that each team could work with minimal coordination with (and interference from) the other teams.

## The environment used for all four books

To enable concurrent work on each of the four books, we set up and shared the test environment illustrated in Figure 1 on page xii.

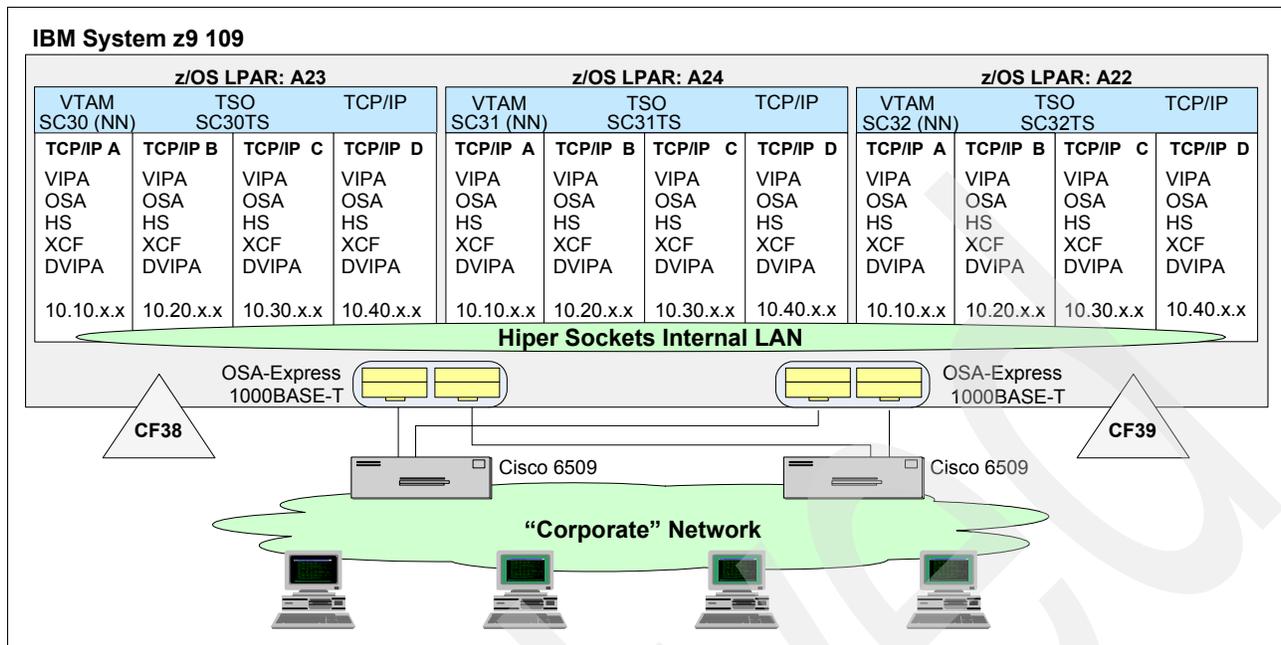


Figure 1 Our implementation environment

Our books were written (and implementation scenarios executed) using three logical partitions (LPARs) on an IBM System z9-109 (referred to as A22, A23, and A24). Because we worked on four books at the same time, we implemented *four* TCP/IP stacks on each LPAR (admittedly, a configuration not recommended for a production environment, but convenient for our purposes). Each LPAR shared:

- ▶ HiperSockets™ connectivity
- ▶ Coupling Facility connectivity (CF38 and CF39) for parallel sysplex scenarios
- ▶ Four OSA-Express2 1000BASE-T Ethernet ports cross-connected to a pair of Cisco 6509 switches

Finally, we shared 10 workstations, representing corporate network access to the z/OS networking environment, for scenario verification (using applications such as TN3270 and FTP).

Our IP addressing convention is as follows:

- ▶ The first octet is the network (always 10 for our environment).
- ▶ The second octet is the VLAN (10,20,30,40) assigned to the stack. (Essentially, except when required by a specific implementation scenario, each team's stacks shared a common VLAN.)
- ▶ The third octet refers to the device:
  - The addresses with the third octet of 2 or 3 are defined to the OSA devices.
  - The addresses with the third octet of 4, 5, or 6 are defined to the HiperSocket devices.
- ▶ The last octet is made up as follows:
  - The first two digits are the LPAR number.
  - The last digit is the CHPID number.

**Important:** Our use of multiple TCP/IP stacks on each LPAR and our TCP/IP addressing were set up for our convenience and are not recommended approaches for your environment.

## Our focus for this book

Given the above actual environment, the (simplified) environment that we had to work with for this book is illustrated in Figure 2.

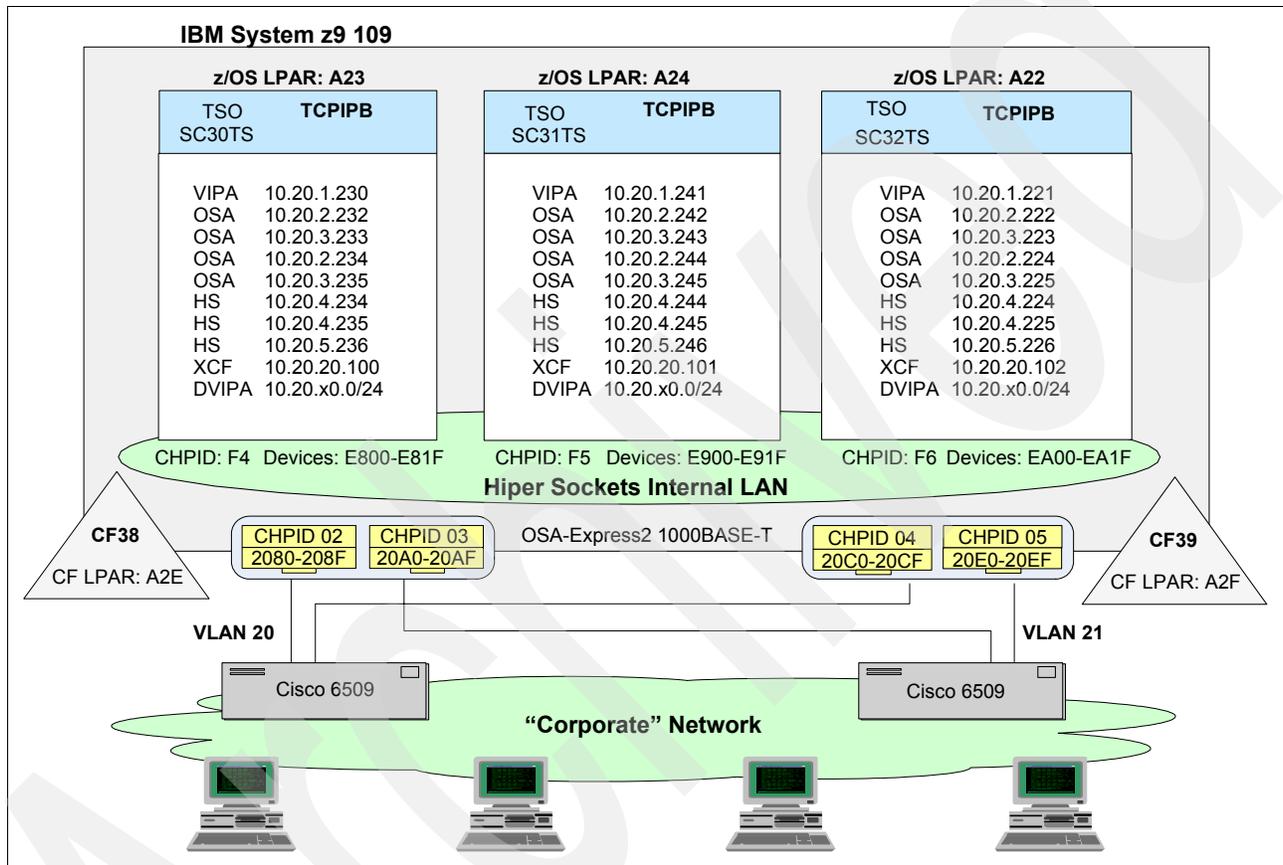


Figure 2 Our environment for this book

For the purposes of this book we viewed the environment as three LPARs leveraging coupling facilities, HiperSockets, and OSA connectivity as required for our implementation scenarios.

## The team that wrote this redbook

This redbook was produced by a team of specialists from around the world working at the International Technical Support Organization, Raleigh Center.

Each of the books in our four-volume *Communications Server (CS) for z/OS TCP/IP Implementation* series was actually the result of very close cooperation and coordination across the entire team—a team with representation from seven different countries and with more than 200 years of combined information technology experience. The following authors

worked on the books in this series. The main authors who wrote this particular book are Bob Louden, Marc Price, and Larry Templeton.

**Marc Price** is a Staff Software Engineer with IBM Software Group in Raleigh, NC. Marc has over six years of experience with the Communications Server for z/OS as a member of the organization that develops and services the Communications Server for z/OS. His areas of expertise include TCP/IP, security, z/OS dump analysis, and a variety of operating systems. Marc holds a Bachelor's Degree in Computer Science from Purdue University in Indiana, USA. Marc has 10 years of experience in the computer industry.

**Larry Templeton** is a Network Architect with IBM Global Services, Network Outsourcing. He has 36 years of experience with IBM mainframe and networking systems, consulting with clients throughout the United States. His current responsibilities include architecting mainframe IP connectivity solutions, designing inter-company Enterprise Extender configurations, and assisting clients with high-availability data center implementations.

**Bob Louden** is a Consultant in the IBM Global Services, IT Services, Network Services Delivery practice. His twenty-three years as a networking professional with IBM have enabled him to develop strong professional and consulting skills, including leadership, project management, problem solving, and decision analysis. Bob's technical expertise includes wide-area and local-area networking and SNA and TCP/IP protocols. More important, however, is his ability to leverage technology understanding to develop business solutions.

**Rama Ayyar** is a Senior IT Specialist with the IBM Support Center in Sydney, Australia. Rama has over 22 years of experience with the MVS™ Operating System. His areas of expertise include TCP/IP, RACF®, DFSMS, z/OS Operating System, Configuration Management, Dump Analysis, and Disaster Recovery and has written six IBM Redbooks™. Rama holds a Master's Degree in Computer Science from the Indian Institute of Technology, Kanpur and has been in the Computer industry for 34 years.

**Valirio Braga** is a Senior IT Specialist in Brazil working for the IBM Support Center. He has eight years of experience in networking with areas of expertise including VTAM®, TCP/IP, CS for z/OS, and OSA. He has written the OSA Implementation IBM Redbook and is a Cisco Certified Network Associate (CCNA).

**Octavio Ferreira** is a Senior IT Specialist in IBM Brazil. He has 26 years of experience in IBM software support. His areas of expertise include z/OS Communications Server, SNA and TCP/IP, and the Communications Server in all platforms. For the last eight years, he has worked at the Area Program Support Group providing guidance and support to clients and designing networking solutions such as SNA/TCP/IP integration, z/OS Connectivity, Enterprise Extender design and implementation, and SNA-to-APPN migration.

**Michael W. Jensen** is a Senior IT Specialist with IBM Global Services, Strategic Outsourcing in Denmark. Michael has 23 years of experience with Networking (OSA, SNA, APPN, TCP/IP, Cisco SNASw, SNA-to-APPN migration, and SNA/IP Integration) and IBM Mainframe systems primarily focusing on the z/OS Communications Server. His areas of expertise include design and implementation of Content Switching and load balancing solutions for the z/OS Sysplex environment using Cisco Series Products.

**Sherwin Lake** is an IT Specialist with IBM Global Services in Research Triangle Park, North Carolina. Sherwin has worked over the past 30 years in VSE/SP, VM, and MVS systems environment. During that time he was an Online and Batch Applications Developer, Product Support Specialist, Network Analyst, IT Specialist, and Manager. Before joining IBM, Sherwin Managed the Technical Support group at the Trinidad and Tobago Telephone Company in Trinidad. Sherwin was a member of the team that migrated IBM from Office Vision to Lotus® Notes®. He currently works with the Delivery part of IBM Global Services providing SNA and

TCP/IP support to internal and external accounts. Sherwin holds a Bachelor of Science Degree in Computer Science/Math from the University of Miami.

**Garth Madella** is an Information Technology Specialist with IBM South Africa. He has 20 years of experience in the S/390® networking software field. He has worked with IBM for nine years. His areas of expertise include VTAM, SNA, TCP/IP, and sysplex. He has written extensively on TCP/IP and Enterprise Extender issues.

**Joel Porterie** is a Senior IT Specialist who has been with IBM France for 28 years. He works for Network and Channel Connectivity Services in the EMEA Product Support Group. His areas of expertise include z/OS, TCP/IP, VTAM, OSA-Express, and Parallel Sysplex® for zSeries®. He has taught OSA-Express and FICON® problem determination classes and provided on-site assistance in these areas in numerous countries. He also co-authored the IBM Redbooks *Using the IBM S/390® Application StarterPak*, SG24-2095; *OSA-Express Gigabit Ethernet Implementation Guide*, SG24-5443; *OSA-Express Implementation Guide*, SG24-5948; and *Introduction to the New Mainframe: Networking*, SG24-6772.

**Thomas Wienert** is a Senior IT Specialist working for IBM z9 Field Technical Sales Support (FTSS) in Germany. He has over 20 years of experience with IBM networking. Thomas has been with IBM for 16 years and worked as a S/390 Systems Engineer in technical support and marketing. His areas of expertise include Communications Server for z/OS, Communication Controller for Linux®, OSA-Express, z/OS, Parallel Sysplex, and zSeries-related hardware. He co-authored the *OSA-Express Implementation Guide*, SG24-5948-04, and is a Cisco certified Associate (CCNA).

Thanks to **Alfred Christensen**, Programming Consultant, Enterprise Networking Solutions, for his vision and drive to make these Redbooks possible.

As is always the case with any complex technical effort such as this *Communications Server (CS) for z/OS TCP/IP Implementation* series, success would not have been possible without the advice, support, and review of many outstanding technical professionals from within IBM. We are especially grateful for the significant expertise and contributions of content to these books from the Communications Server for z/OS Development team, especially from: Jeannie Kristufek, Jeremy Geddes, Barry Mosakowski, Andy Tracy, and Kristine Adamson.

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## TCP/IP applications discussed in this book

There are a number of client and server applications shipped with the z/OS Communications Server. The functions they perform and the services they provide are also varied. It is not the intent of this book to discuss each of the available applications. The implementation and use of all of the applications is covered in the product manuals. The applications discussed in this book are illustrated in Figure 3 on page xvi.

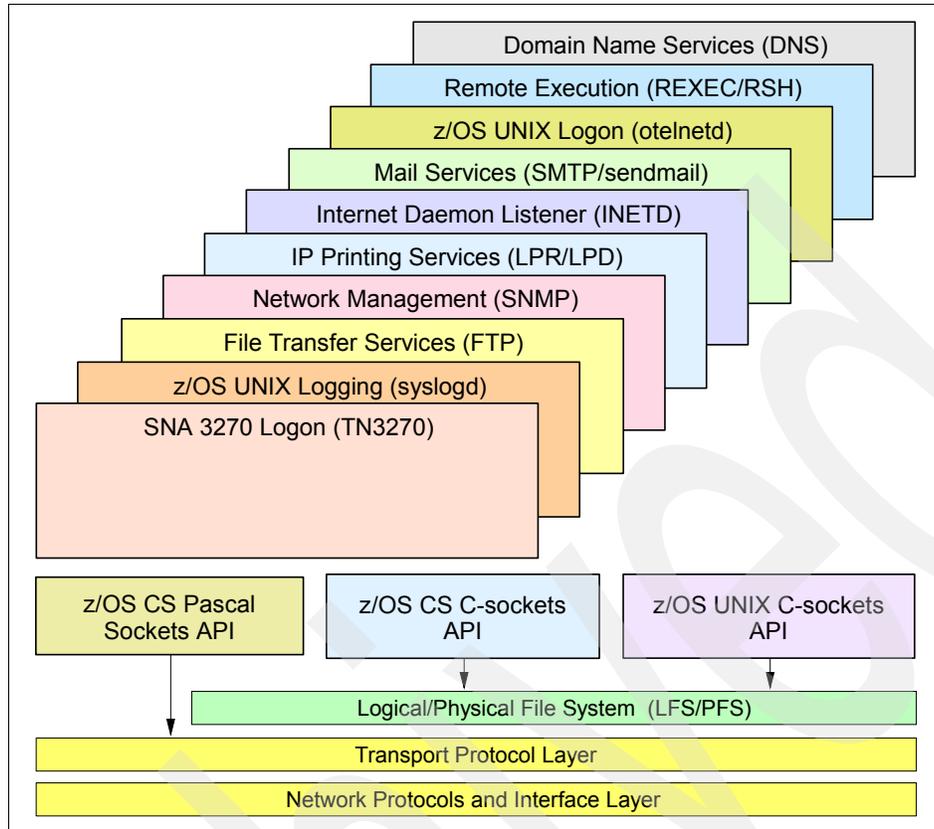


Figure 3 Applications discussed in this book

The implementation and customization of the following application services is included in this book:

- ▶ SNA 3270 Logon Services (TN3270)
- ▶ z/OS UNIX® logging services (syslogd)
- ▶ File Transfer Services (FTP)
- ▶ Network Management Services (SNMP Agents, Subagents, Trap forwarding)
- ▶ IP printing (LPR, LPD, Infoprint® Server)
- ▶ Internet Daemon Listener (INETD)
- ▶ Mail Services (SMTP and sendmail)
- ▶ z/OS UNIX logon services (otelneta)
- ▶ Remote Execution (REXEC, RSHD, REXEC, RSH, orexecd, orshd, orexec, orsh)
- ▶ Domain Name Services (Caching DNS BIND9 server)

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# TN3270

Telnet 3270 (TN3270) is an SNA 3270 terminal emulation technology that supports access to SNA applications on mainframe computers using TCP/IP (Telnet) protocols. This chapter focuses on the TN3270 functions that are available on the z/OS V1R7 Communications Server. To determine at what level a specific function was introduced, refer to *z/OS V1R7.0 Communications Server: New Function Summary*, GC31-8771.

The *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, contains comprehensive descriptions of the individual parameters for setting up a TN3270 server. It also includes step-by-step checklists and supporting examples. It is not the intent of this book to duplicate the information in the above-referenced manual, but to complement it with practical implementation scenarios that can be useful in your environment. For complete details, we encourage you to review the documents referred to in “Additional information sources” on page 3.

This chapter discusses the following.

Section	Topic
1.1, “Overview” on page 2	Discusses the basic concepts of TN3270
1.2, “Why TN3270 is important” on page 4	Discusses key characteristics of TN3270 and why it may be important in your environment
1.3, “The common design scenarios for TN3270” on page 7	Presents commonly implemented TN3270 design scenarios, their dependencies, advantages, considerations, and our recommendations
1.4, “How a TN3270 server is implemented” on page 25	Presents selected implementation scenarios, tasks, configuration examples, and problem determination suggestions

## 1.1 Overview

As illustrated in Figure 1-1, TN3270 is one of the standard applications provided with the z/OS Communications Server.

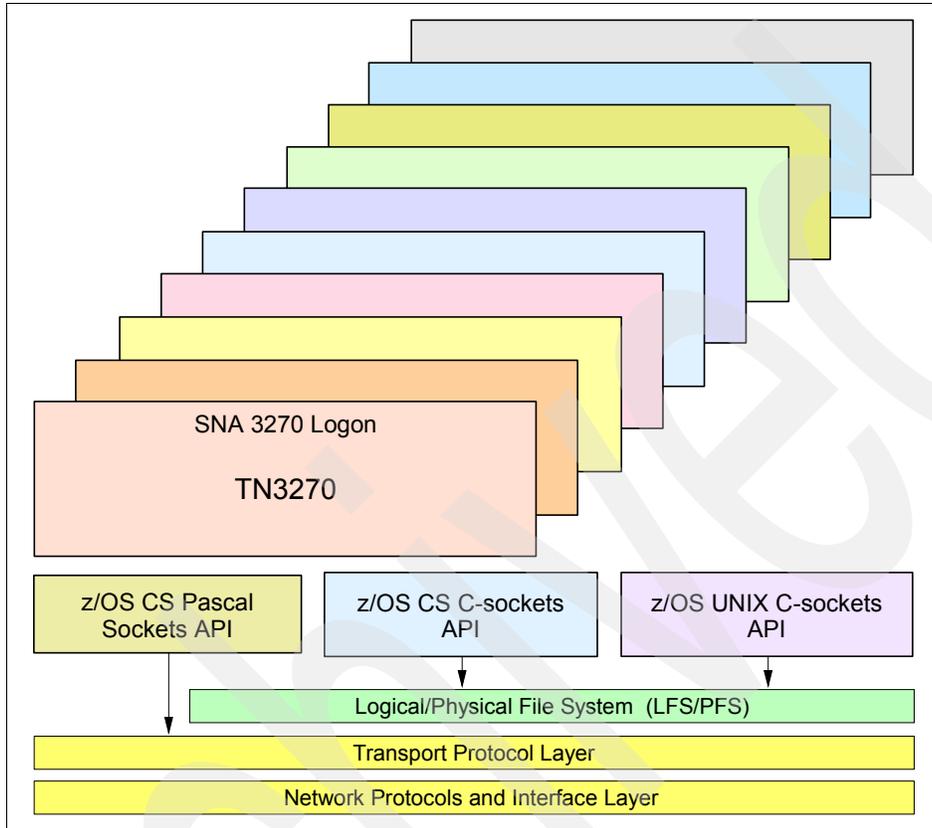


Figure 1-1 z/OS TN3270 server application services

A z/OS Communications Server TN3270 server can be implemented in your mainframe environment to allow TN3270 clients to access SNA applications using TCP/IP (Telnet) protocols. A TN3270 client may be installed and configured independently on each desktop, or a Java™ Applet version known as Host on Demand (HOD) can be used to automate the process.

Telnet is an IP terminal emulation protocol that enables you to log on to a remote system as though you were directly connected to it. Telnet enables users to have access to applications running on that system. The TN3270 server provides access to z/OS VTAM SNA applications on the z/OS host using Telnet TN3270E, TN3270, or linemode protocol. Traditionally, non-mainframe ASCII-based platforms have used the Telnet emulation protocol for achieving this connectivity. However, because the mainframe is an EBCDIC-based platform with special 3270 terminal-type data stream requirements for its connected terminals, the TN3270 function was developed to support mainframe data streams. The TN3270 server has implemented these special terminal data stream requirements for clients using the 3270 emulation protocol. The TN3270 server acts as a VTAM application that activates one VTAM application minor node logical unit (LU) to represent each active TN3270 client connection. Using TN3270 is a two-step process. First the client connects via TCP/IP to the TN3270 server that is listening on some TCP port (usually port 23). Then the TN3270 server allocates VTAM resources and establishes a logical session on behalf of the connecting client.

## 1.1.1 Basic concepts of TN3270

The relationship between the TN3270 server, the TN3270 client, and the TCP/IP stack is illustrated in Figure 1-2.

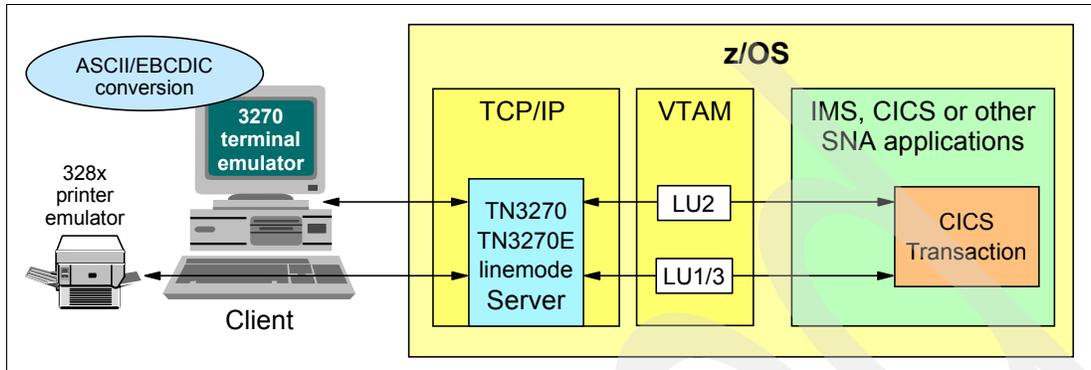


Figure 1-2 TN3270 client/server relationship

Traditional Telnet and TN3270 differ in two main areas:

- ▶ 3270 terminal emulation uses block mode rather than line mode.
- ▶ 3270 terminal emulation uses the EBCDIC character set rather than the ASCII character set.

The z/OS server is an EBCDIC character set based platform. Most other non-z/OS platforms are ASCII character set based. Normal data transmission between these dissimilar platforms requires character translation processes for each packet of data they exchange. TN3270 provides end-to-end 3270 data stream emulation capability. The client performs any necessary conversion between ASCII and EBCDIC character sets. There is a set of enhancements to the base TN3270 support called TN3270E, which is now widely used.

**Note:** The meaning of the E as used in TN3270E and in IBM terminal devices such as an IBM-3279-2-E can be confusing. In both cases the E represents extended capabilities. However, there is no correlation between the extended capabilities of TN3270E and those of an IBM-3279-2-E display station. 327x device types that end in -E are terminals that support extended field attributes such as color and highlighting. TN3270E support includes a number of important enhanced capabilities over TN3270 and are discussed in greater detail in 1.2.1, “TN3270E functionality” on page 4.

## 1.1.2 Additional information sources

Detailed information for the TN3270 server and protocol can be found in the following documents:

- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775.
- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776.
- ▶ *z/OS V1R7.0 Communications Server: IP User's Guide and Commands*, SC31-8780.
- ▶ *z/OS V1R7.0 Communications Server: IP Diagnosis Guide*, GC31-8782.
- ▶ *z/OS V1R7.0 Communications Server: IP System Administrator's Commands*, SC31-8781.
- ▶ *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 3 - High Availability, Scalability, and Performance*, SG24-7171.

- ▶ TN3270 is defined by RFC 1646.
- ▶ TN3270E is defined by RFC 1647 and RFC 2355.

## 1.2 Why TN3270 is important

The TN3270 protocol provides an efficient means for transporting SNA 3270 traffic over an IP network while enabling the migration of user access to TCP/IP-only connectivity, and away from native SNA networking support.

For quite some time, network devices external to the mainframe have been used to provide TN3270/TN3270E server support for network clients. These outboard servers accessed the mainframe either through the SNA networking infrastructure (such as IBM 3745 Communication Controllers) or through channel connectivity (for example, a channel-attached router). They transformed the client IP connections into SNA sessions for access to the mainframe. Such outboard servers are often limited in functionality, represent an extra point of failure, and keep SNA requirements in the network, which conflicts with efforts to reduce SNA networking requirements. By implementing the TN3270 server on the mainframe, clients can access it using end-to-end native IP without requiring any SNA network support for their terminal traffic.

Important functions supported by the z/OS TN3270 server are covered in the following sections:

- ▶ TN3270E functionality
- ▶ Connection security
- ▶ Connection mapping
- ▶ Connection and session management
- ▶ Connection diagnostics

For complete details see *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775.

### 1.2.1 TN3270E functionality

Traditional Telnet (line mode, based on ASCII) is very limited in functionality when connected to z/OS mainframe SNA applications. Benefits can be achieved by implementing TN3270, and even more by implementing TN3270E. We highly recommend that you use TN3270E for all mainframe SNA application connections, unless the client simply does not support it.

Some of the features of TN3270E are illustrated in Figure 1-3 on page 5.

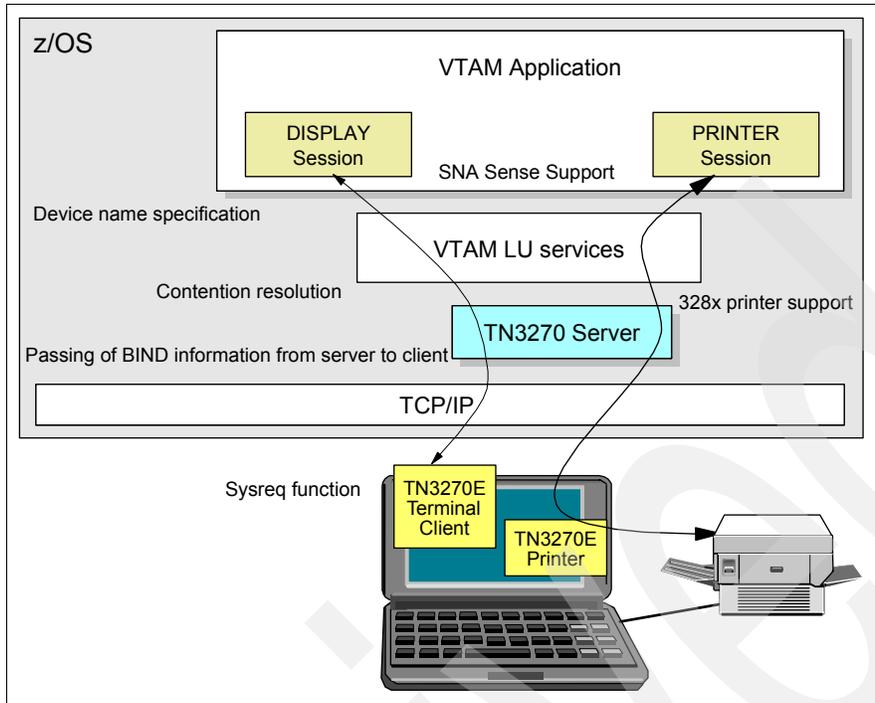


Figure 1-3 TN3270E negotiable features

Once the client and the server have agreed on using TN3270E through negotiation during the connection process, they negotiate the subset of TN3270E options. These options include device-type and a set of supported 3270 functions:

- ▶ 328x printer support
- ▶ Device name specification
- ▶ The passing of BIND information from server to client
- ▶ Sysreq function
- ▶ Contention resolution
- ▶ SNA Sense Support

## 1.2.2 Connection security

Important connection security functions include:

- ▶ Data overrun security
  - Protects against a client hung in a send-data loop
  - Protects against using large amounts of storage
  - Limits the number of session requests received by TN3270 in a 10-second period
  - Limits the number of chained RUs received without a corresponding end chain RU
  - Avoids auto-reconnect loops upon client connect errors by keeping connection active
- ▶ Transport layer security
  - Secures TN3270 connections with the transport layer security (TLS) or secure sockets layer (SSL) protocol
  - Enables installations to support both types of secure clients without knowing which protocol the client is using
  - SSLV2, SSLV3, and TLS supported (NOSSLV2 is the default.)

- ▶ Network Access Control (NAC)
  - Limits user access to certain IP security zones defined by the NETACCESS statement.
  - Manages NAC user ID send and receive access for these security zones
  - NAC user ID is based on the application's address space information

### 1.2.3 Connection mapping

When a client connection request is made, TN3270 must assign an LU name to represent the client. Additionally, an Unformatted System Services (USS) table, an interpret table, a default application, unique parameters, and network monitoring actions can optionally be assigned to the connection. There are 11 mapping statements available in the BEGINVTAM block that map objects to specified client identifiers within the port indicated on the BEGINVTAM block. This robust mapping function gives you flexibility in supporting your organization's requirements for running TN3270 services on the z/OS platform.

### 1.2.4 Connection and session management

In addition to the basic function of facilitating session setup, TN3270 supports several advanced functions such as:

- ▶ Session initiation management:
  - Use of VTAM interpret tables
  - Use of VTAM USS tables
  - Use of VTAM default applids
- ▶ Connection and session takeover: assists with lost, disconnected sessions.
- ▶ Queuing sessions: assists with session manager applications.
- ▶ Disconnect on session error: determines type of session termination.
- ▶ Bypass RESTRICTAPPL with CERTAUTH: client certificate is used to derive a user ID.
- ▶ Allow printer sessions with RESTRICTAPPL: enables printers to establish a session with an application defined as a RESTRICTAPPL, because printers cannot submit a user ID and password.
- ▶ The option of keeping the ACB open for an application that needs to INQUIRE for status.
- ▶ Express Logon Feature (ELF): TN3270 uses the client certificate to resolve the user ID and RACF generates a temporary password, a passticket. ELF requires a secure connection with level 2 client authentication, a client that supports ELF, and RACF passticket setup.

### 1.2.5 Connection diagnostics

In addition to general diagnostic tools such as CTRACE and dumps (which are described in *z/OS V1R7.0 Communications Server: IP Diagnosis Guide*, GC31-8782), there are several TN3270-specific diagnostic tools available:

- ▶ Debug messages: TN3270-specific debug messages can be turned on or off to diagnose TN3270 problems. Several types of debug messages are available.
- ▶ Summary messages indicate important status changes.
- ▶ Detail messages indicate that a problem was detected.
- ▶ General messages indicate an important event.
- ▶ Trace messages show data to and from the client, and to and from VTAM.

- ▶ Flow messages show entry into modules and exit from modules.
- ▶ MSG07 enables TN3270 to send a message to the client indicating an error occurred and what the error was.
- ▶ The ABENDTRAP command can be used to set up an abend based on the variables specified.
- ▶ Optional SMF recording is controlled by using the SMFINIT and SMFTERM statements.
- ▶ TESTMODE causes the profile syntax to be checked without making the profile active.
- ▶ Several displays are available that provide summary and detail information.
- ▶ TCP/IP Packet Trace using the system's CTRACE facility (SYSTCPDA).
- ▶ TCP/IP Socket Data Trace using the system's CTRACE facility SYSTCPDA).
- ▶ TCP/IP Component Trace using the system's CTRACE facility (SYSTCPIP).

### 1.3 The common design scenarios for TN3270

This section discusses the following TN3270 scenarios:

- ▶ TN3270 server executing within the TCP/IP stack's address space
- ▶ TN3270 server executing as a standalone task
- ▶ TN3270 server with connection security features
- ▶ Multiple TN3270 servers with sysplex distribution
- ▶ Sysplex distribution with GR applications
- ▶ Recommendations for TN3270 configurations

See Appendix B, "Sample files provided with TCP/IP" on page 305, for sample files available for use with the TN3270 server.

#### 1.3.1 TN3270 server executing within the TCP/IP stack's address space

This section provides an overview of executing the TN3270 server within the TCP/IP stack's address space. This environment is illustrated in Figure 1-4.

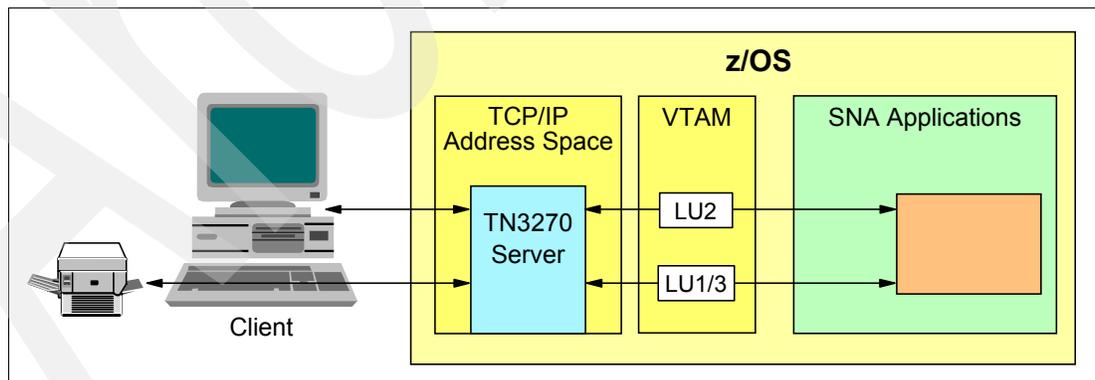


Figure 1-4 TN3270 server in the TCP/IP stack's address space

The following topics are discussed:

- ▶ Description of TN3270 server within the stack's address space
- ▶ Dependencies for running TN3270 within stack's address space
- ▶ Advantages of running TN3270 within the stack's address space
- ▶ Considerations for running TN3270 within the stack's address space

## Description of TN3270 server within the stack's address space

For this scenario we use one system image, one TCP/IP stack, and the TN3270 server within the stack's address space. Stack affinity is automatically established when the server is defined within the stack's profile configuration data set.

The System used is SC30. The TCP/IP stack started task name is TCPIPB. We use system symbolics in the started task JCL to provide uniqueness where necessary.

## Dependencies for running TN3270 within stack's address space

Some situations require the TN3270 server to exist within the TCP/IP stack's address space. For example, TN3270 must be run within the TCP/IP stack's address space to be multilevel security compliant. The following sections discuss the configuration for running the TN3270 server running in the stack's address space.

### *Common setup activities*

Whether TN3270 is running within the TCP/IP stack's address space or in its own address space, both approaches require the following common activities:

- ▶ Setting up VTAM LUs for use by TN3270
- ▶ Customizing the TN3270 configuration profile data set
- ▶ Starting TN3270, either with TCP/IP or in its own address space
- ▶ Starting a client emulator and logging on to a SNA application

### *Port reservation assignment*

When TN3270 runs within the TCP/IP stack's address space, a TN3270 port is activated if TN3270 profile statements are specified in the initial profile, or in a data set referenced by a VARY TCPIP,,OBEYFILE command.

If you reserve the TN3270 port when running the TN3270 server within the TCP/IP stack's address space, then you must specify INTCLIEN on the port reservation statement.

### *Stack affinity*

The TCPIPJOBNAME parameter in the TELNETGLOBALS block has no meaning and is ignored for TN3270 brought up within the TCP/IP stack's address space. By default, it has affinity to the stack.

### *Command parameters for VARY TCPIP*

Parameters for the VARY TCPIP,,TELNET commands are positional and must be entered in the order shown in the syntax diagrams if running TN3270 as part of the TCP/IP address space. If running TN3270 in its own address space, all parameters after the command can be in any order.

## Advantages of running TN3270 within the stack's address space

When TN3270 runs within the TCP/IP stack's address space, TN3270 is automatically associated with and has affinity to that stack. Additionally (as mentioned above), TN3270 must be run within the TCP/IP stack's address space to be multilevel security compliant.

**Note:** In a multilevel secure environment, all TN3270 ports must have a NACUSERID configured to ensure correct LU mapping. On a restricted stack, the security label associated with the NACUSERID must be equivalent to the security label of the stack user ID. If TN3270 is run as its own procedure, the NACUSERID is optional and ports without NACUSERID are controlled under the server's user ID, making it impossible for a standalone TN3270 stack to be multilevel security compliant.

## Considerations for running TN3270 within the stack's address space

The following are some of the considerations associated with running the TN3270 server within the TCP/IP stack's address space:

- ▶ Performance

With both the TCP/IP stack and the TN3270 server running within the same address space, they must have the same system performance assignment, and contend for resources on the same level. No granularity can be achieved in setting different performance parameters.

- ▶ Availability

If you are running TN3270 within your TCP/IP stack's address space, an outage (either planned or unplanned) of the TN3270 server could adversely affect the whole stack—affecting availability for other TCP/IP applications as well. For example, though many TN3270 configuration parameters can now be changed dynamically, there are still some changes that require the server to be recycled. If the TN3270 server is running with your TCP/IP stack, then you will have to recycle the whole stack, thereby affecting the availability of other TCP/IP applications.

### 1.3.2 TN3270 server executing as a standalone task

This section provides an overview of executing the TN3270 server as a standalone task in its own address space. This environment is illustrated in Figure 1-5.

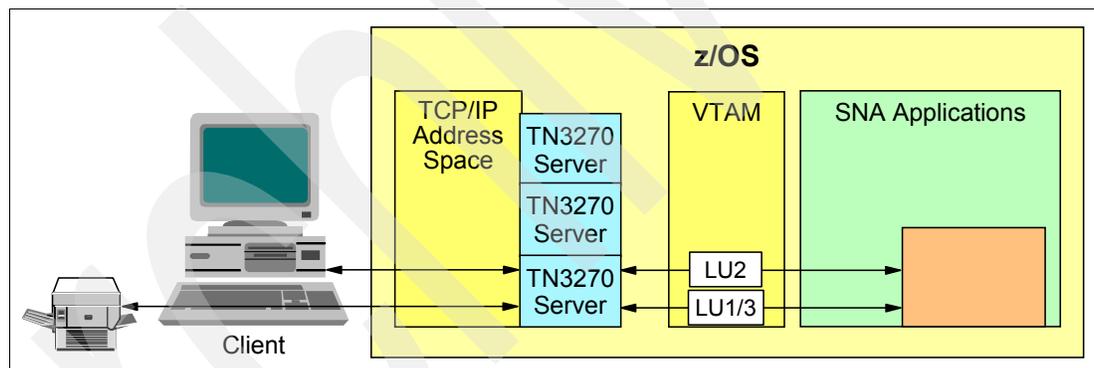


Figure 1-5 TN3270 server executing in its own address space

Interestingly (as shown in the diagram), running the TN3270 server as a standalone task allows you to run multiple TN3270 servers (for example, to support more users than can be supported via a single TN3270 server), each in its own address space.

The following topics are discussed:

- ▶ Description of TN3270 server executing as a standalone task
- ▶ Dependencies for TN3270 server executing as a standalone task
- ▶ Advantages of the TN3270 server executing as a standalone task
- ▶ Considerations for TN3270 server executing as a standalone task

#### Description of TN3270 server executing as a standalone task

TN3270 can be started in its own address space separate from the stack. It has its own JCL procedure defined in a system PROCLIB.

**Tip:** For migrating your TN3270 server out of your TCP/IP stack address space, there is an easy way to prepare the TN3270 profile configuration to facilitate moving it from running within the stack to running external to the stack, as follows.

Place all the TN3270-related statements into a separate configuration member (for example, you could call it PROFTELN), removing all TN3270-related statements from the TCP/IP stack configuration member (such as PROFSTAK).

- ▶ When testing TN3270 as a standalone task, point the TN3270 task's //PROFILE DD to the TN3270 profile member, PROFTELN (it contains TN3270-related statements only).
- ▶ When you need to run the TN3270 server within the stack's address space, simply add an INCLUDE statement for the PROFTELN member into the stack's profile member at an appropriate location. The INCLUDE statement coded in member PROFSTAK would look something like this:

```
INCLUDE SYS1.TCPPARMS(PROFTELN)
```

If you have inserted a TCPIPJOBNAME statement into the TELNETGLOBALS block to achieve stack affinity while running the TN3270 server as a standalone task, there is no concern when including the member into the stack because the TCPIPJOBNAME statement is ignored when running within the stack's address space. See the explanation of TCPIPJOBNAME in *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776.

Refer to the system diagram in Figure 2 on page xiii as a reference for the following discussions. For this scenario we use one system image, one TCP/IP stack, and one TN3270 server running as a separate started task. Stack affinity was established for the TN3270 server by using the TCPIPJOBNAME statement within the TELNETGLOBALS block.

System SC30 is used. The TCP/IP stack started task name is TCPIPB. We use system symbolics in the started task JCL to provide uniqueness where necessary. The TN3270 started task name is TN3270B.

On system SC30 we have:

- ▶ TCPIPB
- ▶ TN3270B

### **Dependencies for TN3270 server executing as a standalone task**

The TN3270 server running in its own address space has the configuration requirements discussed in the following sections.

#### ***Common setup activities***

Whether TN3270 is running within the TCP/IP stack's address space or in its own address space, both approaches require the following common activities:

- ▶ Setting up VTAM LUs for use by TN3270
- ▶ Customizing the TN3270 configuration profile data set
- ▶ Starting TN3270, either with TCP/IP or in its own address space
- ▶ Starting a client emulator and logging on to a SNA application

#### ***Security definitions for the TN3270 started task***

When TN3270 executes in its own address space, it is necessary to set up the started task. Before TN3270 can be started, security for the procedure name and its associated user ID must be defined. Refer to the TN3270 chapter in *z/OS V1R7.0 Communications Server: IP*

*Configuration Guide*, SC31-8775, for setting up security for the started task. Also review the sample file SEZAINST(EZARACF) that contains sample security statements for this effort.

### **Program Properties Table and the AUTOLOG function**

The default PPT entry sets the TN3270 server to non-cancelable. As a non-cancelable application, the TN3270 server should not be started automatically by a TCP/IP stack using the AUTOLOG function. If a TCP/IP stack that has AUTOLOG specified is recycled, the following messages will be issued repeatedly:

```
EZZ0621I AUTOLOG FORCING TN3270B, REASON: AUTOLOGGING SCHEDULED
IEE838I TN3270B NON-CANCELABLE - ISSUE FORCE ARM
```

To prevent this, specify NOAUTOLOG on the PORT reservation statement as follows:

```
PORT 23 TCP TN3270B NOAUTOLOG
```

### **Command Parameters for VARY TCPIP**

Parameters for the VARY TCPIP, TELNET commands are positional and must be entered in the order shown in the syntax diagrams if running TN3270 as part of the TCP/IP address space. If running TN3270 in its own address space, all parameters after the command can be in any order.

### **Advantages of the TN3270 server executing as a standalone task**

Advantages of running TN3270 in its own address space include the following:

- ▶ TN3270 failures do not interfere with the integrity of the stack when they are separated.
- ▶ TN3270 priority can be set to a different priority than that of TCP/IP.
- ▶ TN3270 can be stopped and restarted without stopping TCP/IP.
- ▶ Separating TN3270 and TCP/IP makes problem diagnosis easier.
- ▶ You can start multiple instances of TN3270 servers (for example, for scalability).
- ▶ In a common INET environment, TN3270 can be associated with multiple stacks, or have affinity to a single stack by using the TCPIPJOBNAME parameter in the TELNETGLOBALS block.

### **Considerations for TN3270 server executing as a standalone task**

Some considerations must be given to running the TN3270 server in its own address space.

#### **Command issues**

Telnet-related system commands are entered exactly as they are for the TN3270 server running within the TCP/IP stack's address space. However, when TN3270 runs in its own address space, the TN3270 procedure name must be specified on all commands instead of the TCP/IP stack procedure name. Otherwise, the command is processed by the default TCP/IP stack instead of the TN3270 procedure. For example, assuming the TN3270 procedure name is TN3270B, the profile display command is as follows:

```
D TCPIP, TN3270B, TELNET, PROFILE           instead of D TCPIP, TCPIPB, TELNET, PROFILE
```

If the procedure does not exist or the procedure name is typed incorrectly, a TCP/IP error message is displayed indicating the procedure is not known.

**Note:** If you move your TN3270 server from running within your stack task to a standalone task you will probably need to update your operational procedures and automation.

Also, when you have a stack task and a standalone TN3270 task running, there are some commands that apply both to the stack and to the TN3270 server task. The only way to indicate which task you want the command applied to is to specify the task name.

### ***Stack affinity issues***

When TN3270 runs as its own procedure, stack association depends on whether the TCPIPJOBNAME statement in the TELNETGLOBALS block is used. Even in an INET environment where only a single TCP/IP stack can run, TCPIPJOBNAME must be specified for TN3270 to be associated with that stack for some functions. TN3270 connections automatically associate with the active stack, but the functions listed below do not work if TCPIPJOBNAME is not explicitly specified:

- ▶ TN3270 SNMP subagent activation requires specification of a stack name to register with the agent. Without TCPIPJOBNAME, TN3270 blocks the subagent activation request.
- ▶ WLM registration requires specification of a stack name for successful registration. Without TCPIPJOBNAME, a profile DEBUG message is issued if WLM registration is attempted.
- ▶ Netstat displays might not show all TN3270 connections if multiple stacks are supporting the TN3270 server. Only those connections supported by the stack where the command is issued are shown.

In a common INET (CINET) environment, TN3270 is, by default, associated with all running stacks. If another stack is started while TN3270 is active, the current LISTEN for the port is cancelled and reissued automatically to include the new stack. If association with one stack is desired for control purposes or for functionality support, specify TCPIPJOBNAME.

### ***TN3270 SNMP subagent limitation***

The TN3270 SNMP subagent can only register with one agent, and each agent can support only one TN3270 subagent. If running TN3270 in its own address space, in addition to the required affinity, you must be careful to plan for one agent per TN3270 subagent, including the TN3270 subagent that might be running within the TCP/IP stack's address space.

**Note:** If multiple TN3270 SNMP subagents initialize to the same agent, the agent forwards all data requests to the first subagent that connected, and all other initializations are queued. If the first subagent ends, the next subagent in the queue then receives all data requests. This is probably not the way you would have expected or wanted it to work.

### ***SMF address space name field***

When running TN3270 within the TCP/IP stack's address space, the SMF 119 address space name of the writer or the SMF 118 started task name is always the same name, the name of the TCP/IP stack. When running TN3270 as its own procedure, the address space name or started task name is the name of the TN3270 procedure.

**Note:** If you move your TN3270 server from running within your stack task to a standalone task you will probably need to update your SAS, MICS, or other data reductions programs that may be using the started task procedure name to identify records. With the TN3270 server within the stack, they are accustomed to seeing the stack task name. When they change to a standalone server task, there will be a new name in the field, and the code may have to be changed.

### Port reservation

Reserving a TN3270 port using INTCLIEN does not work when TN3270 is running as its own procedure. INTCLIEN implies that TN3270 is running within the TCP/IP stack's address space. If INTCLIEN is specified, the stack rejects the BIND request from TN3270 running as its own standalone procedure.

**Note:** If the TN3270 port is reserved, it must be reserved by specifying the standalone TN3270 procedure name on the PORT reservation statement:

```
PORT 23 TCP TN3270B NOAUTOLOG
```

### Multilevel security compliance

TN3270 running as its own procedure is not multilevel security compliant.

**Note:** In a multilevel secure environment, all TN3270 ports must have a NACUSERID configured to ensure correct LU mapping. On a restricted stack, the security label associated with the NACUSERID must be equivalent to the security label of the stack user ID. If TN3270 is run as its own procedure, the NACUSERID is optional and ports without NACUSERID are controlled under the server's user ID, making it impossible for a standalone TN3270 stack to be multilevel security compliant.

## 1.3.3 TN3270 server with connection security features

This section provides an overview of executing the TN3270 server with connection security features. This environment is illustrated in Figure 1-6.

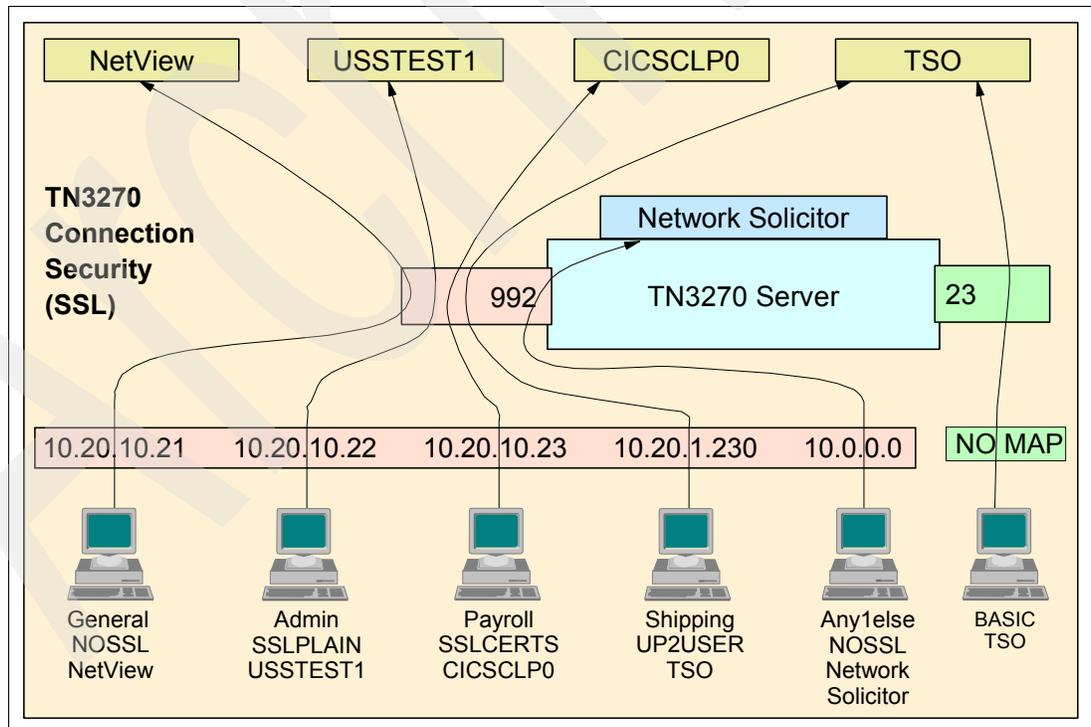


Figure 1-6 TN3270 server with connection security (SSL support)

The following topics are discussed:

- Description of TN3270 server with connection security

- ▶ Dependencies for the TN3270 server with connection security
- ▶ Advantages of TN3270 server with connection security
- ▶ Considerations for the TN3270 server with connection security

## Description of TN3270 server with connection security

TN3270 server connection security addresses the following security requirements:

- ▶ Encrypting traffic between the TN3270 client and server
- ▶ Authenticating the server (to ensure that the client is indeed connecting to the server that he expects to be connecting into)
- ▶ Authenticating the client (to only provide TN3270 services to specific clients and to customize the service provided to those clients)

To enable TN3270 server connection security, the port over which the client connects needs to be configured with the appropriate security parameters.

**Note:** Most TN3270 security requirements could also be addressed on a stack-wide basis through the use of z/OS Communications Server IP Security (IPSec) and Application-Transparent Transport Layer Security (AT-TLS) capabilities. This book is focused on the implementation of *TN3270 server connection security*. IPSec and AT-TLS implementations are discussed in *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 4 - Security and Policy*, SG24-7172.

This scenario is set up to run with a standalone TN3270 started task. Only secure mode features are described in this scenario. This scenario builds upon the standalone task scenario, which is:

- ▶ Described in “TN3270 server executing as a standalone task” on page 9
- ▶ Implemented in “Implementing the TN3270 server executing as a standalone task” on page 26

For this scenario we use one system image, one TCP/IP stack, and one TN3270 server running as a separate started task. Stack affinity has been established for the TN3270 server by using the TCPIPJOBNAME statement within the TELNETGLOBALS block.

System SC30 is used. The TCP/IP stack started the task named TCPIPB. We use system symbolics in the started task JCL to provide uniqueness where necessary. The TN3270 started task name is TN3270B.

On system SC30 we have:

- ▶ TCPIPB
- ▶ TN3270B

We keep the original well-known port 23 defined as a BASIC port with no security support, and make no changes to it.

We add a second port (992) to support our security requirements. We define new Dynamic VIPA (DVIPA) addresses that are to be used by different departments representing various security requirements. We associate these DVIPA addresses with the departments (or user groups) having specific security needs.

We show how one port (992) can be set up to handle a number of client groups with the following security requirements:

- ▶ Basic connections (non-secure, general users)

- ▶ Required secure connections (any encryption, no client authentication, Admin Dept.)
- ▶ Required secure connections (specific encryption, client authentication, Payroll Dept.)
- ▶ Optional secure connections (determined by the client, Shipping Dept.)

You can choose to implement your security on one single port as we did, or you can implement a number of secure ports, each with its own set of requirements. The security policies of your organization will dictate the method that is used. You can satisfy those security requirements by carefully choosing the statements you need and where to locate them within the TN3270 profile configuration.

### **Dependencies for the TN3270 server with connection security**

To implement secure connections, the TN3270 server task must have APF authorized access to the System SSL DLLs. See the *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, for details.

A key ring file is used to store one or more key pairs and certificates. In order to implement TN3270 server connection security, a key ring file is required and must be populated with certificate information before the TN3270 server accesses it on behalf of client connection processes.

The TN3270 server profile configuration must be updated with appropriate statements supporting the security features selected. There are two essential profile statements required for establishing secure ports:

- ▶ **SECUREPORT:** All TLS/SSL-enabled TN3270 ports must be defined by specifying a TELNETPARMS block for each port. The SECUREPORT port designation statement in the TELNETPARMS block indicates the port is capable of handling SSL connections.
- ▶ **KEYRING:** A server certificate is required for the server authentication process defined by the SSL protocol. This certificate is stored in a key ring. The key ring type and location is specified in the KEYRING statement. Only one key ring can be used by the TN3270 server at any given time.

Three other optional, but important, profile statements can be used to assist in defining the types and level of security imposed on the port connections:

- ▶ **CONNTYPE:** The type of secure connection to be used on the port is specified with this statement. If it is specified in the TELNETPARMS block, it sets the default type for the port. If it is specified in a PARMSGROUP block, it can override the port's default setting.
- ▶ **CLIENTAUTH:** The CLIENTAUTH parameter indicates that the client must send a client certificate to the server. If this parameter is not specified, a client certificate is not requested during the SSL handshake and no certificate-based client authentication is done. The level of validation done depends on the option specified.
- ▶ **ENCRYPTION:** The TN3270 server has a default ordered list of encryption algorithms it will negotiate with the client, until it synchronizes (negotiates) to one that is compatible with the client. Use this statement to alter the order and to limit the list of supported algorithms. Perhaps you need to limit the choices to the two highest levels of encryption, not allowing the lower levels to even be attempted. If this parameter is not specified, all encryption algorithms that can be specified will be negotiated by the TN3270 server.

There are more statements available to customize and secure the ports supported by the TN3270 server:

- ▶ For a complete list of parameter statements and their syntax, refer to *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776
- ▶ For discussions on their use, refer to *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775

## **Advantages of TN3270 server with connection security**

Any time there are security concerns for accessing data, connecting to systems, or abusing system resources, security measures must be reviewed and implemented. The TN3270 server supports security features that address three main areas of concern: Data Overrun conditions, Transport Layer Security, and Network Access Control. The most commonly used of these is Transport Layer Security (TLS). These three areas are discussed in the following sections:

- ▶ Advantages of implementing Data Overrun security
- ▶ Advantages of implementing Transport Layer Security (TLS)
- ▶ Advantages of implementing Network Access Control

### ***Advantages of implementing Data Overrun security***

A number of resource utilization limitations can be established for user connections. These limits can guard such things as:

- ▶ The number of bytes received from a client without an End Of Record (EOR) being received
- ▶ The number of data segments (RPLs) queued to be sent to VTAM
- ▶ The number of session requests received by a TN3270 client in a 10-second period
- ▶ The number of chained RUs that can be received over a given session from a host application without a corresponding end chain RU

### ***Advantages of implementing Transport Layer Security (TLS)***

The TN3270 server provides the ability to secure TN3270 connections with the transport layer security (TLS) or secure sockets layer (SSL) protocol. A port that is configured to use the TLS/SSL protocol is referred to as a *secure port* or SECUREPORT. A port that does not use the TLS/SSL protocol is referred to as a *basic port*.

Connections are also either secure or basic. The flows between the TN3270 server and VTAM (and SNA applications) are unaffected by TN3270 security configuration. The Internet Engineering Task Force (IETF) TLS-based Telnet Security Draft, supported by the z/OS Communications Server, allows a TN3270 negotiation to determine whether the client wants or supports TLS/SSL prior to beginning the handshake. The default TN3270 server action for a secure port is to first attempt a TLS/SSL handshake. If the client does not start the handshake within the time specified by SSLTIMEOUT, an attempt will be made to negotiate TLS/SSL as defined by the TLS-based Telnet Security Draft. If the client responds that a secure connection is desired, the handshake is started. If the client rejects TLS/SSL, the connection will be closed. This enables installations to support both TSO and SSL secure clients without knowing ahead of time which protocol the client will use.

The z/OS Communications Server TN3270 server supports level 1, level 2, and level 3 client authentication. Client authentication is done with the CLIENTAUTH parameter. Level 2 and level 3 client authentication use RACF services to translate the client certificate to an associated user ID to be used as a client identifier.

### ***Advantages of implementing Network Access Control***

Network Access Control (NAC) limits user access to certain IP security zones defined by the NETACCESS statement. A security product, such as RACF, is used to check the permission of user IDs to send data to or receive data from these security zones. The NAC user ID is based on the application's address space information. TCP/IP is an exempt user and has access to all zones. If the TN3270 server is running within the stack's address space, then TN3270 processes are also exempt from Network Access Control based on address space user ID information. The NACUSERID parameter enables Network Access Control checking for the TN3270 server. This parameter is used to associate TN3270 server ports with a user

ID defined to the security server. The user ID specified on the NACUSERID parameter must be a valid user ID defined to the security server. If not, the TN3270 port will fail initialization.

### Considerations for the TN3270 server with connection security

The following are potential issues with the use of TN3270 sever connection security:

- ▶ The complexity of implementing security policies can delay a normal server implementation.
- ▶ Changes to security polices may adversely affect existing methods of connectivity and cause interruption of service.
- ▶ Costs associated with additional security measures may not be fully understood or provisioned.
- ▶ Implementation of security policies usually crosses departmental boundaries and requires close cooperation and planning. This effort is sometimes underestimated or even overlooked.

Depending on the business requirements of your organization, some type of access security and connection security will be necessary. Some organizations may implement security at the networking level, not requiring any authentication or encryption at the application level. Yet others may dictate that full level 3 digital certificate authentication and SSLV3/TLS encryption be the standard. Therefore, we do not recommend a specific implementation. However, we suggest that you familiarize yourself with the strong security features that TN3270 supports. Refer to the following sites for a better understanding of security methodology:

<http://www.verisign.com/repository/crptintr.html>  
<http://www.verisign.com/client/about/introCryp.html>

### 1.3.4 Multiple TN3270 servers with sysplex distribution

This section provides an overview of executing multiple TN3270 servers using sysplex distribution (SD) to load balance between them. This environment is illustrated in Figure 1-7.

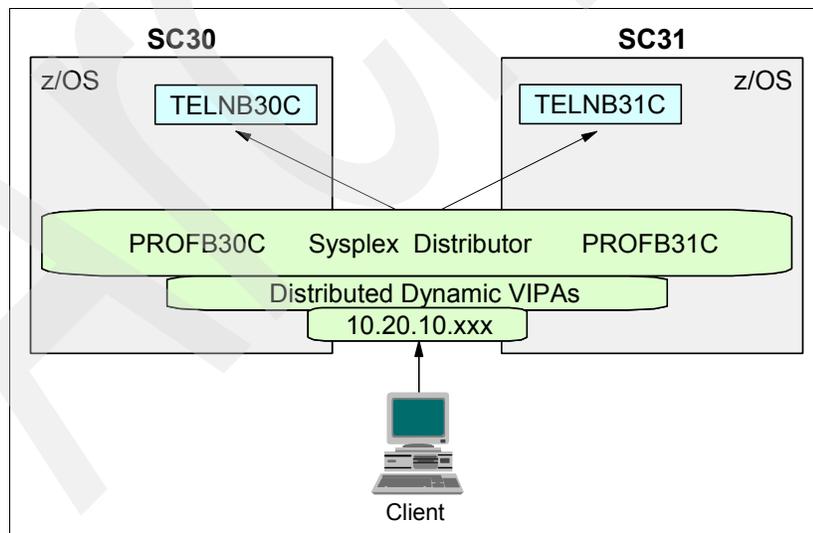


Figure 1-7 TN3270 server with sysplex distribution

In Figure 1-7, clients connect to the Distributed DVIPA address of the TN3270 server. Based on installation policies, the Sysplex Distributor will then direct connections to the best available TN3270 server.

The following topics are discussed:

- ▶ Description of multiple TN3270 servers with SD
- ▶ Dependencies for multiple TN3270 servers with sysplex distribution
- ▶ Advantages of multiple TN3270 servers, with sysplex distribution
- ▶ Considerations for multiple TN3270 servers, with sysplex distribution

### **Description of multiple TN3270 servers with SD**

This scenario is set up to run with standalone TN3270 procedures; hence, our sysplex distribution environment is built upon the TN3270 server standalone task scenario:

- ▶ Described in “TN3270 server executing as a standalone task” on page 9
- ▶ Implemented in “Implementing the TN3270 server executing as a standalone task” on page 26

Only the additional required sysplex distribution configuration statements for the stack and for the TN3270 server are discussed in this section.

For this scenario we use two system images: SC30 and SC31. Each system uses one TCP/IP stack. The TCP/IP stack started task name is the same on both systems: TCPIPB. Each of the stacks has one TN3270 server associated with it. The TN3270 server started task name is the same on both systems: TN3270B. Stack affinity has been established for the TN3270 server by using the TCPIPJOBNAME statement within the TELNETGLOBALS block. We use system symbolics in the started task JCL to provide uniqueness where necessary.

On each system, SC30 and SC31, we have:

- ▶ TCPIPB
- ▶ TN3270B

We designed the two stacks involved to back each other up. We also designed the two TN3270 servers to back each other up. Even though it is not a requirement for a backup stack to distribute connections identically to the method of the primary stack, we designed our two stacks to do so. So when the primary stack fails, or otherwise relinquishes its distributor responsibilities, our backup stack will continue to distribute connections to the TN3270 servers in identical fashion as the primary.

### **Dependencies for multiple TN3270 servers with sysplex distribution**

Dependencies are listed separately for the stacks and for the TN3270 servers.

#### ***Stack dependencies for multiple TN3270 servers with sysplex distribution***

Because sysplex distribution (SD) is being used in this scenario, all the functionality that a TCP/IP stack needs to support SD is required. Refer to *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 3 - High Availability, Scalability, and Performance*, SG24-7171, for a discussion on setting up a TCP/IP stack to support sysplex distribution. These requirements include:

- ▶ The hardware and software required for the coupling facility and XCF communication.
- ▶ XCFINIT=YES in VTAM, DYNAMICXCF in TCP/IP.
- ▶ An IP subnet and host IP addressing assigned to the XCF interfaces.
- ▶ If HiperSockets are implemented, HiperSockets use by XCF must be consistent.
- ▶ Most of the parameters within GLOBALCONFIG, IPCONFIG, TCPCONFIG, and UDPCONFIG should be set the same on all participating stacks.

The multiple stacks must have Distributed Dynamic VIPA definitions added to support distribution to the multiple TN3270 servers.

The VIPADYNAMIC block must be coded in the backup stack in such a way that it distributes connections in a similar manner as the primary. Our scenario uses an identical process.

The introduction of sysplex distribution adds the requirement for a new IP subnet for the Distributed Dynamic VIPAs (if Dynamic VIPA has not already been implemented).

### ***TN3270 server dependencies for multiple servers with sysplex distribution***

Because the two TN3270 servers back each other up, certain parameters must be identically configured so they can treat all client connections the same. The parameters that must match between the two servers include:

- ▶ In the TELNET parameter statements: Timer settings, MSG07, SNAEXT, session persistence options, session takeover options, security-related settings, Telnet device types, keyboard treatment, level of TN3270 functions supported, and other parameters that directly affect the treatment of the connections.
- ▶ In the BEGINVTAM section: All mapping statements including objects, client IDs, groups, and parameter overriding statements that affect the assignment of Logmodes, APPLs, LU names, USS tables, Interpret tables, etc.

If these parameters differ, clients could experience differences between their sessions and even random connection failures.

**Note:** Certain configuration statements, such as TN3270 LU names to be used with VTAM, must be unique for each server.

### **Advantages of multiple TN3270 servers, with sysplex distribution**

Sysplex distribution takes advantage of the existence of multiple, redundant resources to provide high availability. In our scenario all of the following are redundant resources participating in the high availability that sysplex distribution provides:

- ▶ System images
- ▶ Sysplex links
- ▶ TCP/IP stacks
- ▶ Stack interfaces
- ▶ Server applications (TN3270 servers in this case)

Sysplex distribution working with Workload Manager provides intelligent, policy-based load balancing between the stacks and between the TN3270 servers.

For more on the advantages of high availability and workload balancing, refer to those discussions in the following resources:

- ▶ *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 3 - High Availability, Scalability, and Performance*, SG24-7171
- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775

### **Considerations for multiple TN3270 servers, with sysplex distribution**

Implementing multiple, redundant TCP/IP stacks and TN3270 servers increases the effort required of systems personnel in maintaining equivalent configurations across all participating systems. That increased effort should not be underestimated or overlooked.

Planning and design is also more complex and involves multiple departments. Mainframe systems and networking personnel must be aware of the physical network requirements.

Requirements for IP subnets and IP addresses are increased by introducing sysplex distribution Dynamic VIPAs and Dynamic XCF. Operations must be made aware of changes that sysplex distribution, multiple stacks, and multiple server applications introduce to the environment. Finally, automation and scheduling changes may be required.

### 1.3.5 Sysplex distribution with GR applications

This section provides an overview of executing multiple TN3270 servers with sysplex distribution providing load balancing between them. They point to an application name that is an active participating member of a VTAM generic resources (GR) group. This environment is illustrated in Figure 1-8.

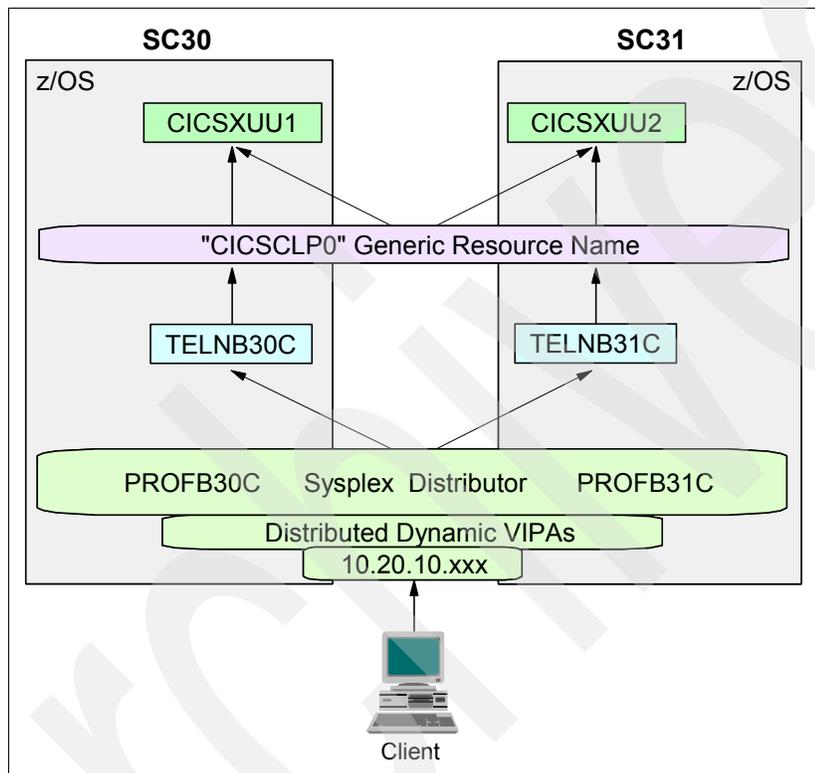


Figure 1-8 TN3270 server with sysplex distribution and generic resources applications

The following topics are discussed:

- ▶ Description of sysplex distribution with GR applications
- ▶ Dependencies for sysplex distribution with GR applications
- ▶ Advantages of sysplex distribution with GR applications
- ▶ Considerations for sysplex distribution with GR applications

#### Description of sysplex distribution with GR applications

A sysplex distributed environment, distributing connections to multiple TN3270 servers, is described in this scenario. In addition, we point the TN3270 servers to a generic resource application name that represents two applications that have been set up to run as members of a VTAM generic resources group.

Only the additional required sysplex distribution configuration statements for the stack and for the TN3270 server are discussed in this section. We do not discuss how to set up the applications for generic resources support. The implementation of generic resources support is unique to each application and is not within the scope of this book.

This scenario is set up to run with standalone TN3270 procedures. It builds upon the TN3270 standalone task scenario:

- ▶ Described in “TN3270 server executing as a standalone task” on page 9
- ▶ Implemented in “Implementing the TN3270 server executing as a standalone task” on page 26

It also builds upon the multiple TN3270 servers with sysplex distribution scenario:

- ▶ Described in “Multiple TN3270 servers with sysplex distribution” on page 17
- ▶ Implemented in “Implementing multiple TN3270 servers with sysplex distribution (SD)” on page 66

For this scenario we use two system images: SC30 and SC31. Each system uses one TCP/IP stack. The TCP/IP stack started task name is the same on both systems: TCPIP.B. Each of the stacks has one TN3270 server associated with it. The TN3270 server started task name is the same on both systems: TN3270.B. Stack affinity has been established for the TN3270 server by using the TCPIPJOBNAME statement within the TELNETGLOBALS block. We use system symbolics in the started task JCL to provide uniqueness where necessary.

The generic resources application information is:

- ▶ Generic resource group name is CICSCLP0
- ▶ VTAM APPLID of Application 1 is CICSXUU1
- ▶ VTAM APPLID of Application 2 is CICSXUU2

On system SC30 we have:

- ▶ TCPIP.B
- ▶ TN3270.B
- ▶ CICSXUU1

On system SC31 we have:

- ▶ TCPIP.B
- ▶ TN3270.B
- ▶ CICSXUU2

We designed the two stacks involved to back each other up. We also designed the two TN3270 servers to back each other up. Even though it is not a requirement for a backup stack to distribute connections identically to the method of the primary stack, we designed our two stacks to do so. So when the primary stack fails, or otherwise relinquishes its distributor responsibilities, our backup stack continues to distribute connections to the TN3270 servers in identical fashion as the primary.

## **Dependencies for sysplex distribution with GR applications**

In the following sections dependencies are listed for the stacks and for the TN3270 servers.

### ***Stack dependencies for sysplex distribution with GR applications***

Because sysplex distribution (SD) is being used in this scenario, all the functionality that a TCP/IP stack needs to support SD is required. Refer to *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 3 - High Availability, Scalability, and Performance*, SG24-7171, for a discussion on setting up a TCP/IP stack to support sysplex distribution. These requirements include:

- ▶ The hardware and software required for the Coupling Facility and XCF communication.
- ▶ XCFINIT=YES in VTAM, DYNAMICXCF in TCP/IP.

- ▶ An IP subnet and host IP addressing assigned to the XCF interfaces.
- ▶ If HiperSockets are implemented, HiperSockets use by XCF must be consistent.
- ▶ Most of the parameters within GLOBALCONFIG, IPCONFIG, TCPCONFIG, and UDPCONFIG should be set the same on all participating stacks.

The multiple stacks must have Distributed Dynamic VIPA definitions added to support distribution to the multiple TN3270 servers.

The VIPADYNAMIC block must be coded in the backup stack in such a way that it will distribute connections in a similar manner as the primary. Our scenario uses an identical process.

The introduction of sysplex distribution adds the requirement for a new IP subnet for the Distributed Dynamic VIPAs (if Dynamic VIPA has not already been implemented).

### ***TN3270 server dependencies for sysplex distribution with GR applications***

Because the two TN3270 servers back each other up, certain parameters must be identically configured so they can treat all client connections the same. The parameters that must match between the two servers include:

- ▶ In the TELNET parameter statements: timer settings, MSG07, SNAEXT, session persistence options, session takeover options, security-related settings, Telnet device types, keyboard treatment, level of TN3270 functions supported, and other parameters that directly affect the treatment of the connections.
- ▶ In the BEGINVTAM section: all mapping statements including objects, clientids, groups, and parameter overriding statements that affect the assignment of Logmodes, APPLs, LU names, USS tables, Interpret tables, etc.

If these parameters differ, clients could experience differences between their sessions and even random connection failures.

**Note:** Certain configuration statements, such as TN3270 LU names to be used with VTAM, must be unique for each server.

### **Advantages of sysplex distribution with GR applications**

In addition to all the advantages listed in “Advantages of multiple TN3270 servers, with sysplex distribution” on page 19, there are advantages associated with running applications under VTAM generic resources. The same high availability that sysplex distribution brings to the TCP/IP applications, generic resources brings to the VTAM applications. Workload balancing does not play as much of a role in generic resources as it does in sysplex distribution, but there is still somewhat of an effort on VTAM's part to balance the sessions with GR participating applications.

Generic resources is a VTAM and SNA application high-availability function. The purpose for using generic resources is to accomplish high application availability through multiple, redundant instances of the SNA application, running on separate system images within the sysplex. The application instances use a Coupling Facility (CF) structure name called a generic resource group name (STRGR name) with which to associate themselves. They become active participating members of the group when they introduce themselves to VTAM's sysplex services. VTAM uses the CF structure to manage session initiation requests from clients for the GRname. These clients can be VTAM controlled LU terminals, or TN3270 LU names associated with IP TN3270 connections. VTAM attempts to balance the workload among all the active group members by assigning each client logon request to the best choice at the time of logon.

The type of applications can include online transaction applications, such as CICS® and IMS™, or session managers, foreground batch applications such as TSO, or any application that supports generic resources. The use of generic resources especially helps with session managers where TN3270 clients are presented with an application selection menu when they first connect to the system. If the session manager supports generic resources, it can be configured as in the following explanation.

For purposes of this discussion let us assume there are two systems in the sysplex on which we want to implement sysplex distribution support for multiple TN3270 servers. Each system has a TCP/IP stack, and each stack has a TN3270 server with affinity to the stack. A session manager instance can be configured on each of the two systems. Stack1 on system1, defined as the primary distributing stack, is configured with a Dynamic VIPA that represents the session manager resource. Stack2 on system2, defined as the backup stack, is configured with the same Dynamic VIPA definitions representing the session manager resource. The stacks implement Sysplex Distributor functionality to accept TN3270 connection requests and distribute those connections to one of the two TN3270 servers in the sysplex.

We must configure the two TN3270 servers as identically as possible, treating all client connections the same, differing only in those statements that must be coded with unique values to meet uniqueness requirements imposed by VTAM, TCP/IP, and the sysplex. (TN3270 LU names are an example of this uniqueness requirement.) When the TN3270 servers are handed a distributed connection request, they map the connection either directly to the session manager by way of the DEFAULTAPPL statement or to a USS table by way of the USSTCP statement. If a USS table is mapped, then the client can eventually enter a command that will request a logon to the session manager.

Regardless of whether the DEFAULTAPPL is used or the USSTCP is used, the TN3270 server forwards eventual requests toward the generic resource group name. VTAM, on the same system as the TN3270 server, receives the logon request and, recognizing the request is coming from a TN3270 LU, forwards the logon request to the session manager that is running on that same system. This is VTAM's default behavior. This keeps the TN3270 IP connection and its VTAM LU session contained on the same system, thus avoiding cross-system dependencies. This also avoids the inefficiencies associated with sending client data across system boundaries every time the client presses the Enter key.

Obviously, if a session manager region fails, those users connected to it will lose their sessions. However, in the case of a failed region, VTAM does see the other G/R member still active on the other system, and will route connection requests to it during the absence of the failed region. Therefore, the affected users could immediately reconnect. When the failed region is reintroduced to the GR group, VTAM will once again begin directing new connections to the recovered region. Even though this temporary sending of connections *cross-system* is not the most desirable or efficient method, it does take advantage of the redundant session manager region and keeps client connection requests accommodated during the outage.

### **Considerations for sysplex distribution with GR applications**

Some considerations must be given to using sysplex distribution with TN3270 servers pointing to an application that is a member of a generic resource group.

The additional clerical effort to maintain and synchronize the application configurations and their associated shared database can be quite complex, and requires separate planning and design.

## 1.3.6 Recommendations for TN3270 configurations

Based on the above discussions, we recommend some scenarios that could meet your TN3270 requirements.

### Standalone TN3270 server

We recommend running the TN3270 server as a standalone procedure in its own address space, not within the TCP/IP stack's address space. Refer to the reasons for doing so in "Advantages of the TN3270 server executing as a standalone task" on page 11.

### Secure TN3270 connections

Depending on the business requirements of your organization, some type of access security and connection security are probably necessary. Your organization may implement security at the networking level, not requiring any authentication or encryption at the stack or application level. Yet others may dictate that full level 3 digital certificate authentication and SSLV3/TLS encryption be the standard. We show you how to implement basic TN3270 SSL support both with and without client authentication. We suggest that you familiarize yourself with the strong security features that TN3270 supports.

**Note:** Most TN3270 security requirements could also be addressed on a stack-wide basis through the use of z/OS Communications Server IP Security (IPSec) and Application-Transparent Transport Layer Security (AT-TLS) capabilities. This book focuses on the implementation of *TN3270 server connection security*. IPSec and AT-TLS implementations are discussed in *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 4 - Security and Policy*, SG24-7172.

### TCP/IP stack redundancy

If you have only one system image or one logical partition (LPAR) to consider, then multiple stacks will not improve availability for you. In this case a single TCP/IP stack will suffice for your environment. However, if you have two or more system images in your sysplex, then we recommend that you implement a TCP/IP stack on each image and take advantage, where possible, of capabilities that enable the multiple stacks to be configured to back up each other.

### TN3270 server redundancy

For medium to large environments, it makes sense to consolidate TN3270 services into a few centralized servers—particularly to simplify server management and administration. They can be configured identically to give consistent client support and to provide redundancy for high availability. You may need or want to have more than two, depending on business and technical requirements. You may also want to implement the TN3270 server on your other mainframe systems in order to provide direct access to them for systems administration in cases where the centralized systems are not available.

### Sysplex distribution

When you have multiple stacks with multiple TN3270 servers, as suggested above, and are leveraging parallel sysplex technology, we recommend that you implement sysplex distribution in order to provide TN3270 connection load balancing at some level: round-robin, basewlm, or serverwlm.

### Generic resources (GR)

When your TN3270 server associates a connection to an application, whether by DEFAULTAPPL, or a Unformatted System Services (USS) table command, or a

user-specified `Logon Applid()` command, you will achieve better availability if the target application is itself redundant and has generic resources implemented with VTAM. If the target application is a member of a VTAM generic resource group, then the TN3270 server can simply specify the generic resource group name and let VTAM determine which GR member receives the logon request.

## 1.4 How a TN3270 server is implemented

In the scenarios described above, we documented the situations that require the TN3270 server to execute within the TCP/IP stack's address space. If you have to support any of those environments, we understand that you cannot take advantage of executing the TN3270 server as a standalone task. Because it is simple to set up the TN3270 profile configuration data set to be used by either the TCP/IP started task or the TN3270 started task, we do not show both scenarios.

Based upon our recommendations in 1.3.6, "Recommendations for TN3270 configurations" on page 24, we prepared implementation details for the scenarios described in "The common design scenarios for TN3270" on page 7, except for the TN3270 server running within the TCP/IP stack's address space. All of our selected scenarios use a TN3270 server executing as a standalone task. We show the implementation details for a standalone task only once, and do not repeat the discussion for the other selected configurations. We use the standalone task example as a base from which to build the others. When reviewing any of the following scenarios, assume the standalone task effort is common for each one.

- ▶ TN3270 server executing as a standalone task
  - Described in "TN3270 server executing as a standalone task" on page 9
  - Implemented in "Implementing the TN3270 server executing as a standalone task" on page 26
- ▶ TN3270 server with connection security features
  - Described in "TN3270 server with connection security features" on page 13
  - Implemented in "Implementing the TN3270 server with connection security features" on page 53
- ▶ Multiple TN3270 servers with sysplex distribution
  - Described in "Multiple TN3270 servers with sysplex distribution" on page 17
  - Implemented in "Implementing multiple TN3270 servers with sysplex distribution (SD)" on page 66
- ▶ Sysplex distribution with GR applications
  - Described in "Sysplex distribution with GR applications" on page 20
  - Implemented in "Implementing Sysplex distribution with GR applications" on page 81

As part of any implementation effort, two appendixes in this book are beneficial in planning your work:

- ▶ Environment variables are categorized by application in Appendix A, "Environment variables" on page 293.
- ▶ Sample files for each application are listed in Appendix B, "Sample files provided with TCP/IP" on page 305.

## 1.4.1 Implementing the TN3270 server executing as a standalone task

The TN3270 server can execute as a standalone started task.

The following topics discuss Implementing the TN3270 server executing as a standalone task:

- ▶ “Implementation tasks for the TN3270 server as a standalone task” on page 26
- ▶ “Configuration examples for the TN3270 server as a standalone task” on page 32
- ▶ “Verification steps for the TN3270 server as a standalone task” on page 33
- ▶ “Managing the TN3270 server as a standalone task” on page 44
- ▶ “Problem determination for TN3270 server as a standalone task” on page 47

### Implementation tasks for the TN3270 server as a standalone task

The following tasks are necessary to implement the standalone task:

- ▶ Customize the VTAM APPL major node for the TCP/IP LU names.
- ▶ Add the VTAM APPL major node to the VTAM startup configuration.
- ▶ Customize the TCPDATA configuration data set.
- ▶ Design the mapping of APPL and LU assignments.
- ▶ Understand connection mapping terminology.
- ▶ Adopt a connection mapping methodology.
- ▶ Customize the TN3270 PROFILE data set.
- ▶ Define system security for the TN3270 started task.
- ▶ Consider program properties table attributes for the TN3270 server.
- ▶ Customize the JCL for the TN3270 started task.
- ▶ Start the TN3270 server started task.

#### ***Customize the VTAM APPL major node for the TCP/IP LU names***

A sample VTAM APPL major node can be found in SEZAINST(IVPLU).

See *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, for an in-depth discussion on how to prepare the VTAM LU definitions for the TN3270 server. Attention should be given to the values coded for the following keywords on the VTAM APPL statement:

- ▶ SESSLIM=
- ▶ EAS=
- ▶ PARSESS=

Some SNA applications do not issue CLSDST when their LOSTERM exit is driven. This could create a hang condition for the TN3270 LU that has issued a CLOSEACB and is waiting for an UNBIND RESPONSE from the application.

**Note:** Code LOSTERM=IMMED on all target (PLU) applications that will have a SNA session with TN3270 to avoid CLOSEACB hang conditions.

These Logical Unit (LU) names represent each TN3270 client IP connection. It is this VTAM LU that logs on to a selected VTAM application. The TN3270 server uses application LUs that are defined in VTAM application (APPL) major nodes to represent clients, by making them look and act like VTAM terminal LUs. These APPL definition members must be made available to VTAM by being in the list of data sets specified on the VTAMLST DD statement in the JCL procedure used to start VTAM. This VTAM major node member contains the TN3270 application LUs, and ensures that these LUs will be available for activation after VTAM, TCP/IP, and the TN3270 server are started. An APPL statement can be entered for each LU or a model APPL statement can be used. You should use a model statement in order to avoid

all the clerical effort of maintaining a large list. There is an extensive discussion on coding techniques for the model APPL statement in *z/OS Communications Server: SNA Resource Definition Reference*, SC31-8778. Our model statement uses an asterisk (\*) in the name as a wild card. You can also use system symbolics to assist when multiple systems are involved and you want them to share the VTAMLST and the same member within that VTAMLST. One of the techniques for using system symbolics is shown in Example 1-1.

*Example 1-1 Sample APPL model major node*

---

```

BROWSE   SYS1.VTAMLST(@TCPLUS) - 01.01           Line 00000000 Col 001 080
TCPLUS&SYSCLVONE. VBUILD TYPE=APPL
&SYSNAME.B* APPL AUTH=NVPACE,                      X
                EAS=1,                               X
                PARSESS=NO,                           X
                SESSLIM=YES,                           X
                MODETAB=ISTINCLM

```

---

The &SYSCLVONE value (30, 31, 32 in our test environment) is used to generate the label on the VBUILD statement, and the &SYSNAME value (SC30, SC31, SC32 in our test environment) is used to generate the actual APPL model name. When the APPL model major node is activated by a particular VTAM, the fully generated unique names would look similar to those shown in Example 1-2. The actual name assigned for a connection is determined by the TN3270 server mapping rules, and will be assigned at the time of connection negotiation.

*Example 1-2 VTAM APPL names resulting from activating major node using system symbolics*

---

```

SC30BB01 thru SC30BB99 when TN3270 DEFAULTLUS specify SC30BB01..SC30BB99
SC30BS01 thru SC30BS99 when TN3270 DEFAULTLUS specify SC30BS01..SC30BS99
and
SC31BB01 thru SC31BB99 when TN3270 DEFAULTLUS specify SC31BB01..SC31BB99
SC31BS01 thru SC31BS99 when TN3270 DEFAULTLUS specify SC31BS01..SC31BS99

```

---

**Add the VTAM APPL major node to the VTAM startup configuration**

To automatically activate the application definition major node, include it in ATCCONxx. If multiple TN3270 servers are used (for example, multiple TCP/IP stacks in a Sysplex Distributor environment), ensure each server uses unique LU names. Otherwise, the second server that uses the same LU name will be unable to establish a session. Either the OPEN ACB request will fail, or the cross-domain session request will fail.

**Customize the TCPDATA configuration data set**

A sample TCPDATA file can be found in SEZAINST(TCPDATA).

This file is normally customized during basic stack setup and initialization. For details on customizing the TCPDATA file and the resolver see *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 1 - Base Functions, Connectivity, and Routing*, SG24-7169.

The TN3270 server uses the TCPDATA file to obtain TCP/IP stack environment information, such as host name, domain name, DNS server information, and data set prefix high level qualifier for any dynamically allocated data sets it needs. Some mapping functions provided by the TN3270 server require that TN3270 resolve a host name from an IP address by using the resolver. To do this, either GLOBALTCPIPDATA, DEFAULTTCPIPDATA, or a valid TCPIP.DATA data set must be provided. See the resolver discussion in *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, for a description of how TCPIP.DATA is located. TN3270 uses the native MVS sockets search order to find a resolver. Neither the resolver\_Config environment variable nor the /etc/resolv.conf HFS is used by TN3270 when searching for TCPIP.DATA. If no resolver has been defined, no host name will be found.

### ***Design the mapping of APPL and LU assignments***

When a client connection request is made, TN3270 must assign an LU name to represent the client. Additionally, an Unformatted System Services (USS) table, an interpret table, a default application, unique parameters, and network monitoring actions can optionally be assigned to the connection. There are 11 mapping statements available in the BEGINVTAM block that map objects to specified client identifiers within the port indicated on the BEGINVTAM block:

- ▶ Five are application setup related.
- ▶ Four are LU name assignment related.
- ▶ One maps connection parameters.
- ▶ One maps monitoring rules.

Shortly after a connection request is accepted, the mapping statements are used by TN3270 to map, or assign, as many of the objects to the client as possible. The set of assigned objects is used for the duration of the connection. These mappings are accomplished by performing the following processes:

- ▶ Mapping objects to client identifiers
- ▶ Application name mapping
- ▶ USS and interpret table mapping
- ▶ LU name mapping: generic or specific
- ▶ Printer name mapping: generic or specific
- ▶ Connection parameters mapping
- ▶ Connection monitoring mapping

The NULL set of clients is defined as that group of clients for which no explicit mapping statement applies. Mapping statements that do not require an assignment to a specific client ID can be used to set the default assignments for the NULL client group, by simply omitting the client ID from the statement. These mapping statements can omit the client ID: DEFAULTAPPL, PRTDEFAULTAPPL, LINEMODEAPPL, USSTCP, and INTERPTCP. There are additional statements whose very names imply a mapping association to the NULL client group: DEFAULTLUS, DEFAULTLUSSPEC, DEFAULTPRT, and DEFAULTPRTSPEC. These uniquely named groups do not require mapping, they imply it.

For complete details on mapping objects to client identifiers, refer to that topic in *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775. Complete statement syntax is shown in *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776. These two books provide comprehensive discussions and examples related to mapping. We do not intend to duplicate the discussions or examples in this book. The following discussion assists you with comprehending the text in the books referenced.

There are 15 object types that can be mapped to 10 client ID types. There are 9 object types that can be mapped to the NULL client ID. Therefore, the total number of unique mapping combinations supported is 159. It is not practical to attempt to show an example of each one of these mappings. However, we do want to discuss a methodology you can use to define a valid mapping strategy. Obviously, the scenario that yields the least amount of clerical effort in customizing a TN3270 configuration file is the one that does not require any explicit mapping assignments. In many cases, a TN3270 server can assign all connecting clients to an LU name from the DEFALUTLUS pool, and force them all to the same DEFAULTAPPL or to the same USSTCP table. If this meets your organization's needs, then customizing the TN3270 profile data set will be minimal effort for you.

If you do need to establish some level of mapping assignments, we strongly suggest that you do not define unnecessary mapping just because the capability is there. Do not get carried away: too much of a good thing could turn out to be a clerical effort you do not wish to maintain in the future. Establish only those mappings that are required, and keep it simple.

With this thought in mind, we use only a few mapping statements, objects, and client IDs in our examples to illustrate the mapping capabilities.

**Understand connection mapping terminology**

Individual objects and individual clients do not need to be defined prior to referring to them in a mapping statement, as shown in Example 1-3.

*Example 1-3 Mapping an individual object or an individual client ID*

```
DEFAULTAPPL CICSCLPO 10.20.10.21
LUMAP SC30BB74 USERID,CS06
```

However, groups must be defined prior to referring to them in a mapping statement. This applies to both object groups and client ID groups. We define a few terms in Table 1-1.

*Table 1-1 Group types used in mapping statements*

Type of group	Group description
Object group	A list of objects of the same object type having something in common
Parameter group	A list of options overriding the defaults set in TELNETPARMS
Monitor group	A list of options defining monitoring actions
Client group	A list of Client IDs of the same client type having something in common

The format of a mapping statement is shown in Example 1-4.

*Example 1-4 Mapping statement format*

```
Mapping Keyword Object specification ClientID specification
```

The *Object specification* and the *ClientID specification* can be any of the items shown in Table 1-2. Any Object specification can map to any ClientID specification. The table does not imply a one-to-one relationship.

*Table 1-2 Object specifications and ClientID specifications*

Mapping keyword	Object specification	ClientID specification
obj-type map	single object	single clientid
grp-type map	object group	clientidgroup
parmsmap	parmsgroup	clientidgroup
monitormap	monitorgroup	clientidgroup

**Adopt a connection mapping methodology**

Groups must be defined before they are referred to in a mapping statement. And on the mapping statement, the object is specified followed by the client ID. With these things in mind and for consistency, you should organize your group definitions in the TN3270 profile configuration data set in the following order:

1. Object groups
2. Parms groups
3. Monitor groups
4. Client ID groups
5. Mapping statements

This is not a requirement, but it does assist in the management and readability of the definitions. By arranging the definitions in a consistent order you help document the environment. Others who later have to maintain the configuration will be able to more easily understand your design.

Some objects must be specified as the only object being mapped to a client ID or client ID group. They cannot be specified in a group. These object types are VTAM APPLs, USS tables, and interpret tables, and are specified on the DEFAULTAPPL, PRTDEFAULTAPPL, LINEMODEAPPL, USSTCP, and INTERPTCP statements. However, the remaining object types can be specified in a group. This includes defining them as the only member of a group.

Any single client ID can be specified as the only member of a client ID group.

**Tip:** Here is another point for consistency: Where the rules allow, use all *group* definitions, even for those single objects and client IDs that you need to map. The mapping statements will then always be referring group names (where the syntax permits), not to a single object or client. Even if the group consists of only one single item, the mapping statements are consistent.

This technique has an additional advantage: if you ever have to add an object or a client ID to the existing single item being mapped, you already have the group defined, and you avoid the inconvenience of creating a group and changing the mapping statement to point to it. The group is already set up—just add to it.

### **Customize the TN3270 PROFILE data set**

A sample configuration can be found in SEZAINST(TNPROF).

The PROFILE data set (usually a PDS member) contains all the necessary statements to define the TN3270 environment to the TN3270 server. The *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, discusses how to use the statements to accomplish the support your environment requires. The statements, their parameters, and statement syntax are discussed in *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776.

The purpose of the TN3270 configuration statements is to:

1. Define connection characteristics
2. Facilitate session setup with host VTAM applications.
3. Assign an LU name to represent the client connection.

The TN3270 configuration uses the following statement blocks:

- ▶ TELNETGLOBALS/ENDTELNETGLOBALS
  - An *optional* statement block containing TN3270 parameter statements.
  - The parameters define connection characteristics for *all* ports.
- ▶ TELNETPARMS/ENDTELNETPARMS
  - A *required* statement block containing TN3270 parameter statements.
  - The parameters define connection characteristics for a *specified* port.
- ▶ BEGINVTAM/ENDVTAM
  - A *required* statement block containing TN3270 mapping statements.
  - Mapping statements define how applications and LU names are assigned to clients.
- ▶ PARMSGROUP/ENDPARMSGROUP

- An *optional* parameter group statement within the BEGINVTAM group containing group characteristics statements. The parameters define connection characteristics for the mapped clients.

### **Define system security for the TN3270 started task**

This discussion assumes RACF is the security subsystem being used. If another security product is used, refer to its manuals for equivalent setup instructions. When TN3270 executes in its own address space, set up for the started task is necessary. Before TN3270 can be started, security for the procedure name and its associated user ID must be defined. Refer to the TN3270 chapter in *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, for setting up security for the started task. Also review the sample file SEZAINST(EZARACF) that contains sample security statements for this effort.

The procedure name must be added to the RACF STARTED class and have a user ID associated with it as follows:

```
RDEFINE STARTED TN3270*.* STDATA(USER(TN3270))
SETROPTS RACLIST(STARTED) REFRESH
```

Coding the started task name using the wildcard format enables us to run multiple TN3270 started tasks without having to define each one separately. Their names would all be spelled TN3270x, where x is the qualifier. They can all be assigned to the same user ID.

Use an existing superuser ID, or define a superuser ID to associate with the job name by adding a user ID to RACF and altering it to superuser status as follows:

```
ADDUSER TN3270
ALTUSER TN3270 OMVS(UID(0) PROGRAM ('/bin/sh') HOME('/'))
```

In this example the user ID name is TN3270, but any name can be used. These two RACF commands can be combined into one command by putting the OMVS parameter on the ADDUSER command line. The add and alter commands are done separately in case the user ID already exists. If the add fails, the alter still succeeds.

If setting up a superuser ID is not desirable, you can instead permit the user ID to the BPX.SUPERUSER class using the following steps:

- ▶ Add the user to RACF:

```
ADDUSER TN3270
```

- ▶ Permit the user ID:

- Create a BPX.SUPERUSER FACILITY class profile:

```
RDEFINE FACILITY BPX.SUPERUSER
```

- If this is the first class profile, activate the FACILITY class:

```
SETROPTS CLASSACT(FACILITY) SETROPTS RACLIST(FACILITY)
```

- Permit the user to the class:

```
ALTUSER TN3270 OMVS(UID(23) PROGRAM ('/bin/sh') HOME('/'))
PERMIT BPX.SUPERUSER CLASS(FACILITY) ID(TN3270) ACCESS(READ)
```

In this example, the user ID is TN3270 and the UID is 23. The UID can be any nonzero number. UID 23 was used to match the well-known Telnet port number.

- Refresh the FACILITY class:

```
SETROPTS RACLIST(FACILITY) REFRESH
```

### **Consider program properties table attributes for the TN3270 server**

The MVS default program properties table (PPT) has the TN3270 module set up as privileged, non-swappable, non-cancelable, running in key 6, and system task. These settings give TN3270 the same priority as the TCP/IP stack. Either privileged or system task cause the started job to be assigned to the SYSSTC service class. The priority can be changed by assigning the job name to another service class within the STC subsystem.

**Note:** The default PPT entry sets the TN3270 server to non-cancelable. As a non-cancelable application, the TN3270 server should not be started automatically by a TCP/IP stack using the AUTOLOG function. If the TCP/IP stack is recycled, the following messages will be issued repeatedly:

```
EZZ0621I AUTOLOG FORCING TN3270B, REASON: AUTOLOGGING SCHEDULED
IEE838I TN3270B NON-CANCELABLE - ISSUE FORCE ARM
```

To prevent this, specify NOAUTOLOG on the PORT reservation statement as follows:

```
PORT 23 TCP TN3270B NOAUTOLOG
```

### **Customize the JCL for the TN3270 started task**

A sample JCL can be found in SEZAINST(EZBTNPRC).

The only valid parameter that can be passed in from the JCL is the component trace options parmlib member name.

Specify the customized profile data set name on the PROFILE DD entry in the JCL. The data set must be fixed and blocked with a record length between 56 and 256. The block size must be evenly divisible by the record length. Normally, the profile member is placed into a PDS that has a record length of 80, and blocked accordingly.

Specify the customized tcpdata data set name on the //SYSTCPD DD statement in the JCL.

### **Start the TN3270 server started task**

Issue the MVS START command or automate it with an automation package:

```
S TN3270B
```

### **Configuration examples for the TN3270 server as a standalone task**

The JCL for the started task is shown in Example 1-5. Notice the use of system symbolics.

*Example 1-5 JCL for the TN3270 server: TN3270B*

---

```
BROWSE    SYS1.PROCLIB(TN3270B) - 01.00                Line 00000000 Col 001 080
//TN3270B  PROC  PARM='TRC=TN'
//*
//* TRC=TN indicates to use CTRACE(CTIEZBTN) parmlib control member
//*
//TN3270B  EXEC  PGM=EZBTNINI,REGION=OM,PARM='&PARMS'
//STEPLIB DD  DISP=SHR,DSN=SYS1.LOCAL.VTAMLIB
//SYSPRINT DD  SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//SYSOUT   DD  SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//CEEDUMP  DD  SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//PROFILE  DD  DISP=SHR,DSN=TCPIPB.TCPPARMS(TELNB&SYSCLONE.)
//SYSTCPD  DD  DISP=SHR,DSN=TCPIPB.TCPPARMS(DATAB&SYSCLONE.)
```

---

A portion of the TN3270 configuration profile data set is shown in Example 1-6. Refer to Appendix C, “Configuration files: TN3270 standalone started task scenario” on page 313, to review the complete profile.

*Example 1-6 TN3270B configuration profile (TELNB30A) for standalone task*

---

```

BROWSE      CS06.TCPPARMS(TELNB30A) - 01.02           Line 00000000 Col 001 080
; ===SC30===== TN3270 Server Profile for Standalone Task =====
; No SSL security. No sysplex distribution in the stack.           -
;      This is a plain server profile, very simple and easy.       -
; -----
TELNETGLOBALS
. . . . .
. . . . . TCPJOBNAME TCPJOB
. . . . .
ENDTELNETGLOBALS
;
TELNETPARMS
  PORT 23
  INACTIVE 0
  TIMEMARK 600
  SCANINTERVAL 120
  FULLDATATRACE
  SMFINIT 0 SMFINIT NOTYPE119
  SMFTERM 0 SMFTERM TYPE119
  SNAEXT
  MSG07
  LUSESSIONPEND
ENDTELNETPARMS
;
BEGINVTAM
  PORT 23
  DEFAULTLUS
    SC30BB01..SC30BB99
  ENDDEFAULTLUS

  DEFAULTAPPL TSO           ; All users go to TSO
  ALLOWAPPL TSO* DISCONNECTABLE ; Allow all users access to TSO
  ALLOWAPPL *              ; Allow all applications that have not been
                           ; previously specified to be accessed.
ENDVTAM

```

---

For complete detailed listings of the started task procedures and profiles used for this scenario, see Appendix C, “Configuration files: TN3270 standalone started task scenario” on page 313.

### Verification steps for the TN3270 server as a standalone task

For all commands referred to in this section, see *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, for detailed command usage and *z/OS V1R7.0 Communications Server: IP System Administrator's Commands*, SC31-8781, for detailed command syntax.

**Important:** When a VARY TCPIP,,OBEYFILE command is issued, TELNETPARMS and BEGINVTAM blocks are both required for each port started or modified.

The TN3270 server environment can be verified as follows:

- ▶ Using OBEYFILE to modify a configuration

- ▶ Using OBEYFILE and TESTMODE to syntax check the profile statements
- ▶ Checking maximum connections supported
- ▶ Checking the total number of TN3270 ports defined in the profile
- ▶ Using DISPLAY commands to view the status of TN3270 resources
- ▶ Using display PROFILE to view profile information
- ▶ Using display CLIENTID command to view client ID information
- ▶ Using display OBJECT command to view object information
- ▶ Using Display CONN command to view connection information

### **Using OBEYFILE to modify a configuration**

The OBEYFILE command is very useful when dynamically modifying the TN3270 server configuration. You need to understand, however, how the TN3270 server profile configuration is processed when it is updated by the OBEYFILE command.

**Important:** When using the VARY TCPIP,,OBEYFILE command to update the TN3270 configuration, new profile statements *completely replace the profile statements* that were in use before the update. For a successful port update, both TELNETPARMS and BEGINVTAM blocks are required for each port started or modified. The updates are *not* cumulative from the previous profile. If only one change is needed in the new profile, change the old profile or copy the profile to another data set member and make the change using the OBEYFILE command.

- ▶ After VARY TCPIP,,OBEYFILE command processing completes, the new profile is labeled the CURRent profile, and the replaced profile becomes profile 0001. After another update, the new update becomes the current profile and the replaced profile becomes profile 0002. If the profile update is for a subset of the active ports, the ports not being updated remain unchanged. Profile debug messages can be suppressed by coding DEBUG OFF or DEBUG SUMMARY in TELNETGLOBALS and placing it before all other Telnet statement blocks. The structural layout of the profiles and how connections are associated with profiles is shown in the following figure.
- ▶ New connections are associated with the current profile and use the mappings and parameters defined by that profile. Even if a VARY TCPIP,,OBEYFILE command updates the port, existing connections remain associated with the same profile. The statements of non-current profiles remain in effect and continue to support all connections that were established when the non-current profile was the CURRent profile. When all connections associated with a non-current profile have ended, the storage for the non-current profile mapping rules is freed and the profile is considered INACTIVE.

### **Using OBEYFILE and TESTMODE to syntax check the profile statements**

To validate a TN3270 profile without applying the profile, specify TESTMODE (a TELNETPARMS-only parameter). When no errors are reported, remove the TESTMODE statement. A sample of the TESTMODE statement is shown in “TESTMODE statement in TN3270 profile” on page 34.

*Example 1-7 TESTMODE statement in TN3270 profile*

---

```
TELNETPARMS
  . . .
  TESTMODE
  . . .
ENDTELNETPARMS
```

---

Use the OBEYFILE command to validate the new profile and also to activate the new profile. The OBEYFILE command is entered the same either way. The TESTMODE statement

makes the difference between validation and actual activation. The OBEYFILE command is shown in Example 1-8.

*Example 1-8 OBEYFILE command to validate or activate a TN3270 profile*

---

```
V TCPIP,TCPIPB,OBEYFILE,TCPIPB.TCPPARMS(TELNB30A)
```

---

Example 1-9 shows the resulting messages from the OBEYFILE command when the TESTMODE statement is *included* in the TN3270 profile.

*Example 1-9 Messages issued when TESTMODE is included in the TN3270 profile*

---

```
V TCPIP,TCPIPB,OBEYFILE,TCPIPB.TCPPARMS(TELNB30A)
EZZ0060I PROCESSING COMMAND: VARY TCPIP,TCPIPB,OBEYFILE,TCPIPB.TCPPARMS(TELNB30A)
EZZ0300I OPENED OBEYFILE FILE 'TCPIPB.TCPPARMS(TELNB30A) '
EZZ0309I PROFILE PROCESSING BEGINNING FOR 'TCPIPB.TCPPARMS(TELNB30A) '
EZZ0316I PROFILE PROCESSING COMPLETE FOR FILE 'TCPIPB.TCPPARMS(TELNB30A) '
EZZ0400I TELNET/VTAM (SECOND PASS) BEGINNING FOR FILE: 'TCPIPB.TCPPARMS(TELNB30A) '
EZZ6018I TELNET PROFILE TESTMODE COMPLETE FOR PORT 23
EZZ0403I TELNET/VTAM (SECOND PASS) COMPLETE FOR FILE: //'TCPIPB.TCPPARMS(TELNB30A) '
```

---

Example 1-10 shows the resulting messages from the OBEYFILE command when the TESTMODE statement was *removed* from the TN3270 profile.

*Example 1-10 Messages issued when TESTMODE is removed from the TN3270 profile*

---

```
V TCPIP,TCPIPB,OBEYFILE,TCPIPB.TCPPARMS(TELNB30A)
EZZ0060I PROCESSING COMMAND: VARY TCPIP,TCPIPB,OBEYFILE,TCPIPB.TCPPARMS(TELNB30A)
EZZ0300I OPENED OBEYFILE FILE 'TCPIPB.TCPPARMS(TELNB30A) '
EZZ0309I PROFILE PROCESSING BEGINNING FOR 'TCPIPB.TCPPARMS(TELNB30A) '
EZZ0316I PROFILE PROCESSING COMPLETE FOR FILE 'TCPIPB.TCPPARMS(TELNB30A) '
EZZ0400I TELNET/VTAM (SECOND PASS) BEGINNING FOR FILE: 'TCPIPB.TCPPARMS(TELNB30A) '
EZZ6003I TELNET LISTENING ON PORT 23
EZZ0403I TELNET/VTAM (SECOND PASS) COMPLETE FOR FILE: //'TCPIPB.TCPPARMS(TELNB30A) '
```

---

**Note:** The TESTMODE statement can be specified in the initial startup profile. However, the end result is that no port is opened and clients cannot connect. It would be as though no profile statements existed in the initial profile.

**Important:** What you specify as the started task name in the **VARY TCPIP, stcname, OBEYFILE** command determines where the new profile will be established. If you specify the stack's stcname, the new profile will be made effective in the stack's address space, whether or not you already have a TN3270 profile active in the stack. Make sure this is where you intend for the new profile to take effect. If you specify the TN3270 server's stcname, the new profile will be made effective in the server's address space. If there is no TN3270 server task running to be specified in the command, obviously you cannot implement the "first" standalone server task using the OBEYFILE command. In this case, you would use the stack's stcname for the TESTMODE syntax check, and then start the TN3270 server task, referencing the new profile. Once you have an active TN3270 server task, it can be specified in the OBEYFILE command to process new profile scans and activations.

### **Checking maximum connections supported**

For each port, TN3270 uses setrlimit() to automatically set the MaxFileProc value to the maximum allowed by UNIX System Services, currently 131,072. Each TN3270 port will support that number of connections. Be sure that MaxSockets is large enough to support the

anticipated number of sockets used by the system. Review the settings in the SYS1.PARMLIB(BPXPRMxx) member. If your system is IPv6 enabled, TN3270 listening sockets are IPv6. Be sure to set IPv6 MaxSockets appropriately.

### **Checking the total number of TN3270 ports defined in the profile**

TN3270 supports up to 255 ports on one TCP/IP stack. Make sure your configuration does not exceed that. A unique TELNETPARMS block must be created for each port or qualified port. TN3270 allows the use of the same BEGINVTAM block for all ports, some ports, or a unique BEGINVTAM block for each port. Both TELNETPARMS and BEGINVTAM blocks are required for each port started or modified by a VARY TCPIP,,OBEYFILE command. One or more PORT reservation statements can be specified. Each port should be defined with its own explicit TELNETPARMS block and its own explicit BEGINVTAM block to avoid confusion.

### **Using DISPLAY commands to view the status of TN3270 resources**

For all commands referred to in this section, see:

- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, for detailed command usage
- ▶ *z/OS V1R7.0 Communications Server: IP System Administrator's Commands*, SC31-8781, for detailed command syntax and examples

Use the Display TCPIP,,TELNET system command to request TELNET information. When running TN3270 in its own address space, the TN3270 procedure name must be specified.

If the stack is running in IPv6 or the FORMAT LONG configuration statement is specified, then tabular style displays will be used in a format using a second line to display the data when an IP address appears on the line. The displays will be in the single line format if the stack is running in IPv4 and the FORMAT LONG configuration statement is not specified. To ensure uniformity in the displays, if the second line format is in effect, then any IPv4 address will be displayed on the second line even if the data would fit on a single line.

In an effort to conserve space in our examples, we used the SHORT format for all our displays.

Most of the TELNET Display commands are grouped into one of the following categories:

- ▶ D TCPIP,,TELNET,PROF,....
- ▶ D TCPIP,,TELNET,CLID,....
- ▶ D TCPIP,,TELNET,OBJ,....
- ▶ D TCPIP,,TELNET,CONN,....

**Note:** Profile, connection, and port-related displays contain a port description line that identifies the port for the *preceding* lines of data.

All commands containing the PROFILE= parameter are considered part of the profile group because the commands categorize (and display) the information based on what profile it is contained in. All of these commands search all profiles that match the PROFILE= search criteria. Once a match is found, the other parameters are used to determine what is displayed for the profile.

### **Using display PROFILE to view profile information**

The PROFILE display command enables you to determine what profile-wide options are in effect for each profile, which profiles are being used, and how many users are on each profile. In the next few display examples, notice the difference between summary output and detailed output. And because port 23 is defined as a BASIC (non-secure) port, any display command

specifying SECURE information will result in a “no matches found” condition. Fields of interest to this discussion are *highlighted* in the output messages. Because port 23 is a BASIC port (and the only BASIC port), the results of specifying BASIC or omitting it are the same. A profile summary report shows a summary of the port settings in Example 1-11.

*Example 1-11 Display PROF, SUM shows profile summary for all profiles*

---

```

D TCPIP, TN3270B, T, PROF, SUM
EZZ6060I TELNET PROFILE DISPLAY 052
  PERSIS  FUNCTION    DIA SECURITY TIMERS MISC
(LMTGQAK) (OATSKTQSWHT) (DRF) (PCKLECXN2) (IKPSTS) (SMLT)
-----
LM***** **TSBTQ***T ECF BB***** ***STS SDD*
----- PORT:    23 ACTIVE          PROF: CURR CONNS:    0
-----
  FORMAT          LONG
TCPIPJOBNAME      TCIPB
TNSACONFIG        DISABLED
6 OF 6 RECORDS DISPLAYED

```

---

A profile detail report shows the port settings and includes a legend to assist in interpreting the abbreviated settings, as seen in Example 1-12.

*Example 1-12 Display PROF, DET shows profile detail for all profiles*

---

```

D TCPIP, TN3270B, T, PROF, DET
EZZ6080I TELNET PROFILE DISPLAY 054
  PERSIS  FUNCTION    DIA SECURITY TIMERS MISC
(LMTGQAK) (OATSKTQSWHT) (DRF) (PCKLECXN2) (IKPSTS) (SMLT)
-----
***** **TSBTQ***T EC* BB***** ***STS *DD* *DEFAULT
-----T --- ----- *TGLOBAL
LM----- ---S----- --F -B----- *--ST- S--- *TPARMS
LM***** **TSBTQ***T ECF BB***** ***STS SDD* CURR
PERSISTENCE
LUSESSIONPEND
MSG07
...
FUNCTIONS
TN3270E
SNAEXTENT
...
DIAGNOSTICS
DEBUG          EXCEPTION
DEBUG ROUTING  CONSOLE
FULLDATATRACE
SECURITY
PORT          23
CONNTYPE    BASIC
KEYRING       **N/A**
CRLLDAPSERVER **N/A**
ENCRYPTION    **N/A**
CLIENTAUTH    **N/A**
NOEXPRESSLOGON
NONACUSERID
NOSSLV2
TIMERS
.....
MISCELLANEOUS
----- PORT:    23 ACTIVE          PROF: CURR CONNS:    0

```

```

-----
FORMAT          LONG
TCPIPJOBNAME    TCPIPB
TNSACONFIG      DISABLED
88 OF 88 RECORDS DISPLAYED

```

The profile report can be limited to BASIC ports only, as seen in Example 1-13.

*Example 1-13 Display PROF, BASIC, SUM shows profile summary for basic profiles*

```

-----
D TCPIP, TN3270B, T, PROF, PROF=BASIC, SUM
EZZ6060I TELNET PROFILE DISPLAY 056
  PERSIS  FUNCTION    DIA SECURITY TIMERS MISC
(LMTGQAK) (OATSKTQSWHT) (DRF) (PCKLECXN2) (IKPSTS) (SMLT)
-----
LM***** **TSBTQ***T ECF BB***** ***STS SDD*
-----
---- PORT:    23 ACTIVE          PROF: CURR CONNS:    0
-----
FORMAT          LONG
TCPIPJOBNAME    TCPIPB
TNSACONFIG      DISABLED
6 OF 6 RECORDS DISPLAYED

```

The profile report can be limited to SECURE ports only, as seen in Example 1-14. Because there are no secure ports defined in this profile, message EZZ6057I indicates there are no entries to list.

*Example 1-14 Display PROF, SECURE, SUM shows profile summary for secure profiles*

```

-----
D TCPIP, TN3270B, T, PROF, PROF=SECURE, SUM
EZZ6060I TELNET PROFILE DISPLAY 060
EZZ6057I NO QUALIFYING MATCHES
0 OF 0 RECORDS DISPLAYED

```

### **Using display CLIENTID command to view client ID information**

The CLIENTID display can be used to see what client IDs are defined in the profile and details about the client IDs. In the next few display examples, notice the difference between summary output and detailed output. And because port 23 is defined as a BASIC (non-secure) port, any display command specifying SECURE information will result in a “no matches found” condition. Fields of interest to this discussion are *highlighted* in the output messages. Because port 23 is a BASIC port (and the only BASIC port), the results of specifying BASIC or omitting it are the same. A ClientID summary report shows any client groups you may have defined, as seen in Example 1-15.

*Example 1-15 Display CLID, SUM shows clientid summary for all profiles*

```

-----
D TCPIP, TN3270B, T, CLID, SUM
D TCPIP, TN3270B, T, CLID, SUM
EZZ6082I TELNET CLIENTID LIST 071
USERID
  NO CLIENT IDS
HOSTNAME
  NO CLIENT IDS
IPADDR
  NO CLIENT IDS
USERGRP
  NO CLIENT IDS
HNGRP
  NO CLIENT IDS

```

```

IPGRP
  NO CLIENT IDS
DESTIP
  NO CLIENT IDS
LINKNAME
  NO CLIENT IDS
DESTIPGRP
  NO CLIENT IDS
LINKGRP
  NO CLIENT IDS
NULL
NULL
----- PORT:    23  ACTIVE                    PROF: CURR CONNS:    1
-----
24 OF 24 RECORDS DISPLAYED

```

---

A ClientID detail report shows the how many connections are associated with which client ID groups, as seen in Example 1-16.

*Example 1-16 Display CLID, DET shows clientid detail for all profiles*

```

D TCPIP, TN3270B, T, CLID, DET
EZZ6081I TELNET CLIENTID DISPLAY 076
CLIENT ID      CONNS  OBJECT  OBJECT  ITEM
NAME           USING  TYPE    NAME    SPECIFIC  OPTIONS
-----
NULL
NULL
1 DEFAPPL  TSO
-----
----- PORT:    23  ACTIVE                    PROF: CURR CONNS:    1
-----
5 OF 5 RECORDS DISPLAYED

```

---

The ClientID report can be limited to BASIC ports only, as seen in Example 1-17.

*Example 1-17 Display CLID, BASIC, SUM shows client ID summary for basic profiles*

```

D TCPIP, TN3270B, T, CLID, PROF=BASIC, SUM
EZZ6082I TELNET CLIENTID LIST 078
USERID
  NO CLIENT IDS
HOSTNAME
  NO CLIENT IDS
IPADDR
  NO CLIENT IDS
USERGRP
  NO CLIENT IDS
HNGRP
  NO CLIENT IDS
IPGRP
  NO CLIENT IDS
DESTIP
  NO CLIENT IDS
LINKNAME
  NO CLIENT IDS
DESTIPGRP
  NO CLIENT IDS
LINKGRP
  NO CLIENT IDS
NULL

```

```

NULL
----- PORT:    23  ACTIVE                PROF: CURR CONNS:    1
-----

```

---

The ClientID report can be limited to SECURE ports only. Because there are no SECURE ports defined in the profile, message EZZ6057I indicates there are no entries to list, as seen in Example 1-18.

*Example 1-18 Display CLID, SECURE, SUM shows client ID summary for secure profiles*

```

D TCPIP, TN3270B, T, CLID, PROF=SECURE, SUM
EZZ6081I TELNET CLIENTID DISPLAY 082
EZZ6057I NO QUALIFYING MATCHES
0 OF 0 RECORDS DISPLAYED

```

---

### **Using display OBJECT command to view object information**

The OBJECT display can be used to see what objects are defined in the profile and some details about the objects. In the next few display examples, notice the difference between summary output and detailed output. And because port 23 is defined as a BASIC (non-secure) port, any display command specifying SECURE information will result in a “no matches found” condition. Fields of interest to this discussion are *highlighted* in the output messages. Because port 23 is a BASIC port (and the only BASIC port), the results of specifying BASIC or omitting it are the same. The object summary report shows any objects that may be defined in the profile and what their assignments are, as seen in Example 1-19.

*Example 1-19 Display OBJ, SUM shows object summary for all profiles*

```

D TCPIP, TN3270B, T, OBJ, SUM
EZZ6084I TELNET OBJECT LIST 084
ARAPPL
  SC30N*   NVAS*   TSO*   *
DEFAPPL
  TSO
PRTAPPL
  NO OBJECTS
LINEAPPL
  NO OBJECTS
MAPAPPL
  NO OBJECTS
USS
  NO OBJECTS
INT
  NO OBJECTS
LU
  NO OBJECTS
LUGRP
  *DEFLUS*
APPLUG
  NO OBJECTS
PRT
  NO OBJECTS
PRTGRP
  NO OBJECTS
PARMSGRP
  *DEFAULT *TGLOBAL *TPARMS
MONGRP
  NO OBJECTS
----- PORT:    23  ACTIVE                PROF: CURR CONNS:    1
-----

```

The object detail report indicates how many connections there are for each object group, as seen in Example 1-20.

*Example 1-20 Display OBJ, DET shows object detail for all profiles*

---

```

D TCPIP,TN3270B,T,OBJ,DET
EZZ6083I TELNET OBJECT DISPLAY 086
OBJECT      CONNS  CLIENT ID CLIENT ID      ITEM
NAME        USING TYPE      NAME          SPECIFIC  OPTIONS
-----
ARAPPL
SC30N*      0
                                     -A-----
NVA*        0
                                     -A-Q---
TSO*        0
                                     -A-D---
*           1
                                     -A-----
*DEFAPPL    0
                                     -A-----
DEFAPPL
TSO         1 NULL      NULL
                                     -----
LUGRP
*DEFLUS*    1
                                     -----
PARMSGRP
*DEFAULT    -----NO MAPPING-----
                                     -----
*TGLOBAL    -----NO MAPPING-----
                                     -----
*TPARMS     -----NO MAPPING-----
                                     -----
----- PORT:    23 ACTIVE          PROF: CURR CONNS:    1
-----
26 OF 26 RECORDS DISPLAYED

```

---

The object report can be limited to basic or to secure ports. Because there are no secure ports defined in this profile, message EZZ6057I indicates there are not entries to list, as seen in Example 1-21.

*Example 1-21 Display OBJ, SECURE, SUM shows object summary for secure profiles*

---

```

D TCPIP,TN3270B,T,OBJ,PROF=SECURE,SUM
EZZ6083I TELNET OBJECT DISPLAY 092
EZZ6057I NO QUALIFYING MATCHES
0 OF 0 RECORDS DISPLAYED

```

---

### **Using Display CONN command to view connection information**

The CONNECTION display command without the CONN= parameter gives you a high-level view of what connections exist and what they are being used for. A connection report shows all existing connections to each active port, as seen in Example 1-22.

*Example 1-22 Display CONN shows all connections to the TN3270 server*

---

```

D TCPIP,TN3270B,T,CONN,MAX=*

```

```

EZZ6064I TELNET CONNECTION DISPLAY 094
      EN
CONN  TY IPADDR..PORT          LUNAME  APPLID  TSP
-----
000000E8  ::FFFF:10.20.2.242..1028
                        SC30BB01 SC30TS05 TA3 SNX32704
-----
----- PORT:    23  ACTIVE          PROF: CURR CONNS:    1
-----

```

4 OF 4 RECORDS DISPLAYED

The connection report can be limited to basic ports only, showing only basic connections, as seen in Example 1-23.

*Example 1-23 Display CONN, BASIC shows the basic connections only*

```

D TCPIP, TN3270B, T, CONN, PROF=BASIC, MAX=*
D TCPIP, TN3270B, T, CONN, PROF=BASIC
EZZ6064I TELNET CONNECTION DISPLAY 096
      EN
CONN  TY IPADDR..PORT          LUNAME  APPLID  TSP
-----
000000E8  ::FFFF:10.20.2.242..1028
                        SC30BB01 SC30TS05 TA3 SNX32704
-----
----- PORT:    23  ACTIVE          PROF: CURR CONNS:    1
-----

```

4 OF 4 RECORDS DISPLAYED

The connection report can be limited to secure ports only, showing only secure connections, as seen in Example 1-24.

*Example 1-24 Display CONN, SECURE shows the secure connections only*

```

D TCPIP, TN3270B, T, CONN, PROF=SECURE, MAX=*
EZZ6064I TELNET CONNECTION DISPLAY 098
EZZ6057I NO QUALIFYING MATCHES
0 OF 0 RECORDS DISPLAYED

```

The CONNECTION display command with the CONN= parameter and SUM parameter gives a *summary* look at one single connection, as seen in Example 1-25.

*Example 1-25 Display CONN, CONN=, SUM shows summary information for one connection only*

```

D TCPIP, TN3270B, T, CONN, CONN=000000E8, SUM
EZZ6064I TELNET CONNECTION DISPLAY 100
      EN
CONN  TY IPADDR..PORT          LUNAME  APPLID  TSP
-----
000000E8  ::FFFF:10.20.2.242..1028
                        SC30BB01 SC30TS05 TA3 SNX32704
-----
----- PORT:    23  ACTIVE          PROF: CURR CONNS:    1
-----

```

4 OF 4 RECORDS DISPLAYED

The CONNECTION display command with the CONN= parameter and DET parameter gives a *complete* look at one single connection, as seen in Example 1-26.

*Example 1-26 Display CONN, CONN=, DET shows detail information for one connection only*

```

D TCPIP, TN3270B, T, CONN, CONN=000000E8, DET

```

```

EZZ6065I TELNET CONNECTION DISPLAY 102
CONNECTED: 23:13:55 10/12/2005 STATUS: SESSION ACTIVE
CLIENT IDENTIFIER FOR CONN: 000000E8 SECLABEL: **N/A**
CLIENTAUTH USERID: **N/A**
HOSTNAME: NO HOSTNAME
CLNTIP..PORT: ::FFFF:10.20.2.242..1028
DESTIP..PORT: ::FFFF:10.20.1.230..23
LINKNAME: STAVIPA1LNK
PORT: 23 QUAL: NONE
AFFINITY: TCPIPB
STATUS: ACTIVE BASIC ACCESS: NON-SECURE
PROTOCOL: TN3270 DEVICETYPE: IBM-3278-4-E
TYPE: TERMINAL GENERIC
OPTIONS: -TET---- 3270E FUNCTIONS: *N/A*
NEWENV FUNCTIONS: --

LUNAME: SC30BB01
APPL: SC30TS05
USERIDS RESTRICTAPPL: **N/A** EXPRESSLOGON: **N/A**
LOGMODES TN REQUESTED: SNX32704 APPL SPECIFIED: SNX32704
MAPPING TYPE: CONN IDENTIFIER
OBJECT ITEM SPECIFIC OPTIONS
NL (NULL)
>*DEFLUS* -----
DEFLT APPL: NL (NULL)
TSO -----
USS TABLE: **N/A**
INT TABLE: **N/A**
PARMS:
PERSIS FUNCTION DIA SECURITY TIMERS MISC
(LMTGQAK) (OATSKTQSWHT) (DRF) (PCKLECXN2) (IKPSTS) (SMLT)
-----
***** **TSBTQ*** EC* BB***** ***STS *DD* *DEFAULT
-----T --- ----- ---- *TGLOBAL
LM----- ---S----- --F -B----- *--ST- S--- *TPARMS
LM***** **TSBTQ*** ECF BB***** ***STS SDD* TP-CURR
LM***** **TSBTQ*** ECF BB***** ***STS SDD* <-FINAL
35 OF 35 RECORDS DISPLAYED

```

The CONNECTION display command with the LUNAME= parameter and SUM parameter gives a summary look at the connection assigned to that LU name, as seen in Example 1-27.

*Example 1-27 Display CONN, LUNAME=, SUM shows summary information for one LU name only*

```

D TCPIP,TN3270B,T,CONN,LUNAME=SC30BB01,SUM
EZZ6064I TELNET CONNECTION DISPLAY 104
EN TSP
CONN TY IPADDR..PORT LUNAME APPLID PTR LOGMODE
-----
000000E8 ::FFFF:10.20.2.242..1028
SC30BB01 SC30TS05 TA3 SNX32704
----- PORT: 23 ACTIVE PROF: CURR CONNS: 1
-----
4 OF 4 RECORDS DISPLAYED

```

The CONNECTION display command with the LUNAME= parameter and DET parameter gives you a complete look at the connection assigned to that LU name. Because our single example is only one connection, using either the CONN= or the LUNAME= parameter results in displaying the same connection.

## Managing the TN3270 server as a standalone task

The following commands can be useful when managing the TN3270 server environment:

- ▶ Using VARY to quiesce, resume, and stop a TN3270 port
- ▶ Using VARY to change the status of TN3270 LUs

### Using VARY to quiesce, resume, and stop a TN3270 port

Telnet VARY commands enable the operator to change the state of TN3270 ports, enable or disable the use of certain TN3270 LU names, and manage diagnostic tools. These commands include:

- ▶ VARY TCPIP,,TELNET,QUIESCE a port to block any new connection requests but allow existing connections to continue activity.
- ▶ VARY TCPIP,,TELNET,RESUME a port to end the QUIESCED state and allow new connection requests.
- ▶ VARY TCPIP,,TELNET,STOP a port to end connections on the port, and close the port, and discard all information for that port as though it were never defined.
- ▶ VARY TCPIP,,OBEYFILE, to start, restart, or change a port by updating the TN3270 profile.

The VARY TCPIP,,TELNET,STOP and VARY TCPIP,,OBEYFILE commands can be used to stop a TN3270 port and then restart that port or a new port without stopping the TCP/IP stack.

The QUIESCE command is shown in Example 1-28.

#### Example 1-28 QUIESCE Port 23

---

```
V TCPIP,TN3270B,T,QUIESCE,PORT=23
EZZ6038I TELNET COMMAND QUIESCE 23 COMPLETE
EZZ6003I TELNET QUIESCED ON PORT 23
```

---

To verify the quiesce command, a display profile command is shown in Example 1-29.

#### Example 1-29 Port status after QUIESCE command

---

```
D TCPIP,TN3270B,T,PROF
EZZ6060I TELNET PROFILE DISPLAY 114
PERSIS FUNCTION DIA SECURITY TIMERS MISC
(LMTGQAK) (OATSKTQSWHT) (DRF) (PCKLECXN2) (IKPSTS) (SMLT)
-----
LM***** **TSBTQ*** ECF BB***** ***STS SDD*
----- PORT: 23 QUIESCED PROF: CURR CONNS: 1
-----
FORMAT LONG
TCPIPJOBNAME TCPIPB
TNSACONFIG DISABLED
6 OF 6 RECORDS DISPLAYED
```

---

If a client attempts to connect while the port is quiesced, the request is rejected, as shown in Example 1-30.

#### Example 1-30 Connection request is rejected when port is quiesced

---

```
A TSO telnet command was directed to this port:
TELNET 10.20.1.230
EZA8200I MVS TCP/IP TELNET CS V1R7
EZA8256I Connecting to 10.20.1.230, port TELNET (23)
EZA8262I Foreign host rejected the open attempt (8547)
```

\*\*\*

---

The RESUME command is shown in Example 1-31.

*Example 1-31 RESUME port 23*

---

```
V TCPIP, TN3270B, T, RESUME, PORT=23
EZZ6038I TELNET COMMAND RESUME 23 COMPLETE
EZZ6003I TELNET RESUMED ON PORT 23
```

---

To verify the resume command, a display profile command is shown in Example 1-32.

*Example 1-32 Port status after RESUME command*

---

```
D TCPIP, TN3270B, T, PROF
EZZ6060I TELNET PROFILE DISPLAY 141
  PERSIS  FUNCTION  DIA SECURITY TIMERS MISC
(LMTGQAK) (OATSKTQSWHT) (DRF) (PCKLECXN2) (IKPSTS) (SMLT)
-----
LM***** **TSBTQ***T ECF BB***** ***STS SDD*
---- PORT: 23 ACTIVE          PROF: CURR CONNS: 1
-----
  FORMAT          LONG
TCPIPJOBNAME      TCPIPB
TNSACONFIG        DISABLED
6 OF 6 RECORDS DISPLAYED
```

---

An example of the STOP command is shown in Example 1-33. The client connection that was active is forced off and messages show the adverse affect on the connection. All connections on port 23 would be terminated.

*Example 1-33 STOP port 23*

---

```
V TCPIP, TN3270B, T, STOP, PORT=23
EZZ6038I TELNET COMMAND STOP 23 COMPLETE
IKT100I USERID          CANCELED DUE TO UNCONDITIONAL LOGOFF
IKT122I IPADDR. .PORT 10.20.2.242. .1028
EZZ6010I TELNET SERVER ENDED FOR PORT 23
```

---

To verify the stop command, a display profile command is shown in Example 1-34.

*Example 1-34 Port status after STOP command*

---

```
D TCPIP, TN3270B, T, PROF
EZZ6060I TELNET PROFILE DISPLAY 358
EZZ6057I NO QUALIFYING MATCHES
0 OF 0 RECORDS DISPLAYED
```

---

Using the OBEYFILE command to restart port 23 is shown in Example 1-35.

*Example 1-35 Restart port 23 with OBEYFILE command*

---

```
V TCPIP, TN3270B, OBEYFILE, TCPIPB.TCPPARMS(TELNB30A)
EZZ6044I TELNET PROFILE PROCESSING BEGINNING FOR FILE 476
          TCPIPB.TCPPARMS(TELNB30A)
EZZ6045I TELNET PROFILE PROCESSING COMPLETE FOR FILE 477
          TCPIPB.TCPPARMS(TELNB30A)
EZZ6003I TELNET LISTENING ON PORT 23
```

---

EZZ6038I TELNET COMMAND OBEYFILE COMPLETE

---

To verify that port 23 is once again defined and active, a display profile command is shown in Example 1-36.

*Example 1-36 Port status after restart with OBEYFILE command*

---

```
D TCPIP,TN3270B,T,PROF
EZZ6060I TELNET PROFILE DISPLAY 571
  PERSIS  FUNCTION    DIA SECURITY TIMERS MISC
(LMTGQAK) (OATSKTQSWHT) (DRF) (PCKLECXN2) (IKPSTS) (SMLT)
-----
LM***** **TSBTQ***T ECF BB***** ***STS SDD*
-----
----- PORT:    23 ACTIVE          PROF: CURR CONNS:    0
-----
  FORMAT          LONG
  TCPIPJOBNAME    TCPIPB
  TNSACONFIG      DISABLED
6 OF 6 RECORDS DISPLAYED
```

---

### **Using VARY to change the status of TN3270 LUs**

VARY TCPIP,,TELNET,ACT and VARY TCPIP,,TELNET,INACT LUs are for use by the TN3270 server. If an LU is already in use, the INACT command fails. Specify the name ALL to activate all inactive LUs with one command. These commands have no effect on the VTAM state of the LU.

To show a list of inactive TN3270 LUs before any are inactivated, use the Display INACTLUS command as shown in Example 1-37.

*Example 1-37 Display inactive TN3270 LUs before an INACT*

---

```
D TCPIP,TN3270B,T,INACTLUS
EZZ6061I TELNET INACTLUS DISPLAY 578
EZZ6057I NO QUALIFYING MATCHES
0 OF 0 RECORDS DISPLAYED
```

---

An example of the INACT command to inactivate a TN3270 LU is shown in Example 1-38.

*Example 1-38 INACT command to inactivate a TN3270 LU*

---

```
V TCPIP,TN3270B,T,INACT,SC30BB26
EZZ6038I TELNET COMMAND INACT SC30BB26 COMPLETE
```

---

To show a list of inactive TN3270 LUs, use the Display INACTLUS, command as shown in Example 1-39.

*Example 1-39 Display inactive TN3270 LUs after an INACT*

---

```
D TCPIP,TN3270B,T,INACTLUS
EZZ6061I TELNET INACTLUS DISPLAY 582
INACTIVE LUS
          SC30BB26
1 OF 1 RECORDS DISPLAYED
```

---

The ACT command to activate a TN3270 LU is shown in Example 1-40.

*Example 1-40 ACT command to activate a TN3270 LU*

---

```
V TCPIP,TN3270B,T,ACT,SC30BB26
```

To show a list of inactive TN3270 LUs, use the Display INACTLUS command, as shown in Example 1-41. Because we reactivated SC30BB33, it no longer shows as an inactive LU.

*Example 1-41 Display inactive TN3270 LUs after an ACT*

---

```
D TCPIP,TN3270B,T,INACTLUS
  EZZ6061I TELNET INACTLUS DISPLAY 605
  INACTIVE LUS
  EZZ6057I NO QUALIFYING MATCHES
  0 OF 0 RECORDS DISPLAYED
```

---

### Problem determination for TN3270 server as a standalone task

For all commands referred to in this section, see:

- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, for detailed command usage
- ▶ *z/OS V1R7.0 Communications Server: IP System Administrator's Commands*, SC31-8781, for detailed command syntax

The following additional resources can help in problem determination:

- ▶ *z/OS V1R7.0 Communications Server: IP and SNA Codes*, SC31-8791
- ▶ *z/OS V1R7.0 Communications Server: IP Diagnosis Guide*, GC31-8782
- ▶ *z/OS V1R7.0 Communications Server: IP Messages Volume 1 (EZA)*, SC31-8783
- ▶ *z/OS V1R7.0 Communications Server: IP Messages Volume 2 (EZB, EZD)*, SC31-8784
- ▶ *z/OS V1R7.0 Communications Server: IP Messages Volume 3 (EZY)*, SC31-8785
- ▶ *z/OS V1R7.0 Communications Server: IP Messages Volume 4 (EZZ, SNM)*, SC31-8786

**Important:** When a VARY TCPIP,,OBEYFILE command is issued, TELNETPARMS and BEGINVTAM blocks are both required for each port started or modified.

The following items can be useful when performing problem determination for the TN3270 server:

- ▶ Reviewing the definition statements within the profile
- ▶ Using OBEYFILE to turn selected debug options on and off
- ▶ Using VARY DEBUG OFF to turn off all debug options
- ▶ Using VARY ABENDTRAP to set abend traps
- ▶ Using the MSG07 statement in the TN3270 profile
- ▶ Using SMF records to capture TN3270 connection activity
- ▶ Using the CTRACE system component to trace TN3270 processes

### Reviewing the definition statements within the profile

If multiple TN3270 servers are used (for example, multiple TCP/IP stacks in a Sysplex Distributor environment), ensure that each server uses unique LU names. Otherwise, the second server that uses the same LU name will be unable to establish a session. Either the OPEN ACB request will fail or the cross-domain session request will fail.

The default PPT entry sets the TN3270 server to non-cancelable. As a non-cancelable application, the TN3270 server should not be started automatically by a TCP/IP stack using the AUTOLOG function. If the TCP/IP stack is recycled, the following messages will be issued repeatedly:

```
EZZ0621I AUTOLOG FORCING TN3270B, REASON: AUTOLOGGING SCHEDULED
IEE838I TN3270B NON-CANCELABLE - ISSUE FORCE ARM
```

To prevent this, specify NOAUTOLOG on the PORT reservation statement as follows:

```
PORT 23 TCP TN3270B NOAUTOLOG
```

### **Using OBEYFILE to turn selected debug options on and off**

TN3270-specific debug messages can be turned on or off to diagnose TN3270 problems. Several types of debug messages are available.

- ▶ Summary messages indicate important status changes.
- ▶ Detail messages indicate a problem was detected.
- ▶ General messages indicate an important event.
- ▶ Trace messages show data to and from the client, and to and from VTAM.
- ▶ Flow messages show entry into and exit from modules.

Message generation is controlled with the DEBUG statement. The statement can be specified in TELNETGLOBALS, TELNETPARMS, or PARMSGROUP. A connection must have the DEBUG statement mapped to it for messages to be generated. Whenever a DEBUG message is generated, a CTRACE entry is also generated.

The format of the DEBUG statement is shown in Example 1-42. The parameters can involve subparameters, which we do not show in our examples. For details on the complete syntax, see the DEBUG statement description in *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776. For comprehensive suggestions on the use of the DEBUG statement, see *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775.

*Example 1-42 DEBUG statement format*

---

```
DEBUG parameter1 parameter2
```

---

As shown in Table 1-3, the DEBUG statement has two parameters: the level of tracing and the destination for trace messages. The two parameters can be specified in any combination. The table does not imply a one-to-one relationship.

*Table 1-3 DEBUG statement parameters*

Trace level	Trace destination
OFF	CONSOLE (default for exception)
EXCEPTION	JOBLOG (default for summary, detail, trace)
SUMMARY	CTRACE (default for flow, profile)
DETAIL	
TRACE	
FLOW	
PROFILE	

**Note:** The PROFILE parameter can be specified in TELNETGLOBALS only. It has no affect on the other DEBUG statements.

If DEBUG messages are being used primarily for problem diagnosis, the VARY TCPIP,,OBEYFILE command can be used to keep the number of messages low. Bring up TN3270 initially without DEBUG coded. When a problem appears, issue a VARY TCPIP,,OBEYFILE command for a TN3270 profile that includes the DEBUG statement. Only

new connections to the new profile will produce messages. Once data is obtained, issue another VARY TCPIP,,OBEYFILE command for a TN3270 profile that omits the DEBUG statement or specifies DEBUF OFF.

If the client identifier of the client having the problem is known (perhaps the client's current IP address), include DEBUG in a PARMSGROUP statement. Then, using PARMSMAP, map that group to the client. Debug messages for only that client will be issued. Once data is obtained, issue another VARY TCPIP,,OBEYFILE command for a TN3270 profile that omits the DEBUG statement or specifies DEBUG OFF.

An example of the profile statements and obeyfile command for activating the trace just suggested is shown in Example 1-43. Assume the profile member name for turning the trace on is TELNDBON. (In order not to change anything else in the current profile, TELNB30A, TELNDBON is a copy of TELNB30A, with these three statements added).

*Example 1-43 Preparing a DEBUG TRACE statement for OBEYFILE command*

---

```

profile statements in member TELNDBON
. . .
PARMSGROUP DEBUGIT DEBUG TRACE JOBLOG ENDPARMSGROUP
IPGROUP DEBUGIPGRP 10.20.1.241 ENDIPGROUP
PARMSMAP DEBUGIT IPGRP,DEBUGIPGRP
. . .

VARY TCPIP,TN3270B,TELNET,OBEYFILE,TCPIPB.TCPPARMS(TELNDBON)
EZZ6044I TELNET PROFILE PROCESSING BEGINNING FOR FILE 624
          TCPIPB.TCPPARMS(TELNDBON)
EZZ6045I TELNET PROFILE PROCESSING COMPLETE FOR FILE 625
          TCPIPB.TCPPARMS(TELNDBON)
EZZ6018I TELNET PROFILE UPDATE COMPLETE FOR PORT 23
EZZ6038I TELNET COMMAND OBEYFILE COMPLETE

```

---

When we display the profile for port 23, we see the debug options that were just set, as shown in Example 1-44.

*Example 1-44 Display profile showing debug options ON*

---

```

D TCPIP,TN3270B,T,CLID,PORT=23,PROFILE=ALL,DET,MAX=*
EZZ6081I TELNET CLIENTID DISPLAY 689
CLIENT ID      CONNS  OBJECT  OBJECT  ITEM
NAME           USING  TYPE    NAME    SPECIFIC  OPTIONS
-----
IPGRP
DEBUGIPGRP
          0  PARMSGRP  DEBUGIT
NULL
NULL
          0  DEFAPPL  TSO
----- PROF: CURR CONNS: 0
NULL
NULL
          1  DEFAPPL  TSO
-----
---- PORT: 23 ACTIVE          PROF: 0001 CONNS: 1
-----
12 OF 12 RECORDS DISPLAYED

D TCPIP,TN3270B,T,OBJ,PORT=23,PROFILE=ALL,DET,MAX=*
D TCPIP,TN3270B,T,OBJ,PORT=23,PROFILE=ALL,DET,MAX=*
EZZ6083I TELNET OBJECT DISPLAY 691
OBJECT      CONNS  CLIENT ID CLIENT ID      ITEM

```

NAME	USING	TYPE	NAME	SPECIFIC	OPTIONS
ARAPPL					
SC30N*		0			-A-----
NVAS*		0			-A--Q---
TSO*		0			-A-D----
*		0			-A-----
*DEFAPPL		0			-A-----
DEFAPPL					
TSO	0	NULL	NULL		-----
LUGRP					
*DEFLUS*		0			-----
PARMSGRP					
<b>DEBUGIT</b>	<b>0</b>	<b>IPGRP</b>	<b>DEBUGIPGRP</b>		-----
*DEFAULT		-----NO MAPPING-----			-----
*TGLOBAL		-----NO MAPPING-----			-----
*TPARMS		-----NO MAPPING-----			-----
----- PROF: <b>CURR</b> CONNS:					0

The profile statements and obeyfile command for deactivating the trace is shown in Example 1-45. Assume the profile member name for turning the trace off is TELNDBOF.

*Example 1-45 Preparing a DEBUG EXCEPTION statement for OBEYFILE command*

```

profile statements in member TELNDBOF
. . .
PARMSGROUP DEBUGIT DEBUG EXCEPTION ENDPARMSGROUP
IPGROUP DEBUGIPGRP 10.20.1.241 ENDIPGROUP
PARMSMAP DEBUGIT IPGRP,DEBUGIPGRP
. . .

VARY TCPIP, TN3270B, TELNET, OBEYFILE, TCIPB.TCPPARMS(TELNDBOF)
EZZ6044I TELNET PROFILE PROCESSING BEGINNING FOR FILE 861
TCIPB.TCPPARMS(TELNDBOF)
EZZ6045I TELNET PROFILE PROCESSING COMPLETE FOR FILE 862
TCIPB.TCPPARMS(TELNDBOF)
EZZ6018I TELNET PROFILE UPDATE COMPLETE FOR PORT 23
EZZ6038I TELNET COMMAND OBEYFILE COMPLETE

```

In order not to change anything in the current profile, TELNDBON, TELNDBOF must be a copy of TELNDBON with these three statements replacing their equivalent statements in TELNDBON. (Both TELNDBON and TELNDBOF are based on the contents of TELNB30A).

**Using VARY DEBUG OFF to turn off all debug options**

As an alternative to using the OBEYFILE command and the DEBUF OFF statement, use the VARY TCPIP,,TELNET,DEBUG,OFF command. The command can be issued to turn off DEBUG for all connections associated with all profiles, including the current profile. Summary messages for CONN DROP due to errors or time-outs will also be suppressed. To

turn on DEBUG again, issue a VARY TCPIP,,OBEYFILE command with the debug option specified in the TN3270 profile. Use DEBUG EXCEPTION to retain these messages.

The DEBUG OFF command is shown in Example 1-46.

*Example 1-46 DEBUG OFF command used to turn off all debug options*

---

```
V TCPIP,TN3270B,T,DEBUG,OFF
EZZ6038I TELNET COMMAND DEBUG OFF COMPLETE
```

---

The options are listed again, after the DEBUF OFF command, as shown in Example 1-47.

*Example 1-47 Display PROFILE to see DEBUG settings after DEBUG OFF command*

---

```
D TCPIP,TN3270B,T,PROF,PORT=23,DET
.....
DIAGNOSTICS
DEBUG          VARYOFF
DEBUG ROUTING  CTRACE
FULLDATATRACE
.....
```

---

### **Using VARY ABENDTRAP to set abend traps**

The **VARY TCPIP,,TELNET,ABENDTRAP,module,rcode,instance** command sets an abend trap based on unique Telnet return codes set in Telnet modules. You will normally use this command at the direction of IBM Support Center personnel. Refer to *z/OS V1R7.0 Communications Server: IP Configuration Guide, SC31-8775*, for details related to the use of this command.

### **Using the MSG07 statement in the TN3270 profile**

The MSG07 parameter is very helpful when diagnosing problems. It allows TN3270 to send a message to the client indicating an error occurred and what the error was. Something simple like a mistyped application name can be corrected by the end user without additional help. Even for more difficult problems, MSG07 provides a good starting point. We recommend that MSG07 always be coded in order to send a notification to the user of connection failure issues, unless there are reasons not to send error messages to the client.

Use the MSG07 parameter statement to activate logon error message processing. Specifying this statement provides information to the client when a session attempts to the target application fails. If NOMSG07 is specified, the connection is dropped if a session initiation error occurs.

The MSG07 and NOMSG07 statements can be coded in the BEGINVTAM, TELNETGLOBALS, TELNETPARMS, or PARMSGROUP statement blocks. If coded in the BEGINVTAM statement block, it is treated as though it were coded in the TELNETPARMS statement block. If coded in the BEGINVTAM and TELNETPARMS statement blocks, the TELNETPARMS setting is used.

MSG07 being used in the TELNETPARMS block is shown in Example 1-48.

*Example 1-48 MSG07 used in TELNETPARMS block*

---

```
TELNETPARMS
.....
MSG07
.....
ENDTELNETPARMS
```

---

For details on its use and syntax, see the MSG07 statement description in *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776.

### **Using SMF records to capture TN3270 connection activity**

SMF records are written when an end user establishes a session (SMF LOGN or TN3270 server SNA Session Initiation record, subtype 20) and when the session is ended (SMF LOGF or TN3270 server SNA Session Termination record, subtype 21). Optional SMF recording is controlled by using the SMFINIT and SMFTERM statements.

SMFINIT and SMFTERM can be coded in TELNETGLOBALS, TELNETPARMS, and PARMSGROUP. An example of SMFINIT/SMFTERM being used in the TELNETPARMS block is shown in Example 1-49. Example 1-49 turns off all 118 format records and uses standard 119 format records.

*Example 1-49 SMFINIT/SMFTERM used in TELNETPARMS block*

---

```
TELNETPARMS
  . . .
  SMFINIT 0 SMFINIT TYPE119
  SMFTERM 0 SMFTERM TYPE119
  . . .
ENDTELNETPARMS
```

---

For details on its use and syntax, see the SMFINIT/SMFTERM statement descriptions in *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776.

### **Using a packet trace to capture data buffers**

Use the VARY TCPIP,PKTTRACE command to trace data buffers between client and server. The MVS TRACE command must also be issued for component SYSTCPDA to activate the packet trace. You will normally use this command at the direction of IBM Support Center personnel. Refer to the following sources for details:

- ▶ *z/OS V1R7.0 Communications Server: IP Diagnosis Guide*, GC31-8782
- ▶ *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 4 - Security and Policy*, SG24-7172
- ▶ *z/OS V1R7.0 MVS IPCS Commands*, SA22-7594, for formatting and analysis

### **Using a data trace to capture socket data**

Use the VARY TCPIP,DATTRACE command to trace socket data (transforms) into and out of the physical file structure (PFS). The MVS TRACE command must also be issued for component SYSTCPDA to activate the packet trace. You will normally use this command at the direction of IBM Support Center personnel. Refer to the following sources for details:

- ▶ *z/OS V1R7.0 Communications Server: IP Diagnosis Guide*, GC31-8782
- ▶ *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 4 - Security and Policy*, SG24-7172
- ▶ *z/OS V1R7.0 MVS IPCS Commands*, SA22-7594, for formatting and analysis

### **Using the CTRACE system component to trace TN3270 processes**

If a problem is not resolved using the above tools, IBM service will likely need a CTRACE with option Telnet. CTRACE, with only the Telnet option, gives very complete information about the TN3270 processes. To debug almost any TN3270 problem no other CTRACE option is needed. Generally, the other options simply take up space, creating a trace-wrap condition more quickly, especially if TN3270 is running as part of the TCP/IP stack. TN3270 running as

its own procedure continues to use the SYSTCPIP component trace but has fewer trace options to be specified.

A component trace SYS1.PARMLIB member is supplied for TN3270. The member name is CTIEZBTN. Trace setup for TN3270 running as its own procedure is the same as for the TCP/IP stack, except for having fewer trace options available. For a complete discussion of the CTRACE options and trace setup, refer to *z/OS V1R7.0 Communications Server: IP Diagnosis Guide*, GC31-8782.

Use *z/OS V1R7.0 MVS IPCS Commands*, SA22-7594, for formatting and analysis.

## 1.4.2 Implementing the TN3270 server with connection security features

The TN3270 server supports various methods and levels of connection security.

The following topics discuss Implementing the TN3270 server with connection security features:

- ▶ Implementation tasks for the TN3270 server with connection security
- ▶ Configuration examples for the TN3270 server with connection security
- ▶ Verification for the TN3270 server with connection security
- ▶ Problem determination for the TN3270 server with connection security

### Implementation tasks for the TN3270 server with connection security

The following tasks are discussed:

- ▶ Data overrun security
- ▶ Transport Layer Security
- ▶ Network Access Control

#### **Data overrun security**

The MAXRECEIVE, MAXVTAMSENDQ, MAXREQSESS, and MAXRUCHAIN parameters can be coded at all three parameter block levels (TELNETGLOBALS, TELNETPARMS, and PARMSGROUP) for different levels of granularity. Refer to *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776, for syntax details on each statement.

#### **Transport Layer Security**

The following tasks are required to enable TLS/SSL support for TN3270, with server authentication:

- ▶ Generate the TN3270 server private key and server certificate by either of the following methods:
  - Using the GSKKYMANN utility to create a keyring file. If you choose to use GSKKYMANN then refer to:
    - *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775
    - *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 4 - Security and Policy*, SG24-7172
  - Using RACF utilities to create a RACF controlled certificate database. If you choose to use RACF then refer to:
    - *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775
    - *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 4 - Security and Policy*, SG24-7172
- ▶ Use the KEYRING statement to define the type and location of the key ring just created.

- KEYRING HFS */usr/ssl/server.kdb*: In this example, two files, *server.kdb* and *server.sth*, were created using the *gskkyman* utility. The server's certificate is contained in the *server.kdb* file and designated as the default certificate. The key database and the password stash file must reside in the same directory.
- KEYRING SAF *serverkeyring*: In this example, RACF is used to manage keys and certificates. The server certificate is connected to a key ring called *SERVERKEYRING* and designated as the default certificate.
- The KEYRING statement can be coded in the TELNETGLOBALS or TELNETPARMS statement blocks.
- The KEYRING statement is valid only with a secure port.
- All uses of the KEYRING statement must specify the same data type and name. If coded in the TELNETGLOBALS statement block, any TELNETPARMS KEYRING values must match. If they do not, the port update is rejected.
- If all secure ports (specified on the SECUREPORT statement) are in a *stopped* status when a profile update occurs, the KEYRING file is refreshed when a new secure port is activated.

**Note:** If a secure port is active during a profile update, the KEYRING name cannot change. If a change is attempted, an error message is issued for this parameter and the profile update for the related port is rejected. To change the KEYRING name, *all* secure ports must first be stopped.

- ▶ Configure TN3270 to include one or more TLS/SSL-enabled ports and specify the name of the key ring created in the step above in the TELNETGLOBALS block or the TELNETPARMS block.

The TN3270 server profile configuration must be updated with appropriate statements supporting the security features selected. There are two essential profile statements required for establishing secure ports:

- SECUREPORT: All TLS/SSL-enabled TN3270 ports must be defined by specifying a TELNETPARMS block for each port. The SECUREPORT port designation statement in the TELNETPARMS block indicates the port is capable of handling SSL connections.
- KEYRING: A server certificate is required for the server authentication process defined by the SSL protocol. This certificate is stored in a key ring. The key ring type and location is specified in the KEYRING statement. Only one key ring can be used by the TN3270 server.

- ▶ Configure optional security parameters. Refer to *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776, for details on statement syntax.

**Note:** Optional security parameters can only be specified for SECUREPORTs and can be specified in the TELNETGLOBALS, TELNETPARMS, or PARMSGROUP blocks. The parameters specified in the PARMSGROUP block apply only to the clients mapped to the PARMSGROUP block by the PARMSMAP statement and override the parameters specified in the TELNETPARMS or TELNETGLOBALS block. The parameters specified in the TELNETPARMS block apply to any connection for that port if not overridden by a PARMSGROUP parameter. The parameters specified in the TELNETGLOBALS block apply to any connection for any port if not overridden by a TELNETPARMS or PARMSGROUP parameter.

Three important optional profile statements can be used to assist in defining the types and level of security imposed on the port connections:

- CONNTYPE: The type of secure connection to be used on the port is specified with this statement. If it is specified in the TELNETPARMS block, it sets the default type for the port. If it is specified in a PARMSGROUP block, it can override the port's default setting. The types that can be specified are:
  - SECURE
  - NEGTCURE
  - BASIC
  - ANY
  - NONE
  
- CLIENTAUTH: The CLIENTAUTH parameter indicates that the client must send a client certificate to the server. If this parameter is not specified, a client certificate is not requested during the SSL handshake and no certificate-based client authentication is done. The level of validation performed depends on the option specified:
  - SSLCERT
  - SAFCERT
  - NONE
  
- ENCRYPTION/ENDENCRYPTION: The TN3270 server has an ordered list of encryption algorithms it will use by default, beginning with the lowest level of encryption to the highest, until it synchronizes (negotiates) to one that is compatible with the client. Use this statement to alter the order and to limit the list of supported algorithms. Perhaps you need to limit the choices to the two highest levels of encryption, not allowing the lower levels to even be attempted. If this parameter is not specified, all encryption algorithms that can be specified will be negotiated by TN3270, from low-level to high-level encryption. Each z/OS system level supports a specific set of encryption algorithms. The algorithms that can be specified are shown in Table 1-4.

Table 1-4 Encryption algorithms: default ordered list

ENCRYPTION algorithm_name	Abbreviation in Telnet displays
SSL_RC4_SHA	4S
SSL_RC4_MD5	4M
SSL_AES_256_SHA	A2
SSL_AES_128_SHA	A1
SSL_3DES_SHA	3S
SSL_DES_SHA	DS
SSL_RC4_MD5_EX	4E
SSL_RC2_MD5_EX	2E
SSL_NULL_SHA	NS
SSL_NULL_MD5	NM
SSL_NULL_Null	NN

- There are more statements available for customizing secure ports. For a complete list of parameter statements and their syntax, refer to *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776. For discussions on their use, refer to *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775.

- ▶ Restart the TN3270 server task or issue the VARY TCPIP,,OBEYFILE command with the updated configuration file.

### **Network Access Control**

When TN3270 is modified with a VARY TCPIP,,OBEYFILE command, the NACUSERIDs are reverified for the TN3270 ports defined in the data set referenced by the command. If a TN3270 port has NACUSERID NAC\_name\_1, you cannot use the VARY TCPIP,,OBEYFILE command to change that port's NACUSERID to NAC\_name\_2. The port must first be stopped, and then started with the new NAC\_name\_2 using the VARY TCPIP,,OBEYFILE command. On a restricted TCP/IP stack (not SYSMULTI), the NACUSERID will run under the SECLABEL of the TCP/IP stack.

On an unrestricted TCP/IP stack (SYSMULTI), the NACUSERID will run under the default SECLABEL defined in the user profile. If no default SECLABEL is configured in the user profile, SYSLOW is used by default. The NACUSERID user profile must be permitted to the SECLABEL it is to run under or port activation will fail.

The NETACCESS statement in the TCP/IP profile is used to configure portions of your IP network into named security zones. Each defined security zone must have a SERVAUTH profile for the resource named EZB.NETACCESS.sysname.tcpname.zonename. The user ID associated with the TN3270 port must have READ access to the security zone that maps its bind address (0.0.0.0/32 for INADDR\_ANY unless overridden by the PORT statement in the TCP/IP profile) and to every security zone that maps client IP addresses that TN3270 is to accept connections from on this port.

### **Configuration examples for the TN3270 server with connection security**

The security-related TN3270 profile TELNETPARMS statements that had to be added for port 992 are shown in Example 1-50.

*Example 1-50 TN3270 profile TELNETPARMS block added for connection security on port 992*

---

```

TELNETPARMS
  SECUREPORT 992 ;Port 992 will support SSL
  KEYRING HFS /etc/sc30.keyring.kdb ;keyring used by all secure
  INACTIVE 0
  TIMEMARK 600
  SCANINTERVAL 120
  FULLDATATRACE
  SMFINIT 0 SMFINIT NOTYPE119
  SMFTERM 0 SMFTERM TYPE119
  SNAEXT
  MSG07
ENDTELNETPARMS

```

---

The PARMSGROUP blocks that were added for port 992 are shown in Example 1-51 on page 57. They are examples of defining objects that will be mapped later to client IDs. In this particular case, they are object groups being mapped to client ID groups. There are four object groups being defined:

- ▶ General user - Accesses port 992 on destination 10.20.10.21, requiring no SSL
- ▶ Admin - Accesses port 992 on destination 10.20.10.22, requiring plain SSL
- ▶ Payroll - Accesses port 992 on destination 10.20.10.23, requiring client authentication
- ▶ Shipping - Accesses port 992 on destination 10.20.1.230, decides at connection time

The destination addresses that belong to subnet 10.20.10.\* are Dynamic VIPA addresses defined by the TCP/IP stack. They are not defined as Distributed Dynamic VIPAs in the stack.

This stack owns them but does not attempt to distribute them in this scenario. And at this time no other stack defines them or provides backup for them.

The 10.20.1.230 address is the static VIPA address of the TCIPB stack on SC30.

*Example 1-51 TN3270 profile PARMSGROUP blocks added for connection security on port 992*

---

```

; -----
; This NOSSL      group is mapped to use no SSL security.          -
; LUSESSIONPEND = Force a requeue back to Defaultappl upon logoff -
; -----
PARMSGROUP NOSSL
  LUSESSIONPEND
  CONNTYPE BASIC ; support non-secure, overrides telnetparms
ENDPARMSGROUP

; -----
; The SSLPLAIN group is mapped to use SSL security                -
; with no Client Authentication required                          -
; LUSESSIONPEND = Force a requeue back to the USS table upon logoff -
; -----
PARMSGROUP SSLPLAIN
  LUSESSIONPEND
  CONNTYPE SECURE ; says plain SSL, no client auth specified
ENDPARMSGROUP ; and negotiate all available encryption algorithms

; -----
; The SSLCERTS group is mapped to use SSL security                -
; and to require Client Authentication (certificates)           -
; NOLUSESSIONPEND = Terminate connection upon a logoff from the appl -
; -----
PARMSGROUP SSLCERTS
  NOLUSESSIONPEND
  CONNTYPE SECURE ; Support SSL
  CLIENTAUTH SSLCERT ; Client Certificate required
  ENCRYPT SSL_DES_SHA ; use these only, do not consider any others
  SSL_3DES_SHA
  ENDECRYPT
ENDPARMSGROUP

; -----
; The UP2USER     group is mapped to use ANY security (user's choice) -
; with no Client Authentication (no certificates)                -
; LUSESSIONPEND = Force a requeue back to the defaultappl upon logoff -
; -----
PARMSGROUP UP2USER
  LUSESSIONPEND
  CONNTYPE ANY ; Whatever User wants to do
ENDPARMSGROUP

```

---

The client ID groups are defined by identifying the clients that access the stack using the four destination IP addresses, as shown in Example 1-52. The are a number of alternative mapping methods to define client ID groups. This scenario uses the DESTIPGRP method.

*Example 1-52 TN3270 profile security objects map to DESTIPGRPs accessing port 992*

---

```

DESTIPGROUP GENERALUSER 10.20.10.21  ENDDDESTIPGROUP ; D-VIPA
DESTIPGROUP ADMIN      10.20.10.22  ENDDDESTIPGROUP ; D-VIPA
DESTIPGROUP PAYROLL    10.20.10.23  ENDDDESTIPGROUP ; D-VIPA
DESTIPGROUP SHIPPING   10.20.1.230  ENDDDESTIPGROUP ; Static VIPA

```

```

DESTIPGROUP ANYIELSE      255.0.0.0:10.0.0.0  ENDESTIPGROUP ; Any other 10. intface

PARMSMAP NOSSL            DESTIPGRP,GENERALUSER
DEFAULTAPPL SC30N        DESTIPGRP,GENERALUSER

PARMSMAP SSLPLAIN        DESTIPGRP,ADMIN
USSTCP  USSTEST1        DESTIPGRP,ADMIN

PARMSMAP SSLCERTS        DESTIPGRP,PAYROLL
DEFAULTAPPL CICSCLPO     DESTIPGRP,PAYROLL

PARMSMAP UP2USER         DESTIPGRP,SHIPPING
DEFAULTAPPL TSO          DESTIPGRP,SHIPPING

PARMSMAP NOSSL           DESTIPGRP,ANYIELSE
;-----
; There is no DEFAULTAPPL nor USSTCB coded as a default catch all -
; So, if any user connects using any other IP address than the -
; four defined by the DESTIPGROUPs above, the Network Solicitor -
; prompt panel will be displayed to that user. -
;-----
ALLOWAPPL SC30N*          ; Netview
ALLOWAPPL NVAS* QSESSION ; session mngr queues back upon CLSDST
ALLOWAPPL TSO* DISCONNECTABLE ; Allow all users access to TSO
ALLOWAPPL *              ; Allow all applications that have not been
                          ; previously specified to be accessed.

```

---

Any user who accesses the stack over any IP address not defined explicitly in this profile will be presented with the Network Solicitor panel and be prompted for a user ID, password, and desired application. No SSL security will be implemented for that type of connection.

The additional TCP/IP stack profile statements that had to be added are shown in Example 1-53. They were added in order for the stack to be able to own them, to advertise their existence to OSPF, and to accept connection requests from clients.

*Example 1-53 TCP/IP profile VIPADYNAMIC statements added to support TN3270 SSL clients*

```

VIPADYNAMIC
. . . . .
;-----
; Define addresses to be used with TN3270 server and SSL -
; (10.20.10.21 thru .23) -
;-----
VIPADefINE MOVE IMMED 255.255.255.0 10.20.10.21 ;TN3270 General
VIPADefINE MOVE IMMED 255.255.255.0 10.20.10.22 ;TN3270 Admin
VIPADefINE MOVE IMMED 255.255.255.0 10.20.10.23 ;TN3270 Payroll

ENDVIPADYNAMIC

```

---

See Appendix D, “Configuration files: TN3270 server with connection security scenario” on page 325, for a complete listing of the started task procedures and profiles used for this scenario.

### Verification for the TN3270 server with connection security

Refer to “Verification steps for the TN3270 server as a standalone task” on page 33.

Additional DISPLAY commands are used to show the security settings of a secure port. For a complete list of available TELNET-related commands and their syntax, see *z/OS V1R7.0 Communications Server: IP System Administrator's Commands*, SC31-8781.

Most of the display commands discussed below can be specified with either the SUMMARY or the DETAIL option. The summary option produces an abbreviated report showing settings without a descriptive legend. The detail option produces the complete descriptive legend. It is sometimes difficult to interpret the summary output because the option settings are represented by only one character and the legend is not included. To obtain the specific descriptive legend associated with your summary command, simply change the command to a detail command. Specify DETAIL instead of SUMMARY.

The following commands can be useful when validating secure port information in the TN3270 server environment:

- ▶ Use TELNET CONN displays to show TN3270 connections.
- ▶ Display PROF to show profile SSL information.
- ▶ Display CLIENTID to show client group SSL information.
- ▶ Display OBJECT to show object SSL information.
- ▶ Display CONN to show connection SSL information.

**Use TELNET CONN displays to show TN3270 connections**

In preparation for the following displays, we have connected two clients to the TN3270B server on SC30, which is running under current TN3270 profile TELNB30B. We have defined Dynamic VIPA 10.20.10.21/24 to represent NetView on SC30 (SC30N) with NOSSL support (BASIC). We have defined Static VIPA 10.20.1.230/30 to represent TSO on SC30 (SC30TS) with optional SSL support (UP2USER).

Using the TSO Telnet client on SC31, we connected to 10.20.10.21 port 922 (being mapped to NetView® on SC30). Using the TSO Telnet client on SC32, we connected to 10.20.1.230, port 992 (being mapped to TSO on SC30). A display of the connections in Example 1-54 shows CONN=2063 from SC31 mapped to NetView on SC30, with an LU name of SC30BS08, the S indicating the LU pool for port 992 as expected. CONN=2067, from SC32, is mapped to TSO on SC30, with an LU name of SC30BS09, the S indicating the LU pool for port 992 as expected.

Because destination address 10.20.10.21 is associated with parmsgroup NOSSL, connection 2063 did not perform any SSL handshake, and thus no encryption type is indicated. Even though destination address 10.20.1.230 is associated with parmsgroup UP2USER (SSL optional), the TSO Telnet client does not negotiate or request SSL. Therefore, connection 2067 did not perform any SSL handshake, and thus no encryption type is indicated.

Connection 1FD1 is from a Personal Communications terminal configured to connect to destination IP address 10.20.10.22, port 992, and to request SSL without client authentication. Notice the encryption type is 4S for connid=1FD1. The SSLPLAIN parmsgroup is mapped to USS table USSTEST1. The connection shows pending (TPE) with no APPLID or LOGMODE assigned while the USSTEST1 MSG10 is displayed. Then the user selects an application (NVA5 in our case), and TN3270 fills in the applid name and the associated logmode as shown in Example 1-66 on page 65 and Example 1-67 on page 65.

*Example 1-54 SC30 connections, SSL port 992 summary*

```
D,TCPIP,TN3270B,T,CONN
EZZ6064I TELNET CONNECTION DISPLAY 477
      EN
CONN  TY IPADDR..PORT          LUNAME  APPLID  TSP
-----
00002067  ::FFFF:10.20.5.226..1033
```

```

                                SC30BS09 SC30TS08 TA3 SNX32704
00002063  ::FFFF:10.20.1.241..1031
                                SC30BS08 SC30N008 TA3 SNX32704
00001FD1 4S ::FFFF:9.12.4.221..3235
                                SC30BS07          TPE
----- PORT:  992  ACTIVE          PROF: CURR CONNS:    3
-----
8 OF 8 RECORDS DISPLAYED

```

### Display PROF to show profile SSL information

The PROFILE display command enables you to determine what profile-wide options are in effect for each profile, which profiles are still being used, and how many users are on each profile. Look for SSL settings, as highlighted in the profile summary report in Example 1-55.

#### Example 1-55 Display Telnet PROFILE for SSL information, summary

```

D TCP/IP, TN3270B, T, PROF, PORT=992, SUM, MAX=*
EZZ6060I TELNET PROFILE DISPLAY 512
  PERSIS  FUNCTION    DIA SECURITY TIMERS MISC
(LMTGQAK) (OATSKTQSWHT) (DRF) (PCKLECXN2) (IKPSTS) (SMLT)
-----
*M***** **TSBTQ***T ECF  SSH*D****  ***STS  SDD*
-----
----- PORT:  992  ACTIVE          PROF: CURR CONNS:    3
-----
  FORMAT          LONG
  TCP/IPJOBNAME   TCP/IPB
  TNSACONFIG      DISABLED
  KEYRING         HFS /etc/sc30b.keyring.kdb
7 OF 7 RECORDS DISPLAYED

```

The profile detail report shows more security specifics as highlighted in Example 1-56.

#### Example 1-56 Display Telnet PROFILE for SSL information, detail

```

D TCP/IP, TN3270B, T, PROF, PORT=992, DET, MAX=*
DIAGNOSTICS
. . . . .
SECURITY
  SECUREPORT      992
  CONNTYPE        SECURE
  KEYRING         HFS /etc/sc30b.keyring.kdb
  CRLLDAPSERVER  NONE
  ENCRYPTION      4S,4M,A2,A1,3S,DS,4E,2E,NS,NM,NN (DEF)
  CLIENTAUTH     NONE
  NOEXPRESSLOGON
  NONACUSERID
  NOSSLV2
. . . . .
TIMERS
. . . . .

```

### Display CLIENTID to show client group SSL information

The CLIENTID display can be used to see what client IDs are defined in the profile and details about the client ID, such as a DESTIPGRP. Look for SSL information, as highlighted in Example 1-57.

#### Example 1-57 Display Telnet CLIENTID for SSL information, detail

```

D TCP/IP, TN3270B, T, CLID, PORT=992, DET, MAX=*

```

```

EZZ6081I TELNET CLIENTID DISPLAY 540
CLIENT ID      CONNS OBJECT  OBJECT  ITEM
NAME           USING  TYPE   NAME    SPECIFIC  OPTIONS
-----
DESTIPGRP
GENERALUSER
                1 DEFAPPL  SC30N
GENERALUSER
                1 PARMSGRP NOSSL
ADMIN
                1 USS      USSTEST1
ADMIN
                1 PARMSGRP SSLPLAIN
PAYROLL
                0 DEFAPPL  CICSCLP0
PAYROLL
                0 PARMSGRP SSLCERTS
SHIPPING
                1 DEFAPPL  TSO
SHIPPING
                1 PARMSGRP UP2USER
ANY1ELSE
                1 PARMSGRP NOSSL
-----
----- PORT:  992  ACTIVE          PROF: CURR CONNS:    3
-----
21 OF 21 RECORDS DISPLAYED

```

A client ID summary report can show a specific client group and the names that make it up, as seen in Example 1-58.

*Example 1-58 Display Telnet CLIENTID for SSL information, summary*

```

D TCPIP, TN3270B, T, CLID, PORT=992, TYPE=DESTIPGRP, SUM, MAX=*
EZZ6082I TELNET CLIENTID LIST 569
DESTIPGRP
  GENERALUSER  ADMIN  PAYROLL
  SHIPPING     ANY1ELSE
-----
----- PORT:  992  ACTIVE          PROF: CURR CONNS:    3
-----
5 OF 5 RECORDS DISPLAYED

```

**Display OBJECT to show object SSL information**

The OBJECT display can be used to see what objects are defined in the profile and some details about the object. If you specify a TYPE (which you know is related to a secure group you defined, such as DEFAPPL, PARMSGRP, or USS), you can see SSL-related information. Some examples are shown in Example 1-59.

*Example 1-59 Display Telnet OBJECT for SSL information, summary*

```

D TCPIP, TN3270B, T, OBJ, PORT=992, SUM, MAX=*
EZZ6084I TELNET OBJECT LIST 586
ARAPPL
  SC30N*  NVAS*  TSO*  *
DEFAPPL
  SC30N  CICSCLP0  TSO
PRTAPPL
  NO OBJECTS
LINEAPPL
  NO OBJECTS

```

```

MAPAPPL
  NO OBJECTS
USS
  USSTEST1
INT
  NO OBJECTS
LU
  NO OBJECTS
LUGRP
  *DEFLUS*
APPLLUG
  NO OBJECTS
PRT
  NO OBJECTS
PRTGRP
  NO OBJECTS
PARMSGRP
  NOSSL    SSLPLAIN  SSLCERTS  UP2USER  *DEFAULT *TGLOBAL
  *TPARMS
MONGRP
  NO OBJECTS
----- PORT:   992  ACTIVE                    PROF: CURR CONNS:    3
-----
31 OF 31 RECORDS DISPLAYED

```

The object detail report can be filtered to show a specific object type and the client IDs mapped to the type, as seen in Example 1-60.

*Example 1-60 Display Telnet OBJECT for SSL information, DEFAPPL*

```

D TCPIP, TN3270B, T, OBJ, PORT=992, TYPE=DEFAPPL, DET, MAX=*
EZZ6083I TELNET OBJECT DISPLAY 613
OBJECT      CONNS  CLIENT ID CLIENT ID      ITEM
NAME        USING  TYPE      NAME           SPECIFIC  OPTIONS
-----
DEFAPPL
SC30N          1  DESTIPGRP GENERALUSER
CICSCLP0      0  DESTIPGRP PAYROLL
TS0           1  DESTIPGRP SHIPPING
-----
----- PORT:   992  ACTIVE                    PROF: CURR CONNS:    3
-----
9 OF 9 RECORDS DISPLAYED

```

The object report can be used to check which PARMSGROUPs are mapped to which client IDs. The report indicates how many connections are associated with which group, as seen in Example 1-61.

*Example 1-61 Display Telnet OBJECT for SSL information, PARMSGRP*

```

D TCPIP, TN3270B, T, OBJ, PORT=992, TYPE=PARMSGRP, DET, MAX=*
D TCPIP, TN3270B, T, OBJ, PORT=992, TYPE=PARMSGRP, DET, MAX=*
EZZ6083I TELNET OBJECT DISPLAY 679
OBJECT      CONNS  CLIENT ID CLIENT ID      ITEM
NAME        USING  TYPE      NAME           SPECIFIC  OPTIONS
-----
PARMSGRP
NOSSL          1  DESTIPGRP GENERALUSER

```

```

NOSSL          0 DESTIPGRP ANYIELSE
SSLPLAIN      1 DESTIPGRP ADMIN
SSLCERTS      0 DESTIPGRP PAYROLL
UP2USER       1 DESTIPGRP SHIPPING
*DEFAULT      -----NO MAPPING-----
*TGLOBAL      -----NO MAPPING-----
*TPARMS       -----NO MAPPING-----
----- PORT:  992  ACTIVE          PROF:  CURR CONNS:    3
-----
19 OF 19 RECORDS DISPLAYED

```

The object report can be used to check which USS tables are mapped to which client IDs. The report indicates how many connections are associated with which table, as seen in Example 1-62.

*Example 1-62 Display Telnet OBJECT for SSL information, USS*

```

D TCP/IP, TN3270B, T, OBJ, PORT=992, TYPE=USS, DET, MAX=*
EZZ6083I TELNET OBJECT DISPLAY 699
OBJECT      CONNS  CLIENT ID CLIENT ID      ITEM
NAME        USING  TYPE      NAME           SPECIFIC  OPTIONS
-----
USS
  USSTEST1      1 DESTIPGRP ADMIN
-----
----- PORT:  992  ACTIVE          PROF:  CURR CONNS:    3
-----
5 OF 5 RECORDS DISPLAYED

```

**Display CONN to show connection SSL information**

The CONNECTION display command without the CONN= parameter specified gives you a high-level view of what connections exist and what they are being used for. Look for EN/TY, Encryption Type. The connection command shows current connections and associated resources such as their LU name, Logmode, and application being used, as seen in Example 1-63.

*Example 1-63 Display Telnet CONN for connection overview information*

```

D TCP/IP, TN3270B, T, CONN, MAX=*
EZZ6064I TELNET CONNECTION DISPLAY 719
      EN
CONN  TY IPADDR .PORT          LUNAME  APPLID  TSP
-----
00002067  ::FFFF:10.20.5.226..1033
                                SC30BS09 SC30TS08  TA3 SNX32704
00002063  ::FFFF:10.20.1.241..1031
                                SC30BS08 SC30N008  TA3 SNX32704
00001FD1 4S ::FFFF:9.12.4.221..3235
                                SC30BS07          TPE
-----
----- PORT:  992  ACTIVE          PROF:  CURR CONNS:    3
-----

```

The CONNECTION display command with the CONN= parameter and SUM specified gives you a summary look at one connection. It shows summary information regarding a single connection. Look for SSL information. An example is shown in Example 1-64.

*Example 1-64 Display Telnet CONN SUMMARY for SSL information*

```
D TCPIP,TN3270B,T,CONN,CONN=0001FD1,SUM,MAX=*
EZZ6064I TELNET CONNECTION DISPLAY 767
      EN                                TSP
CONN  TY IPADDR..PORT                LUNAME  APPLID  PTR LOGMODE
-----
00001FD1 4S ::FFFF:9.12.4.221..3235
                                SC30BS07      TPE
-----
----- PORT:  992  ACTIVE                PROF: CURR CONNS:    3
-----
4 OF 4 RECORDS DISPLAYED
```

The CONNECTION display command with the CONN= parameter and DET specified gives you a complete look at one connection. It shows all the information available regarding a single connection. Look for SSL information. An example is shown in Example 1-65.

*Example 1-65 Display Telnet CONN DETAIL for SSL information, before USS selection is made*

```
D TCPIP,TN3270B,T,CONN,CONN=0001FD1,DET,MAX=*
EZZ6065I TELNET CONNECTION DISPLAY 783
CONNECTED: 12:41:40 10/17/2005 STATUS: SESSION PENDING
CLIENT IDENTIFIER FOR CONN: 00001FD1 SECLABEL: **N/A**
CLIENTAUTH USERID: **N/A**
HOSTNAME: NO HOSTNAME
CLNTIP..PORT: ::FFFF:9.12.4.221..3235
DESTIP..PORT: ::FFFF:10.20.10.22..992
LINKNAME: VIPLOA140A16
PORT: 992 QUAL: NONE
AFFINITY: TCPIPB
STATUS: ACTIVE SECURE ACCESS: SECURE 4S SSLV3
PROTOCOL: TN3270E DEVICETYPE: IBM-3278-2-E
TYPE: TERMINAL GENERIC
OPTIONS: ETET---- 3270E FUNCTIONS: BSR----
NEWENV FUNCTIONS: --

LUNAME: SC30BS07
APPL: **N/A**
USERIDS RESTRICTAPPL: **N/A** EXPRESSLOGON: **N/A**
LOGMODES TN REQUESTED: APPL SPECIFIED:
MAPPING TYPE: CONN IDENTIFIER
                OBJECT ITEM SPECIFIC  OPTIONS
                **N/A**
                >*DEFLUS*             -----
DEFLT APPL: **N/A**
USS TABLE: DG ADMIN
                USSTEST1             -----
INT TABLE: **N/A**
PARMS:
PERSIS FUNCTION DIA SECURITY TIMERS MISC
(LMTGQAK) (OATSKTQSWHT) (DRF) (PCKLECXN2) (IKPSTS) (SMLT)
-----
***** **TSBTQ***T EC* BB**D***** ***STS *DD* *DEFAULT
-----
-----T ----- *GLOBAL
-M----- ---S----- --F SSH----- *--ST- S--- *TPARMS
```

```

*M***** **TSBTQ**T ECF SSH*D***** ***STS SDD* TP-CURR
  PARMGROUP: DG ADMIN
L----- -S----- -S----- -S----- SSLPLAIN
LM***** **TSBTQ**T ECF SSH*D***** ***STS SDD* <-FINAL
37 OF 37 RECORDS DISPLAYED

```

Once the user selects an application, TN3270 fills in the applid name and associated logmode, as shown in Example 1-66 and Example 1-67.

*Example 1-66 Connection summary information for SSL port 992 after USSMSG10 appl is selected*

```

D TCPIP, TN3270B, T, CONN
EZZ6064I TELNET CONNECTION DISPLAY 894
      EN                                TSP
CONN  TY IPADDR..PORT                LUNAME  APPLID  PTR LOGMODE
-----
00002067  ::FFFF:10.20.5.226..1033
                                SC30BS09 SC30TS08 TA3 SNX32704
00002063  ::FFFF:10.20.1.241..1031
                                SC30BS08 SC30N008 TA3 SNX32704
00001FD1 4S ::FFFF:9.12.4.221..3235
                                SC30BS07 SC38EMS TAE SNX32702
-----
----- PORT: 992 ACTIVE                PROF: CURR CONNS: 3
-----
8 OF 8 RECORDS DISPLAYED

```

*Example 1-67 Connection detail information for SSL port 992 after USSMSG10 appl is selected*

```

D TCPIP, TN3270B, T, CONN, CONN=00001FD1, DET
EZZ6065I TELNET CONNECTION DISPLAY 195
CONNECTED: 12:41:40 10/17/2005 STATUS: SESSION ACTIVE
CLIENT IDENTIFIER FOR CONN: 00001FD1 SECLABEL: **N/A**
CLIENTAUTH USERID: **N/A**
HOSTNAME: NO HOSTNAME
CLNTIP..PORT: ::FFFF:9.12.4.221..3235
DESTIP..PORT: ::FFFF:10.20.10.22..992
LINKNAME: VIPLOA140A16
PORT: 992 QUAL: NONE
AFFINITY: TCPIPB
STATUS: ACTIVE SECURE ACCESS: SECURE 4S SSLV3
PROTOCOL: TN3270E DEVICETYPE: IBM-3278-2-E
TYPE: TERMINAL GENERIC
OPTIONS: ETET---- 3270E FUNCTIONS: BSR----
NEWENV FUNCTIONS: --
LUNAME: SC30BS07
APPL: SC38EMS
USERIDS RESTRICTAPPL: **N/A** EXPRESSLOGON: **N/A**
LOGMODES TN REQUESTED: SNX32702 APPL SPECIFIED: SNX32702
MAPPING TYPE: CONN IDENTIFIER
      OBJECT  ITEM SPECIFIC  OPTIONS
      **N/A**
      >*DEFLUS*
DEFLT APPL: **N/A**
USS TABLE: DG ADMIN
      USSTEST1
INT TABLE: **N/A**
PARMS:
PERSIS FUNCTION DIA SECURITY TIMERS MISC
(LMTGQAK) (OATSKTQSWHT) (DRF) (PCKLECXN2) (IKPSTS) (SMLT)
-----

```

```

***** **TSBTQ***T EC* BB**D**** ***STS *DD* *DEFAULT
-----T --- ----- ---- *TGLOBAL
-M-----S-----F SSH-----*--ST- S--- *TPARMS
*M***** **TSBTQ***T ECF SSH*D**** ***STS SDD* TP-CURR
PARMSGROUP: DG ADMIN
L-----S----- ---- *SSLPLAIN
LM***** **TSBTQ***T ECF SSH*D**** ***STS SDD* <-FINAL
37 OF 37 RECORDS DISPLAYED

```

---

### Problem determination for the TN3270 server with connection security

Refer to “Problem determination for TN3270 server as a standalone task” on page 47.

Refer to *z/OS V1R7.0 Communications Server: IP Diagnosis Guide*, GC31-8782.

If multiple TN3270 servers are used (for example, multiple TCP/IP stacks in a Sysplex Distributor environment), ensure each server uses unique LU names. Otherwise, the second server that uses the same LU name will be unable to establish a session. Either the OPEN ACB request will fail or the cross-domain session request will fail.

### 1.4.3 Implementing multiple TN3270 servers with sysplex distribution (SD)

Multiple TN3270 servers can accept connections distributed from Sysplex Distributor.

The following topics discuss implementing multiple TN3270 servers with sysplex distribution (SD):

- ▶ Implementation tasks for TN3270 servers with Sysplex Distributor
- ▶ Configuration examples for TN3270 servers with Sysplex Distributor
- ▶ Verification for TN3270 servers with Sysplex Distributor
- ▶ Problem determination for TN3270 servers with Sysplex Distributor

#### Implementation tasks for TN3270 servers with Sysplex Distributor

Because each of the TN3270 servers in this scenario runs as a standalone task, all of the implementation tasks for a standalone TN3270 server apply. Refer to “Implementing the TN3270 server executing as a standalone task” on page 26 to prepare the basic TN3270 server.

The additional tasks to implement sysplex distribution for the TN3270 servers follow:

- ▶ Customize a second TCP/IP stack started task procedure.
- ▶ Customize a second TCP/IP stack configuration profile data set.
- ▶ Customize a second TN3270 server started task procedure.
- ▶ Customize a second TN3270 server configuration profile data set.
- ▶ Establish an IP subnet for XCF interfaces.
- ▶ Establish an IP subnet for Dynamic VIPA.
- ▶ Enable the primary stack to support sysplex functions.
- ▶ Add a VIPADYNAMIC block to the primary TCP/IP distributing stack.
- ▶ Enable the backup stack to support sysplex functions.
- ▶ Add a VIPADYNAMIC block to the backup TCP/IP stack.
- ▶ Start the second (backup) stack on the second system.
- ▶ Start the second TN3270 server on the second system.

#### **Customize a second TCP/IP stack started task procedure**

This second started task is for running our sysplex distribution backup stack. It can be modeled after our first (primary) started task. We used the same proc name and same proclib

for both stacks, and used system symbolics to provide unique names for the stacks' configuration profile data sets.

See Appendix E, "Configuration files: Multiple TN3270 servers and sysplex distribution scenario" on page 339, for the started task procedures used for this scenario.

### ***Customize a second TCP/IP stack configuration profile data set***

This stack should be modeled after the first (primary) stack. This stack will be the sysplex distribution backup stack. If you do not already have a second stack running, you must create it. Sysplex distribution support for our TN3270 server application must be designed in this stack identically to that of the first stack. Obviously, there are those configuration statements that must be different between the two stacks in order to give them their uniqueness. Home IP addresses and possibly interface definitions are common differences. For a complete discussion and examples of setting up a stack, refer to:

- ▶ *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 1 - Base Functions, Connectivity, and Routing, SG24-7169*
- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Guide, SC31-8775*

See Appendix E, "Configuration files: Multiple TN3270 servers and sysplex distribution scenario" on page 339, for the basic stack profile used for this scenario.

### ***Customize a second TN3270 server started task procedure***

This second started task is for running our second TN3270 server. It can be modeled after our first server started task. We used the same proc name and same proclib for both servers, and used system symbolics to provide unique names for the stacks' configuration profile data sets.

See Appendix E, "Configuration files: Multiple TN3270 servers and sysplex distribution scenario" on page 339, for the started task procedures used for this scenario.

### ***Customize a second TN3270 server configuration profile data set***

This server should be modeled after the first server. If you do not already have a server running on the second system, you must create it. Port definitions and the mapping structure in this second server should be identical to those of the first server. Make sure that both servers treat connections coming through sysplex distribution in exactly the same way.

**Note:** Certain configuration statements, such as TN3270 LU names to be used with VTAM, must be unique for each server.

For a complete discussion and examples of setting up a TN3270 server, refer to "Implementing the TN3270 server executing as a standalone task" on page 26.

See Appendix E, "Configuration files: Multiple TN3270 servers and sysplex distribution scenario" on page 339, for the basic TN3270 server profiles used for this scenario.

### ***Customize an OMPROUTE started task to support the second stack***

This second started task is for running our second OMPROUTE. It can be modeled after our first started task. We used the same proc name and same proclib for both servers, and used system symbolics to provide unique names for the OMPROUTE configuration data sets.

See Appendix E, "Configuration files: Multiple TN3270 servers and sysplex distribution scenario" on page 339, for the started task procedures used for this scenario.

### ***Customize an OMPROUTE configuration to support the second OMPROUTE***

This second configuration data set can be modeled after the first. Obviously, there are statements that must be different between the two configurations in order to give them their uniqueness: interface IP addresses and router IDs are examples. For details on configuring OMPROUTE, see:

- ▶ *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 1 - Base Functions, Connectivity, and Routing, SG24-7169*
- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Guide, SC31-8775*

Additional statements must be added to support the Dynamic XCF interfaces and the Dynamic VIPA interfaces. To review the statements added, see Example 1-72 on page 71 and Example 1-73 on page 71.

See Appendix E, “Configuration files: Multiple TN3270 servers and sysplex distribution scenario” on page 339, for the basic OMPROUTE server profiles used for this scenario.

### ***Establish an IP subnet for XCF interfaces***

Dynamic XCF interfaces require the use of an IP subnet. Each stack is assigned a unique host address within that subnet. If you do not already have a unique IP subnet assigned for XCF, one will have to be allocated.

Our XCF subnet is 10.20.20.0/24

### ***Establish an IP subnet for Dynamic VIPA***

Dynamic VIPA and Distributed VIPA interfaces require the use of an IP subnet. If you do not already have a unique IP subnet assigned for D-VIPA, one will have to be allocated.

Our D-VIPA subnet is 10.20.10.0/24

### ***Enable the primary stack to support sysplex functions***

Add statements to the primary stack that enable sysplex distribution support, as shown in Example 1-68 on page 69.

### ***Add a VIPADYNAMIC block to the primary TCP/IP distributing stack***

The VIPADYNAMIC statements enable the stack to distribute TN3270 server connections to the two servers. The statements we added are shown in Example 1-69 on page 69.

### ***Enable the backup stack to support sysplex functions***

Add statements to the backup stack that enable sysplex distribution support, as shown in Example 1-70 on page 70. This stack is the backup.

### ***Add a VIPADYNAMIC block to the backup TCP/IP stack***

The VIPADYNAMIC statements enable the stack to take over distribution when the primary stack relinquishes that responsibility. That can happen if the stack fails or upon operator command. The statements we added are shown in Example 1-71 on page 70.

### ***Start the second (backup) stack on the second system***

Issue the MVS START command on the second system:

```
S TCP/IPB
```

### ***Start the second TN3270 server on the second system***

Issue the MVS START command on the second system:

```
S TN3270B
```

## Configuration examples for TN3270 servers with Sysplex Distributor

Example statements added to the two stacks and to the two TN3270 server configuration data sets are shown below. Primary stack sysplex statements are in Example 1-68.

### Example 1-68 Sysplex enablement for primary stack

```
GLOBALCONFIG
  SYSPLEXMONITOR DELAYJOIN NORECOVERY TIMERSECS 60
;
IPCONFIG
  SYSPLEXROUTING
  DYNAMICXCF 10.20.20.100 255.255.255.0 8
```

Primary stack VIPADYNAMIC statements are in Example 1-69.

### Example 1-69 VIPADYNAMIC statements for primary stack

```
VIPADYNAMIC

;-----
; Set up Sysplex Distribution for FTP using BASEWLM algorithm -
;-----
VIPADEFINE MOVE IMMED 255.255.255.0 10.20.10.1 ;FTP
VIPADISTRIBUTE DEFINE SYSPLEXPORTS DISTMETHOD BASEWLM
                10.20.10.1 PORT 20 21
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Set up Sysplex Distribution for TN3270 using ROUNDROBIN -
;-----
VIPADEFINE MOVE IMMED 255.255.255.0 10.20.10.21 ;TN3270 General
VIPADISTRIBUTE DEFINE DISTMETHOD ROUNDROBIN
                10.20.10.21 PORT 992
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Set up Sysplex Distribution for TN3270 using BASEWLM -
;-----
VIPADEFINE MOVE IMMED 255.255.255.0 10.20.10.22 ;TN3270 Admin
VIPADISTRIBUTE DEFINE DISTMETHOD BASEWLM
                10.20.10.22 PORT 992
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Set up Sysplex Distribution for TN3270 using SERVERWLM -
;-----
VIPADEFINE MOVE IMMED 255.255.255.0 10.20.10.23 ;TN3270 Payro1
VIPADISTRIBUTE DEFINE DISTMETHOD SERVERWLM
                10.20.10.23 PORT 992
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Distribute to 10.20.20.100 via normal XCF (no viparoute) -
; Distribute to 10.20.20.101 via IP routing ( viparoute) -
;-----
;VIPAROUTE DEFINE 10.20.20.100 10.20.1.230 ; sc30's static vipa
VIPAROUTE DEFINE 10.20.20.101 10.20.1.241 ; sc31's static vipa
```

ENDVIPADYNAMIC

---

Backup stack sysplex statements are shown in Example 1-70.

*Example 1-70 Sysplex enablement for backup stack*

---

```
GLOBALCONFIG
  SYSPLEXMONITOR DELAYJOIN NORECOVERY TIMERSECS 60
;
IPCONFIG
  SYSPLEXROUTING
  DYNAMICXCF 10.20.20.101 255.255.255.0 8
```

---

Backup stack VIPADYNAMIC statements are in Example 1-71.

*Example 1-71 VIPADYNAMIC statements for backup stack*

---

```
VIPADYNAMIC
;-----
; Set up Sysplex Distribution for FTP using BASEWLM algorithm -
;-----
VIPABACKUP 200 MOVE IMMED 255.255.255.0 10.20.10.1 ;FTP
VIPADISTRIBUTE DEFINE SYSPLEXPORTS DISTMETHOD BASEWLM
                10.20.10.1   PORT 20 21
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Set up Sysplex Distribution for TN3270 using ROUNDROBIN -
;-----
VIPABACKUP 200 MOVE IMMED 255.255.255.0 10.20.10.21 ;TN3270 General
VIPADISTRIBUTE DEFINE DISTMETHOD ROUNDROBIN
                10.20.10.21   PORT 992
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Set up Sysplex Distribution for TN3270 using BASEWLM -
;-----
VIPABACKUP 200 MOVE IMMED 255.255.255.0 10.20.10.22 ;TN3270 Admin
VIPADISTRIBUTE DEFINE DISTMETHOD BASEWLM
                10.20.10.22   PORT 992
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Set up Sysplex Distribution for TN3270 using SERVERWLM -
;-----
VIPABACKUP 200 MOVE IMMED 255.255.255.0 10.20.10.23 ;TN3270 Payrol
VIPADISTRIBUTE DEFINE DISTMETHOD SERVERWLM
                10.20.10.23   PORT 992
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Distribute to 10.20.20.100 via IP routing ( viparoute) -
; Distribute to 10.20.20.101 via normal XCF (no viparoute) -
;-----
VIPAROUTE      DEFINE 10.20.20.100 10.20.1.230 ; sc30's static vipa
```

```
;;VIPAROUTE      DEFINE 10.20.20.101 10.20.1.241 ; sc31's static vipa

ENDVIPADYNAMIC
```

---

OMPROUTE statements added for D-XCF and D-VIPA support are shown below. Example 1-72 shows those for the primary stack.

*Example 1-72 OMPROUTE additional statements to support D-XCF and D-VIPA: for primary stack*

---

```
;
Global_Options Ignore_Undefined_Interfaces=yes;
;
; *****
; *Dynamic VIPA requirements
; *   Although VIPA interfaces are not participating in the OSPF
; *   protocol, they must be defined as an OSPF_INTERFACE so
; *   they will be advertised to the default router.
; *Do not specify name for dynamically created interfaces
; * (* wildcard for ip address is to allow dynamics to work...
; *   however this means that any address in the 10.20.10.*
; *   network that may be found on the stack will be
; *   matched to this interface statement...be cautious...
; *   the 10.20.10.* subnet should be dedicated to D-VIPA use.
; *****
OSPF_INTERFACE
  IP_Address=10.20.10.*
  Subnet_Mask=255.255.255.0
  Advertise_VIPA_Routes=HOST_ONLY
  MTU=1500
  Cost0=10
  Attaches_To_Area=0.0.0.0
  Router_Priority=0;
; *****
; *XCF Interfaces Created dynamically via DYNAMICXCF stmt in TCPIP
; *XCF Interfaces are point-to-multipoint interfaces
; *XCF Interfaces should not be advertised via OSPF, they are internal
; *   to the stack, and therefore external to OSPF
; *Do not specify name for dynamically created interfaces
; * (* wildcard for ip address is to allow dynamics to work...
; *   however this means that any address in the 10.20.20.*
; *   network that may be found on the stack will be
; *   matched to this interface statement...be cautious...
; *   the 10.20.20.* subnet should be dedicated to XCF use.
; *
; *Another way to accomplish all this is to just code the following stmt:
; *   Global_Options Ignore_Undefined_Interfaces=yes;
; *
; *****
INTERFACE
  IP_Address=10.20.20.*
  Subnet_Mask=255.255.255.0
  MTU=1500;
```

---

Example 1-73 on page 71 shows those for the backup stack.

*Example 1-73 OMPROUTE additional statements to support D-XCF and D-VIPA: for backup stack*

---

```
;
Global_Options Ignore_Undefined_Interfaces=yes;
;
```

```

; *****
; *Dynamic VIPA Range requirements
; *   Although VIPA interfaces are not participating in the OSPF
; *   protocol, they must be defined as an OSPF_INTERFACE so
; *   they will be advertised to the default router.
; *Do not specify name for dynamically created interfaces
; * (* wildcard for ip address is to allow dynamics to work...
; *   however this means that any address in the 10.20.10.*
; *   network that may be found on the stack will be
; *   matched to this interface statement...be cautious...
; *   the 10.20.10.* subnet should be dedicated to D-VIPA use.
; *****
OSPF_INTERFACE
  IP_Address=10.20.10.*
  Subnet_Mask=255.255.255.0
  Advertise_VIPA_Routes=HOST_ONLY
  MTU=1500
  Cost0=10
  Attaches_To_Area=0.0.0.0
  Router_Priority=0;
; *****
; *XCF Interfaces Created dynamically via DYNAMICXCF stmt in TCPIP
; *XCF Interfaces are point-to-multipoint interfaces
; *XCF Interfaces should not be advertised via OSPF, they are internal
; *   to the stack, and therefore external to OSPF
; *Do not specify name for dynamically created interfaces
; * (* wildcard for ip address is to allow dynamics to work...
; *   however this means that any address in the 10.20.20.*
; *   network that may be found on the stack will be
; *   matched to this interface statement...be cautious...
; *   the 10.20.20.* subnet should be dedicated to XCF use.
; *
; *Another way to accomplish all this is to just code the following stmt:
; * Global_Options Ignore_Undefined_Interfaces=yes;
; *
; *****
INTERFACE
  IP_Address=10.20.20.*
  Subnet_Mask=255.255.255.0
  MTU=1500;

```

---

### Verification for TN3270 servers with Sysplex Distributor

Because each of the TN3270 servers in this scenario runs as a standalone task, all of the verification tasks for a standalone TN3270 server apply. Refer to “Verification steps for the TN3270 server as a standalone task” on page 33.

A number of NETSTAT displays can be used to show the status of Dynamic and Distributed VIPA connections. The format of the system NETSTAT command is:

```
D TCPIP,TCPIPb,N,command,option
```

For complete details on the NETSTAT command, refer to *z/OS V1R7.0 Communications Server: IP System Administrator's Commands*, SC31-8781.

The following additional tasks to verify sysplex distribution to TN3270 servers are discussed below:

- ▶ Use TELNET CONN displays to show TN3270 connections.
- ▶ Use NETSTAT VCRT to show dynamic VIPA connection routing table.

- ▶ Use NETSTAT VDPT to show dynamic VIPA destination port table.
- ▶ Use NETSTAT VIPADCFG to show current dynamic VIPA configuration.
- ▶ Use NETSTAT VIPADYN to show current dynamic VIPA and VIPAROUTE.

**Use TELNET CONN displays to show TN3270 connections**

In preparation for the following displays, we have connected two clients to the Dynamic VIPA 10.20.10.21 being distributed by SC30, which is running with stack profile PROFB30C and TN3270 profile TELNB30C. The D-VIPA 10.20.10.21 represents NetView on SC30 (SC30N). The distribution method for 10.20.10.21 port 992 is set to ROUNDROBIN for our test in order to show the result of distribution upon our two client connections. Using the TSO Telnet client on SC31, we connected to 10.20.10.21 port 922 (expecting to be mapped to NetView on SC30). Using the TSO Telnet client on SC32, we again connected to 10.20.10.21 port 992 (mapping to NetView on SC30).

Our LU naming convention includes the system name as part of the LU name. This helps us determine to which system the connection is made.

A display of the connections on SC30 in Example 1-74 and Example 1-76 on page 73 show CONN=91 from SC31 (10.20.1.241) mapped to NetView on SC30, with an LU name of SC30BS02, the S indicating the LU pool for secure port 992 as expected.

A display of the connections on SC31 in Example 1-75 and Example 1-77 on page 74 show CONN=8E from SC32 (10.20.2.222) mapped to NetView on SC30, with an LU name of SC31BS01, the S indicating the LU pool for secure port 992 as expected. The connection summary report for SC30 is shown in Example 1-74.

*Example 1-74 SC30 connection to Dynamic VIPA 10.20.10.21, summary*

```

RO SC30,D,TCPIP,TN3270B,T,CONN
EZZ6064I TELNET CONNECTION DISPLAY 236
      EN
CONN  TY IPADDR..PORT          LUNAME  APPLID  PTR LOGMODE
-----
00000091  ::FFFF:10.20.1.241..1029
                        SC30BS02 SC30N009  TA3 SNX32704
-----
----- PORT:   992  ACTIVE          PROF: CURR CONNS:    1
-----
4 OF 4 RECORDS DISPLAYED

```

The connection summary report for SC31 is shown in Example 1-75.

*Example 1-75 SC31 connection to Dynamic VIPA 10.20.10.21, summary*

```

RO SC31,D,TCPIP,TN3270B,T,CONN
EZZ6064I TELNET CONNECTION DISPLAY 660
      EN
CONN  TY IPADDR..PORT          LUNAME  APPLID  PTR LOGMODE
-----
0000008E  ::FFFF:10.20.2.222..1026
                        SC31BS01 SC30N008  TA3 SNX32704
-----
----- PORT:   992  ACTIVE          PROF: CURR CONNS:    1
-----
4 OF 4 RECORDS DISPLAYED

```

Detailed information about one single connection on SC30 is shown in Example 1-76.

*Example 1-76 SC30 connection to Dynamic VIPA with detailed information*

```

RO SC30,D,TCPIP,TN3270B,T,CONN,CONN=91,DET

```

```

EZZ6065I TELNET CONNECTION DISPLAY 252
CONNECTED: 00:52:12 10/15/2005 STATUS: SESSION ACTIVE
CLIENT IDENTIFIER FOR CONN: 0000091 SECLABEL: **N/A**
CLIENTAUTH USERID: **N/A**
HOSTNAME: NO HOSTNAME
CLNTIP..PORT: ::FFFF:10.20.1.241..1029
DESTIP..PORT: ::FFFF:10.20.10.21..992
LINKNAME: VIPL0A140A15
PORT: 992 QUAL: NONE
AFFINITY: TCPIP
STATUS: ACTIVE SECURE ACCESS: NON-SECURE
PROTOCOL: TN3270 DEVICETYPE: IBM-3278-4-E
TYPE: TERMINAL GENERIC
OPTIONS: -TET---- 3270E FUNCTIONS: *N/A*
NEWENV FUNCTIONS: --

LUNAME: SC30BS02
APPL: SC30N009
USERIDS RESTRICTAPPL: **N/A** EXPRESSLOGON: **N/A**
LOGMODES TN REQUESTED: SNX32704 APPL SPECIFIED: SNX32704
MAPPING TYPE: CONN IDENTIFIER
                OBJECT ITEM SPECIFIC OPTIONS
                **N/A**
                >*DEFLUS* -----
DEFLT APPL: DG GENERALUSER
                SC30N -----
USS TABLE: **N/A**
INT TABLE: **N/A**
PARMS:
PERSIS FUNCTION DIA SECURITY TIMERS MISC
(LMTGQAK) (OATSKTQSWHT) (DRF) (PCKLECXN2) (IKPSTS) (SMLT)
-----
***** **TSBTQ***T EC* BB**D**** **STS *DD* *DEFAULT
----- -T----- ----- *TGLOBAL
-M----- -S----- --F SSH----- *-ST- S--- *TPARMS
*M***** **TSBTQ***T ECF SSH*D**** **STS SDD* TP-CURR
PARMSGROUP: DG GENERALUSER
*----- -B----- ----- NOSSL
*M***** **TSBTQ***T ECF SBH*D**** **STS SDD* <-FINAL
37 OF 37 RECORDS DISPLAYED

```

Detailed information about one single connection on SC31 is shown in Example 1-77.

*Example 1-77 SC31 connection to Dynamic VIPA with detailed information*

---

```

RO SC31,D,TCPIP,TN3270B,T,CONN,CONN=8E,DET

```

```

EZZ6065I TELNET CONNECTION DISPLAY 662
CONNECTED: 00:51:50 10/15/2005 STATUS: SESSION ACTIVE
CLIENT IDENTIFIER FOR CONN: 000008E SECLABEL: **N/A**
CLIENTAUTH USERID: **N/A**
HOSTNAME: NO HOSTNAME
CLNTIP..PORT: ::FFFF:10.20.2.222..1026
DESTIP..PORT: ::FFFF:10.20.10.21..992
LINKNAME: VIPL0A140A15
PORT: 992 QUAL: NONE
AFFINITY: TCPIP
STATUS: ACTIVE SECURE ACCESS: NON-SECURE
PROTOCOL: TN3270 DEVICETYPE: IBM-3278-4-E
TYPE: TERMINAL GENERIC

```

```

OPTIONS: -TET---- 3270E FUNCTIONS: *N/A*
NEWENV FUNCTIONS: --
LUNAME: SC31BS01
APPL: SC30N008
USERIDS RESTRICTAPPL: **N/A** EXPRESSLOGON: **N/A**
LOGMODES TN REQUESTED: SNX32704 APPL SPECIFIED: SNX32704
MAPPING TYPE: CONN IDENTIFIER
                OBJECT ITEM SPECIFIC  OPTIONS
                **N/A**
                >*DEFLUS*                -----
DEFLT APPL: DG GENERALUSER
                SC30N                -----
USS TABLE: **N/A**
INT TABLE: **N/A**
PARMS:
PERSIS FUNCTION DIA SECURITY TIMERS MISC
(LMTGQAK) (OATSKTQSWHT) (DRF) (PCKLECXN2) (IKPSTS) (SMLT)
-----
***** **TSBTQ***T EC* BB**D***** **STS *DD* *DEFAULT
----- -T-----T --- ----- ----- ---- *TGLOBAL
-M----- -S----- --F SSH----- *--ST- S--- *TPARMS
*M***** **TSBTQ***T ECF SSH*D***** **STS SDD* TP-CURR
PARMSGROUP: DG GENERALUSER
*----- -B----- ----- ---- NOSSL
*M***** **TSBTQ***T ECF SBH*D***** **STS SDD* <-FINAL
37 OF 37 RECORDS DISPLAYED

```

### **Use NETSTAT VCRT to show dynamic VIPA connection routing table**

VCRT displays the dynamic VIPA connection routing table information.

For each table entry that represents an established dynamic VIPA connection or an affinity created by the passive-mode FTP, the DETAIL suboption additionally displays the policy rule, action information, and routing information. For each entry that represents an affinity created by the TIMEDAFFINITY parameter on the VIPADISTRIBUTE profile statement, it displays the preceding information plus the affinity-related information.

Example 1-78 shows the connections at the time the VCRT command was issued. Notice that the distributing stack knows about all of the connections because it is managing them.

#### **Example 1-78 NETSTAT VCRT on system SC30**

```

RO SC30,D TCPIP,TCPIPB,N,VCRT
EZD0101I NETSTAT CS V1R7 TCPIPB 282
DYNAMIC VIPA CONNECTION ROUTING TABLE:
DEST: 10.20.10.21..992
SOURCE: 10.20.1.241..1029
DESTXCF: 10.20.20.100
DEST: 10.20.10.21..992
SOURCE: 10.20.2.222..1026
DESTXCF: 10.20.20.101
2 OF 2 RECORDS DISPLAYED
END OF THE REPORT

```

Notice that the non-distributing stack shows only the connections that have been distributed to it, as seen in Example 1-79 on page 76.

*Example 1-79 NETSTAT VCRT on system SC31*

---

```
RO SC31,D TCPIP,TCPIPB,N,VCRT
EZD0101I NETSTAT CS V1R7 TCPIPB 664
DYNAMIC VIPA CONNECTION ROUTING TABLE:
DEST:      10.20.10.21..992
SOURCE:    10.20.2.222..1026
DESTXCF:   10.20.20.101
1 OF 1 RECORDS DISPLAYED
END OF THE REPORT
```

---

**Use NETSTAT VDPT to show dynamic VIPA destination port table**

VDPT displays the dynamic VIPA destination port table information.

If the DETAIL suboption is specified, the output will contain policy action information, target responsiveness values, and a WQ value (on a separate line). If DETAIL is not specified, the output will not contain policy action information or target responsiveness and WQ values.

Example 1-80 shows the port table entries at the time of issuing the VDPT command. SC30 is currently the distributor, so it shows the ports being distributed and whether there is a ready listener on the port.

**Note:** Notice that the TOTALCONN field indicates the total number of connections there have been since the distribution started for the port. It does *not* represent the *current* number of connections.

*Example 1-80 NETSTAT VDPT on system SC30*

---

```
RO SC30,D TCPIP,TCPIPB,N,VDPT
EZD0101I NETSTAT CS V1R7 TCPIPB 315
DYNAMIC VIPA DESTINATION PORT TABLE:
DEST:      10.20.10.1..20
DESTXCF:   10.20.20.100
TOTALCONN: 0000000000 RDY: 000 WLM: 04 TSR: 100
FLG: BASEWLM
DEST:      10.20.10.1..20
DESTXCF:   10.20.20.101
TOTALCONN: 0000000000 RDY: 000 WLM: 04 TSR: 100
FLG: BASEWLM
DEST:      10.20.10.1..21
DESTXCF:   10.20.20.100
TOTALCONN: 0000000000 RDY: 000 WLM: 04 TSR: 100
FLG: BASEWLM
DEST:      10.20.10.1..21
DESTXCF:   10.20.20.101
TOTALCONN: 0000000000 RDY: 000 WLM: 04 TSR: 100
FLG: BASEWLM
DEST:      10.20.10.21..992
DESTXCF:   10.20.20.100
TOTALCONN: 0000000002 RDY: 001 WLM: 01 TSR: 100
FLG: ROUNDROBIN
DEST:      10.20.10.21..992
DESTXCF:   10.20.20.101
TOTALCONN: 0000000001 RDY: 001 WLM: 01 TSR: 100
FLG: ROUNDROBIN
DEST:      10.20.10.22..992
DESTXCF:   10.20.20.100
TOTALCONN: 0000000000 RDY: 001 WLM: 04 TSR: 100
```

```

FLG: BASEWLM
DEST:      10.20.10.22..992
DESTXCF:   10.20.20.101
TOTALCONN: 0000000000 RDY: 001 WLM: 04 TSR: 100
FLG: BASEWLM
DEST:      10.20.10.23..992
DESTXCF:   10.20.20.100
TOTALCONN: 0000000000 RDY: 001 WLM: 16 TSR: 100
FLG: SERVERWLM
DEST:      10.20.10.23..992
DESTXCF:   10.20.20.101
TOTALCONN: 0000000000 RDY: 001 WLM: 15 TSR: 100
FLG: SERVERWLM
10 OF 10 RECORDS DISPLAYED
END OF THE REPORT

```

---

SC31 is not a distributor at the moment, therefore it shows no information, as seen in Example 1-81.

*Example 1-81 NETSTAT VDPT on system SC31*

```

RO SC31,D TCPIP,TCPIPB,N,VDPT
EZD0101I NETSTAT CS V1R7 TCPIPB 666
DYNAMIC VIPA DESTINATION PORT TABLE:
0 OF 0 RECORDS DISPLAYED
END OF THE REPORT

```

---

**Use NETSTAT VIPADCFG to show current dynamic VIPA configuration**

VIPADCFG displays the current dynamic VIPA configuration information from the perspective of the stack on which the command is entered.

Examples of VIPADCFG showing configuration information follow.

The primary distributor shows VIPA DEFINE, RANGE, DISTRIBUTE, and ROUTE sections, as shown in Example 1-82.

*Example 1-82 NETSTAT VIPADCFG on system SC30*

```

RO SC30,D TCPIP,TCPIPB,N,VIPADCFG
EZD0101I NETSTAT CS V1R7 TCPIPB 351
DYNAMIC VIPA INFORMATION:
VIPA DEFINE:
  IPADDR/PREFIXLEN: 10.20.10.1/24
    MOVEABLE: IMMEDIATE SRVMGR: NO
  IPADDR/PREFIXLEN: 10.20.10.21/24
    MOVEABLE: IMMEDIATE SRVMGR: NO
  IPADDR/PREFIXLEN: 10.20.10.22/24
    MOVEABLE: IMMEDIATE SRVMGR: NO
  IPADDR/PREFIXLEN: 10.20.10.23/24
    MOVEABLE: IMMEDIATE SRVMGR: NO
VIPA RANGE:
  IPADDR/PREFIXLEN: 10.20.10.240/28
    MOVEABLE: NONDISR
VIPA DISTRIBUTE:
  DEST:      10.20.10.1..20
  DESTXCF:   10.20.20.100
  SYSPT:     YES TIMAFF: NO   FLG: BASEWLM
  DEST:      10.20.10.1..20
  DESTXCF:   10.20.20.101

```

```

      SYSPT:  YES  TIMAFF: NO   FLG: BASEWLM
DEST:      10.20.10.1..21
  DESTXCF: 10.20.20.100
      SYSPT:  YES  TIMAFF: NO   FLG: BASEWLM
DEST:      10.20.10.1..21
  DESTXCF: 10.20.20.101
      SYSPT:  YES  TIMAFF: NO   FLG: BASEWLM
DEST:      10.20.10.21..992
  DESTXCF: 10.20.20.100
      SYSPT:  NO   TIMAFF: NO   FLG: ROUNDROBIN
DEST:      10.20.10.21..992
  DESTXCF: 10.20.20.101
      SYSPT:  NO   TIMAFF: NO   FLG: ROUNDROBIN
DEST:      10.20.10.22..992
  DESTXCF: 10.20.20.100
      SYSPT:  NO   TIMAFF: NO   FLG: BASEWLM
DEST:      10.20.10.22..992
  DESTXCF: 10.20.20.101
      SYSPT:  NO   TIMAFF: NO   FLG: BASEWLM
DEST:      10.20.10.23..992
  DESTXCF: 10.20.20.100
      SYSPT:  NO   TIMAFF: NO   FLG: SERVERWLM
DEST:      10.20.10.23..992
  DESTXCF: 10.20.20.101
      SYSPT:  NO   TIMAFF: NO   FLG: SERVERWLM
VIPA ROUTE:
  DESTXCF: 10.20.20.101
  TARGETIP: 10.20.1.241
END OF THE REPORT

```

The backup stack shows VIPA BACKUP, RANGE, DISTRIBUTE, and ROUTE sections, as shown in Example 1-83.

*Example 1-83 NETSTAT VIPADCFG on system SC31*

```

RO SC31,D TCPIP,TCPIPB,N,VIPADCFG
EZD0101I NETSTAT CS V1R7 TCPIPB 668
DYNAMIC VIPA INFORMATION:
VIPA BACKUP:
  IPADDR/PREFIXLEN: 10.20.10.1
    RANK: 200 MOVEABLE:          SRVMGR:
  IPADDR/PREFIXLEN: 10.20.10.21
    RANK: 200 MOVEABLE:          SRVMGR:
  IPADDR/PREFIXLEN: 10.20.10.22
    RANK: 200 MOVEABLE:          SRVMGR:
  IPADDR/PREFIXLEN: 10.20.10.23
    RANK: 200 MOVEABLE:          SRVMGR:
VIPA RANGE:
  IPADDR/PREFIXLEN: 10.20.10.240/28
    MOVEABLE: NONDISR
VIPA DISTRIBUTE:
  DEST:      10.20.10.1..20
  DESTXCF:   10.20.20.100
    SYSPT:   YES  TIMAFF: NO   FLG: BASEWLM
  DEST:      10.20.10.1..20
  DESTXCF:   10.20.20.101
    SYSPT:   YES  TIMAFF: NO   FLG: BASEWLM
  DEST:      10.20.10.1..21
  DESTXCF:   10.20.20.100
    SYSPT:   YES  TIMAFF: NO   FLG: BASEWLM

```

```

DEST:      10.20.10.1..21
DESTXCF:   10.20.20.101
SYSPT:     YES  TIMAFF: NO   FLG: BASEWLM
DEST:      10.20.10.21..992
DESTXCF:   10.20.20.100
SYSPT:     NO   TIMAFF: NO   FLG: ROUNDROBIN
DEST:      10.20.10.21..992
DESTXCF:   10.20.20.101
SYSPT:     NO   TIMAFF: NO   FLG: ROUNDROBIN
DEST:      10.20.10.22..992
DESTXCF:   10.20.20.100
SYSPT:     NO   TIMAFF: NO   FLG: BASEWLM
DEST:      10.20.10.22..992
DESTXCF:   10.20.20.101
SYSPT:     NO   TIMAFF: NO   FLG: BASEWLM
DEST:      10.20.10.23..992
DESTXCF:   10.20.20.100
SYSPT:     NO   TIMAFF: NO   FLG: SERVERWLM
DEST:      10.20.10.23..992
DESTXCF:   10.20.20.101
SYSPT:     NO   TIMAFF: NO   FLG: SERVERWLM
VIPAROUTE:
DESTXCF:   10.20.20.100
TARGETIP:  10.20.1.230
END OF THE REPORT

```

---

**Use NETSTAT VIPADYN to show current dynamic VIPA and VIPAROUTE**

VIPADYN displays the current dynamic VIPA and VIPAROUTE information from the perspective of the stack on which the command is entered. There are two suboptions available to filter the output:

- ▶ DVIPA - Displays the current dynamic VIPA information only
- ▶ VIPAROUTE - Displays the current VIPAROUTE information only

Examples of VIPADYN showing Dynamic VIPA and VIPAROUTE information follow.

Example 1-84 shows SC30, Netstat VIPADYN: ftp and TN3270 DVIPA addresses.

*Example 1-84 NETSTAT VIPADYN on system SC30*

---

```

RO SC30,D TCP/IP,TCPIP,B,N,VIPADYN
EZD0101I NETSTAT CS V1R7 TCPIP 365
DYNAMIC VIPA:
IPADDR/PREFIXLEN: 10.20.10.1/24
STATUS: ACTIVE   ORIGIN: VIPADEFINE   DISTSTAT: DIST/DEST
IPADDR/PREFIXLEN: 10.20.10.21/24
STATUS: ACTIVE   ORIGIN: VIPADEFINE   DISTSTAT: DIST/DEST
IPADDR/PREFIXLEN: 10.20.10.22/24
STATUS: ACTIVE   ORIGIN: VIPADEFINE   DISTSTAT: DIST/DEST
IPADDR/PREFIXLEN: 10.20.10.23/24
STATUS: ACTIVE   ORIGIN: VIPADEFINE   DISTSTAT: DIST/DEST
VIPAROUTE:
DESTXCF: 10.20.20.101
TARGETIP: 10.20.1.241
RTSTATUS: ACTIVE
5 OF 5 RECORDS DISPLAYED
END OF THE REPORT

```

---

Example 1-85 on page 80 shows SC30, Netstat VIPADYN,DVIPA: filters on DVIPA only.

*Example 1-85 NETSTAT VIPADYN,DVIPA on system SC30*

---

```
RO SC30,D TCPIP,TCPIPB,N,VIPADYN,DVIPA
EZD0101I NETSTAT CS V1R7 TCPIPB 378
DYNAMIC VIPA:
  IPADDR/PREFIXLEN: 10.20.10.1/24
    STATUS: ACTIVE      ORIGIN: VIPADEFINE      DISTSTAT: DIST/DEST
  IPADDR/PREFIXLEN: 10.20.10.21/24
    STATUS: ACTIVE      ORIGIN: VIPADEFINE      DISTSTAT: DIST/DEST
  IPADDR/PREFIXLEN: 10.20.10.22/24
    STATUS: ACTIVE      ORIGIN: VIPADEFINE      DISTSTAT: DIST/DEST
  IPADDR/PREFIXLEN: 10.20.10.23/24
    STATUS: ACTIVE      ORIGIN: VIPADEFINE      DISTSTAT: DIST/DEST
4 OF 4 RECORDS DISPLAYED
END OF THE REPORT
```

---

Example 1-86 shows SC30, Netstat VIPADYN,VIPAROUTE: filters on viparoute only.

*Example 1-86 NETSTAT VIPADYN,VIPAROUTE on system SC30*

---

```
RO SC30,D TCPIP,TCPIPB,N,VIPADYN,VIPAROUTE
EZD0101I NETSTAT CS V1R7 TCPIPB 387
VIPA ROUTE:
  DESTXCF: 10.20.20.101
  TARGETIP: 10.20.1.241
  RTSTATUS: ACTIVE
1 OF 1 RECORDS DISPLAYED
END OF THE REPORT
```

---

Example 1-87 shows SC31, Netstat VIPADYN: ftp and TN3270 DVIPA addresses.

*Example 1-87 NETSTAT VIPADYN on system SC31*

---

```
RO SC31,D TCPIP,TCPIPB,N,VIPADYN
EZD0101I NETSTAT CS V1R7 TCPIPB 670
DYNAMIC VIPA:
  IPADDR/PREFIXLEN: 10.20.10.1/24
    STATUS: BACKUP      ORIGIN: VIPABACKUP      DISTSTAT: DEST
  IPADDR/PREFIXLEN: 10.20.10.21/24
    STATUS: BACKUP      ORIGIN: VIPABACKUP      DISTSTAT: DEST
  IPADDR/PREFIXLEN: 10.20.10.22/24
    STATUS: BACKUP      ORIGIN: VIPABACKUP      DISTSTAT: DEST
  IPADDR/PREFIXLEN: 10.20.10.23/24
    STATUS: BACKUP      ORIGIN: VIPABACKUP      DISTSTAT: DEST
VIPA ROUTE:
  DESTXCF: 10.20.20.100
  TARGETIP: 10.20.1.230
  RTSTATUS: ACTIVE
5 OF 5 RECORDS DISPLAYED
END OF THE REPORT
```

---

Example 1-88 shows SC31, Netstat VIPADYN,DVIPA: filters on DVIPA only.

*Example 1-88 NETSTAT VIPADYN,DVIPA on system SC31*

---

```
RO SC31,D TCPIP,TCPIPB,N,VIPADYN,DVIPA
EZD0101I NETSTAT CS V1R7 TCPIPB 672
DYNAMIC VIPA:
  IPADDR/PREFIXLEN: 10.20.10.1/24
    STATUS: BACKUP      ORIGIN: VIPABACKUP      DISTSTAT: DEST
```

```

IPADDR/PREFIXLEN: 10.20.10.21/24
STATUS: BACKUP      ORIGIN: VIPABACKUP      DISTSTAT: DEST
IPADDR/PREFIXLEN: 10.20.10.22/24
STATUS: BACKUP      ORIGIN: VIPABACKUP      DISTSTAT: DEST
IPADDR/PREFIXLEN: 10.20.10.23/24
STATUS: BACKUP      ORIGIN: VIPABACKUP      DISTSTAT: DEST
4 OF 4 RECORDS DISPLAYED
END OF THE REPORT

```

---

Example 1-89 shows SC31, Netstat VIPADYN,VIPAROUTE: filters on viparoute only.

*Example 1-89 NETSTAT VIPADYN,VIPAROUTE on system SC31*

```

RO SC31,D TCPIP,TCPIPB,N,VIPADYN,VIPAROUTE
EZD0101I NETSTAT CS V1R7 TCPIPB 674
VIPA ROUTE:
DESTXCF: 10.20.20.100
TARGETIP: 10.20.1.230
RTSTATUS: ACTIVE
1 OF 1 RECORDS DISPLAYED
END OF THE REPORT

```

---

### **Problem determination for TN3270 servers with Sysplex Distributor**

Refer to “Problem determination for TN3270 server as a standalone task” on page 47.

Refer to *z/OS V1R7.0 Communications Server: IP Diagnosis Guide*, GC31-8782.

If multiple TN3270 servers are used (for example, multiple TCP/IP stacks in a Sysplex Distributor environment), ensure each server uses unique LU names. Otherwise, the second server that uses the same LU name will be unable to establish a session. Either the OPEN ACB request will fail, or the cross-domain session request will fail.

## **1.4.4 Implementing Sysplex distribution with GR applications**

Multiple TN3270 servers can receive distributed connections from Sysplex Distributor. They can in turn send the connected sessions to an application that is an active member of a VTAM generic resource group.

The following topics discuss multiple TN3270 servers and implementing sysplex distribution with GR Applications:

- ▶ Implementation tasks for multiple TN3270 servers, SD, and GR
- ▶ Configuration examples for multiple TN3270 servers, SD, and GR
- ▶ Verification for multiple TN3270 servers, SD, and GR
- ▶ Problem determination for multiple TN3270 servers, SD, and GR

### **Implementation tasks for multiple TN3270 servers, SD, and GR**

Because each of the TN3270 servers in this scenario runs as a standalone task, all of the implementation tasks for a standalone TN3270 server apply. Refer to “Implementing the TN3270 server executing as a standalone task” on page 26.

The implementation tasks for multiple TN3270 servers with sysplex distribution apply as well. Refer to “Implementing multiple TN3270 servers with sysplex distribution (SD)” on page 66.

There are no additional tasks to implement sysplex distribution to TN3270 servers that point to applications participating in generic resources. The additional effort is on the application

side where generic resource structures have to be defined and prepared for use in the sysplex.

The VTAM start option, STRGR, must point to the generic resource structure name. Refer to these additional resources:

- ▶ *z/OS V1R7.0 Communications Server: SNA Operation, SC31-8779*
- ▶ *SNA in a Parallel Sysplex Environment, SG24-2113*

### Configuration examples for multiple TN3270 servers, SD, and GR

Example statements added to the two stacks and to the two TN3270 server configuration data sets are shown in Example 1-90 through Example 1-95 on page 85. The standalone task scenario was the base for this scenario. These statements were added to the base standalone task profiles to achieve this scenario.

For a complete listing of the started task procedures and profiles used for this scenario, see Appendix E, "Configuration files: Multiple TN3270 servers and sysplex distribution scenario" on page 339. The same files used for that scenario were used for this one as well. The following examples show only the changes made to the standalone scenario to create the environment for this scenario.

Example 1-90 shows primary stack sysplex enablement.

#### *Example 1-90 Sysplex enablement for primary stack*

---

```
GLOBALCONFIG
  SYSPLEXMONITOR DELAYJOIN NORECOVERY TIMERSECS 60
;
IPCONFIG
  SYSPLEXROUTING
  DYNAMICXCF 10.20.20.100 255.255.255.0 8
```

---

Example 1-91 shows primary stack Dynamic VIPA additions.

#### *Example 1-91 VIPADYNAMIC statements for primary stack*

---

```
VIPADYNAMIC

;-----
; Set up Sysplex Distribution for FTP using BASEWLM algorithm -
;-----
VIPADEFINE      MOVE IMMED 255.255.255.0 10.20.10.1 ;FTP
VIPADISTRIBUTE  DEFINE SYSPLEXPORTS DISTMETHOD BASEWLM
                10.20.10.1   PORT 20 21
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Set up Sysplex Distribution for TN3270 using ROUNDROBIN -
;-----
VIPADEFINE      MOVE IMMED 255.255.255.0 10.20.10.21 ;TN3270 General
VIPADISTRIBUTE  DEFINE DISTMETHOD ROUNDROBIN
                10.20.10.21   PORT 992
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Set up Sysplex Distribution for TN3270 using BASEWLM -
;-----
```

```

VIPADefINE      MOVE IMMED 255.255.255.0 10.20.10.22 ;TN3270 Admin
VIPADISTRIbUTE DEFINE DISTMETHOD BASEWLM
                10.20.10.22  PORT 992
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Set up Sysplex Distribution for TN3270 using SERVERWLM -
;-----
VIPADefINE      MOVE IMMED 255.255.255.0 10.20.10.23 ;TN3270 Payrol
VIPADISTRIbUTE DEFINE DISTMETHOD SERVERWLM
                10.20.10.23  PORT 992
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Distribute to 10.20.20.100 via normal XCF (no viparoute) -
; Distribute to 10.20.20.101 via IP routing ( viparoute) -
;-----
;;VIPAROUTE      DEFINE 10.20.20.100 10.20.1.230 ; sc30's static vipa
VIPAROUTE      DEFINE 10.20.20.101 10.20.1.241 ; sc31's static vipa

ENDVIPADYNAMIC

```

---

Example 1-92 shows backup stack sysplex enablement.

*Example 1-92 Sysplex enablement for backup stack*

```

GLOBALCONFIG
  SYSPLEXMONITOR DELAYJOIN NORECOVERY TIMERSECS 60
;
IPCONFIG
  SYSPLEXROUTING
  DYNAMICXCF 10.20.20.101 255.255.255.0 8

```

---

Example 1-93 shows backup stack Dynamic VIPA additions.

*Example 1-93 VIPADYNAMIC statements for backup stack*

```

VIPADYNAMIC
;-----
; Set up Sysplex Distribution for FTP using BASEWLM algorithm -
;-----
VIPABACKUP 200 MOVE IMMED 255.255.255.0 10.20.10.1 ;FTP
VIPADISTRIbUTE DEFINE SYSPLEXEXPORTS DISTMETHOD BASEWLM
                10.20.10.1  PORT 20 21
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Set up Sysplex Distribution for TN3270 using ROUNDROBIN -
;-----
VIPABACKUP 200 MOVE IMMED 255.255.255.0 10.20.10.21 ;TN3270 General
VIPADISTRIbUTE DEFINE DISTMETHOD ROUNDROBIN
                10.20.10.21  PORT 992
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Set up Sysplex Distribution for TN3270 using BASEWLM -
;-----

```

```

VIPABACKUP 200 MOVE IMMED 255.255.255.0 10.20.10.22 ;TN3270 Admin
VIPADISTRIBUTE DEFINE DISTMETHOD BASEWLM
                10.20.10.22  PORT 992
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Set up Sysplex Distribution for TN3270 using SERVERWLM -
;-----
VIPABACKUP 200 MOVE IMMED 255.255.255.0 10.20.10.23 ;TN3270 Payrol
VIPADISTRIBUTE DEFINE DISTMETHOD SERVERWLM
                10.20.10.23  PORT 992
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Distribute to 10.20.20.100 via IP routing ( viparoute) -
; Distribute to 10.20.20.101 via normal XCF (no viparoute) -
;-----
VIPAROUTE DEFINE 10.20.20.100 10.20.1.230 ; sc30's static vipa
;VIPAROUTE DEFINE 10.20.20.101 10.20.1.241 ; sc31's static vipa

ENDVIPADYNAMIC

```

Example 1-94 shows OMPROUTE additions for the primary stack for D-XCF and D-VIPA.

*Example 1-94 OMPROUTE additional statements to support D-XCF and D-VIPA: for primary stack*

```

;
Global_Options Ignore_Undefined_Interfaces=yes;
;
; *****
; *Dynamic VIPA requirements
; * Although VIPA interfaces are not participating in the OSPF
; * protocol, they must be defined as an OSPF_INTERFACE so
; * they will be advertised to the default router.
; *Do not specify name for dynamically created interfaces
; * (* wildcard for ip address is to allow dynamics to work...
; * however this means that any address in the 10.20.10.*
; * network that may be found on the stack will be
; * matched to this interface statement...be cautious...
; * the 10.20.10.* subnet should be dedicated to D-VIPA use.
; *****
OSPF_INTERFACE
  IP_Address=10.20.10.*
  Subnet_Mask=255.255.255.0
  Advertise_VIPA_Routes=HOST_ONLY
  MTU=1500
  Cost0=10
  Attaches_To_Area=0.0.0.0
  Router_Priority=0;
; *****
; *XCF Interfaces Created dynamically via DYNAMICXCF stmt in TCPIP
; *XCF Interfaces are point-to-multipoint interfaces
; *XCF Interfaces should not be advertised via OSPF, they are internal
; * to the stack, and therefore external to OSPF
; *Do not specify name for dynamically created interfaces
; * (* wildcard for ip address is to allow dynamics to work...
; * however this means that any address in the 10.20.20.*
; * network that may be found on the stack will be

```

```

; *      matched to this interface statement...be cautious...
; *      the 10.20.20.* subnet should be dedicated to XCF use.
; *
; *
; *Another way to accomplish all this is to just code the following stmt:
; *   Global_Options Ignore_Undefined_Interfaces=yes;
; *
; *
; *****
INTERFACE
    IP_Address=10.20.20.*
    Subnet_Mask=255.255.255.0
    MTU=1500;

```

---

Example 1-95 shows OMPROUTE additions for the backup stack for D-XCF and D-VIPA.

*Example 1-95 OMPROUTE additional statements to support D-XCF and D-VIPA: for backup stack*

---

```

;
Global_Options Ignore_Undefined_Interfaces=yes;
;
; *****
; *Dynamic VIPA Range requirements
; *   Although VIPA interfaces are not participating in the OSPF
; *   protocol, they must be defined as an OSPF_INTERFACE so
; *   they will be advertised to the default router.
; *Do not specify name for dynamically created interfaces
; * (* wildcard for ip address is to allow dynamics to work...
; *   however this means that any address in the 10.20.10.*
; *   network that may be found on the stack will be
; *   matched to this interface statement...be cautious...
; *   the 10.20.10.* subnet should be dedicated to D-VIPA use.
; *****
OSPF_INTERFACE
    IP_Address=10.20.10.*
    Subnet_Mask=255.255.255.0
    Advertise_VIPA_Routes=HOST_ONLY
    MTU=1500
    Cost0=10
    Attaches_To_Area=0.0.0.0
    Router_Priority=0;
; *****
; *XCF Interfaces Created dynamically via DYNAMICXCF stmt in TCP/IP
; *XCF Interfaces are point-to-multipoint interfaces
; *XCF Interfaces should not be advertised via OSPF, they are internal
; *   to the stack, and therefore external to OSPF
; *Do not specify name for dynamically created interfaces
; * (* wildcard for ip address is to allow dynamics to work...
; *   however this means that any address in the 10.20.20.*
; *   network that may be found on the stack will be
; *   matched to this interface statement...be cautious...
; *   the 10.20.20.* subnet should be dedicated to XCF use.
; *
; *
; *Another way to accomplish all this is to just code the following stmt:
; *   Global_Options Ignore_Undefined_Interfaces=yes;
; *
; *
; *****
INTERFACE
    IP_Address=10.20.20.*
    Subnet_Mask=255.255.255.0
    MTU=1500;

```

---

See Appendix E, “Configuration files: Multiple TN3270 servers and sysplex distribution scenario” on page 339, for a complete listing of the started task procedures and profiles used for this scenario.

### Verification for multiple TN3270 servers, SD, and GR

Because each of the TN3270 servers in this scenario runs as a standalone task, all of the verification tasks for a standalone TN3270 server apply. Refer to “Verification steps for the TN3270 server as a standalone task” on page 33.

The verification tasks for multiple TN3270 servers with sysplex distribution apply as well. Refer to “Verification for TN3270 servers with Sysplex Distributor” on page 72.

The additional tasks to verify sysplex distribution to TN3270 servers that point to applications participating in generic resources are discussed here. Because the generic resources function is implemented by VTAM, the commands used to display GR information are VTAM display commands and application-specific commands.

The following methods are discussed:

- ▶ Use Display VTAMOPTS for STRGR to verify GR is active.
- ▶ Use Display RSCLIST,TYPE=GENERIC to list all GR resources.
- ▶ Use Display ID=grname to show GR group members and their statuses.
- ▶ Use Display GRAFFIN to show GR affinities.
- ▶ Use Modify GR to remove an application from the GR structure.

#### **Use Display VTAMOPTS for STRGR to verify GR is active**

Display the setting of the VTAM start option, STRGR, to determine if generic resources support is active, as shown in Example 1-96.

*Example 1-96 Display VTAMOPTS, OPT=STRGR to show the setting*

---

```
D NET,VTAMOPTS,OPT=STRGR
  IST097I DISPLAY ACCEPTED
  IST1188I VTAM CSV1R7 STARTED AT 00:31:22 ON 10/09/05
  IST1349I COMPONENT ID IS 5695-11701-170
  IST1348I VTAM STARTED AS INTERCHANGE NODE
  IST1189I STRGR      = ISTGENERIC
  IST314I END
```

---

#### **Use Display RSCLIST,TYPE=GENERIC to list all GR resources**

Display all generic resources known locally (type GENERIC USERVAR) and in the sysplex (type GENERIC RESOURCE), as shown in Example 1-97.

*Example 1-97 Display RSCLIST,TYPE=GENERIC shows known generic resources group names*

---

```
D NET,RSCLIST,ID=*,IDTYPE=GENERIC
  IST097I DISPLAY ACCEPTED
  IST350I DISPLAY TYPE = RSCLIST
  IST1417I NETID      NAME      STATUS      TYPE      MAJNODE
  IST1418I USIBMSC    CICSCLPO ACT/S      GENERIC RESOURCE  **NA**
  IST1418I USIBMSC    CICSCLUO ACT/S      GENERIC RESOURCE  **NA**
  IST1418I USIBMSC    CICSLUTO ACT/S      GENERIC RESOURCE  **NA**
  IST1418I USIBMSC    CICSLUT1 ACT/S      GENERIC RESOURCE  **NA**
  IST1454I 4 RESOURCE(S) DISPLAYED FOR ID=*
  IST314I END
```

---

## Use Display ID=gname to show GR group members and their statuses

The Display ID=gname command shows all known members of the GR group:

- ▶ Member name
- ▶ Owing CP name
- ▶ Whether the resource is currently available to be selected during resolution:
  - NO indicates that the generic resource is on an end node that does not have a CP-CP session with its network node server, and is therefore not selectable.
  - YES indicates the resource is selectable.
  - DEL indicates that the resource has deleted itself as a generic resource and is not selectable. If you need to fully delete the generic resource from VTAM and the generic resource coupling facility structure, the application's ACB must be closed and the MODIFY GR DELETE command must be issued at every host in the sysplex.

Examples of the Display ID=gname command are shown in Example 1-98.

*Example 1-98 Display ID=GRname shows all members of the GR group*

---

```
D NET, ID=CICSCLP0
  IST097I DISPLAY ACCEPTED
  IST075I NAME = CICSCLP0, TYPE = GENERIC RESOURCE
  IST1359I MEMBER NAME      OWNING CP   SELECTABLE  APPC
  IST1360I USIBMSC.CICXUU1  CP2NODE    YES         NO
  IST1360I USIBMSC.CICXUU2  CP4NODE    YES         NO
  IST1360I USIBMSC.CICXUU0  CP6NODE    YES         NO
  IST314I END

D NET, ID=CICSCLP0, IDTYPE=GENERIC
  IST097I DISPLAY ACCEPTED
  IST075I NAME = CICSCLP0, TYPE = GENERIC RESOURCE
  IST1359I MEMBER NAME      OWNING CP   SELECTABLE  APPC
  IST1360I USIBMSC.CICXUU1  CP2NODE    YES         NO
  IST1360I USIBMSC.CICXUU2  CP4NODE    YES         NO
  IST1360I USIBMSC.CICXUU0  CP6NODE    YES         NO
  IST314I END
```

---

## Use Display GRAFFIN to show GR affinities

The DISPLAY GRAFFIN command displays affinity information for generic resources. Since affinities for TSO generic resources exist only temporarily during TSO logon processing, DISPLAY GRAFFIN does not display affinities for sessions with these types of resources. The display shows partner LUs, generic resource group name, and application member. The results show the partner LUs (whether terminal LUs or application LU6.2 partners) that are in session with participating applications that belong to the generic resource group.

The Display GRAFFIN command shows all GR information in Example 1-99.

*Example 1-99 Display GRAFFIN for all GR information*

---

```
D NET, GRAFFIN
  IST097I DISPLAY ACCEPTED
  IST350I DISPLAY TYPE = GENERIC AFFINITY
  IST1706I PARTNER NAME      GENERIC RESOURCE  MEMBER  ATTRIBUTES
  IST1707I USIBMSC.LGTDLU62  USIBMSC.CICSCLP0  CICXUU2  -VG--SL-
  IST1707I USIBMSC.TST69XPL  USIBMSC.CICSCLP0  CICXUU1  -VG--WL-
  IST1707I USIBMSC.LGTDLU62  USIBMSC.CICSLUTO  CICSZUPK -VG--SL-
  IST1707I USIBMSC.PRODLU01  USIBMSC.CICSLUTO  CICSZUPK -VG--SL-
  IST1707I USIBMSC.LGTDLU62  USIBMSC.CICSCLU0  CICSHGF1 -VG--SL-
  IST1707I USIBMSC.LGTDLU62  USIBMSC.CICSLUT1  CICSPPR3 -VG--SL-
```

---

```

IST1707I USIBMSC.TST41XPL USIBMSC.CICSCLUO CICSXUU0 -VG--WL-
IST1707I USIBMSC.TST68XPL USIBMSC.CICSCLP0 CICSXUU0 -VG--WL-
IST1707I USIBMSC.NVAS005 USIBMSC.CICSCLP0 CICSXUU0 -VG--W--
IST1707I USIBMSC.NVAS006 USIBMSC.CICSCLP0 CICSXUU1 -VG--W--
IST1707I USIBMSC.NVAS007 USIBMSC.CICSCLP0 CICSXUU2 -VG--W--
IST1707I USIBMSC.PRDO011 USIBMSC.CICSCLP0 CICSXUU2 -VG--W--
IST1707I USIBMSC.PRDO003 USIBMSC.CICSCLP0 CICSXUU1 -VG--W--
IST1707I USIBMSC.NVAS001 USIBMSC.CICSCLP0 CICSXUU0 -VG--W--
IST1707I USIBMSC.NVASF02 USIBMSC.CICSCLP0 CICSXUU2 -VG--W--
IST1707I USIBMSC.PRDO007 USIBMSC.CICSCLP0 CICSXUU1 -VG--W--
IST1707I USIBMSC.NVAS002 USIBMSC.CICSCLP0 CICSXUU2 -VG--W--
IST1707I USIBMSC.PRDO002 USIBMSC.CICSCLP0 CICSXUU2 -VG--W--
IST1707I USIBMSC.NVASF00 USIBMSC.CICSCLP0 CICSXUU1 -VG--W--
IST1707I USIBMSC.NVASF01 USIBMSC.CICSCLP0 CICSXUU2 -VG--W--
IST1707I USIBMSC.NVASF03 USIBMSC.CICSCLP0 CICSXUU2 -VG--W--
IST1707I USIBMSC.NVASF04 USIBMSC.CICSCLP0 CICSXUU1 -VG--W--
IST1707I USIBMSC.NVASF05 USIBMSC.CICSCLP0 CICSXUU0 -VG--W--
IST1707I USIBMSC.NVASF06 USIBMSC.CICSCLP0 CICSXUU0 -VG--W--
IST1707I USIBMSC.NVAS003 USIBMSC.CICSCLP0 CICSXUU1 -VG--W--
IST1707I USIBMSC.NVAS004 USIBMSC.CICSCLP0 CICSXUU1 -VG--W--
IST1454I 26 AFFINITIES DISPLAYED
IST314I END

```

---

LU specifies the name of the partner LU, as shown in Example 1-100. The name can be a network-qualified name.

*Example 1-100 Display GRAFFIN for partner LU*

```

D NET,GRAFFIN,LU=PRDO011
IST097I DISPLAY ACCEPTED
IST350I DISPLAY TYPE = GENERIC AFFINITY
IST1706I PARTNER NAME      GENERIC RESOURCE      MEMBER      ATTRIBUTES
IST1707I USIBMSC.PRDO011  USIBMSC.CICSCLP0    CICSXUU2   -VG--W--
IST1454I 1 AFFINITY DISPLAYED
IST314I END

```

---

GNAME specifies the generic resource name, as shown in Example 1-101. The name can be a network-qualified name.

*Example 1-101 Display GRAFFIN for GR group name*

```

D NET,GRAFFIN,GNAME=CICSCLP0
IST097I DISPLAY ACCEPTED
IST350I DISPLAY TYPE = GENERIC AFFINITY
IST1706I PARTNER NAME      GENERIC RESOURCE      MEMBER      ATTRIBUTES
IST1707I USIBMSC.LGTDLU62  USIBMSC.CICSCLP0    CICSXUU2   -VG--SL-
IST1707I USIBMSC.TST69XPL  USIBMSC.CICSCLP0    CICSXUU1   -VG--WL-
IST1707I USIBMSC.TST68XPL  USIBMSC.CICSCLP0    CICSXUU0   -VG--WL-
IST1707I USIBMSC.NVAS005   USIBMSC.CICSCLP0    CICSXUU0   -VG--W--
IST1707I USIBMSC.NVAS006   USIBMSC.CICSCLP0    CICSXUU1   -VG--W--
IST1707I USIBMSC.NVAS007   USIBMSC.CICSCLP0    CICSXUU2   -VG--W--
IST1707I USIBMSC.PRDO011   USIBMSC.CICSCLP0    CICSXUU2   -VG--W--
IST1707I USIBMSC.PRDO003   USIBMSC.CICSCLP0    CICSXUU1   -VG--W--
IST1707I USIBMSC.NVAS001   USIBMSC.CICSCLP0    CICSXUU0   -VG--W--
IST1707I USIBMSC.NVASF02   USIBMSC.CICSCLP0    CICSXUU2   -VG--W--
IST1707I USIBMSC.PRDO007   USIBMSC.CICSCLP0    CICSXUU1   -VG--W--
IST1707I USIBMSC.NVAS002   USIBMSC.CICSCLP0    CICSXUU2   -VG--W--
IST1707I USIBMSC.PRDO002   USIBMSC.CICSCLP0    CICSXUU2   -VG--W--
IST1707I USIBMSC.NVASF00   USIBMSC.CICSCLP0    CICSXUU1   -VG--W--
IST1707I USIBMSC.NVASF01   USIBMSC.CICSCLP0    CICSXUU2   -VG--W--

```

IST1707I	USIBMSC.NVASF03	USIBMSC.CICSCLP0	CICXUU2	-VG--W--
IST1707I	USIBMSC.NVASF04	USIBMSC.CICSCLP0	CICXUU1	-VG--W--
IST1707I	USIBMSC.NVASF05	USIBMSC.CICSCLP0	CICXUU0	-VG--W--
IST1707I	USIBMSC.NVASF06	USIBMSC.CICSCLP0	CICXUU0	-VG--W--
IST1707I	USIBMSC.NVAS003	USIBMSC.CICSCLP0	CICXUU1	-VG--W--

IST1454I 20 AFFINITIES DISPLAYED  
IST314I END

---

*Attributes* describes the attributes of the session the affinity represents. *Attributes* is an eight-byte character string that has the following meaning:

1. The first character is either P to indicate that the generic name has been resolved but the session is pending activation, or a hyphen (-) otherwise.
2. The second character is either V to indicate that the affinity will be cleaned up by VTAM when the session is terminated, or A to indicate that the application is responsible for deleting the affinity. Application-owned affinities might not be deleted when the session is terminated. An application-owned affinity will also be deleted when the application is terminated, if the affinity is not persistent (see the fourth attribute character).
3. The third character is either G to indicate that the session was started using the generic name, or A to indicate that the session was started using the application name.
4. The fourth character is either 6 to indicate the affinity will persist after application termination, or a hyphen (-) otherwise. If the affinity will persist it is the responsibility of the application to delete the affinity. An affinity can persist for one of the following reasons:
  - This is an LU6.1 session.
  - This is an LU6.2 SYNCPT session.
  - The application used the SETLOGON GNAMEADD AFFIN=APPL API command to request ownership of all affinities.
  - The application used the LUAFFIN=APPL parameter on the appropriate RAPI or APPCCMD API command to request ownership of this affinity. LUAFFIN=NOTAPPL will override the other three reasons.
5. The fifth character is either M to indicate that the generic resource application also supports MNPS, or a hyphen (-) otherwise. This affinity will not be deleted in a MNPS recovery scenario unless the recovery does not occur before the PSTIMER expires.
6. The sixth character indicates who created the affinity. The value will be one of the following:
  - V to indicate that VTAM resolved the generic name to an application name based on session count or by setting up a session directly to a member of a generic resource group.
  - W to indicate that the Workload Manager resolved the generic name to an application name based on system workload.
  - X to indicate that the generic resource resolution exit resolved the generic name to an application name.
  - S to indicate that the original resolver of the name is not known. This is most likely caused by a previous search request that did not cause an affinity to be created at the time of resolution. This may also occur due to such things as VTAM losing connectivity to the coupling facility, VTAM being re-IPLed, a structure failure of the generic resource coupling facility structure, or following an MNPS recovery.

7. The seventh character is either L to indicate that this affinity will be used for up to 10 minutes after the last session between the session partners ended, or a hyphen (-) otherwise. An affinity might used for this extended time if either of the following is true:
  - An LU6.2session is established without SYNCPT or limited resource.
  - An LU6.2 session is established, but the application specified LUAFFIN=NOTAPPL on the NIB for the OPNDST or OPNSEC.
8. The eighth character is not used and is always a hyphen (-).

### **Use Modify GR to remove an application from the GR structure**

The command is:

```
F NET,GR,GNAME=netid.generic_resource,OPTION=DELETE
```

The MODIFY GR command causes VTAM to delete information about a generic resource locally at this host and from the generic resource's coupling facility structure. If VTAM has lost access to the generic resource's coupling facility structure, local generic resource information can still be deleted.

**Note:** This command has dependencies that must be met for the command to succeed. See *z/OS V1R7.0 Communications Server: IP System Administrator's Commands*, SC31-8781, for complete details on removing generic resource information from the system.

### **Problem determination for multiple TN3270 servers, SD, and GR**

Refer to "Problem determination for TN3270 server as a standalone task" on page 47.

Refer to *z/OS V1R7.0 Communications Server: IP Diagnosis Guide*, GC31-8782.

If multiple TN3270 servers are used (for example, multiple TCP/IP stacks in a Sysplex Distributor environment), ensure that each server uses unique LU names. Otherwise, the second server that uses the same LU name will be unable to establish a session. Either the OPEN ACB request will fail or the cross-domain session request will fail.

# SYSLOGD

The syslog daemon (syslogd) is a server that writes messages from applications to log files. This chapter focuses on syslogd functions that are available in the z/OS V1R7 Communications server. To determine at what level a specific function was introduced, refer to *z/OS V1R7.0 Communications Server: New Function Summary*, GC31-8771.

The *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, contains comprehensive descriptions of the individual parameters for setting up syslogd. It is not the intent of this book to duplicate the information in the manual, but to complement it with practical implementation scenarios that can be useful in your environment. For complete details, we encourage you to review the documents referred to in 2.1.2, “For additional information” on page 94.

This chapter discusses the following.

Section	Topic
2.1, “Overview” on page 92	Discusses the basic concepts of syslogd
2.2, “Why syslogd is important” on page 95	Discusses key characteristics of syslogd and why it may be important in your environment.
2.3, “The common design scenarios for syslogd” on page 95	Presents commonly implemented syslogd design scenarios, their dependencies, advantages, considerations, and our recommendations
2.4, “How syslogd is implemented” on page 96	Presents selected implementation scenarios, tasks, configuration examples, and problem determination suggestions.

## 2.1 Overview

As illustrated in Figure 2-1, syslogd is one of the standard applications provided with the z/OS Communications Server.

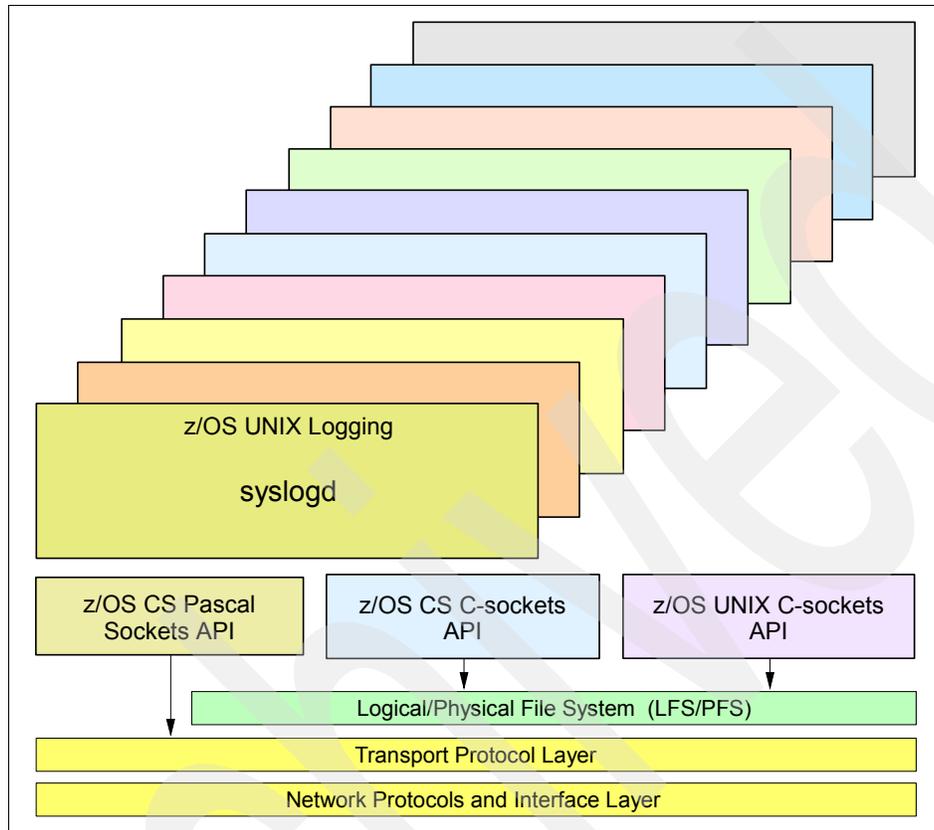


Figure 2-1 *syslogd application login services*

The syslogd daemon has the ability to receive messages from other systems via the UDP protocol, and can therefore act as a central repository of messages for a number of systems. However, using syslogd as a central repository for multiple systems is somewhat rare. More often, syslogd is run on each individual system and only logs messages for applications on that particular system.

### 2.1.1 Basic concepts

The syslogd daemon accepts messages from applications and writes the messages to the proper files or to the syslog daemon on another host as directed by the syslog configuration file. The relationship of syslogd to the applications for which it provides logging services is illustrated in Figure 2-2 on page 93.

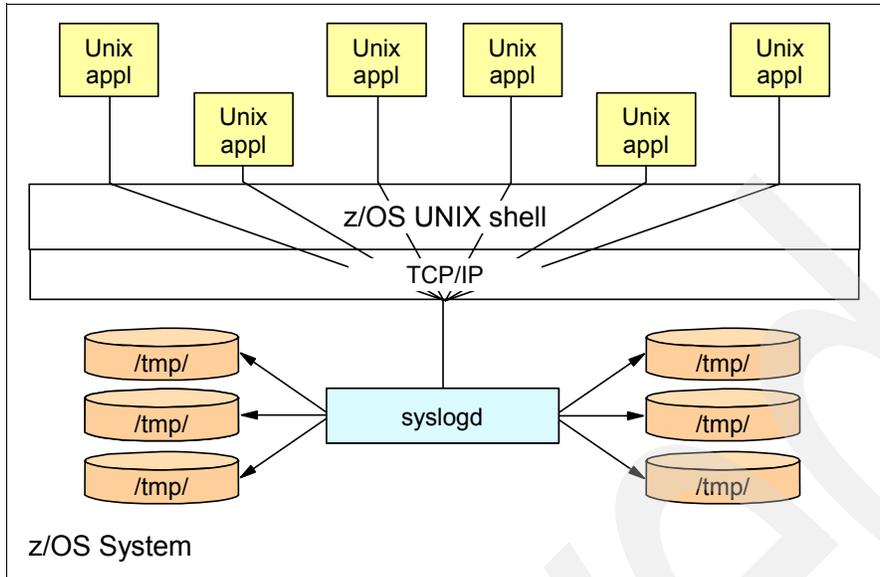


Figure 2-2 *syslogd relationship to applications for which it logs information*

The syslog daemon can be started via normal MVS JCL or as a UNIX shell command. It can also be stopped by an MVS console operator through a P command (STOP command) from the MVS console or from a UNIX shell kill command. When running, the daemon stores its process ID in the HFS file /etc/syslog.pid.

When the daemon is started and has finished initialization, a message will be written to the MVS console indicating the successful start. When the daemon terminates either due to an error condition or due to an operator stop command, a message will also be sent to the MVS console indicating the termination of the daemon.

SYSLOGD uses UDP packets for data transfer with the well-known port number 514. RFC 3164 describes the syslog protocol.

### syslogd facilities

syslogd uses the concept of facility names to group messages together. Table 2-1 shows a list of facilities, the definition of each facility, and a list of applications in each facility.

Table 2-1 *Facilities*

Facility name	Definition	Applications
daemon	Messages generated by generic server applications (daemons)	AT-TLS, ftpd, named, oportmap, orexecd, orshd, nslapm2, pagent, pwchange command, pwtokey command, sntpd, osnmpd, syslogd, trmd, trapfwd, TCP/IP SNMP subagent, TN3270 SNMP subagent
auth/authpriv	Messages generated by authorization processes	AT-TLS, orexecd, orshd, otelnetd
user	Messages generated by a generic process	dhcpsd, omproute, tftpd, timed
mail	Messages generated by the mail system	popper, sendmail

Facility name	Definition	Applications
news	Messages generated by the news system	No applications shipped by z/OS Communications Server
uucp	Messages generated by the UUCP system	The uucp command
cron	Messages generated by the cron daemon	The cron daemon
lpr	Messages generated by the z/OS UNIX lpr command	The z/OS UNIX lpr command
local0-7	Messages generated by specific local servers.	iked (local4), otelnetd (local1)
mark	Messages generated by syslogd time marks	syslogd

### syslogd configuration file

syslogd processing is controlled by a configuration file, usually named `/etc/syslog.conf`. A sample syslogd configuration file is included in *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775. The syslogd configuration file allows you to separate messages based on the user ID of the application generating the message, job name of the application generating the message, facility used by the application, and priority of the message generated by the application.

### syslogd parameters

syslogd has many parameters that can be specified on the command line. The command line parameters are documented in detail in *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775. We highly recommend the use of the `-c` and `-i` parameters. The `-c` parameter allows syslogd to create directories and files as needed. By default, all files and directories must be created in advance. Some of the advanced file naming features found in syslogd require the use of `-c` so that the files can be created as needed. The `-i` parameter prevents syslogd from accepting UDP messages from the network. If you do not intend to collect messages from other systems, then a UDP socket is not required and `-i` should be specified.

### syslogd isolation

syslogd isolation refers to a particular configuration of syslogd that allows only particular job names to write log messages to particular syslogd facilities and disallows the logging of messages received over the network. The syslogd isolation feature is automatically enabled when job names are included as a filter option in the syslogd configuration file and when the `-i` syslogd parameter is specified at startup.

## 2.1.2 For additional information

For additional information, please refer to:

- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775
- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776
- ▶ RFC 3164

## 2.2 Why syslogd is important

Many applications included in the z/OS V1R7.0 Communications Server, other IBM applications, and third-party applications will log messages via syslogd. In order to organize and keep track of these messages, it is very important to configure syslogd.

## 2.3 The common design scenarios for syslogd

In this section we discuss the common design scenarios for syslogd.

### 2.3.1 Sending all messages to a single file

In this section we discuss a syslogd configuration that sends all messages to a single file. The file name will contain the date and will automatically shift to a new file once a day.

#### Dependencies

Prior to starting, syslogd requires an `/etc/syslog.conf` configuration file containing a single logging directive. In order to tell syslogd to switch to a new file name, a cron job needs to be created to send a signal to syslogd informing it that a new day has started and that it should reread the configuration file.

#### Advantages

This configuration can be set up in a matter of minutes and allows you to find out what is happening at a given time.

#### Considerations

Sending all messages to a single file makes it difficult to follow what is occurring in a single application over many hours.

### 2.3.2 Sending messages to different files based on job name

In this section we discuss a syslogd configuration where each application sends messages to a different file. Each file is stored in a directory that contains the date in the name of the directory. Every day, the files will shift to a new directory.

#### Dependencies

Prior to starting, syslogd requires an `/etc/syslog.conf` configuration file containing multiple logging directives, one per application.

#### Advantages

This configuration makes it very easy to find messages related to a particular application and follow the flow of events. This configuration also employs syslogd isolation by only allowing particular applications to write to syslogd facilities that should be reserved for system applications.

#### Considerations

This configuration makes it difficult to determine what is occurring system wide across all applications at a given point in time. This configuration also requires each job name to be specified in the `syslog.conf`. Any job name not explicitly coded will not be saved by syslogd.

### 2.3.3 Sending messages to different files and to a single file

In this section, we discuss combining the previous scenarios into one configuration.

#### Dependencies

Prior to starting, syslogd requires an `/etc/syslog.conf` configuration file containing multiple logging directives, one per application, and one additional directive identifying the file that will log all message in a single location. In order to use file management scripts, you will need cron configured and running. Cron is documented in *z/OS V1R7.0 UNIX System Services Planning*, GA22-7800.

#### Advantages

This configuration makes it very easy to find messages related to a particular application and follow the flow of events. It also provides a complete picture of what is occurring on the system at a given point in time.

#### Considerations

This configuration consumes more DASD than other scenarios. However, the DASD considerations can be eliminated by automated management of the log files generated by syslogd. The configuration also requires that each job name be specified, but it is ensured that messages from a job name not explicitly coded in the configuration will, at a minimum, end up in the file that is logging all messages.

### 2.3.4 Recommendations

We recommend configuring syslogd to log to individual files based on job name and to also simultaneously log all messages to a single file. By using the combined scenario introduced in 2.3.3, "Sending messages to different files and to a single file" on page 96, we benefit from the advantages of each configuration and offset the considerations.

## 2.4 How syslogd is implemented

Based upon our recommendations from 2.3.4, "Recommendations" on page 96, we show implementation details for sending messages to different files and to a single file.

### 2.4.1 Sending messages to different files and to a single file

In this section we discuss the implementation tasks necessary to set up and run syslogd using a configuration that logs to different files based on job name and also logs each message to a single common file. In order to minimize DASD usage, we also discuss management techniques to prevent the z/OS UNIX file system from filling with outdated log files.

#### Implementation tasks

These tasks are:

1. Create an `/etc/syslog.conf` configuration file.
2. Create a crontab entry for syslogd and the management scripts.
3. Start syslogd.

### Create an /etc/syslog.conf configuration file

We recommend copying the /usr/lpp/tcpip/samples/syslog.conf to /etc/syslog.conf as a starting point. Copying of the sample configuration file is not required for our example shown in Example 2-1 to work, but will add a large number of comments to the beginning of the file that explains the syntax of the file. If you choose to copy the sample, then delete the last four lines of the configuration file, from the line that reads THIS EXAMPLE STATEMENT IS UNCOMMENTED until the end of file, and then add the lines shown in Example 2-1.

#### Example 2-1 Our /etc/syslog.conf configuration file

---

```
*.INETD*.*.* /var/log/%Y/%m/%d/inetd
*.FTP*.*.* /var/log/%Y/%m/%d/ftp
*.SYSLOGD*.*.* /var/log/%Y/%m/%d/syslogd
*.OMPROUTE*.*.* /var/log/%Y/%m/%d/omproute
*.SENDMAIL*.*.* /var/log/%Y/%m/%d/sendmail
*.NAMED*.*.* /var/log/%Y/%m/%d/named
# Add additional jobnames here as needed

# Send a copy of all message, regardless of jobname, to the file named msgs
*.* /var/log/%Y/%m/%d/msgs
```

---

### Create a crontab entry for syslogd

Issue the command OMVS from the TSO Ready prompt. From the z/OS UNIX shell issue the command **export EDITOR=oedit**, and then issue the command **crontab -e**. Inside the editor, add the lines shown in Example 2-2. Save the file, exit the editor, and issue the exit command to return to TSO.

**Important:** Cron must be configured and running in order to automatically run these scripts. Cron is documented in *z/OS V1R7.0 UNIX System Services Planning, GA22-7800*.

#### Example 2-2 Crontab entries

---

```
0 0 * * * kill -HUP `cat /etc/syslog.pid`
```

---

### Start syslogd

Add the lines in Example 2-3 to /etc/rc to start syslogd every time z/OS UNIX starts.

#### Example 2-3 /etc/rc entry to start syslogd

---

```
export _BPX_JOBNAME='syslogd'
/usr/sbin/syslogd -c -i &
```

---

Alternatively, you can use the started task in Example 2-4 to start syslogd.

#### Example 2-4 Started task for SYSLOGD

---

```
//SYSLOGD PROC
//SYSLOGD EXEC PGM=SYSLOGD,REGION=0K,TIME=NOLIMIT,
// PARM=('POSIX(ON) ALL31(ON)',
//      'ENVAR("TZ=EST5EDT")')
//SYSPRINT DD SYSOUT=*
//SYSIN DD DUMMY
//SYSERR DD SYSOUT=*
//SYSOUT DD SYSOUT=*
//CEEDUMP DD SYSOUT=*
```

---

## Verification

To verify that syslogd is working correctly, change into the directory that contains the log files and check the log files. Example 2-5 shows the output of a `/bin/ls` command that was issued while in our `/var/log/2005/10/23` directory.

*Example 2-5 Output of /bin/ls in our log directory*

---

```
# cd /var/log/2005/10/23
# ls -l
total 48
-rw----- 1 IBMUSER SYS1      0 Oct 23 21:04 ftp
-rw----- 1 IBMUSER SYS1     86 Oct 23 21:12 inetd
-rw----- 1 IBMUSER SYS1   9529 Oct 23 21:12 msgs
-rw----- 1 IBMUSER SYS1      0 Oct 23 21:04 named
-rw----- 1 IBMUSER SYS1   4468 Oct 23 21:10 omproute
-rw----- 1 IBMUSER SYS1      0 Oct 23 21:09 sendmail
-rw----- 1 IBMUSER SYS1      0 Oct 23 21:04 syslogd
```

---

Example 2-6 show the contents of one of our log files.

*Example 2-6 Contents of the omproute log file*

---

```
Oct 24 00:10:21 OMPROUTE omproute[83886100]: EZZ7800I OMPROUTE starting
Oct 24 00:10:22 OMPROUTE omproute[83886100]: EZZ7845I Established affinity with TCPCS
Oct 24 00:10:22 OMPROUTE omproute[83886100]: EZZ7817I Using default OSPF protocol 89
Oct 24 00:10:27 OMPROUTE omproute[83886100]: EZZ7817I Using default OSPF protocol 89
Oct 24 00:10:27 OMPROUTE omproute[83886100]: EZZ7838I Using configuration file:
/tmp/omproute/omproute-marc.cf
Oct 24 00:10:27 OMPROUTE omproute[83886100]: EZZ7890I Non-broadcast ignored when
OSPF_interface statement is a wildcard
Oct 24 00:10:27 OMPROUTE omproute[83886100]: EZZ7883I Processing interface from stack,
address 162.139.20.129, name VLINK, index 0, flags 4041
Oct 24 00:10:27 OMPROUTE omproute[83886100]: EZZ7883I Processing interface from stack,
address 162.139.20.250, name VLINK2, index 0, flags 4041
Oct 24 00:10:27 OMPROUTE omproute[83886100]: EZZ7883I Processing interface from stack,
address 9.42.105.88, name ETH1, index 1, flags 441
Oct 24 00:10:27 OMPROUTE omproute[83886100]: EZZ7883I Processing interface from stack,
address 172.21.0.1, name CTC12, index 2, flags 450
Oct 24 00:10:27 OMPROUTE omproute[83886100]: EZZ7883I Processing interface from stack,
address 10.10.1.3, name CTC13, index 3, flags 450
Oct 24 00:10:27 OMPROUTE omproute[83886100]: EZZ7883I Processing interface from stack,
address 9.9.9.31, name EZASAMEMVS, index 4, flags ffff8c50
```

---

## Problem determination

If a log file does not contain any messages, first make sure the job is running. If the job is running, restart syslogd and add `-u` as an additional parameter. The `-u` parameter will add user ID/job name information to the message. Once syslogd is running again with the `-u` parameter, check the `msgs` file to determine if the job-specific log file is empty because the job name does not match the job name specified in `/etc/syslog.conf`. Example 2-7 shows a section of our `msgs` file where `INETD` and `syslogd` were started with the wrong job name.

*Example 2-7 Entries in msgs file with incorrect job name*

---

```
Oct 23 21:07:45 MVS130/CS01    CS019  inetd[19]: FOMN0066 inetd terminating
Oct 23 21:09:33 MVS130/CS01    CS016  FSUM1220 syslogd: restart
Oct 23 21:09:33 MVS130/CS01    CS016  FSUM1232 syslogd: running non-swappable
```

---

The field immediately following the date appears as a result of the `-u` parameter and identifies the system and user ID that started the job. The next field also appears as a result of the `-u` parameter and identifies the job name. The next field after the job name is the beginning of the message. As you can see in Example 2-7 on page 98, `inetd` was incorrectly named `CS019` and `syslog` was incorrectly named `CS016`, which would explain why Example 2-5 on page 98 shows that the `inetd` and `syslogd` log files are empty.

For other problems, start `syslogd` with the `-d` parameter to enable a debug trace. Output from the debug trace will be sent to the `stdout` stream.

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# File Transfer Protocol

File Transfer Protocol (FTP) allows you to move files between any computers that support the TCP/IP-standard FTP protocols—mainframes, midrange systems, PC servers, and desktop systems. This chapter focuses on the FTP functions that are available in the z/OS V1R7 Communications server. To determine at what level a specific function was introduced, refer to *z/OS V1R7.0 Communications Server: New Function Summary*, GC31-8771.

The *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, and *z/OS V1R7.0 Communications Server: IP User's Guide and Commands*, SC31-8780, contain comprehensive descriptions of the individual parameters for setting up FTP. They also include step-by-step checklists and supporting examples. It is not the intent of this book to duplicate the information in the manuals, but to complement it with practical implementation scenarios that can be useful in your environment. For complete details, we encourage you to review the documents referred to in 3.1.4, “Additional information sources” on page 111.

This chapter discusses the following.

Section	Topic
3.1, “Overview” on page 102.	Discusses the basic concepts of FTP
3.2, “Why FTP is important” on page 111.	Discusses key characteristics of the FTP and why it may be important in your environment
3.3, “The common design scenarios for FTP” on page 112.	Presents commonly implemented FTP design scenarios, their dependencies, advantages, considerations, and our recommendations
3.4, “How FTP is implemented” on page 117.	Presents selected implementation scenarios, tasks, configuration examples, and problem determination suggestions

## 3.1 Overview

File Transfer Protocol is the name of the UNIX application and the protocol that allows you to transfer files in a TCP/IP network. The FTP protocol uses a client/server model and the z/OS V1R7.0 Communications Server ships with both an FTP server (FTPD) and an FTP client.

There are two machines involved in an FTP session, namely the local host, which is the client machine, and a remote host, which is the server. Using the FTP command and subcommands, you can sequentially access multiple hosts without leaving the FTP environment. The local host or FTP client is the TCP/IP host that initiates the FTP session. The FTP server is the TCP/IP host to which the client's session is established. This host provides the responses to the client's commands and subcommands. z/OS V1R7.0 Communications Server FTP includes translation facilities for ASCII/EBCDIC translation to support host file transfer to and from a variety of host platforms and operating systems.

As illustrated in “z/OS FTP client/server application services” on page 102, FTP is one of the standard applications provided with the z/OS Communications Server.

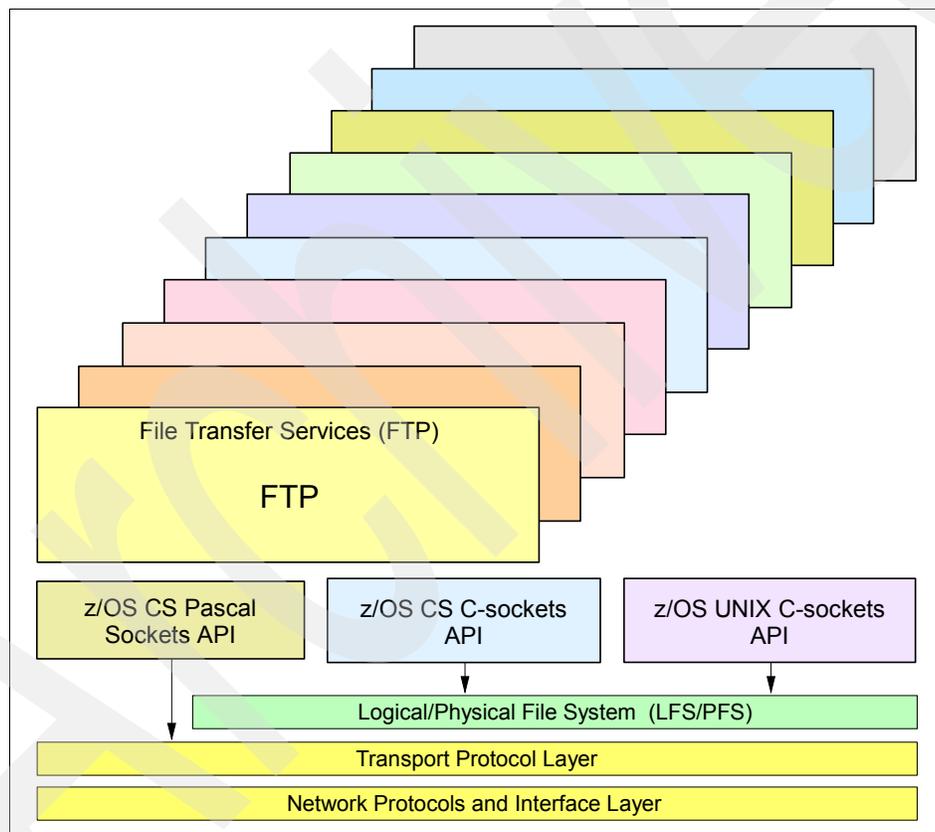


Figure 3-1 z/OS FTP client/server application services

### 3.1.1 Basic concepts

An FTP session is initiated when an FTP client connects to an FTP server using the TCP protocol. The FTP protocol requires the FTP server to use two TCP ports. One TCP port is called the control connection over which all control information, such as user ID and password, is transmitted. All FTP commands, subcommands, and responses are exchanged over this connection. Well-known port 21 is used as the default for the control connection port on the FTP server. The other TCP port is called the data connection, which is used for

transferring the contents of files based on the FTP client's requests. The output of the ls or dir FTP subcommands is also sent over this data connection. Well-known port 20 is used as the default for the data connection port on the FTP server. Refer to *z/OS V1R7.0 Communications Server: IP User's Guide and Commands*, SC31-8780, for details about FTP usage, commands, and subcommands.

During an FTP session, it is extremely important to keep track of which machine is the client and which is the server, because this determines whether you use a get command or a put command to move files. The get command is always used to copy files from the server to the client and the put command is used to copy files from the client to the server.

The relationship between the FTP client and FTP server is shown in Figure 3-2.

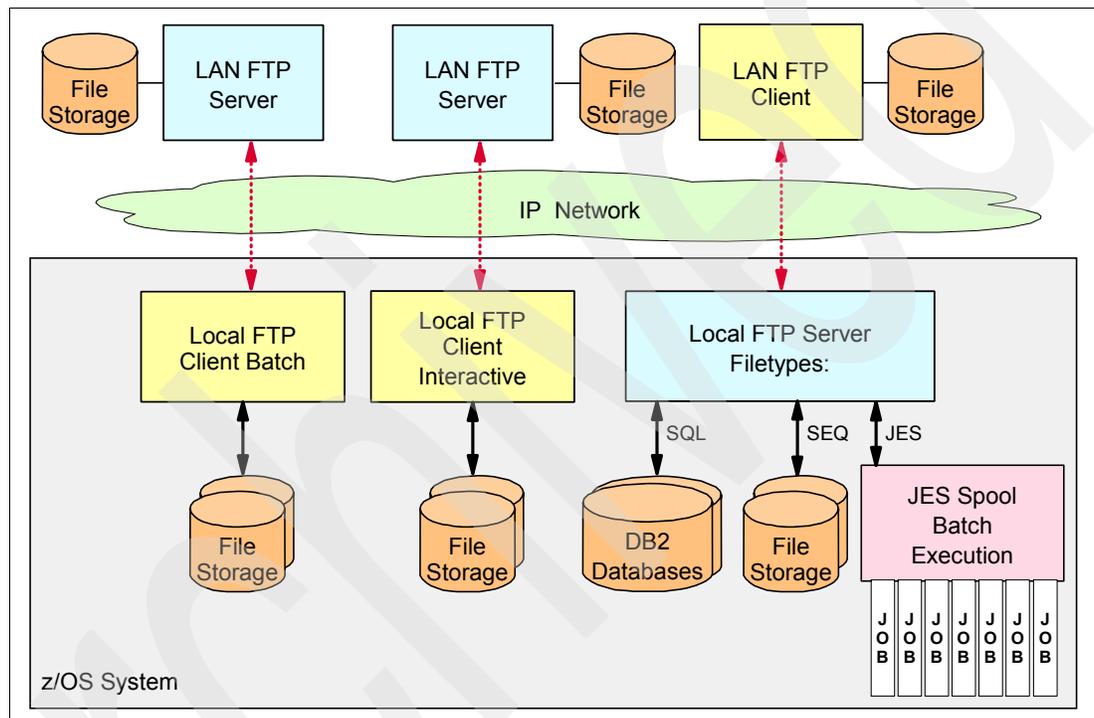


Figure 3-2 FTP client/server relationships

## Features of FTP

FTP in the z/OS V1R7.0 Communications Server includes the following features:

- ▶ Access to traditional MVS data sets (including PDS and PDS/E data sets).
- ▶ Access to files in the UNIX System Services file system.
- ▶ Support for MVS batch jobs using the JES file type.
- ▶ Support for SQL queries using the SQL file type.
- ▶ Translation tables supporting many different languages, including both single-byte character sets (SBCS), double-byte character sets (DBCS), and unicode character set 2 (UCS-2).
- ▶ Secure communications using Transport Layer Security (TLS) or Kerberos.
- ▶ Access control via support for user exits.
- ▶ Support for anonymous login.

- ▶ A customizable welcome banner, login message, and directory readme files. Access to traditional MVS data sets (including PDS and PDS/E data sets).
- ▶ The client can be invoked from TSO, from the UNIX system services shell, as a batch job, or by an application programming interface (API).
- ▶ Support for FTP proxy connections via a SOCKS server.

### Configuration files

The FTP server and client can each have its own optional FTP.DATA configuration data set. The z/OS Communications Server ships a sample FTP.DATA for the FTP server in SEZAINST(FTPDATA) and a sample for the FTP client in SEZAINST(FTPCLIENT). *z/OS V1R7.0 Communications Server: IP Configuration Reference, SC31-8776*, covers the configuration statements in detail and indicates which statements are appropriate for the server or the client.

### FTP server job name

The FTP server forks once at startup, and forks again each time a new connection is accepted. The job name of the initial address space is based on the started procedure. At all subsequent forks, a new job name is chosen in one of two ways:

- ▶ BPX\_JOBNAME
- ▶ Assigned by z/OS UNIX

#### ***BPX\_JOBNAME***

The BPX\_JOBNAME parameter can be specified in the started procedure. If specified, all forked job names will use the specified name.

#### ***Assigned by z/OS UNIX***

If the original job name is less than eight characters, then z/OS UNIX assigns forked job names by appending a number to the job name. For example, if a started procedure named FTPD is used to start the FTP server, then the initial job name will be FTPD. At each fork, the job name will be FTPDx, where x is a number between one and nine. If the initial job name is already eight characters long, then the job name does not change across forks.

## 3.1.2 Platform-specific features via SITE/LOCSITE commands

Each operating system has unique requirements for allocating files or data sets in its file system. These requirements differ so widely between operating systems that it has been impossible to develop a single protocol that embraces all requirements from all operating systems.

In order to cover all requirements, the FTP protocol implements a SITE command, which enables an FTP client to send site-specific parameters to the FTP server over the control connection.

When a user on your z/OS system starts the FTP client, a set of default local SITE parameters is in effect. The default values can be specified in the FTP.DATA data set. If an FTP.DATA data set cannot be found, a set of hard coded values is used. The user can change these parameters during the FTP session by using the LOCSITE command.

For details about the SITE, LOCSITE, and FTP.DATA client statement parameters, consult *z/OS V1R7.0 Communications Server: IP Configuration Reference, SC31-8776*.

## Data set attributes

When an FTP client issues a *put* to transfer a file to the OS/390 FTP server, the FTP server needs specific parameters in order to allocate a data set. These parameters include record format (RECFM), record length (LRECL), unit-type (UNIT), and blocksize (BLKSIZE), plus many others, depending on the specific operation requested. The FTP server has a set of default values for all the parameters it may need. The client can change many of these values for the current FTP session via the SITE command.

If you use the z/OS FTP client function and you retrieve a file from an FTP server somewhere in your IP network, the FTP client also needs a set of parameters similar to those of the z/OS FTP server, in order to allocate a data set in MVS. Again a set of default values exists for the z/OS FTP client, but a user may change these via a LOCSITE command.

You do not necessarily need to specify all the allocation attributes of an MVS data set; you may instead use the Storage Management System (SMS) of IBM Data Facility Systems Managed Storage. You have in both the SITE and the LOCSITE command an option to specify values for the three main SMS parameters: dataclass, mgmtclass, and storclass.

Data class (site/locsite dataclass= ) is a collection of data set allocation attributes, for example, space requirements, record format, data set type, or retention period.

Management class (site mgmtclass= ) is a collection of management attributes, for example, migration rules, backup frequency, or rules for release of unused space.

Storage class (site storclass= ) is a collection of service attributes, for example, availability requirements and requested storage subsystem response time.

Consult your storage administrator for a list of available SMS parameters in your installation.

## Directory mode or data set mode

The directory mode or data set mode specifies how the output from a directory command submitted to the z/OS FTP server should look. Working with FTP employs the notion of a directory and a hierarchy of directories. When MVS is the FTP server, the client still uses the directory notion and the server must transform this notion into the traditional MVS file system structure. The client can switch between the two modes by using the SITE command specifying either DIRECTORYMODE or DATASETMODE.

DATASETMODE is the normal MVS way of displaying MVS data set names. An example of this output is shown in Example 3-1.

### Example 3-1 Output of dir command in DATASETMODE

```
ftp> dir
200 Port request OK.
125 List started OK.
Volume Unit  Referred Ext Used Recfm Lrec1 BlkSz Dsorg Dsname
WTLSTG 3380K 05/13/96 1 10 FB      80 6160 P0 DB2.CNTL
WTLSTG 3380K 05/13/96 1 6  VB    4092 4096 PS DB2.OUTPUT
WTLSTG 3380K 05/13/96 1 2  FB      80 3120 P0 ESA4.ISPPROF
WTLSTG 3380K 05/13/96 1 9  FB      80 6160 P0 ISPF.CLIST
WTLSTG 3380K 05/13/96 1 10 FB      80 6160 P0 ISPF.ISPPLIB
WTLSTG 3380K 05/13/96 1 1  FB      80 6160 P0 ISPF.TEST.CLIST
WTLSTG 3380K 05/13/96 1 1  VB    136 23476 PS ISPF.TEST.WORKDSN
WTLSTG 3380K 05/13/96 1 2  FB      80 3120 P0 ISPFESA.ISPPROF
WTLSTG 3380K 05/13/96 1 1  VB    136 23476 PS PRINT
WTLSTG 3380K 05/13/96 1 8  VA     125 129 PS SPFLOG1.LIST
WTLSTG 3380K 05/13/96 1 1  FB      80 800  PS SPFTEMP1.CNTL
250 List completed successfully.
```

808 bytes received in 1.3 seconds (0 Kbytes/s)

---

However, we might also want output that more closely resembles the UNIX style by using `DIRECTORYMODE`. `DIRECTORYMODE` uses the value of your `TSOPREFIX` setting in RACF as your default directory. If you do not maintain TSO logon information in RACF, your user ID will be used as your default directory.

Each qualifier level in the data set name is considered a directory. A directory may contain data sets or subdirectories. A partitioned data set is considered a directory, and the individual members as files in that directory.

You may step down the hierarchy by using `CD` commands to name the next low-level qualifier you want to view. You may step up to the root by using `CD ..` commands.

An example of `DIRECTORYMODE` is shown in EXAMPLE.

*Example 3-2 Output of dir command in DIRECTORYMODE*

---

```
ftp> dir
200 Port request OK.
125 List started OK.
Volume Unit Referred Ext Used Recfm Lrec1 BlkSz Dsorg Dsname
Pseudo Directory DB2
Pseudo Directory ESA4
Pseudo Directory ISPF
Pseudo Directory ISPFESA
WTLSTG 3380K 05/13/96 1 1 VB 136 23476 PS PRINT
Pseudo Directory SPFLOG1
Pseudo Directory SPFTEMP1
250 List completed successfully.
493 bytes received in 0.84 seconds (0 Kbytes/s)
```

---

### Data type, structure, and mode

At first glance, it may seem to be a trivial matter to transfer files between different computer systems, but when you take a closer look, you soon discover a range of issues originating from the diversity of computer architectures represented in a typical IP network. Some operating systems use 7-bit ASCII to represent character data. Others use 8-bit ASCII or EBCDIC, just to mention the most obvious. Some operating systems organize files into records, while others treat files as continuous streams of data, in some situations without any encoded notion of record boundaries. (In such a case, it will be up to the program reading or writing the data to impose a structure onto the data stream.)

The FTP protocol deals to a great extent with these issues, but you, as a user of this protocol, have to select the proper options in order to let FTP transfer a file in such a way that it is usable on the receiving system.

FTP always transfers data in 8-bit bytes; this is called the *transfer size*. If the sending or receiving system uses another byte length, it is up to the FTP client and the FTP server to implement the proper conversion between local byte sizes and the FTP transfer size. When FTP transfers ASCII data, it always transfers it in 8-bit bytes, where the bits are used to encode the ASCII character according to a specific ASCII standard, which is called NVT-ASCII (Network Virtual Terminal ASCII as defined in the TELNET protocol). This implies that when you transfer ASCII type data between two ASCII hosts, a translation from the local ASCII representation to NVT-ASCII for transmission and back to the receiving hosts local ASCII representation always takes place.

When MVS is involved in an ASCII type transfer, MVS will translate the received NVT-ASCII into EBCDIC, and translate data to be transmitted from EBCDIC into NVT-ASCII.

When you request an FTP file transfer, you can characterize the transfer by means of three attributes: type, structure, and mode.

### **Data type**

Data type, also known as transfer type or representation type, indicates how the bits of data should be interpreted by the receiver. There are three values: ASCII, EBCDIC, and IMAGE.

**ASCII** When you set the data type to ASCII, the receiver knows that the data is character data and that each line of data is terminated via a control sequence of Carriage Control plus Line Feed (CRLF), which in ASCII is X'0D0A'. If MVS is the receiving side, data will be translated from NVT-ASCII to EBCDIC and the CRLF sequences will be removed from the data stream and substituted by traditional MVS record boundaries according to the current settings of the SITE/LOCSITE parameters: RECFM and LRECL. If RECFM is fixed, the data records will be padded with extra spaces in order to fill up a record. If MVS is the sending side, the data will be translated from EBCDIC into NVT-ASCII and, based on existing record boundaries, CRLF sequences will be constructed and inserted into the ASCII data stream. A data type of ASCII is the default data type in all FTP implementations.

**EBCDIC** A data type of EBCDIC means that the data transferred is EBCDIC data. In such a case, no translation to NVT-ASCII or from NVT-ASCII takes place in MVS. The 8-bit EBCDIC bytes are transferred as they are. If you transfer text data between two EBCDIC systems, a data type of EBCDIC is the most efficient way to transfer the data. Most ASCII hosts will reject a data transfer where you specify a data type of EBCDIC. Some will treat it as an ASCII transfer, but the point where the translation takes place is at their end of the FTP connection, and not in MVS.

**IMAGE** A data type of IMAGE means that the data will be transmitted as contiguous bits packed into the 8-bit FTP transfer byte size. No translation takes place, neither at the sending nor at the receiving side. You normally use this data type for binary data, such as program files. If you transfer text data between two similar ASCII hosts, it will often be more efficient to use an IMAGE data type instead of an ASCII data type. As the two systems use exactly the same ASCII representation, there is no need to impose the overhead of translating to and from NVT-ASCII.

Both the ASCII and EBCDIC data types have a second attribute called *format control*.

**Non-print** The text data does not include any vertical format control characters. This format control is the only one you will find in the MVS FTP implementation. When you set data type to ASCII, the format control defaults to non-print.

**TELNET** The text data includes TELNET control characters. This is not commonly used.

**CC** The text data includes Carriage Control (ASA) control characters, according to the FORTRAN implementation.

## Data structure

Structure refers to how the data is stored by the receiver. The three possible values are file, record, and page:

- File** The file has no internal structure and is considered to be a continuous sequence of bytes. File structure can be used with all transfer modes and data types, and is the most widely implemented.
- Record** The file is made up of sequential records. This is a relatively simple matter to deal with as long as we talk about text files. The ASCII data type with CRLF sequences can be seen as a special case of the record data structure, which in a sense is implied by the data type of ASCII. All data types are generally supported for record structure. In CS for z/OS IP, the explicit use of record structure is only supported with stream mode transfers. When record structure is explicitly used, each record is terminated by an end-of-record (EOR) sequence, which is X'FF01'. End-Of-File (EOF) is indicated by X'FF02'. If the data contains X'FF' bytes, each X'FF' byte will be transmitted as two bytes, X'FFFF', in order to preserve the original value. In CS for z/OS IP both the FTP server and the FTP client can support the record structure.
- Page** A third structure value exists, called page structure. It is not used in conjunction with MVS, and CS for z/OS IP does not support it, either in the FTP client or in the FTP server.

## Transfer mode

Transfer mode refers to the organization of the data as it is transmitted. The three possible values are stream, block, and compress.

- Stream** Data is transmitted as a stream of bytes. The data is passed with very little or no extra processing. With stream mode, the data type is used to determine if any processing at all should be applied to the data, for example, translation of text data or CRLF processing. There is no restriction on data type or data structure. If record structure is used, the end of file will be indicated via the EOF control sequence (X'FF02'). If file structure is used, the end of the file is indicated when the sending host closes the data connection. Stream mode is the default transfer mode, and the most commonly used.
- Block** In block mode, you transfer data as a series of data blocks. Each block is preceded by a header. The header contains a count field of the number of bytes in the block (excluding the header itself) and a descriptor code, which defines block attributes (last block in the file, last block in the record or restart marker). The FTP protocols do not impose any restrictions on either data type or structure used with block mode transfers. The actual FTP implementations do, however, impose restrictions of various kinds. In CS for z/OS IP, for example, the block mode transfer is only supported with a data type of EBCDIC. You may use block mode when you transfer files between S/370™ hosts. A file transferred between two MVS systems in block mode will preserve its record structure unchanged, including files with variable length records
- Compress** Data is transmitted in a compressed format. The compression algorithm is rather simple. It includes the ability to send replicated bytes in a two-byte sequence (maximum 128 replications), and to send a filler byte in a one-byte sequence (maximum 64 filler bytes). A filler byte is defined as *space* for ASCII or EBCDIC data types and as

binary zero for a data type of image. In CS for z/OS IP compressed mode requires a data type of EBCDIC.

Table 3-1 provides an overview of the supported combinations of data type, structure, and mode. Table 3-1 also provides cross references between mode, type, and structure. The various options are also discussed in greater detail in the following sections.

Table 3-1 Cross references between mode, type, and structure

Transfer modes	Data type			Data structure	
	ASCII	EBCDIC	Image	File	Record
<b>STREAM</b>	Yes	Yes	Yes	Yes	Yes
<b>BLOCK</b>	No	Yes	No	Yes	No
<b>COMPRESSED</b>	No	Yes	No	Yes	No

When you select among the options listed above, you have to consider the purpose of your file transfer:

- ▶ Are you going to transfer a file to a host, where the file will be processed by programs on that host? In that case, you have to select options that will result in a file that can be used by the target host. If the data is text, the originating host uses EBCDIC, and the target host uses ASCII, you have to use an ASCII data type and a stream transfer mode.
- ▶ Are you going to transfer a file to another host for intermediate storage only and later retrieve it again on the original host? In this case it is very important that you can invert the process, so the file you will end up with back on your original host is exactly like the file you started with. If it is text data, you may not need to translate between EBCDIC and ASCII, but you can use a BINARY data type instead.

### 3.1.3 Transferring MVS data sets to stream-oriented file systems

If you want to use a stream-oriented file system as intermediate storage for a record-oriented MVS file, you may have a problem, depending on the record format of the MVS data set you want to store and the data type you use. For ASCII data types, record boundaries do not impose problems. The record boundaries are preserved by means of CRLF (Carriage Return, Line Feed - 'X'0D0A') for OS/2® and DOS systems or just LF (Line Feed - 'X'0A') for UNIX systems. If such a data set is transferred from MVS to, for example, UNIX and back to MVS again, the CRLF or LF is used to rebuild the record boundaries and the data set will be identical to the one you originally had on MVS. This is true for both fixed length and variable length record data sets.

For BINARY or IMAGE transfer from MVS to a stream-oriented file system, the situation is slightly more complicated. When the records of an MVS data set are stored in a stream-oriented file system, the records are stored one after the other as one long stream of bytes, without any notion of the record boundaries from the MVS system.

If the original data set was a fixed length record data set, you can reconstruct this data set if you transfer the file back to MVS using the same logical record length as the original data set. The long stream of bytes will be chopped into records of exactly the length you specify, thereby reconstructing the same record boundaries as you had in the original data set.

If the original data set was a variable length record data set or a data set with undefined record format, you cannot use the above technique, as you have no knowledge of the varying length of each record in the original data set.

There are two ways in which you can move a variable record length file out of MVS and back into MVS again, preserving the record boundaries:

- ▶ Use the RDW option of the z/OS FTP client or z/OS FTP server.
- ▶ Use the record structure option.

**Note:** We strongly recommend that you use the record structure option. This is one of the standard file structures defined in RFC959. Both the FTP server and FTP client support it.

### Using the RDW option

If you use the FTP client or the FTP server to transfer a variable length record data set from MVS to a stream-oriented file system and you use the RDW option, the file stored on the stream-oriented file system will include the record descriptor words (RDWs) of each record in the original data set.

If the purpose of including the RDWs was to let an application program on the remote host work with the information in the file including the RDWs, you have accomplished what you wanted, but there may be situations in which you might want to get such a file back into MVS again. Unfortunately, the code in CS for z/OS IP that stores the data set on MVS DASD does not use the preserved RDWs to reconstruct record boundaries. Instead, the DCB information given in either the SITE or the LOCSITE command is used. You can implement a solution to this problem in the following way:

1. Use the z/OS FTP client or the z/OS FTP server to transfer a RECFM=V or VB data set to, for example, OS/2 using the BINARY, STREAM, and RDW option. This will give you the file on OS/2 with imbedded RDWs.
2. Transfer the file back to MVS using the BINARY, STREAM, and MVS SITE parameters of RECFM=U and BLKSIZE=some high value.
3. Create a program that, based on the imbedded RDWs, reconstructs the original record structure.
4. Take care if you use the RDW option with ASCII transfers. Transferring the file out of MVS will work without problems, but if you later want to transfer the file back into MVS, the ASCII-to-EBCDIC translation will also translate the RDWs, which may have unexpected results.

### Using the FTP record structure option

When you connect an FTP client to the z/OS FTP server, you can use the record structure option to transfer a variable length record data set from MVS to a stream-oriented file system without the need to deal with RDWs.

#### ***Retrieving a recfm=vb data set from the z/OS FTP server to a non-z/OS client***

To do this:

1. Connect your FTP client to the z/OS FTP server and set transfer mode to binary.
2. Issue a **dir** command and make a note of the record format (which should be VB), record length, and block size. You will need this information later if you wish to return this data set back to the z/OS FTP server.
3. Issue a **quote structure** command. This command will not be interpreted by the FTP client, but will be sent directly to the z/OS FTP server. The effect of this command is that the z/OS FTP server will send data to the FTP client with imbedded end-of-record sequences.
4. Issue a **get** command to copy your variable record length file from z/OS to the client. Because the **structure** command was sent in quotation marks, the client does not know about it and will receive and store the file as a binary stream of bytes, including the

imbedded EOR sequences. When you want to copy the file back into MVS again, connect your FTP client to the z/OS FTP server, set transfer mode to binary, and send the **quote** command with a **structure** command telling the z/OS FTP server to expect records with imbedded EORs.

### ***Sending a recfm=vb data set from a non-z/OS client to a z/OS FTP server***

To do this:

1. Connect your FTP client to the z/OS FTP server and set transfer mode to binary.
2. Issue a **quote structure** command. This command will not be interpreted by the FTP client, but will be sent directly to the z/OS FTP server. The effect of this command is that the z/OS FTP server will receive data from the FTP client and recognize the embedded end-of-record sequences.
3. Depending on your default SITE parameters, you may have to send a SITE command with record format and record length information to the z/OS FTP server before you issue your **put** for the file.
4. Issue a **put** command. Since the FTP client does not know about the record structure, it will transfer the file as a stream of bytes. The file still has the imbedded EOR sequences that will be interpreted by the z/OS FTP server, which will rebuild the original record boundaries.

While the technique above can be used to transfer the VB data set in binary mode, it is still difficult to use the contents of a file at the remote system, because the file received contains imbedded EOR sequences. Any manipulation of the file on the remote server must be careful to preserve the format of the file.

The FTP client included in the z/OS Communications Server can support the record structure option. Therefore you can easily transfer any VB files via structure mode between MVS systems.

### ***Transferring a recfm=vb data set between z/OS systems***

To do this:

1. Connect the z/OS FTP client to the z/OS FTP server and set transfer mode to binary.
2. Issue a **structure** command. Since both FTP server and client can recognize the **structure** command, you do not need to add the **quote** command in front for a z/OS-to-z/OS transfer. Both FTP server and client will recognize the file structure as record.
3. Issue a **put** or **get** command.

## **3.1.4 Additional information sources**

For additional information, please refer to:

- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775.
- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776.
- ▶ *z/OS V1R7.0 Communications Server: IP Diagnosis Guide*, GC31-8782.
- ▶ *z/OS V1R7.0 Communications Server: IP User's Guide and Commands*, SC31-8780.
- ▶ FTP is defined by RFC 959.

## **3.2 Why FTP is important**

FTP provides a fast and reliable method to transfer files in a TCP/IP network. FTP also allows for communication between platforms that have different character encodings and file

structures by hiding such details from the user. With a few simple FTP commands, one can easily transfer a file from one platform to another regardless of whether the two platforms are similar.

## 3.3 The common design scenarios for FTP

The following are common design scenarios for implementing FTP:

- ▶ FTP without security
- ▶ FTP with security
- ▶ Multiple FTP server instances in a multiple stack environment
- ▶ Single generic FTP server in a multiple stack environment
- ▶ Load balancing across FTP servers in a sysplex
- ▶ FTP client with SOCKS proxy protocol security
- ▶ FTP client via batch
- ▶ FTP client via the FTP client API

### 3.3.1 FTP without security

In this section we discuss FTP configured with common configuration options but without any security beyond user IDs and passwords.

#### Dependencies

Implementing FTP without security requires minor changes to the TCP/IP configuration, some definitions in the SERVAUTH SAF class, and an FTP.DATA data set. Starting syslogd prior to starting FTP is also highly recommended to manage messages from the FTP server.

#### Advantages

FTP running without security requires less overhead than FTP running with security.

#### Considerations

Without using z/OS Communications Server security capabilities, either you will be required to implement necessary security elsewhere (in your firewalls or routers, for example) or your data will be transmitted in the clear.

### 3.3.2 FTP with security

In this section we add additional security parameters to the FTP design described in 3.3.1, “FTP without security” on page 112. We enable various optional RACF profiles and additionally authenticate and encrypt the FTP session. The FTP server and client in the z/OS Communications Server supports TLS or Kerberos security. We recommend using TLS over Kerberos as TLS offers a higher level of security.

**Note:** FTP can also be made secure with z/OS Communications Server Application Transparent TLS (AT-TLS) or IP Security (IPSec). This section only discusses the TLS security built into FTP. AT-TLS and IPSec are discussed in *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 4 - Security and Policy*, SG24-7172.

#### ***Implicit versus explicit TLS connections***

An implicit TLS connection is one where the client connects to a nonstandard port and immediately performs TLS negotiation.

An explicit TLS connection is one where the client connects to the standard FTP server port (21) and immediately issues a command indicating that TLS should be enabled.

In our implementation of secure FTP in 3.4.2, “FTP with security” on page 123, we demonstrate the use of explicit TLS.

### **Dependencies**

In addition to the dependencies in 3.3.1, “FTP without security” on page 112, FTP with security requires additional statements in FTP.DATA and a key ring database with at least one certificate.

### **Advantages**

FTP with security provides a highly secure environment for the transmission of data.

### **Considerations**

The use of security requires more configuration and requires management of key rings. The use of TLS also adds overhead to the FTP transfer and requires an FTP client that supports TLS.

## **3.3.3 Multiple FTP server instances in a multiple stack environment**

In this section we discuss running multiple instances of the FTP server in a multiple stack environment.

### **Dependencies**

Multiple stacks and multiple FTP servers must be configured.

### **Advantages**

If you need two FTP servers that will be configured differently from each other, and want to run both FTP servers on a single system, then using multiple FTP servers on multiple stacks is one way to accomplish this goal. For example, if you want one LPAR to provide both a secure and insecure FTP server, then you could set up a basic FTP server to listen on one stack and another FTP server with security configured to listen on a different stack that is configured to use some of the security techniques discussed in *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 4 - Security and Policy*, SG24-7172.

You can use the `_BPXK_SETIBMOPT_TRANSPORT` environment variable to associate one FTP server with one stack. In each FTP server's started procedure, you will need to specify the job name of the stack that this particular FTP server listens on. For example, if you had an FTP server with a job name of FTPDA and a TCP/IP stack of TCPIPA, you would specify `_BPXK_SETIBMOPT_TRANSPORT=TCPIPA` in the started task for FTPDA.

### **Considerations**

Each FTP server must be configured individually on separate stacks. Each FTP server needs a separate address space. This results in many additional address spaces and higher CPU load.

The use of multiple TCP/IP stacks is not recommended. Using FTP across multiple LPARs on multiple systems will provide the same benefits as using FTP on multiple stacks. For example, setting up one sysplex to use secure stacks and secure FTP servers and setting up a different a different sysplex to use stacks and FTP servers without security is a more recommended approach with a number of additional benefits.

### 3.3.4 A single generic FTP server in a multiple stack environment

In this section we discuss starting a single FTP server to handle connections from multiple stacks.

#### Dependencies

Multiple stacks must be configured and active.

#### Advantages

If you need two stacks configured differently but only one FTP server, then this configuration is one way to accomplish that goal. For example, you could have one stack with a firewall and policies active, and one stack without a firewall and policies. This scenario differs from the scenario discussed in 3.3.3, “Multiple FTP server instances in a multiple stack environment” on page 113, in that only the stacks are different. One FTP configuration is capable of meeting the needs of either stack configuration.

This configuration has an additional advantage over the configuration discussed in 3.3.3, “Multiple FTP server instances in a multiple stack environment” on page 113: only one FTP instance needs to be configured.

#### Considerations

The same considerations mentioned in 3.3.3, “Multiple FTP server instances in a multiple stack environment” on page 113, apply to this configuration as well. Additional stacks require additional resources in terms of CPU load and memory load. The same configuration is best accomplished using multiple LPARs and sysplexes.

### 3.3.5 Load balancing FTP servers in a sysplex

This section provides an overview of executing multiple FTP servers using sysplex distribution to load balance between them. Based upon installation policies, the Sysplex Distributor will then direct connections to the best available FTP server.

For this scenario we use two system images. Each system uses one TCP/IP stack. Each of the stacks has one FTP server associated with it. The TCP/IP stack started task name is the same on both systems: TCPIPB. The FTPD server started task name is the same on both systems: FTPDB. We use system symbolics in the started task JCL to provide uniqueness where necessary.

On system SC30 we have:

- ▶ TCPIPB
- ▶ FTPDB

On system SC31 we have:

- ▶ TCPIPB
- ▶ FTPDB

We designed the two stacks involved to back each other up. We also designed the two FTP servers to back each other up. Even though it is not a requirement for a backup stack to distribute connections identically to the method of the primary stack, we designed our two stacks to do so. So when the primary stack fails, or otherwise relinquishes its distributor responsibilities, our backup stack will continue to distribute connections to the FTPD servers in identical fashion as the primary.

## Dependencies

In order to use FTP in a Sysplex Distributor environment, you need to configure FTP on each LPAR in the sysplex using the directions discussed in 3.3.1, “FTP without security” on page 112, or in 3.3.2, “FTP with security” on page 112, depending on whether you wish to use secure FTP.

### **Stack dependencies for multiple FTPD servers with SD**

Because sysplex distribution (SD) is being used in this scenario, all the functionality that a TCP/IP stack needs to support SD is required. Refer to *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 3 - High Availability, Scalability, and Performance*, SG24-7171, for a discussion on setting up a TCP/IP stack to support sysplex distribution. These requirements include:

- ▶ The system hardware and software required to support the Coupling Facility and XCF.
- ▶ XCFINIT=YES in VTAM, DYNAMICXCF in TCP/IP.
- ▶ An IP subnet and host IP addressing assigned to the XCF interfaces.
- ▶ If HiperSockets are implemented, HiperSockets use by XCF must be consistent
- ▶ Most of the parameters within GLOBALCONFIG, IPCONFIG, TCPCONFIG, and UDPCONFIG should be set the same on all participating stacks.

The multiple stacks must have Distributed Dynamic VIPA definitions added to support distribution to the multiple FTPD servers.

The VIPADYNAMIC block must be coded in the backup stack in such a way that it will distribute connections in a similar manner as the primary. Our scenario calls for an identical process.

The introduction of sysplex distribution adds the requirement for a new IP subnet for Distributed DVIP as though Dynamic VIPA has not already been implemented.

### **FTP server dependencies for multiple servers with SD**

Because the two FTP servers back each other up, they should be identically configured so they can treat all client connections the same. If they differ in any way, some or all clients could experience differences between their FTP sessions

## Advantages

Sysplex distribution provides multiple redundant resources that provide high availability. In our scenario all of the following are redundant resources participating in the high availability that sysplex distribution provides:

- ▶ System images
- ▶ Sysplex links
- ▶ TCP/IP stacks
- ▶ Stack interfaces
- ▶ Server applications (FTP servers in this case)

Sysplex distribution working with Workload Manager provides load balancing between the stacks and between the FTPD servers.

For more on the advantages of high availability and work load balancing, refer to those discussions in the following resources:

- ▶ *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 3 - High Availability, Scalability, and Performance*, SG24-7171
- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775

## Considerations

Implementing multiple, redundant TCP/IP stacks and multiple, redundant FTP servers adds to the clerical effort of systems personnel in maintaining equivalent configurations across all participating systems. The effort in keeping the configurations synchronized is sometimes underestimated or overlooked.

Planning and design is more complex, involving multiple departments. The necessity for cooperation between departments is sometimes underestimated or even unplanned. Mainframe systems and networking personnel must be aware of what the physical network requirements are.

The demand on IP subnets and IP addressing is increased by introducing sysplex distribution Dynamic VIPAs and Dynamic XCF.

Operations must be made aware of changes that sysplex distribution, multiple stacks, and multiple server applications introduce to the environment.

Automations and scheduling changes may be required. These issues are sometimes overlooked.

### 3.3.6 FTP client with SOCKS proxy protocol security

In this section we discuss the configuration changes necessary to add SOCKS server support to the FTP client we introduced in 3.3.1, “FTP without security” on page 112.

#### Dependencies

In addition to the dependencies discussed in 3.3.1, “FTP without security” on page 112, the FTP client with SOCKS requires a SOCKS server configuration file and an additional statement in FTP.DATA identifying the SOCKS server configuration file.

#### Advantages

Use of the FTP client with SOCKS allows users to contact FTP servers that are protected by a SOCKS firewall.

### 3.3.7 FTP client via batch

In this section we discuss running the FTP client as a batch job.

#### Dependencies

In addition to the dependencies discussed in 3.3.1, “FTP without security” on page 112, an FTP batch job requires JCL containing the FTP commands to be executed.

#### Advantages

Submitting batch FTP jobs allows non-interactive FTP sessions that run in the background.

#### Considerations

Batch FTP does not handle transient failures. For example, if there is a network problem, the FTP batch job will simply fail. If the network problem is resolved, the batch job must be resubmitted to complete the file transfer.

### 3.3.8 FTP client via the FTP client API

In this section we discuss the use of the FTP client API.

## Dependencies

An application using the FTP client API must be written in COBOL, C, Assembler, or PL/I. The *z/OS V1R7.0 Communications Server: IP Programmer's Guide and Reference*, SC31-8787, lists additional requirements of the application.

## Advantages

The FTP client API allows any application to directly invoke the functionality of the FTP client.

## Considerations

Similar to an FTP batch job, an application that uses the FTP client API must handle transient errors, or the FTP transfer will fail.

### 3.3.9 Recommendations

For users interested in FTP without security, we recommend the configuration discussed in 3.3.1, “FTP without security” on page 112.

For users interested in secure FTP, we recommend either using the configuration discussed in 3.3.2, “FTP with security” on page 112, or using a stack-wide security solution such as AT-TLS or IPsec (discussed in *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 4 - Security and Policy*, SG24-7172).

For users interested in load balancing across multiple LPARs we recommend load balancing, as discussed in 3.3.5, “Load balancing FTP servers in a sysplex” on page 114.

## 3.4 How FTP is implemented

Based upon our recommendations from 3.3.9, “Recommendations” on page 117, we show implementation details for the following scenarios:

- ▶ FTP without security
- ▶ FTP with security
- ▶ Load balancing FTP servers in a sysplex
- ▶ FTP client via batch
- ▶ FTP client via the client API

### 3.4.1 FTP without security

In this section we set up the FTP server and FTP client with settings we would expect to encounter in the typical installation. We set up the FTP server on one LPAR, and the FTP client on a different LPAR, and then use the FTP client to connect to the FTP server.

#### Implementation tasks

In order to use FTP we need to perform the following tasks.

##### **Client LPAR**

On the LPAR we will use for the FTP client, we need to create an FTP.DATA for the client.

##### **FTP.DATA for the client**

On the LPAR we will be using for the client, copy the sample FTP.DATA for the client from SEZAINST(FTPDATA) to your PARMLIB. Next, determine if you need to further customize FTPDATA for your installation. The *z/OS V1R7.0 Communications Server: IP Configuration*

*Reference*, SC31-8776, contains a description of all the FTP.DATA parameters. We used the supplied FTPCDATA without any additional changes. The FTP client uses the search order documented in *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776, to locate its FTP.DATA data set. We recommend that you use a SYSFTPD DD card in your TSO login procedure to ensure that you are using the correct FTP.DATA data set. The FTP client is now ready for use.

### **Server LPAR**

The remaining implementation tasks will be performed on the LPAR we will use for our FTP server:

1. Define SAF definitions for the FTP server.
2. Create an FTP.DATA for the server.
3. Create a catalogued procedure for the FTP server.
4. Add FTP to the AUTOLOG and PORT statements in PROFILE.TCPIP.
5. Create a port entry in /etc/services.
6. Configure syslogd.
7. Start the FTP server.

### **SAF definitions**

At a minimum, the following definitions are required to start and use FTP:

- ▶ The FTP catalogued procedure must be defined to the security program and added to the started class facility or started procedures table. The user ID associated with the task must have a UID of 0. If the FACILITY class is active, then the FTP user ID will need READ access to the BPX.DAEMON or BPX.POE profiles, if defined. If the FTP address space needs to be set to nonswappable, then the user ID will also require READ access to the FACILITY class resource BPX.STOR.SWAP. We used the same ID used by the TCP/IP stack to start FTPD.
- ▶ Any user that will log into FTP must have an OMVS segment defined in the security profile for that user ID.

**Important:** There may be additional security requirements in your environment if EZB.STACKACCESS, EZB.PORTACCESS, or EZB.NETACCESS controls are in use. *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, lists the optional security requirements. Access controls are discussed in *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 4 - Security and Policy*, SG24-7172.

### **FTP.DATA for the server**

First, copy the sample FTP.DATA for the server from SEZAINST(FTPDATA) to your PARMLIB. Next, determine if you need to further customize FTPDATA for your installation. The *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776, contains a description of all the FTP.DATA parameters. We used the sample FTPDATA, and simply uncommented the BANNER and ADMINEMAILADDR statements. The changes we made to the sample FTPDATA for our typical FTP server installation are shown in Example 3-3.

#### *Example 3-3 Changes to FTPDATA*

---

```
BANNER /etc/ftpbanner
ADMINEMAILADDRESS user@host.my.net
```

---

The contents of our /etc/banner file are shown in Example 3-4 on page 119. Note the /etc/ftpbanner file needs to be readable by the user ID that will start the FTP server. The user ID starting FTP is a root user so file permissions 700 (rwx-----) will provide sufficient access.

### Example 3-4 /etc/banner

```
*****
Welcome to the ITS0 FTP server

This system may be used for management
approved purposes only.

All transfers are logged.

Please report problems to %E
*****
```

### Catalogued procedure for the FTP server

First, copy the sample FTP procedure from SEZAINST(FTPDP) to your PROCLIB. Next, customize the sample. The parameters on the EXEC, the SYSFTPDP DD, and the SYSTCPD DD statements need to be updated. Ensure that SYSFTPDP refers to the correct FTP.DATA for the server and that the SYSTCPD refers to the resolver configuration data set you wish to use. Our procedure is shown in Example 3-5.

### Example 3-5 Catalogued procedure for the FTP server

```
//FTPDP PROC MODULE='FTPDP',PARMS=''
//*****
//* Descriptive Name: FTP Server Start Procedure *
//* File Name: tcpip.SEZAINST(EZAFTPAP) *
//* tcpip.SEZAINST(FTPDP) *
//* SMP/E Distribution Name: EZAFTPAP *
//* *
//* Licensed Materials - Property of IBM *
//* "Restricted Materials of IBM" *
//* 5694-A01 *
//* (C) Copyright IBM Corp. 1995, 2005 *
//* Status = CSV1R7 *
//*****
//*
//* SET PARM1=TCPIVP.TCPPARMS(TCPDATA)
//*
//FTPDP EXEC PGM=&MODULE,REGION=4096K,TIME=NOLIMIT,
//* PARM='/&PARMS'
//*
//* Uncomment the SET statement above when using the next two lines.
//* PARM=('ENVAR("RESOLVER_CONFIG=/'&PARM1''")',
//* '/&PARMS')
//*
// PARM=('POSIX(ON) ALL31(ON) ENVAR("_BPX_JOBNAME=FTPDB",
// "TZ=EST")/&PARMS')
//*
//* PARM=('ENVAR("KRB5_SERVER_KEYTAB=1")',
//* '/&PARMS')
//*
//**** IVP Note *****
//*
//* If executing the FTP installation verification procedures (IVP),
//* - Comment the first PARM card and uncomment both lines of the
//* second PARM card
//* - Uncomment the appropriate SYSFTPDP and SYSTCPD DD cards for the IVP
//*
//*****
```

```

/**** _BPX_JOBNAME Note ****
/*
/* The environment variable _BPX_JOBNAME can be specified
/* here in the FTPD procedure, so that all of the logged on
/* FTP users will have the same jobname. This can then
/* be used for performance control and identifying all FTP users.
/* To use this:
/* - Comment the first PARM card and uncomment both lines of the
/*   third PARM card
/*
/**** KRB5_SERVER_KEYTAB Note ****
/*
/* The environment variable KRB5_SERVER_KEYTAB can be specified
/* here in the FTPD procedure, so that the FTP server will use the
/* local instance of the Kerberos security server to decrypt tickets
/* instead of obtaining the key from the key table.
/* To use this:
/* - Comment the first PARM card and uncomment both lines of the
/*   fourth PARM card
/*
/****
/*
/* The C runtime libraries should be in the system's link
/* list or add them to the STEPLIB definition here. If you
/* add them to STEPLIB, they must be APF authorized.
/*
/* To submit SQL queries to DB2 through FTP, the DB2 load
/* library with the suffix DSNLOAD should be in the system's
/* link list, or added to the STEPLIB definition here. If
/* you add it to STEPLIB, it must be APF authorized.
/*
//CEEDUMP DD SYSOUT=*
/*
/* SYSFTPD is used to specify the FTP.DATA file for the FTP
/* server. The file can be any sequential data set, member
/* of a partitioned data set (PDS), or HFS file.
/*
/* The SYSFTPD DD statement is optional. The search order for
/* FTP.DATA is:
/*
/*     SYSFTPD DD statement
/*     jobname.FTP.DATA
/*     /etc/ftp.data
/*     SYS1.TCPPARMS(FTPDATA)
/*     tcpip.FTP.DATA
/*
/* If no FTP.DATA file is found, FTP default values are used.
/* For information on FTP defaults, see z/OS Communications
/* Server: IP Configuration Reference.
//SYSFTPD DD DISP=SHR,
//     DSN=TCPIPB.TCPPARMS(FTPDB&SYSCLONE)
/*SYSFTPD DD DISP=SHR,
/*     DSN=TCPIVP.TCPPARMS(FTPDATA)
/*
/* SYSTCPD explicitly identifies which data set is to be
/* used to obtain the parameters defined by TCPIP.DATA
/* when no GLOBALTCPIPDATA statement is configured.
/* See the IP Configuration Guide for information on
/* the TCPIP.DATA search order.

```

```
/**      The data set can be any sequential data set or a member of
/**      a partitioned data set (PDS).
//SYSTCPD DD DISP=SHR,
//          DSN=TCPIPB.TCPPARMS(DATAB&SYSCLONE)
/**SYSTCPD DD DISP=SHR,
/**          DSN=TCPIVP.TCPPARMS(TCPDATA)
/**
```

---

In our FTPD catalogued procedure, we have set BPX\_JOBNAME so that all FTP server instances will have the job name of FTPDB. Setting the job name will allow syslogd isolation to function and to log all a messages to a single file, as discussed in Chapter 2, “SYSLOGD” on page 91. We have also set the TZ environment variable so that messages issued to the console or to SYSLOGD are in the correct time zone, and have also updated the SYSFTPD and SYSTCPD DD cards.

### ***AUTOLOG and PORT statements***

AUTOLOG allows you to automatically start the FTP server when the TCP/IP stack has initialized, and to automatically restart anytime the FTP server fails. To enable this support you need to add an AUTOLOG statement for the FTP server. AUTOLOG needs to know the name of the procedure that starts FTPD and needs to know the job name of the running FTP server process in order to monitor it. The FTP server forks on startup, so the actual job name of the running FTP server may be different from the original job name assigned when the FTP server was started. In our environment, we start the FTP server with a job name of FTPDB, and expect the first forked task to be named FTPDB1. FTPDB1 is the name of the runner FTP server listener. All subsequent FTP server address spaces that represent logged in users will be named FTPDB because we have set the BPX\_JOBNAME variable to force FTP jobs to be named FTPDB.

The PORT statement in PROFILE.TCPIP will need to reserve the FTP control and FTP data ports to the FTP job name. The default ports for FTP are TCP port 21 for the control connection and TCP port 20 for the data connection. The port must be reserved to the job name of the running FTP server.

Example 3-6 shows our AUTOLOG and PORT statements in PROFILE.TCPIP.

#### ***Example 3-6 Statements in PROFILE.TCPIP for the FTP server***

---

```
AUTOLOG
  FTPD JOBNAME FTPDB1

PORT
  20 TCP  FTPDB1 NOAUTOLOG
  21 TCP  FTPDB
```

---

### ***Port entry in /etc/services***

/etc/services maps service names to port names. Unless overridden by a command line parameter, when the FTP server starts it searches /etc/services for the service name *ftp* and attempts to bind the FTP control socket to the port associated with the FTP service. Our /etc/services is shown in Example 3-7.

#### ***Example 3-7 FTP entry in /etc/services***

---

```
ftp 21/tcp
```

---

### **Configure syslogd**

We highly recommended that you configure syslogd before starting the FTP server. If you use our recommended syslogd configuration described in Chapter 2, "SYSLOGD" on page 91, then your syslogd configuration file already contains the line shown in Example 3-8, which will capture all messages from the FTP server task that has a job name that starts with FTPDB to a separate log file named *ftp*. Refer to Chapter 2, "SYSLOGD" on page 91, for more details on syslogd.

*Example 3-8 Line in /etc/syslog.conf for the FTP server*

---

```
*.FTPDB*.*.* /var/log/%Y/%m/%d/ftp
```

---

### **Start the FTP server**

Finally, we are ready to start the FTP server using our started procedure.

### **Verification**

There are a number of ways to verify that the FTP server has started and is working correctly.

First, we look for message EZY2702I on the system console. Example 3-9 shows the EZY2702I message we received shortly after FTP was started.

*Example 3-9 EZY2702I message received on successful startup of FTP*

---

```
EZY2702I Server-FTP: Initialization completed at 21:29:05 on 11/27/05.
```

---

However, we have only verified that the server has successfully started. In order to verify that the FTP server is actually working, we will use the FTP client, and in the process test our FTP client as well. Example 3-10 shows the output of our FTP client from another z/OS LPAR after we have connected to our FTP server.

*Example 3-10 FTP from one z/OS system to another z/OS system*

---

```
IBM FTP CS V1R7
FTP: using TCPIP
Connecting to: 10.20.1.230 port: 21.
220-FTPDB1 IBM FTP CS V1R7 at WTSC30B.ITS0.IBM.COM, 21:31:05 on 2005-11-27.
220-*****
220- Welcome to the ITS0 FTP server
220-
220- This system may be used for management
220- approved purposes only.
220-
220- All transfers are logged.
220-
220- Please report problems to user@host.my.net
220-*****
220 Connection will close if idle for more than 5 minutes.
NAME (10.20.1.230:CS02):
cs02
>>> USER cs02
331 Send password please.
PASSWORD:

>>> PASS
230 CS02 is logged on. Working directory is "CS02.".
Command:
```

---

Example 3-11 shows output from the D J,L command after we have logged into the FTP server. Both the FTP server listener task and our forked task for the connected client are shown. Jobname FTPDB1 running under user ID TCPIP is the FTP server listener. Jobname FTPDB running under the user ID CS02 is the FTP server forked task that is serving our connected client.

*Example 3-11 D J,L after FTP server is started*

---

```
FTPDB1  STEP1  TCPIP  OWT
FTPDB   STEP1  CS02   OWT  AO
```

---

Example 3-12 shows the output from a netstat sock command. Jobname FTPDB1 shows two connections: one on port 21 in a listen state that represents the listener task, and one established connection between local port 21 and 10.20.3.223 port 1031 that represents the established connection for our client shown in Example 3-10 on page 122. Take note that the established connection for the client shows up under job name FTPDB1 (the server listener) and not under job name FTPDB. This is because the job that accepted the connection was FTPDB and only after the connection was established was a new job forked to handle the FTP session.

*Example 3-12 Output of netstat*

---

```
EZD0101I NETSTAT CS V1R7 TCPIP 419
SOCKETS INTERFACE STATUS:
NAME: FTPDB1   SUBTASK: 007FF540
  TYPE: STREAM STATUS: LISTEN  CONN: 0000001E
  BOUNDTO: ::..21
  CONNTO:  ::..0
  TYPE: STREAM STATUS: ESTBLSH CONN: 00000035
  BOUNDTO: ::FFFF:10.20.1.230..21
  CONNTO:  ::FFFF:10.20.3.223..1031
```

---

### Problem determination

In case of a server problem, first check the console and syslogd for error messages. If no problem can be identified from messages, enable the FTP TRACE by specifying the keyword TRACE on the first line of the FTPD catalogued procedure on the PARMs parameter.

## 3.4.2 FTP with security

We now expand on our base FTP server introduced in 3.4.1, “FTP without security” on page 117, and add additional security options. We will set up the secure FTP server on one LPAR, and use a third-party FTP client to demonstrate the secure FTP session

### Implementation tasks

In order to start FTP with TLS we need to first perform all the implementation tasks for both client and server described in 3.4.1, “FTP without security” on page 117. Next we need to create a server certificate on the server LPAR. Then, we need to make changes to the FTP.DATA file for the server. Finally, we need to permit the user ID of the FTP server to the appropriate RACF classes.

### **Certificate generation**

We strongly encourage having a digital certificate be signed by a professional certificate authority (CA). However, to demonstrate the security features of the FTP, we use self-signed certificates that we will create in RACF with the following commands:

1. First, we create a server key ring:

```
RACDCERT ID(TCPIP) ADDRING(SERVERRING)
```

2. Then we generate a RACF server certificate:

```
RACDCERT ID(TCPIP) GENCERT SUBJECTSDN(CN('UNIT1') OU('TESTING') C('US') ) TRUST  
WITHLABEL('FTP_SERVER') SIZE(1024)
```

3. Finally, we add our newly generated certificate to our newly created server key ring:

```
RACDCERT ID(TCPIP) CONNECT(ID(TCPIP) LABEL('FTP_SERVER') RING(SERVERRING) DEFAULT)
```

### **Update the FTP.DATA for the server**

In this section we add a number of statements to the server FTP.DATA to provide for additional security:

1. Add the PORTCOMMAND REJECT statement to prevent the use of our FTP server in three-way FTP transfers.
2. Enable TLS with the EXTENSIONS AUTH\_TLS statement.
3. Add the KEYRING statement to identify the location of our keyring file.
4. Add the CIPHERSUITE statement to allow for a number of authentication and encryption algorithms.
5. Add the SECURE\_FTP ALLOWED statement to allow for, but not require, TLS clients.
6. Add the SECURE\_DATACONN PRIVATE statement to encrypt the FTP data connection.

Example 3-13 shows the additional statements we added to our FTP.DATA data set to enable security.

*Example 3-13 Additional statements in FTP.DATA to enable security*

---

```
PORTCOMMAND REJECT  
EXTENSIONS AUTH_TLS  
KEYRING SERVERRING  
CIPHERSUITE SSL_RC4_MD5  
SECURE_FTP ALLOWED  
SECURE_DATACONN PRIVATE
```

---

### **Update RACF**

When we first tried to use FTP with TLS security, the TLS negotiation failed. In reviewing the FTP server trace we found a message indicating that the TLS initialization had failed because permission was denied. Upon reviewing the console log, we found that READ access was required in RACF to the IRR.DIGTCERT.LISTRING resource in the FACILITY class. Once we granted READ access to the FTP server user ID, we were able to perform TLS negotiation. To grant READ access, we issued:

```
PERMIT IRR.DIGTCERT.LISTRING CLASS(FACILITY) ID(TCPIP) ACCESS(READ)  
SETROPTS RACLIST(FACILITY) REFRESH
```

### **Verification**

We can verify that FTP server is up and running using the same verification steps as in 3.4.1, “FTP without security” on page 117.

However, in order to verify our FTP server is really using TLS, we need an FTP client that supports TLS. We chose to use Filezilla, an open source TLS-enabled FTP client that is available at:

<http://filezilla.sourceforge.net>

The following figures show the configuration of Filezilla.

First, in Figure 3-3 we show the configuration settings needed to connect to our TLS-enabled secure FTP server.

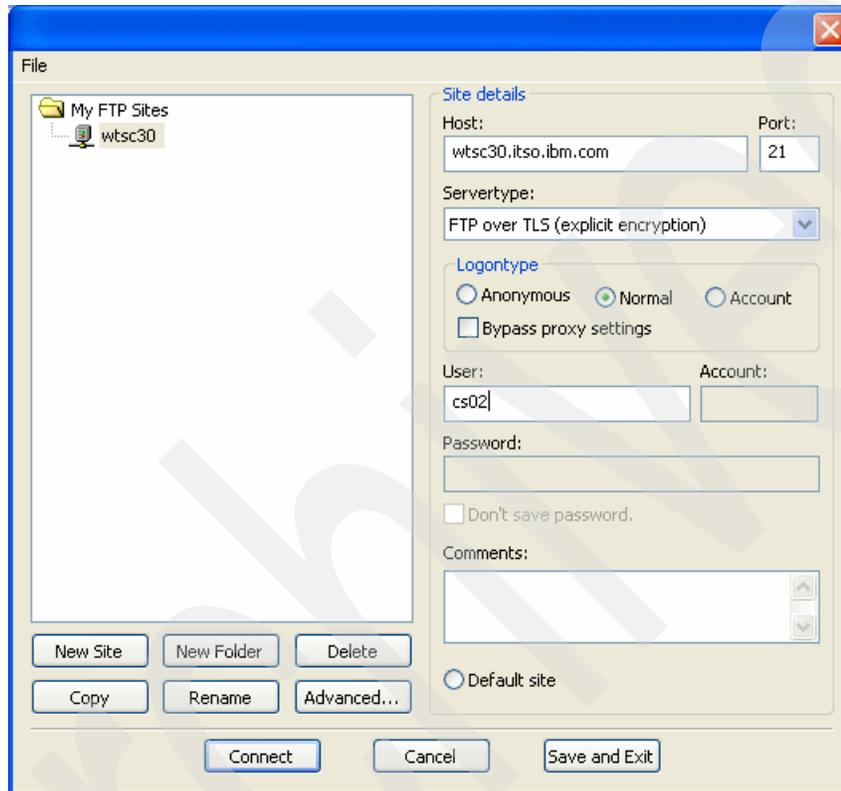


Figure 3-3 Configuration of Filezilla to connect to our TLS-enabled secure FTP server

Next, in Figure 3-4 on page 126 we show Filezilla confirming that we wish to accept the self-signed certificate.

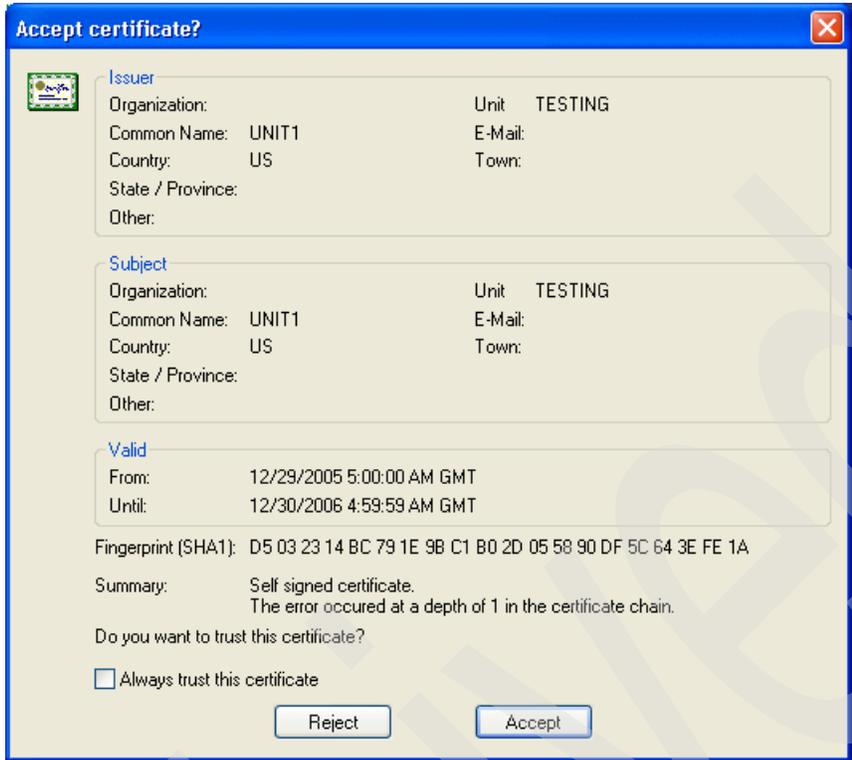


Figure 3-4 Filezilla confirming that the self-signed certificate is acceptable

Finally, in Figure 3-5 we show confirmation that Filezilla was able to connect to our secure FTP server. Note the lock icon in the lower center of the screen as well as the messages indicating that the data connection protection was set to private.

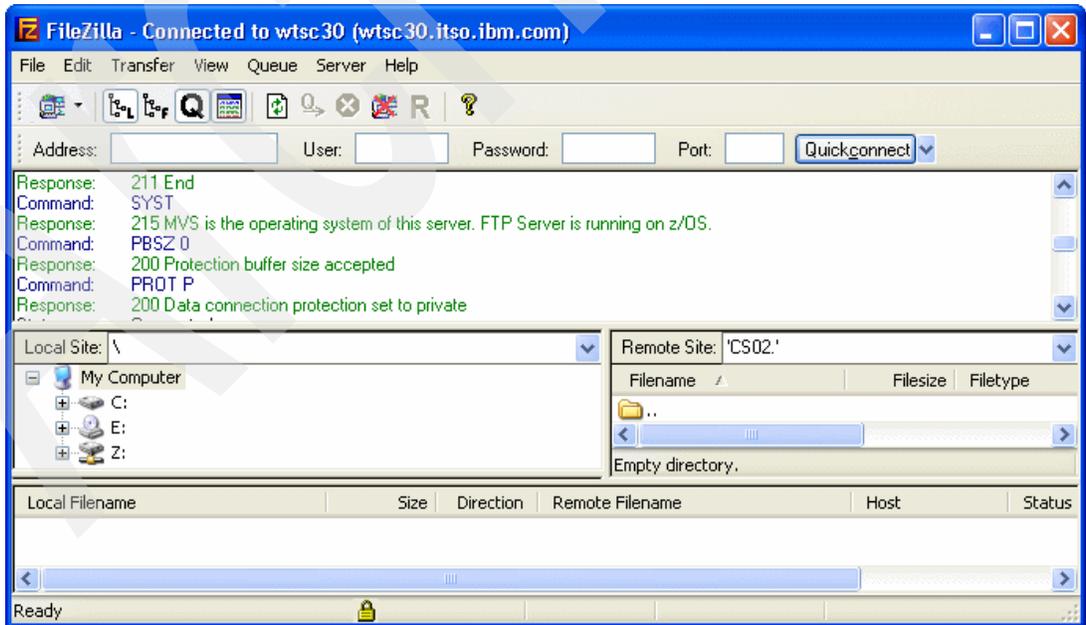


Figure 3-5 Confirmation that Filezilla connected to our system using TLS

## Problem determination

Refer to the problem determination aids discussed in 3.4.1, “FTP without security” on page 117.

### 3.4.3 Load balancing FTP servers in a sysplex

Multiple FTP servers can accept connections distributed from Sysplex Distributor. In our environment we set up a sysplex using two stacks, both with the job name of TCPIPB that is on two LPARS, SC30 and SC31. The same sysplex environment is discussed in more detail in 1.3.4, “Multiple TN3270 servers with sysplex distribution” on page 17.

#### Implementation tasks

In order to load balance FTP in a sysplex we need to first perform all the implementation tasks for both client and server in 3.4.1, “FTP without security” on page 117, or, if security is desired, perform all the tasks in 3.4.2, “FTP with security” on page 123. Next, we need to perform the additional tasks:

1. Customize a second TCP/IP stack started task procedure.
2. Customize both TCP/IP stack configuration profile data sets for sysplex.
3. Customize a second FTP server started task procedure.
4. Customize a second FTP server configuration profile data set.
5. Start the stacks.
6. Start the FTP servers.

#### ***Customize a second TCP/IP stack started task procedure***

This second started task is for running our sysplex distribution backup stack. It can be modeled after our first (primary) started task. We used the same proc name and same proclib for both stacks, and used system symbolics to provide unique names for the stacks' configuration profile data sets. Our first TCP/IP task is TCPIPB on LPAR CS30 and our second TCP/IP task is also named TCPIPB and is running on LPAR SC31. The TCP/IP started procedures are identical and use system symbolics to identify different TCPIP.DATA and PROFILE.TCPIP data sets.

#### ***Customize both TCP/IP stack configuration profile data sets for sysplex***

The stack on LPAR SC30 will be our Sysplex Distributor stack, and the stack on LPAR SC31 will be the backup stack. Both stacks will be targets. For a complete discussion and examples of setting up a stack, refer to:

- ▶ *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 1 - Base Functions, Connectivity, and Routing, SG24-7169*
- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Guide, SC31-8775*

We need to add statements that enable sysplex functions, create dynamic XCF interfaces, and create dynamic VIPAs. The statements necessary to enable sysplex distribution on TCPIPB on LPAR SC30 are shown in Example 3-14.

*Example 3-14 Sysplex enablement for TCPIPB on SC30*

```
GLOBALCONFIG
  SYSPLEXMONITOR DELAYJOIN NORECOVERY TIMERSECS 60
;
IPCONFIG
  SYSPLEXROUTING
  DYNAMICXCF 10.20.20.100 255.255.255.0 8
;
VIPADYNAMIC
```

```

;-----
; Set up Sysplex Distribution for FTP using BASEWLM algorithm -
;-----
VIPADefINE      MOVE IMMED 255.255.255.0 10.20.10.1 ;FTP
VIPADISTRIBUTE DEFINE SYSPLEXPORTS DISTMETHOD BASEWLM
                10.20.10.1    PORT 21
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Set up Sysplex Distribution for FTP using ROUNDROBIN -
;-----
VIPADefINE      MOVE IMMED 255.255.255.0 10.20.10.21 ;FTP General
VIPADISTRIBUTE DEFINE DISTMETHOD ROUNDROBIN
                10.20.10.21    PORT 21
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Set up Sysplex Distribution for FTP using BASEWLM -
;-----
VIPADefINE      MOVE IMMED 255.255.255.0 10.20.10.22 ;FTP Admin
VIPADISTRIBUTE DEFINE DISTMETHOD BASEWLM
                10.20.10.22    PORT 21
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Set up Sysplex Distribution for FTP using SERVERWLM -
;-----
VIPADefINE      MOVE IMMED 255.255.255.0 10.20.10.23 ;FTP Payrol
VIPADISTRIBUTE DEFINE DISTMETHOD SERVERWLM
                10.20.10.23    PORT 21
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Distribute to 10.20.20.100 via normal XCF (no viparoute) -
; Distribute to 10.20.20.101 via IP routing ( viparoute) -
;-----
;VIPAROUTE      DEFINE 10.20.20.100 10.20.1.230 ; sc30's static vipa
VIPAROUTE      DEFINE 10.20.20.101 10.20.1.241 ; sc31's static vipa

ENDVIPADYNAMIC

```

The statements necessary to enable sysplex distribution on TCPIP on LPAR SC31 are shown in Example 3-15.

*Example 3-15 Sysplex enablement for TCPIP on SC31*

```

GLOBALCONFIG
  SYSPLEXMONITOR DELAYJOIN NORECOVERY TIMERSECS 60
;
IPCONFIG
  SYSPLEXROUTING
  DYNAMICXCF 10.20.20.101 255.255.255.0 8
;
VIPADYNAMIC
;-----
; Set up Sysplex Distribution for FTP using BASEWLM algorithm -

```

```

;-----
VIPABACKUP 200 MOVE IMMED 255.255.255.0 10.20.10.1 ;FTP
VIPADISTRIBUTE DEFINE SYSPLEXPORTS DISTMETHOD BASEWLM
                10.20.10.1  PORT 21
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Set up Sysplex Distribution for FTP using ROUNDROBIN -
;-----
VIPABACKUP 200 MOVE IMMED 255.255.255.0 10.20.10.21 ;FTP General
VIPADISTRIBUTE DEFINE DISTMETHOD ROUNDROBIN
                10.20.10.21  PORT 21
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Set up Sysplex Distribution for FTP using BASEWLM -
;-----
VIPABACKUP 200 MOVE IMMED 255.255.255.0 10.20.10.22 ;FTP Admin
VIPADISTRIBUTE DEFINE DISTMETHOD BASEWLM
                10.20.10.22  PORT 21
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Set up Sysplex Distribution for FTP using SERVERWLM -
;-----
VIPABACKUP 200 MOVE IMMED 255.255.255.0 10.20.10.23 ;FTP Payrol
VIPADISTRIBUTE DEFINE DISTMETHOD SERVERWLM
                10.20.10.23  PORT 21
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Distribute to 10.20.20.100 via IP routing ( viparoute) -
; Distribute to 10.20.20.101 via normal XCF (no viparoute) -
;-----
VIPAROUTE DEFINE 10.20.20.100 10.20.1.230 ; sc30's static vipa
;VIPAROUTE DEFINE 10.20.20.101 10.20.1.241 ; sc31's static vipa

ENDVIPADYNAMIC

```

---

### ***Customize a second FTP server started task procedure***

This second started task is for running our second FTP server on TCPIP on LPAR SC31. It can be modeled after our first server started task. We used the same proc name and same proclib for both servers, and used system symbolics to provide unique names for the FTP configuration profile data sets. The catalogued procedure we used to start both FTP servers is shown in Example 3-5 on page 119.

### ***Customize a second FTP server configuration profile data set***

The FTP.DATA for both servers should be identical. The FTP.DATA file we used for both FTP servers is discussed in 3.3.1, “FTP without security” on page 112, under the heading “FTP.DATA for the server” on page 118.

### **Customize an OMPROUTE started task to support the second stack**

This second started task is for running our second OMPROUTE. It can be modeled after our first started task. We used the same proc name and same proclib for both servers, and used system symbolics to provide unique names for the OMPROUTE configuration data sets. The omproute started task we used is exactly the same as the started task discussed in Chapter 1 1.4.3, “Implementing multiple TN3270 servers with sysplex distribution (SD)” on page 66, under the heading “Customize an OMPROUTE started task to support the second stack” on page 67.

### **Customize an OMPROUTE configuration to support the second OMPROUTE**

This second configuration data set can be modeled after the first. Obviously, there are statements that must be different between the two configurations in order to give them their uniqueness: interface IP addresses and router IDs are examples. For details on configuring OMPROUTE, see:

- ▶ *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 1 - Base Functions, Connectivity, and Routing, SG24-7169*
- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Guide, SC31-8775*

The omproute configuration we used is exactly the same as the configuration discussed in “Customize an OMPROUTE configuration to support the second OMPROUTE” on page 68.

### **Start the stacks**

Issue the MVS START command on both systems:

```
S TCPIPB
```

### **Start the FTP servers**

If FTP is autologged in both starts, then FTP will automatically start and this step can be skipped. Otherwise, issue the MVS START command for the FTPDB job on both systems:

```
S FTPDB
```

### **Verification for FTP servers with Sysplex Distributor**

All of the verification tasks previously discussed in 3.3.1, “FTP without security” on page 112, and 3.3.2, “FTP with security” on page 112, can be used to verify the FTPD server is running correctly in the sysplex. Additionally, a number of NETSTAT displays can be used to show the status of Dynamic and Distributed VIPA connections. The format of the system NETSTAT command is:

```
D TCPIP,TCPIPB,N,command,option
```

For complete details on the NETSTAT command, refer to *z/OS V1R7.0 Communications Server: IP System Administrator's Commands, SC31-8781*.

The following additional tasks to verify sysplex distribution to FTP servers are discussed below:

- ▶ Use NETSTAT VCRT to show dynamic VIPA connection routing table.
- ▶ Use NETSTAT VDPT to show dynamic VIPA destination port table.
- ▶ Use NETSTAT VIPADCFG to show current dynamic VIPA configuration.
- ▶ Use NETSTAT VIPADYN to show current dynamic VIPA and VIPAROUTE.

### **Use NETSTAT VCRT to show dynamic VIPA connection routing table**

VCRT displays the dynamic VIPA connection routing table information.

For each table entry that represents an established dynamic VIPA connection or an affinity created by the passive-mode FTP, the `DETAIL` suboption additionally displays the policy rule, action information, and routing information. For each entry that represents an affinity created by the `TIMEDAFFINITY` parameter on the `VIPADISTRIBUTE` profile statement, it displays the preceding information plus the affinity-related information.

Example 3-16 shows the connections at the time the `VCRT` command was issued. Notice that the distributing stack knows about all of the connections because it is managing them.

*Example 3-16 NETSTAT VCRT on system SC30*

---

```
RO SC30,D TCPIP,TCPIPB,N,VCRT
EZD0101I NETSTAT CS V1R7 TCPIPB 282
DYNAMIC VIPA CONNECTION ROUTING TABLE:
DEST:      10.20.10.21..21
SOURCE:    10.20.1.241..1029
DESTXCF:   10.20.20.100
DEST:      10.20.10.21..21
SOURCE:    10.20.2.222..1026
DESTXCF:   10.20.20.101
2 OF 2 RECORDS DISPLAYED
END OF THE REPORT
```

---

Notice that the non-distributing stack shows only the connections that have been distributed to it, as seen in Example 3-17.

*Example 3-17 NETSTAT VCRT on system SC31*

---

```
RO SC31,D TCPIP,TCPIPB,N,VCRT
EZD0101I NETSTAT CS V1R7 TCPIPB 664
DYNAMIC VIPA CONNECTION ROUTING TABLE:
DEST:      10.20.10.21..21
SOURCE:    10.20.2.222..1026
DESTXCF:   10.20.20.101
1 OF 1 RECORDS DISPLAYED
END OF THE REPORT
```

---

**Use `NETSTAT VDPT` to show dynamic VIPA destination port table**

`VDPT` displays the dynamic VIPA destination port table information.

If the `DETAIL` suboption is specified, the output will contain policy action information, target responsiveness values, and a `WQ` value (on a separate line). If `DETAIL` is not specified, the output will not contain policy action information or target responsiveness and `WQ` values.

Example 3-18 shows the port table entries at the time of issuing the `VDPT` command. `SC30` is currently the distributor, so it shows the ports being distributed and whether there is a ready listener on the port.

**Note:** Notice that the `TOTALCONN` field indicates the total number of connections there have been since the distribution started for the port. It does *not* represent the current number of connections.

*Example 3-18 NETSTAT VDPT on system SC30*

---

```
RO SC30,D TCPIP,TCPIPB,N,VDPT
EZD0101I NETSTAT CS V1R7 TCPIPB 315
DYNAMIC VIPA DESTINATION PORT TABLE:
DEST:      10.20.10.1..21
```

```

DESTXCF: 10.20.20.100
TOTALCONN: 0000000000 RDY: 000 WLM: 04 TSR: 100
FLG: BASEWLM
DEST: 10.20.10.1..21
DESTXCF: 10.20.20.101
TOTALCONN: 0000000000 RDY: 000 WLM: 04 TSR: 100
FLG: BASEWLM
DEST: 10.20.10.21..21
DESTXCF: 10.20.20.100
TOTALCONN: 0000000002 RDY: 001 WLM: 01 TSR: 100
FLG: ROUNDROBIN
DEST: 10.20.10.21..21
DESTXCF: 10.20.20.101
TOTALCONN: 0000000001 RDY: 001 WLM: 01 TSR: 100
FLG: ROUNDROBIN
DEST: 10.20.10.22..21
DESTXCF: 10.20.20.100
TOTALCONN: 0000000000 RDY: 001 WLM: 04 TSR: 100
FLG: BASEWLM
DEST: 10.20.10.22..21
DESTXCF: 10.20.20.101
TOTALCONN: 0000000000 RDY: 001 WLM: 04 TSR: 100
FLG: BASEWLM
DEST: 10.20.10.23..21
DESTXCF: 10.20.20.100
TOTALCONN: 0000000000 RDY: 001 WLM: 16 TSR: 100
FLG: SERVERWLM
DEST: 10.20.10.23..21
DESTXCF: 10.20.20.101
TOTALCONN: 0000000000 RDY: 001 WLM: 15 TSR: 100
FLG: SERVERWLM
10 OF 10 RECORDS DISPLAYED
END OF THE REPORT

```

---

SC31 is not a distributor at the moment; therefore, it shows no information, as seen in Example 3-19.

*Example 3-19 NETSTAT VDPT on system SC31*

```

RO SC31,D TCP/IP,TCPIP,B,N,VDPT
EZD0101I NETSTAT CS V1R7 TCPIP/B 666
DYNAMIC VIPA DESTINATION PORT TABLE:
0 OF 0 RECORDS DISPLAYED
END OF THE REPORT

```

---

**Use NETSTAT VIPADCFG to show current dynamic VIPA configuration**

VIPADCFG displays the current dynamic VIPA configuration information from the perspective of the stack on which the command is entered.

Examples of VIPADCFG showing configuration information follow.

The primary distributor shows the VIPA DEFINE, RANGE, DISTRIBUTE, and ROUTE sections, as shown in Example 3-20.

*Example 3-20 NETSTAT VIPADCFG on system SC30*

```

RO SC30,D TCP/IP,TCPIP,B,N,VIPADCFG
EZD0101I NETSTAT CS V1R7 TCPIP/B 351
DYNAMIC VIPA INFORMATION:

```

```

VIPA DEFINE:
  IPADDR/PREFIXLEN: 10.20.10.1/24
    MOVEABLE: IMMEDIATE SRVMGR: NO
  IPADDR/PREFIXLEN: 10.20.10.21/24
    MOVEABLE: IMMEDIATE SRVMGR: NO
  IPADDR/PREFIXLEN: 10.20.10.22/24
    MOVEABLE: IMMEDIATE SRVMGR: NO
  IPADDR/PREFIXLEN: 10.20.10.23/24
    MOVEABLE: IMMEDIATE SRVMGR: NO
VIPA RANGE:
  IPADDR/PREFIXLEN: 10.20.10.240/28
    MOVEABLE: NONDISR
VIPA DISTRIBUTE:
  DEST:      10.20.10.1..21
    DESTXCF: 10.20.20.100
      SYSPT: YES TIMAFF: NO   FLG: BASEWLM
  DEST:      10.20.10.1..21
    DESTXCF: 10.20.20.101
      SYSPT: YES TIMAFF: NO   FLG: BASEWLM
  DEST:      10.20.10.21..21
    DESTXCF: 10.20.20.100
      SYSPT: NO  TIMAFF: NO   FLG: ROUNDROBIN
  DEST:      10.20.10.21..21
    DESTXCF: 10.20.20.101
      SYSPT: NO  TIMAFF: NO   FLG: ROUNDROBIN
  DEST:      10.20.10.22..21
    DESTXCF: 10.20.20.100
      SYSPT: NO  TIMAFF: NO   FLG: BASEWLM
  DEST:      10.20.10.22..21
    DESTXCF: 10.20.20.101
      SYSPT: NO  TIMAFF: NO   FLG: BASEWLM
  DEST:      10.20.10.23..21
    DESTXCF: 10.20.20.100
      SYSPT: NO  TIMAFF: NO   FLG: SERVERWLM
  DEST:      10.20.10.23..21
    DESTXCF: 10.20.20.101
      SYSPT: NO  TIMAFF: NO   FLG: SERVERWLM
VIPA ROUTE:
  DESTXCF: 10.20.20.101
  TARGETIP: 10.20.1.241
END OF THE REPORT

```

---

The backup stack shows the VIPA BACKUP, RANGE, DISTRIBUTE, and ROUTE sections, as shown in Example 3-21.

*Example 3-21 NETSTAT VIPADCFG on system SC31*

---

```

RO SC31,D TCP/IP,TCPIP,N,VIPADCFG
EZD0101I NETSTAT CS V1R7 TCPIP 668
DYNAMIC VIPA INFORMATION:
VIPA BACKUP:
  IPADDR/PREFIXLEN: 10.20.10.1
    RANK: 200 MOVEABLE:          SRVMGR:
  IPADDR/PREFIXLEN: 10.20.10.21
    RANK: 200 MOVEABLE:          SRVMGR:
  IPADDR/PREFIXLEN: 10.20.10.22
    RANK: 200 MOVEABLE:          SRVMGR:
  IPADDR/PREFIXLEN: 10.20.10.23
    RANK: 200 MOVEABLE:          SRVMGR:
VIPA RANGE:

```

```

IPADDR/PREFIXLEN: 10.20.10.240/28
MOVEABLE: NONDISR
VIPA DISTRIBUTE:
  DEST: 10.20.10.1..21
  DESTXCF: 10.20.20.100
  SYSPT: YES TIMAFF: NO FLG: BASEWLM
  DEST: 10.20.10.1..21
  DESTXCF: 10.20.20.101
  SYSPT: YES TIMAFF: NO FLG: BASEWLM
  DEST: 10.20.10.21..21
  DESTXCF: 10.20.20.100
  SYSPT: NO TIMAFF: NO FLG: ROUNDROBIN
  DEST: 10.20.10.21..21
  DESTXCF: 10.20.20.101
  SYSPT: NO TIMAFF: NO FLG: ROUNDROBIN
  DEST: 10.20.10.22..21
  DESTXCF: 10.20.20.100
  SYSPT: NO TIMAFF: NO FLG: BASEWLM
  DEST: 10.20.10.22..21
  DESTXCF: 10.20.20.101
  SYSPT: NO TIMAFF: NO FLG: BASEWLM
  DEST: 10.20.10.23..21
  DESTXCF: 10.20.20.100
  SYSPT: NO TIMAFF: NO FLG: SERVERWLM
  DEST: 10.20.10.23..21
  DESTXCF: 10.20.20.101
  SYSPT: NO TIMAFF: NO FLG: SERVERWLM
VIPA ROUTE:
  DESTXCF: 10.20.20.100
  TARGETIP: 10.20.1.230
END OF THE REPORT

```

---

**Use NETSTAT VIPADYN to show current dynamic VIPA and VIPAROUTE**

VIPADYN displays the current dynamic VIPA and VIPAROUTE information from the perspective of the stack on which the command is entered. There are two suboptions available to filter the output:

- ▶ DVIPA - Displays the current dynamic VIPA information only
- ▶ VIPAROUTE - Displays the current VIPAROUTE information only

Examples of VIPADYN showing Dynamic VIPA and VIPAROUTE information follow.

Example 3-22 shows SC30, Netstat VIPADYN: ftp dvipa addresses.

*Example 3-22 NETSTAT VIPADYN on system SC30*

---

```

RO SC30,D TCPIP,TCPIPB,N,VIPADYN
EZD0101I NETSTAT CS V1R7 TCPIPB 365
DYNAMIC VIPA:
IPADDR/PREFIXLEN: 10.20.10.1/24
STATUS: ACTIVE ORIGIN: VIPADEFINE DISTSTAT: DIST/DEST
IPADDR/PREFIXLEN: 10.20.10.21/24
STATUS: ACTIVE ORIGIN: VIPADEFINE DISTSTAT: DIST/DEST
IPADDR/PREFIXLEN: 10.20.10.22/24
STATUS: ACTIVE ORIGIN: VIPADEFINE DISTSTAT: DIST/DEST
IPADDR/PREFIXLEN: 10.20.10.23/24
STATUS: ACTIVE ORIGIN: VIPADEFINE DISTSTAT: DIST/DEST
VIPA ROUTE:
DESTXCF: 10.20.20.101
TARGETIP: 10.20.1.241

```

```
RTSTATUS: ACTIVE
5 OF 5 RECORDS DISPLAYED
END OF THE REPORT
```

---

Example 3-23 shows SC30, Netstat VIPADYN,DVIPA: filters on dvipa only.

*Example 3-23 NETSTAT VIPADYN,DVIPA on system SC30*

---

```
RO SC30,D TCPIP,TCPIPB,N,VIPADYN,DVIPA
EZD0101I NETSTAT CS V1R7 TCPIPB 378
DYNAMIC VIPA:
  IPADDR/PREFIXLEN: 10.20.10.1/24
    STATUS: ACTIVE      ORIGIN: VIPADEFINE      DISTSTAT: DIST/DEST
  IPADDR/PREFIXLEN: 10.20.10.21/24
    STATUS: ACTIVE      ORIGIN: VIPADEFINE      DISTSTAT: DIST/DEST
  IPADDR/PREFIXLEN: 10.20.10.22/24
    STATUS: ACTIVE      ORIGIN: VIPADEFINE      DISTSTAT: DIST/DEST
  IPADDR/PREFIXLEN: 10.20.10.23/24
    STATUS: ACTIVE      ORIGIN: VIPADEFINE      DISTSTAT: DIST/DEST
4 OF 4 RECORDS DISPLAYED
END OF THE REPORT
```

---

Example 3-24 shows SC30, Netstat VIPADYN,VIPAROUTE: filters on viparoute only.

*Example 3-24 NETSTAT VIPADYN,VIPAROUTE on system SC30*

---

```
RO SC30,D TCPIP,TCPIPB,N,VIPADYN,VIPAROUTE
EZD0101I NETSTAT CS V1R7 TCPIPB 387
VIPA ROUTE:
  DESTXCF: 10.20.20.101
  TARGETIP: 10.20.1.241
  RTSTATUS: ACTIVE
1 OF 1 RECORDS DISPLAYED
END OF THE REPORT
```

---

Example 3-25 shows SC31, Netstat VIPADYN: ftp and FTP dvipa addresses.

*Example 3-25 NETSTAT VIPADYN on system SC31*

---

```
RO SC31,D TCPIP,TCPIPB,N,VIPADYN
EZD0101I NETSTAT CS V1R7 TCPIPB 670
DYNAMIC VIPA:
  IPADDR/PREFIXLEN: 10.20.10.1/24
    STATUS: BACKUP      ORIGIN: VIPABACKUP      DISTSTAT: DEST
  IPADDR/PREFIXLEN: 10.20.10.21/24
    STATUS: BACKUP      ORIGIN: VIPABACKUP      DISTSTAT: DEST
  IPADDR/PREFIXLEN: 10.20.10.22/24
    STATUS: BACKUP      ORIGIN: VIPABACKUP      DISTSTAT: DEST
  IPADDR/PREFIXLEN: 10.20.10.23/24
    STATUS: BACKUP      ORIGIN: VIPABACKUP      DISTSTAT: DEST
VIPA ROUTE:
  DESTXCF: 10.20.20.100
  TARGETIP: 10.20.1.230
  RTSTATUS: ACTIVE
5 OF 5 RECORDS DISPLAYED
END OF THE REPORT
```

---

Example 3-26 on page 136 shows SC31, Netstat VIPADYN,DVIPA: filters on dvipa only.

*Example 3-26 NETSTAT VIPADYN,DVIPA on system SC31*

---

```
RO SC31,D TCPIP,TCPIPB,N,VIPADYN,DVIPA
EZD0101I NETSTAT CS V1R7 TCPIPB 672
DYNAMIC VIPA:
  IPADDR/PREFIXLEN: 10.20.10.1/24
    STATUS: BACKUP      ORIGIN: VIPABACKUP      DISTSTAT: DEST
  IPADDR/PREFIXLEN: 10.20.10.21/24
    STATUS: BACKUP      ORIGIN: VIPABACKUP      DISTSTAT: DEST
  IPADDR/PREFIXLEN: 10.20.10.22/24
    STATUS: BACKUP      ORIGIN: VIPABACKUP      DISTSTAT: DEST
  IPADDR/PREFIXLEN: 10.20.10.23/24
    STATUS: BACKUP      ORIGIN: VIPABACKUP      DISTSTAT: DEST
4 OF 4 RECORDS DISPLAYED
END OF THE REPORT
```

---

Example 3-27 shows SC31, Netstat VIPADYN,VIPAROUTE: filters on viparoute only.

*Example 3-27 NETSTAT VIPADYN,VIPAROUTE on system SC31*

---

```
RO SC31,D TCPIP,TCPIPB,N,VIPADYN,VIPAROUTE
EZD0101I NETSTAT CS V1R7 TCPIPB 674
VIPA ROUTE:
  DESTXCF: 10.20.20.100
  TARGETIP: 10.20.1.230
  RTSTATUS: ACTIVE
1 OF 1 RECORDS DISPLAYED
END OF THE REPORT
```

---

**Problem determination for FTP servers with Sysplex Distributor**

Refer to the problem determination steps discussed in 3.3.1, “FTP without security” on page 112, and 3.3.2, “FTP with security” on page 112s.

Also refer to *z/OS V1R7.0 Communications Server: IP Diagnosis Guide*, GC31-8782.

# Simple Network Management Protocol

Simple Network Management Protocol (SNMP) enables monitoring and management of the devices and computers participating in an TCP/IP network. This chapter focuses on the SNMP services that are available in the z/OS V1R7 Communications Server. To determine at what level a specific function was introduced, refer to *z/OS V1R7.0 Communications Server: New Function Summary*, GC31-8771.

The *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, contains comprehensive descriptions of the individual parameters for setting up SNMP services on z/OS. It also includes step-by-step checklists and some supporting examples. It is not the intent of this book to duplicate the information in the manual, but to complement it with practical implementation scenarios that can be useful in your environment. For complete details, we encourage you to review the documents referred to in “Additional information sources for SNMP” on page 141.

This chapter discusses the following.

Section	Topic
4.1, “Overview” on page 138	Discusses the basic concepts of SNMP network management
4.2, “Why SNMP is important” on page 141	Discusses key characteristics of SNMP and why network management is important in your environment.
4.3, “The common design scenarios for SNMP” on page 142	Presents commonly implemented SNMP design scenarios, their dependencies, advantages, considerations, and our recommendations
4.4, “How the z/OS SNMP agent is implemented” on page 144	Presents selected implementation scenarios, tasks, configuration examples, and problem determination suggestions

## 4.1 Overview

As illustrated in Figure 4-1, SNMP is one of the standard applications provided with the z/OS Communications Server.

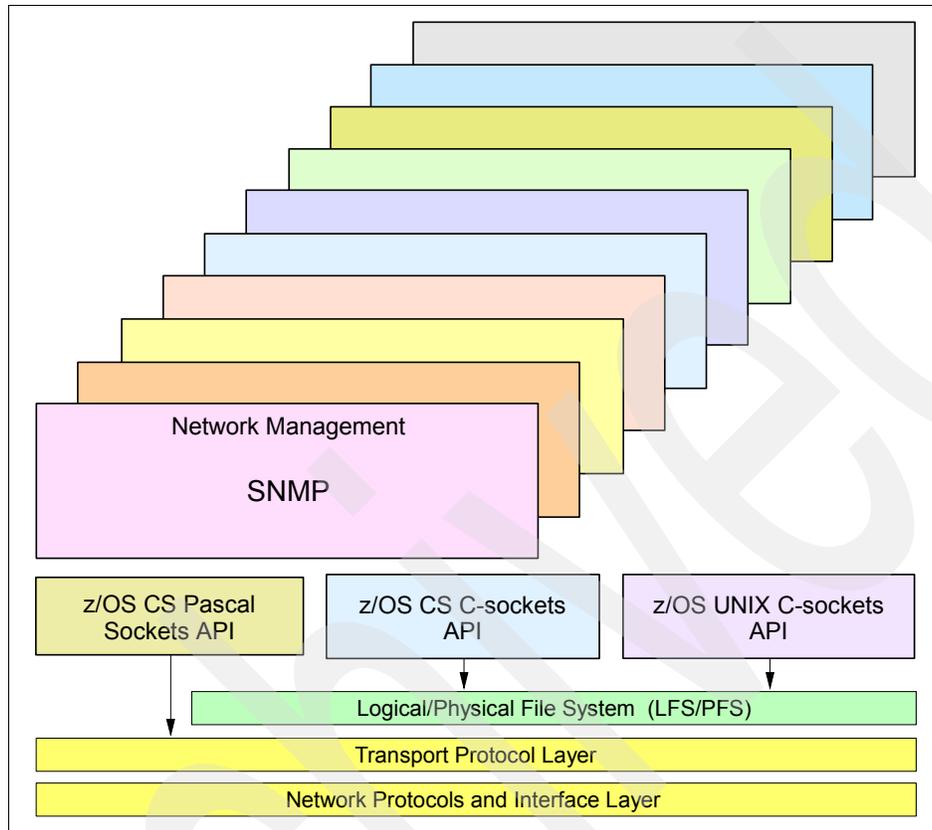


Figure 4-1 z/OS SNMP management services

SNMP makes use of managers, agents, and subagents. The subagents are closely associated with managed elements being able to access specific device status information. The agents provide interfaces on behalf of subagents to management packages that wish to retrieve that information.

SNMP is an Internet standard protocol. Its status is recommended. Its current specification can be found in RFC 1157 Simple Network Management Protocol (SNMP).

A Management Information Base (MIB) provides the core definition of all network-managed resources. Managed data is defined in IETF standards, and in proprietary instances the data are called MIB objects or MIB variables. MIB-II is an Internet standard format for managed information. Its status is recommended. Its current specification can be found in RFC 1213, and RFC2011 through RFC2013 Management Information Base for Network Management of TCP/IP-based internetworks: MIB-II.

The framework of version 2 of the Simple Network Management Protocol (SNMPv2) was published in April 1993 and consists of 12 RFCs—the first being RFC 1441 (which is an introduction). In August 1993, all 12 RFCs became proposed standards with the status elective.

SNMPv3 is described in RFCs 2570 through 2573 and RFCs 3411 through 3415. SNMPv3 is an extension to the existing SNMP architecture.

The diagram in Figure 4-2 illustrates the generic implementation of SNMP in a common industry standard design. It shows the management component layers and the roles they play in network management. The IBM z/OS implementation does not use all of the terminology defined in the diagram; however, the diagram and its following explanation will assist in understanding how SNMP is generally implemented.

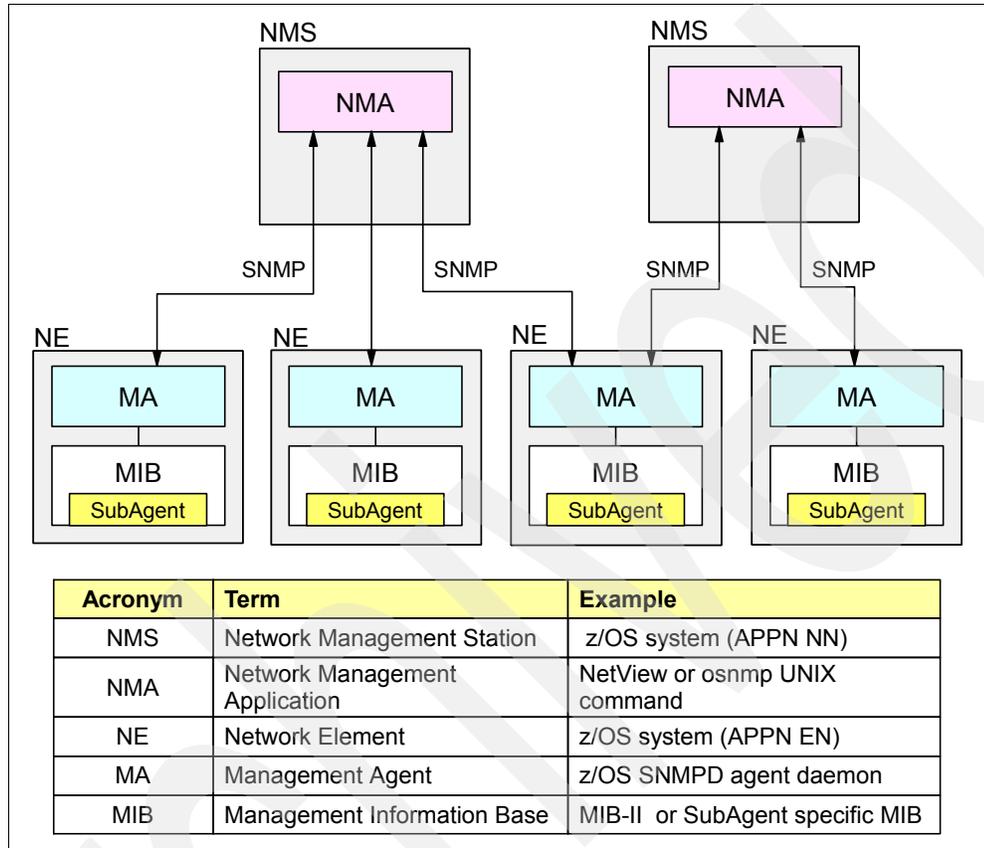


Figure 4-2 SNMP Network Management roles

A host platform that runs a management package is referred to as a Network Management Station, and the package is called the Network Management Application (or manager). The manager communicates with an agent using the SNMP protocol. The agent communicates with subagents to retrieve information that satisfies requests from the manager. The protocol used between an agent and a subagent can be DPI/SMUX/AgentX or any proprietary protocol. The z/OS Agent uses the DPI® interface. A host platform that runs the agent and possibly the subagent is called the network element.

Two SNMP implementations are supported on z/OS:

- ▶ Simple Network Management Protocol (SNMP) agent and subagent in the MVS environment
- ▶ The z/OS UNIX snmp command as a manager requesting information from the agent

### 4.1.1 Basic concepts of SNMP

A Network Management Station (NMS) requests an item of information from the agent to which the NMS has an IP connection. The agent forwards that request to an appropriate subagent that has registered itself as supporting that type of information. The subagent

prepares a response and sends the information back to the agent. The agent forwards the response back to the NMS. The NMS is not aware of how the agent acquires the information.

The SNMP protocol implementation is illustrated in Figure 4-3.

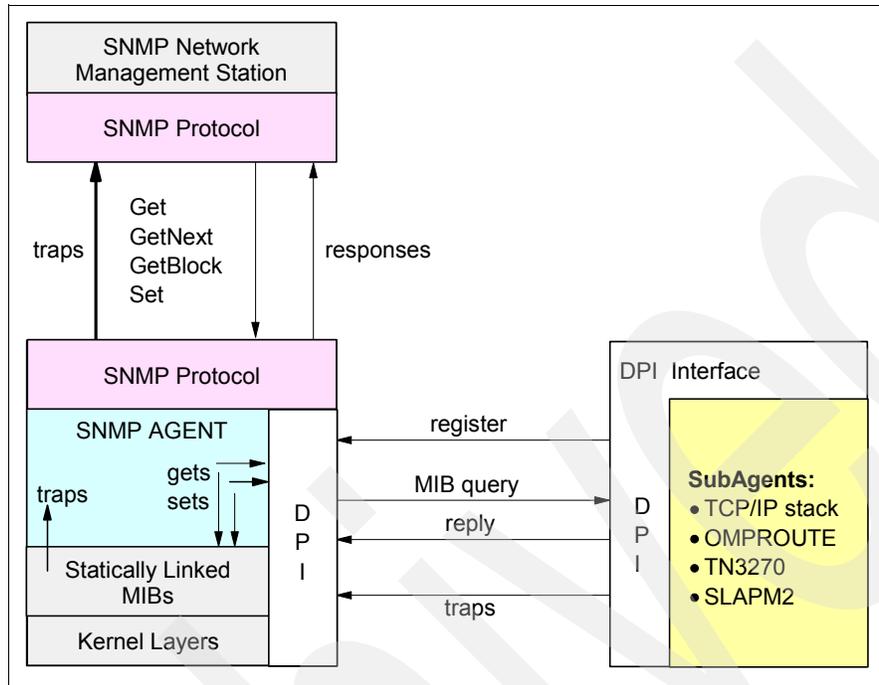


Figure 4-3 SNMP agent/subagent relationship to a Network Management Station (manager)

The SNMP Distributed Programming Interface (DPI) allows a process to register the existence of an MIB variable with the SNMP agent. When requests for the variable are received by the SNMP agent, it passes the query on to the process acting as a subagent. This subagent then returns an appropriate answer to the SNMP agent. The SNMP agent packages an SNMP response packet and sends the answer back to the remote network management station that initiated the request. The network management stations have no knowledge that the SNMP agent calls on other processes to obtain an answer.

- ▶ The SNMP manager (NMS) communicates with the SNMP agent via the SNMP protocol.
- ▶ The SNMP agent communicates with the Management Information Base that represents the items of information available.
- ▶ An SNMP subagent, running as a separate process, can set up a connection with the agent. The subagent has an option to communicate with the SNMP agent through UDP or TCP sockets, or even through other mechanisms.
- ▶ Once the connection is established, the subagent registers one or more of its MIBs with the SNMP agent. Multiple subagents can register with the agent concurrently. In our environment, those subagents could be from TN3270, OMPROUTE, the TCP/IP stack, Infoprint Server, and others.
- ▶ The SNMP agent receives request packets from the SNMP manager (NMS). If the packet contains a request for an object in an MIB registered by a subagent, it sends a corresponding request in a Distributed Programming Interface (DPI) packet to the subagent.
- ▶ The SNMP agent then encodes a reply into an SNMP packet and sends it back to the requesting SNMP manager.

To understand the relationship between the NMS, the agent, and the subagent, an understanding of the Distributed Programming Interface (DPI) is necessary. This is a special-purpose programming interface that you can use if you want to implement Management Information Base (MIB) variables. In an z/OS Communications Server SNMP environment the MIB variables are defined in the MIBS.DATA data set. If you want to add, replace, or delete MIB variables, you can develop an SNMP subagent program that uses the DPI programming interface to interact with the SNMP agent address space (OSNMPD) to perform such functions. For details on using the DPI interface see *z/OS Communications Server: IP Programmer's Guide and Reference*, SC31-8787.

Some of the subagents and their specific MIBs delivered with the z/OS Communications Server are:

- ▶ TCP/IP stack subagent with /usr/lpp/tcpip/samples/mvstcpip.mi2
- ▶ OMPROUTE subagent
- ▶ TN3270 server subagent with /usr/lpp/tcpip/samples/mvstn3270.mi2
- ▶ PAGTSNMP V1 subagent for policy agent, being dropped in a future release
- ▶ NSLAPM2 V2 subagent for policy agent with /usr/lpp/tcpip/samples/slapm2.mi2

The SNMP DPI V2.0 protocol specified in RFC1592 provides the ability to connect agents via AF\_UNIX or AF\_INET sockets. The list of SNMP RFCs is large, and it is out of the scope of this book to discuss them. For complete details on the standards and how they relate to each other, refer to *TCP/IP Tutorial and Technical Overview*, GG24-3376.

### 4.1.2 Additional information sources for SNMP

Detailed information for the SNMP protocols can be found in the following documents:

- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775
- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776
- ▶ *z/OS V1R7.0 Communications Server: IP Diagnosis Guide*, GC31-8782
- ▶ *z/OS V1R7.0 Communications Server: IP System Administrator's Commands*, SC31-8781
- ▶ *z/OS Communications Server: IP Programmer's Guide and Reference*, SC31-8787
- ▶ *OSA-Express Implementation Guide*, SG24-5948
- ▶ *TCP/IP Tutorial and Technical Overview*, GG24-3376

## 4.2 Why SNMP is important

As IP networks have grown in size and complexity, so has the need for managing them. Management packages are becoming more sophisticated and are now requiring the availability of an SNMP agent. The z/OS platform provides the robust support and high availability that is required by these packages.

SNMP is probably the most widely used application for managing elements in a TCP/IP network. For most vendors, it has become an integral part of their packaged network management offerings. The versatility of the z/OS platform enables it to support both SNMP managers and SNMP agents for collecting, monitoring, and reporting network statistics. A number of the applications shipped with the z/OS Communications Server have their own subagent that can be enabled to register with an SNMP agent on the same system image.

## 4.3 The common design scenarios for SNMP

A common implementation of SNMP is to set up the SNMP agent (OSNMPPD) as a started task on the z/OS platform under the native MVS environment, and to set up the z/OS UNIX `snmp` command as an SNMP manager.

These two environments are discussed, along with some recommendations and implementation examples, in:

- ▶ z/OS SNMP agent
- ▶ z/OS SNMP client command

### 4.3.1 z/OS SNMP agent

We discuss the configuration of OSNMPPD as an agent in the following topics:

- ▶ Description of the z/OS SNMP agent
- ▶ Dependencies of the z/OS SNMP agent
- ▶ Advantages of using the z/OS SNMP agent
- ▶ Considerations for using the z/OS SNMP agent

#### Description of the z/OS SNMP agent

In the z/OS Communications Server, the `snmp` command provides SNMP network management from the z/OS UNIX shell. The NetView SNMP command provides network management from the NetView command line.

In the z/OS Communications Server, the SNMP agent is a z/OS UNIX application. It supports SNMPv1, SNMPv2c, and SNMPv3. SNMPv3 provides a network management framework that enables the use of user-based security in addition to, or instead of, the community-based security supported in SNMPv1 and SNMPv2c.

#### Dependencies of the z/OS SNMP agent

A subagent extends the set of MIB variables supported by an SNMP agent. Each subagent must be set up and configured independently. The z/OS Communications Server supports the following subagents:

- ▶ TCP/IP subagent with `/usr/lpp/tcpip/samples/mvstcpip.mi2`
- ▶ OMPROUTE subagent
- ▶ TN3270 Telnet subagent with `/usr/lpp/tcpip/samples/mvstn3270.mi2`
- ▶ Service Level Agreement (SLA) subagent (pagtsnmp being sunset)
- ▶ Network SLAPM2 subagent with `/usr/lpp/tcpip/samples/slapm2.mi2`

The TCP/IP stack must be up on the z/OS system on which the SNMP agent runs.

The z/OS UNIX environment must be enabled and active. The agent is a z/OS UNIX application.

The trap forwarder task forwards traps from the SNMP agent to network management applications. It listens for traps on a port, typically 162, and forwards them to all configured managers. If you want to forward trap information to one or more managers, you must configure the trap forwarder. For setup and configuration details, see *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, and *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776.

### ***TN3270 SNMP subagent limitation***

TN3270 SNMP subagent activation requires specification of a stack name to register with the agent. Without TCPIPJOBNAME, TN3270 blocks the subagent activation request.

The TN3270 SNMP subagent can only register with one agent, and each agent can support only one TN3270 subagent. If running TN3270 in its own address space, in addition to the required affinity, you must be careful to plan for one agent per TN3270 subagent, including the TN3270 subagent that might be running within the TCP/IP stack's address space. If multiple TN3270 SNMP subagents initialize to the same agent, the agent forwards all data requests to the first subagent that connected, and all other initializations are queued. If the first subagent ends, the next subagent in the queue then receives all data requests.

### **Advantages of using the z/OS SNMP agent**

The SNMP framework enables network administrators to address various networking management related issues. Because these operations are done using the SNMP protocol, a network administrator can reside anywhere in the IP network, and no longer has to log into the target systems to maintain network nodes.

The view-based access control model supported in SNMPv3 allows granular access control for MIB objects with either the user-based or community-based security models.

SNMPv3 also enables dynamic changes to the SNMP agent configuration.

The SNMPv3 architecture is modularized so that portions of it can be enhanced over time without requiring the entire architecture to be replaced.

### **Considerations for using the z/OS SNMP agent**

Migrating from SNMPv2 to SNMPv3 takes planning and could be a complex task. For information about migrating z/OS SNMP configuration files from SNMPv1 and SNMPv2c to SNMPv3, refer to the SNMP migration topics in *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775.

The Network SLAPM2 (nslapm2) subagent contains the information that can be used to analyze network performance for respective policy. In the future, the old SLA subagent (pagtsnmp) will become obsolete. You should use the Network SLAPM2 subagent instead of the old SLA subagent because the Network SLAPM2 subagent:

- ▶ Allows better problem determination by a network manager
- ▶ Is more scalable and has easier indexing
- ▶ Supports end-to-end SLA performance problem isolation
- ▶ Contains more counts and monitored values (such as loss count, accept queue delay, connection delay)
- ▶ Supports 64-bit counts instead of the existing 32-bit counts to avoid wrapping
- ▶ Is simpler in that it does not require subcomponent information, which is maintained currently on a per TCP connection basis
- ▶ Reduces system overhead due to the restructure of the MIB and the interface for subagent to get performance data
- ▶ Provides transparency in supporting either IPv4 or IPv6, because this MIB no longer keeps track of IP addresses

## 4.3.2 z/OS SNMP client command

The two SNMP client applications provided with the z/OS Communications Server are:

- ▶ SNMP command from the NetView environment
- ▶ `snmp` command in the z/OS shell

The SNMP command in the NetView environment requires the use of the NetView product. It supports SNMP version 1. The `snmp/osnmp` command in the z/OS shell supports SNMP versions 1, 2, and 3. Depending on your requirements, you might decide to configure either or both of these clients, or to use an SNMP client on another platform. A brief description of the required implementation steps is given below. For complete details, refer to *z/OS V1R7.0 Communications Server: IP Configuration Guide, SC31-8775*.

## 4.3.3 Recommendations for using SNMP

Depending on the network management requirements of your organization, you may have to implement certain features of the SNMP agent on your z/OS platform. We show you how to set up the basic SNMP agent support and how to activate subagent support in a few other z/OS application products. In order to use SNMP, you need to consider:

- ▶ The z/OS SNMP agent
- ▶ The z/OS SNMP subagents
- ▶ The z/OS UNIX `osnmp/snmp` command

## 4.4 How the z/OS SNMP agent is implemented

We show the following implementations:

- ▶ z/OS SNMP agent setup and usage
- ▶ z/OS SNMP client (command) setup and usage

### 4.4.1 z/OS SNMP agent setup and usage

There are common steps to set up the SNMP agent regardless of how it is going to be used or what role it plays. The z/OS SNMP agent and its relationship with the IP network is illustrated in Figure 4-4 on page 145.

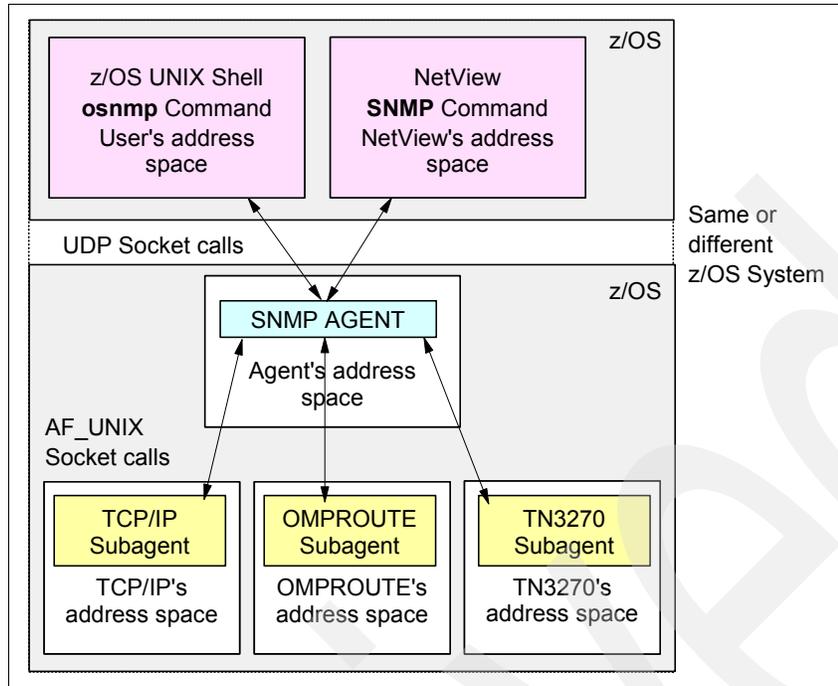


Figure 4-4 SNMP agent/subagent relationships

The subagents are set up independently. Each has its own set of definitions and configuration file. The diagram in Figure 4-4 is referred to and explained in the following sections:

- ▶ Implementation tasks for the z/OS SNMP agent
- ▶ Configuration examples for the z/OS SNMP agent
- ▶ Implementation of the z/OS Communications Server subagents
- ▶ Configuration examples of the z/OS Communications Server subagents
- ▶ Verification of the z/OS SNMP agent
- ▶ Problem determination tasks for the z/OS SNMP agent

### Implementation tasks for the z/OS SNMP agent

The steps to configure the z/OS SNMP server are discussed here. Examples of each step are listed in "Configuration examples for the z/OS SNMP agent" on page 148.

1. Update the TCPIP profile configuration data set for the agent.
2. Update the TCPIP profile configuration data set for the query engine.
3. Update the security server, such as RACF, to define the SNMP started task.
4. Customize the SNMP server procedure JCL.
5. Create the SNMP server control data set.
6. Determine the type of security the agent should support.
7. Configure the query engine started task (optional).
8. Configure the trap forwarder started task (optional).
9. Start the SNMP-related started tasks.

#### **Update the TCPIP profile configuration data set for the agent**

The AUTOLOG and PORT statements should be updated to indicate the action and support that the stack needs to provide for the SNMP agent. AUTOLOG indicates whether the stack should initially start the SNMP started task. PORT provides a port reservation for the port number that the SNMP server listens on. The default is port 161. This is shown in Example 4-1 on page 146.

*Example 4-1 Auto starting and port reservation for the SNMPD started task*

---

```
AUTOLOG
  SNMPDB
ENDAUTOLOG

PORT
  161 UDP SNMPDB
```

---

**Update the TCPIP profile configuration data set for the query engine**

The SNMP agent uses port 162, by default, for sending traps to the managers specified in the SNMPTRAP.DEST or the SNMPD.CONF file. Port 162 should be reserved for the management application primarily responsible for trap processing. If you plan to use the query engine (one of the users of this is NetView), then reserve the port as shown in Example 4-2.

*Example 4-2 Auto starting and port reservation for the SNMPQE query engine*

---

```
AUTOLOG
  SNMPQEB
ENDAUTOLOG

PORT
  162 UDP SNMPQEB
```

---

**Update the security server, such as RACF, to define the SNMP started task**

Every started task must be assigned a user ID, and that user ID must be granted authority to access the required resources that support the started task. The started tasks that need to be considered here are:

- ▶ SNMPD, the agent's started task
- ▶ SNMPQE, the query engine
- ▶ TRAPFWD, the trap forwarder

The SNMPD agent started task is used as an example. This discussion assumes RACF is the security subsystem being used. If another security product is used, refer to its manuals for equivalent set up instructions. Before SNMP can be started, security for the procedure name and its associated user ID must be defined. Review the sample file SEZAINST(EZARACF) that contains sample security statements for this effort.

The procedure name must be added to the RACF STARTED class and have a user ID associated with it as follows:

```
RDEFINE STARTED SNMP*.* STDATA(USER(SNMP))
SETROPTS RACLIST(STARTED) REFRESH
```

Coding the started task name using the wildcard format enables us to run multiple SNMP started tasks without having to define each one separately. Their names would all be spelled as SNMPx, where x is the qualifier. They can all be assigned to the same user ID.

Use an existing superuser ID, or define a superuser ID to associate with the job name by adding a user ID to RACF and altering it to superuser status as follows:

```
ADDUSER SNMP
ALTUSER SNMP OMVS(UID(0) PROGRAM ('/bin/sh') HOME('/'))
```

In this example the user ID name is SNMP, but any name can be used. These two RACF commands can be combined into one command by putting the OMVS parameter on the

ADDUSER command line. The add and alter commands are done separately in case the user ID already exists. If the add fails, the alter still succeeds.

If setting up a superuser ID is not desirable, you can instead permit the user ID to the BPX.SUPERUSER class using the following steps:

1. Add the user to RACF:

```
ADDUSER SNMP
```

2. Permit the user ID:

- a. Create a BPX.SUPERUSER FACILITY class profile:

```
RDEFINE FACILITY BPX.SUPERUSER
```

- b. If this is the first class profile, activate the FACILITY class:

```
SETROPTS CLASSACT(FACILITY) SETROPTS RACLIST(FACILITY)
```

- c. Permit the user to the class:

```
ALTUSER SNMP OMVS(UID(25) PROGRAM ('/bin/sh') HOME('/'))  
PERMIT BPX.SUPERUSER CLASS(FACILITY) ID(SNMP) ACCESS(READ)
```

In this example, the user ID is SNMP and the UID is 25. The UID can be any nonzero number. UID 25 was used to match the well-known SNMP port number.

- d. Refresh the FACILITY class:

```
SETROPTS RACLIST(FACILITY) REFRESH
```

### ***Customize the SNMP server procedure JCL***

A sample of the procedure is in hlq.SEZAINST(SNMPPROC). Customize data set names to meet installation standards. There are some follow-on steps below that may require you to add one or more DD statements to this procedure. Store your updated procedure into your system proclib and make sure its name matches the name you put on the AUTOLOG and PORT statements in the TCPIP profile configuration data set.

### ***Create the SNMP server control data set***

This is also referred to as MIB object configuration for the agent task. A sample SNMP control data set containing the MIB objects to be set can be found in the /usr/lpp/tcpip/samples/osnmpd.data HFS file. It can be copied to a PDS member if you want the SNMPD proc to use it that way. Customize the settings to match your environment.

### ***Determine the type of security the agent should support***

You will choose to use either community-based security or a combination of community-based and user-based security. There are a number of issues to be considered in making the determination. Refer to *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, for assistance in making that decision.

#### ► Community-Based security:

- If you intend to use community based security (SNMPV1 and SNMPV2C), then setup the PW.SRC and SNMPTRAP.DEST files. The PW.SRC data set and the SNMPD.CONF data set are mutually exclusive. Verify that there is no SNMPD.CONF file because this file can only be used with SNMPv3. If an SNMPD.CONF file is found, the PW.SRC file will not be used.
- Traps are unsolicited messages that are sent by an SNMP agent to an SNMP network management station. An SNMP trap contains information about a significant network event. To use traps, you must provide SNMPTRAP.DEST information defining a list of managers to which traps are sent. The SNMPTRAP.DEST data set and the

SNMPD.CONF data set are mutually exclusive. Verify that there is no SNMPD.CONF file. If an SNMPD.CONF file is found, the SNMPTRAP.DEST file will not be used.

- ▶ Community-based and user-based security:
  - The SNMPD.CONF file defines the SNMP agent security and notification destinations. If the SNMPD.CONF file exists, the agent can support SNMPv1, SNMPv2c, and SNMPv3 requests. If no SNMPD.CONF file exists, the agent will support only SNMPv1 and SNMPv2c requests. A sample SNMPD.CONF file is shipped as /usr/lpp/tcpip/samples/snmpd.conf.

**Note:** Do not be confused by the names of the sample HFS files. The /snmpd.conf is used by the SNMPD agent we are now discussing. The /snmpv2.conf is used by the z/OS UNIX `osnmp` command when acting as a manager submitting a request to an agent, and is discussed later:

```
/snmpd.conf is referred to as SNMPD.CONF, and used by the agent
/osnmp.conf is referred to as OSNMP.CONF, and used by the command
/snmpv2.conf is referred to as OSNMP.CONF, and used by the command
```

- The SNMP agent uses the SNMPD.BOOTS configuration file to support SNMPv3 security. This file contains agent information used to authenticate the SNMPv3 requests. The SNMPD.BOOTS keeps the agent identifier and the number of times the agent reboots. If no SNMPD.BOOTS file exists when the agent is started, the agent creates one.

### **Configure the query engine started task (optional)**

Update the SNMPQE cataloged procedure by copying the sample in SEZAINST(SNMPPROC) to your system PROCLIB. Specify SNMP parameters, change the data set names as required to suit your local configuration, and refer to Figure 4-8 on page 150 for an example SNMPQE Proc JCL.

### **Configure the trap forwarder started task (optional)**

The trap forwarder task forwards traps from the SNMP agent to network management applications. It listens for traps on a port, typically 162, and forwards them to all configured managers. If you want to forward trap information to one or more managers, you must configure the trap forwarder. Refer to:

- ▶ Example 4-10 on page 151 showing the Trap Forwarder Procedure JCL
- ▶ Example 4-11 on page 151 showing the Standard environment variables file
- ▶ Example 4-12 on page 151 showing the forwarder's configuration file

For trap forwarder setup and configuration details, see *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, and *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776.

### **Start the SNMP-related started tasks**

If the SNMP agent encounters any errors processing its configuration files, error messages are written to syslogd, not to the console.

```
S SNMPDB
S SNMPQEB
S TRAPFWD
```

### **Configuration examples for the z/OS SNMP agent**

Our SNMP agent procedure is shown in Example 4-3 on page 149.

#### Example 4-3 SNMP agent Proc JCL

```
//SNMPDB PROC PARMS='-d 0'  
//SNMPDB EXEC PGM=EZASNMPD,REGION=4096K,TIME=NOLIMIT,  
//  PARM=('POSIX(ON) ALL31(ON)',  
//      'ENVAR("_CEE_ENVFILE=DD:STDENV")&PARMS')  
//STDENV DD DISP=SHR,DSN=TCPIP.B.TCPPARMS(SENVB&SYSCLONE.)  
//SYSPRINT DD SYSOUT=*,DCB=(RECFM=F,LRECL=80,BLKSIZE=80)  
//SYSIN DD DUMMY  
//SYSERR DD SYSOUT=*  
//SYSOUT DD SYSOUT=*,DCB=(RECFM=F,LRECL=80,BLKSIZE=80)  
//CEEDUMP DD SYSOUT=*
```

Portions of our SNMP agent configuration data sets are presented in:

- ▶ Example 4-4 shows STDENV files.
- ▶ Example 4-5 shows the community name file pw.src.
- ▶ Example 4-6 on page 150 shows the snmp trapdest file.
- ▶ Example 4-7 on page 150 shows the osnmpd\_data file.
- ▶ Example 4-8 on page 150 shows the SNMPQE proc for the query engine.
- ▶ Example 4-9 on page 150 shows NetView SNMPPARMS for use with query engine.
- ▶ Example 4-10 on page 151 shows the TRAPFWD proc of the forwarder.
- ▶ Example 4-11 on page 151 shows the STDENV files for TRAPFWD on SC30.
- ▶ Example 4-12 on page 151 shows the Trap Forwarder Configuration files for each.

#### Example 4-4 SNMP agent STDENV files for SC30 and SC31

for **SC30**:

```
BROWSE TCPIP.B.TCPPARMS(SENVB30) - 01.01 Line 00000000 Col 001 080  
_BPXK_SETIBMOPT_TRANSPORT=TCPIP  
RESOLVER_CONFIG=/'TCPIP.B.TCPPARMS(DATAB30)'  
OSNMPD_DATA=/'TCPIP.B.TCPPARMS(SNMPDB30)'  
PW_SRC=/'TCPIP.B.TCPPARMS(PWSRCB)'  
SNMPTRAP_DEST=/'TCPIP.B.TCPPARMS(STRPDSTB)'
```

for **SC31**:

```
BROWSE TCPIP.B.TCPPARMS(SENVB31) - 01.01 Line 00000000 Col 001 080  
_BPXK_SETIBMOPT_TRANSPORT=TCPIP  
RESOLVER_CONFIG=/'TCPIP.B.TCPPARMS(DATAB31)'  
OSNMPD_DATA=/'TCPIP.B.TCPPARMS(SNMPDB31)'  
PW_SRC=/'TCPIP.B.TCPPARMS(PWSRCB)'  
SNMPTRAP_DEST=/'TCPIP.B.TCPPARMS(STRPDSTB)'
```

**Note:** When using `_CEE_ENVFILE` with an MVS data set, the data set must be allocated with `RECFM=V`. `RECFM=F` is not recommended, because `RECFM=F` enables padding with blanks for the value of environment variables. An HFS file name could result in including all the blanks after its name designation, causing *file not found* conditions in the UNIX environment.

#### Example 4-5 SNMP PW.SRC file

```
BROWSE TCPIP.B.TCPPARMS(PWSRCB) - 01.00 Line 00000000 Col 001 080  
public 0.0.0.0 0.0.0.0  
NSS 9.15.97.0 255.255.255.0  
nss 9.15.97.0 255.255.255.0  
ra1 9.20.0.0 255.255.0.0  
RAL 9.20.0.0 255.255.0.0  
j0s9m2ap 10.0.0.0 255.0.0.0
```

---

*Example 4-6 SNMPTRAP.DEST file*

---

```
BROWSE   TCPIPB.TCPPARMS(STRPDSTB) - 01.00           Line 00000000 Col 001 080
# IP ADDRESSES OF THE SYSTEMS WHERE TRAPS CAN BE FORWARDED TO
10.20.1.230 UDP
10.20.1.241 UDP
10.20.1.221 UDP
```

---

*Example 4-7 OSNMPD\_DATA file TCPIPB.TCPPARMS(SNMPDB30)*

---

```
#
  sysDescr "SNMPv3 agent version 1.0 with DPI version 2.0"
  sysContact "I&O Mainframe Network Support"
  sysLocation "Datacenter Mainframe Operations"
  sysName "SC30 - z/OS V1R7 Communications Server"
# Default value of sysObjectID is equivalent to ibmTcpIpMvs
# in the ibmAgents subtree; this is the sysObjectID representing
# IBM Communications Server
  sysObjectID "1.3.6.1.4.1.2.3.13"
  snmpEnableAuthenTraps 1
  saDefaultTimeout 10
  saMaxTimeout 700
# saAllowDuplicateIDs must be set to 1 to allow multiple DPI version 1
# subagents
  saAllowDuplicateIDs 1
  dpiPathNameForUnixStream "/tmp/dpi_socket"
# Default value of sysServices indicates support for
# internet, end-to-end, and application layers as
# defined in RFC 1907.
  sysServices 76
```

---

*Example 4-8 SNMPQE Proc JCL*

---

```
//SNMPQEB PROC MODULE=SQESERV,PARMS=''
//SNMPQEB EXEC PGM=&MODULE,PARM='&PARMS',
//          REGION=0M,TIME=1440
//STEPLIB DD DSN=TCPIP.SEZADSIL,DISP=SHR
//SYSPRINT DD SYSOUT=*,DCB=(RECFM=F,LRECL=80,BLKSIZE=80)
//SYSIN DD DUMMY
//SYSTCPD DD DSN=TCPIPB.TCPPARMS(DATAB&SYSCLONE.),DISP=SHR
```

---

*Example 4-9 SNMPARMS NetView member interface to SNMPQE*

---

```
SNMPQE  SNMPQEB * Userid of SNMP Query Engine
SNMPQERT 60 * Retry timer (seconds) for IUCV CONNECT
SNMPRCNT 2 * Retry count for sending SNMP requests
SNMPRITO 10 * Retry initial timeout (10ths of a second)
SNMPRETO 2 * Retry backoff exponent (1=linear, 2=exponential)
SNMPMMLL 80 * Line length for Multiline Messages 38/44
```

---

**Note:** If you are going to run both the SNMP Query Engine started task and the trap forwarder started task, then trap forwarder will have to listen on a different port from 162 to avoid conflicts. An alternative would be to let them both listen on port 162, but cause the trap forwarder to be a bind-specific listener by coding BIND on the port reservation statement and specifying a different address for the forwarder. Client threads sending packets to the forwarder would then use that address to contact the forwarder.

*Example 4-10 Trap forwarder proc JCL, TRAPFWDB*

---

```
BROWSE      TCPIP.TCPPARMS(TRAPFWDB) - 01.01           Line 00000000 Col 001 080
//TRAPFWDB  PROC PARM='-d 0',TRAPENV=TENVB&SYSCLONE.
//TRAPFWDB  EXEC PGM=EZASNTRA,REGION=OM,TIME=NOLIMIT,
//          PARM=('POSIX(ON) ALL31(ON)',
//          'ENVAR("_CEE_ENVFILE=DD:STDENV")/-p 1162 &PARMS')
//SYSPRINT  DD SYSOUT=*,DCB=(RECFM=F,LRECL=80,BLKSIZE=80)
//SYSIN     DD DUMMY
//SYSERR    DD SYSOUT=*
//SYSOUT    DD SYSOUT=*,DCB=(RECFM=F,LRECL=80,BLKSIZE=80)
//CEEDUMP   DD SYSOUT=*
//STDENV    DD DISP=SHR,DSN=TCPIP.TCPPARMS(&TRAPENV.)
```

---

*Example 4-11 STDENV file for the TRAPFWDB task on system SC30*

---

```
BROWSE      TCPIP.TCPPARMS(TENVB30) - 01.02           Line 00000000 Col 001 080
_BPXK_SETIBMOPT_TRANSPORT=TCPIP
RESOLVER_CONFIG=/'TCPIP.TCPPARMS(DATAB30)'
TRAPFWD_CONF=/'TCPIP.TCPPARMS(TCFGB30)'
```

---

*Example 4-12 TRAPFWD.CONF files for the TRAPFWDB task on each system*

---

```
BROWSE      TCPIP.TCPPARMS(TCFGB30) - 01.00           Line 00000000 Col 001 080
10.20.1.241 161
10.20.1.221 161

BROWSE      TCPIP.TCPPARMS(TCFGB31) - 01.01           Line 00000000 Col 001 080
10.20.1.230 161
10.20.1.221 161

BROWSE      TCPIP.TCPPARMS(TCFGB32) - 01.01           Line 00000000 Col 001 080
10.20.1.230 161
10.20.1.241 161
```

---

## **Implementation of the z/OS Communications Server subagents**

A subagent extends the set of MIB variables supported by an SNMP agent. Each subagent must be set up and configured independently. The most common subagents associated with the z/OS Communications Server are discussed next.

### **TCP/IP subagent**

The TCP/IP subagent in the z/OS Communications Server is a z/OS UNIX application that runs in its own task in the TCP/IP address space.

The TCP/IP subagent in the z/OS Communications Server provides SET support, enabling remote configuration of some TCP/IP address space parameters. The TCP/IP subagent is configured and controlled by the SACONFIG statement in the PROFILE.TCPIP data set. Unless you require the capability to do remote configuration of TCP/IP address space parameters, you can disable the subagent and save system resources.

### **OMPROUTE subagent**

The OMPROUTE subagent implements the Open Shortest Path First (OSPF) MIB variable containing OSPF protocol and state information. The OMPROUTE subagent supports selected MIB objects defined in RFC 1850. The ROUTESA\_CONFIG statement is used to enable the subagent support for OMPROUTE.

### ***TN3270 Telnet subagent***

The SNMP TN3270 Telnet subagent provides Telnet transaction data for monitored Telnet connections using the SNMP protocol. The TNSACONFIG statement in the TN3270 profile is used to enable the subagent support for TN3270 connections. The TNSACONFIG statement can only be coded within the TELNETGLOBALS block. The TN3270 SNMP MIB module (mvstn3270.mi2) defines performance data for TN3270 connections. The performance data is gathered only if the TN3270 server has been configured to monitor connections. In order to create and retrieve this data you must do the following:

- ▶ Define the MONITORGROUP and MONITORMAP profile statements to the TN3270 server, mapping the monitor parameters to client ID groups. See Example 4-25 on page 162 and Example 4-26 on page 163.
- ▶ Establish TN3270 connections where the client connections match the Client\_Identifier parameter specified on one or more of the MONITORMAP profile statements.

**Note:** The TN3270 MIB objects are available only when monitoring has been defined within the TN3270 profile. If no monitoring has been defined in the profile, then the `osnmp/snmp` command will receive no information to its inquiry.

### ***Service Level Agreement subagent***

The Service Level Agreement (SLA) subagent allows network administrators to retrieve data and determine whether the current set of SLA policy definitions are performing as needed or whether adjustments need to be made. This subagent runs as its own started task and has security server requirements. See the security discussion earlier in this book in “Update the security server, such as RACF, to define the SNMP started task” on page 146. The SLA subagent (pagtsnmp) will become obsolete in a future release; therefore, you should use the Network SLAPM2 (nslapm2) subagent.

### ***Network SLAPM2 subagent***

The Network SLAPM2 (nslapm2) subagent contains the information that can be used to analyze network performance for respective policy. This subagent runs as its own started task and has security server requirements. See the security discussion earlier in this book in “Update the security server, such as RACF, to define the SNMP started task” on page 146. For details on configuring this subagent, refer to *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 4 - Security and Policy*, SG24-7172.

### ***OSA-Express Direct subagent***

The OSA product also provides an SNMP subagent, the OSA-Express Direct subagent, that supports management data for OSA-Express features. The OSA-Express Direct subagent can be used with the Communications Server SNMP support to retrieve management data. The OSA-Express Direct subagent communicates directly with the OSA-Express features and does not require OSA/SF. Direct SNMP supports OSE (non-QDIO) CHPIDs and OSD (QDIO) CHPIDs. The OSA-Express MIB support consists of:

- ▶ OSA-Express Channel, Performance, and Product Engineering (PE) MIB values for OSA-Express Ethernet and Token Ring
- ▶ OSA-Express Ethernet Port tables
- ▶ OSA-Express Token Ring Port tables
- ▶ OSA-Express2 10 Gigabit Ethernet Port tables

This subagent runs as its own started task and has security server requirements. See the security discussion earlier in this book in “Update the security server, such as RACF, to define the SNMP started task” on page 146.

## Configuration examples of the z/OS Communications Server subagents

Example 4-13 shows how to enable three of the subagents. For complete syntax and additional parameters for each of the statements used, see *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776.

*Example 4-13 Enabling subagents within their respective configuration profiles*

---

### TCP/IP stack subagent:

```
SACONFIG ENABLED AGENT 161 COMMUNITY j0s9m2ap
```

### OMPROUTE subagent:

```
ROUTESA_CONFIG ENABLED=YES AGENT=161 COMMUNITY="j0s9m2ap";
```

### TN3270 server subagent:

```
TNSACONFIG ENABLED AGENT 161 COMMUNITY j0s9m2ap
```

---

An example of the NSLAPM2 procedure JCL is shown in Example 4-14. Our started task was called SLAPM2B.

*Example 4-14 NSLAPM2 Proc JCL, SLAPM2B, subagent setup information about PARM statement*

---

```
BROWSE    SYS1.PROCLIB(SLAPM2B) - 01.02                Line 00000000 Col 001 080
//SLAPM2B PROC STDENV=NENVB&SYSCLONE.
//SLAPM2B EXEC PGM=NSLAPM2,REGION=0M,TIME=NOLIMIT,
//          PARM=('POSIX(ON) ALL31(ON)',
//              'ENVAR("_CEE_ENVFILE=DD:STDENV)')',
//              '/-o -c j02s9m2ap -P 161 -p TCPIP')
//STDENV   DD DSN=TCPIPB.TCPPARMS(&STDENV.),DISP=SHR
//SYSPRINT DD SYSOUT=*
//SYSOUT   DD SYSOUT=*
//CEEDUMP  DD SYSOUT=*,DCB=(RECFM=FB,LRECL=132,BLKSIZE=132)
```

---

Typical startup messages for NSLAPM2 are shown in Example 4-15.

*Example 4-15 SLAPM2B startup messages*

---

```
J E S 2   J O B   L O G   --   S Y S T E M   S C 3 0   --   N O D E

23.57.16 STC08401 ---- MONDAY,    24 OCT 2005 ----
23.57.16 STC08401 IEF695I START SLAPM2B WITH JOBNAME SLAPM2B IS ASSIGNED TO U
23.57.16 STC08401 $HASP373 SLAPM2B  STARTED
23.57.16 STC08401 +EZZ8230I NSLAPM2 STARTING ON TCPIP
23.57.16 STC08401 +EZZ8231I NSLAPM2 CONNECTED TO POLICY AGENT ON TCPIP
.....
main:  EZZ8230I NSLAPM2 STARTING ON TCPIP
doPAPICconnect:  EZZ8231I NSLAPM2 CONNECTED TO POLICY AGENT ON TCPIP
```

---

The z/OS Communications Server SNMP agent and subagents support for nonstandard MIB variables is defined in several files shipped with the product. These files are installed into the HFS in the /usr/lpp/tcpip/samples directory. The MIB files (\*.mib and \*.mi2) in the sample directory are there for two purposes:

- ▶ To provide detailed information about new SNMP objects for application software vendors who own network management applications and for organizations who write their own network management applications.
- ▶ To enable MIB browsers to understand all the data by name, by object identifier (OID, the dotted-decimal identifier of the object), and by type. Some MIB browsers present this information to end users so that the end users can retrieve the MIB data directly.

**Note:** None of the z/OS Communications Server SNMP functions (SNMP agent, subagents, or z/OS UNIX `snmp` command) need the MIB files (\*.mib or \*.mi2) in order to process SNMP requests.

The MIB files related to SNMPv1 are:

- ▶ *mvstcpip.mib* contains the formal SNMPv1 syntax of the IBM MVS enterprise-specific MIB extension. This is supported by the TCP/IP subagent.
- ▶ *samib.mib* contains the formal SNMPv1 syntax for the subagent MIB (saMIB) objects. This is supported by the SNMP agent.
- ▶ *rfc1592b.mib* contains the SNMPv1 syntax for the additional information that expands the implementation of RFC 1592 (Simple Network Management Protocol Distributed Protocol Interface Version 2.0) in the z/OS Communications Server. This is supported by the SNMP agent.
- ▶ *ibm3172.mib* contains the SNMPv1 syntax for the 3172 enterprise-specific MIB objects. This is supported by the SNMP agent.

The MIB files related to SNMPv2 are:

- ▶ *mvstcpip.caps*: This file is the z/OS Communications Server SNMP Capability Statement. It contains the formal SNMPv2 definition of the MIBs supported by the SNMP agent and subagents shipped with the z/OS Communications Server.
- ▶ *mvstcpip.mi2*: This contains the formal SNMPv2 syntax of the IBM MVS enterprise-specific MIB extension. This is supported by the *TCP/IP subagent*.
- ▶ *mvstn3270.mi2*: This contains the SNMPv2 syntax for the IBM MVS enterprise-specific TN3270 MIB. This is supported by the *SNMP TN3270 subagent*.
- ▶ *samib.mi2*: This contains the formal SNMPv2 syntax for the subagent MIB (saMIB) objects. This is supported by the *SNMP agent*.
- ▶ *slapm2.mi2*: This contains the formal SNMPv2 syntax for NETWORK-SLAPM2-MIB objects. This is supported by the network *SLAPM2 subagent* (nslapm2).
- ▶ *rfc1592b.mi2*: This contains the SNMPv2 syntax for the additional information that expands the implementation of RFC 1592 (Simple Network Management Protocol Distributed Protocol Interface Version 2.0) in the z/OS Communications Server. This is supported by the SNMP agent.
- ▶ *ibm3172.mi2*: This contains the SNMPv2 syntax for the 3172 enterprise-specific MIB objects. This is supported by the SNMP agent.

OSA/SF is no longer required to manage SNMP data for the OSA-Express features. An SNMP subagent exists on an OSA-Express feature, which is part of a direct path between the z/OS TCP/IP stack and an OSA-Express MIB. The OSA-Express features support an SNMP agent by providing data for use by an SNMP management application, such as Tivoli® NetView.

The OSA-Express Direct subagent SNMP support for z/OS is provided by procedure IOBSNMP. This procedure is included as part of the z/OS Communications Server product. However, the MIB is not. You can update the catalogued procedure by copying the sample found in *hlq.SEZAINST(IOBSNMP)* to your system PROCLIB. Change the data set names as required to suit your local configuration. IOBSNMP has four optional parameters, as shown in Example 4-16. Our started task was called SNMPOSAB.

*Example 4-16 IOBSNMP Proc JCL, SNMPOSAB, setup information about the PARM statement*

---

BROWSE SYS1.PROCLIB(SNMPOSAB) - 01.00

Line 00000000 Col 001 080

```
//SNMPOSAB PROC PARMS='-d 0'  
//IOBSNMP EXEC PGM=IOBSNMP,TIME=1440,REGION=0M,DYNAMNBR=5,  
// PARM='-c j0s9m2ap -p 161 -s TCPIPB &PARMS.'  
//SYSPRINT DD SYSOUT=*  
//SYSUDUMP DD SYSOUT=*
```

---

IBM provides a support MIB for the OSA-Express Direct subagent outside of the z/OS Communications Server product and it must be acquired separately. The MIB data supported by the OSA-Express Direct subagent is defined in the OSA enterprise-specific MIB module, IBM-OSA-MIB. This MIB contains the SNMPv2 syntax for the OSA Direct specific MIB objects. The MIB module for the OSA-Express Direct subagent must match your server's MCL. The file can be acquired and installed by using one of these two methods:

- ▶ Selecting Advanced Functions on the Support Element
- ▶ Downloading from:  
<http://www.ibm.com/servers/resourceLink>
  - a. After logging in, select **Library**.
  - b. Under Library shortcuts on the right side of the screen, select **Open System Adapter (OSA) Library**.
  - c. Select **OSA-Express SNMP Direct MIB Module** for a description, or click **TXT** for the module.
  - d. Save the MIB file to the location required by your SNMP management application.

For more information about SNMP support, refer to the Direct SNMP Support for OSA-Express Web site at:

<http://www.ibm.com/servers/eserver/zseries/networking/dsnmp.html>

**Note:** If you subscribe to the document “OSA-Express Direct SNMP MIB module” through Resource Link™, then you will receive e-mail notification of document changes.

## Verification of the z/OS SNMP agent

Some of the verification actions you can perform are discussed in the following sections:

- ▶ Review the agent and subagent initialization messages
- ▶ Review IOBSNMP initialization and termination messages
- ▶ Review SNMPQE initialization and termination messages
- ▶ Interface display and traffic monitoring
- ▶ TCP/IP stack display and management
- ▶ SNMP agent configuration display and management
- ▶ Performance statistics displays and monitoring

### ***Review the agent and subagent initialization messages***

When the SNMPD agent starts, it issues an initialization complete message. The subagents also issue their own initialization complete messages. When the subagents successfully connect to the agent, each one issues an additional message indicating connection to the agent. The messages indicate whether this is the first time they have connected to the agent while they have been executing or if this is a reconnect. A reconnect occurs if the SNMPD agent terminates and then later reinitializes. Samples of the initialization messages are shown in Example 4-17, and samples of the termination messages are shown in Example 4-18 on page 156.

*Example 4-17 SNMP agent and subagent initialization messages*

---

```
S SNMPDB  
$HASP373 SNMPDB   STARTED
```

**SNMPDB** issues:

EZZ6225I SNMP AGENT: INITIALIZATION COMPLETE

**OMP** issues:

EZZ8101I OMPROUTE SUBAGENT INITIALIZATION COMPLETE

or

EZZ8108I OMPROUTE SUBAGENT: RECONNECTED TO SNMP AGENT

**TN3270B** issues:

EZZ6041I TELNET SNMP SUBAGENT INITIALIZATION COMPLETE

or

EZZ6043I TELNET SNMP SUBAGENT RECONNECTED TO SNMP AGENT

**TCPIP** issues:

EZZ3202I SNMP SUBAGENT: INITIALIZATION COMPLETE

EZZ3221I SNMP SUBAGENT: SET REQUESTS DISABLED

or

EZZ3217I SNMP SUBAGENT: RECONNECTED TO SNMP AGENT

**TRAPFWD** issues its own startup message, not related to SNMPD startup:

EZZ8409I TRAPFWD: INITIALIZATION COMPLETE

---

*Example 4-18 SNMP agent and subagent termination messages*

---

**P SNMPDB**

**SNMPDB** issues:

EZZ6204I SIGTERM RECEIVED FOR SNMP DAEMON WHICH IS NOW SHUTTING DOWN

\$HASP395 SNMPDB ENDED

**OMP** issues:

EZZ8107I OMPROUTE SUBAGENT: CONNECTION TO SNMP AGENT DROPPED

**TCPIP** issues:

EZZ3216I SNMP SUBAGENT: LOST CONNECTION TO SNMP AGENT

**TN3270B** issues:

EZZ6042I TELNET SNMP SUBAGENT LOST CONNECTION TO SNMP AGENT

**IOBSNMP (SNMPOSAB)** issues:

IOB033E 10/21/2005 16:45:15 SNMP RC -5. Disconnecting from Agent

IOB002I 10/21/2005 16:45:33 Could not obtain handle from agent. **Exiting**

---

**Review IOBSNMP initialization and termination messages**

An example of starting and ending the IOBSNMP started task is shown in Example 4-19. Please note that IOBSNMP does not continue to execute if the SNMPD agent task is not available or is taken down. The other subagents simply report the loss of contact, and wait until the agent returns. The IOBSNMP task must be started again once the SNMPD task is restarted.

*Example 4-19 IOBSNMP initialization and termination messages*

---

**S SNMPOSAB**

IOB000I 10/21/2005 16:40:07 **Starting OSA SNMP subagent**

Version 1.2.36, June 24, 2005, APAR PK02886

IOB028I 10/21/2005 16:40:07 Using stack name TCPIP

**IOB021I 10/21/2005 16:40:07 OSA SNMP subagent initialization complete**

P SNMP0SB  
IOB031E 10/21/2005 16:55:24 OSA SNMP subagent has ended

---

### ***Review SNMPQE initialization and termination messages***

Both the SNMPQE task and the TRAPFWD task listen on port 162 by default. If you plan to run both, then set up TRAPFWD to listen on a different port. We ran our TRAPFWD task on port 1162. The startup and shutdown SNMPQE messages are shown in Example 4-20.

*Example 4-20 SNMPQE initialization and termination messages*

---

```
S SNMPQEB
$HASP100 SNMPQEB ON STCINRDR
IEF695I START SNMPQEB WITH JOBNAME SNMPQEB IS ASSIGNED TO USER TCPIP , GROUP TCPGRP
$HASP373 SNMPQEB STARTED
EZA6275I SNMP Query Engine running and awaiting queries...

P SNMPQEB
$HASP395 SNMPQEB ENDED
```

---

### ***Interface display and traffic monitoring***

Refer to “z/OS SNMP client (command) setup and usage” on page 158 for information about how to use the `snmp` command. By monitoring the amount of data transmitted over a router's interfaces, an administrator can monitor how many bytes of data have been transmitted between IP subnetworks in a particular period of time. You can also monitor the traffic size over an interface of an IP host that is running as an application server. The following are examples of MIB objects that can be used for this monitoring:

- ▶ `ifInOctets` gives the total number of octets received on the interface, including framing characters.
- ▶ `ifOutOctets` gives the total number of octets transmitted out of the interface, including framing characters.
- ▶ `sysUpTime` provides a count in one hundredths of a second of how long the SNMP agent has been running. That is how long the device has been up and running in most cases. This value is useful to determine the time differences from the previous collection and whether previous counter information is valid. Therefore, this value should be retrieved with each collection.

### ***TCP/IP stack display and management***

Refer to “z/OS SNMP client (command) setup and usage” on page 158 for information about how to use the `snmp` command. By changing particular MIB values, a TCP/IP stack configuration can be altered without recycling. Some of the operations supported are:

- ▶ Change the IP forwarding attributes.
- ▶ Change the logic of the equal-cost multipath activation.
- ▶ Drop an existing TCP connection established to a remote IP host.
- ▶ Alter the buffer size allocated for each TCP connection or UDP association.

### ***SNMP agent configuration display and management***

Refer to “z/OS SNMP client (command) setup and usage” on page 158 for information about how to use the `snmp` command. The SNMPv3 framework allows you to change the SNMP agent's configuration dynamically. Some example operations supported are:

- ▶ Change the security keys for SNMP managers.
- ▶ Add new users or SNMP managers.
- ▶ Change the group definition.

### ***Performance statistics displays and monitoring***

Refer to “z/OS SNMP client (command) setup and usage” on page 158 for information about how to use the **snmp** command. The SLA subagent maintains the SLA Performance Monitor MIB (SLAP-MIB) that gives various performance information for each policy installed in a TCP/IP stack. Some possible monitoring options are:

- ▶ Monitor the throughput.
- ▶ Monitor the transmission delay.
- ▶ Monitor the amount of data that meet a policy specification.

### **Problem determination tasks for the z/OS SNMP agent**

The z/OS UNIX **osnmp** command provides the SNMP manager function from the z/OS shell to query SNMP agents for network management information. Use the **osnmp** command to issue SNMP requests to agents and to process SNMP responses returned by agents. The z/OS UNIX **osnmp** command supports SNMPv1, SNMPv2c, and SNMPv3 requests.

**snmp** is a synonym for the **osnmp** command in the z/OS UNIX shell. **snmp** command syntax is the same as that for the **osnmp** command.

For a comprehensive discussion on the use of the **osnmp** command and its syntax, see *z/OS V1R7.0 Communications Server: IP System Administrator's Commands*, SC31-8781.

Some MIB values are very useful for problem determination in IP networks to solve problems such as performance problems or lack of connectivity.

Examples of MIB objects that can be used to determine problems in the data-link interface (if) layer are:

- ▶ **ifInErrors**, **ifOutErrors**: give the number of inbound/outbound frames that were discarded due to errors.
- ▶ **ifInDiscards**, **ifOutDiscards**: give the number of inbound/outbound frames that were discarded due to resource limitations.

Examples of MIB objects that can be used to determine problems in the IP layer are:

- ▶ **ipInHdrErrors**: gives the number of IP packets that were discarded because of errors in their IP headers.
- ▶ **ipInUnknownProtos**: indicates the number of IP packets that were received successfully but discarded because of either unknown or unsupported protocol.
- ▶ **ipInDiscards**, **ipOutDiscards**: give the number of inbound/outbound IP packets that were discarded due to resource limitations.
- ▶ **ipReasmFails**: provides the number of failures detected by the IP re-assembly algorithm (for whatever reason: timed out, errors, etc).

The following MIB objects are useful to determine problems related to the TCP or UDP protocol:

- ▶ **tcpRetransSegs**: gives the number of TCP segments retransmitted.
- ▶ **udpInErrors**: gives the number of UDP datagrams discarded for reasons other than the lack of an application at the destination port.

## **4.4.2 z/OS SNMP client (command) setup and usage**

The two SNMP client applications provided with z/OS Communications Server are:

- ▶ SNMP command from the NetView environment

- ▶ `snmp` command in the z/OS shell

The SNMP command in the NetView environment requires the use of the NetView product. It supports SNMP version 1. The `snmp/osnmp` command in the z/OS shell supports SNMP versions 1, 2, and 3. Depending on your requirements, you might decide to configure either or both of these clients, or to use an SNMP client on another platform. A brief description of the required implementation steps is given here. For complete details, refer to *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775.

Setup preparation and command usage are discussed in the following sections:

- ▶ Implementation for the SNMP NetView command
- ▶ Implementation of the `osnmp z/OS UNIX` command
- ▶ Using the `osnmp/snmp z/OS UNIX` command

### **Implementation for the SNMP NetView command**

The NetView environment requires the set up of a number of items in the NetView address space, such as the SNMPIUCV task, the SNMP command processor, and the SNMP message. We discuss three of those here:

- ▶ SNMP Query Engine started task
- ▶ SNMPARMS control member for NetView
- ▶ MIBDESC.DATA data set

#### ***SNMP Query Engine started task***

Update the SNMPQE cataloged procedure by copying the sample in SEZAINST(SNMPPROC) to your system PROCLIB. Specify SNMP parameters and change the data set names as required to suit your local configuration. Refer to Example 4-8 on page 150.

#### ***SNMPARMS control member for NetView***

SNMPIUCV reads the SNMPARMS member in the SEZADSIP data set at startup. This data set contains the initialization parameters for SNMP. The data set containing SNMPARMS should be added to the DSIPARM DD statement in the NetView startup procedure. Refer to Example 4-9 on page 150.

#### ***MIBDESC.DATA data set***

The SNMP Query Engine (SQESERV) needs access to the *hlq*.MIBDESC.DATA data set for the MIB variable descriptions. You can find a sample of this data set in SEZAINST(MIBDESC).

### **Implementation of the `osnmp z/OS UNIX` command**

The `osnmp` command is used to send SNMP requests to SNMP agents on local or remote hosts. The requests can be SNMPv1, SNMPv2, or SNMPv3. For SNMPv2 and SNMPv3 requests, the OSNMP.CONF configuration file is required. The *winSNMPname* specified on an OSNMP.CONF statement can be used as the value of the `-h` parameter on the `osnmp` command.

Perform the following tasks to prepare the `snmp/osnmp` command:

1. Set up `snmp` configuration information.
2. Set up user MIB object information.

#### ***Set up `snmp` configuration information***

The OSNMP.CONF file is used to define target agents and, for SNMPv3, the security parameters to be used in sending requests to them. The contents of the file, either

/etc/osnmp.conf or /etc/snmpv2.conf, regardless of location, are the same. Only the first file found is used. A sample of this file is installed as HFS file /usr/lpp/tcpip/samples/snmpv2.conf. This sample should be copied and modified for your installation. The file we used is shown in Example 4-21.

*Example 4-21 /etc/snmpv2.conf file used by the osnmp/snmp z/OS UNIX command*

---

```
#-----
# Community-based security (SNMPv1 and SNMPv2c)
#-----
v1      127.0.0.1  snmpv1
v2c     127.0.0.1  snmpv2c
v2c_ipv6 :::1      snmpv2c
mvs1    9.67.113.79 snmpv2c
sc30b  10.20.1.230 snmpv2c
sc31b  10.20.1.241 snmpv2c
sc32b  10.20.1.221 snmpv2c
# mvs2   mvs2c      snmpv2c      nosvipa
# mvs3   mvs3:1061 snmpv2c
mvs4    12ab:::2    snmpv2c
```

---

### **Set up user MIB object information**

If you want to use the textual names for MIB objects that are not defined in the compiled MIB, then you can define them to the **snmp** command using the MIBS.DATA file. A sample of the MIBS.DATA file is installed as HFS file /usr/lpp/tcpip/samples/mibs.data. Copy this sample and modify it for your installation.

### **Using the osnmp/snmp z/OS UNIX command**

Refer to *z/OS V1R7.0 Communications Server: IP System Administrator's Commands*, SC31-8781, for information about how to use the **osnmp/snmp** command. Use the **getbulk** option of the **snmp** command to retrieve multiple objects with one command. A few examples of using the **snmp** command follow:

- ▶ Example 4-22 shows system information.
- ▶ Example 4-23 on page 161 shows stack information.
- ▶ Example 4-24 on page 161 shows omproute/ospf information.
- ▶ Example 4-25 on page 162 shows TN3270 information.

*Example 4-22 snmp system information*

---

```
CS06 @ SC30:/u/cs06>snmp -h sc30b -c j0s9m2ap -v getbulk 1.3.6.1.2.1.1
myDescr.0 = SNMPv3 agent version 1.0 with DPI version 2.0
myObjectid.0 = 1.3.6.1.4.1.2.3.13
myUptime.0 = 34300
myContact.0 = I&O Mainframe Network Support
myName.0 = SC30 - z/OS V1R7 Communications Server
myLocation.0 = Datacenter Mainframe Operations
myServices.0 = 76
sysORLastChange.0 = 6500
sysORID.1 = 1.3.6.1.4.1.2.11.7.1
sysORID.2 = 1.3.6.1.4.1.2.11.7.3

CS06 @ SC30:/u/cs06>snmp -h sc31b -c j0s9m2ap -v getbulk 1.3.6.1.2.1.1
myDescr.0 = SNMPv3 agent version 1.0 with DPI version 2.0
myObjectid.0 = 1.3.6.1.4.1.2.3.13
myUptime.0 = 15400
myContact.0 = I&O Mainframe Network Support
myName.0 = SC31 - z/OS V1R7 Communications Server
myLocation.0 = Datacenter Mainframe Operations
```

```
myServices.0 = 76
sysORLastChange.0 = 700
sysORID.1 = 1.3.6.1.4.1.2.11.7.1
sysORID.2 = 1.3.6.1.4.1.2.11.26.1
CS06 @ SC30:/u/cs06>
```

---

We established a TN3270 client connection from the SC31 TSO session to the SC30 TN3270 server. From SC30's perspective the local socket would be 10.20.1.230 and the Foreign socket would be 10.20.1.241, as seen in Example 4-23.

*Example 4-23 snmp stack information*

---

```
CS06 @ SC30:/u/cs06>snmp -h sc30b -c j0s9m2ap -v getbulk ibmMvsTcpiProcname
ibmMvsTcpiProcname.0 = TCPIPB
ibmMvsTcpiAsid.0 = 111
```

```
CS06 @ SC30:/u/cs06>snmp -h sc31b -c j0s9m2ap -v getbulk ibmMvsTcpiProcname
ibmMvsTcpiProcname.0 = TCPIPB
ibmMvsTcpiAsid.0 = 132
```

```
CS06 @ SC30:/u/cs06>snmp -h sc30b -c j0s9m2ap -v -m 30 getbulk tcpConnectionEntry
tcpConnectionState.1.4.10.20.1.230.23.1.4.10.20.1.241.1029 = 5
tcpConnectionState.1.4.10.20.1.230.1056.1.4.10.20.1.230.1055 = 8
tcpConnectionState.1.4.10.20.1.230.1062.1.4.10.20.1.230.1061 = 8
tcpConnectionState.1.4.10.20.10.21.992.1.4.10.20.5.226.1035 = 5
tcpConnectionState.1.4.127.0.0.1.1024.1.4.127.0.0.1.1025 = 5
tcpConnectionState.1.4.127.0.0.1.1025.1.4.127.0.0.1.1024 = 5
tcpConnectionState.1.4.127.0.0.1.1081.1.4.127.0.0.1.1082 = 5
tcpConnectionState.1.4.127.0.0.1.1082.1.4.127.0.0.1.1081 = 5
```

```
CS06 @ SC30:/u/cs06>snmp -h sc31b -c j0s9m2ap -v -m 30 getbulk tcpConnectionEntry
tcpConnectionState.1.4.10.20.1.241.1029.1.4.10.20.1.230.23 = 5
tcpConnectionState.1.4.127.0.0.1.1024.1.4.127.0.0.1.1025 = 5
tcpConnectionState.1.4.127.0.0.1.1025.1.4.127.0.0.1.1024 = 5
tcpConnectionState.1.4.127.0.0.1.1026.1.4.127.0.0.1.1027 = 5
tcpConnectionState.1.4.127.0.0.1.1027.1.4.127.0.0.1.1026 = 5
```

---

*Example 4-24 snmp Omproute/OSPF information*

---

```
CS06 @ SC30:/u/cs06>snmp -h sc30b -c j0s9m2ap -v -m 10 getbulk ospf
ospfRouterId.0 = 10.20.1.230
ospfAdminStat.0 = 1
ospfVersionNumber.0 = 2
```

```
CS06 @ SC30:/u/cs06>snmp -h sc31b -c j0s9m2ap -v -m 10 getbulk ospf
ospfRouterId.0 = 10.20.1.241
ospfAdminStat.0 = 1
ospfVersionNumber.0 = 2
```

```
CS06 @ SC30:/u/cs06>snmp -h sc30b -c j0s9m2ap -v -m 10 getbulk ospfIfTable
ospfIfIpAddress.10.20.1.230.0 = 10.20.1.230
ospfIfIpAddress.10.20.2.232.0 = 10.20.2.232
ospfIfIpAddress.10.20.2.234.0 = 10.20.2.234
ospfIfIpAddress.10.20.3.233.0 = 10.20.3.233
ospfIfIpAddress.10.20.3.235.0 = 10.20.3.235
ospfIfIpAddress.10.20.4.234.0 = 10.20.4.234
ospfIfIpAddress.10.20.4.235.0 = 10.20.4.235
ospfIfIpAddress.10.20.5.236.0 = 10.20.5.236
ospfIfIpAddress.10.20.10.21.0 = 10.20.10.21
ospfIfIpAddress.10.20.10.22.0 = 10.20.10.22
```

```

CS06 @ SC30:/u/cs06>snmp -h sc31b -c j0s9m2ap -v -m 10 getbulk ospfIfTable
ospfIfIpAddress.10.20.1.241.0 = 10.20.1.241
ospfIfIpAddress.10.20.2.242.0 = 10.20.2.242
ospfIfIpAddress.10.20.2.244.0 = 10.20.2.244
ospfIfIpAddress.10.20.3.243.0 = 10.20.3.243
ospfIfIpAddress.10.20.3.245.0 = 10.20.3.245
ospfIfIpAddress.10.20.4.244.0 = 10.20.4.244
ospfIfIpAddress.10.20.4.245.0 = 10.20.4.245
ospfIfIpAddress.10.20.5.246.0 = 10.20.5.246
ospfIfIpAddress.10.20.10.31.0 = 10.20.10.31
ospfIfIpAddress.10.20.10.32.0 = 10.20.10.32

```

---

*Example 4-25 snmp TN3270 server information*

---

```

CS06 @ SC30:/u/cs06>snmp -h sc30b -c j0s9m2ap -v -m 40 getbulk ibmMvsTN3270ConnTable
ibmMvsTN3270ConnStartTime.1.4.10.20.1.230.23.1.4.10.20.1.241.1031=2005-10-25,0:0:58.8
ibmMvsTN3270ConnAppl.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = SC30TS02
ibmMvsTN3270ConnLuName.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = SC30BB01
ibmMvsTN3270ConnLogMode.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = SNX32704
ibmMvsTN3270ConnProto.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = '02'h
ibmMvsTN3270ConnRtGroupIndex.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = 1
ibmMvsTN3270ConnRtIpMethod.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = 0
ibmMvsTN3270ConnRtAvgRt.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = 0
ibmMvsTN3270ConnRtAvgIpRt.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = 0
ibmMvsTN3270ConnRtAvgCountTrans.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = 8
ibmMvsTN3270ConnRtIntTimeStamp.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = 2005-10-25,0:6:58.8
ibmMvsTN3270ConnRtTotalRts.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = 0
ibmMvsTN3270ConnRtTotalIpRts.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = 0
ibmMvsTN3270ConnRtCountTrans.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = 12
ibmMvsTN3270ConnRtCountIP.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = 0
ibmMvsTN3270ConnRtElapsRndTrpSq.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = 0
ibmMvsTN3270ConnRtElapsIpRtSq.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = 0
ibmMvsTN3270ConnRtElapsSnaRtSq.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = 0
ibmMvsTN3270ConnRtBucket1Rts.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = 12
ibmMvsTN3270ConnRtBucket2Rts.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = 0
ibmMvsTN3270ConnRtBucket3Rts.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = 0
ibmMvsTN3270ConnRtBucket4Rts.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = 0
ibmMvsTN3270ConnRtBucket5Rts.1.4.10.20.1.230.23.1.4.10.20.1.241.1031 = 0
ibmMvsTN3270MonGroupName.1 = SNAONLY
ibmMvsTN3270MonGroupName.2 = SNAANDIP
ibmMvsTN3270MonGroupType.1 = '30'h
ibmMvsTN3270MonGroupType.2 = 'f0'h
ibmMvsTN3270MonGroupSampPeriod.1 = 120
ibmMvsTN3270MonGroupSampPeriod.2 = 120
ibmMvsTN3270MonGroupSampMult.1 = 5
ibmMvsTN3270MonGroupSampMult.2 = 5
ibmMvsTN3270MonGroupBucketBndry1.1 = 1
ibmMvsTN3270MonGroupBucketBndry1.2 = 1
ibmMvsTN3270MonGroupBucketBndry2.1 = 2
ibmMvsTN3270MonGroupBucketBndry2.2 = 2
ibmMvsTN3270MonGroupBucketBndry3.1 = 3
ibmMvsTN3270MonGroupBucketBndry3.2 = 3
ibmMvsTN3270MonGroupBucketBndry4.1 = 4
ibmMvsTN3270MonGroupBucketBndry4.2 = 4
ibmProd.188.1.1.1.12 = '0002'h
CS06 @ SC30:/u/cs06>

```

---

The TN3270 server profile must have MONITORGROUP and MONITORMAP statements defining the performance statistics, which should be collected for the mapped connections.

**Note:** The TN3270 MIB objects are available only when monitoring has been defined within the TN3270 profile. If no monitoring has been defined in the profile, then the **osnmp/snmp** command will receive no information to its inquiry.

The statements in our TN3270 profile, TELNB30B, are shown in Example 4-26.

*Example 4-26 TN3270 server profile statements defining the MONITORGROUP for port 23*

---

```
BEGINVTAM
  PORT 23
  DEFAULTTLUS
    SC30BB01..SC30BB99
  ENDDFAULTLUS

  MONITORGROUP SNAONLY
    AVERAGE
    BUCKETS
    NODYNAMICDR
    NOINCLUDEIP
    AVGSAMPPERIOD 120
    AVGSAMPMULTIPLIER 5
    BOUNDARY1 1
    BOUNDARY2 2
    BOUNDARY3 3
    BOUNDARY4 4
  ENDMONITORGROUP

  DESTIPGROUP ALLUSERS 255.0.0.0:10.0.0.0 ENDDDESTIPGROUP

  MONITORMAP SNAONLY DESTIPGRP,ALLUSERS

  DEFAULTAPPL TSO ; All users go to TSO
  ALLOWAPPL SC30N* ; Netview
  ALLOWAPPL NVAS* QSESSION ; session mngr queues back upon CLSDST
  ALLOWAPPL TSO* DISCONNECTABLE ; Allow all users access to TSO
  ALLOWAPPL * ; Allow all applications that have not been
  ; previously specified to be accessed.

ENDVTAM
```

---

The profile statements defining the MONITORGROUP for port 992 are shown in Example 4-27.

*Example 4-27 TN3270 server profile statements defining the MONITORGROUP for port 992*

---

```
MONITORGROUP SNAANDIP
  AVERAGE
  BUCKETS
  DYNAMICDR
  INCLUDEIP
  AVGSAMPPERIOD 120
  AVGSAMPMULTIPLIER 5
  BOUNDARY1 1
  BOUNDARY2 2
  BOUNDARY3 3
  BOUNDARY4 4
ENDMONITORGROUP
```

<b>DESTIPGROUP</b>	<b>GENERALUSER</b>	<b>10.20.10.21</b>	<b>ENDESTIPGROUP</b>
DESTIPGROUP	ADMIN	10.20.10.22	ENDESTIPGROUP
DESTIPGROUP	PAYROLL	10.20.10.23	ENDESTIPGROUP
DESTIPGROUP	SHIPPING	10.20.1.230	ENDESTIPGROUP
DESTIPGROUP	ANY1ELSE	255.0.0.0:10.0.0.0	ENDESTIPGROUP

<b>MONITORMAP</b>	<b>SNAANDIP</b>	<b>DESTIPGRP,GENERALUSER</b>
PARMSMAP	NOSSL	DESTIPGRP,GENERALUSER
DEFAULTAPPL	SC30N	DESTIPGRP,GENERALUSER

---

## IP printing

IP printing supports the sending of print output from a client device on an IP network to a printer on an IP network. This chapter focuses on the IP printing functions that are available in the z/OS V1R7.0 Communications Server. To determine at what level a specific function was introduced, refer to *z/OS V1R7.0 Communications Server: New Function Summary*, GC31-8771.

The *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, contains comprehensive descriptions of the individual parameters for setting up an LPD server. It also includes step-by-step checklists and supporting examples. It is not the intent of this book to duplicate the information in the manual, but to complement it with practical implementation scenarios that can be useful in your environment. For complete details, we encourage you to review the documents referred to in “Additional information sources for IP printing” on page 167.

This chapter discusses the following.

Section	Topic
5.1, “Overview” on page 166	Discusses the basic concepts of IP printing
5.2, “Why IP printing is important” on page 168	Discusses key characteristics of IP printing and why it may be important in your environment
5.3, “The common design scenarios for IP printing” on page 168	Presents commonly implemented IP printing design scenarios, their dependencies, advantages, considerations, and our recommendations
5.4, “How the printing functions are implemented” on page 173	Presents selected implementation scenarios, tasks, configuration examples, and problem determination suggestions

## 5.1 Overview

As illustrated in Figure 5-1, the line printer requester (LPR) and the line printer daemon (LPD) are standard applications provided with the z/OS Communications Server that support IP Printing Services.

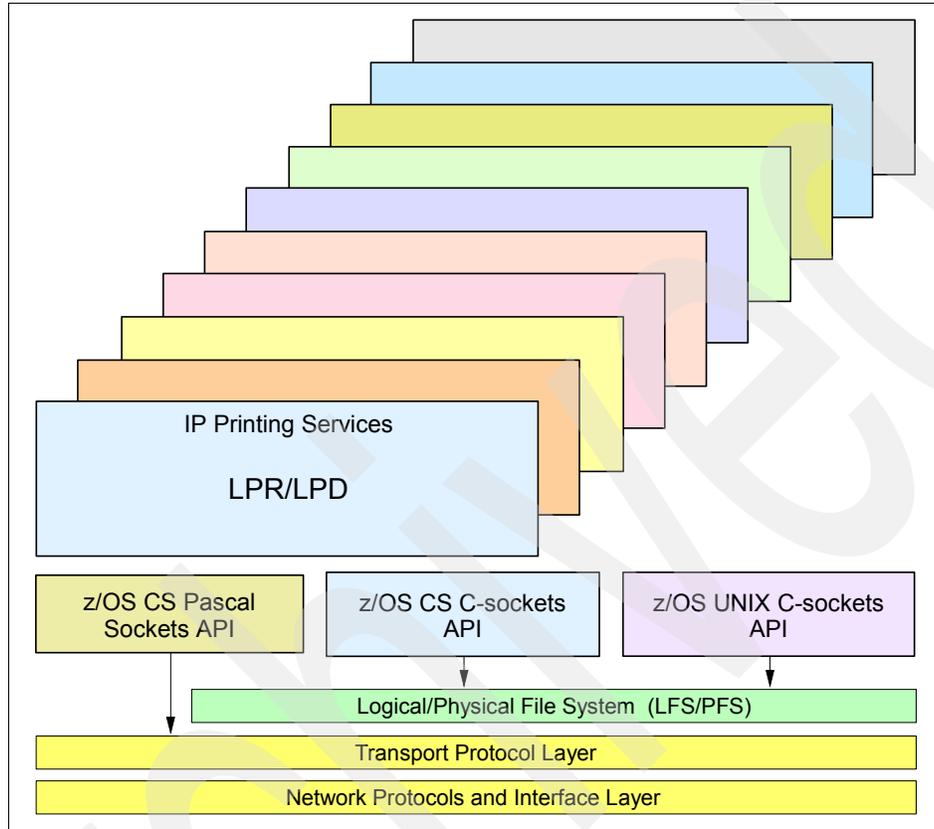


Figure 5-1 z/OS IP Printing Services

Many printers can support LPD themselves, allowing network clients to print directly to them. Also, with advanced implementations, print services can be provided by a dedicated print management solution that provides robust management and administration capabilities for many printers.

The protocols defined in Request for Comment (RFC) 1179 and its amendments form the basis for printing in a TCP/IP network. The line printer daemon (LPD) is the remote print server and the line printer requester (LPR) is the client defined by this protocol. The basic capabilities of LPR are very limited. LPR is a good testing tool for verifying communications to a print server and for verifying print delivery to a printer controlled by that server. However, if advanced formatting features or print file management is required, additional products are needed. Printing products such as the IBM Infoprint Server extend your options for the management of printing in your organization. The Infoprint Server is the IBM strategic z/OS IP print management product that utilizes IP protocols to deliver centralized enterprise-wide print management. By combining the flexible Infoprint Server interfaces with the robust spool management capabilities of the Job Entry Subsystem (JES) you can achieve state-of-the-art print operations for all your IP printing needs.

No future functional enhancements are planned for the IBM Network Print Facility (NPF) for z/OS.

## 5.1.1 Basic concepts of IP printing

The diagram in Figure 5-2 shows the relationship of LPR to LPD.

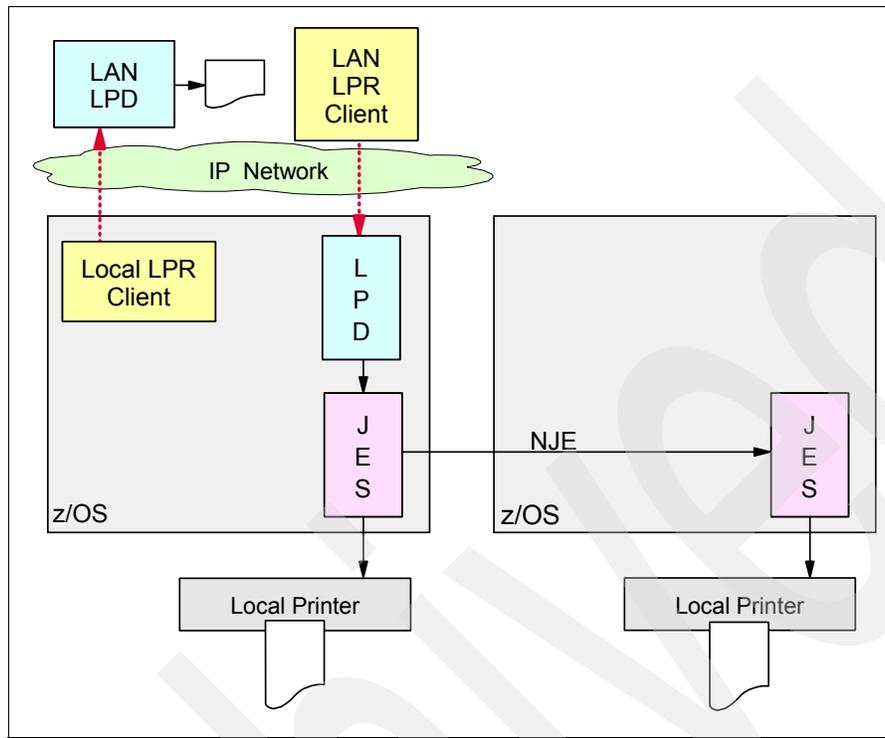


Figure 5-2 LPR/LPD relationships

In a simple LPR/LPD environment with no additional print management products, a client can issue the LPR command to print a file. By specifying a few parameters on the LPR command, the client can direct the output to a printer defined on a print server that is acting as the LPD server. Optional LPR parameters can be used to manipulate the printed file format and to instruct the LPD server to perform additional processing once the file arrives at the server. Two files are transmitted from the LPR client to the LPD server for each file to be printed:

- ▶ A control file contains structured parameter settings such as number of copies, special forms, special fonts, target printer, queue class, and many others.
- ▶ The actual data file to be printed.

The LPD server is responsible for managing the print queues for printers it has defined. It is also responsible for the integrity of the received files and for successfully printing them. When it is accepting print for a mainframe-attached printer (local system printer or remote printer), the z/OS LPD server uses the JES spool as its repository and takes advantage of spool integrity management provided by JES.

## 5.1.2 Additional information sources for IP printing

Detailed information for IP printing can be found in the following documents:

- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775.
- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776.
- ▶ *z/OS V1R7.0 Communications Server: IP User's Guide and Commands*, SC31-8780.
- ▶ *z/OS V1R7.0 Communications Server: IP Diagnosis Guide*, GC31-8782.

- ▶ *z/OS V1R7.0 Communications Server: IP System Administrator's Commands*, SC31-8781.
- ▶ Infoprint Server migration chapter in *z/OS V1R7.0 Migration*, GA22-7499.
- ▶ *z/OS Infoprint Server Introduction*, S544-5742.
- ▶ *z/OS Infoprint Server Customization*, S544-5744.
- ▶ *z/OS Infoprint Server Operation and Administration*, S544-5745.
- ▶ *z/OS Infoprint Server User's Guide*, S544-5746.
- ▶ *z/OS Infoprint Server Implementation*, SG24- 6234.
- ▶ LPR/LPD is defined by RFC 1179.

## 5.2 Why IP printing is important

With the advent of TCP/IP networking and new information technologies, printing requirements are changing. For example:

- ▶ Applications and workstation users need the flexibility to print to any printer (network printers and host printers).  
Businesses that print statements (such as banking statements, invoices, and bills of materials) need to print both on network-attached printers and on higher-volume, host-attached printers.
- ▶ Users need easy-to-use software.  
Users want graphical interfaces (GUIs) to handle the complex tasks of printing and managing printers.
- ▶ Companies require more print server capacity.  
Companies with a combination of stand-alone and host-connected printers need more print server capacity to meet their distributed printing needs.

These requirements introduce new issues:

- ▶ How to handle the wide range of printers and formatting options available in an environment and enable users of traditional terminals and distributed workstations share those printers
- ▶ How to support print from applications that are consolidated into a z/OS environment without re-engineering their printing functions
- ▶ How to reduce costs by consolidating print servers

Possible solutions for these issues are discussed in “Infoprint Server” on page 169 and “Infoprint Server” on page 183.

## 5.3 The common design scenarios for IP printing

IP printing can be accomplished by using a simple LPR/LPD implementation. More advanced printing packages can be used to provide advanced capabilities, such as documenting and managing printer inventory, providing data stream transforms, and providing a Web-based application for help desk operators to access print queue status and printer information. These scenarios are discussed in:

- ▶ LPR/LPD
- ▶ Infoprint Server

### 5.3.1 LPR/LPD

A simple Line Print Daemon (LPD) server can be implemented on the mainframe to enable the z/OS platform as a print server.

#### Description of LPR/LPD

You can use LPD with the TSO LPR command or batch LPR jobs to support TCP/IP print. This type of setup is limited in functionality, but involves minimal effort.

A TSO session user can enter the client LPR command manually for each file to be printed. A batch job can also be set up to execute the LPR command in a background batch TSO environment. The job can be scheduled and automated through a job scheduling system, but there is no centralized management of the print files.

#### Dependencies of LPR/LPD

The z/OS LPD server uses JES to manage print files. The LPD server can receive the print files being forwarded to it by the various LPR clients in the network. If the destination printer is a z/OS controlled printer, the print file is placed onto the JES spool. Then JES assumes responsibility for sending it to the printer.

The LPD server uses the Pascal socket API, so VMCF must be started for the server to successfully initialize. If VMCF is not started, message EZY1980E will be issued and the server will terminate.

#### Advantages of LPR/LPD

This is a simple implementation and does not require much planning.

If the destination printer is a network printer, one defined to the LPD with an IP address or a DNS name, then the LPD uses the TCP protocol to forward the file to the final IP destination.

#### Considerations for using LPR/LPD

The LPR command parameters provide only limited functionality. There is no queue management interface with the LPR function and it has a limited query capability. The LPD server function also does not provide a robust queue management interface. Because it immediately places print files that are destined to mainframe controlled printers onto the JES spool, the only user query interface it provides is the limited LPQ client command, which enables the client to query the status of print jobs. However, it very seldom has anything to show the client. Once the file is under JES control, the LPD considers the file as having been delivered.

### 5.3.2 Infoprint Server

This section provides an overview of IP printing with the Infoprint Server. For additional information about the Infoprint Server, see:

- ▶ The Infoprint Server migration chapter in *z/OS V1R7.0 Migration*, GA22-7499
- ▶ *z/OS Infoprint Server Introduction*, S544-5742
- ▶ *z/OS Infoprint Server Customization*, S544-5744
- ▶ *z/OS Infoprint Server Operation and Administration*, S544-5745
- ▶ *z/OS Infoprint Server User's Guide*, S544-5746
- ▶ *z/OS Infoprint Server Implementation*, SG24- 6234

## Description of Infoprint Server

The Infoprint Server is a product for the z/OS platform that uses z/OS UNIX System Services. This product is the basis for a total print serving solution for the z/OS environment. It enables you to consolidate your print workload from many servers onto a central z/OS print server.

The Infoprint Server provides support for LAN and host printing using your z/OS system as a centralized print management platform for the printing needs of the entire enterprise. It works together with data stream transforms that other IBM products provide. Figure 5-3 shows how most of the components of Infoprint Server fit into your z/OS system. The components of Infoprint Server and the transform products are shaded.

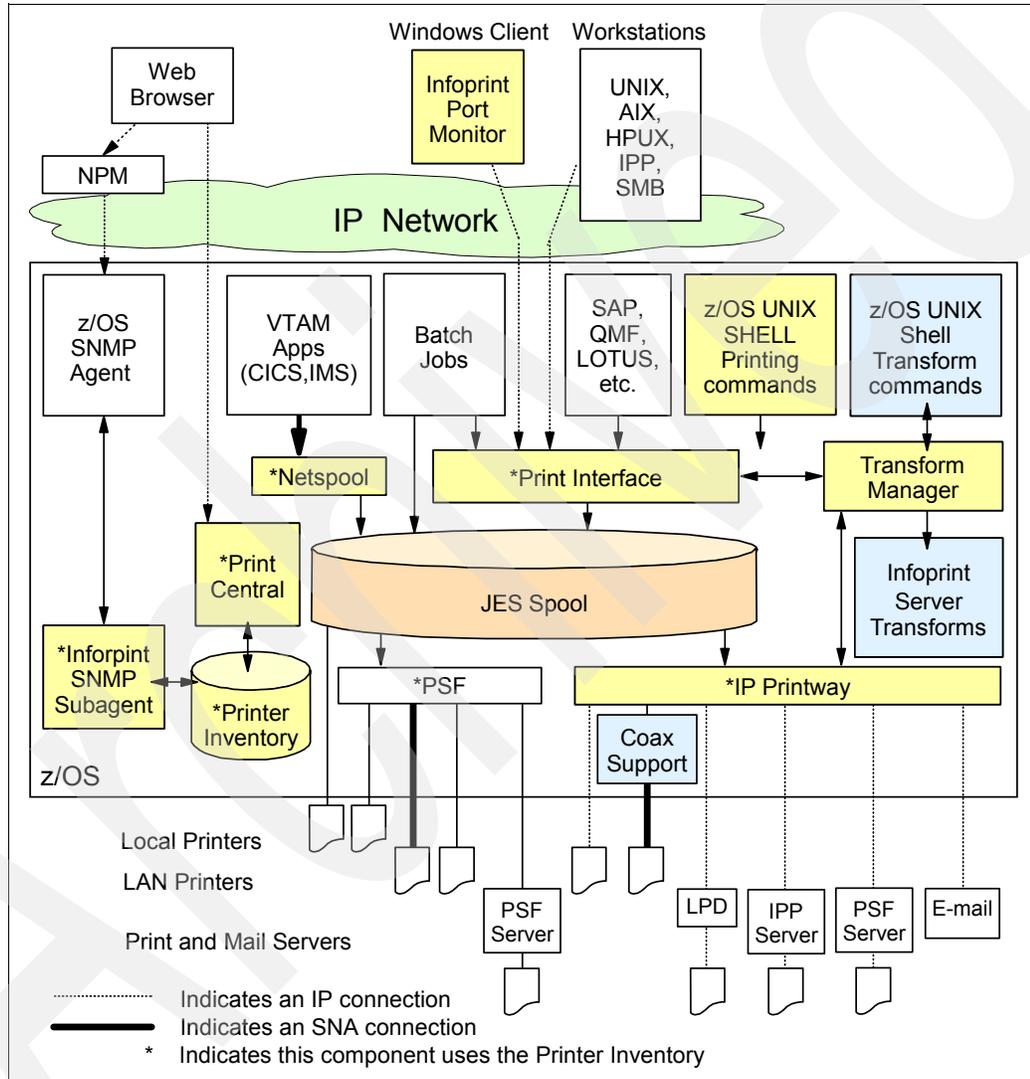


Figure 5-3 Infoprint components

The Infoprint Server Transforms components include:

- ▶ z/OS UNIX Shell Transform commands
- ▶ Infoprint Server Transforms
- ▶ Coax support

Following is a description of each component.

### ***Printer Inventory and Printer Inventory Manager***

The Printer Inventory Manager controls the Printer Inventory. The Printer Inventory consists of files in the z/OS UNIX file system (HFS or zFS) that contain information about each printer and e-mail destination. The Printer Inventory also contains system configuration information for IP PrintWay™ and Print Services Facility™ (PSF) for z/OS.

### ***Infoprint Server Windows Client***

The Infoprint Server Windows® client consists of the Infoprint Port Monitor, which sends print requests and job attributes to the Print Interface.

### ***Print Interface***

The Print Interface processes print requests from remote clients and from the local z/OS system and allocates output data sets on the JES spool. The Print Interface accepts various data formats and can transform input data streams to EBCDIC line data, ASCII text data, AFP™, PCL, PostScript, PDF, or other data formats that the printer accepts. A separate transform product is required for some transforms.

### ***NetSpool***

NetSpool™ processes print requests from VTAM applications, such as CICS and IMS, and allocates output data sets on the JES spool. NetSpool thereby enables SNA applications to print to TCP/IP printers. NetSpool accepts SCS, 3270, and binary data streams, and can transform input data streams to EBCDIC line data, PCL, PDF, AFP, or other data formats that the printer accepts. A separate transform product is required for some transforms. However, a separate transform product is not required to convert input data streams to the line or PCL formats.

### ***IP PrintWay***

IP PrintWay transmits data sets from the JES spool to printers or print servers in a TCP/IP or SNA network and to e-mail destinations. IP PrintWay accepts various data formats and can transform input data streams to ASCII text data, PCL, PostScript, PDF, or other data formats that the printer accepts. A separate transform product is required for some transforms.

### ***Transform Manager***

The Infoprint Server Transform Manager manages transforms provided by Infoprint Server Transforms and other IBM transform products.

### ***Infoprint Central***

Infoprint Central is a Web-based application that lets help desk operators work with print jobs (output data sets) on the JES spool, printers controlled by IP PrintWay extended mode or PSF, and NetSpool logical units. It also lets operators see system status and printer definitions.

### ***Simple Network Management Protocol (SNMP) subagent***

The SNMP subagent lets you use an SNMP manager to view printer characteristics and printer status for printers that PSF controls and that do not have internal SNMP agents or that are not TCP/IP-attached to PSF. IBM Network Printer Manager for the Web (NPM), which you can download at no charge from the Web, enables an operator to monitor printers throughout the network from a Web browser running on any workstation.

### ***Infoprint Server Transforms and other transforms (separate products)***

IBM provides products that transform data streams from one format to another. These products are separate from the Infoprint Server.

### ***PSF for z/OS (separate product)***

The Print Services Facility (PSF) prints output on IBM AFP printers. The PSF system programmer can specify printer configuration information in the Printer Inventory for PSF to use when it starts a printer.

### **Dependencies of Infoprint Server**

The Infoprint Server executes in the z/OS UNIX System Services environment and requires z/OS UNIX system planning efforts and system setup.

### **Advantages of using the Infoprint Server**

The Infoprint Server delivers improved efficiency and lower overall printing cost with the flexibility for high-volume, high-speed printing from anywhere in the network. With the Infoprint Server, you can reduce the overall cost of printing while improving manageability, data retrievability, and usability. For a complete discussion of these benefits, see “Infoprint Server” on page 183.

Other advantages of the Infoprint Server are:

- ▶ IP PrintWay can give you fast access to TCP/IP-connected printers and to Virtual Telecommunications Access Method (VTAM)-controlled printers.
- ▶ NetSpool automatically directs VTAM application data to the Job Entry Subsystem (JES) spool without requiring application changes, enabling SNA print to be directed to IP printers.
- ▶ Infoprint Central lets help desk operators and other authorized users or job submitters work with print jobs, printers, and NetSpool logical units (LUs); display printer definitions; and check system status. Infoprint Central is a Web-based print management system.
- ▶ Infoprint Server Transforms, a separate product, provides a set of data transforms that lets you convert data to and from the AFP data format.
- ▶ IBM Infoprint XML Extender for z/OS, a separate product, lets you transform Extensible Markup Language (XML) files to AFP or PDF format for printing or e-mailing.
- ▶ IBM Infoprint XT Extender for z/OS, a separate product, lets you transform Xerox files to AFP format for printing or e-mailing. The Xerox files can be line-conditioned data streams (LCDS) or metacode data streams. XT is the IBM Xerox Transform technology.

### **Considerations for using the Infoprint Server**

Even though the Infoprint Server is a separate product, it is comprised of a number of optional features, each of which requires its own configuration and planning.

The optional features of the Infoprint Server have interdependencies for each other, and the skills required to implement the product and its various features will probably cross departmental boundaries. A cooperative effort is required among all departments involved in order to achieve a successful implementation.

## **5.3.3 Recommendations for IP printing**

Based on the above discussions, we recommend some of the scenarios that could meet your IP printing requirements.

### **When a simple LPD server is required for inbound print**

If your printing requirements are to provide an LPD server on the z/OS platform with little or no use of the outbound LPR function, then a simple implementation of the LPD server will

achieve a quick solution. This supports inbound print traffic that is to be printed by the mainframe. However, it will be limited in functionality.

### When manageability of centralized printing is required

If outbound print traffic is a requirement, then the management of that printing cannot be provided with the simple LPR function. A more robust solution will be necessary to provide queue management and reporting. In addition, you may be faced with a requirement to reformat print files before they are delivered to printers requiring special data streams. A printing solution like the IBM Infoprint Server should be considered.

## 5.4 How the printing functions are implemented

Based upon the discussion in 5.3.3, “Recommendations for IP printing” on page 172, we show implementation details for the following scenarios.

- ▶ LPR/LPD
- ▶ Infoprint Server

Because the Infoprint Server is a separate product from the z/OS Communications Server, it is not within the scope of this book to cover the complete details of an Infoprint Server configuration. Therefore, we will list the major steps to be considered and then refer you to the reference material for the Infoprint Server product in “Infoprint Server” on page 169.

As part of any implementation effort, two appendixes in this book will be beneficial in planning your work:

- ▶ Environment variables are categorized by application in Appendix A, “Environment variables” on page 293.
- ▶ Sample files for each application are listed in Appendix B, “Sample files provided with TCP/IP” on page 305.

### 5.4.1 LPR/LPD

Use Table 5-1 to determine what print function you need to customize based on the origin of the print request. TSO interactive users and TSO batch jobs can use the LPR client function (LPR command) to print on IP network printers. Set up the LPD server on your z/OS system by creating an LPD configuration data set to enable remote LPR clients to use printers on your local JES system and Network Job Entry (NJE) network.

Table 5-1 LPR and LPD function table

Origin	Destination	Function
TSO user or batch Job	TCP/IP network printer	LPR
TCP/IP network client	z/OS JES or NJE printer	LPD

The line printer daemon (LPD) is the printer server that enables other hosts in your TCP/IP network to use printers on your z/OS system. You start the LPD server as an address space in your local system. The LPD server enables users in your TCP/IP network to address JES-controlled printers. A client from any TCP/IP host can use the local line printer requester (LPR) command to print a local file on a JES-controlled printer. The printer may be a local JES system printer, or it may be a printer accessed through an NJE network.

The LPR command enables a user on the local host to submit a file for printing on a remote printer server. Support is included for proper translation of carriage control information if the file you want to print uses formatted carriage control characters in the file's records. If you have a PostScript file on the z/OS system, you can use the LPR command to print that file on a PostScript printer in the TCP/IP network.

The following topics discuss the implementation of LPR/LPD:

- ▶ Implementation tasks for LPR/LPD
- ▶ Configuration examples for LPR/LPD
- ▶ Verification for LPR/LPD
- ▶ Problem determination for LPR/LPD

### Implementation tasks for LPR/LPD

The *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, has a comprehensive chapter on setting up the LPD print server. The checklist in that chapter should be used to accomplish successful setup. The steps to configure the LPD server are:

1. Specify AUTOLOG and PORT statements in the TCP/IP profile data set shipped as SYS1.SEZAINST(TCPDATA).
2. Update the LPD server cataloged procedure shipped as SYS1.SEZAINST(LPSPROC), but with an actual procedure name of LPSERVE.
3. Update the LPD server configuration data set shipped as SYS1.SEZAINST(LPDDATA).
4. Create a banner page (optional).

### Configuration examples for LPR/LPD

An example of the AUTOLOG and PORT statements in the PROFILE data set is shown in Example 5-1.

*Example 5-1 AUTOLOG and PORT statements for LPSERVE*

---

```
AUTOLOG
  LPSERVEB
ENDAUTOLOG

PORT 515 TCP LPSERVEB
```

---

An example of the cataloged procedure for LPSERVE is shown in Example 5-2.

*Example 5-2 Cataloged procedure for LPSERVE*

---

```
//LPSERVEB PROC MODULE=LPD,
//      LPDDATA=TCPIP.TCPPARMS(LPDATB&SYSCLONE.),
//      LPDPRFX='PREFIX TCPIP',
//      DIAG=''
//*
//SETSMSG EXEC PGM=SETSMSG,PARM=ON
//SYSPRINT DD SYSOUT=*
//OUTPUT DD SYSOUT=*
//SYSIN DD DUMMY
//*
//LPD EXEC PGM=MVPMAIN,
// PARM=('&MODULE,ERRFILE(SYSERR),HEAP(512)',
//      '&NOSP/ '&LPDDATA' &LPDPRFX &DIAG'),
//      REGION=6M,TIME=1440
//SPOOL OUTPUT CHARS=GT12
//STEPLIB DD DSN=TCPIP.SEZATCP,DISP=SHR
```

```
//LPD1 OUTPUT CHARS=GT12
//SYSPRINT DD SYSOUT=*
//SYSERR DD SYSOUT=*
//SYSDEBUG DD SYSOUT=*
//OUTPUT DD SYSOUT=*
//SYSIN DD DUMMY
//SYSTCPD DD DISP=SHR,DSN=TCPIP.B.TCPPARMS(DATAB&SYSCLONE.)
```

---

An example of the configuration data set, LPDDATA, for LPSERVE is shown in Example 5-3.

*Example 5-3 The LPDDATA configuration data set for LPSERVE*

```
BROWSE TCPIP.TCPPARMS(LPDATB30) - 01.00 Line 00000000 Col 001 080
;LPD CONFIGURATION DATA SET
;=====
;
;DEBUG
;
SERVICE sysprt1 PRINTER
LOCAL
FILTERS f l p r
LINE SIZE 132
PAGE SIZE 60
;
SERVICE njeprt1 PRINTER
NJE DEST=BRANCH22 IDENTIFIER=RMT2 OUTPUT=LPD1
FILTERS f l p r
LINE SIZE 132
PAGE SIZE 60
;
SERVICE lanprt4 PRINTER
REMOTE lpt1@ITSOPRT.TCP.RALEIGH.IBM.COM
; FAILEDJOB MAIL
;
SERVICE pun1 PUNCH
LOCAL
FILTERS 1
LINE SIZE 80
;
;
OBEY CS06 CS07
```

---

### Verification for LPR/LPD

The TSO LPR-related commands are:

- ▶ LPQ: used to query print job and queue status on a remote LPD server
- ▶ LPRM: used to remove one or more print jobs from the queue on a remote LPD server
- ▶ LPR: used to send a file to a remote LPD server to be printed
- ▶ LPRSET: used to set a default destination printer and print server, or to show the default

The LPQ command can query the status for all jobs on the printer's queue, ask for detailed status information related to those jobs, or query the status of jobs on the printer queue for a specific user ID or job number, as shown in Example 5-4.

*Example 5-4 LPQ samples*

```
LPQ (ALL PRINTER testprt1 AT lpdsrvr1
LPQ (PRINTER testprt1 AT lpdsrvr1 TRACE
LPQ myuserid (PRINTER testprt1 AT lpdsrvr1
```

LPQ 273 (PRINTER testprt1 AT lpdsrvr1

---

See the *z/OS V1R7.0 Communications Server: IP User's Guide and Commands*, SC31-8780, for a complete list of parameters that can be specified on the LPR command. An example is shown in Example 5-5.

*Example 5-5 LPR samples*

---

```
LPR 'TESTFILE.PRINT' (PRINTER testprt1 AT lpdsrvr1 CLASS v COPIES 2 FILTER f l p r
                        JOB DEST=njenode3,IDENTIFIER=rmt23,FOR=myuserid
```

```
LPR 'TESTFILE.PRINT' (PRINTER testprt1 AT lpdsrvr1
```

---

The LPRM command can remove all jobs from the printer's queue, or just a specific job number, or a specific job name, as shown in Example 5-6.

*Example 5-6 LPRM samples*

---

```
LPRM (PRINTER testprt1 AT lpdsrvr1
LPRM 273 (PRINTER testprt1 AT lpdsrvr1
LPRM myjob (PRINTER testprt1 AT lpdsrvr1
```

---

The LPRSET command can specify the print server's DNS name or its IP address, or query the current default setting, or display a confirmation of the setting, as shown in Example 5-7.

*Example 5-7 LPRSET samples*

---

```
LPRSET (QUERY
EZB1020I Your LPR printer is currently set to <unassigned> at <unassigned>.
```

```
LPRSET testprt1@lpdsrvr1.ibm.com (TYPE
EZB1023I Printer set to testprt1 at lpdsrvr1.ibm.com.
```

```
LPRSET (QUERY
EZB1020I Your LPR printer is currently set to testprt1 at lpdsrvr1.ibm.com.
```

```
LPRSET testprt1@192.167.22.4
LPRSET (QUERY
EZB1020I Your LPR printer is currently set to testprt1 at 192.167.22.4.
```

---

If LPRSET has been used to set the default printer and server, then the other commands do not have to specify the printer or server, as in Example 5-8.

*Example 5-8 Abbreviated LPR commands use the default setting*

---

```
LPQ
LPR 'TESTFILE.PRINT'
LPRM 273
LPRM myjob
```

---

The startup messages for LPSEVERE are shown in Example 5-9.

*Example 5-9 LPSEVERE start up messages*

---

```
S LPSEVERE
$HASP100 LPSEVERE ON STCINRDR
IEF695I START LPSEVERE WITH JOBNAME LPSEVERE IS ASSIGNED TO USER
TCP/IP , GROUP TCPGRP
$HASP373 LPSEVERE STARTED
```

```
EZY1876I LPD STACK FUNCTIONS STARTED WITH PARAMETER LPD,ERRFILE(SYSERR
),HEAP(512),NOSP/IE/ 'TCPIPB.TCPPARMS(LPDATB30)' PREFIX
TCPIP .
```

---

A display of the TCP/IP stack connections shows the LPSERVE listener in Example 5-10.

*Example 5-10 LPSERVEB listening on port 515*

---

```
SDSF ULOG  CONSOLE CS06                               LINE 164   COLUMNS 44- 123
COMMAND INPUT ==>                                     SCROLL ==> CSR
-d tcpip,tcpipb,n,conn
EZD0101I NETSTAT CS V1R7 TCPIPB 667
USER ID  CONN    STATE
DCD1DIST 00004244 LISTEN
  LOCAL SOCKET: 0.0.0.0..38241
  FOREIGN SOCKET: 0.0.0.0..0
DCD1DIST 00004241 LISTEN
  LOCAL SOCKET: 0.0.0.0..38240
  FOREIGN SOCKET: 0.0.0.0..0
LDAPBCG 00003096 LISTEN
  LOCAL SOCKET: 0.0.0.0..33389
  FOREIGN SOCKET: 0.0.0.0..0
LPSERVEB 00004394 LISTEN
  LOCAL SOCKET: 0.0.0.0..515
  FOREIGN SOCKET: 0.0.0.0..0
OMP      00000026 ESTBLSH
  LOCAL SOCKET: 127.0.0.1..1026
  FOREIGN SOCKET: 127.0.0.1..1027
RXSERVEB 0000273C CLOSWT
  LOCAL SOCKET: 10.20.1.230..1062
  FOREIGN SOCKET: 10.20.1.230..1061
RXSERVEB 0000265F CLOSWT
  LOCAL SOCKET: 10.20.1.230..1056
  FOREIGN SOCKET: 10.20.1.230..1055
RXSERVEB 00002640 LISTEN
  LOCAL SOCKET: 0.0.0.0..512
  FOREIGN SOCKET: 0.0.0.0..0
RXSERVEB 00002641 LISTEN
  LOCAL SOCKET: 0.0.0.0..514
  FOREIGN SOCKET: 0.0.0.0..0
TCPIPB  00000025 ESTBLSH
  LOCAL SOCKET: 127.0.0.1..1027
  FOREIGN SOCKET: 127.0.0.1..1026
TN3270B 00000033 LISTEN
  LOCAL SOCKET:  :..992
  FOREIGN SOCKET:  :..0
TN3270B 00000034 LISTEN
  LOCAL SOCKET:  :..23
  FOREIGN SOCKET:  :..0
```

---

### Problem determination for LPR/LPD

The LPR client command can fail if any of the following error conditions occur:

- ▶ The host name cannot be resolved.
  - The name could be spelled incorrectly.
  - The DNS server could be unavailable.
  - Use the IP address to see if access can be gained.
  - Ping the name to see if DNS can resolve the name and access the server.

- Tracerte the name to see if network path access is an issue.
- ▶ The client program cannot connect to TCP/IP.
  - TCP/IP could be unavailable on the local or remote machine.
  - TCP/IP may not allow the LPR client program access to the stack.
  - LPD may not be configured, or may be configured incorrectly.
- ▶ There is no LPD server listening on the remote server.
  - Ensure that you are using the correct port number.
  - Ensure that you are using the correct server name and IP address.

The TSO SMSG command provides an interactive interface to the LPD server to:

- ▶ Turn on and off diagnostics tracing.
- ▶ Query the work queue currently being used by the LPD server.

These commands are privileged, so the commands are only accepted from users specified in the OBEY statement in the LPD server configuration data set. Responses to the SMSG command are not sent to your TSO screen. You must look in the SYSPRINT file associated with the LPSERVE job to see the responses, as shown in Example 5-11.

*Example 5-11 LPSERVE SMSG command responses*

---

```
SDSF OUTPUT DISPLAY LPSEVEB STC07362 DSID 103 LINE 0 COLUMNS 02- 81
***** 10/19/05 *****
12:47:30 EZB0831I IBM MVS LPD Version CS V1R7 on 10/19/05 at 12:47:30
12:47:30 EZB0832I
12:47:30 EZB0857I Using hardcoded translation tables
12:47:50 EZB0705I 10/19/05 12:47:50
12:47:50 EZB0834I Ready
14:55:03 EZB0786I Command received "TRACE ON".
14:55:03 EZB0789I GetNextNote with ShouldWait of TRUE
14:55:09 EZB0790I GetNextNote returns. Connection 0 Notification SMSG received
14:55:09 EZB0786I Command received "TRACE OFF".
14:55:21 EZB0786I Command received "PRINT WORK".
14:55:21 EZB0731I Work Queue start
14:55:21 EZB0733I Work Queue end
```

---

On the TSO ISPF shell command line we issued the LPR command:

```
lpr *tcpipb.tcparms(datab30)' at 10.20.1.230 printer sysprt1 class h
```

We received the following error message shown in Example 5-12 from the LPR command.

*Example 5-12 Error message EZB0943I issued on the LPR command*

---

```
EZB0943I No local printer ports available now. Bind Conn failed. Return Code = -1.
Error Number = 13. Port Number = 731. Remote IP Addr = 10.20.1.230
***
```

---

We have RESTRICTLOWPORTS specified in the IPCONFIG section of the stack's profile member. This includes the ports that LPR wants to use. We displayed the port reservation list using the netstat PORTLIST command and noticed that we had forgotten to reserve the ports for LPR, as seen in Example 5-13.

*Example 5-13 Port reservation list indicates LPR ports missing (722-731)*

---

```
d tcpip,tcpipb,n,portlist
EZD0101I NETSTAT CS V1R7 TCPIPB 789
PORT# PROT USER FLAGS RANGE SAF NAME
```

```

00007 TCP MISCSRVB DA
00009 TCP MISCSRVB DA
00019 TCP MISCSRVB DA
00020 TCP OMVS
00021 TCP OMVS DA
00023 TCP OMVS DABU
      BINDSPECIFIC: 10.20.10.241
00023 TCP TN3270B DU
00025 TCP SMTPB DA
00053 TCP NAMED9B DA
00111 TCP PORTMAPB DA
00512 TCP OMVS DABU
      BINDSPECIFIC: 10.20.10.242
00512 TCP RXSERVEB DAU
00514 TCP RXSERVEB DAU
00514 TCP OMVS DABU
      BINDSPECIFIC: 10.20.10.242
00515 TCP LPSERVEB DA
00750 TCP MVSKERBB DA
00751 TCP ADM@SRVB DA
00992 TCP TN3270B D
00007 UDP MISCSRVB DA
00009 UDP MISCSRVB DA
00019 UDP MISCSRVB DA
00053 UDP NAMED9B DA
00111 UDP PORTMAPB DA
00161 UDP SNMPDB DA
00162 UDP SNMPQEB DA
00520 UDP OMPB D
00750 UDP MVSKERBB DA
00751 UDP ADM@SRVB DA
28 OF 28 RECORDS DISPLAYED
END OF THE REPORT

```

---

TSO users and batch jobs can issue LPR commands. Because we cannot know ahead of time what job names might be used for any TSO user ID or for batch jobs, we decided to use the wildcard approach to reserving the LPR ports. Because all of our user IDs started with CSxx, we set up an obeyfile member that would reserve the LPR ports for any job name starting with CS\*, as shown in Example 5-14.

*Example 5-14 OBEYFILE member showing LPR ports for LPR to be added to port reservation list*

---

```

BROWSE      TCPIPB.TCPPARMS(LPRPORTS) - 01.00          Line 00000000 Col 001 080
PORT
  722 TCP CS*
  723 TCP CS*
  724 TCP CS*
  725 TCP CS*
  726 TCP CS*
  727 TCP CS*
  728 TCP CS*
  729 TCP CS*
  730 TCP CS*
  731 TCP CS*

```

---

We issued the OBEYFILE command to update the port list and then re-displayed the port reservation list to verify the LPR ports were added, as seen in Example 5-15 on page 180.

**Note:** When adding definitions to your stack's profile using the OBEYFILE command, if you want them to be permanent, do not forget to add the statements to the actual profile source before the next recycle of the stack. If they are not added to the source by the time the stack is recycled, the statements added by OBEYFILE will be lost.

*Example 5-15 Port reservation list updated with LPR ports*

```
-v tcpip,tcpipb,o,tcpipb.tcpparms(lprports)
EZZ0060I PROCESSING COMMAND: VARY TCPIP,TCPIPB,O,TCPIPB.TCPPARMS(LPR
PORTS)
EZZ0300I OPENED OBEYFILE FILE 'TCPIPB.TCPPARMS(LPRPORTS)'
EZZ0309I PROFILE PROCESSING BEGINNING FOR 'TCPIPB.TCPPARMS(LPRPORTS)
'
EZZ0316I PROFILE PROCESSING COMPLETE FOR FILE 'TCPIPB.TCPPARMS(LPRPO
RTS) '
EZZ0053I COMMAND VARY OBEY COMPLETED SUCCESSFULLY
-d tcpip,tcpipb,n,portlist
EZD0101I NETSTAT CS V1R7 TCPIPB 023
PORT# PROT USER   FLAGS   RANGE   SAF NAME
00007 TCP  MISCSRVB DA
00009 TCP  MISCSRVB DA
00019 TCP  MISCSRVB DA
00020 TCP  OMVS
00021 TCP  OMVS    DA
00023 TCP  OMVS    DABU
        BINDSPECIFIC: 10.20.10.241
00023 TCP  TN3270B DU
00025 TCP  SMTPB   DA
00053 TCP  NAMED9B DA
00111 TCP  PORTMAPB DA
00512 TCP  OMVS    DABU
        BINDSPECIFIC: 10.20.10.242
00512 TCP  RXSERVEB DAU
00514 TCP  RXSERVEB DAU
00514 TCP  OMVS    DABU
        BINDSPECIFIC: 10.20.10.242
00515 TCP  LPSEVEB DA
00722 TCP  CS*     DA
00723 TCP  CS*     DA
00724 TCP  CS*     DA
00725 TCP  CS*     DA
00726 TCP  CS*     DA
00727 TCP  CS*     DA
00728 TCP  CS*     DA
00729 TCP  CS*     DA
00730 TCP  CS*     DA
00731 TCP  CS*     DA
00750 TCP  MVSKERBB DA
00751 TCP  ADM@SRVB DA
00992 TCP  TN3270B D
00007 UDP  MISCSRVB DA
00009 UDP  MISCSRVB DA
00019 UDP  MISCSRVB DA
00053 UDP  NAMED9B DA
00111 UDP  PORTMAPB DA
00161 UDP  SNMPDB  DA
00162 UDP  SNMPQEB DA
00520 UDP  OMPB    D
00750 UDP  MVSKERBB DA
```

```
00751 UDP ADM@SRVB DA
38 OF 38 RECORDS DISPLAYED
END OF THE REPORT
```

Now we are ready to try the LPR command again. A display of the JES output queue for the LOCAL system printers shows *no output* from LPSEVERB *before* our LPR command, as seen in Example 5-16.

*Example 5-16 JES output queue before the LPR command shows nothing from LPSEVERB*

---

```
SDSF OUTPUT ALL CLASSES ALL FORMS      LINES 441,414      LINE 38-56 (56)
COMMAND INPUT ==>                                SCROLL ==> CSR
```

NP	JOBNAME	JobID	Owner	Prty	C	Forms	Dest	Tot-Rec
	SYSLOG	STC03794	+MASTER+	96	A	STD	LOCAL	95,521
	PAGTRACF	JOB04094	CS08	144	H	STD	LOCAL	92
	PAGTRACF	JOB04095	CS08	144	H	STD	LOCAL	230
	TRMDRACF	JOB04110	CS09	144	H	STD	LOCAL	101
	CNMEUNIX	STC02494	SYSPROG	144	R	STD	LOCAL	80
	TRMDSETP	JOB03936	CS08	144	R	STD	LOCAL	79
	TRMDSETP	JOB03937	CS08	144	R	STD	LOCAL	80
	TRMDRACF	JOB03950	CS08	144	R	STD	LOCAL	21
	TRMDRACF	JOB03951	CS08	144	R	STD	LOCAL	95
	TRMDRACF	JOB04023	CS08	144	R	STD	LOCAL	101

---

```
SDSF HELD OUTPUT DISPLAY ALL CLASSES LINES 904      LINE 1-4 (4)
COMMAND INPUT ==>                                SCROLL ==> CSR
```

NP	JOBNAME	JobID	Owner	Prty	C	ODisp	Dest	Tot-Rec	Tot-
	CS064	JOB07178	CS06	144	H	HOLD	LOCAL	46	
	CS065	JOB07180	CS06	144	H	HOLD	LOCAL	46	
	CS06	TSU07131	CS06	144	S	HOLD	LOCAL	276	
	CS06	TSU07132	CS06	144	S	HOLD	LOCAL	536	

---

This time we decided to turn on the LPD Trace using the TSO SMSG command before we re-issued the LPR command:

```
smsg lpserveb trace on
lpr 'tcpipb.tcparms(datab30)' at 10.20.1.230 printer sysprt1 class h
```

We can now look at SYSPRINT for LPSEVERB for the trace output, and at the SDSF JES output queue for output from LPSEVERB in class H (specified on the LPR command). The trace output was quite large, and we do not show all of it here. However, we do include some important lines from the trace that show the progression of servicing the received print file from LPR. The trace is shown in Example 5-17.

*Example 5-17 LPD trace receiving and processing a file from LPR*

---

```
15:27:24 EZB0786I Command received "TRACE ON".
15:27:24 EZB0789I GetNextNote with ShouldWait of TRUE
16:22:05 EZB0790I GetNextNote returns. Connection 0 Notification Connection sta
16:22:05 EZB0779I New connection state Open (8673) on connection 0 with reason 0
16:22:05 EZB0626I Allocated ConnectionBlock at 001C7E08
16:22:05 EZB0627I Passive open on port 515
.....
16:22:05 EZB0716I Job 115 received sysprt1 10.20.1.230
16:22:05 EZB0734I Job 115 added to work queue
16:22:05 EZB0716I Job 115 scheduled sysprt1 10.20.1.230
16:22:05 EZB0776I Released StepBlock at 000060C8
16:22:05 EZB0777I Released ConnectionBlock at 001BFE08
16:22:05 EZB0824I ProcessWork starting on job queue
16:22:05 EZB0731I Work Queue start
16:22:05 EZB0732I $ 115 JOBstartPRINTING
```

```

16:22:05 EZB0733I      Work Queue end
16:22:05 EZB0825I      Job 115 for sysprt1 dispatched in state JOBstartPRINTING
16:22:05 EZB0716I Job 115 printing sysprt1 10.20.1.230
16:22:05 EZB0827I ProcessWork end with queue
16:22:05 EZB0731I      Work Queue start
16:22:05 EZB0732I $      115 JOBcontinuePRINTING
16:22:05 EZB0733I      Work Queue end
16:22:05 EZB0789I GetNextNote with ShouldWait of FALSE
16:22:05 EZB0824I ProcessWork starting on job queue
16:22:05 EZB0731I      Work Queue start
16:22:05 EZB0732I $      115 JOBcontinuePRINTING
16:22:05 EZB0733I      Work Queue end
16:22:05 EZB0825I      Job 115 for sysprt1 dispatched in state JOBcontinuePRINTING
16:22:05 EZB0827I ProcessWork end with queue
16:22:05 EZB0731I      Work Queue start
16:22:05 EZB0732I $      115 JOBfinishPRINTING
16:22:05 EZB0733I      Work Queue end
16:22:05 EZB0789I GetNextNote with ShouldWait of FALSE
16:22:05 EZB0824I ProcessWork starting on job queue
16:22:05 EZB0731I      Work Queue start
16:22:05 EZB0732I $      115 JOBfinishPRINTING
16:22:05 EZB0733I      Work Queue end
16:22:05 EZB0825I      Job 115 for sysprt1 dispatched in state JOBfinishPRINTING
16:22:05 EZB0716I Job 115 sent sysprt1 10.20.1.230
16:22:05 EZB0769I Job 115 removed from work queue
16:22:05 EZB0751I Released StepBlock at 00006280
16:22:06 EZB0716I Job 115 purged sysprt1 10.20.1.230
16:22:06 EZB0771I Released JobBlock at 000AE960
16:22:06 EZB0827I ProcessWork end with queue
16:22:06 EZB0731I      Work Queue start
16:22:06 EZB0733I      Work Queue end
16:22:06 EZB0789I GetNextNote with ShouldWait of TRUE

```

---

We turned the trace off and issued another LPR command, specifying a different member to be printed, this time:

```
lpr 'tcpipb.tcparms(datab31)' at 10.20.1.230 printer sysprt1 class h
```

When the trace is off, the output in LPSEVERB's SYSPRINT appears as it does in Example 5-18.

*Example 5-18 LPSEVERB normal processing messages when trace is off*

```

16:35:12 EZB0716I Job 88 received sysprt1 10.20.1.230
16:35:12 EZB0716I Job 88 scheduled sysprt1 10.20.1.230
16:35:12 EZB0716I Job 88 printing sysprt1 10.20.1.230
16:35:12 EZB0716I Job 88 sent sysprt1 10.20.1.230
16:35:12 EZB0716I Job 88 purged sysprt1 10.20.1.230

```

---

We look at the JES output queue for output from LPSEVERB in *class H* (specified on the LPR command). We now see two new entries in the output queue for LPSEVERB that were not there before:

- ▶ One is for LPSEVERB's job 115 when the trace was on (DATAB30).
- ▶ The other is for LPSEVERB's job 88 when the trace was off (DATAB31).

These entries are seen in Example 5-19.

*Example 5-19 LPSEVERB entries in the JES output queue*

```
SDSF OUTPUT ALL CLASSES ALL FORMS      LINES 441,440      LINE 47-58 (58)
```

COMMAND INPUT ==>							SCROLL ==>	CSR
NP	JOBNAME	JobID	Owner	Prty	C	Forms	Dest	Tot-Rec
	SYSLOG	STC03794	+MASTER+	96	A	STD	LOCAL	95,521
	PAGTRACF	JOB04094	CS08	144	H	STD	LOCAL	92
	PAGTRACF	JOB04095	CS08	144	H	STD	LOCAL	230
	TRMDRACF	JOB04110	CS09	144	H	STD	LOCAL	101
<b>s</b>	<b>LPSEVEB</b>	<b>STC07362</b>	<b>TCPIP</b>	<b>144</b>	<b>H</b>	<b>STD</b>	<b>LOCAL</b>	<b>13</b>
<b>s</b>	<b>LPSEVEB</b>	<b>STC07362</b>	<b>TCPIP</b>	<b>144</b>	<b>H</b>	<b>STD</b>	<b>LOCAL</b>	<b>13</b>
	CNMEUNIX	STC02494	SYSPROG	144	R	STD	LOCAL	80
	TRMDSETP	JOB03936	CS08	144	R	STD	LOCAL	79
	TRMDSETP	JOB03937	CS08	144	R	STD	LOCAL	80
	TRMDRACF	JOB03950	CS08	144	R	STD	LOCAL	21
	TRMDRACF	JOB03951	CS08	144	R	STD	LOCAL	95
	TRMDRACF	JOB04023	CS08	144	R	STD	LOCAL	101

If we select these two entries, we can verify that the DATAB30 and DATAB31 members are indeed in the queue, ready for printing on the local system printer, waiting in class H, as seen in Example 5-20.

*Example 5-20 LPSEVEB contents of the two print files waiting to be printed*

---

```
SDSF OUTPUT DISPLAY LPSEVEB STC07362 DSID 111 LINE 0 COLUMNS 02- 81
WTSC30B.ITSO.IBM.COM:TCPIPB.TCPPARMS(DATAB30)
```

```
TCPIPJOBNAME TCPIPB
HOSTNAME WTSC30B
DOMAINORIGIN ITSO.IBM.COM
DATASETPREFIX TCPIPB
MESSAGECASE MIXED
NSINTERADDR 9.12.6.7
NSPORTADDR 53
RESOLVEVIA UDP
RESOLVERTIMEOUT 10
RESOLVERUDPRETRIES 1
```

```
SDSF OUTPUT DISPLAY LPSEVEB STC07362 DSID 112 LINE DATA SET DISPLAYED
WTSC30B.ITSO.IBM.COM:TCPIPB.TCPPARMS(DATAB31)
```

```
TCPIPJOBNAME TCPIPB
HOSTNAME WTSC31B
DOMAINORIGIN ITSO.IBM.COM
DATASETPREFIX TCPIPB
MESSAGECASE MIXED
NSINTERADDR 9.12.6.7
NSPORTADDR 53
RESOLVEVIA UDP
RESOLVERTIMEOUT 10
RESOLVERUDPRETRIES 1
```

---

## 5.4.2 Infoprint Server

Because we cannot cover the detailed implementation of the Infoprint Server in this book, please refer to the reference material listed in “Infoprint Server” on page 169 for implementation details.

A high-level overview of Infoprint Server implementation follows in:

- ▶ Customizing the Infoprint Server components
- ▶ Operating Infoprint Server

- ▶ Administering the Infoprint Server
- ▶ Sample Infoprint Server configuration files for minimal functionality
- ▶ Sample ISPF panels

### Customizing the Infoprint Server components

This section can help you determine which Infoprint Server components you must customize to use the different functions that the Infoprint Server provides. Table 5-2 lists the functions that the Infoprint Server provides and the Infoprint Server components you need to customize to support those functions.

Table 5-2 Infoprint functions with corresponding components

Infoprint Server function	Components
Receive print requests from these sources, and allocate output data sets on the JES spool: <ul style="list-style-type: none"> <li>▶ Clients that use LPR to LPD protocol</li> <li>▶ Clients that use Internet Printing Protocol (IPP)</li> <li>▶ Windows clients that use Server Message Block (SMB) protocol</li> <li>▶ z/OS UNIX <b>lp</b>, <b>lpstat</b>, and <b>cancel</b> commands</li> <li>▶ The AOPPRINT JCL procedure</li> <li>▶ Any Windows application that supports printing</li> <li>▶ Infoprint Server Application Programming Interface</li> <li>▶ Batch jobs that specify the Print Interface subsystem on a DD statement</li> </ul>	<ul style="list-style-type: none"> <li>▶ Printer Inventory Manager</li> <li>▶ Print Interface</li> <li>▶ Infoprint Port Monitor for Windows (optional)</li> </ul>
Receive print requests from VTAM applications (such as CICS and IMS), and allocate output data sets on the JES spool.	<ul style="list-style-type: none"> <li>▶ Printer Inventory Manager</li> <li>▶ NetSpool</li> </ul>
Select output data sets from the JES spool and send data to a remote system using one of these transmission protocols: <ul style="list-style-type: none"> <li>▶ LPR to LPD protocol</li> <li>▶ Internet Printing Protocol (IPP)</li> <li>▶ Direct sockets printing</li> <li>▶ VTAM</li> <li>▶ E-mail</li> </ul>	<ul style="list-style-type: none"> <li>▶ Printer Inventory Manager</li> <li>▶ IP PrintWay, basic or extended mode</li> <li>▶ Print Interface (required to transform data when you use the resubmit for filtering function of IP PrintWay basic mode)</li> </ul>
Transform data from one format to another, either automatically or with a z/OS UNIX transform command: <b>afp2pcl</b> , <b>afp2pdf</b> , <b>afp2ps</b> , <b>pcl2afp</b> , <b>ps2afp</b> , <b>pdf2afp</b> , <b>sap2afp</b> .	<ul style="list-style-type: none"> <li>▶ Printer Inventory Manager</li> <li>▶ Transform Manager</li> <li>▶ Infoprint Server Transforms V1.1</li> </ul>
Use Infoprint Central for the Web to work with print jobs, IP PrintWay extended mode printers, PSF printers, and NetSpool logical units.	<ul style="list-style-type: none"> <li>▶ Printer Inventory Manager</li> <li>▶ Infoprint Central</li> </ul>
View printer characteristics and the status of PSF printers using an SNMP manager.	<ul style="list-style-type: none"> <li>▶ Printer Inventory Manager</li> <li>▶ SNMP subagent</li> </ul>
Store PSF system information in the Printer Inventory.	<ul style="list-style-type: none"> <li>▶ Printer Inventory Manager</li> </ul>

### Operating Infoprint Server

This section can help you determine which operational tasks you need to do to use the Infoprint Server components customized by your installation. Table 5-3 on page 185 lists the components of the Infoprint Server and the associated operational tasks.

**Note:** All components of the Infoprint Server require that you start the Printer Inventory Manager.

Table 5-3 *Infoprint components and operational tasks*

Component	Tasks
Printer Inventory Manager	<ul style="list-style-type: none"> <li>▶ Start and stop Infoprint Server daemons.</li> <li>▶ View messages.</li> </ul>
Print Interface	<ul style="list-style-type: none"> <li>▶ Start and stop Infoprint Server daemons.</li> <li>▶ Use Infoprint Central to manage print jobs.</li> <li>▶ Work with output data sets on the JES spool.</li> <li>▶ View messages.</li> </ul>
NetSpool	<ul style="list-style-type: none"> <li>▶ Start and stop Infoprint Server daemons.</li> <li>▶ Start and stop the NetSpool task.</li> <li>▶ Use Infoprint Central to manage print jobs and NetSpool LUs.</li> <li>▶ Work with output data sets on the JES spool View messages.</li> </ul>
IP PrintWay basic mode	<ul style="list-style-type: none"> <li>▶ Start and stop IP PrintWay FSAs.</li> <li>▶ Maintain the IP PrintWay transmission-queue.</li> <li>▶ Start sendmail.</li> <li>▶ Work with output data sets on the JES spool.</li> <li>▶ View messages.</li> </ul>
IP PrintWay extended mode	<ul style="list-style-type: none"> <li>▶ Start and stop Infoprint Server daemons.</li> <li>▶ Start sendmail.</li> <li>▶ Use Infoprint Central to work with print jobs and printers.</li> <li>▶ Work with output data sets on the JES spool.</li> <li>▶ View messages.</li> </ul>
Transform Manager and Infoprint transforms	<ul style="list-style-type: none"> <li>▶ Start and stop Infoprint Server daemons.</li> <li>▶ View messages.</li> </ul>
Infoprint Central	<ul style="list-style-type: none"> <li>▶ Start and stop Infoprint Server daemons.</li> <li>▶ Use Infoprint Central.</li> </ul>
SNMP subagent	<ul style="list-style-type: none"> <li>▶ Start and stop Infoprint Server daemons.</li> <li>▶ View messages.</li> </ul>

## Administering the Infoprint Server

This section can help you determine which administrative tasks you need to do to use the Infoprint Server components customized by your installation. Table 5-4 lists the components of the Infoprint Server and the associated administrative tasks,

Table 5-4 *Infoprint components and administrative tasks*

Component	Tasks
Printer Inventory Manager	<ul style="list-style-type: none"> <li>▶ Plan the Printer Inventory.</li> <li>▶ Use ISPF panels to manage the Printer Inventory.</li> <li>▶ Use the Printer Inventory Definition Utility (PIDU) to manage the Printer Inventory.</li> </ul>
Print Interface	<ul style="list-style-type: none"> <li>▶ Plan printer definitions for the Print Interface.</li> </ul>
Infoprint transforms	<ul style="list-style-type: none"> <li>▶ Plan printer definitions for data transforms.</li> </ul>
NetSpool	<ul style="list-style-type: none"> <li>▶ Plan printer definitions and printer pool definitions for NetSpool Define NetSpool printer logical units (LUs) to VTAM.</li> </ul>

Component	Tasks
IP PrintWay	► Plan printer definitions for IP PrintWay. Use SMF type 6 accounting record written by IP PrintWay.

## Sample Infoprint Server configuration files for minimal functionality

The Infoprint Server has a configuration file, as shown in Example 5-21.

*Example 5-21 Basic aopd.conf with the snmp subagent implemented*

---

```
#-----
# aopd.conf - Base with snmp subagent
#-----
lpd-port-number = 515
ipp-port-number = 631
base-directory  = /var/Printsrv
ascii-codepage  = ISO8859-1
ebcdic-codepage = IBM-1047
job-prefix      = PR
inventory       = AOPD
start-daemons  = { lpd }
snmp-community  = j02cmd27
```

---

Message control can be customized as shown in Example 5-22.

*Example 5-22 Certain messages can be selected for syslog*

---

```
# aopmsg.conf - Infoprint Server Message Configuration file
#-----
hardcopy-messages = list
hardcopy-message-list = {AOP3614I AOP3803E}
#hardcopy-messages = all
#hardcopy-messages = none
```

---

## Sample ISPF panels

The Infoprint Server provides an ISPF panel interface for creating configuration files, printer definition files, and interface options to the other Infoprint functional components. For more details and descriptions see *z/OS Infoprint Server Operation and Administration*, S544-5745.

Some sample panels are shown here:

- Main ISPF panel for an IP PrintWay printer definition (Figure 5-4 on page 187)
- Main ISPF panel for a PSF printer definition (Figure 5-5 on page 187)
- Main ISPF panel for a General printer definition (Figure 5-6 on page 187)
- ISPF panel for the NetSpool Options component (Figure 5-7 on page 188)
- ISPF panel for the IP PrintWay Options section or component (Figure 5-8 on page 188)
- LPR Protocol panel (Figure 5-9 on page 189)
- VTAM Protocol panel (Figure 5-10 on page 189)
- E-mail Protocol panel (Figure 5-11 on page 189)
- ISPF panel for an IP PrintWay FSS definition (Figure 5-12 on page 190)

```

IP PrintWay Printer Definition

Printer definition name . _____
Description . _____ (extend)
Location. . . _____ (extend)

Section          Component name      Custom values
                  (enter to list)    (enter to customize)
Allocation       => _____      => ___
Processing       => _____      => *
NetSpool options => _____      => ___
NetSpool end-of-file => _____  => ___
IP PrintWay options => _____  => ___
Protocol        => _____      => *

Use DEST, CLASS, and FORMS for IP PrintWay printer selection
NetSpool LU name . _____ LU classes . . _ _ _ _ _ _ _ _ (extend)

```

Figure 5-4 ISPF IP PrintWay Printer Definition panel

```

PSF Printer Definition

Printer definition name . _____
Description . _____ (extend)
Location. . . _____ (extend)

Section          Component name      Custom values
                  (enter to list)    (enter to customize)
Allocation       => _____      => ___
Processing       => _____      => *
NetSpool options => _____      => ___
NetSpool end-of-file => _____  => ___

NetSpool LU name . _____ LU classes . . _ _ _ _ _ _ _ _ (extend)

```

Figure 5-5 ISPF PSF Printer Definition panel

```

General Printer Definition

Printer definition name . _____
Description . _____ (extend)
Location. . . _____ (extend)

Section          Component name      Custom values
                  (enter to list)    (enter to customize)
Allocation       => _____      => ___
Processing       => _____      => *
NetSpool options => _____      => ___
NetSpool end-of-file => _____  => ___
IP PrintWay options => _____  => ___

NetSpool LU name . _____ LU classes . . _ _ _ _ _ _ _ _ (extend)
Spooling mode. . . _ 1. Line 2. Stream

```

Figure 5-6 ISPF General Printer Definition panel

```

NetSpool Options

Printer definition name . _____

Formatting . . . . 2 1. None 2. Convert to Line 3. Convert to PCL
Record size . . . . _____
RECFM . . . . . 1. VB 2. VBA 3. VBM

Default owner . . . . _____
Embedded attributes prefix . . _____

```

Figure 5-7 ISPF NetSpool Options panel

```

IP PrintWay Options

Retention period:
  Successful . . . . _____ Failure . . _____
Retry time . . . . . _____
Retry limit . . . . . _____

Connection timeout . 30
Response timeout . . 600
Exits:
  Begin data set . . _____ End data set . . _____ Record . . _____

Document header . . _____ (extend)
  / Translate document header
Document trailer . . _____ (extend)
  / Translate document trailer
_ Automatic dataset grouping (extended mode)
Dataset grouping . . . 2 1. None 2. Job 3. Concatenate job

Formatting:
  Transparent data char . 35
  Delete form feed . . . 1 1. None 2. Leading 3. Trailing 4. Both
  Carriage control type . 1 1. None 2. Machine 3. ANSI
  _ Omit line termination at EOF

Basic Mode Formatting:
  Line termination . . . . _____
  Formatting . . . . . 1. None 2. Standard
  3. Translate only 4. Use FCB
  PostScript header . . . 1. Add 2. Ignore
  3. Landscape 4. Always landscape

```

Figure 5-8 ISPF IP PrintWay Options panel

```

                                LPR Protocol

Printer definition name . _____
Operator security profile
    . . . _____

Printer IP address . _____ (extend)
Print queue name . . _____ (extend)

LPR Processing Options:
Mode . . . . . 2  1. Control file first  2. Control file last
                3. Stream                4. Remote PSF

_ Optimize copies
_ Restrict ports
7 Print banner page
  Banner class . . _____
  Banner job name _____ (extend)
Filename . . . . . _____
Indent . . . . . _____
Owner . . . . . _____
Print function . . . f
Title . . . . . _____ (extend)
Width . . . . . _____
User options . . . . _____ (extend)

```

Figure 5-9 ISPF LPR Protocol panel

```

                                VTAM Protocol

Printer definition name . _____
Operator security profile
    . . . _____

Printer LU name . . . _____

VTAM Processing Options:
Printer logmode . . _____
Checkpoint pages . . 5
_ Send as transparent data

```

Figure 5-10 ISPF VTAM Protocol panel

```

                                E-mail Protocol

Printer definition name . _____

To addresses
    . . . _____ (more)
CC addresses
    . . . _____ (more)
BCC addresses
    . . . _____ (more)
From name . . . _____
Reply address . _____

```

Figure 5-11 ISPF E-mail Protocol panel



# INETD

INETD, also known as the Internet super daemon, is an application that listens for connection requests on behalf of other applications. This chapter focuses on INETD functions that are available in the z/OS V1R7 Communications Server. To determine at what level a specific function was introduced, refer to *z/OS V1R7.0 Communications Server: New Function Summary*, GC31-8771.

The *z/OS V1R7.0 UNIX System Services Command Reference*, SA22-7802, and *z/OS V1R7.0 UNIX System Services Planning*, GA22-7800, contain excellent descriptions of the individual parameters for setting up INETD. It is not the intent of this book to duplicate the information in the manual, but to complement it with practical implementation scenarios that can be useful in your environment. For complete details, we encourage you to review the documents referred to in 6.1.2, “For additional information about INETD” on page 194.

This chapter discusses the following.

Section	Topic
6.1, “Overview” on page 192	Discusses the basic concepts of INETD
6.2, “Why INETD is important” on page 195	Discusses key characteristics of INETD and why it may be important in your environment.
6.3, “The common design scenarios for INETD” on page 195	Presents commonly implemented INETD design scenarios, their dependencies, advantages, considerations, and our recommendations
6.4, “How INETD is implemented” on page 195	Presents selected implementation scenarios, tasks, configuration examples, and problem determination suggestions

## 6.1 Overview

As illustrated in Figure 6-1, INETD is one of the standard applications provided with the z/OS Communications Server.

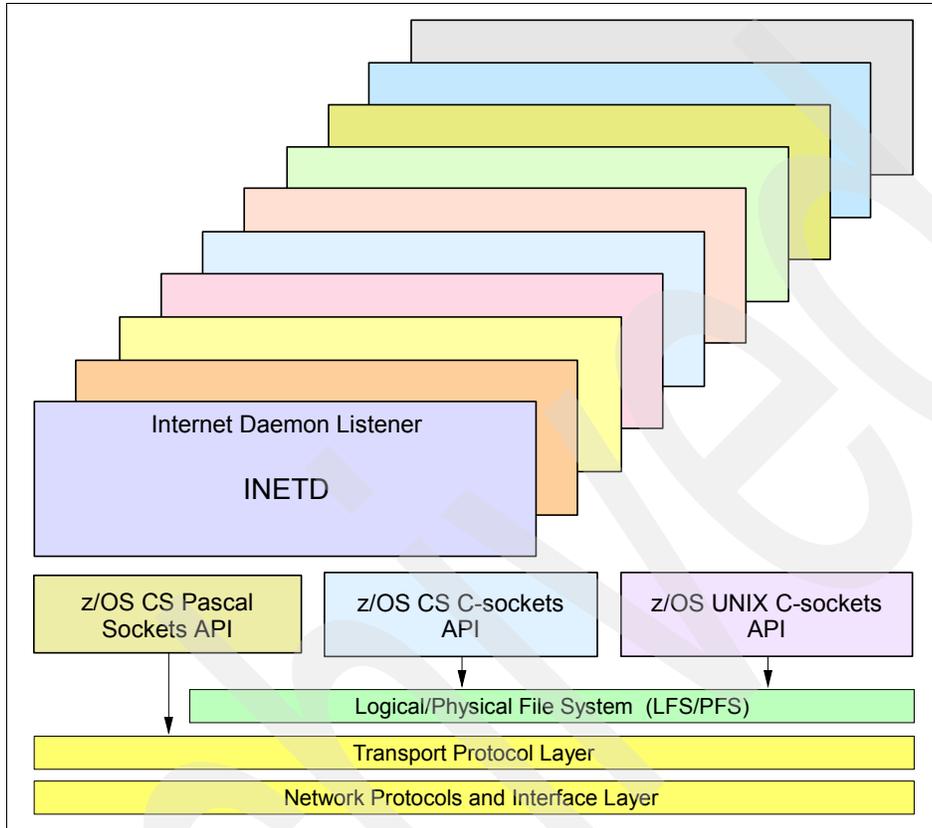


Figure 6-1 z/OS INETD application services

INETD is a generic listener. It can be used by any server that does not have its own listener.

### 6.1.1 Basic concepts

The relationship between INETD and its supported applications is shown in Figure 6-2 on page 193.

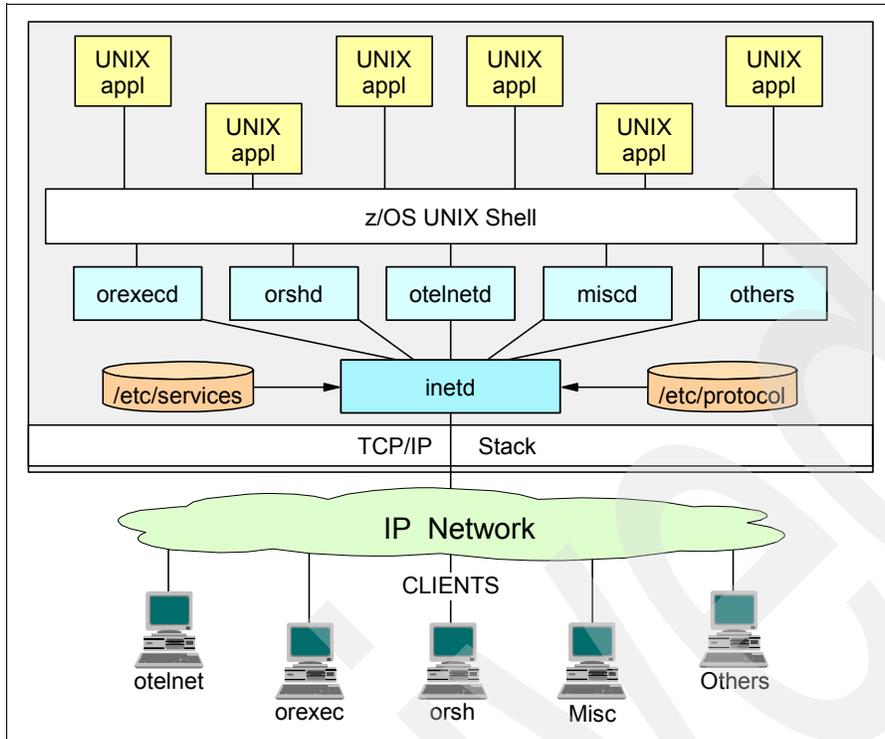


Figure 6-2 INETD and its supported applications

The INETD servers provide access to the z/OS UNIX shell via otelnetd, rexecd, or rshd, allowing you to then run other UNIX commands and applications from there. The z/OS Communications Server includes three applications and a number of internal services that require INETD, which are listed in Table 6-1.

Table 6-1 Applications that use INETD

Application	Description
z/OS UNIX Telnet Server	Refer to Chapter 8, "z/OS UNIX Telnet server" on page 233.
z/OS UNIX REXEC Server	Refer to Chapter 9, "Remote execution" on page 243.
z/OS UNIX RSH server	Refer to Chapter 9, "Remote execution" on page 243.
echo	Repeats any data received back to the sender.
discard	Throws away any received data.
chargen	Sends predefined or random data and throws any received data.
daytime	Sends the current date and time in user readable form.
time	Sends the current date and time in machine readable form.
popper	Refer to Chapter 7, "Mail servers" on page 203.

INETD calls fork() to run in the background and disassociates itself from the controlling terminal. z/OS UNIX will append a 1 to the job name provided the job name is less than eight characters. For example, if INETD is started with the JOBNAME INET, after the application forks, the job name will be INETD1. The correct job name of INETD is important to note because the TCPIP.PROFILE data set should reserve ports for INETD using the job name after INETD forks.

## The /etc/inetd configuration file

INETD uses a configuration file in the z/OS UNIX file system to determine for which services INETD will listen. A sample configuration file can be found in the /samples/inetd.conf file. The format of the file is:

```
<service> <socket type> <protocol> <wait/nowait> <user> <application> <arguments>
```

All parameters except the last parameter, arguments, are required on each line. Table 6-2 defines each parameter.

Table 6-2 Configuration file parameters

Parameter	Description
service	Name of the Internet service. This name must match an entry in /etc/services. By default, INETD assumes you wish to listen on all IP addresses. However, you can optionally specify the service parameter in the format of IP_address:service_name to force a particular service to listen on a particular IP address.
socket type	Options are stream or dgram. Applications that use the TCP protocol are stream applications. Applications using UDP are dgram.
protocol	The IP protocol used by the application. The options are TCP, UDP, TCP4, TCP6, UDP4, or UDP6. If TCP6 or UDP6 is specified then the socket will support IPv6. You may also optionally specify the maximum receive buffer in the format of protocol,sndbuf= <i>n</i> , where <i>n</i> is the number of users.
wait/nowait	Wait indicates the server is single threaded and the application will issue an accept() API call itself and process connections one at a time. Nowait indicates the application is multi threaded. In nowait mode, INETD issues the accept() API call and passes a connected socket to the application. The application in nowait mode can process multiple connections at a time. You can also optionally specify the maximum number of simultaneous users allowed by the application by using the format nowait. <i>n</i> or wait. <i>n</i> , where <i>n</i> is the number of users.
user	The user ID the application should run under.
application	The full path to the executable file for the application INETD should start.
arguments	Up to 20 optional arguments that may be passed to the application.

### INETD parameters

INETD can accept two command line parameters: -d and a file name. Both parameters are optional. If -d is specified, INETD will not fork() at startup and all error messages will be written to STDERR. If a file name is specified, then INETD will use the specified file as the configuration file instead of the default /etc/inetd.conf.

## 6.1.2 For additional information about INETD

For additional information, please refer to:

- ▶ *z/OS V1R7.0 UNIX System Services Command Reference*, SA22-7802
- ▶ *z/OS V1R7.0 UNIX System Services Planning*, GA22-7800
- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775
- ▶ The INETD man page (Issue `man inetd` from the z/OS UNIX shell.)

## 6.2 Why INETD is important

INETD reduces system load by invoking other daemons only when they are needed and by providing several simple Internet services internally without invoking other daemons. Some applications depend on INETD to provide a listener, and those applications cannot be started without INETD.

## 6.3 The common design scenarios for INETD

INETD is a simple application with limited configuration options. We only show a single design scenario for INETD.

### 6.3.1 A simple INETD design

In this section we discuss a simple INET implementation using the more common configuration options. We provide a configuration file that starts all servers and internal services.

#### Dependencies

INETD only requires an active stack and an `/etc/inetd.conf` configuration file.

#### Advantages

This design allows the INETD configuration to be easily changed when INETD is running. Simply comment out a line in the configuration file and send a SIGHUP signal to the INETD task to stop a service.

#### Considerations

It is never a good idea to start unnecessary server applications that will not be used. Therefore, we recommend giving careful consideration to your INETD configuration file and only allowing services to be started that will be used. For example, if you have no need for the internal services provided by INETD, then comment out the associated lines for the internal services in the configuration file.

### 6.3.2 Recommendations

We recommend using INETD only if you wish to start `otelnetd`, `orexecd`, `orshd`, or if you wish to use the internal services of INETD for testing purposes. If INETD is needed, we recommend using the INETD design discussed in 6.3.1, “A simple INETD design” on page 195.

## 6.4 How INETD is implemented

Based upon our recommendations from 6.3.2, “Recommendations” on page 195, we show implementation details for the simple INETD design.

### 6.4.1 A simple INETD design

In our simple design we will configure INETD with all services active. If use of a particular service is not desired in your environment, simply comment out the statements for the undesired service.

## Implementation tasks

The tasks are:

1. Create a configuration file.
2. Add port statements to ETC.SERVICES or /etc/services.
3. Ensure the PORT statement in PROFILE.TCPIP reserves the port for INETD.
4. Start INETD.

### ***Creating a configuration file***

First, copy the sample configuration file from /samples/inetd.conf to a new location such as /etc/inetd.conf.

Next, examine the configuration file for each instance of INETD and determine which services you wish to use. Add or comment out lines as necessary. In this example, we will uncomment the lines in the sample, and add additional lines for each server.

Finally, you will need to determine which user name INETD and the servers started by INETD will run under. We recommend using OMVSKERN. The user name should have read access to the BPX.DAEMON facility class.

Example 6-1 shows the contents of our configuration file.

#### *Example 6-1 INETD configuration file*

---

```
###
# Internet server configuration database
#
# (C) COPYRIGHT International Business Machines Corp. 1985, 2001
# All Rights Reserved
# Licensed Materials - Property of IBM
#
# US Government Users Restricted Rights - Use, duplication or
# disclosure restricted by GSA ADP Schedule Contract with IBM Corp.
#
# /etc/inetd.conf
#
#      Internet server configuration database
#
# $01=PYQ0049, HOT7705, 010130, PDJP: Correct paths and remove
#      unsupported services (FIN APAR OW45915
#
# Services can be added and deleted by deleting or inserting a
# comment character (ie. #) at the beginning of a line
#
otelnet  stream tcp nowait OMVSKERN /usr/sbin/otelnetd otelnetd -m
shell    stream tcp nowait OMVSKERN /usr/sbin/orshd orshd -LV
login    stream tcp nowait OMVSKERN /usr/sbin/rlogind rlogind -m
exec     stream tcp nowait OMVSKERN /usr/sbin/orexecd orexecd -LV
pop3     stream tcp nowait OMVSKERN /usr/sbin/popper popper
echo     stream tcp nowait OMVSKERN internal
discard  stream tcp nowait OMVSKERN internal
chargen  stream tcp nowait OMVSKERN internal
daytime  stream tcp nowait OMVSKERN internal
time     stream tcp nowait OMVSKERN internal
echo     dgram  udp wait  OMVSKERN internal
discard  dgram  udp wait  OMVSKERN internal
chargen  dgram  udp wait  OMVSKERN internal
daytime  dgram  udp wait  OMVSKERN internal
time     dgram  udp wait  OMVSKERN internal
```

---

### Port statements

For each service in the INETD configuration file, make sure a matching entry is specified in the ETC.SERVICES data set or /etc/services file. Refer to our /etc/services file in Example 6-2.

Example 6-2 /etc/services

---

echo	7/tcp
echo	7/udp
discard	9/tcp
discard	9/udp
daytime	13/tcp
daytime	13/udp
chargen	19/tcp
chargen	19/udp
otelnets	23/tcp
time	37/tcp
time	37/udp
pop3	110/tcp
exec	512/tcp
login	513/tcp
shell	514/tcp

---

### Reserve ports in PROFILE.TCPIP

While not required, we recommend that you reserve ports in PROFILE.TCPIP to the INETD job name. If you do not reserve ports, it is possible that some other application will bind to the ports normally reserved for INETD servers. Our PORT statement in PROFILE.TCPIP is shown in Example 6-3 and reserves the ports for job name INETD1.

**Important:** Remember that the job name of INETD will change once INETD is started.

Example 6-3 PORT statement from PROFILE.TCPIP

---

PORT			
7	TCP	INETD1	
7	UDP	INETD1	
9	TCP	INETD1	
9	UDP	INETD1	
13	TCP	INETD1	
13	UDP	INETD1	
19	TCP	INETD1	
19	UDP	INETD1	
23	TCP	INETD1	BIND 10.20.10.251
37	TCP	INETD1	
37	UDP	INETD1	
110	TCP	INETD1	
512	TCP	INETD1	
513	TCP	INETD1	
514	TCP	INETD1	

---

**Note:** Refer to Chapter 8, “z/OS UNIX Telnet server” on page 233, for details on why port 23 is bound to a specific IP address.

### Start INETD

There are two methods for starting INETD: by shell script in /etc/rc or as a started task. We recommend starting the INETD daemon via a shell script in /etc/rc because this will cause

INETD to be automatically started when z/OS UNIX is started. A sample shell script is included in Example 6-4. An example JCL procedure to start INETD is included in Example 6-5.

*Example 6-4 Shell script commands in /etc/rc to start INETD*

---

```
_BPX_JOBNAME=INETD
/usr/sbin/inetd &
```

---

*Example 6-5 JCL to start INETD*

---

```
//INETD PROC
//*
//INETD EXEC PGM=INETD,REGION=OK,TIME=NOLIMIT,
// PARM='POSIX(ON) ALL31(ON)'/
//SYSPRINT DD SYSOUT=*
//SYSIN DD DUMMY
//SYSERR DD SYSOUT=*
//SYSOUT DD SYSOUT=*
//CEEDUMP DD SYSOUT=*
```

---

### Verification

The best method to verify that INETD is running correctly is to issue the **netstat** command with no parameters. If INETD is started correctly, the output of the **netstat** command should be similar to the output shown in Example 6-6

*Example 6-6 Output of netstat after INETD is started*

---

```
MVS TCP/IP NETSTAT CS V1R7          TCP/IP Name: TCP/IP          17:50:53
User Id  Conn      State
-----  ----      -
INETD1  00000049 Listen
  Local Socket:  9.12.4.212..512
  Foreign Socket: 0.0.0.0..0
INETD1  00000046 Listen
  Local Socket:  0.0.0.0..19
  Foreign Socket: 0.0.0.0..0
INETD1  00000048 Listen
  Local Socket:  0.0.0.0..7
  Foreign Socket: 0.0.0.0..0
INETD1  00000045 Listen
  Local Socket:  0.0.0.0..13
  Foreign Socket: 0.0.0.0..0
INETD1  0000004C Listen
  Local Socket:  9.12.4.212..23
  Foreign Socket: 0.0.0.0..0
INETD1  00000047 Listen
  Local Socket:  0.0.0.0..9
  Foreign Socket: 0.0.0.0..0
INETD1  00000044 Listen
  Local Socket:  0.0.0.0..37
  Foreign Socket: 0.0.0.0..0
INETD1  0000004D Listen
  Local Socket:  9.12.4.212..110
  Foreign Socket: 0.0.0.0..0
INETD1  0000004B Listen
  Local Socket:  9.12.4.212..514
  Foreign Socket: 0.0.0.0..0
```

```
INETD1 0000004A Listen
  Local Socket: 0.0.0.0..513
  Foreign Socket: 0.0.0.0..0
INETD1 00000042 UDP
  Local Socket: 0.0.0.0..9
  Foreign Socket: *.*
INETD1 00000041 UDP
  Local Socket: 0.0.0.0..19
  Foreign Socket: *.*
INETD1 00000043 UDP
  Local Socket: 0.0.0.0..7
  Foreign Socket: *.*
INETD1 00000040 UDP
  Local Socket: 0.0.0.0..13
  Foreign Socket: *.*
INETD1 0000003F UDP
  Local Socket: 0.0.0.0..37
  Foreign Socket: *.*
```

---

Note that there are 15 entries associated with job name INET1, which matches the 15 services that were defined in the INETD configuration file. The netstat output only verifies that INETD is started and that it has put up listeners for each application. However, netstat does not verify that each of the servers is working. We will verify that the internal services of INETD are working correctly by using the DOS Telnet client included in Microsoft® Windows to Telnet to each port and return the output. The remote execution servers (orexecd and orshd) are discussed in detail in Chapter 9, “Remote execution” on page 243, and otelnetd is discussed in Chapter 8, “z/OS UNIX Telnet server” on page 233.

### ***Verifying the echo service***

The echo service can be verified by using a Telnet client to Telnet to port 7 tcp, pressing Enter, and then slowly typing *This is a test*. If the echo service is working correctly, each letter will be repeated as it is typed. We received the output shown in Figure 6-3.

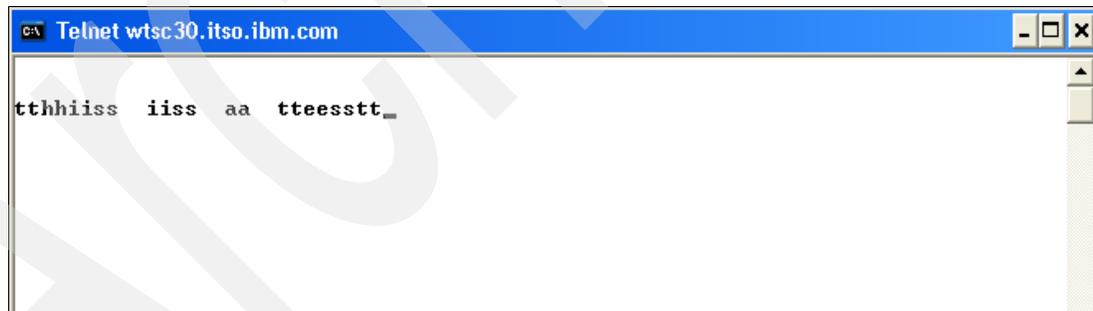


Figure 6-3 Verification of the echo service

### ***Verifying the discard service***

The discard service can be verified by using a Telnet client to Telnet to port 9 tcp, pressing Enter, and typing *This is a test*. If the echo service is working correctly, the cursor will move, but each character will be discarded as it is received. We received the output shown in Figure 6-4 on page 200.



Figure 6-4 Verification of the discard service

### **Verifying the daytime service**

The daytime service can be verified by using a Telnet client to Telnet to port 13 tcp and pressing Enter if needed. The daytime service will respond by printing the human readable date and time string, and will then disconnect. We received the output shown in Figure 6-5.



Figure 6-5 Verification of the daytime service

### **Verifying the chargen service**

The chargen service can be verified by using a Telnet client to Telnet to port 19 tcp. The chargen service will send a known string of text until the client disconnects. We received the output shown in Figure 6-6 on page 201.

```

C:\ Telnet wtsc30.itso.ibm.com
.<<+!&!$*);^-/,%_>?`:#@'="abcdefghijklmnopqr~stuvwxyz [ ]<ABCDEFGHI>JKLMNO
<<+!&!$*);^-/,%_>?`:#@'="abcdefghijklmnopqr~stuvwxyz [ ]<ABCDEFGHI>JKLMNOP
<+!&!$*);^-/,%_>?`:#@'="abcdefghijklmnopqr~stuvwxyz [ ]<ABCDEFGHI>JKLMNOPQ
+!&!$*);^-/,%_>?`:#@'="abcdefghijklmnopqr~stuvwxyz [ ]<ABCDEFGHI>JKLMNOPQR
!&!$*);^-/,%_>?`:#@'="abcdefghijklmnopqr~stuvwxyz [ ]<ABCDEFGHI>JKLMNOPQR\
&!$*);^-/,%_>?`:#@'="abcdefghijklmnopqr~stuvwxyz [ ]<ABCDEFGHI>JKLMNOPQR\S
!$*);^-/,%_>?`:#@'="abcdefghijklmnopqr~stuvwxyz [ ]<ABCDEFGHI>JKLMNOPQR\ST
$*);^-/,%_>?`:#@'="abcdefghijklmnopqr~stuvwxyz [ ]<ABCDEFGHI>JKLMNOPQR\STU
*);^-/,%_>?`:#@'="abcdefghijklmnopqr~stuvwxyz [ ]<ABCDEFGHI>JKLMNOPQR\STUU
);^-/,%_>?`:#@'="abcdefghijklmnopqr~stuvwxyz [ ]<ABCDEFGHI>JKLMNOPQR\STUUV
;^-/,%_>?`:#@'="abcdefghijklmnopqr~stuvwxyz [ ]<ABCDEFGHI>JKLMNOPQR\STUUVW
^-/,%_>?`:#@'="abcdefghijklmnopqr~stuvwxyz [ ]<ABCDEFGHI>JKLMNOPQR\STUUVWX
-/,%_>?`:#@'="abcdefghijklmnopqr~stuvwxyz [ ]<ABCDEFGHI>JKLMNOPQR\STUUVWXY
/,%_>?`:#@'="abcdefghijklmnopqr~stuvwxyz [ ]<ABCDEFGHI>JKLMNOPQR\STUUVWXYZ0
,%_>?`:#@'="abcdefghijklmnopqr~stuvwxyz [ ]<ABCDEFGHI>JKLMNOPQR\STUUVWXYZ01
,%_>?`:#@'="abcdefghijklmnopqr~stuvwxyz [ ]<ABCDEFGHI>JKLMNOPQR\STUUVWXYZ012
_>?`:#@'="abcdefghijklmnopqr~stuvwxyz [ ]<ABCDEFGHI>JKLMNOPQR\STUUVWXYZ0123
>?`:#@'="abcdefghijklmnopqr~stuvwxyz [ ]<ABCDEFGHI>JKLMNOPQR\STUUVWXYZ01234
?`:#@'="abcdefghijklmnopqr~stuvwxyz [ ]<ABCDEFGHI>JKLMNOPQR\STUUVWXYZ012345

```

Figure 6-6 Verification of the chargen service

### Verifying the time service

The time service can be verified by using a Telnet client to Telnet to port 37 tcp. The time service sends an unreadable binary string representing the time and date. We received the output shown in Figure 6-7.

```

C:\ Telnet wtsc30.itso.ibm.com
f
Connection to host lost.

```

Figure 6-7 Verification of the time service

### Problem determination

To enable problem determination with INETD itself or with one of the internal servers, start INETD with the -d option to enable debugging.

**Note:** The -d option will prevent INETD from forking at startup. Therefore the job name will not change. Since INETD will not fork in debugging mode, the behavior of INETD may also change. Additionally, the -d option will result in numerous messages that will be sent to the STDERR data stream.

Refer to Chapter 9, “Remote execution” on page 243, and Chapter 8, “z/OS UNIX Telnet server” on page 233, for information regarding remote execution or otelnetd.

Archived

## Mail servers

This chapter focuses on the mail services that are available in the z/OS V1R7 Communications Server. To determine at what level a specific function was introduced, refer to *z/OS V1R7.0 Communications Server: New Function Summary*, GC31-8771.

The *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, contains comprehensive descriptions of the individual parameters for setting up mail services on z/OS. It also includes step-by-step checklists and supporting examples. It is not the intent of this book to duplicate the information in the guide, but to complement it with practical scenarios that can be useful in your environment. For complete details, we encourage you to review the documents referred to in 7.1.2, “Additional information sources for mail servers” on page 206.

This chapter discusses the following.

Section	Topic
7.1, “Overview” on page 204	Discusses the basic concepts of mail servers
7.2, “Why the mail servers are important” on page 206	Discusses key characteristics of mail servers and why mail may be important in your environment
7.3, “The common design scenarios for the z/OS mail servers” on page 206	Presents commonly implemented mail server design scenarios, their dependencies, advantages, considerations, and our recommendations

## 7.1 Overview

As illustrated in Figure 7-1, SMTP and sendmail are standard applications provided with the z/OS Communications Server.

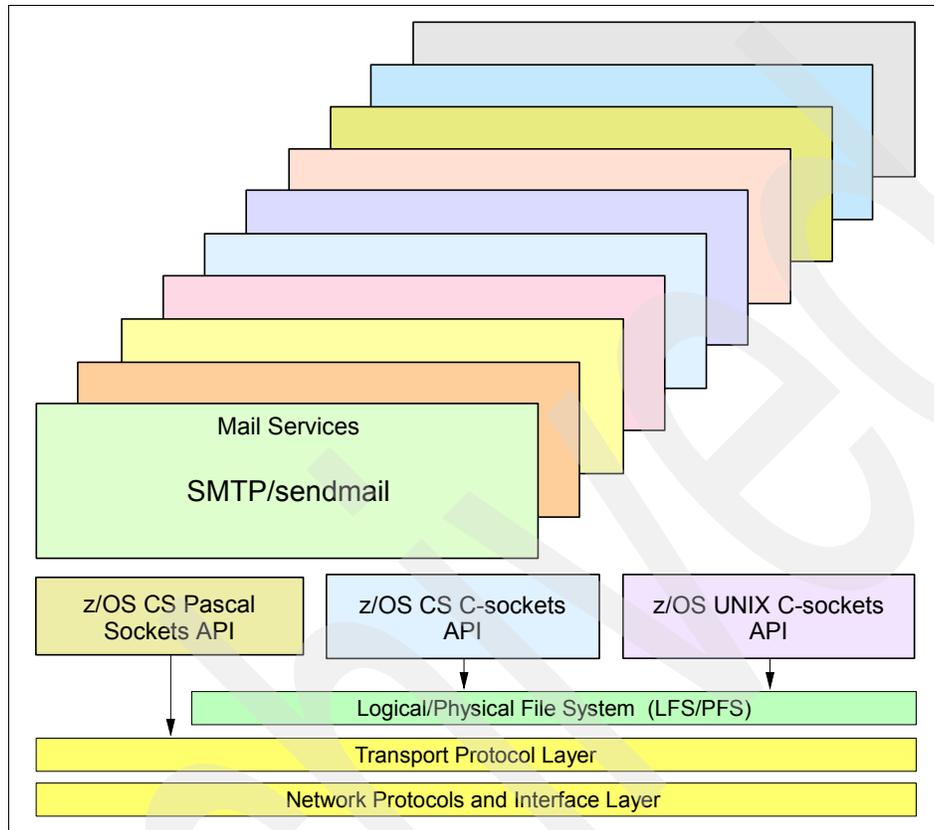


Figure 7-1 z/OS mail services

This section provides an overview of the TCP/IP application protocols dealing with electronic mail. Two mail functions are supported on z/OS:

- ▶ Simple Mail Transport Protocol (SMTP) in the MVS environment
- ▶ Sendmail as a z/OS UNIX component

The various standards that define the protocols for sending electronic mail are numerous. The Request For Comment (RFC) numbers that represent these standards and their terminology can be very confusing. We provide an overview of the main RFC numbers and their descriptions here.

RFC 821 defines a client/server protocol. As usual, the client SMTP is the one that initiates the session (that is, the sending SMTP), and the server is the one that responds (the receiving SMTP) to the session request. However, because the client SMTP frequently acts as a server for a user mailing program, it is often simpler to refer to the client as the sender SMTP and to the server as the receiver SMTP.

### 7.1.1 Basic concepts of mail servers

The basic Internet mail protocols provide mail (note) and message exchange between TCP/IP hosts. Facilities have been added for the transmission of data that cannot be represented as 7-bit ASCII text. There are three standard protocols that apply to mail of this

kind. Each is recommended. The term Simple Mail Transfer Protocol (SMTP) is frequently used to refer to the combined set of protocols, because they are so closely inter-related, but strictly speaking, SMTP is just one of the three. Normally, it is evident from the context which of the three protocols is being referred to. Whenever some doubt might exist, we refer to the STD or RFC numbers to avoid ambiguity.

The relationship of the z/OS SMTP server and the client network is illustrated in Figure 7-2.

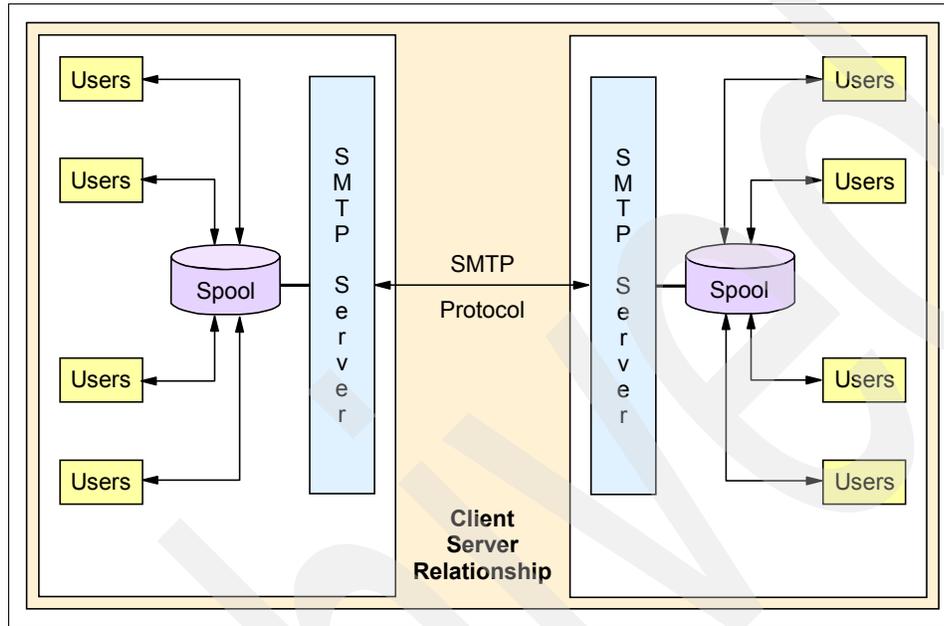


Figure 7-2 SMTP client/server relationship

Some of the most used standards are:

- ▶ A standard for the exchange of mail between two computers (STD 10/RFC 821), which specifies the protocol used to send mail between TCP/IP hosts. STD 10/RFC 821 dictates that data sent via SMTP is 7-bit ASCII data, with the high-order bit cleared to zero. This standard is SMTP itself.
- ▶ A standard (STD 11) on the format of the mail messages, contained in two RFCs. RFC 822 describes the syntax of mail header fields and defines a set of header fields and their interpretation. RFC 1049 describes how a set of document types other than plain text ASCII can be used in the mail body (the documents themselves are 7-bit ASCII containing imbedded formatting information (PostScript, Scribe, SGML, TEX, TROFF, and DVI are all listed in the standard). The official protocol name for this standard is MAIL.
- ▶ A standard for the routing of mail using the Domain Name System, described in RFC 974. The official protocol name for this standard is DNS-MX.
- ▶ Multipurpose Internet Mail Extensions (MIME), defined in RFCs 2045 to 2049, which specifies a mechanism for encoding text and binary data as 7-bit ASCII within the mail envelope defined by RFC 822.
- ▶ SMTP service extensions, which define a mechanism to extend the capabilities of SMTP beyond the limitations imposed by RFC 821.

The list of mail RFC standards is much longer, but is out of scope for this book. For complete details on the standards and how they relate to each other, refer to *TCP/IP Tutorial and Technical Overview*, GG24-3376.

## 7.1.2 Additional information sources for mail servers

Detailed information about the mail servers and protocols can be found in the following documents:

- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775
- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776
- ▶ *z/OS V1R7.0 Communications Server: IP User's Guide and Commands*, SC31-8780
- ▶ *z/OS V1R7.0 Communications Server: IP Diagnosis Guide*, GC31-8782
- ▶ *z/OS V1R7.0 Communications Server: IP System Administrator's Commands*, SC31-8781
- ▶ *TCP/IP Tutorial and Technical Overview*, GG24-3376

## 7.2 Why the mail servers are important

Electronic mail (e-mail) is probably the most widely used TCP/IP application. For most people, it has become an integral part of everyday life.

## 7.3 The common design scenarios for the z/OS mail servers

Mail services on the z/OS platform can be implemented in the z/OS MVS environment and in the z/OS UNIX environment. These two environments are discussed in the following sections.

### 7.3.1 z/OS SMTP server for an IP network, an NJE network, and relay servers

The z/OS SMTP server can be set up to distribute mail on an IP network. It can also perform the role of a gateway server transferring mail between the IP network and a local NJE network. It can also be configured to send unresolved non-local mail or all non-local mail to a Mail Transfer Agent (MTA) or relay server.

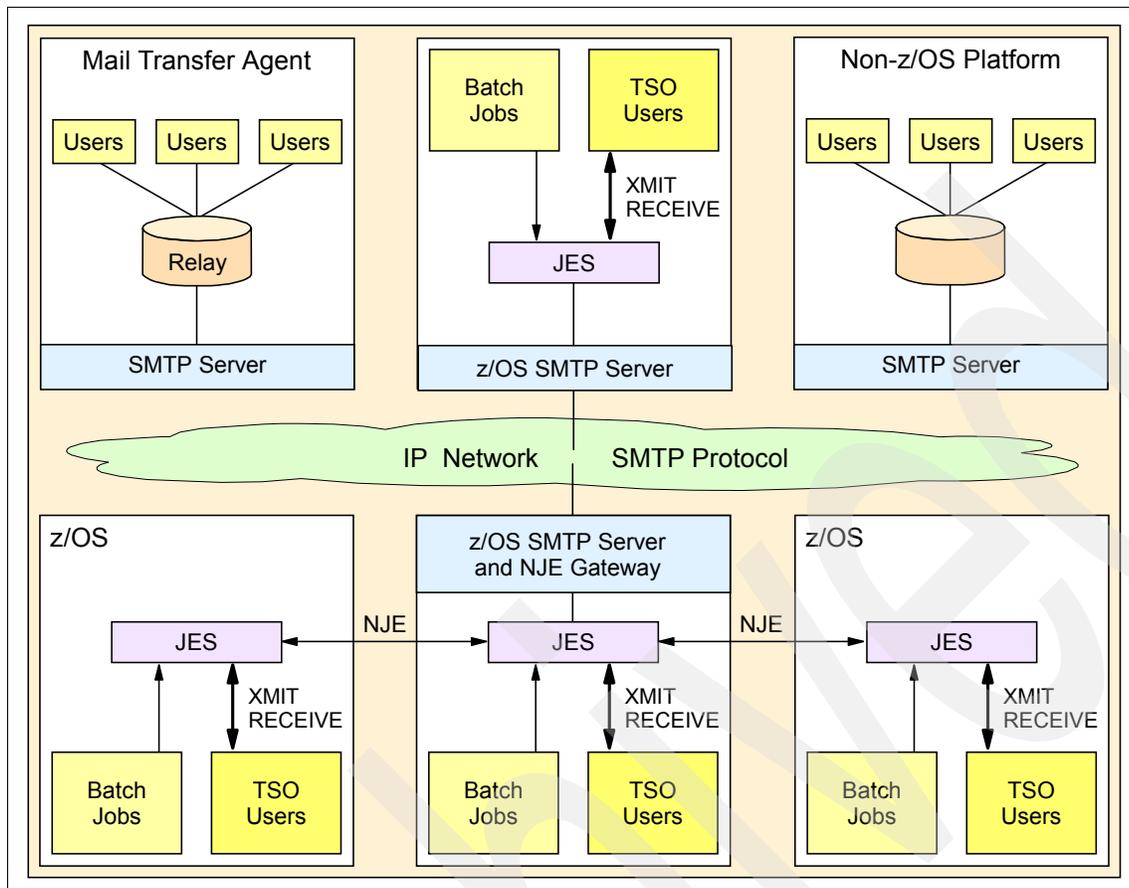


Figure 7-3 SMTP mail server: IP, NJE, relay relationships

We discuss these topics in:

- ▶ “Description of z/OS SMTP server functions” on page 207
- ▶ “Dependencies of the z/OS SMTP server” on page 208
- ▶ “Advantages of using the z/OS SMTP server” on page 208
- ▶ “Considerations for using the z/OS SMTP server” on page 209

## Description of z/OS SMTP server functions

The functions are:

### IP network

SMTP (that is, STD 11/RFC 821) is based on end-to-end delivery. An SMTP client will contact the destination host's SMTP server directly to deliver the mail. It will keep the mail item being transmitted until it has been successfully copied to the recipient's SMTP. This is different from the store-and-forward principle that is common in many mailing systems, where the mail item may pass through a number of intermediate hosts in the same network on its way to the destination and where successful transmission from the sender only indicates that the mail item has reached the first intermediate hop.

### NJE network

This setup enables NJE users to send and receive mail to and from users on TCP networks. In various implementations, there is a possibility to exchange mail between the TCP/IP SMTP mailing system and the local JES NJE spools. This SMTP server function is called a mail gateway or mail bridge. Sending mail through a mail

gateway can alter the end-to-end delivery specification, because SMTP will only guarantee delivery to the mail-gateway host, not to the real destination host, which is located beyond the TCP/IP network. When a mail gateway is used, the SMTP end-to-end transmission is host-to-gateway, gateway-to-host, or gateway-to-gateway. The behavior beyond the gateway is not defined by SMTP.

**Relay server usage** When a client originates outbound mail destined for an unknown domain (unknown to the system where the SMTP server is running), the SMTP server can optionally forward the mail to a relay server that will be able to use special SMTP DNS lookup records to determine how and where to forward the otherwise undeliverable mail. In addition, the SMTP server can be configured to forward all *out of domain* outbound mail to a relay server.

### **Dependencies of the z/OS SMTP server**

The SMTP server uses the Pascal socket API, so VMCF must be started for the server to successfully initialize. If VMCF is not started, message EZY1980E will be issued and the server will terminate.

SMTP requires access to the JES spool. It uses JES utilities to create, read, write, and purge data sets from the JES spool. JES exit programs might interfere with SMTP functions.

The system security server, such as RACF, must have the SMTP started task name defined and authorized for use with the JES spool.

JES parameters must be set up in a way that mail can be sent to SMTP and that local mail can be placed on the JES spool for local users.

SMTP is a large user of DASD. Multiple files are created for each mail note processed. Even though these files are temporary and are deleted once a note is delivered, DASD volume management is necessary to avoid contention for resources with other applications running on the system.

DASD management packages should be run only when SMTP is down.

SMTP requires special translation tables. The ASCII LineFeed character (X'0A') needs to be translated to an EBCDIC LineFeed (X'25'). Make sure that the proper translate table is available to the SMTP server address space.

The use of a relay server requires a connection over the IP network, having permission to access the relay server and to send forwarded mail to it. There must be special DNS records, called Mail Exchange (MX) records, on the DNS servers in order for the SMTP server to determine the next hop, or the next relay server in the forwarding path.

### **Advantages of using the z/OS SMTP server**

z/OS SMTP provides a method of originating and receiving electronic mail through the TCP/IP network using the mainframe.

Automations packages most often take advantage of the SMTP functions to send alert messages to systems personnel and applications administrators when batch jobs fail or critical situations arise that could adversely affect the integrity of the system environment.

A mainframe JES/NJE system that does not have any TCP/IP-capable SMTP client or server running on it can still participate in sending and receiving mail by using an SMTP gateway server on another system image.

As long as one system within a sysplex of mainframes has an SMTP server running, all sysplex members that share the sysplex's JES spool can participate in the electronic mail delivery functions.

Once mail is delivered to a relay server, that mail is considered delivered by the SMTP server that forwarded the mail. It then becomes the responsibility of the relay server.

If the relay server cannot be contacted, then the SMTP server must have a method and a procedure for storing and managing undeliverable mail. The sender must be notified, and attempts to retry delivery must be made until successful delivery is achieved, or until retry attempts are exhausted.

### Considerations for using the z/OS SMTP server

If you have specified PROFILE NOINTERCOM in your TSO user ID's profile, then there are some SMTP server messages that you will not receive.

The TSO interactive interface of SMTP is command line prompt driven, and you must know the format of the subcommands and specific syntax to be followed for the data content.

The batch interface assumes a data set has been created containing SMTP mail commands ahead of time, and submitted to the JES spool, where SMTP reads the commands and processes them without interactive input or control from the originating user.

## 7.3.2 Sendmail and popper

In this section we discuss sendmail and popper.

### Description

Sendmail is an industry standard mail application that is widely used on the Internet. The sendmail application included with the z/OS V1R7.0 Communications Server is based on sendmail version 8.12.1.

Popper is a Post Office Protocol 3 (POP3) mail delivery server. It allows a remote user to use a remote mail user agent (MUA) to read, compose, and manage e-mail that has been delivered to z/OS.

**Note:** Due to the complexity of sendmail, we highly recommend that you become familiar with the industry-accepted publication about sendmail: *sendmail 3rd Edition* from O'Reilly & Associates, Inc. ISBN 1-56592-839-3. This book is well known as the *bat book*, because of the image of a bat on the cover.

### MTA, MUA, and MDA

When discussing sendmail and popper, other books refer to Mail Transfer Agents (MTA), Mail User Agents (MUA), and Mail Delivery Agents (MDA). Let us take a moment to define these acronyms:

► Mail Transfer Agent (MTA)

This is any application that sends a prepared e-mail message to a remote MTA. Sendmail, Microsoft Exchange, and Lotus Domino® are examples of MTAs.

► Mail User Agent (MUA)

This is any application that allows a user to read, compose, and manage e-mail. Lotus Notes, Microsoft Outlook®, and Netscape Navigator are all applications that have MUA capabilities.

- ▶ Mail Delivery Agent (MDA)

This is any application that sits between a MUA and MTU and manages delivering a message from a MTA to an MUA. A MDA is an optional piece of an e-mail system. Popper is an example of an MDA.

In z/OS UNIX, sendmail is a MTA, `/bin/mail` is a command-line MUA, and popper is an MDA. In our example configuration, we use sendmail as a MTA, Microsoft Outlook Express as an MUA, and popper as an MDA.

### ***M4 preprocessor***

The m4 macro processor is a front-end processor for many programming languages. Besides replacing one string of text with another, the m4 macro processor provides the following features:

- ▶ Arithmetic capabilities
- ▶ File manipulation
- ▶ Conditional macro expansion
- ▶ String and substring functions

The m4 macro preprocessor can be given input that will generate a z/OS UNIX sendmail configuration file. It takes as input a user-defined master configuration source file (.mc file) that can define mail delivery mechanisms using files provided in the samples directory. When you run the m4 preprocessor, you need some files that contain input definitions and an output file that will be your sendmail configuration file. The input files are:

**`/m4/cf.m4`** Provides support for different include files such as `cfhead.m4` pointing and `proto.m4`.

**`/cf/sample.mc`** References other files and their locations. The `sample.mc` file is located in the directory `/usr/lpp/tcpip/samples/sendmail/cf`.

You may use the `cf.m4` and `sample.mc` files in the m4 preprocessor run to create your own `sendmail.cf` output file or may use the pre-generated sample configuration file. In our environment, we first use the sample configuration file to get sendmail started, and then later use m4 to generate a new configuration file.

### ***Alias file***

The alias file is used to convert an alias name to another recipient's name. A large number of names could potentially be listed in an alias file. In order to efficiently deal with a potentially large alias file, sendmail uses an alias database file created from a alias file. The database version of the alias file significantly improves lookup speed. A database file is created from the alias file with the `/usr/sbin/newaliases` or `/usr/sbin/sendmail -bi` commands.

### ***The statistics file***

The `sendmail.st` statistics file is used by sendmail to record the number and sizes of all incoming and outgoing mail messages handled by each delivery agent. Statistics are kept for each of the following delivery agents:

- ▶ Local delivery agent
- ▶ SMTP delivery agent
- ▶ UUCP delivery agent

Statistical information is collected if the option (O) is defined in the `sendmail.cf` file. Sendmail does not create the statistics file; you have to manually create the file first, before using the statistics option. You may view the statistics file using the commands `mailstats -C </etc/sendmail.cf>` or `mailstats -s </etc/sendmail.st>`.

Use of the statistics file is optional.

### ***The help file***

The `sendmail.hf` file is the help file implemented for SMTP (and ESMTP). You will find this file in the `/usr/lpp/tcpip/lib` directory. If you want to view this file, you can issue **obrowse** `/usr/lpp/tcpip/lib/sendmail.hf`.

Use of the help file is optional.

### ***The queue directory***

Sendmail will create a queue directory for you the first time sendmail is run. The location of the queue directory is specified in the sendmail configuration file. If a mail message cannot be transmitted because of certain reasons, sendmail stores it in the queue directory until the message can be transmitted successfully. Possible reasons for queuing a message include:

- ▶ The remote machine is down.
- ▶ There are temporary disk problems.
- ▶ Sendmail or another MTA on the other machine is not started.
- ▶ There are TCP communication problems.

If you have the permission to look at the queue directory, you may find it empty, which implies that all messages have been sent. Or you may find some `dfxxxxxxx` and `qfxxxxxxx` files, which are messages that still have to be sent.

When a message is queued, it is split into two parts. Each part is saved in a separate file. Header information is contained in `qf` files. The actual body of the message is included in the `df` files.

The **obrowse** command was used in the TSO ISHELL. Superuser permission is required to view these files.

The following is a description of the header lines:

1. Version of the `qf` file: V2 means above the V8.8 sendmail version.
2. Time created in seconds to limit the message to remain in the queue.
3. Determines the time to wait before retrying delivery.
4. Number of attempts for each delivery.
5. Priority when processed from the queue.
6. After a system crash the message is stored in lost+found under the referenced number in case the `qf` file lost its directory entry.
7. Reason why the message was stored in the queue (= deferred).
8. Full canonical name of the sender's machine.
9. Sender's address.
10. For security reasons, this is the real recipient of the message.
11. Recipient's address.
12. Header information for the return path in case the message cannot be delivered.
13. HReceived: where the message came from.
14. Header information when the message was received by the MTA.
15. Header information about the sender.
16. Header information about the full name of the sender.

All header information is based on entries in sendmail's configuration file `/etc/sendmail.cf`. The superuser permission is required to view this file. You can also get queue information for all messages in the queue by running the sendmail command with the `-bp` command-line switch (printing the queue).

The sendmail program offers two different methods for processing the queue:

- ▶ Process the queue periodically with the `-q` and `-h` command-line switches.
- ▶ Process the queue once with only the `-q` command-line switch and then exit.

### ***The sendmail configuration file***

The sendmail configuration file is read and parsed by the sendmail program every time sendmail starts. It lists the locations of important files and specifies the default parameter values to be used within the sendmail program. The parameters within the configuration file define sendmail's behavior and contain rules and rule sets for tasks such as rewriting the mailing address. The configuration file uses a basic syntax, which consists of a command followed by a value.

Examples of configuration commands are:

<b>M</b>	Define a mail delivery agent.
<b>R</b>	Define rewriting rules.
<b>H</b>	Define a header.
<b>P</b>	Define delivery priorities.
<b>T</b>	Define a trusted user.
<b>D</b>	Define a macro.
<b>O</b>	Define an option.
<b>S</b>	Declare a rule-set start.

There are many more definitions in the `sendmail.cf` file, so this file can be very complex. If you browse through the configuration file found in `/usr/lpp/tcpip/samples/sendmail/cf/sample.cf` you will find very a very complex example. In order to make it easier to start sendmail, you only have to copy the `/usr/lpp/tcpip/samples/sendmail/cf/sample.cf` file to `/etc/sendmail.cf`. The sample sendmail file was used in our tests.

The `sample.cf` file we used was created automatically by running the m4 macro preprocessor with the master input file in `/usr/lpp/tcpip/samples/sendmail/cf/sample.mc`. If you browse through this `sample.mc` file, you will notice that the most common information is already defined, which provides a base to start with if you later wish to add to the sample `sendmail.cf` file.

### ***Popper***

The only configuration required for popper is to update `/etc/services` and `/etc/inetd.conf`. Using popper is discussed in detail in 7.4.2, "Sendmail and popper" on page 221.

### **Dependencies**

Sendmail needs information in files that, for example, defines the local mailer program, defines which file system is responsible for deferred delivery, and defines which file contains information about alias names and real names. The only required file is the sendmail configuration file (usually `/etc/sendmail.cf`). However, that file may list other directories and files that must be created before sendmail to start. In order to start sendmail using the example configuration file, you need to create a configuration file, a mail queue directory, the `/etc/mail` directory, and a local-host-names file.

## Advantages

Sendmail and popper are full-featured industry standard mail applications. Sendmail is also capable of acting as a client that can be used to send e-mail. Sendmail supports MIME attachments and also has built-in security features such as TLS/SSL sockets.

## Considerations

Sendmail can be very complex. Sendmail is incapable of interfacing with JES. If you wish to submit batch job e-mail, then you should use SMTP rather than sendmail.

### 7.3.3 Recommendations

Depending on the electronic mail requirements for your z/OS mainframe, you can choose one or both of the following configurations:

- ▶ The z/OS SMTP server that uses the TCP/IP network, the NJE network, and relay servers
- ▶ Sendmail and popper

## 7.4 How the mail servers are implemented

We show the following implementations:

- ▶ 7.4.1, “z/OS SMTP server for a TCP/IP network, NJE network, and relay servers” on page 213
- ▶ 7.4.2, “Sendmail and popper” on page 221

### 7.4.1 z/OS SMTP server for a TCP/IP network, NJE network, and relay servers

There are common steps to set up the SMTP server regardless of how it is going to be used or what role it plays. There are some optional steps to perform when the sever is going to perform special roles like that of an NJE gateway server, or when it will be forwarding mail to a relay server.

The following topics are discussed below:

- ▶ “Implementation tasks for the z/OS SMTP server” on page 213
- ▶ “Configuration examples for the z/OS SMTP server” on page 218
- ▶ “Verification of the z/OS SMTP server” on page 220
- ▶ “Problem determination tasks for the z/OS SMTP server” on page 221

#### **Implementation tasks for the z/OS SMTP server**

The steps to configure the z/OS SMTP server are discussed here. Samples of each step are listed in “Configuration examples for the z/OS SMTP server” on page 218.

#### ***Update the TCPIP profile configuration data set***

The AUTOLOG and PORT statements should be updated to indicate the action and support that the stack needs to provide for the SMTP server. AUTOLOG indicates whether the stack should initially start the SMTP started task. PORT provides a port reservation for the port number that the SMTP server listens on. The default is port 25.

#### ***Update the security server, such as RACF, to define the SMTP started task***

Every started task must be assigned a user ID, and that user ID must be granted authority to access the required resources that support the started task.

This discussion assumes RACF is the security subsystem being used. If another security product is used, refer to its manuals for equivalent setup instructions. Before SMTP can be started, security for the procedure name and its associated user ID must be defined. Review the sample file SEZAINST(EZARACF) that contains sample security statements for this effort.

The procedure name must be added to the RACF STARTED class and have a user ID associated with it as follows:

```
RDEFINE STARTED SMTP*.* STDATA(USER(SMTP))
SETROPTS RACLIST(STARTED) REFRESH
```

Coding the started task name using the wildcard format enables us to run multiple SMTP started tasks without having to define each one separately. Their names would all be spelled SMTPx, where x is the qualifier. They can all be assigned to the same user ID.

Use an existing superuser ID, or define a superuser ID to associate with the job name by adding a user ID to RACF and altering it to superuser status as follows:

```
ADDUSER SMTP
ALTUSER SMTP OMVS(UID(0) PROGRAM ('/bin/sh') HOME('/'))
```

In this example the user ID name is SMTP, but any name can be used. These two RACF commands can be combined into one command by putting the OMVS parameter on the ADDUSER command line. The add and alter commands are done separately in case the user ID already exists. If the add fails, the alter still succeeds.

If setting up a superuser ID is not desirable, you can instead permit the user ID to the BPX.SUPERUSER class using the following steps:

1. Add the user to RACF:

```
ADDUSER SMTP
```

2. Permit the user ID:

- a. Create a BPX.SUPERUSER FACILITY class profile:

```
RDEFINE FACILITY BPX.SUPERUSER
```

- b. If this is the first class profile, activate the FACILITY class:

```
SETROPTS CLASSACT(FACILITY) SETROPTS RACLIST(FACILITY)
```

- c. Permit the user to the class:

```
ALTUSER SMTP OMVS(UID(25) PROGRAM ('/bin/sh') HOME('/'))
PERMIT BPX.SUPERUSER CLASS(FACILITY) ID(SMTP) ACCESS(READ)
```

In this example, the user ID is SMTP and the UID is 25. The UID can be any nonzero number. UID 25 was used to match the well-known SMTP port number.

- d. Refresh the FACILITY class:

```
SETROPTS RACLIST(FACILITY) REFRESH
```

### **Customize the SMTP server procedure JCL**

A sample of the procedure is in hlq.SEZAINST(SMTPPROC). Customize data set names to meet standards of our installation. There are some follow-on steps below that may require you to add one or more DD statements to this procedure. Store your updated procedure into your system proclib and make sure its name matches the name you put on the AUTOLOG and PORT statements in the TCPIP profile configuration data set.

### **Create the SMTP server configuration data set**

A sample SMTP configuration member is in hlq.SEZAINST(SMTPCONF). Set up a standard SMTP server first by specifying all the standard statements required for that process. Once you are comfortable with the basic definitions, you can add optional functions such as the NJE gateway and relay server statements. For statement syntax, refer to *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776. For a discussion of statement use, refer to *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775.

### **Customize the SMTPNOTE CLIST for TSO support**

If you plan to support TSO users in creating outbound mail, set up the SMTPNOTE CLIST. There is a sample in hlq.SEZAINST(SMTPNOTE). It is a command-line interface that prompts for required information that enables the TSO user to set up a note and have it delivered to its destination. The clist collects the necessary information from the user and builds a file that is then written to the JES spool for the SMTP server. The server discovers the note on the spool and processes the SMTP command within the file.

Users can also use IEBGENER in batch to generate a file that contains all the same SMTP commands necessary to send a note through SMTP to the IP or NJE network.

Whether the SMTPNOTE clist will be used, or the batch method, or both, values for the following items must be established and then assigned:

<b>DDNAME</b>	This is the temporary data set used to build the SMTP commands for the note. SMTPNOTE refers to this data set as the 'INPUT' data set. Once the commands are built and the user indicates the note is ready for delivery, SMTPNOTE transmits the contents of this file (which are SMTP commands) to the JES spool destined for the SMTP server.
<b>TEMPDSN</b>	This is the name of the data set allocated for the DDNAME above. Make sure the data set name ends with the low-level qualifier of .TEXT and do not fully qualify the name. By not fully qualifying the name, the clist prefixes the name with the user's TSO <i>user ID</i> .
<b>HOSTNAME</b>	This is usually the NJE node name of the system on which the SMTPNOTE clist runs.
<b>SMTPNODE</b>	This is the NJE node name of the system where the SMTP server runs. If the SMTP server is acting as an NJE gateway server, then it may be on a different NJE node than where the SMTPNOTE clist is running. SMTPNODE must always point to the node of the SMTP server.
<b>SMTPJOB</b>	This is the started task job name of the SMTP server itself. The SMTPNOTE clist uses TSO XMIT to send the note to the SMTP server. XMIT uses JES facilities and the JES spool. The started task name must not be the same as any node name defined to JES. It cannot begin with the characters R, RM, or RMT because JES could get confused and think that the file should be delivered to a JES Remote instead of the SMTP server. The XMIT command ends up sending the note file to the JES spool using the two values you specify for "SMTPNODE.SMTPJOB". That spool location must not be processed by any other service than the SMTP address space.
<b>TIMEZONE</b>	This is for the system on which this SMTPNOTE clist runs.
<b>ATSIGN</b>	This specifies a single-byte representation of the at symbol (@) for foreign languages.

For use of the SMTPNOTE clist, see *z/OS V1R7.0 Communications Server: IP User's Guide and Commands*, SC31-8780.

**Customize the SYS1.PARMLIB(IKJTSOxx) member**

The SMTPNOTE clist uses the TSO XMIT command. The XMIT command uses JES facilities to accomplish the transfer to spool. The TRANSREC statement must contain the correct node name. As an alternative, the NODESMF parameter can be coded as NODESMF(\*,\*). \*,\* specifies that the node name is to be retrieved dynamically from JES. This specification is recommended because it eliminates the need to specify static values for node name and smfid. For more information about the TRANSREC statement, refer to *z/OS MVS Initialization and Tuning Reference*, SA22-7592.

**Determine whether NJE Gateway support is necessary: (NJE)**

In order to implement the SMTP server as an NJE Gateway, some terminology needs to be discussed. Refer to the diagram in Figure 7-4.

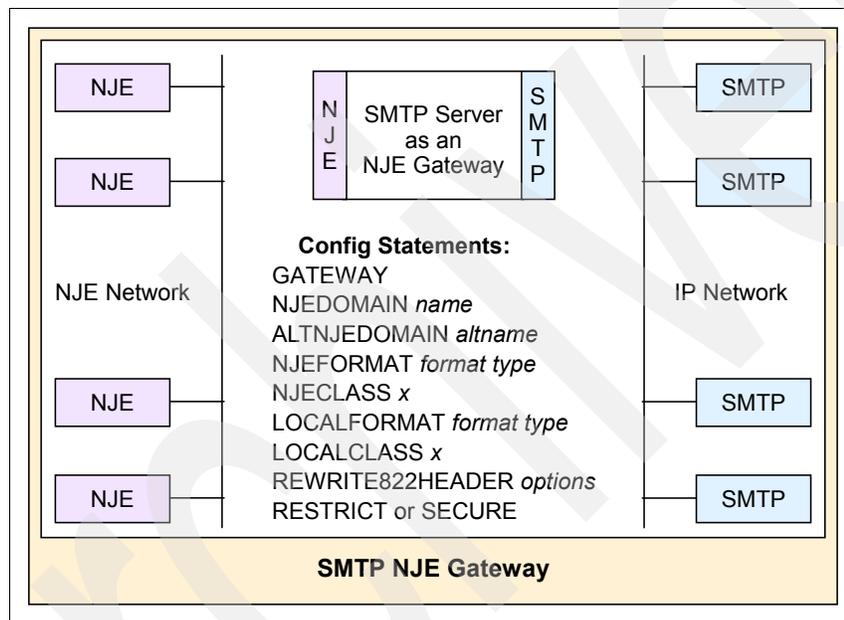


Figure 7-4 SMTP server as an NJE gateway server

If you intend to use the SMTP server as a gateway to the NJE network, these tasks must be considered:

- ▶ Customize the SMTP mail headers, if necessary: (NJE).  
 Usually, the default header rules supplied by IBM are sufficient for most NJE traffic. However, if you have a special condition that is not covered by the default rules, see the comprehensive discussion of customizing mail headers in *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775.
- ▶ Set up the TCP-to-NJE gateway function: (NJE).  
 Assign values for and plan to use each of the following statements in the SMTP configuration data set:
  - GATEWAY indicates that this SMTP server is an NJE gateway.
  - NJENODENAME is the node name of the local JES NJE system.
  - NJEDOMAIN sets the domain name of the NJE network to what you want it to be.
  - ALTNJEDOMAIN is an alternate domain name of the NJE network (synonym).
  - NJECLASS is the JES spool data set class for mail delivered on the NJE network.

- NJEFORMAT is the JES spool data set format to be used.
- ▶ Plan to use the NJENODENAME statement within the SMTP configuration file.  
Do not plan to depend on the setting of the VMCF node name value either in SYS1.PARMLIB(IEFSSNxx) or set by the SYS1.PROCLIB(EZAZSSI) procedure. These values for node name or system name could be and usually are different from the NJE node name. SMTP requires you to know the actual NJE node name value. Do it the easy way by specifying it with the NJENODENAME statement.

- ▶ Create the required NJE host table data set called *hlq.SMTPNJE.HOSTINFO*.  
SMTP cannot accept mail destined to a node name that JES does not have defined. The SMTP gateway server requires this data set to determine which NJE nodes are defined to JES and are thus permitted to participate in mail transfers. In order to build this data set you must run the following TSO command and point it to the JES initialization data set member that contains the JES node definitions. The command scans the member for node definitions and builds the required file.

```
SMTPNJE data.set.pds.name(member) (JES2 or JES3)
```

- ▶ Add the required //SMTPNJE DD statement to the SMTP server procedure JCL, pointing it to the HOSTINFO data set just created:

```
//SMTPNJE DD DSN=hlq.SMTPNJE.HOSTINFO,DISP=SHR
```

- ▶ Do you want to define a SECURE NJE Gateway?

A SECURE statement can be added to the SMTP server configuration data set to define the server as a secure gateway between the TCP/IP network and the NJE network. When the server is operating in secure mode, only those NJE addresses in the SMTP security table are allowed to use the mail services of this server. The SMTP server rejects mail to or from an unauthorized user. An unauthorized user is one whose user ID is *not* in the table. This table is coded as records in the required data set:

```
mailfiledsrefix.SMTP.SECTABLE with LRECL=255 and RECFM=VB
```

And it is pointed to by adding the required DD statement to the SMTP server proc:

```
//SECTABLE DD DSN=mailfiledsrefix.SMTP.SECTABLE,DISP=SHR.
```

The *mailfiledsrefix* hlq is also defined within the SMTP configuration data set.

You must create a second required data set. It is used when NJE mail is rejected. Its contents are used as a memo note that is sent to the unauthorized user whose mail is rejected. The name of this data set is:

```
mailfiledsrefix.SECURITY.MEMO with LRECL=255 and RECFM=VB
```

And it is dynamically allocated by the SMTP server when needed. You do *not* have to add a DD statement to the SMTP server procedure JCL.

For examples and details on the format and syntax of the records for both data sets, you must refer to *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775.

- ▶ Do you want to define a RESTRICT NJE Gateway?

A RESTRICT statement can be added to the SMTP server configuration data set to indicate those user IDs who are not allowed to use the mail services of this server. You code a list of user IDs within the RESTRICT list statement. For details on the syntax of the RESTRICT statement you must refer to *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776.

### **Enable SMTP domain name resolution**

The SMTP server configuration statement RESOLVERUSAGE indicates whether domain name resolution is to be performed. If name resolution is desired, make sure that the //SYSTCPD DD statement is in the SMTP server procedure JCL and that it points to a valid

TCPDATA file containing correct DNS server information. If name resolution is not desired, you must code RESOLVERUSAGE NO. For a complete discussion about how DNS services are used by the SMTP server and how it processes DNS MX type records, see *z/OS V1R7.0 Communications Server: IP Configuration Guide, SC31-8775*.

### **Define a relay server if one is planned**

Non-local mail is mail that must go through a Mail Transfer Agent (MTA) to get to another host. SMTP supports the following configuration statements to assist in forwarding non-local mail:

- ▶ IPMAILERNAME, for non-local mail destined for SMTP servers in the IP network using a host name
- ▶ IPMAILERADDRESS, for non-local mail destined for SMTP servers in the IP network using a static IP address
- ▶ MAILER, for non-local mail destined for SMTP servers in the NJE network using the JES spool

There is a special situation where you may wish to send *all* non-local mail to a relay server, and not just *unresolved* non-local mail. For a detailed discussion about how to direct all non-local mail to a relay server, see the topic on sending non-local messages to other mail servers in *z/OS V1R7.0 Communications Server: IP Configuration Guide, SC31-8775*.

### **Create an SMTP user exit to define and filter spam mail, if necessary**

There is a sample user exit in hlq.SEZAINST(SMTPEXIT). For details on implementing and managing the exit, refer to *z/OS V1R7.0 Communications Server: IP Configuration Guide, SC31-8775*.

## **Configuration examples for the z/OS SMTP server**

Our SMTP server procedure is shown in Figure 7-5.

```
//SMTPB PROC MODULE=SMTP,DEBUG=,PARMS='NOSPIE/' ,SYSERR=SYSERR
//*
//* Turn on SMSG support
//*
//SETSMSG EXEC PGM=SETSMSG,PARM=ON
//SYSPRINT DD SYSOUT=*
//OUTPUT DD SYSOUT=*
//SYSIN DD DUMMY
//*
//SMTPB EXEC PGM=MVPMAIN,
//          PARM='&MODULE,PARM=&DEBUG,ERRFILE(&SYSERR),&PARMS',
//          REGION=OM,TIME=1440
//*STEPLIB DD DSN=SYS1.SEZATCP,DISP=SHR
//*SYSDUMP DD DISP=SHR,DSN=your.dump.data.set
//SYSPRINT DD SYSOUT=*
//SYSERR DD SYSOUT=*
//SYSDEBUG DD SYSOUT=*
//OUTPUT DD SYSOUT=*
//LOGFILE DD SYSOUT=*
//SMTPNJE DD DSN=TCPIP.B.SMTPNJE.HOSTINFO,DISP=SHR
//CONFIG DD DSN=TCPIP.B.TCPPARMS(SMTPB&SYSCLONE.),DISP=SHR
//*SECTABLE DD DSN=TCPIP.B.SMTP.SECTABLE,DISP=SHR
//*SMTPRULE DD DSN=TCPIP.B.SMTP.RULE,DISP=SHR
//SYSTCPD DD DSN=TCPIP.B.TCPPARMS(DATAB&SYSCLONE.),DISP=SHR
```

Figure 7-5 SMTP server Proc JCL

Portions of our SMTP server configuration data set are shown in the following figures:

- ▶ Figure 7-6 shows unique parameters for this sever instance.
- ▶ Figure 7-7 on page 220 shows NJE-related parameters.
- ▶ Figure 7-8 on page 220 shows relay server related parameters.
- ▶ Figure 7-9 on page 220 shows restrict or secure related settings.

```

;*****
; Defaults that normally aren't changed:
;*****
PORT 25 ; Port to accept incoming mail
BADSPOOLFILEID TCPMAINT ; Mailbox where unreadable spool files and
; looping mail are transferred.
LOG ; Log all SMTP mail delivered
INACTIVE 180 ; Time-out for inactive connections
FINISHOPEN 120 ; Time-out for opening TCP connections
RETRYAGE 3 ; Keep retrying mail delivery for 3 days
WARNINGAGE 1 ; Warn sender that mail has been undeliverable
; for 1 day, but that attempts to deliver the
; mail will continue for another 2 days.
RETRYINT 20 ; Retry mail delivery every 20 minutes
MAXMAILBYTES 524288 ; Largest mail to accept over a TCP connection
RESOLVERRETRYINT 20 ; Retry pending name resolutions every 20
; minutes
RCPTRESPONSEDELAY 60 ; How long to delay RCPT TO: response when
; waiting for an address resolution.
TEMPERRORRETRIES 0 ; How many times to retry temporary delivery
; errors. The default, 0, means retry for
; RETRYAGE days; otherwise the mail is returned
; after this number of deliver attempts.
SPOOLPOLLINTERVAL 30 ; Amount of time in seconds between spool
; polling
TIMEZONE EST ; Specifies the printable 3-letter name of
; the local time zone. Remember to change this
; for daylight saving time.
; DEBUG ; Normally not used, causes debug information to
; be written to the SMTP DEBUG file.
;*****
; Installation specific statements
;*****
ALTTCPHOSTNAME SC30MAIL
MAILFILEDSPREFIX TCPIPB ; Data set prefix name for queued mail files
MAILFILEUNIT SYSDA ; MVS unit name for new file allocations
; MAILFILEVOLUME volume ; MVS volume name for new file allocations
POSTMASTER CS06 CS02
SMSGAUTHLIST
CS06
CS02
ENDSMSGAUTHLIST
; OUTBOUNDOPENLIMIT 30

```

Figure 7-6 SMTP server configuration data set: unique parameters

```

;*****
; Configuration for a typical NJE to TCP/IP mail gateway.
;*****
GATEWAY           ; Accept mail from and deliver mail to NJE hosts
NJEDOMAIN SCNJENET ; Any two names we want. Others must use these
ALTNJEDOMAIN SCTESTNET ; user02%SCNJENET@SC30MAIL.raleigh.ibm.com
NJEFORMAT PUNCH   ; NJE recipients receive mail in punch format
NJECCLASS B       ; spool class for mail delivered by SMTP to the
LOCALFORMAT NETDATA ; Local recipients get mail in netdata format
                  ; Netdata allows TSO receive to be used with mail
LOCALCLASS B      ; Spool class for local mail delivered by SMTP
REWRITE822HEADER YES NOPRINT

```

Figure 7-7 SMTP server configuration data set: NJE parameters

```

;*****
; Send ALL non-local mail to an MTA relay server
;*****
IPMAILERADDRESS 9.22.114.229 ; Relay Server
RESOLVERUSAGE NO ; Send all non-local mail to Relay Server

```

Figure 7-8 SMTP server configuration data set: relay server parameters

```

Note that RESTRICT and SECURE are mutually exclusive
;*****
RESTRICT RETURN ; Return mail from restricted users
cs01@us.ibm.com ; Don't accept any mail from cs01
cs01@SCNJENET ; via NJE or TCP network.
cs01@* ; This line takes the place of previous 2 lines
*@badsite ; Don't accept mail from anyone at badsite
ENDRESTRICT
;
; SECURE

```

Figure 7-9 SMTP server configuration data set: restrict and secure parameters

**Note:** RESTRICT and SECURE are both optional settings. However, they are also mutually exclusive.

## Verification of the z/OS SMTP server

To receive a detailed trace on how SMTP is resolving a particular host name, you can issue the TSO SMSG SMTP TRACE command in TSO or use a SYSTCPT DD statement in the SMTP cataloged procedure.

**Note:** The SMSG command works when issued from TSO and should not be issued from the operator console. SMSG SMTP is not supported in batch. It uses VMCF and the PASCAL interface to queue up information and will not print the information to a DD card.

You can also add the TRACE RESOLVER statement when configuring the TCPIP.DATA data set, but this will also trace the name resolution for all the other applications using the name server. To prevent the console log from becoming too large, only use the TRACE RESOLVER statement for debugging.

## Problem determination tasks for the z/OS SMTP server

If changes to the domain name server require you to resolve already queued mail again, use the `SMSG SMTP EXPIRE` command as described in the *z/OS V1R7.0 Communications Server: IP User's Guide and Commands*, SC31-8780.

See the `SMSGAUTHLIST` statement for the SMTP server configuration data set.

You can also query operating statistics, such as mail delivery queues of the SMTP server, by using the `SMSG SMTP` command. Some of the commands are:

- ▶ `SMSG SMTP HELP`
- ▶ `SMSG SMTP QUEUES`
- ▶ `SMSG SMTP STATS`
- ▶ `SMSG SMTP DEBUG` or `NODEBUG`
- ▶ `SMSG SMTP TRACE` or `NOTRACE`
- ▶ `SMSG SMTP STARTEXTIT` or `STOPEXIT`
- ▶ `SMSG SMTP EXPIRE IPaddress`
- ▶ `SMSG SMTP SHUTDOWN`

These administrative tasks are discussed in more detail in the *z/OS V1R7.0 Communications Server: IP User's Guide and Commands*, SC31-8780.

## 7.4.2 Sendmail and popper

In this section we use the samples provided with the z/OS V1R7.0 Communications Server to get sendmail up and running. We then start popper, and use a third-party MUA to retrieve e-mail from z/OS.

### Implementation tasks

The following steps must be performed to start sendmail.

**Important:** The following steps must be performed by the superuser ID, uid 0. If you use another user ID sendmail may issue the following message:

```
EZZ9927I Permission denied (real uid not trusted).
```

1. Create the `/etc/mail` directory.
2. Copy the sample configuration.
3. Create the queue directory.
4. Create the `local-host-names` file.
5. Create the popper maildrop directory.
6. Create the alias file for local recipients.
7. Update `/etc/inetd.conf` for popper.
8. Update `/etc/services`.
9. Update `PROFILE.TCPIP`.
10. Start sendmail.
11. Start inetd.

### Create the `/etc/mail` directory

From the z/OS UNIX System Services shell issue:

```
mkdir /etc/mail
```

Both the `/etc` directory and the `/etc/mail` subdirectory should have file permissions of 755. If they need to be changed issue:

```
chmod 755 /etc
```

```
chmod 755 /etc/mail
```

### **Copy the sample configuration file**

From the z/OS UNIX System Services shell issue:

```
cp /usr/lpp/tcpip/samples/sendmail/cf/sample.cf /etc/mail/sendmail.cf
```

### **Create the queue directory**

From the z/OS UNIX System Services shell issue:

```
mkdir /usr/spool/mqueue
```

### **Create the local-host-names file**

The local-host-names file identifies host names for which sendmail we receive mail. We will keep this file empty for now, but it must still be created for sendmail to start.

From the z/OS UNIX System Services shell issue:

```
touch /etc/mail/local-host-names
```

### **Create the popper maildrop directory**

From the z/OS UNIX System Services shell issue:

```
mkdir /usr/mail/popper  
chmod 777 /usr/mail/popper
```

### **Create the alias file**

The alias file maps names in e-mail addresses to local user accounts. You must list all local users who will receive e-mail in the alias file. Our alias file is shown in Example 7-1.

#### *Example 7-1 Contents of our /etc/mail/aliases file*

---

```
MAILER-DAEMON:IBMUSER  
postmaster:IBMUSER  
cs02: CS02  
cs03: CS03  
nobody: /dev/null
```

---

You can create the file with the command `oedit /etc/mail/aliases`. Then change the file permissions with `chmod 600 /etc/mail/aliases`. Finally, run the `/usr/sbin/sendmail -bi -f /etc/mail/sendmail.cf` command to create a binary database.

### **Update /etc/inetd.conf for popper**

Popper is started by inetd and will require an entry in the /etc/inetd.conf file. The configuration statement is shown in Example 7-2. If you have already started INETD as described in Chapter 6, “INETD” on page 191, then you have already completed this step.

#### *Example 7-2 /etc/inetd.conf statement for popper*

---

```
pop3      stream tcp nowait bpxroot    /usr/sbin/popper popper
```

---

### **Update /etc/services**

/etc/services should contain the lines shown in Example 7-3. If you have already started INETD as described in Chapter 6, “INETD” on page 191, then you have already completed this step.

#### *Example 7-3 /etc/services entries*

---

```
smtp      25/tcp      mail
```

---

If the lines are not present, then add them.

### **Update PROFILE.TCPIP**

We need to reserve TCP port 25 for sendmail. The easiest way to accomplish this is to reserve port 25 TCP to omvs.

Since popper uses port 110 TCP, and is started by INETD, we need to reserve port 110 to INETD.

Example 7-4 shows our PROFILE.TCPIP statements.

*Example 7-4 PORT statements in PROFILE.TCPIP*

---

```
25  TCP  OMVS
110 TCP  INETD1
```

---

### **Start sendmail**

We use the following commands at the z/OS UNIX shell to start sendmail:

```
export _BPX_JOBNAME=SENDMAIL
/usr/sbin/sendmail -bd -q5m -C /etc/mail/sendmail.cf &
```

This method of starting sendmail leaves a running process that will handle mail and process any queued mail once every hour.

### **Start inetd**

If you have already started INETD as described in Chapter 6, “INETD” on page 191, then you have already completed this step. Otherwise, from the z/OS UNIX System Services shell issue:

```
export _BPX_JOBNAME=INETD
/usr/sbin/inetd &
```

### **Verification**

As shown in Example 7-5, we can use the **ps** command to verify that sendmail has started.

*Example 7-5 Output of ps command*

---

```
83886093 ?          0:00 /usr/sbin/sendmail
```

---

Next, as shown in Example 7-6, we can use netstat to determine whether sendmail has put a listener up on port 25 TCP.

*Example 7-6 Output of netstat*

---

```
SENDMAIL 0000003E Listen
  Local Socket:  0.0.0.0..25
  Foreign Socket: 0.0.0.0..0
```

---

Finally, we use the freely available e-mail client Mozilla Thunderbird as a MUA to check our e-mail. We obtained Thunderbird 1.7 from <http://www.mozilla.com> and installed it on a PC. Upon installing Thunderbird, we were prompted to set up an e-mail account. The following five screen captures show the account settings needed to allow Thunderbird to access sendmail and popper running on our z/OS system.

The first panel of the configuration wizard in Mozilla Thunderbird asks what type of account is being set up. We are setting up an e-mail account, as shown in Figure 7-10.

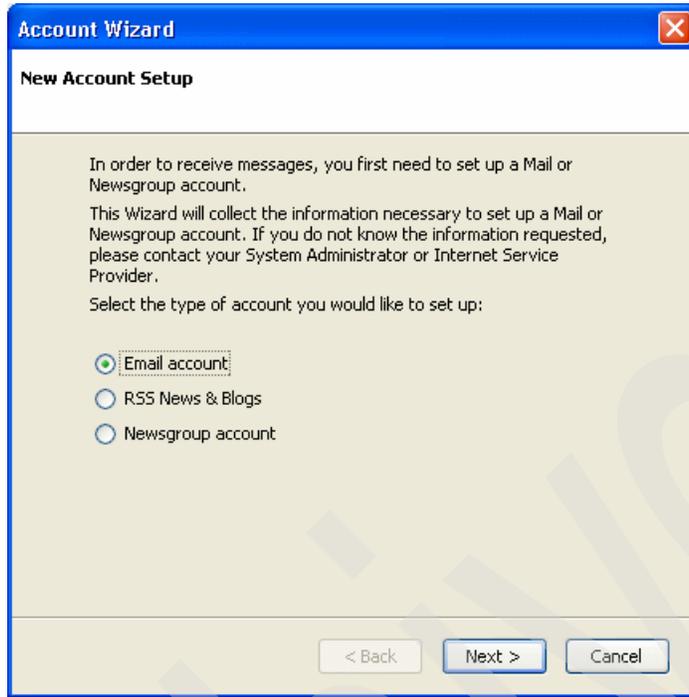


Figure 7-10 First panel of the Mozilla Thunderbird account wizard

The second panel in the account wizard asks for your name and e-mail address, as seen in Figure 7-11.

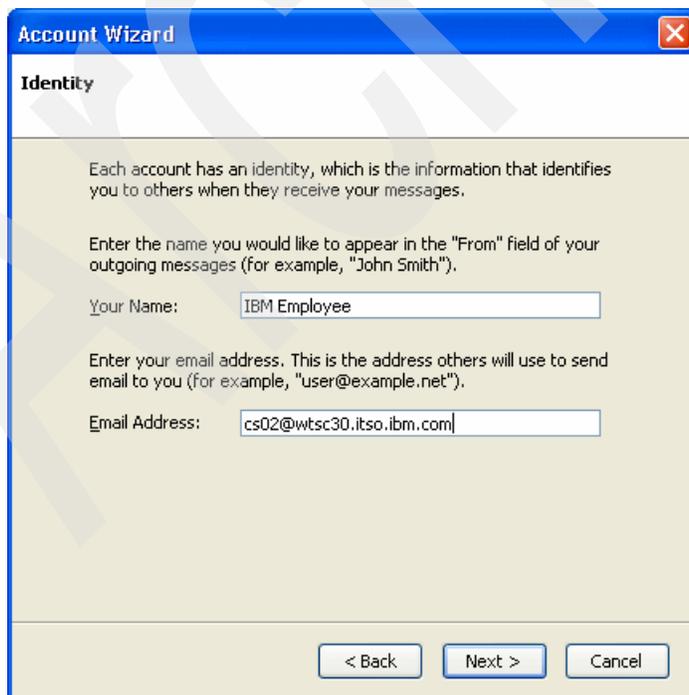


Figure 7-11 Second panel of the Mozilla Thunderbird account wizard

The third panel in the account wizard asks for the type of incoming server, that server's host name, and the outgoing server host name. Popper is the application responsible for transferring incoming mail, and it uses the POP3 protocol, so we select a server type of POP. The incoming and outgoing servers are the same in our case since we are running popper and sendmail on the same LPAR. Our settings for the third panel are shown in Figure 7-12.



Figure 7-12 Third screen of the Mozilla Thunderbird account wizard

The fourth screen in the account wizard asks for the user ID to present to the incoming and outgoing servers. Again, since we are using the same LPAR for both popper and sendmail, there is only one user ID. Our user ID of cs02 is shown in Figure 7-13 on page 226.

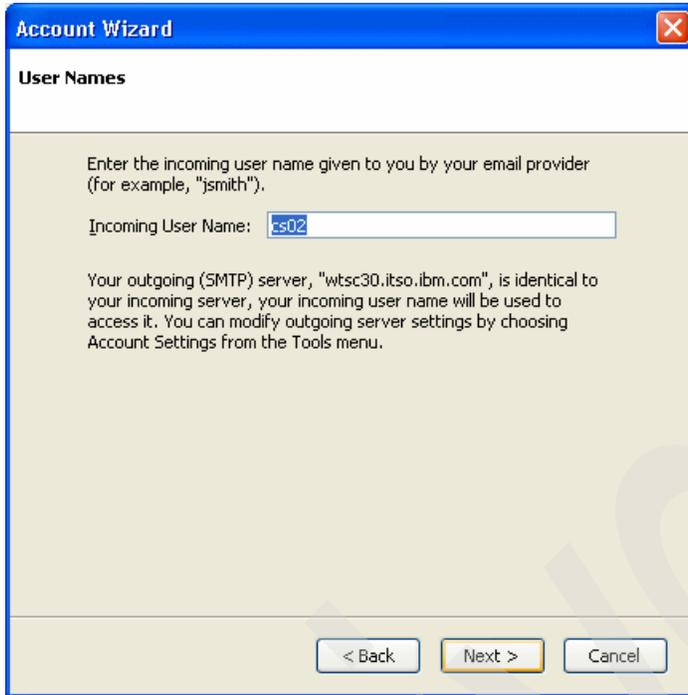


Figure 7-13 Fourth screen of the Mozilla Thunderbird account wizard

The fifth screen of the wizard asks for you to name the account. We used the name shown in Figure 7-14.

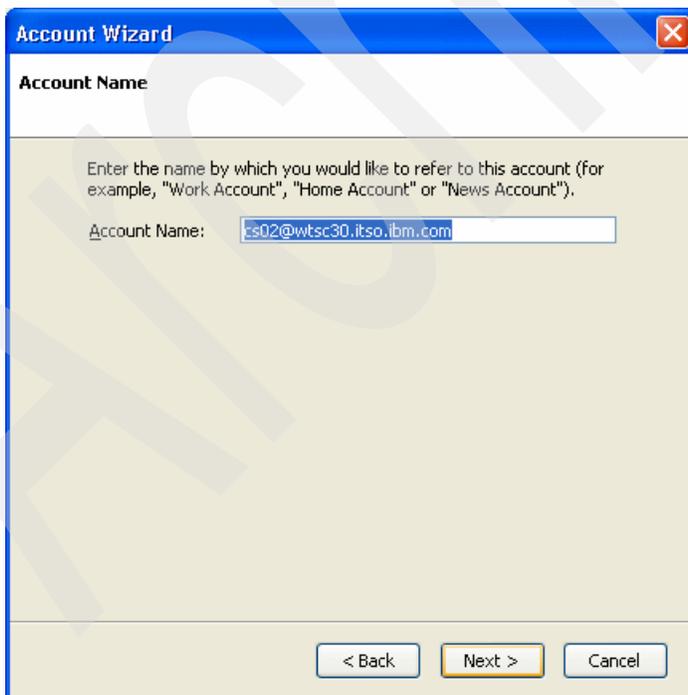


Figure 7-14 Fifth screen of the Mozilla Thunderbird account wizard

The final panel in the account wizard asks for you to confirm the settings entered in the previous panels. Our confirmation screen is shown in Figure 7-15 on page 227.

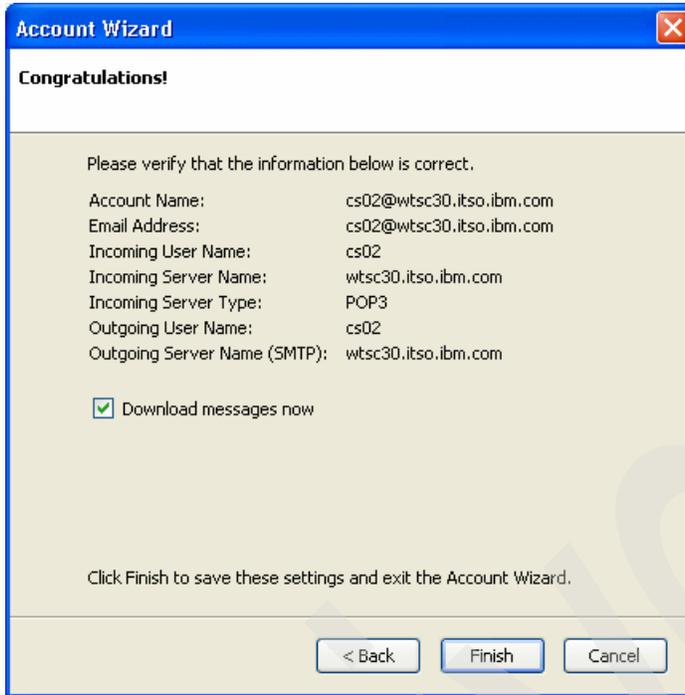


Figure 7-15 Final panel of the Mozilla Thunderbird account wizard

Now that Mozilla Thunderbird is configured to communicate with our system running sendmail, we send a test message to ourselves to test the environment. Figure 7-16 shows the message we sent.

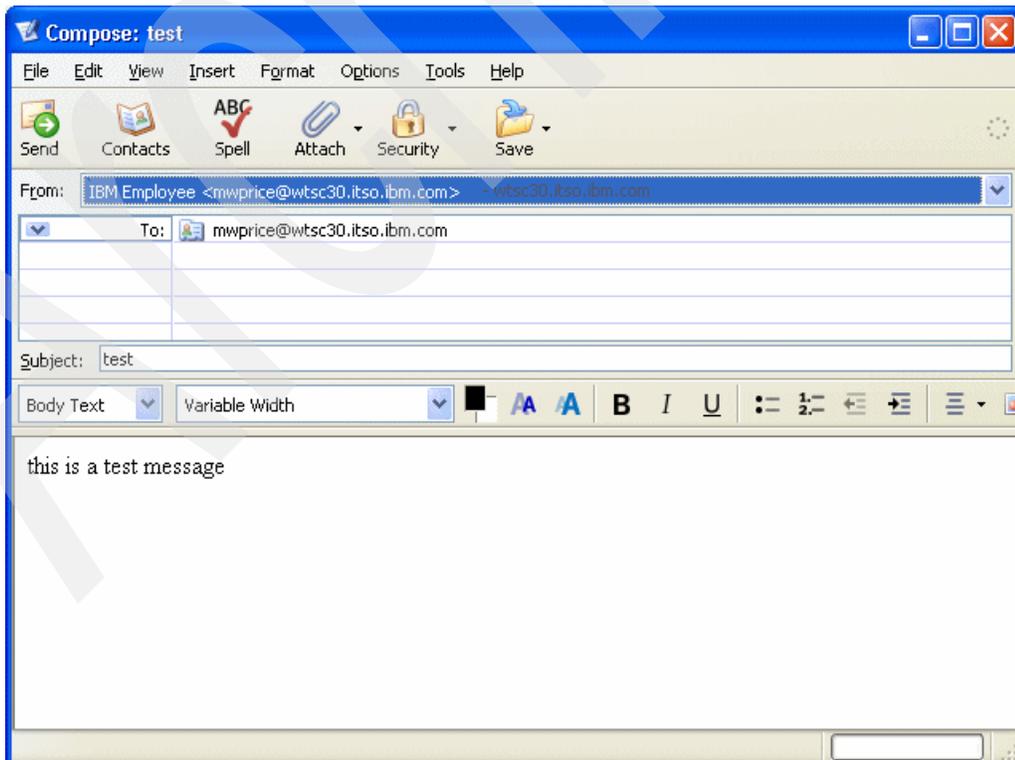


Figure 7-16 Outgoing test message

After a brief wait of approximately 10 seconds, Thunderbird confirmed that the e-mail message had been sent. At this point we have shown that sendmail is working properly and queuing up messages for delivery. To confirm that the message was delivered properly and to test popper's ability to transfer the message to our Mozilla Thunderbird mail user agent, we need to check for new mail.

After a few minute wait, we clicked the **Get Mail** button in Thunderbird and received the message shown in Figure 7-17.

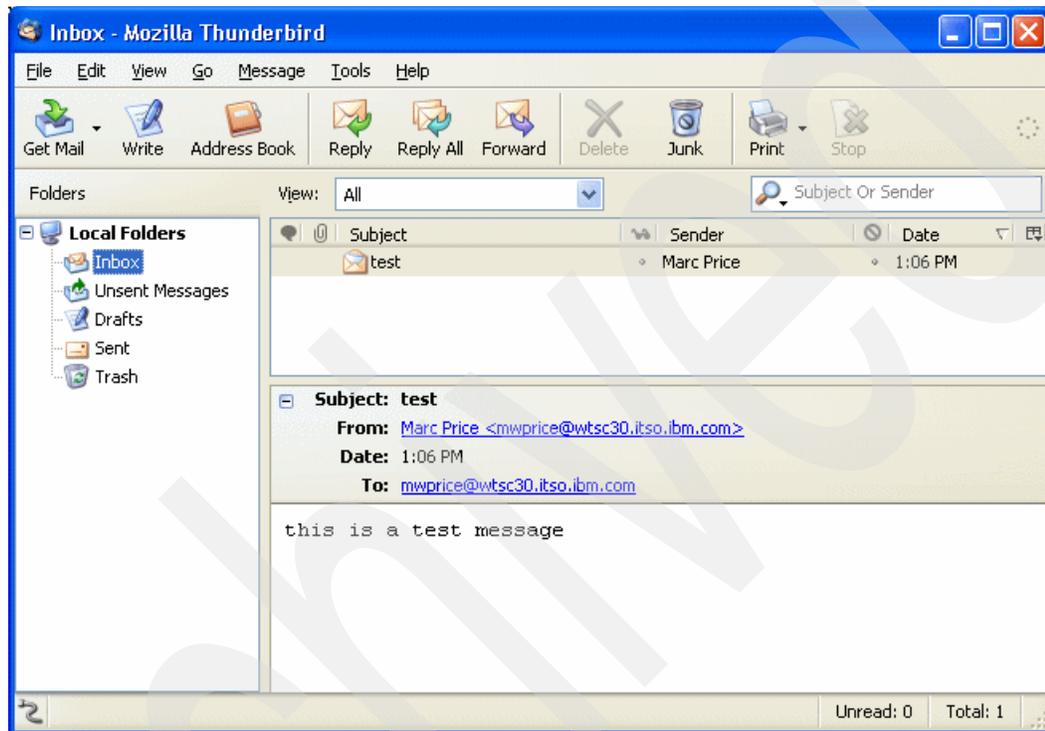


Figure 7-17 Inbound message

We have now shown that both sendmail and popper are up and running and able to deliver mail locally.

### Problem determination

The sendmail bat book documents the detailed internal traces available in sendmail. Refer to *sendmail 3rd Edition* from O'Reilly & Associates, Inc. ISBN 1-56592-839-3.

Popper accepts a command-line parameter, `-t`, which specifies the location of a trace file for detailed tracing. Popper also logs messages to the *mail* syslogd facility.

## 7.4.3 Sendmail as a client

In this section we discuss the use of sendmail as an e-mail client. We compose a message on z/OS and use sendmail to send it to another e-mail address. We also discuss how to create an e-mail attachment in our message. We attach a GIF image of the IBM logo to the bottom of our message. The logo we use as an attachment is shown in Figure 7-18 on page 229. We have FTPed the image file to the z/OS UNIX file system and placed it in `/tmp/ibm-logo.gif`.



Figure 7-18 GIF image of the IBM logo in /tmp/ibm-logo.gif

## Implementation tasks

The tasks are:

1. Set up sendmail and popper.
2. Compose an RFC 822 compliant message.
3. Encode our attachment.
4. Join the encoded file with the text message.
5. Add MIME attachment headers to our message.
6. Invoke sendmail in the client mode to send the message.

### **Set up sendmail and popper**

First, set up sendmail and popper as described in 7.4.2, “Sendmail and popper” on page 221. The configuration file, alias file, and local-host-names files are all required for sendmail regardless of whether sendmail is run in server or client mode.

### **Compose an RFC 822 compliant message**

Compose an RFC 822 compliant message in a file in the z/OS UNIX file system. RFC 822 specifies the format of a standard Internet e-mail message. You can read RFC 822 on the Internet at <http://www.ietf.org/rfc/rfc822.txt>. An RFC 822 compliant message is one that simply contains To:, From:, Subject:, and Date headers followed by a blank line before the text of the message. We composed our RFC 822 compliant message in the z/OS UNIX file system in the /tmp/test-msg file. The contents of that file are shown in Example 7-7.

Example 7-7 RFC 822 compliant message in /tmp/test-msg

---

```
To: cs02@wtsc30.itso.ibm.com
From: cs02@wtsc30.itso.ibm.com
Date: Thu Dec 29 00:39:28 2005
Subject: test message
```

```
Hello,
    This is a test message using sendmail.
```

```
MWP
```

---

### **Encode the attachment**

In order to send binary data via e-mail, you must encode the binary data into an e-mail safe format. Modern e-mail applications use an encoding called base64 to encode binary files. We found the easiest way to perform base64 encoding was to download base64 encoding/decoding software from the Internet. We used the b64 program available at <http://base64.sourceforge.net/>. After downloading the source, we compiled the b64.c program from the z/OS UNIX shell using the command `cc -o b64 b64.c`. Then we issued `b64 -e /tmp/ibm-logo.gif /tmp/ibm.gif` to encode the attachment. After encoding we used the command `cat /tmp/ibm.gif` to view the base64 encoded image. Example 7-8 shows the contents of our base64 encoded file.

Example 7-8 base64 encoded image in /tmp/ibm.gif

---

```
RO1GOD1hLAAPAJEAAER3u///9Le7qK73SH5BAAAAAAAAAAAAAAAAAA8AAAjajB8iyAPAwntR^M
zIuz3nzHtHyGVT0hYnXqymKIa5jHxFBoi+fce4m9MRC1dEQdj/b5SV6HYfG50tokgBNSEgw4^M
mtBuJvZRiEYQXqzMLU08xi1DLHKgz0qyDVAAADs=^M
```

---

### **Join the encoded file with the text message**

We can use the z/OS UNIX `cat` command to join our text message with our 7-bit ASCII image file:

```
cat /tmp/test-msg /tmp/ibm.gif > /tmp/test-message
```

The contents of the file `/tmp/test-message` are shown in Example 7-9.

#### *Example 7-9 /tmp/test-message after joining the text and binary files*

---

```
To: cs02@wtsc30.itso.ibm.com
From: cs02@wtsc30.itso.ibm.com
Date: Thu Dec 29 00:39:28 2005
Subject: test message
```

Hello,

This is a test message using sendmail.

MWP

```
R01G0D1hLAAPAJEAAER3u///9Le7qK73SH5BAAAAAALAAAAAsAA8AAAJajB8iyAPAwntR^M
zIuz3nzHtHyGVT0hYnXqymKIa5jHxFBoi+fce4m9MRC1dEQdj/b5SV6HYfG50tokgBNSEgw4^M
mtBuJvZRiEYQXqzMLU08xi1DLHKgz0qyDVAADs=^M
```

---

### **Add MIME attachment headers to the message**

Multipurpose Internet Mail Extensions (MIME) are additional headers that can be included in e-mail messages. In e-mail messages, an attachment is simply binary data surrounded by MIME headers. A e-mail client capable of handling attachments simply looks for the MIME headers and separates the e-mail text from the binary attachment.

The headers required for our MIME message include the MIME-Version header and Content-Type header at the top of the message with a subtype of multipart/mixed that identifies a unique boundary string for each part of the message. In each separate part of the message we added Content-Type and Content-Transfer-Encoding headers. The headers we added to our message are shown in Example 7-10. RFC 2045 and RFC 2046 (available at <http://www.ietf.org/rfc/rfc2045.txt> and <http://www.ietf.org/rfc/rfc2046.txt>) describe MIME in full detail.

#### *Example 7-10 /tmp/test-message with MIME headers*

---

```
To: cs02@wtsc30.itso.ibm.com
From: cs02@wtsc30.itso.ibm.com
Date: Thu Dec 29 00:39:28 2005
Subject: test message
MIME-Version: 1.0
Content-Type: multipart/mixed;
  boundary="M-U-L-T-I-P-A-R-T-B-0-U-N-D-R-Y"
```

This is a multi-part message in MIME format.

--M-U-L-T-I-P-A-R-T-B-0-U-N-D-R-Y

Content-Type: text/plain

Content-Transfer-Encoding: 7bit

Hello,

This is a test message using sendmail.

MWP

--M-U-L-T-I-P-A-R-T-B-0-U-N-D-R-Y

```
Content-Type: image/gif;
  name="ibm.gif"
Content-Transfer-Encoding: base64
Content-Disposition: inline;
  filename="ibm.gif"
```

```
R01G0D1hLAAPAJEAAER3u////9Le7qK73SH5BAAAAAALAAAAAsAA8AAAJajB8iyAPAwntR
zIuz3nzHtHyGVT0hYnXqymKIa5jHxFBoi+fce4m9MRC1dEQdj/b5SV6HYfG50tokgBNSEgw4
mtBuJvZRiEYQXqzMLU08xi1DLHKgz0qyDVAADs=
-M-U-L-T-I-P-A-R-T-B-O-U-N-D-R-Y--
```

---

**Important:** We found that the b64.c program, as provided, added “^M” characters to the end of each line of base64 encoded text. We manually removed the “^M” characters. “^M” represents an end-of-line character (carriage return) that is used in DOS-based systems but is not used for end-of-line on UNIX-based systems, which only use the line feed character to mark the end of a line.

The following line of code in the encode() routine of the b64.c program is responsible for printing both carriage return and line feed: `fprintf( outfile, "\r\n" );`. If the line were changed to `fprintf( outfile, "\n" );`, then b64 would not append the unnecessary “^M” characters.

### ***Invoke sendmail in the client mode to send the message***

At last we are able to send our message. Invoke sendmail with:

```
/usr/sbin/sendmail -C /etc/mail/sendmail.cf -bm -t < /tmp/test-message
```

### **Verification**

To verify that our attachment was successfully sent, we simply checked our e-mail with Mozilla Thunderbird, which we set up in 7.4.2, “Sendmail and popper” on page 221. After clicking **Get Mail** in Mozilla Thunderbird, we received the message shown in Figure 7-19 on page 232.

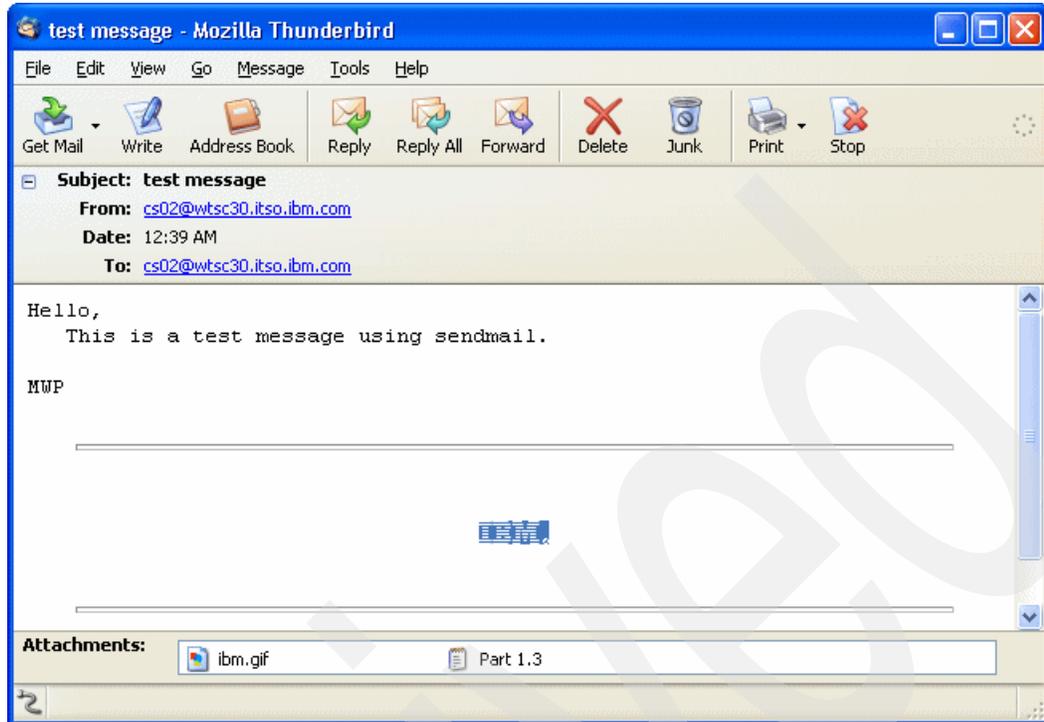


Figure 7-19 Message with attachment that was received from our z/OS system

### Problem determination

The sendmail bat book documents the detailed internal traces available in sendmail. Refer to *sendmail 3rd Edition* from O'Reilly & Associates, Inc. ISBN 1-56592-839-3.

## z/OS UNIX Telnet server

The z/OS UNIX Telnet server, also known as *otelnetd*, enables remote Telnet clients to log directly on to the z/OS UNIX System Services shell without having to log onto TSO. This chapter focuses on the z/OS UNIX Telnet server functions that are available in the z/OS V1R7 Communications server. To determine at what level a specific function was introduced, refer to *z/OS V1R7.0 Communications Server: New Function Summary*, GC31-8771

The *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, contains excellent descriptions of the individual parameters for setting up the z/OS UNIX Telnet server. It also includes step-by-step checklists and supporting examples. It is not the intent of this book to duplicate the information in the guide, but to complement it with practical implementation scenarios that can be useful in your environment. For complete details, we encourage you to review the documents referred to in 8.1.2, “For additional information” on page 239.

This chapter uses the terms *otelnetd*, and *z/OS UNIX Telnet server* to refer to the Telnet server that provides access to z/OS UNIX, which is included with the z/OS V1R7.0 Communications Server. Other manuals may also refer to the same application as *oTelnetD*, or the *Telnet daemon*.

This chapter discusses the following.

Section	Topic
8.1, “Overview” on page 234	Discusses the basic concepts of the z/OS UNIX Telnet server
8.2, “Why the z/OS UNIX Telnet server is important” on page 239	Discusses key characteristics of the z/OS UNIX Telnet server and why it may be important in your environment.
8.3, “The common design scenarios for z/OS UNIX Telnet server” on page 239	Presents commonly implemented z/OS UNIX Telnet server design scenarios, their dependencies, advantages, considerations, and our recommendations
8.4, “How the z/OS UNIX Telnet server is implemented” on page 240	Presents selected implementation scenarios, tasks, configuration examples, and problem determination suggestions

## 8.1 Overview

As illustrated in Figure 8-1, `otelnetd`, the z/OS UNIX Telnet server, is one of the standard applications provided with the z/OS Communications Server.

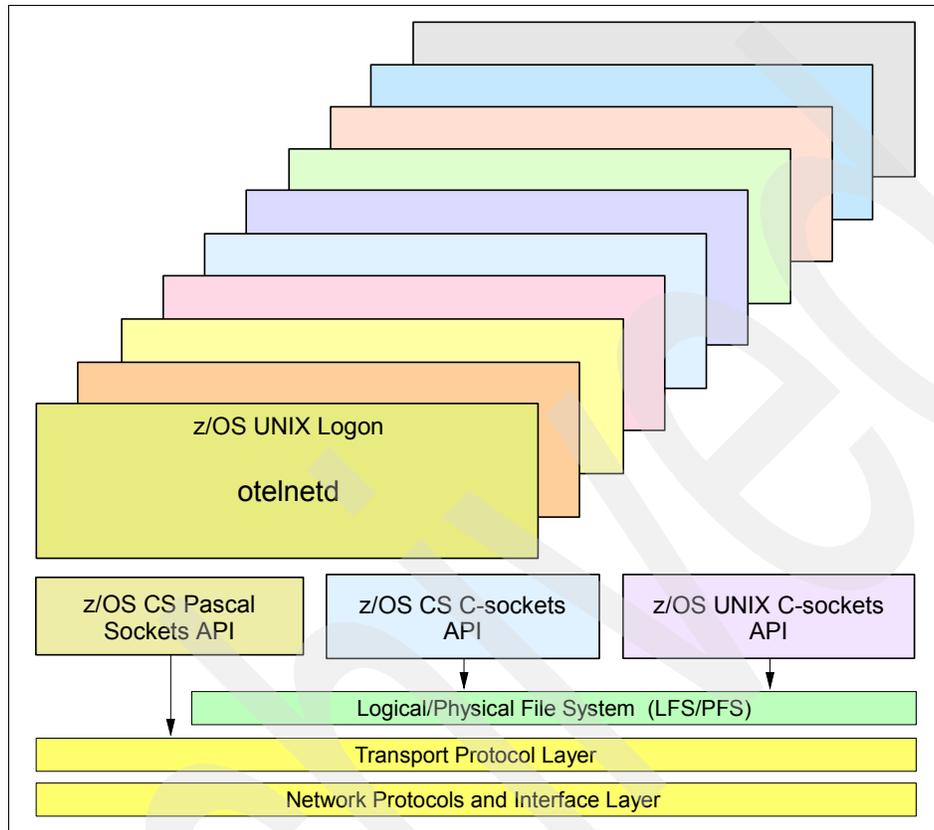


Figure 8-1 `otelnetd` application services

The z/OS UNIX Telnet server works in either character mode or line mode, but does not support SNA 3270 emulation (for 3270 support, see Chapter 1, “TN3270” on page 1). The z/OS UNIX server can optionally use Kerberos 5 authentication and DES encryption.

### 8.1.1 Basic concepts

The z/OS UNIX Telnet server is started by `INETD`, which is discussed in Chapter 6, “`INETD`” on page 191. Once `INETD` has created a TCP connection with a client, `INETD` forks and executes an instance of `otelnetd`. The relationships between `otelnetd` and the TN3270 server and the relationship between `otelnetd` and `INETD` are shown in Figure 8-2 on page 235.

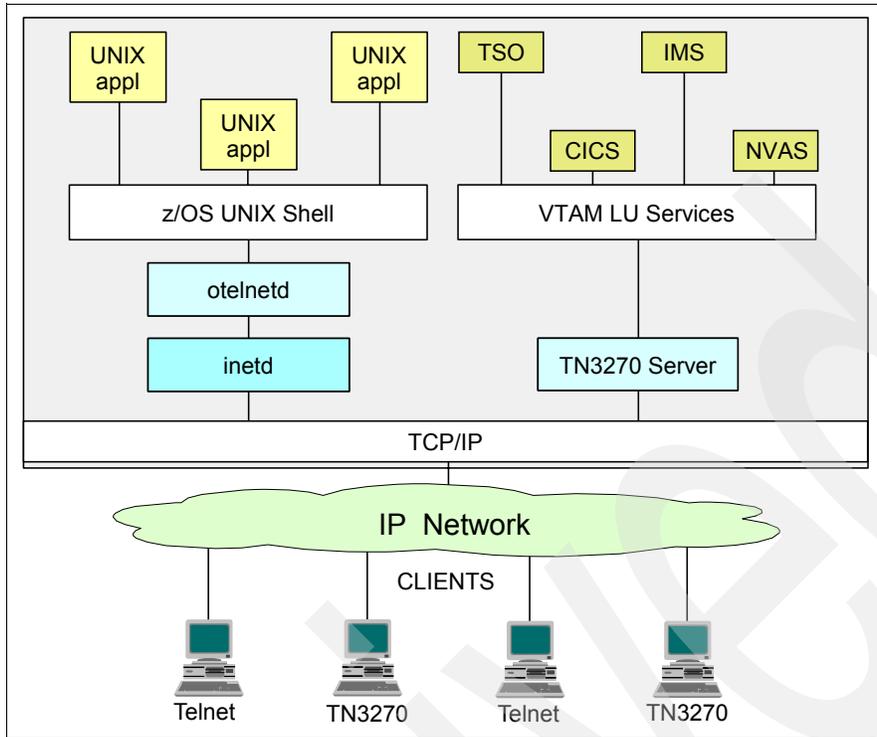


Figure 8-2 INETD and otenetd relationship

The z/OS UNIX Telnet server authenticates users, negotiates Telnet options with the clients, and then spawns a z/OS UNIX shell where z/OS UNIX commands can be executed. This process is illustrated in detail in Figure 8-3.

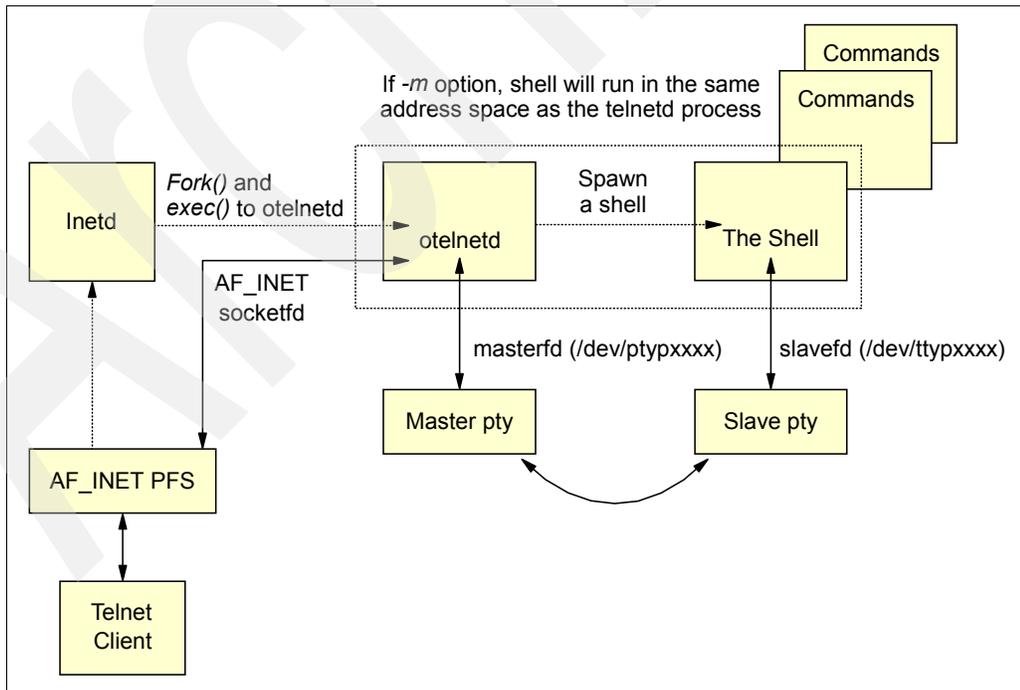


Figure 8-3 otenetd interactions with INETD and z/OS UNIX

## ASCII/EBCDIC translation

Since z/OS is a native EBCDIC system, and the Telnet protocol is a native ASCII protocol, a method to perform ASCII/EBCDIC translation is required. The ASCII/EBCDIC translation is performed by `otelnegd` and relies on the `chcp` shell command to provide code page conversions. The `chcp` command supports both single-byte character set (SBCS) and double-byte character set (DBCS) code pages.

When a `chcp` shell command is executed, the `otelnegd` process is informed of the code page change via urgent data over the pseudo terminal connection (the master/slave pty interface). If a user selects to change her code page, the `chcp` command could be executed as part of the user's login process, for example, via the user's `$HOME/.profile` or `$HOME/.setup` shell scripts.

For more information about the `chcp` command, refer to *z/OS V1R7.0 UNIX System Services Command Reference*, SA22-7802.

## Banner pages

An environment-specific banner page can be created in the file `/etc/banner` (shown in Example 8-1) using standard edit functions. It will be displayed at the client workstation after the user ID and password have been entered.

### Example 8-1 File containing the banner page

---

```
*****
*
* Welcome to z/OS V1R7 UNIX System Services
*
* This is the /etc/banner page for Telnet server use.
*
*****
```

---

With the `/etc/banner` file above, the welcome page in Example 8-2 was displayed on our terminal.

### Example 8-2 Telnet welcome page

---

```
*****
*
* Welcome to z/OS V1R7 UNIX System Services
*
* This is the /etc/banner page for Telnet server use.
*
*****
IBM
Licensed Material - Property of IBM
5647-A01 (C) Copyright IBM Corp. 1993, 2000
(C) Copyright Mortice Kern Systems, Inc., 1985, 1996.
(C) Copyright Software Development Group, University of Waterloo, 1989..

All Rights Reserved.

U.S. Government users - RESTRICTED RIGHTS - Use, Duplication, or
Disclosure restricted by GSA-ADP schedule contract with IBM Corp.

IBM is a registered trademark of the IBM Corp.

BTHOMPS:/u/bthomps: >
```

---

## Pseudoterminals

Pseudoterminal files are created in the z/OS UNIX file system, in the /dev directory. The file names are `ptynnnn` and `ttypnnnn`, where `nnnn` is a number from 0000 to 9999. These files are used in pairs by the `otelnetsd` server. z/OS UNIX creates pseudoterminal pairs dynamically as needed. In the rare case where the number of pseudoterminals needs to be increased, you can manually issue the `mknod` command to create additional pseudoterminals. The maximum number of pseudoterminals is constrained by the `MAXPTYs` statement in your `BPXPRMxx` parmlib member. For more information regarding pseudoterminals and the `MAXPTYs` parameter refer to *z/OS V1R7.0 UNIX System Services Planning*, GA22-7800.

## The terminal capabilities database

For Telnet sessions, you may need some definitions of terminal capabilities in order to let z/OS UNIX application programs manipulate the terminal output correctly. These definitions are kept in the terminfo database.

A UNIX system, like other operating systems, must have at least one terminal attached to it. In the very early days these were typewriters having keyboard input and a paper output. These terminals were later replaced by video display units (VDUs), which actually behave like the typewriter did earlier—the paper is just replaced by the screen. All VDUs understand a data stream, which contains ASCII characters to be printed, including control characters, such as carriage return, or new line. Differences showed up when individual manufacturers started to add specific commands to their terminals. Specific commands, for example, may include cursor movements (up, down, or left).

As long as one uses simple printing commands such as `cat`, there is no obvious difference among terminals. However, these differences have to be taken into account as soon as one runs a program that uses special commands. This is mostly the case with editors, such as `vi` or `emacs`. These programs need to know, for example, how to move the cursor to a specific location.

z/OS UNIX and other UNIX systems that have their roots in System V UNIX create a database named `terminfo` that contains definitions of all of the capabilities of each terminal. The `terminfo` database is shipped as part of z/OS. The database is populated with the terminal types defined by `ibm.ti`, `dec.ti`, `wyse.ti`, `ansi.ti`, and `dtterm.ti`. The database is in the directory `/usr/share/lib/terminfo` and the source files are in `/samples`. Each type of terminal that is defined has a corresponding file with the suffix `.ti`. If you need to recreate the `terminfo` database, run the `tic` utility. For example, to define an IBM terminal for the `terminfo` database, specify from the shell environment:

```
tic /samples/ibm.ti
```

To define terminal types such as VT100 and VT220, specify from the shell environment:

```
tic /samples/dec.ti
```

Table 8-1 shows the directories and files shipped as part of UNIX System Services or created by the `tic` command.

Table 8-1 *Terminfo directory structure and contents*

Directory	Terminal definition files
a	aixterm, aixterm-m, aixterm-m-old, aixterm-old
c	cdef
d	dtterm, dumb
h	hft, hft-c-old, hft-m-old, hft-nam-old, hft-c, hft-m, hft-nam, hft-old

Directory	Terminal definition files
i	ibmpc, ibmpcc, ibmpdp, ibm3101, ibm3151, ibm3151-noc, ibm3151-S, ibm3151-132, ibm3151-25, ibm3151-51, ibm3151-61, ibm3152, ibm3152-PS2, ibm3152-132, ibm3152-25, ibm3161, ibm3161-C, ibm3162, ibm3162-132, ibm3163, ibm3164, ibm5081, ibm5081-old, ibm5081-113, ibm5081-56, ibm5151, ibm5154, ibm5550, ibm5570, ibm6153, ibm6153-40, ibm6153-90, ibm6154, ibm6154-40, ibm6154-90, ibm6155, ibm6155-113, ibm6155-56, ibm8503, ibm8507, ibm8512, ibm8513, ibm8514, ibm8515, ibm8604
j	jaixterm, jaixterm-m
l	lft, lft-pc850
L	LFT, LFT-PC850
v	vs100, vs100s, vt100, vt100-am, vt100-nam, vt100x, vt200, vt200-8, vt320, vt320, vt320-8, vt330, vt330-8, vt340
w	wyse100, wyse30, wyse350, wyse50, wyse50-2, wyse60, wyse60-AT, wyse60-PC, wyse60-316X, wy100, wy30, wy350, wy50, wy50-2, wy60, wy60-AT, wy60-PC, wy60-316X
x	xterm, xterms

Whenever a shell environment is created, the terminal type of the client user is registered in the environment variable TERM. The TSO OMVS command environment handles TERM as though it were set to TERM=dumb. In a Telnet session the TERM environment variable is set to the terminal type that the Telnet client uses or emulates.

In order to use terminal types that are not supported by CS for z/OS IP you can create a directory to store local terminal definitions and use the TERMINFO environment variable to define the location of that directory. This environment variable was implemented to allow typical UNIX clients with GUI windowed command-line prompts access to the UNIX System Services Telnet server. This variable should be used if there are installation defined terminfo definitions. The environment variable can be passed directly to otelnetd with the -T command-line option, and should be set in /etc/profile or in the user's login script. Refer to the *z/OS V1R7.0 UNIX System Services Planning*, GA22-7800, for more information about terminal definitions.

If you are interested in more information about termcap and terminfo, refer to *Termcap & Terminfo*, published by O'Reilly & Associates.

### Kerberos

The z/OS UNIX Telnet server includes support for Kerberos 5 authentication and encryption over IPv4 connections. Kerberos is not supported on IPv6 connections. The Kerberos support is provided by z/OS Security Server. Refer to *z/OS Integrated Security Services Network Authentication Service Administration*, SC24-5926-05, for more information.

### Starting both the z/OS UNIX Telnet server and the TN3270 server

Both z/OS UNIX Telnet and TN3270 listen on port 23 by default. There are two methods to run both servers concurrently:

- ▶ Start TN3270 on port 23, and assign a different port to z/OS UNIX Telnet. Any clients connecting to the z/OS UNIX Telnet server will need to specify the alternate port.
- ▶ Start TN3270 on port 23 on one IP address, and start z/OS UNIX Telnet on port 23 but bound to a different IP address. Any clients wishing to connect to the z/OS UNIX Telnet server will need to specify a different IP address or host name.

## 8.1.2 For additional information

For additional information, please refer to:

- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775
- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776

## 8.2 Why the z/OS UNIX Telnet server is important

The z/OS UNIX Telnet Server provides Telnet access directly to the z/OS UNIX shell, without requiring a TSO session. The z/OS Telnet server also provides different terminal capabilities. These features are very useful if you have UNIX applications that run under z/OS UNIX.

## 8.3 The common design scenarios for z/OS UNIX Telnet server

The z/OS UNIX Telnet server is a simple application with limited configuration options. Therefore, we only show a single design scenario.

### 8.3.1 z/OS UNIX Telnet server

This section discusses otelnetd in a typical environment, with no authentication or encryption.

#### Dependencies

The z/OS Telnet server requires an active TCP/IP stack and INETD. We also highly recommended that you start syslogd to manage messages that may be generated by the otelnetd server.

#### Advantages

The z/OS UNIX Telnet server is easy to implement and provides a quick method to access the z/OS UNIX shell.

#### Considerations

The z/OS UNIX Telnet server is only needed if you intend to access the z/OS UNIX shell without first accessing TSO or if you intend to use applications that depend on the special terminal capabilities available in z/OS UNIX.

**Note:** The configuration we show may send sensitive data over insecure communication channels. If authentication and security is vital to your environment, then Kerberos security or AT-TLS provide options to secure the z/OS UNIX Telnet session. Kerberos is discussed in the *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, and in *z/OS Integrated Security Services Network Authentication Service Administration*, SC24-5926-05. AT-TLS is discussed in *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 4 - Security and Policy*, SG24-7172.

### 8.3.2 Recommendations

We recommend running the z/OS UNIX Telnet server only if you require direct access to the z/OS UNIX shell.

## 8.4 How the z/OS UNIX Telnet server is implemented

Based upon our recommendations from 8.3.2, “Recommendations” on page 239, we only show implementation details for the z/OS UNIX Telnet server.

### 8.4.1 z/OS UNIX Telnet server

In order to start the z/OS UNIX Telnet server INETD must be active and contain a line in its configuration file for otelnetd. A port must also be reserved in /etc/services with the same service name.

#### Implementation tasks

The tasks are:

1. Reserve a PORT in PROFILE.TCPIP for otelnetd.
2. Create a port entry in ETC.SERVICES or /etc/services for otelnet.
3. Add a line to the INETD configuration file for otelnetd.

**Note:** If you have already set up and started INETD per our recommendations in Chapter 6, “INETD” on page 191, then you have already completed the necessary configuration and otelnetd may already be active.

#### *Reserving a PORT in PROFILE.TCPIP*

While not required, we recommend that you reserve a port in PROFILE.TCPIP to the INETD job name. If you do not reserve a port, it is possible that some other application will bind to the ports normally reserved for otelnetd. Our PORT statement for otelnetd is shown in Example 8-3 and reserves the ports for job name INETD1. We also chose to bind otelnetd to a specific DVIPA address so that otelnet could listen on port 23 on one address and TN3270 could listen on port 23 on a different IP address.

*Example 8-3 PORT statement in PROFILE.TCPIP*

---

```
PORT
 23 TCP INETD1 BIND 10.20.10.251
```

---

#### *Creating a port entry in /etc/services*

An entry in /etc/services is required to map the otelnet service name to a port number. Our entry in /etc/services is shown in Example 8-4 and maps the service otelnet to port 23 tcp.

*Example 8-4 Statement in /etc/services*

---

```
otelnet      23/tcp
```

---

#### *INETD configuration file changes for otelnetd*

An entry is required in the INETD configuration file so that INETD will set up a listening socket for otelnetd. The application otelnetd can accept a number of command-line parameters that are specified in the INETD configuration file. All of the possible command-line parameters are discussed in detail in *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775. We use only the -m option, which has the same affect as the \_BPX\_SHAREAS environment variable, allowing forked or spawned processes to coexist in the same address space. Our INETD configuration file entry is shown in Example 8-5.

*Example 8-5 Statement in INETD configuration file*

---

```
otelnet  stream tcp nowait OMVSKERN /usr/sbin/otelnetd otelnetd -m
```

---

## Verification

Verification of otelnetd is simple: use your favorite Telnet client, connect to the address and port that otelnetd is listening on, and log in. If you can log in and everything is readable, then otelnetd is working correctly. The screen shot in Figure 8-4 shows the otelnetd login screen.



Figure 8-4 otelnetd login screen

The screen shot in Figure 8-4 shows the output of a `/bin/lS` command issued after successful login.

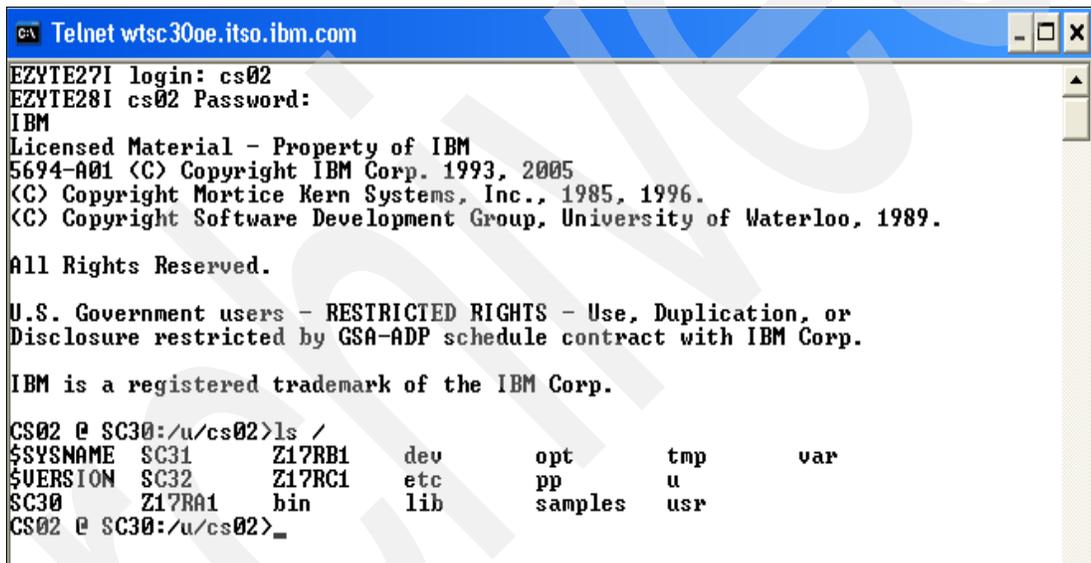


Figure 8-5 `/bin/lS` issued after successful login

## Problem determination

The z/OS UNIX Telnet server includes a detailed trace enabled with the `-t` command-line parameter and can display information about the Telnet session with the `-D` command line option. The *z/OS V1R7.0 Communications Server: IP Diagnosis Guide*, GC31-8782, shows a detailed example of the trace output generated by otelnetd.

Archived

## Remote execution

Remote execution servers enable execution of commands that have been received from a remote client. These servers run the remote execution Command Daemon (REXEC), which supports both the remote execution (REXEC) protocol and the Remote Shell (RSH) protocol. This chapter focuses on the remote execution functions that are available in the z/OS V1R7 Communications Server. To determine at what level a specific function was introduced, refer to *z/OS V1R7.0 Communications Server: New Function Summary*, GC31-8771.

The *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, and *z/OS V1R7.0 Communications Server: IP User's Guide and Commands*, SC31-8780, contain comprehensive descriptions of the individual parameters for setting up remote execution functions. They also include step-by-step checklists and supporting examples. It is not the intent of this book to duplicate the information in the manuals, but to complement it with practical implementation scenarios that can be useful in your environment. For complete details, we encourage you to review the documents referred to in “Additional information sources on remote execution and remote shell” on page 247.

This chapter discusses the following.

Section	Topic
9.1, “Overview” on page 244	Discusses the basic concepts of remote execution and remote shell
9.2, “Why remote execution is important” on page 247	Discusses key characteristics of remote execution and remote shell, and why it may be important in your environment
9.3, “The common design scenarios” on page 247	Presents commonly implemented remote execution and remote shell design scenarios, their dependencies, advantages, considerations, and our recommendations
9.4, “How remote execution is implemented” on page 253	Presents selected implementation scenarios, tasks, configuration examples, and problem determination suggestions

## 9.1 Overview

As illustrated in Figure 9-1, REXEC and RSH are standard applications provided with the z/OS Communications Server to support remote execution services.

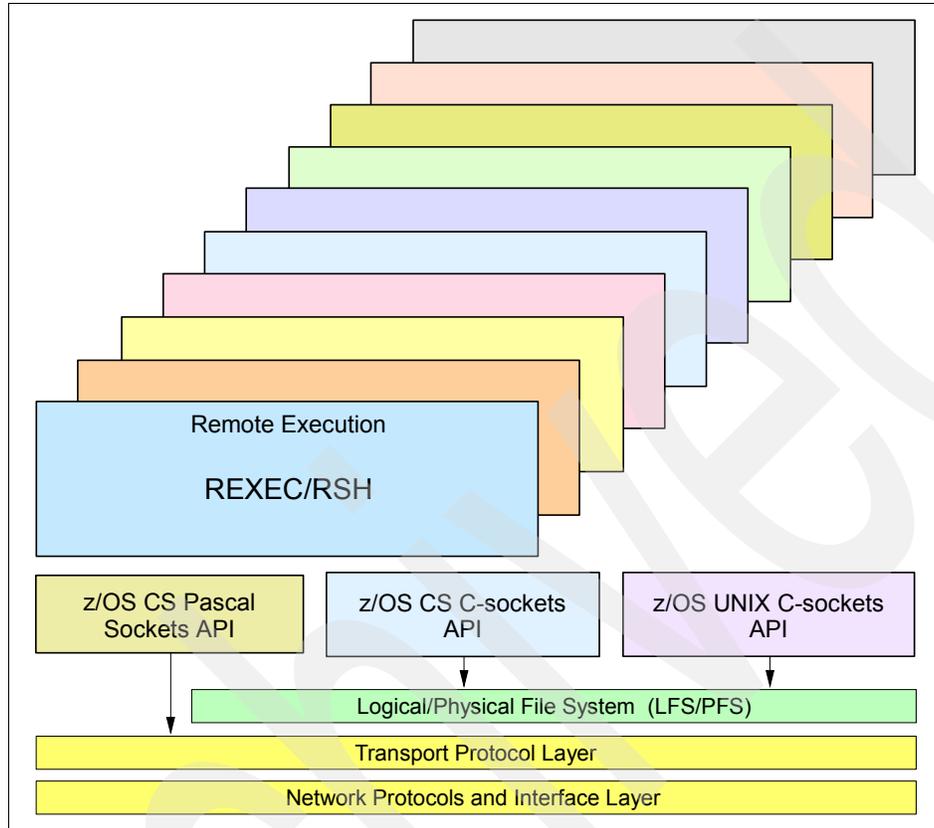


Figure 9-1 z/OS remote execution services

The z/OS Communications Server includes the following remote execution functionality:

- ▶ A TSO remote execution server (REXECD) and client (REXEC)
- ▶ A z/OS UNIX remote execution server (orexecd) and client (orexec)
- ▶ A z/OS UNIX remote shell server (orshd) and client (orsh)
- ▶ A TSO remote shell client

**Note:** The TSO remote execution server (REXECD) also supports the RSH protocol. Therefore a separate TSO remote shell server is not included in the z/OS Communications Server.

### 9.1.1 Basic concepts of remote execution and remote shell

Figure 9-2 on page 245 shows the relationship of the remote execution servers to the TCP/IP stack and the remote clients.

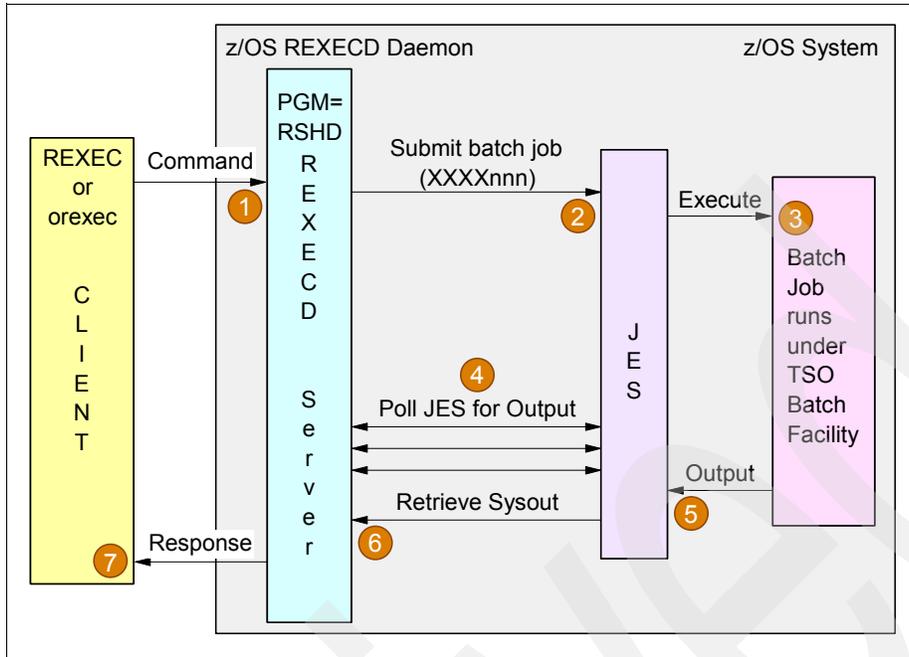


Figure 9-2 Remote execution client/server relationship

### TSO remote execution server

The TSO remote execution server enables execution of TSO commands that have been received from a remote client. This server runs the remote execution Command Daemon (REXECD), which supports both the remote execution (REXEC) protocol and the Remote Shell (RSH) protocol.

### TSO remote execution client

The TSO remote execution client is a TSO command that enables execution of a command on a remote system with the output returned to the TSO session. The TSO remote execution client can be run from TSO or in batch. When run from batch, the output of the remote command is returned to the batch job log. The remote host need not be a z/OS system, but can be any system with an REXEC server.

### z/OS UNIX remote execution server

The z/OS UNIX remote execution server enables execution of z/OS UNIX commands that have been received from a remote client. Unlike the TSO remote execution server, this server runs just the remote execution Command Daemon (orexecd) supporting the remote execution (REXEC) protocol only.

### z/OS UNIX remote execution client

The z/OS UNIX remote execution client, like the TSO remote execution client, enables execution of a command on a remote system with the output returned to your z/OS UNIX system services shell.

### z/OS UNIX remote shell server

The z/OS UNIX remote shell server allows for execution of z/OS UNIX commands that have been received from a remote client. It is very similar to the z/OS UNIX remote execution server, but uses a different protocol.

## z/OS UNIX remote shell client

The z/OS UNIX remote shell client, like the TSO remote execution client, enables execution of a command on a remote system with the output returned to your z/OS UNIX system services shell. The remote host need not be a z/OS system, but can be any system with a remote shell server.

## TSO remote shell client

The TSO remote shell client enables execution of a command on a remote system with the output returned to your TSO session. The TSO remote shell can be executed from TSO and in batch. When run from batch, the output of the remote command is returned to the batch job log. The remote host need not be a z/OS system, but can be any system with a remote shell server.

## Terminology

Terminology and acronyms can be very confusing. The documents referenced in 9.1.2, “Additional information sources on remote execution and remote shell” on page 247, are not necessarily consistent with their names and terminology when discussing the remote execution environments. We have consolidated the various names and terms associated with these two servers into a concise list to help you understand the references when you read them.

- ▶ The three terms *remote execution server*, *TSO remote execution server*, and *TSO RXSERVE daemon* refer to the single server *REXECD*, which is executed in the MVS environment as a started task.
  - REXECD is the distinguishing name for this TSO remote execution server.
  - SYS1.SEZAINST(RXPROC) is the sample JCL member for REXECD.
  - RXSERVE is the system proclib member name given to REXECD.
  - RXSERVE is the started task name used in the PROFILE.TCPIP data set.
  - The TSO RXSERVE daemon is the RXSERVE started task.
  - The RXSERVE task accepts and processes both commands, REXEC and RSH.
- ▶ The three terms *UNIX remote execution server*, *z/OS UNIX remote execution server*, and *z/OS UNIX REXECD server* refer to the single server *orexecd*, which is initiated by INETD in the UNIX environment.
  - *orexecd* is the distinguishing name for this z/OS UNIX remote execution server.
  - *rexecd* is considered a synonym of *orexecd* throughout the references.
  - *orexecd* resides in the HFS at /usr/sbin/orexecd.
  - The *orexecd* server accepts and processes the **rexec/orexec** command.
- ▶ The three terms *Remote Shell Server*, *UNIX daemon*, and *z/OS UNIX RSHD*, refer to the same server *orshd*, which is initiated by INETD in the UNIX environment.
  - *orshd* is the distinguishing name for this z/OS UNIX remote shell server.
  - *remote shell*, *rsh*, and *rshd* are all used in the manuals to refer to RSHD.
  - *orshd* resides in the HFS at /usr/sbin/orshd.
  - The *orshd* server accepts and processes the **rsh/orsh** command.
- ▶ The term *remote execution protocol* generically refers to the support of the **rexec** command, whether discussing a server or client.
- ▶ The term *remote shell protocol* generically refers to the support of the **rsh** command, whether discussing the server or client.
- ▶ The client commands REXEC and RSH are used in the TSO environment, either in an interactive TSO session or in a batch TSO job.
- ▶ The client commands **rexec**, **orexec**, **rsh**, and **orsh** are used in the z/OS UNIX environment.

- **rexec** and **orexec** are synonyms, and are used interchangeably.
- **rsh** and **orsh** are synonyms, and are used interchangeably.

### 9.1.2 Additional information sources on remote execution and remote shell

Detailed information for the remote execution servers and protocols can be found in the following documents:

- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775
- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776
- ▶ *z/OS V1R7.0 Communications Server: IP User's Guide and Commands*, SC31-8780
- ▶ *z/OS V1R7.0 Communications Server: IP Diagnosis Guide*, GC31-8782
- ▶ *z/OS V1R7.0 Communications Server: IP System Administrator's Commands*, SC31-8781
- ▶ *z/OS V1R7.0 UNIX System Services Planning*, GA22-7800

## 9.2 Why remote execution is important

A client system may need to execute commands on another system without logging onto that target system directly. Remote execution is a simple solution for that requirement. Processes on one system in the IP network may need to initiate or post processes on another system to keep their environments synchronized. These processes might be automated, event driven, or manually activated by an operator. A system may not have the software necessary to communicate with another system. An operator may not have a terminal or terminal emulation software that is compatible with the other platform in order to log on directly to that target system. Remote execution is a command-level capability rather than an application-level one. Rather than enabling application-to-application communication, it establishes a low-level command submission and response retrieval process between two disparate systems that might otherwise not be able to communicate.

## 9.3 The common design scenarios

Two different REXEC remote execution servers can be configured for the z/OS environment. The REXEC client command can be executed in the TSO and batch environments and in the z/OS UNIX environment. The TSO and batch environments have the same dependencies and considerations. In this REXEC TSO environment, the client can provide a user ID and password on the actual REXEC command, or a NETRC data set containing records with the appropriate user ID and password information can be used to avoid placing the security information about the command line.

Their roles and recommendations are discussed in the following topics:

- ▶ TSO remote execution environment
- ▶ z/OS UNIX remote execution
- ▶ REXEC TSO client command using user ID/password
- ▶ REXEC TSO client command using the NETRC data set
- ▶ REXEC UNIX client command

### 9.3.1 TSO remote execution environment

This section provides an overview of the TSO remote execution environment. The following topics are discussed:

- ▶ Description of TSO remote execution
- ▶ TSO remote execution dependencies

- ▶ Advantages of TSO remote execution
- ▶ Considerations for using TSO remote execution

### **Description of TSO remote execution**

The TSO remote execution server (RXSERVE) enables execution of a TSO command that has been received from a remote client system that is submitted by either the **rexec** or the **rsh** command.

In our environment we use the TSO REXEC client to execute a TSO command to the TSO remote execution server on another system. We also use the TSO RSH client to execute the same command to the same remote server. We show the clients executing in both batch and from TSO.

Both clients allow user ID and passwords to be specified on the command line. In addition, the REXEC client also supports the user of a NETRC data set. To illustrate the use of the NETRC data set, we use REXEC with the NETRC data set. We use RSH to illustrate use of the command line to pass the user ID and password.

### **TSO remote execution dependencies**

To process rexec/rsh requests from remote clients under TSO, you must execute the TSO remote execution server (RXSERVE).

A CINET environment is one in which multiple TCP/IP stacks exist on the same system image. In the context of TSO remote execution, these stacks are called *transports*. The TSO remote execution server has affinity to a specific transport in a CINET environment, so you will need to configure and execute a unique instance of the RXSERVE server for each TCP/IP stack that requires TSO remote execution services. RXSERVE determines the stack name to which it should establish affinity from the setting of the TCPIPJOBNAME variable in the TCPIP.DATA file. This file is specified in the RXSERVE JCL on the //SYSTCPD DD statement.

RXSERVE supports REXEC and RSH requests on their well-known ports only: port 512 for REXEC, and port 514 for RSH. These ports cannot be configured or modified.

RXSERVE must already be actively running when a client sends a command. Otherwise, the client connection request fails.

### **Advantages of TSO remote execution**

A client system may need to execute commands on another system without logging onto that target system directly. Remote execution establishes a low-level command submission and response retrieval process between two disparate systems that might otherwise not be able to communicate.

### **Considerations for using TSO remote execution**

The TSO remote execution server (RXSERVE) supports both REXEC and RSH commands from a client. It does not provide flexibility to configure the two servers differently.

RXSERVE listens on the well-known ports only (512 and 514), and cannot be modified.

If you need to run either of the z/OS UNIX servers (orexecd or orshd) concurrently with RXSERVE, they will have to be configured to support a port other than their well-known port because RXSERVE cannot be modified. However, for an alternate approach to this see “Concurrent execution for TSO and z/OS UNIX remote execution servers” on page 259 in z/OS UNIX remote execution.

**Note:** When sending an RSH request to this server, the remote client can issue the RSH command without specifying a password. This server can be configured to accept or reject this type of RSH client command syntax. If your RXSERVE server is to accept the request without a password, then you must perform a number of additional security-related tasks to ensure proper authentication and authorization for the client's request. To support this option, the RXSERVE server must have certain surrogate job submission privileges granted by the security program on your system. See the *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, for the details of using the security server to define these authorizations.

### 9.3.2 z/OS UNIX remote execution

This section provides an overview of the UNIX remote execution server (orexecd/rexecd) environment. The following topics are discussed:

- ▶ Description of the z/OS UNIX remote execution
- ▶ z/OS UNIX remote execution dependencies
- ▶ Advantages of using z/OS UNIX remote execution
- ▶ Considerations for using z/OS UNIX remote execution

#### Description of the z/OS UNIX remote execution

The UNIX remote execution server (orexecd/rexecd) and remote shell server (orsh/rsh) enables execution of a z/OS UNIX command that has been received from a remote client host that submitted the **rexec** or **rsh** command.

In our environment we use the z/OS orexec client to execute a z/OS UNIX command to the z/OS orexecd server on another system. We also use the z/OS UNIX orsh client to execute the same command to the same remote server.

#### z/OS UNIX remote execution dependencies

To process **orexec/rexec** requests from remote clients under z/OS UNIX, you must execute this z/OS UNIX remote execution server (orexecd/rexecd). Likewise, to process **orsh/rsh** requests from remote clients under z/OS UNIX, you must execute the z/OS UNIX remote shell server (orshd/rshd).

The z/OS UNIX servers are initiated through the INETD server and can be configured to support ports other than the well-known ports, 512 and 514. If INETD and the servers have been configured to serve different ports, the client must be aware of this and specify that specific port on the request.

INETD listens on the configured port on behalf of the z/OS UNIX remote execution servers. INETD initiates an instance of the server at the time a client request is received. The server is not activated ahead of time. INETD must be listening on the appropriate port, and the client must specify the same port—otherwise the client connection request fails.

For **rexec** requests, INETD listens on the port number that is specified for "exec" in the `/etc/services` file. For **rsh** requests, INETD listens on the port number that is specified for "shell". Make sure the intended port numbers are specified.

#### Advantages of using z/OS UNIX remote execution

A client system may need to execute commands on another system without logging onto that target system directly. Remote execution establishes a low-level command submission and response-retrieval process between two disparate systems that might otherwise not be able to communicate.

The z/OS UNIX remote execution servers can be configured to listen on any port, not just the well-known ports of 512 and 514. This provides some flexibility to your environment.

### **Considerations for using z/OS UNIX remote execution**

The z/OS UNIX remote execution server (orexecd/rexecd) services only the REXEC, **orexec**, and **rexec** commands from a client. In order to service RSH, **orsh**, and **rsh** clients, the RSH server (orshd/rshd) must also be executed.

If you need to run the z/OS UNIX server (orexecd/rexecd) concurrently with RXSERVE, the z/OS UNIX server will have to be configured to support a port other than its well-known port of 512 because RXSERVE cannot be modified. For details on running both servers concurrently, see “Implementation tasks for the UNIX OREXECD server” on page 257.

The z/OS UNIX remote execution clients cannot use a NETRC data set, and jobs cannot be submitted in batch.

### **9.3.3 REXEC TSO client command using user ID/password**

This section provides an overview of the REXEC TSO client command with a user ID and password specified. The following topics are discussed:

- ▶ Description of REXEC TSO with user ID and password
- ▶ Dependencies of REXEC TSO with user ID and password
- ▶ Advantages of REXEC TSO with user ID and password
- ▶ Considerations for using REXEC TSO with user ID and password

#### **Description of REXEC TSO with user ID and password**

The client can specify a user ID and password on the REXEC command line. This user ID and password pair is the user ID that the remote system is to use for authorizing execution of the requested command.

#### **Dependencies of REXEC TSO with user ID and password**

To use REXEC, a REXEC daemon must be running on the remote host. The REXEC client passes the user name, password, and command to the remote REXEC daemon. The daemon provides automatic logon and user authentication, depending on the parameters that you set.

The user ID specified on the REXEC command must be a valid user ID on the remote targeted system.

#### **Advantages of REXEC TSO with user ID and password**

By specifying a user ID and password on the REXEC command itself, all of the information required by the client system and by the server system is located in one place. You avoid the clerical effort of maintaining the NETRC data set. Records in that data set must have up-to-date information related to targeted machine names, user IDs, and current passwords.

#### **Considerations for using REXEC TSO with user ID and password**

By specifying a user ID and password on the REXEC command itself, the information is transmitted along with the command to the remote system in plain text.

### 9.3.4 REXEC TSO client command using the NETRC data set

This section provides an overview of the REXEC TSO client command with a NETRC data set used to obtain user ID and password information. The following topics are discussed:

- ▶ Description of RECEC TSO using NETRC
- ▶ Dependencies of REXEC TSO using NETRC
- ▶ Advantages of REXEC TSO using NETRC
- ▶ Considerations for using REXEC TSO with NETRC

#### Description of RECEC TSO using NETRC

The client can omit the user ID and password information from the REXEC command line. The client function of TSO locates a NETRC data set, and retrieves the user ID and password information from an appropriate record within that data set. The user ID that is located is passed on the remote system for authorizing execution of the requested command.

#### Dependencies of REXEC TSO using NETRC

To use REXEC, a REXEC daemon must be running on the remote host. The REXEC client passes the user name, password, and command to the remote REXEC daemon. The daemon provides automatic logon and user authentication, depending on the parameters that you set.

The user ID specified on the REXEC command must be a valid user ID on the remote targeted system.

A NETRC data set must exist and be configured with appropriate machine, user ID, and password information.

#### Advantages of REXEC TSO using NETRC

By omitting the user ID and password on the REXEC command, the plain text information is not visible on the command line being entered. You can take advantage of using a NETRC data set where you can store all the different user IDs and passwords you may have on various remote systems.

These multiple user IDs and passwords can be maintained in one place, and the NETRC data set can be read/write protected so that only the owning user can view the contents.

#### Considerations for using REXEC TSO with NETRC

The NETRC data set must be maintained and kept up to date with current passwords for the user on each targeted machine involved.

If the NETRC data set is needed because the user ID and password have been omitted from the client command, and it is not found by the client support function, the client request fails.

### 9.3.5 REXEC UNIX client command

This section provides an overview of the REXEC UNIX client command. The following topics are discussed:

- ▶ Description of the REXEC UNIX client command
- ▶ Dependencies of the REXEC UNIX client command
- ▶ Advantages of the REXEC UNIX client command
- ▶ Considerations for using the REXEC UNIX client command

## Description of the REXEC UNIX client command

The client can use the z/OS UNIX shell to enter the REXEC UNIX form of the rexec command. The command synonym, **orexec**, can be used.

## Dependencies of the REXEC UNIX client command

To use REXEC, a REXEC daemon must be running on the remote host. The REXEC client passes the user name, password, and command to the remote REXEC daemon. The daemon provides automatic logon and user authentication, depending on the parameters that you set.

The user ID specified on the REXEC command must be a valid user ID on the remote targeted system.

## Advantages of the REXEC UNIX client command

Some users of z/OS do all their work within the z/OS shell. For those users this method enables them to remain in the shell to execute the remote execution client command.

## Considerations for using the REXEC UNIX client command

The UNIX REXEC client command does not provide the option of omitting the user ID and password. It cannot take advantage of the NETRC data set.

## 9.3.6 Remote execution recommendations

In this section we discuss remote execution recommendations.

### Servers

You will, of course, need to implement the appropriate remote execution server or the commands that you need to process: TSO remote execution servers for TSO commands and z/OS UNIX remote execution servers for z/OS UNIX commands. If you need access to both TSO and z/OS UNIX, then both servers can be implemented at the same time in one of two ways:

- ▶ Use different ports for the z/OS UNIX servers.
- ▶ Bind the UNIX servers to a specific dynamic VIPA.

Given the current emphasis that organizations are placing on security for their environments, you may consider a client's ability to submit requests without a password a security risk. We do not recommend implementing the support in RXSERVE for an optional password; rather, we recommend requiring the user ID and the password on the command. If, however, you are required to support the optional password approach for the remote client's RSH command, then refer to the following documents for the detailed steps to implement that support for RXSERVE:

- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775
- ▶ *z/OS Security Server RACF Security Administrator's Guide*, SC28-1915
- ▶ *z/OS Security Server RACF General User's Guide*, SC28-1917

### Clients

Either the TSO or the z/OS UNIX clients may be used, regardless of whether TSO, z/OS UNIX, or another platform is the server. If, however, the remote host requires user identification and access control, then you must use the TSO clients if you wish to use NETRC data sets or to submit jobs in batch. Depending on your environment, clients on your z/OS systems may need to use all three methods of remote command execution. We

recommend that you become familiar with the setup and installation requirements for supporting all remote execution clients.

## 9.4 How remote execution is implemented

Based upon our recommendations, we show implementation details for the following scenarios:

- ▶ TSO remote execution
- ▶ z/OS UNIX remote execution
- ▶ Using the REXEC TSO client command with a user ID/password
- ▶ Using the REXEC TSO client command with the NETRC data set
- ▶ Using the UNIX REXEC client command

As part of any implementation effort, two appendixes in this book are beneficial in planning your work:

- ▶ Environment variables are categorized by application in Appendix A, “Environment variables” on page 293.
- ▶ Sample files for each application are listed in Appendix B, “Sample files provided with TCP/IP” on page 305.

### 9.4.1 TSO remote execution

The TSO remote execution sever (RXSERVE) enables a remote client host to execute TSO commands on the local z/OS system. The following topics discuss the TSO REXECD server implementation:

- ▶ Implementation tasks for the TSO REXECD server
- ▶ Configuration examples for the TSO REXECD server
- ▶ Verification of the TSO REXECD server
- ▶ Problem determination for the TSO REXECD server

#### Implementation tasks for the TSO REXECD server

Perform the following steps to implement the RXSERVE started task:

1. Update the AUTOLOG and PORT statements in the PROFILE.TCPIP data set.
2. Determine which remote client commands to support: REXEC or RSH.
3. Optionally permit this RXSERVE task to be a surrogate job submitter by implementing security definitions using the IBM RACF security server or equivalent System Authorization Facility (SAF) interface system. (We do not show these steps).
4. Update the RXSERVE cataloged procedure in a system PROCLIB.
5. Create an optional user exit routine if the default //JOB and //EXEC JCL statements submitted by RXSERVE do not meet your installation’s JCL standards or requirements.
6. Create one or more TSO batch procedures to be submitted by RXSERVE.
7. Establish security access to JESSPOOL files, if necessary.

#### Configuration examples for the TSO REXECD server

Details of the implementation tasks are explained with configuration examples.

### **Update the AUTOLOG and PORT statements**

If the TCP/IP stack is to start the RXSERVE task automatically when the stack initializes, include the RXSERVE name in the AUTOLOG statement in the PROFILE.TCPIP data set.

#### *Example 9-1 RXSERVE AUTOLOG statement*

---

```
AUTOLOG
  RXSERVEB
ENDAUTOLOG
```

---

### **Determine which remote client commands to support**

Reserve port 512 for the REXEC protocol listener and port 514 for the RSH protocol listener.

#### *Example 9-2 RXSERVE port reservations*

---

```
PORT
  512 TCP RXSERVEB;for REXEC protocol
  514 TCP RXSERVEB for RSH protocol
```

---

### **Optionally permit the RXSERVE task to be a surrogate job**

The remote execution client can send commands to RXSERVE through port 512 by using the following methods:

- ▶ Sending the REXEC command
- ▶ Sending the RSH command with both user ID and password
- ▶ Sending the RSH command with user ID only

Our example does not support the third method. We require a password. The client commands could look like Example 9-3.

#### *Example 9-3 Client commands received by RXSERVE*

---

```
REXEC -l userid -p password -s 512 zos17b.ibm.com listalc
RSH -l userid/password -s 514 zos17b.ibm.com listalc
RSH -l userid -s 514 zos17b.ibm.com listalc
```

---

The RSH command without a password failed on our implementation with the following message, because the server did not have RACF surrogate authority defined.

#### *Example 9-4 RSH command with missing password, error message*

---

```
EZA4386E Permission denied
```

---

### **Update the RXSERVE cataloged procedure**

Copy the sample procedure from hlq.SEZAINST(RXPROC) to a system PROCLIB and name it RXSERVE. Modify it to meet your installation standards. Specify the parameters that RXSERVE uses to generate the batch TSO jobs that it submits.

**Important:** You should specify two different output classes for MSGCLASS and TSCLASS. MSGCLASS must be a *held* class.

A sample RXSERVE procedure is shown in Example 9-5.

#### *Example 9-5 Sample RXSERVE procedure*

---

```
BROWSE    SYS1.PROCLIB(RXSERVEB) - 01.01           Line 00000000 Col 001 080
//RXSERVEB PROC MODULE='RSHD',
```

---

```

//      EXIT=,
//      TSOPROC=REXECTST,
//      MSGCLASS=A,
//      TSCCLASS=H,
//      MAXCONN=512,
//      PREFIX=CS06,
//      PURGE=N,
//      IPV6=N,
//      SECLABEL=N,
//      TRACE=(LOG,SEND)
//*
//RXSERVEB EXEC PGM=&MODULE,PARM=('EX=&EXIT,TSO=&TSOPROC',
//      'MSG=&MSGCLASS,TSC=&TSCCLASS',
//      'MAX=&MAXCONN,PRE=&PREFIX,TR=&TRACE',
//      'PUR=&PURGE,IPV6=&IPV6,SL=&SECLABEL'),
//      REGION=OM,TIME=1440
//*
//STEPLIB DD DSN=TCPIP.SEZATCP,DISP=SHR
//SYSPRINT DD SYSOUT=*
//SYSTCPD DD DSN=TCPIPB.TCPPARMS(DATAB&SYSCLONE.),DISP=SHR

```

---

The RXSERVE parameters are explained in Example 9-6.

*Example 9-6 RXSERVE procedure JCL parameters*

---

**EXIT=modulename**  
Name of an exit routine to alter the JOB and EXEC JCL statements of the TSO batch jobs submitted in behalf of the remote client commands

**TSOPROC=procname**  
Name of the TSO batch proc to be submitted in behalf of the client request

**MSGCLASS=x**  
Output class goes on the JOB card of the submitted job.  
Must be a HELD class.

**TSCCLASS=x**  
Output class for the //SYSTSPRT DD of the submitted job.  
Must be different from MSGCLASS

**PURGE=x (Y or N)**  
Should the submitted job's output be immediately purged when job completes?

**IPV6=x (Y or N)**  
Support communications with IPv6 addressing?

**SECLABEL=x (Y or N)**  
Add a security label to the job card of the submitted job?  
(Multilevel security related (MLS)).

**TRACE=options**  
LOG | NOLOG  
SEND | NOSEND  
CLIENT=clientid | ALLCLIENTS  
RESET

**MAXCONN=nnnn**  
Maximum number of open sockets at any one time. Each client requires 2, Minimum = 512

**PREFIX=xxxx**

First four characters on the submitted JOB card, followed by a number between 1 and MAXCONN. (//XXXXn - //XXXXnnnn)

---

### **Create an optional user exit routine for RXSERVE**

The defaults that RXSERVE uses to submit the batch jobs, or even the values you specify using the JCL parameters, probably do not adhere to your installation's JCL standards. If that is the case, you must create a user exit that will adjust the parameters and values for the JOB and EXEC JCL statements. See the *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, for a detailed description and sample copy of the user exit source. The source can be found in *hlq.SEZAINST(RXUEXIT)*.

### **Create one or more TSO batch procedures for RXSERVE**

When using the RXSERVE server, the procedure specified in the TSOPROC parameter of the startup procedure for RXSERVE must have the //SYSTSPRT DD statement appearing before any other output DD specifications in the procedure. RXSERVE uses the JES interface to select the first file of the first output group from the job. For example, if the batch procedure specified is TSOPROC=REXECTST, Example 9-7 shows the correct placement of the //SYSTSPRT DD statement within the JCL.

#### *Example 9-7 Sample TSOPROC procedure*

---

```
BROWSE   SYS1.PROCLIB(REXECTST) - 01.03           Line 00000000 Co1 001 080
//REXECTST PROC
//GENERAL EXEC PGM=IKJEFT01,DYNAMNBR=90,TIME=1440
//STEPLIB DD DSN=ISP.SISPLoad,DISP=SHR
//SYSPROC DD DSN=ESA.SYS1.CLIST,DISP=SHR
//SYSTCPD DD DSN=TCPIP.B.TCPPARMS(DATAB30),DISP=SHR
//SYSTSPRT DD TERM=TS,SYSOUT=*
//SYSPRINT DD TERM=TS,SYSOUT=*
//SYSTEM  DD TERM=TS,SYSOUT=*
//*
```

---

RXSERVE overrides the class specification for the //SYSTSPRT DD statement with the value specified on the TSCCLASS parameter before it submits the job. RXSERVE also adds a //SYSTSIN DD statement to the TSOPROC procedure, where it includes the TSO command requested by the client on the original REXEC or RSH command. Refer to Example 9-3 on page 254 to see what a client request looks like.

### **Establish security access to JESSPOOL files**

The submitted TSO commands normally generate output. This output is placed onto the JES spool through the //SYSTSPRT DD JCL statement. RXSERVE pulls this output from the JES spool and returns it to the requesting client host. If the user IDs associated with the batch jobs submitted by RXSERVE require JESSPOOL access authority, use the IBM RACF security server or equivalent System Authorization Facility (SAF) interface to set the required level of authority. Security details can be found in:

- ▶ *z/OS Security Server RACF Security Administrator's Guide*, SC28-1915
- ▶ *z/OS Security Server RACF General User's Guide*, SC28-1917

### **Verification of the TSO REXECD server**

RXSERVE can be started by an automations package, by a manual command, or by TCP/IP at initialization of the TCP/IP address space by way of the AUTOLOG statement within the PROFILE data set. When RXSERVE is started, the system issues the messages shown in Example 9-8 on page 257.

#### Example 9-8 RXSERVE startup messages

---

```
$$HASP100 RXSERVEB ON STCINRDR
IEF695I START RXSERVEB WITH JOBNAME RXSERVEB IS ASSIGNED TO USER TCP/IP GROUP TCPGRP
$HASP373 RXSERVEB STARTED
IEF403I RXSERVEB - STARTED - TIME=10.41.11
EZA4400I Trace options: NOLOG,NOSEND,ALLCLIENTS
EZA4404I Parameters: MSGCLASS=H,TSCLASS=A,TSOPROC=REXECTST,MAXCONN=512,EXIT=REXECEXT
```

---

#### Problem determination for the TSO REXECD server

You can use the MVS MODIFY command to change some of the RXSERVE server operating parameters during execution. The following parameters cannot be changed while RXSERVE is executing:

- ▶ IPV6
- ▶ SECLABEL
- ▶ MAXCONN
- ▶ PREFIX

When the MODIFY (F) command is used to modify the RXSERVE parameters, RXSERVE responds with messages similar to those shown in Example 9-9.

#### Example 9-9 Modifying RXSERVE parameters dynamically

---

```
F RXSERVEB,TSOPROC=$RISC,MSGCLASS=A,TSCLASS=Z,TRACE=LOG,EXIT=NOEXIT
EZA4400I Trace options: LOG,NOSEND,ALLCLIENTS
EZA4404I Parameters: MSGCLASS=A,TSCLASS=Z,TSOPROC=$RISC,MAXCONN=512,NOEXIT
```

---

## 9.4.2 z/OS UNIX remote execution

The z/OS UNIX System Services remote execution server, orexecd, enables UNIX commands to be submitted from a remote host and executed on the local z/OS system. The following topics discuss the UNIX OREXECD server implementation:

- ▶ Implementation tasks for the UNIX OREXECD server
- ▶ Configuration examples for the UNIX OREXECD server
- ▶ Verification of the UNIX OREXECD server
- ▶ Concurrent execution for TSO and z/OS UNIX remote execution servers

#### Implementation tasks for the UNIX OREXECD server

The INETD server listens on the designated port on behalf of the orexecd server. When a remote request comes in on that port from a remote client host, INETD initiates an instance of the orexecd server to process the inbound request. The orexecd server is identified by the service name of exec in /etc/services. Place the exec command, along with appropriate parameters, into the /etc/inetd.conf file.

#### Configuration examples for the UNIX OREXECD server

The orexecd record in the INETD /etc/inetd.conf file could look like one of the entries in Example 9-10, depending on the options that may be desired. See the *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, for a complete description of all the parameters available to rexecd.

#### Example 9-10 Sample /etc/inetd.conf file records for rexecd

---

```
exec      stream tcp nowait BPX0INIT /usr/sbin/rexecd rexecd -LV
exec      stream tcp nowait BPX0INIT /usr/sbin/rexecd rexecd -s
exec      stream tcp nowait BPX0INIT /usr/sbin/rexecd rexecd -d -l -v -c -s
```

```
exec      stream tcp nowait BPX0INIT /usr/sbin/rexecd rexecd
```

---

An actual record for **rexecd** in an `/etc/inetd.conf` file is shown in Example 9-11.

*Example 9-11 Sample /etc/inetd.conf file with orexecd/rexecd record*

---

```
#=====
# service | socket | protocol | wait/ | user | server | server program
# name    | type   |          | nowait|     | program| arguments
#=====
#
otelnet  stream tcp nowait BPX0INIT /usr/sbin/otelnetd otelnetd -l -m -t -c 10800
#shell   stream tcp nowait BPX0INIT /usr/sbin/rshd rshd -LV
#login   stream tcp nowait BPX0INIT /usr/sbin/rlogind rlogind -m
exec    stream tcp nowait BPX0INIT /usr/sbin/rexecd rexecd -LV
#finger  stream tcp nowait BPX0INIT /usr/sbin/fingerd fingerd
#smtp    stream tcp nowait BPX0INIT /usr/lib/sendmail sendmail -bn
#talk    dgram  udp  wait   BPX0INIT /usr/sbin/talkd talkd
```

---

Make sure that the *exec* entry in `/etc/services` indicates the intended port number over which you want `rexecd` to process requests. INETD will listen on behalf of `orexecd/rexecd` on the port specified in `/etc/services`. The default well-known port for `exec/rexecd/orexecd` is 512. Notice the default port for `shell/rsh/orsh` is 514, as shown in Example 9-12.

*Example 9-12 /etc/services entries for exec and shell*

---

```
#
# UNIX specific services
#
exec      512/tcp
biff       512/udp      comsat
login      513/tcp
who        513/udp      whod
shell      514/tcp      cmd          # no passwords used
syslog     514/udp
printer   515/tcp      spooler      # line printer spooler
talk       517/udp
```

---

## Verification of the UNIX OREXECD server

When INETD is up and active, use a `NETSTAT/onetstat` command to verify that it is listening on the port specified for `exec/rexecd/orexecd`, as shown in Example 9-13.

*Example 9-13 NETSTAT display shows INETD listening on port 512*

---

MVS TCP/IP	NETSTAT	CS	V1R7	TCPIP Name:	TCPIP	00:24:38
User Id	Conn	Local	Socket	Foreign	Socket	State
-----	----	-----	-----	-----	-----	----
BPX0INIT	00000069	0.0.0.0..10007		0.0.0.0..0		Listen
IMWEBSRV	0000002C	0.0.0.0..80		0.0.0.0..0		Listen
<b>INETD</b>	<b>00000018</b>	<b>0.0.0.0..512</b>		<b>0.0.0.0..0</b>		<b>Listen</b>
INETD	00000017	0.0.0.0..23		0.0.0.0..0		Listen
SYSLOGD3	00000013	0.0.0.0..587		*..*		UDP
SNMPDB	00000023	0.0.0.0..1028		0.0.0.0..0		LISTEN
SNMPDB	00000022	0.0.0.0..161		*..*		UDP

---

## Concurrent execution for TSO and z/OS UNIX remote execution servers

We previously mentioned that one way to concurrently execute both TSO and z/OS UNIX servers is to change the port numbers for the z/OS UNIX server in `/etc/services`. It could listen on a different port and not conflict with the TSO server. However, that would be confusing to remote clients that may require using the well-known port for submitting requests.

Another method can be used to achieve concurrent execution for the two servers. Both servers are generic listeners, or generic servers. We can make one of the servers appear to be a BIND-specific server and avoid the port conflict.

Because the remote execution servers are generic servers, they attempt to bind to `INADDR_ANY` when they are started. This allows them to listen on all defined IP addresses. However, this prevents both the TSO and z/OS UNIX remote execution servers from listening on the same port, and one of the servers would have to use a nonstandard port. Using the `BIND` parameter on the `PORT` reservation statement in the TCPIP profile data set allows both the TSO and z/OS UNIX remote execution servers to bind to the same ports using different IP addresses. The following steps illustrate how this can be done. For more information about the `PORT` reservation statement, the `DEVICE` and `LINK` statements, and the `HOME` statement, see *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776.

1. Define a VIPA address (either static or dynamic, but preferably dynamic) to the `PROFILE.TCPIP` data set with a pair of `DEVICE` and `LINK` statements (or `VIPADYNAMIC` statements) and add the `LINK` to the `HOME` statement for static VIPA. We used Dynamic VIPA and `VIPARANGE` statement in our setup. This is shown in Example 9-14.

Example 9-14 VIPA for BIND of `orexecd` and `orsh`

---

```
DEVICE STAVIPA1    VIRTUAL 0
LINK    STAVIPA1LNK VIRTUAL 0    STAVIPA1
;
HOME
  10.20.4.234    IUTIQDF4LNK
  10.20.4.235    IUTIQDF5LNK
  10.20.5.236    IUTIQDF6LNK
  10.20.1.230    STAVIPA1LNK
  10.20.2.232    OSA2080LNK
  10.20.3.233    OSA20A0LNK
  10.20.2.234    OSA20C0LNK
  10.20.3.235    OSA20E0LNK
;
OR
VIPADYNAMIC
;-----
; Set aside 14 addresses for use with BIND and SIOCSVIPA IOCTL -
; (10.20.10.241 thru .254) -
;-----
VIPARANGE DEFINE 255.255.255.240 10.20.10.240
ENDVIPADYNAMIC
```

---

2. Add `PORT` statements to the TCPIP profile for both the TSO and z/OS UNIX remote execution servers. One of the servers will bind to the VIPA address. The other can bind to `INADDR_ANY` by not specifying the `BIND` parameter. In this case, the z/OS UNIX remote execution servers bind to the VIPA address, as shown in Example 9-15 on page 260.

**Important:** The server with the BIND parameter must be listed before the one without the BIND parameter. This setup directs all requests to ports 512 or 514 with a destination IP address of 10.20.10.242 to the z/OS UNIX remote execution servers. Requests to ports 512 or 514 with a destination IP address that is not 10.20.10.242 are directed to the TSO remote execution server.

*Example 9-15 BIND-specific assignments for orexecd and orshd*

```

PORT
  7 UDP MISCSRVB          ; Miscellaneous Server - echo
  7 TCP MISCSRVB          ; Miscellaneous Server - echo
  9 UDP MISCSRVB          ; Miscellaneous Server - discard
  9 TCP MISCSRVB          ; Miscellaneous Server - discard
 19 UDP MISCSRVB          ; Miscellaneous Server - chargen
 19 TCP MISCSRVB          ; Miscellaneous Server - chargen
 20 TCP OMVS      NOAUTOLOG NODELAYACKS ; FTP Server
 21 TCP OMVS          ; control port
 23 TCP OMVS      BIND 10.20.10.241      ; OE Telnet Server D-VIPA
 23 TCP TN3270B NOAUTOLOG          ; MVS Telnet Server
 25 TCP SMTPB          ; SMTP Server
 53 TCP NAMED9B        ; Domain Name Server
 53 UDP NAMED9B        ; Domain Name Server
111 TCP PORTMAPB       ; Portmap Server
111 UDP PORTMAPB       ; Portmap Server
; 123 UDP SNTPD          ; Simple Network Time Protocol Server
; 135 UDP LLBD          ; NCS Location Broker
161 UDP SNMPDB         ; SNMP Agent
162 UDP SNMPQEB        ; SNMP Query Engine
; 389 TCP LDAPSRV       ; LDAP Server
; 443 TCP HTTPS         ; http protocol over TLS/SSL
; 443 UDP HTTPS         ; http protocol over TLS/SSL
512 TCP OMVS BIND 10.20.10.242          ; UNIX REXECD D-VIPA
514 TCP OMVS BIND 10.20.10.242          ; UNIX RSHD  D-VIPA
512 TCP RXSERVEB       ; TSO REXECD
514 TCP RXSERVEB       ; TSO RSHD
515 TCP LPSERVEB       ; LPD Server
520 UDP OMPB      NOAUTOLOG          ; OMPROUTE
; 580 UDP NCPROUT       ; NCPROUTE Server
750 TCP MVSKERBB       ; Kerberos
750 UDP MVSKERBB       ; Kerberos
751 TCP ADM@SRVB       ; Kerberos Admin Server
751 UDP ADM@SRVB       ; Kerberos Admin Server

```

3. Verify in the /etc/services file that exec uses port 512 and shell uses 514.
4. Verify the setup by starting the stack with the new changes and starting RXSERVE and INETD, the two listeners involved.
5. Issue the NETSTAT command and it should now show that both REXECD servers are listening on port 512 and both RSH servers are listening on port 514. INETD is now listening for the z/OS UNIX remote execution servers, in this case, on the VIPA address only. This is shown in Example 9-16.

*Example 9-16 NETSTAT verifies BIND-specific listeners*

```

MVS TCP/IP NETSTAT CS V1R7 TCPIP NAME: TCPIP00 00:50:41
User Id Conn      Local Socket          Foreign Socket        State
-----
INETD2 0000000D 10.20.10.242..514    0.0.0.0..0          Listen
INETD2 0000000E 10.20.10.242..512    0.0.0.0..0          Listen

```

RXSERVEB 00000019 0.0.0.0..514	0.0.0.0..0	Listen
RXSERVEB 00000018 0.0.0.0..512	0.0.0.0..0	Listen

---

### 9.4.3 Using the REXEC TSO client command with a user ID/password

This section shows how to use the REXEC TSO client command with a user ID and password specified. The following topics discuss specifying the user ID and password on the REXEC command:

- ▶ Implementation tasks for including user ID and password
- ▶ Configuration examples for including a user ID and password
- ▶ Verification of using user ID and password
- ▶ Problem determination for using a user ID and password

#### Implementation tasks for including user ID and password

Use the REXEC command to execute a command on a remote host and receive the results on the local system, as shown in Example 9-17.

*Example 9-17 REXEC TSO client command format*

---

```
REXEC ? -d -n -l userid -p password -s portnum -t translate_file remote_host command
```

---

The *remote\_host* and the *command* are both required. All other parameters are optional. However, because this example is discussing the use of a user ID and password on the REXEC command, we assume that those two parameters are included on the command for this example. The remote-host can be a DNS name to be resolved by DNS services, or it can be the IP address of the remote host.

The parameters -d, -l, -p, and -s are case sensitive and must be entered in lowercase letters. The user ID and password values may be case sensitive, depending on the remote operating system requirements.

Use a question mark (?) to obtain command help, as shown in Example 9-18.

*Example 9-18 REXEC TSO client command help*

---

```
rexec: no command given.  
Usage: rexec  -? -d -l <usr> -p <pwd> -n -s <port> -t <fn> Fhost cmd  
options: -  
-?          display this message.  
-d          turn on debug tracing.  
-l <usr>    specifies remote userid.  
-p <pwd>    specifies remote password.  
-n          prevent automatic login.  
-s <port>   specifies server port (default 512).  
-t <fn>     specifies translation table name.
```

Example: rexec -d -l guest -p guest hostname ls

---

Use -d to activate debug tracing.

Use -n to prevent an automatic logon, and to force a password prompt to the client. This option is applicable only when the NETRC data set has been used to obtain the user ID and password. It prevents the client support function from automatically using the obtained password, and forces a password prompt to the client. This example does not consider the -n parameter because we are assuming the use of a user ID and password on the REXEC command.

Use -l to specify the user ID to be used by the remote host.

Use -p to specify the password for the user ID on the remote host.

Use -s to specify the TCP port number of the REXEC server on the remote host. The port number specified here must match the port number on which the remote REXEC server is listening. The default well-known port is 512.

Use -t to override the default translation table name. A search order process is used by the system to determine which translation table to use, as shown in Example 9-19.

---

*Example 9-19 REXEC TSO client command translation table search order*

---

If no translation table name is specified by using the -t parameter, search for:  
userid.STANDARD.TCPXLBIN  
hlq.STANDARD.TCPXLBIN where hlq is specified by DATASETPREFIX in the TCPDATA file

If the standard table is not present, then a hardcoded default table identical to hlq.SEZATCPX(STANDARD) is used.

If -t specifies a translation table of -t *translate\_file*, search for:  
userid.translate\_file.TCPXLBIN  
hlq.translate\_file.TCPXLBIN

If the specified file is not found, REXEC terminates with message EZA4805I

---

### **Configuration examples for including a user ID and password**

REXEC TSO requests can be submitted from the TSO command line or from a batch job. These methods include:

- ▶ Submitting REXEC TSO requests from TSO including a user ID and password
- ▶ Submitting REXEC TSO requests in batch including a user ID and password

#### ***Submitting REXEC TSO requests from TSO including a user ID and password***

Use the REXEC command with a user ID and password specified, requiring no NETRC data set, as shown in Example 9-20.

---

*Example 9-20 REXEC TSO client command with a user ID and password*

---

```
READY
rexec -l CS06 -p poiluytr 10.20.1.230 netstat home
```

---

#### ***Submitting REXEC TSO requests in batch including a user ID and password***

You usually run REXEC interactively by entering the command and then receiving the results at your terminal. However, you can also run REXEC as a batch job. To accomplish this, you must supply the necessary job control language (JCL) and submit it to the Job Entry Subsystem (JES) using the TSO SUBMIT command. The command format when submitted as a batch job is the same as the command format for TSO, described in Example 9-17 on page 261.

The command can be entered as a parameter on the EXEC JCL statement, as shown in Example 9-21.

---

*Example 9-21 Batch REXEC TSO client command via EXEC PARM=*

---

```
BROWSE    CS06.TCPPARMS(JOBRX1) - 01.04                Line 00000000 Col 001 080
//CS06Z   JOB  (TT,0001),MSGLEVEL=(1,1),MSGCLASS=X,CLASS=C,NOTIFY=CS06
//STEP1   EXEC PGM=REXEC,REGION=0M,
```

```
//          PARM='-1 CS06 -p poi1uytr 10.20.1.230 netstat home'  
//SYSPRINT DD DSN=CS06.NETSTAT.HOME,DISP=SHR  
//SYSTCPD  DD DISP=SHR,DSN=TCPIPB.TCPPARMS(DATAB30)
```

---

## Verification of using user ID and password

If you omit the user ID, the password, or both when entering the REXEC command, *and* if the remote host is not specified with a user ID or password in the NETRC data set, then the local system prompts the client for the missing parameters.

**Note:** The data set containing the JCL cannot have sequence numbers.

You can verify the results of the REXEC TSO client command by reviewing the response you get back on your TSO session, as shown in Example 9-22.

*Example 9-22 Results of REXEC TSO client command from a TSO session*

---

```
MVS TCP/IP NETSTAT CS V1R7          TCPIP Name: TCPIPB          21:41:02  
Home address list:  
LinkName: IUTIQDF4LNK  
  Address: 10.20.4.234  
  Flags:  
LinkName: IUTIQDF5LNK  
  Address: 10.20.4.235  
  Flags:  
LinkName: IUTIQDF6LNK  
  Address: 10.20.5.236  
  Flags:  
LinkName: STAVIPA1LNK  
  Address: 10.20.1.230  
  Flags: Primary  
LinkName: OSA2080LNK  
  Address: 10.20.2.232  
  Flags:  
LinkName: OSA20A0LNK  
  Address: 10.20.3.233  
  Flags:  
***  
LinkName: OSA20C0LNK  
  Address: 10.20.2.234  
  Flags:  
LinkName: OSA20E0LNK  
  Address: 10.20.3.235  
  Flags:  
LinkName: VIPL0A140A15  
  Address: 10.20.10.21  
  Flags:  
LinkName: VIPL0A140A16  
  Address: 10.20.10.22  
  Flags:  
LinkName: VIPL0A140A17  
  Address: 10.20.10.23  
  Flags:  
LinkName: LOOPBACK  
  Address: 127.0.0.1  
  Flags:  
IntfName: LOOPBACK6  
  Address: ::1  
  Type: Loopback
```

Flags:  
\*\*\*

---

You can verify the results of the batch job REXEC TSO client command by reviewing the response it places in the output data set specified in the batch JCL, as shown in Example 9-23.

*Example 9-23 Results of REXEC TSO client command from a batch job*

---

```
BROWSE    CS06.NETSTAT.HOME                               Line 00000000 Co1 001 080
READY
netstat home
MVS TCP/IP NETSTAT CS V1R7          TCP/IP Name: TCPIPB          02:46:24
Home address list:
LinkName:  IUTIQDF4LNK
  Address:  10.20.4.234
  Flags:
LinkName:  IUTIQDF5LNK
  Address:  10.20.4.235
  Flags:
LinkName:  IUTIQDF6LNK
  Address:  10.20.5.236
  Flags:
LinkName:  STAVIPA1LNK
  Address:  10.20.1.230
  Flags: Primary
LinkName:  OSA2080LNK
  Address:  10.20.2.232
  Flags:
LinkName:  OSA20A0LNK
  Address:  10.20.3.233
  Flags:
LinkName:  OSA20C0LNK
  Address:  10.20.2.234
  Flags:
LinkName:  OSA20E0LNK
  Address:  10.20.3.235
  Flags:
LinkName:  VIPL0A140A15
  Address:  10.20.10.21
  Flags:
LinkName:  VIPL0A140A16
  Address:  10.20.10.22
  Flags:
LinkName:  VIPL0A140A17
  Address:  10.20.10.23
  Flags:
LinkName:  LOOPBACK
  Address:  127.0.0.1
  Flags:
IntfName:  LOOPBACK6
  Address:  ::1
  Type:    Loopback
  Flags:
READY
END
```

---

## Problem determination for using a user ID and password

When issuing a command to be executed on the remote host, do not place the command in quotation marks. The REXEC TSO client program may not process the command stream properly.

Submitting a long-running command may cause the REXEC program to end abnormally with a 522 system abend code. This can be avoided by specifying TIME=1440 on the EXEC JCL statement. Job step timing is suppressed.

If the command to be executed on the remote host contains a slash (/), you must use a preceding slash (/) in the PARM= string, as shown in Example 9-24.

*Example 9-24 Executing a remote command having an imbedded slash (/): PARM=*

---

```
//CS06C JOB (TST,0001),MSGLEVEL=(1,1),MSGCLASS=X,CLASS=C,NOTIFY=CS06
//STEP1 EXEC PGM=REXEC,REGION=0M,
// PARM='/-1 oper6 -p col2day 10.20.10.242 1s ./1pp/samples/*'
//SYSPRINT DD DSN=CS06.LPP.SAMPLES.C,DISP=SHR
```

---

A condition code of 12 will be set by the system when an REXEC batch request encounters any of the following error conditions:

- ▶ The client program cannot connect to TCP/IP.
- ▶ The host name cannot be resolved.
- ▶ The translation table cannot be found or loaded.

The REXEC client command can fail if any of the following error conditions occur:

- ▶ The host name cannot be resolved.
  - The name could be spelled incorrectly.
  - The DNS server could be unavailable.
  - Use the IP address to see if access can be gained.
  - Ping the name to see if DNS can resolve the name and access the server.
  - Tracerte the name to see if network path access is an issue.
- ▶ The client program cannot connect to TCP/IP.
  - TCP/IP could be unavailable on the local or remote machine.
  - TCP/IP may not allow the REXEC client program access to the stack.
  - REXEC may not be configured, or may be configured incorrectly.
- ▶ There is no REXEC server listening on the remote server.
  - You could be using an incorrect port number.
  - You could be using an incorrect server name or IP address.
- ▶ The remote system rejects the connect or submitted command.
  - The security may not be correctly set up for your user ID to log on to the remote server.
  - The security may not be correctly set up for your user ID to execute the requested command on the server.

## 9.4.4 Using the REXEC TSO client command with the NETRC data set

This section shows how to use the REXEC TSO client command, omitting the user ID and password from the command and acquiring them from the NETRC data set. The following topics discuss omitting the user ID and password from the REXEC command:

- ▶ Implementation tasks for omitting password and using NETRC
- ▶ Configuration examples for omitting password and using NETRC
- ▶ Verification for omitting password and using NETRC
- ▶ Problem determination for omitting password and using NETRC

### Implementation tasks for omitting password and using NETRC

Use the REXEC command to execute a command on a remote host and receive the results on the local system, as shown in Example 9-25.

*Example 9-25 REXEC TSO client command format with no user ID or password: for use with NETRC data set*

---

```
REXEC ? -d -n -s portnum -t translate_file remote_host command
```

---

A full description of these parameters is given in “Implementation tasks for including user ID and password” on page 261.

### Configuration examples for omitting password and using NETRC

REXEC TSO requests can be submitted from the TSO command line or from a batch job. These methods include:

- ▶ Submitting REXEC TSO requests from TSO without a user ID and password
- ▶ Submitting REXEC TSO requests in batch without a user ID and password
- ▶ Preparing and using the NETRC data set

#### ***Submitting REXEC TSO requests from TSO without a user ID and password***

Use the REXEC command without a user ID and password specified, requiring the NETRC data set, as shown in Example 9-22 on page 263.

*Example 9-26 REXEC TSO client command without a user ID and password*

---

```
READY  
rexec 10.20.1.230 netstat conn
```

---

#### ***Submitting REXEC TSO requests in batch without a user ID and password***

You usually run REXEC interactively by entering the command and then receiving the results at your terminal. However, you can also run REXEC as a batch job. To accomplish this, you must supply the necessary job control language (JCL) and submit it to the Job Entry Subsystem (JES) using the TSO SUBMIT command. The command format when submitted as a batch job is the same as the command format described in “Implementation tasks for including user ID and password” on page 261.

The command is entered as a parameter on the EXEC JCL statement. The results of the command executed on the remote host are stored on the local host and by default written to the //SYSPRINT DD allocation. The data set characteristics should be consistent with the output from the command you are executing at the remote host. This is shown in Example 9-27.

*Example 9-27 Batch REXEC TSO client command without a user ID and password*

---

```
BROWSE      CS06.TCPPARMS(JOBRX3) - 01.03      Line 00000000 Col 001 080
```

---

```
//CS06Z JOB (TT,0001),MSGLEVEL=(1,1),MSGCLASS=X,CLASS=C,NOTIFY=CS06
//STEP1 EXEC PGM=REXEC,REGION=OM,
// PARM='10.20.1.230 netstat home'
//SYSPRINT DD SYSOUT=*
//SYSTCPD DD DISP=SHR,DSN=TCPIPB.TCPPARMS(DATAB30)
```

---

### Preparing and using the NETRC data set

The NETRC data set provides an alternative to specifying the user ID and password as REXEC parameters. The following NETRC discussion applies to the interactive TSO environment as well as to the batch job environment. It is clearer to use the batch job environment to illustrate the use of the NETRC data set. REXEC uses the following search order to find the NETRC data set:

1. //NETRC DD statement
2. *userid*.NETRC.DATA
3. *tso\_prefix*.NETRC
4. *userid*.NETRC

**Note:** NETRC characteristics to be aware of are:

- ▶ If the password is specified using the `-p` parameter on the REXEC client command, no NETRC data set is used. Otherwise, the NETRC data set is used to acquire the password.
- ▶ If the password is omitted from both the REXEC client command and the machine record within the NETRC data set, the REXEC program prompts you for your current password. You must be running in an interactive TSO session.
- ▶ If you have submitted a batch job to execute the REXEC client command, and you omit the password from both the REXEC client command and from the machine record within NETRC, then the REXEC client command fails because it cannot prompt for a password in batch.

The format of the records within the NETRC data set is shown in Example 9-28.

#### Example 9-28 NETRC record syntax

---

```
machine remotehost login userid password userpswd
```

---

The keywords *machine*, *login*, and *password* must be specified in lowercase, exactly as they are spelled in the example. The *remotehost* specification can be its DNS name or its IP address. The user ID and password might be case sensitive at the remote host, and if supplied in the incorrect case, failure might occur when connecting to a REXEC server. The NETRC data set used in our scenarios is shown in Example 9-29.

#### Example 9-29 Sample NETRC data set

---

```
machine TCPSYT0.ibm.com login TSTEM001 password zse43wa
machine 10.20.1.230 login CS06 password POI1UYTR
machine 10.20.1.241 login CS06 password POI1UYTR
machine 10.20.1.221 login CS06 password POI1UYTR
machine LPAR2 login CS06 password mko09ijn
machine system3.ibm.com login mngr27 password my03pswd
machine system5.ibm.com login mngr27 password my05pswd
machine system7.ibm.com login mngr27 password my07pswd
```

---

When running REXEC in batch, the user ID assigned to the batch job is used as the high-level qualifier in locating the default *userid*.NETRC.DATA or the *userid*.NETRC data set.

Example 9-30 shows the use of the *userid.NETRC.DATA* data set containing the user ID and password for the user ID assigned to the batch job. The output is sent to the data set indicated on the //SYSPRINT DD statement.

*Example 9-30 Batch REXEC TSO client command JCL using default NETRC data set*

---

```

BROWSE   CS06.TCPPARMS(JOBRX3) - 01.03           Line 00000000 Col 001 080
//CS06Z   JOB  (TT,0001),MSGLEVEL=(1,1),MSGCLASS=X,CLASS=C,NOTIFY=CS06
//STEP1   EXEC PGM=REXEC,REGION=OM,
//        PARM='10.20.1.230 netstat conn'
//SYSPRINT DD SYSOUT=*
//SYSTCPD DD DISP=SHR,DSN=TCPIP.B.TCPPARMS(DATAB30)

```

---

The //NETRC DD statement can be used in the batch job to override the default search order. Example 9-31 shows the use of the //NETRC DD statement in batch.

*Example 9-31 Batch REXEC TSO client command JCL overriding default NETRC data set*

---

```

//CS06F   JOB  (TST,0001),MSGLEVEL=(1,1),MSGCLASS=X,CLASS=C,NOTIFY=CS06
//STEP1   EXEC PGM=REXEC,REGION=OM,
//        PARM='10.20.1.230 netstat conn'
//SYSPRINT DD DSN=CS06.NETSTAT.CONN,DISP=SHR
//NETRC   DD   DSN=CS06.OVERRIDE.NETRC,DISP=SHR

```

---

## Verification for omitting password and using NETRC

If you omit the user ID, the password, or both when entering the REXEC command, *and* if the remote host is not specified with a user ID or password in the NETRC data set, then the local system prompts the client for the missing parameters.

**Note:** The data set containing the JCL cannot have sequence numbers.

You can verify the results of the REXEC TSO client command by reviewing the response you get back on your TSO session, as shown in Example 9-32.

*Example 9-32 Results of REXEC TSO client command without user ID and password in TSO*

---

```

MVS TCP/IP NETSTAT CS V1R7           TCPIP Name: TCPIP          21:57:39
User Id Conn      State
----- ----      -
DCD1DIST 0000225A Listen
  Local Socket: 0.0.0.0..38241
  Foreign Socket: 0.0.0.0..0
DCD1DIST 00002257 Listen
  Local Socket: 0.0.0.0..38240
  Foreign Socket: 0.0.0.0..0
OMPB      00000026 Establish
  Local Socket: 127.0.0.1..1026
  Foreign Socket: 127.0.0.1..1027
TCPIPB    00000017 Listen
  Local Socket: 127.0.0.1..1024
  Foreign Socket: 0.0.0.0..0
TCPIPB    0000001D Establish
  Local Socket: 127.0.0.1..1024
  Foreign Socket: 127.0.0.1..1025
TCPIPB    00000025 Establish
  Local Socket: 127.0.0.1..1027
***
Foreign Socket: 127.0.0.1..1026

```

```

TCPIP  0000001C Establish
  Local Socket:  127.0.0.1..1025
  Foreign Socket: 127.0.0.1..1024
TN3270B 00000034 Listen
  Local Socket:  :..23
  Foreign Socket: :..0
TN3270B 00000033 Listen
  Local Socket:  :..992
  Foreign Socket: :..0
TCPIP  000023A9 UDP
  Local Socket:  :..3512
  Foreign Socket: *.*
***

```

An example of the batch job that RXSERVE submits (using the TSOPROC specified in the RXSERVE parms) is shown in Example 9-33. The originating user job did not specify a user ID or password on the REXEC command, so the REXEC program uses the default NETRC data set because the //NETRC DD statement was not supplied in the originating JCL.

*Example 9-33 REXEC using default NETRC when no user ID or password specified on command*

---

```

SDSF OUTPUT DISPLAY CS06Z   JOB07179  DSID    2 LINE 0      COLUMNS 02- 81
J E S 2  J O B  L O G  --  S Y S T E M  S C 3 0  --  N O D E

23.22.51 JOB07179 ---- MONDAY,    17 OCT 2005 ----
23.22.51 JOB07179 IRR010I USERID CS06   IS ASSIGNED TO THIS JOB.
23.23.25 JOB07179 ICH70001I CS06     LAST ACCESS AT 23:19:07 ON MONDAY, OCTOBER
23.23.25 JOB07179 $HASP373 CS06Z     STARTED - INIT 3   - CLASS C - SYS SC30
      1 //CS06Z   JOB (TT,0001),MSGLEVEL=(1,1),MSGCLASS=X,CLASS=C,NOTIFY=CS0
      2 //STEP1   EXEC PGM=REXEC,REGION=0M,
      //        PARM='-d 10.20.1.230 netstat home'
      3 //SYSPRINT DD SYSOUT=*
      4 //SYSTCPD DD DISP=SHR,DSN=TCPIP.B.TCPPARMS(DATAB30)
ICH70001I CS06     LAST ACCESS AT 23:19:07 ON MONDAY, OCTOBER 17, 2005
IEF236I ALLOC. FOR CS06Z STEP1
IEF237I JES2 ALLOCATED TO SYSPRINT
IEF237I 803B ALLOCATED TO SYSTCPD
IEF237I 803B ALLOCATED TO SYS00004
Established affinity with TCPIP
EZA4809I Using NETRC file //'CS06.NETRC'.
EZA4762I MACHINE : 10.20.1.230
EZA4763I LOGIN   : CS06
EZA4764I PASSWORD: *****
EZA4801I MVS TCP/IP REXEC CS V1R7
EZA4775I Calling function rexec_af with the following:
Host: 10.20.1.230 user: CS06 cmd: netstat home port: 512
Getaddrinfo successful
EZA4774I rexec invoked;
Data socket = 1 Control socket = 3

```

---

The job that was submitted by RXSERVE to execute the requested command under TSO batch is shown in Example 9-34.

*Example 9-34 TSOPROC job submitted by RXSERVE (REXECTST)*

---

```

SDSF OUTPUT DISPLAY CS064   JOB07180  DSID    2 LINE 0      COLUMNS 02- 81
J E S 2  J O B  L O G  --  S Y S T E M  S C 3 0  --  N O D E

23.22.57 JOB07180 ---- MONDAY,    17 OCT 2005 ----
23.22.57 JOB07180 ICH70001I CS06     LAST ACCESS AT 23:22:57 ON MONDAY, OCTOBER

```

```

23.22.57 JOB07180 $HASP373 CS064   STARTED - INIT 2   - CLASS A - SYS SC30
23.22.57 JOB07180 -                                     -----TIMINGS (M
23.22.57 JOB07180 -JOBNAME  STEPNAME  PROCSTEP   RC   EXCP   CPU   SRB   VECT
23.22.57 JOB07180 -CS064   TSO       GENERAL    00   466   .00   .00   .00
23.22.57 JOB07180 -CS064   ENDED.   NAME-                TOTAL CPU TIME=
23.22.57 JOB07180 $HASP395 CS064   ENDED
----- JES2 JOB STATISTICS -----
  17 OCT 2005 JOB EXECUTION DATE
      11 CARDS READ
      108 SYSOUT PRINT RECORDS
       0 SYSOUT PUNCH RECORDS
       4 SYSOUT SPOOL KBYTES
      0.00 MINUTES EXECUTION TIME
  1 //CS064   JOB CS06,
      // USER=CS06,
      // PASSWORD=,
      // MSGCLASS=A
  2 //TSO EXEC REXECTST
  3 XXREXECTST PROC
  4 XXGENERAL EXEC PGM=IKJEFT01,DYNAMNBR=90,TIME=1440
  5 XXSTEPLIB DD DSN=ISP.SISPLoad,DISP=SHR
  6 XXSYSPROC DD DSN=ESA.SYS1.CLIST,DISP=SHR
  7 XXSYSTCPD DD DSN=TCPIPB.TCPPARMS(DATAB30),DISP=SHR
  8 //SYSTSPRT DD SYSOUT=(H,RSHD),HOLD=YES
  X/SYSTSPRT DD TERM=TS,SYSOUT=*
  9 //SYSPRINT DD RECFM=VBA,SYSOUT=(*,RSHD),HOLD=YES
  X/SYSPRINT DD TERM=TS,SYSOUT=*
 10 //SYSTEM DD RECFM=VBA,SYSOUT=(*,RSHD),HOLD=YES
  X/SYSTEM DD TERM=TS,SYSOUT=*
  XX*
 11 //DEFAULT OUTPUT DEFAULT=YES,CONTROL=PROGRAM,WRITER=RSHD
 12 //SYSTSIN DD *
STMT NO. MESSAGE

```

You can verify the results of the batch job REXEC TSO client command by reviewing the response it places into the output data, as shown in Example 9-35.

*Example 9-35 Results of REXEC TSO client command without user ID and password in batch*

```

BROWSE      CS06.NETSTAT.CONN                               Line 00000000 Col 001 080
MVS TCP/IP NETSTAT CS V1R7      TCP/IP Name: TCPIPB      21:59:06
User Id Conn State
----- ----
DCD1DIST 0000225A Listen
  Local Socket: 0.0.0.0..38241
  Foreign Socket: 0.0.0.0..0
DCD1DIST 00002257 Listen
  Local Socket: 0.0.0.0..38240
  Foreign Socket: 0.0.0.0..0
OMPB      00000026 Establish
  Local Socket: 127.0.0.1..1026
  Foreign Socket: 127.0.0.1..1027
TCPIPB    00000017 Listen
  Local Socket: 127.0.0.1..1024
  Foreign Socket: 0.0.0.0..0
TCPIPB    0000001D Establish
  Local Socket: 127.0.0.1..1024
  Foreign Socket: 127.0.0.1..1025
TCPIPB    00000025 Establish
  Local Socket: 127.0.0.1..1027

```

```

Foreign Socket: 127.0.0.1..1026
TCPIPB 0000001C Establish
Local Socket: 127.0.0.1..1025
Foreign Socket: 127.0.0.1..1024
TN3270B 00000034 Listen
Local Socket: :::23
Foreign Socket: :::0
TN3270B 00000033 Listen
Local Socket: :::992
Foreign Socket: :::0
TCPIPB 00002396 UDP
Local Socket: :::3507
Foreign Socket: *.*

```

---

### Problem determination for omitting password and using NETRC

When issuing a command to be executed on the remote host, do not place the command in quotation marks. The REXEC TSO client program may not process the command stream properly.

Submitting a long-running command may cause the REXEC program to end abnormally with a 522 system abend code. This can be avoided by specifying TIME=1440 on the EXEC JCL statement. Job step timing is suppressed.

If the command to be executed on the remote host contains a slash (/), you must use a preceding slash (/) in the PARM= string, as shown in Example 9-36.

*Example 9-36 Executing a remote command having an imbedded slash (/)*

---

```

//CS06E JOB (TST,0001),MSGLEVEL=(1,1),MSGCLASS=X,CLASS=C,NOTIFY=CS06
//STEP1 EXEC PGM=REXEC,REGION=0M,
// PARM='/-l oper6 -p cold2day 10.20.10.242 1s ./lpp/samples/*'
//SYSPRINT DD DSN=CS06.LPP.SAMPLES.E,DISP=SHR

```

---

The REXEC client command can fail if any of the following error conditions occur:

- ▶ The host name cannot be resolved.
  - The name could be spelled incorrectly.
  - The DNS server could be unavailable.
  - Use the IP address to see if access can be gained.
  - Ping the name to see if DNS can resolve the name and access the server.
  - Tracerte the name to see if network path access is an issue.
- ▶ The client program cannot connect to TCP/IP.
  - TCP/IP could be unavailable on the local or remote machine.
  - TCP/IP may not allow the REXEC client program access to the stack.
  - REXEC may not be configured, or may be configured incorrectly.
- ▶ There is no REXEC server listening on the remote server.
  - You could be using an incorrect port number.
  - You could be using an incorrect server name or IP address.
- ▶ The remote system rejects the connect or submitted command.
  - The security may not be correctly set up for your user ID to log on to the remote server.

- The security may not be correctly set up for your user ID to execute the requested command on the server.

## 9.4.5 Using the UNIX REXEC client command

This section shows how to use the REXEC UNIX client command (**rexec/orexec**). The following topics discuss using the **rexec/orexec** z/OS UNIX client command:

- ▶ Implementation tasks for the UNIX REXEC client command
- ▶ Configuration examples for the UNIX REXEC client command
- ▶ Verification for using the UNIX REXEC client command
- ▶ Problem determination for the UNIX REXEC client command

### Implementation tasks for the UNIX REXEC client command

Use the z/OS UNIX REXEC command (**rexec/orexec**) to execute a command on a remote host and receive the results on the local system, as shown in Example 9-37. The **rexec** command is a synonym for the **orexec** command in the z/OS UNIX shell. They both have the same format.

*Example 9-37 REXEC UNIX client command format*

---

```
orexec ? -d -l userid -p password -s portnum remote_host command
```

---

The parameters **-d**, **-l**, **-p**, and **-s** are case sensitive and must be entered in lowercase letters. The user ID and password values may be case sensitive, depending on the remote operating system requirements.

Use a question mark (?) to obtain command help, as shown in Example 9-38.

*Example 9-38 REXEC UNIX client command help*

---

```
CS06 @ SC30:/u/cs06>rexec ?
EZYRC23E Command is missing
Usage: orexec|rexec -V -d -l <user> -p <pwd>
-s <port> fhost command
options: -
  -?      display this message
  -d      turn on debug tracing
  -l <usr> specifies remote login id
  -p <pwd> specifies remote password
  -s <port> specifies server port
  -C      Uppercase messages
  -V      display APAR level
  -e <wait> select time limit
```

```
Example: orexec -d -l guest -p guest hostname ls -l
CS06 @ SC30:/u/cs06>
```

---

Use **-d** to activate debug tracing.

Use **-n** to prevent an automatic logon, and to force a password prompt to the client. This option is applicable only when the NETRC data set has been used to obtain the user ID and password. It prevents the client support function from automatically using the obtained password, and forces a password prompt to the client. This example does not consider the **-n** parameter because we are assuming the use of a user ID and password on the REXEC command.

Use **-l** to specify the user ID to be used by the remote host.

Use `-p` to specify the password for the user ID on the remote host.

Use `-s` to specify the TCP port number of the REXEC server on the remote host.

Use `remote_host` to specify the remote host name or IP address to which you are sending the indicated command.

Use `command` to specify the command that is sent to the remote host. The command is composed of one or more words. The command you specify must not require a response from you in order to complete. The `rexec/orexec` command cannot interact with you after you enter data in the command format.

## Configuration examples for the UNIX REXEC client command

The port number specified in the `rexec/orexec` command must match the port number on which the remote REXEC server is listening. The default, if not specified here, is the port number specified on the `exec` entry within the `/etc/services` file, as shown in Example 9-39.

*Example 9-39 Sample exec entry in /etc/services*

---

```
#
# UNIX specific services
#
exec          512/tcp
biff          512/udp      comsat
login         513/tcp
who           513/udp      whod
shell         514/tcp      cmd          # no passwords used
syslog        514/udp
printer       515/tcp      spooler      # line printer spooler
talk          517/udp
```

---

z/OS REXEC UNIX requests can be submitted from the z/OS UNIX shell command line. Use the `rexec/orexec` command with user ID and password specified, as shown in Example 9-40.

*Example 9-40 REXEC UNIX client command with user ID and password*

---

```
READY
orexec -l CS06 -p poilytr -s 512 10.20.10.242 netstat home
```

---

## Verification for using the UNIX REXEC client command

You can verify the results of the REXEC UNIX client command by reviewing the response you get back, as shown in Example 9-41.

*Example 9-41 Results of REXEC UNIX client command*

---

```
CS06 @ SC30:/u/cs06>rexec -l cs06 -p poilytr -s 512 9.12.4.211 netstat home
MVS TCP/IP NETSTAT CS V1R7      TCP/IP Name: TCP/IP          21:27:13
Home address list:
LinkName:  OSA2040LNK
Address:   9.12.4.211
Flags:    Primary
LinkName:  STAVIPA1LNK
Address:   9.12.4.212
Flags:
LinkName:  LOOPBACK
Address:   127.0.0.1
Flags:
IntfName:  LOOPBACK6
```

Address: ::1  
Type: Loopback

---

### **Problem determination for the UNIX REXEC client command**

The REXEC UNIX client command can fail if any of the following error conditions occur:

- ▶ The host name cannot be resolved.
  - The name could be spelled incorrectly.
  - The DNS server could be unavailable.
  - Use the IP address to see if access can be gained.
  - Ping the name to see if DNS can resolve the name and access the server.
  - Tracerte the name to see if network path access is an issue.
- ▶ The client program cannot connect to TCP/IP.
  - TCP/IP could be unavailable on the local or remote machine.
  - TCP/IP may not allow the REXEC client program access to the stack.
  - REXEC may not be configured, or may be configured incorrectly.
- ▶ There is no REXEC server listening on the remote server.
  - You could be using an incorrect port number.
  - You could be using an incorrect server name or IP address.
- ▶ The remote system rejects the connect or submitted command.
  - The security may not be correctly set up for your user ID to log on to the remote server.
  - The security may not be correctly set up for your user ID to execute the requested command on the server.

## Domain Name Services

The Domain Name System (DNS) is a client/server solution in which *name servers* provide information about host systems and their IP addresses. This chapter describes the z/OS DNS, which uses the Berkeley Internet Name Domain (BIND) software, the accepted standard of DNS. BIND was developed at the University of California, Berkeley, and is currently maintained by the Internet Software Consortium (ISC). This chapter focuses on the DNS BIND 9 functions that are available in the z/OS V1R7 Communications Server. To determine at what level a specific function was introduced, refer to *z/OS V1R7.0 Communications Server: New Function Summary*, GC31-8771.

The *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, contains comprehensive descriptions of the individual parameters for setting up a DNS server. It also includes step-by-step checklists and supporting examples. It is not the intent of this book to duplicate the information in the referenced manual, but to complement it with practical implementation scenarios that can be useful in your environment. For complete details, we encourage you to review the documents referred to in “Additional information sources for DNS” on page 278.

This chapter discusses the following.

Section	Topic
10.1, “Overview” on page 276	Discusses the basic concepts of Domain Name Services
10.2, “Why Domain Name Services is important” on page 278	Discusses key characteristics of a DNS and why it may be important in your environment
10.3, “The common design scenarios for DNS” on page 278	Presents commonly implemented DNS design scenarios, their dependencies, advantages, considerations, and our recommendations
10.4, “How a caching-only DNS server is implemented” on page 282	Presents selected implementation scenarios, tasks, configuration examples, and problem determination suggestions

## 10.1 Overview

As illustrated in Figure 10-1, the DNS name server is one of the standard applications provided with the z/OS Communications Server.

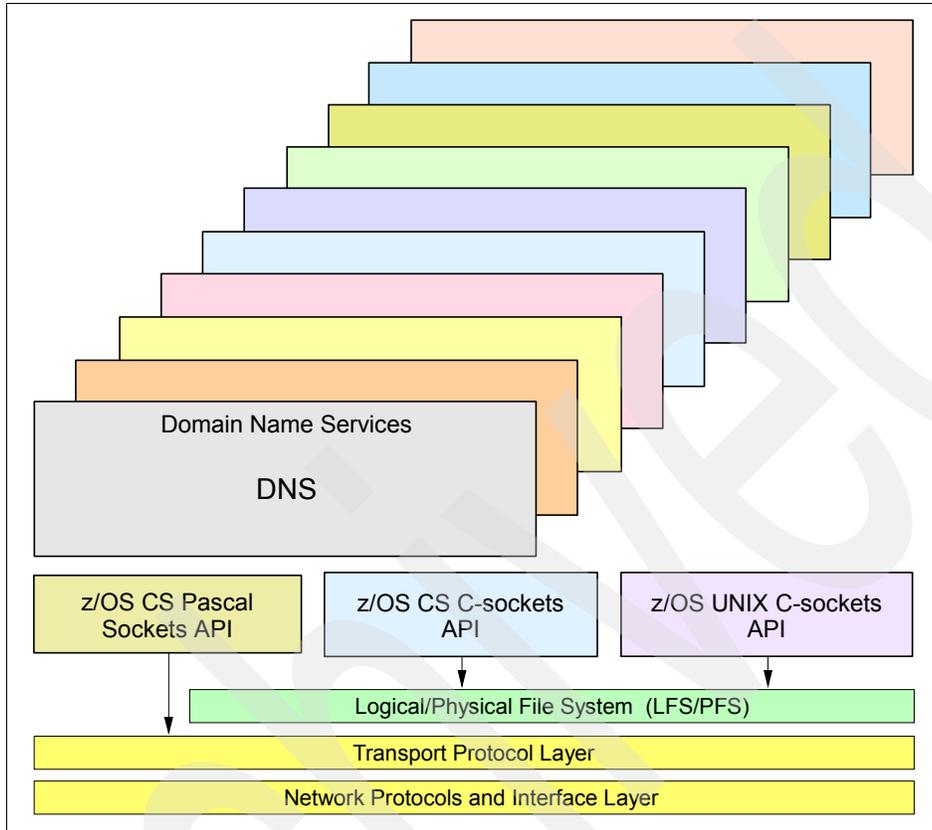


Figure 10-1 DNS services

Name servers provide names and IP addresses to clients called *resolvers*. The information helps to cross-reference an IP address to a name, and the name to an IP address.

### 10.1.1 Basic concepts of Domain Name Services

The relationships between resolvers (the clients) and DNS servers are illustrated in Figure 10-2 on page 277.

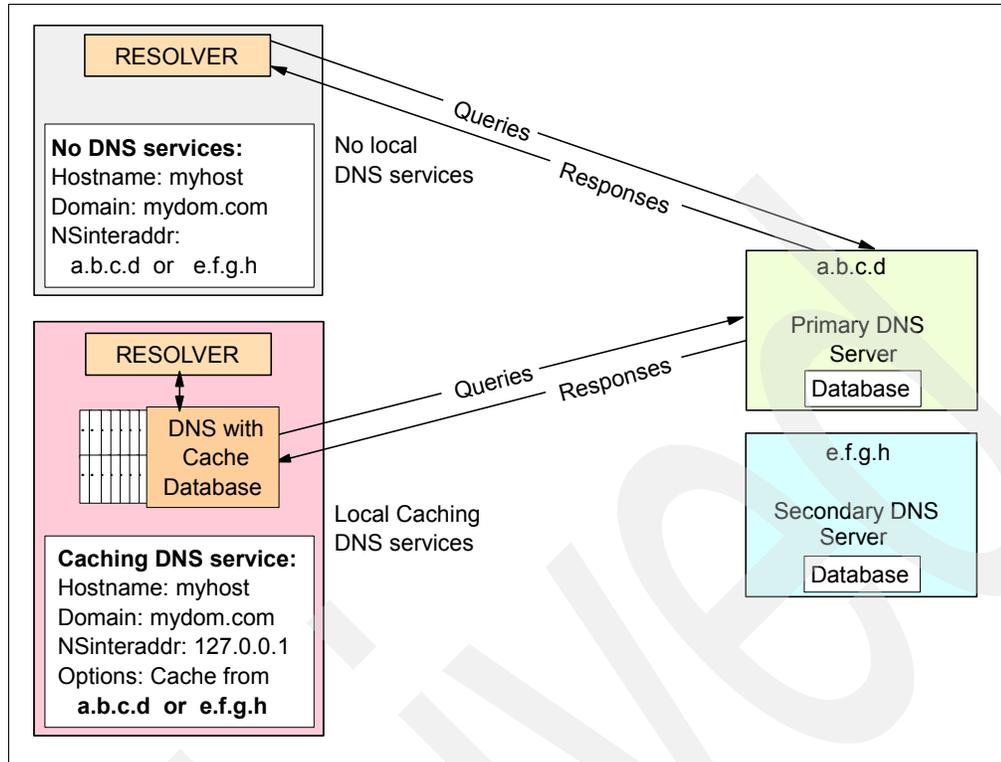


Figure 10-2 Caching DNS server and the resolver

DNS organizes the hosts in a network into *domains*. A domain is a group of hosts that share the same name space in the domain hierarchy and are usually controlled within the same organization. A special domain known as the *root* domain exists at the top of the hierarchy. The root domain servers store information about server hosts in the root domain and the name servers in the delegated, top-level domains, such as com (commercial), edu (education), and mil (military). The name servers in the top-level domain, in turn, store the names of name servers for their delegated domains, and so on.

The complete name of a host, also known as the fully qualified domain name (FQDN), is a series of labels separated by periods. Each label represents an increasingly higher domain level within a network. The complete name of a host connected to a large network generally has more than one subdomain, as shown in the following examples:

```
wtsc30.itso.ibm.com
wtsc31.itso.ibm.com
itsodns1.itso.ibm.com
```

A domain name server requires the FQDN. The client resolver combines the host name with the domain name to create the FQDN before sending the name resolution request to the domain name server.

A zone consists of the resources within a single domain (for example, commercial or .com) or subdomain (for example, raleigh.ibm.com). Typically, a zone is administered by a single organization or individual. For DNS performance or availability reasons, you might want to partition your name space into zones and make each DNS server the *primary* for part of the name space and the *slave* (backup) for another part.

## 10.1.2 Additional information sources for DNS

Detailed information about the DNS server and protocol can be found in the following documents:

- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775
- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776
- ▶ *z/OS V1R7.0 Communications Server: IP User's Guide and Commands*, SC31-8780
- ▶ *z/OS V1R7.0 Communications Server: IP Diagnosis Guide*, GC31-8782
- ▶ *z/OS V1R7.0 Communications Server: IP System Administrator's Commands*, SC31-8781
- ▶ *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 3 - High Availability, Scalability, and Performance*, SG24-7171

## 10.2 Why Domain Name Services is important

DNS was originally developed to make things easier for human users: to enable the use of symbolic names rather than the actual, numeric, 32-bit IPv4 or 128-bit IPv6 addresses upon which TCP/IP communications ultimately depends. The use of symbolic names supported by DNS, however, has turned out to be far more important than just a convenience because it provides separation of applications from their physical infrastructure. For example, without the use of symbolic names, if you needed to change the IP address of your TN3270 server (perhaps because you are moving the server) you would have to change the (potentially) thousands of clients configured to use its original IP address. With symbolic names, you need only change the DNS entry that corresponds to the TN3270 server name and the clients will learn of the changed IP address when they use its name.

DNS also provides IP address-to-host name mapping. The DNS defines a special domain called *in-addr.arpa* to translate IPv4 addresses to host names, and the *ip6.int* and *ip6.arpa* domains for IPv6 address-to-host name translation. This kind of mapping is useful for producing output (host names) that is easy to read.

## 10.3 The common design scenarios for DNS

DNS can be implemented on the z/OS platform as one or more types of DNS servers. These types include authoritative, caching-only, forwarders, and stealth.

A single server can perform multiple functions. For example, an authoritative DNS server can provide caching for names from other zones.

In this book we discuss two types of DNS servers:

- ▶ Authoritative DNS server
- ▶ Caching-only DNS server

### 10.3.1 Authoritative DNS server

An authoritative DNS server is responsible for one or more zones, managing the names and IP address associations within that zone. Here we discuss the following:

- ▶ Description of an authoritative DNS server
- ▶ Dependencies of an authoritative DNS server
- ▶ Advantages of an authoritative DNS server
- ▶ Considerations for using an authoritative DNS server

## Description of an authoritative DNS server

Authoritative DNS servers are designated network nodes that maintain a database of information about all nodes in some part (zone) of the domain name space.

If a domain name server receives a query about a host for which it has information in its database or cache, it returns all the address records associated with the host to the client (some hosts might have more than one IP address). If the domain name server does not have the requested information, it can query other name servers for it. This process is called iterative resolution. The local name server successively queries other name servers, each of which responds by referring to a name server that is closer to the authoritative name server for the target domain. Ultimately, the local name server queries the authoritative name server and gets an answer. If the information about a requested host name does not exist or if a name server does not know where to go for the information, it sends a negative response back to the client.

Updates and maintenance changes are reflected in the master name server. The slave name servers update their databases by contacting the master name server at regular intervals or possibly (BIND 9) after being notified of an update by the master name server.

There are two types of authoritative servers: master (primary) and slave (secondary). Each zone must have only one master name server, and it should have at least one slave name server for backup to eliminate the single point of failure for this important service. Any given name server can take on either role, as defined by its configuration file.

## Dependencies of an authoritative DNS server

If you set up your own authoritative DNS server you will, by definition, be required to manage and administer the space of names in your zone. In addition, given that yours is the *final authority* about the names in your zone, you must be careful to implement sufficient availability and scalability for your server. If your authoritative DNS service becomes unavailable (due to overload or outage), even if the physical network infrastructure remains intact, users will perceive an outage for any application accessed by name in your zone.

**Note:** If you use a VIPA address in the DNS for zone delegation, make sure that that VIPA address is the SOURCEVIPA address on that stack. Otherwise, certain name server queries could fail. For further information see section 2.5.5.10 in *z/OS V1R7.0 Communications Server: IP Configuration Guide, SC31-8775*.

## Advantages of an authoritative DNS server

Having your own authoritative DNS server gives you administrative control over your own space of names. Therefore, if you need a new name, you can simply add it to your server database rather than having to ask someone else to allocate a name for you. It also puts you in control of the availability and scalability of your own DNS service—not having to depend upon the DNS service provided by another organization.

## Considerations for using an authoritative DNS server

While having your own authoritative DNS server gives you a great deal of control, it comes with significant *responsibility*:

- ▶ As mentioned above, you need to design your DNS service for sufficient scalability and availability to meet your business requirements. Unavailability of DNS services would likely result in significant application *outage*, as perceived by users.
- ▶ In addition, you need to provide ongoing management and administration of your DNS servers.

- ▶ Finally, providing DNS services could require significant processor resources, especially if you implementation requires security (DNSSEC, authenticating DNS data with digital signatures) implementation.

### 10.3.2 Caching-only DNS server

All name servers cache (store) the data they receive in response to a query. As the name suggests, however, caching-only DNS servers have no zone responsibility and must use other name servers to resolve name requests that they receive. They do, however, cache the resulting information and use it to answer future queries.

In this section we discuss the following:

- ▶ Description of a caching-only DNS server
- ▶ Dependencies of a caching-only DNS server
- ▶ Advantages of a caching-only DNS server
- ▶ Considerations for using a caching-only DNS server

#### Description of a caching-only DNS server

A caching-only server is not authoritative for any domain. When a caching-only server receives a query, it checks its cache for the requested information. If it does not have the information, it queries a local name server or a root name server, passes the information to the client, and caches the answer for future queries. The names and addresses of the root name servers are acquired from the servers listed in the hints file and the name and file path of the hints file are specified in the name server's configuration file.

#### Dependencies of a caching-only DNS server

Because the caching-only DNS server has no domain name database of its own to manage, it is completely dependent upon other DNS servers.

If you wish to use an application-specific Dynamic VIPA (DVIPA) as the address of the name server, then the name server must BIND to the well-known port for DNS (UDP port 53) on the DVIPA.

#### Advantages of a caching-only DNS server

You can use caching servers to create a cache of responses to frequently requested queries and reduce the number of queries made to master servers. The caching server stores data for a period of time determined by the time-to-live (ttl) value. Also, there is no clerical maintenance to be performed with a caching-only server.

**Note:** You should configure your resolver so that it will check with the local caching-only DNS server first. However, if that server is unavailable for any reason, your resolver should also be able to direct queries to an external DNS (by using multiple NSINTERADDR statements in TCPIP.DATA. See Example 10-14 on page 289 for an example of this setup).

#### Considerations for using a caching-only DNS server

All cached information is lost if a caching-only DNS server is restarted. Also, by definition, a caching-only DNS server gives you no control over your name space. Rather, you will need to work with your local naming authority (the person or people who control the authoritative name server for your zone).

**Note:** You should use z/OS UNIX or TSO nslookup with each NSINTERADDR used in TCPIP.DATA to ensure you receive the expected results. Some name server clients on other platforms may require the address you specify for the name server to match the source IP address in the response from the name server. For example, if a static VIPA address is specified as the address of the name server, and IPCONFIG SOURCEVIPA is not specified in PROFILE.TCPIP, then nslookup on some platforms will discard the returned packet because it will have the destination address of the physical interface instead of the VIPA interface.

### 10.3.3 Recommendations for implementing Domain Name Services

Most organizations have little need to design, implement, manage, and administer their own name space and authoritative DNS services for their zSeries environment. Rather, that role is usually handled more globally for the organization and is usually implemented on external (non-z/OS) platforms. However, a caching-only DNS server on the mainframe may play an important role, especially to improve the performance of z/OS Web servers and WebSphere applications. Caching DNS information on board can reduce CPU utilization and increase responsiveness to the numerous Web transactions that require DNS services.

We therefore focus our implementation on setting up and using a BIND 9 Caching-only DNS on the z/OS system.

Because we recommend a BIND 9 DNS, we need to discuss some BIND history and point out some compatibility issues between BIND 4.9.3 and BIND 9:

- ▶ z/OS V1R2 Communications Server BIND 9.1 was the first implementation of BIND 9 on the z/OS platform. It was a complete rewrite of the name server and associated utilities. This allowed IPv6-type records in zone data. It also introduced better transaction security among servers and clients, as well as zone data authentication capability. It introduced the `rndc` utility to replace and complement UNIX signals for name server local and remote control.
- ▶ The configuration file for the name server changed in both name and syntax between BIND 4.9.3 and BIND 9. The `dnsmigrate` tool aids in converting a BIND 4.9.3 `named.boot` file into a BIND 9 `named.conf` file. This utility is available as of z/OS V1R2.
- ▶ The BIND 9.2 name server was introduced in z/OS V1R4. It makes DNS server-to-server and client-to-server IPv6 connections possible, adding new name server configuration options for IPv6 connections and tuning. BIND 9.2 also provides a new `rndc` utility with a larger set of commands than was available with BIND 9.1. BIND 9.2 `rndc` is not compatible with BIND 9.1 `rndc`.
- ▶ The BIND 9 `nsupdate` utility enables client hosts and many DHCP servers to dynamically and securely register their name and address mappings. The z/OS BIND 9 name server is generally compatible with network DHCP servers. The z/OS DHCP server is compatible with the z/OS BIND 4.9.3 name server, but is incompatible with the BIND 9 name server.

**Note:** There are a number of considerations to be aware of when running the BIND 9 server in a multiple stack environment (CINET). Refer to the BIND 9 advanced topics section in *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, for details on these restrictions.

## 10.4 How a caching-only DNS server is implemented

Based upon the recommendations in 10.3.3, “Recommendations for implementing Domain Name Services” on page 281, we show implementation details for the BIND 9 caching-only DNS server.

### 10.4.1 BIND 9 caching-only DNS server setup

The name resolution process is an example of a client/server relationship in which clients, through their resolvers, request name resolution service from a name server. The steps for configuring a caching-only server are discussed in the following sections:

- ▶ Implementation tasks for a caching-only DNS server
- ▶ Configuration examples for a caching-only DNS server
- ▶ Verification for a caching-only DNS server
- ▶ Problem determination for a caching-only DNS server

#### Implementation tasks for a caching-only DNS server

The *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, contains a comprehensive discussion on setting up the BIND 9 Caching-only sever. Refer to that manual for details. A summarized checklist is provided here to assist with understanding the above reference. Most of the configuration files that resulted from performing these steps on our test system are listed in “Configuration examples for a caching-only DNS server” on page 284.

The following steps are necessary to set up and activate a caching-only server:

1. Create a BIND 9 configuration file for the server.
2. Create an environment variables file for the server.
3. Update the TCP/IP stack profile port reservation list for the server.
4. Create the name server start procedure.
5. Create the hints file (root server).
6. Create the loopback file.
7. Configure logging options for the server.
8. Implement the syslog daemon (syslogd) or alternative log file.
9. Determine and set the run mode of the server: swappable or nonswappable.
10. Start the name server task.

#### **Create a BIND 9 configuration file for the server**

A sample configuration file for a caching server is located in `/usr/lpp/tcpip/samples/caching.conf`, and can be copied to the file that you want to use for your configuration file. Because we chose to put all of our files in `/etc/dnsdatb30`, we copied the sample file to `/etc/dsndatb30/named9b.conf`, and pointed our started task proc JCL to it by using the `-c` parameter.

#### **Create an environment variables file for the server**

We created an environment variables file to specify stack affinity, resolver config, job name, and DNS version. The BIND 9 server is a generic server and binds to all interfaces on all stacks in a CINET environment. If you want it to have stack affinity, you can specify stack affinity in the environment variables file like we did. The server can be configured to listen on a subset of available interface addresses if desired. It is not necessary to specify the job name, because the system suffixes the started task name with the number one (1) when BIND 9 starts. Our started task was NAMED9B, but specified a job name of NAMEDDD, and the forked job resulted in a name of NAMEDDD1. If you want the job name to be different from the started task name, you can set the job name in the environment variables file. The resolver config file provides the NSINTERADDR/NAMESERVER IP address for the BIND 9

server so it can make that address its primary loopback address. The NSINTERADDR address should be the 127.0.0.1 address or another address in your HOME list that is defined to be a loopback address. The STDENV file that we used is shown in Example 10-1.

*Example 10-1 Sample STDENV file*

---

```
_BPXK_SETIBMOPT_TRANSPORT=TCPIP
_BPX_JOBNAME=NAMEDDD
RESOLVER_CONFIG=/'TCPIPB.TCPPARMS(DAT30TST) '
DNS_VERSION=v9
```

---

### **Update the TCP/IP stack profile port reservation list for the server**

The PORT reservation for port 53 can specify the started task name as the job name (suffixed with the number one (1)), or the UNIX shell address space name can be specified. Because it is less clerical effort, you can use OMVS to avoid any name conflicts in the future, especially if you change the name of the started task.

```
PORT
  53 TCP OMVS
  53 UDP OMVS
```

### **Create the name server start procedure**

A sample procedure for the BIND 9 server is located in SEZAINST(NAMED9). We modified the sample to specify our own configuration file and environment variable file.

### **Create the hints file (root server)**

The hints file does not contain cached data, nor does the name server provide other hosts with the information contained in the hints file. A forward-only server is the only type of name server that does not require a hints file. If your BIND 9 server is going to run on a system that is behind a firewall, then your hints file will point to one or more of your normal DNS servers that can resolve intranet and Internet names. However, if your system is not behind a firewall and has access to the Internet DNS root servers, then you must install the hints file provided by the Internic. To obtain a hints file, point your Web browser at <ftp://ftp.rs.internic.net> and retrieve the file named.root from the domain subdirectory.

Because we are defining a caching-only server, we chose to use forward-only, specifying one or more of our own internal DNS servers, and leave the hints file null.

### **Create the loopback file**

The sample loopback file for BIND 9 is located in /usr/lpp/tcpip/samples/db.loopback.v9, and can be copied to the file you want to use for your loopback file. Because we placed all of our BIND 9 DNS related files into /etc/dnsdatb30, we copied the sample file to /etc/dnsdatb30.db.loopback.v9 and customized it to reflect our domain name. For a comprehensive discussion on the loopback file for caching servers, refer to *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775.

### **Configure logging options for the server**

A wide variety of logging options for the name server can be configured via the *logging* statement. Its *channel* phrase associates output methods, format options, and severity levels with a name that can then be used with the category phrase to select how various classes of messages are logged. Only one logging statement is used to define as many channels and categories as are wanted. For details of the logging statement, refer to *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, for a discussion about how to use logging. For details on the syntax and format of the logging statement, refer to *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776.

### **Implement the syslog daemon (syslogd) or alternative log file**

For BIND 9 only, unless syslogd is running, no messages will be produced by NAMED during name server initialization. This includes event logging and any syntax errors that might be detected in the configuration file. Not performing this step complicates problem determination, especially for failures at startup. For details in setting syslogd, refer to the syslogd chapter in this book.

### **Determine and set the run mode of the server: swappable or nonswappable**

If you want to run the name server as *swappable*, you must have the BPX.STOR.SWAP FACILITY class profile defined to RACF with no universal access. To do this, enter the following commands from a RACF user ID:

```
RDEFINE FACILITY BPX.STOR.SWAP UACC(NONE)
SETROPTS RACLIST(FACILITY) REFRESH
```

If you want the name server to run in a *nonswappable* state, use the following commands:

```
RDEFINE FACILITY BPX.STOR.SWAP UACC(NONE)
PERMIT BPX.STOR.SWAP CLASS(FACILITY) ID(userid) ACCESS(READ)
SETROPTS RACLIST(FACILITY) REFRESH
```

The *userid* in the above command is the user ID under which your BIND 9 started task is intended to run.

### **Start the name server task**

The BIND 9 server can be started using the MVS START (S) command, the z.OS UNIX shell named command, or via automations. We started our NAMED9B procedure using the MVS START command:

```
S NAMED9B
```

### **Configuration examples for a caching-only DNS server**

We created a working directory (dnsdatb30) in the HFS under the main /etc directory where all of our DNS server files could be placed. We explicitly defined some of the files. The others were dynamically created by the server task. We coded a directory option statement pointing to the desired directory. A directory list of /etc/dnsdatb30 resulted in the display shown in Example 10-2.

*Example 10-2 Listing of the HFS directory for the NAMED9B server, /etc/dnsdatb30*

---

Directory List						
EUID=3606 /SC30/etc/dnsdatb30/						
Type	Perm	Permission	Changed-EST5EDT	Owner	Filename	Row 1 of 8
_ Dir	777	rw-rw-rw-	2005-10-24 20:36	CS06	.	
_ Dir	777	rw-rw-rw-	2005-10-24 17:57	HAIMO	..	
_ File	777	rw-rw-rw-	2005-10-24 02:10	CS06	db.loopback.v9	
_ File	666	rw-rw-rw-	2005-10-24 20:33	BPXROOT	log.log	
b File	777	rw-rw-rw-	2005-10-24 17:47	CS06	named9b.conf	
b File	777	rw-rw-rw-	2005-10-24 18:14	CS06	named9b.env	
_ File	644	rw-r--r--	2005-10-24 20:36	BPXROOT	named9b.pid	
_ File	777	rw-rw-rw-	2005-10-24 03:27	CS06	named9b.stats	

---

Example 10-3 is the configuration file for a caching-only server.

*Example 10-3 Configuration file for the NAMED9B task*

---

```
BROWSE -- /SC30/etc/dnsdatb30/named9b.conf ----- Line 00000000 Col 001 050
# named.conf file for named9b for sc30
```

```

options {
    directory "/etc/dnsdatb30";
    pid-file "/etc/dnsdatb30/named9b.pid";
    statistics-file "/etc/dnsdatb30/named9b.stats";
    forward only ;
    forwarders {9.12.6.7; 9.12.12.7; 9.12.10.7; };
    max-ncache-ttl 1800;
    max-cache-ttl 36000;
};

logging {
    channel "myfile" {
        file "/etc/dnsdatb30/log.log"
        versions 99
        size 30m ;
        severity info ;
    };
    category "default" { "myfile"; };
    category "queries" { "myfile"; };
    category "general" { "myfile"; };
    category "config" { "myfile"; };
};
zone "0.0.127.in-addr.arpa" in {
    type master;
    file "db.loopback.v9";
};
zone "." in {
    type hint;
    file "/etc/dnsdatb30/db.cache";
};

```

---

Example 10-4 is the environment variable file.

*Example 10-4 Environment variables file for BIND 9 DNS server*

```

BROWSE -- /SC30/etc/dnsdatb30/named9b.env ----- Line 00000000 Col 001 045
_BPXK_SETIBMOPT_TRANSPORT=TCPIP
_BPX_JOBNAME=NAMED9B
RESOLVER_CONFIG=//'TCPIPB.TCPPARMS(DAT30TST)'
DNS_VERSION=v9

```

---

Example 10-5 is the loopback file.

*Example 10-5 Loopback file for BIND 9 DNS server*

```

BROWSE -- /SC30/etc/dnsdatb30/db.loopback.v9 ----- Line 00000000 Col 001 065
; Default TTL value
$TTL 86400
0.0.127.in-addr.arpa. IN SOA  itsodns.itso.ibm.com      (
    1
    10800
    3600
    604800
    86400 )
0.0.127.in-addr.arpa. IN  NS  itsodns.itso.ibm.com
1.0.0.127.in-addr.arpa. IN PTR localhost.

```

---

The PORT reservation list would look like Example 10-6 on page 286.

*Example 10-6 Port reservation for the DNS server*

```
PORT
  53 TCP OMVS
  53 UDP OMVS
```

The start procedure JCL for the BIND 9 DNS server is stored in a system proclib. Make sure you use a valid PARM string acceptable to BPXBATCH. It requires that the PARM string field be a contiguous string to column 71, with a continuation character in column 72, then the remainder of the parm field continuing on the next line in column 16. Also notice the specification of the configuration file in the PARM field, using the -c parameter. The environment variables file is pointed to by using the //STDENV DD statement. BPXBATCH automatically detects the presence of the //STDENV DD statement, and you do not have to use the \_CEE\_ENVFILE environment variable to point to it. The debug trace level can be specified when starting the procedure. The default debug level is set to zero. Additional parameters can be included in the PARM= specification at startup, as seen in Example 10-7.

*Example 10-7 JCL procedure for the BIND 9 DNS server*

```
BROWSE   SYS1.PROCLIB(NAMED9B) - 01.27           Line 00000000 Col 001 080
//NAMED9B PROC PARM=' -d 0'
//NAMED9B EXEC PGM=BPXBATCH,REGION=OK,TIME=NOLIMIT,
// PARM=('PGM /usr/lpp/tcpip/sbin/named -V v9 -c /etc/dnsdatb&SYSCLONE.X
//          /named9b.conf &PARMS')
//STDENV  DD PATH='/etc/dnsdatb&SYSCLONE./named9b.env',
//          PATHOPTS=(ORDONLY)
//SYSPRINT DD SYSOUT=*,DCB=(RECFM=F,LRECL=132,BLKSIZE=132)
//SYSOUT  DD SYSOUT=*,DCB=(RECFM=F,LRECL=132,BLKSIZE=132)
//SYSIN   DD DUMMY
//SYSERR  DD SYSOUT=*
//CEEDUMP DD SYSOUT=*
```

Sample messages issued at startup are shown in Example 10-8.

*Example 10-8 NAMED9 startup messages*

```
J E S 2  J O B  L O G  --  S Y S T E M  S C 3 0  --  N O D E
20.36.49 STC08337 ---- MONDAY,    24 OCT 2005 ----
20.36.49 STC08337 IEF695I START NAMED9B WITH JOBNAME NAMED9B IS ASSIGNED TO U
20.36.49 STC08337 $HASP373 NAMED9B  STARTED
20.36.50 STC08337 $HASP395 NAMED9B  ENDED
```

After startup, the process ID of the NAMED9B task is placed into the PID file, as shown in Example 10-9.

*Example 10-9 PID file containing the process ID of the NAMED9B task*

```
BROWSE -- /SC30/etc/dnsdatb30/named9b.pid ----- Line 00000000 Col 001 005
65692
```

The PID value can be used on a kill command to stop the task. If the NAMED9B task was started using the MVS START (S) command, the MVS STOP (P) command can be used to stop the task, as in Example 10-10.

*Example 10-10 Stopping the NAMED9B task using the UNIX shell*

```
kill -TERM 65692
or
kill -TERM $(cat /etc/dnsdatb30/named9b.pid)
```

or  
P NAMED9B1

---

## Verification for a caching-only DNS server

The startup of the server and its responsiveness can be verified as follows:

1. Verify that the name server started correctly.
2. Use netstat to verify that the server is listening on the intended port.
3. Verify that the name server can accept queries.
4. Browse the log to see the latest query activity just created.
5. Stop the caching-only DNS server to verify it will shut down cleanly.

### **Verify that the name server started correctly**

Browse the log where you directed the server to log and verify the results of startup. As shown in Example 10-11, there could be warning messages indicating that optional files were not found. Processing continues normally without them. However, if you intend to use rndc to manage your server, then you must create the rndc environment (refer to *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, and *z/OS V1R7.0 Communications Server: IP System Administrator's Commands*, SC31-8781). For our test environment, we did not implement rndc.

*Example 10-11 NAMED9 log immediately after startup*

---

```
BROWSE -- /SC30/etc/dnsdatb30/log.log ----- Line 00000000 Col 035 114
1327bef0: EZZ9126I loading configuration from '/etc/dnsdatb30/named9b.conf'
ng: 1327bef0: EZZ9573I set maximum stack size to 0: invalid file
ng: 1327bef0: EZZ9573I set maximum data size to 0: invalid file
 1327bef0: EZZ9719I none:0: open: /etc/rndc.key: file not found
e: 1327bef0: EZZ9112I couldn't add command channel 127.0.0.1#953: file not found
 1327bef0: EZZ9719I none:0: open: /etc/rndc.key: file not found
e: 1327bef0: EZZ9112I couldn't add command channel ::1#953: file not found
```

---

### **Use netstat to verify that the server is listening on the intended port**

Netstat shows current socket and UDP connections. Verify that the name server that you started is listening on the intended stacks, interfaces, and port. The resulting netstat display that we used is shown in Example 10-12.

*Example 10-12 Verifying NAMED9 connections with NETSTAT*

---

```
netstat conn
.
NAMED9B1 0000C642 Listen
  Local Socket: 9.12.4.212..53
  Foreign Socket: 0.0.0.0..0
NAMED9B1 0000C640 Listen
  Local Socket: 9.12.4.211..53
  Foreign Socket: 0.0.0.0..0
NAMED9B1 0000C644 Listen
  Local Socket: 127.0.0.1..53
  Foreign Socket: 0.0.0.0..0
.
.NAMED9B1 0000C645 UDP
  Local Socket: 0.0.0.0..14619
  Foreign Socket: *.*
NAMED9B1 0000C646 UDP
  Local Socket: :::14620 (IPV6_ONLY)
  Foreign Socket: *.*
NAMED9B1 0000C641 UDP
```

```
Local Socket: 9.12.4.212..53
Foreign Socket: *.*
NAMED9B1 0000C643 UDP
Local Socket: 127.0.0.1..53
Foreign Socket: *.*
NAMED9B1 0000C63F UDP
Local Socket: 9.12.4.211..53
Foreign Socket: *.*
```

---

### **Verify that the name server can accept queries**

First, use the normal TSO *nslookup* process to verify that you can retrieve DNS information using the usual TCPDATA file that has the standard *external DNS server* specified on the NSINTERADDR/NAMESERVER statement. This method used file 'SYS1.TCPPARMS(DATA30)' and is shown in the following example. It does not make use of the new caching-only server that we just started. Pointing to and using an external DNS is shown in Example 10-13.

#### *Example 10-13 Uses external DNS server*

---

```
BROWSE    SYS1.TCPPARMS(DATA30) - 01.05           Line 00000000 Col 001 080
TCPJOBNAME TCPJOBNAME
HOSTNAME  WTSC30
DOMAINORIGIN  ITSO.IBM.COM
DATASETPREFIX TCPJOBNAME
MESSAGECASE  MIXED
NSINTERADDR  127.0.0.1
NSINTERADDR  9.12.6.7
NSPORTADDR  53
RESOLVEVIA  UDP
RESOLVETIMEOUT  10
RESOLVERUDPRETRIES  1

alloc ddn(systcpd) dsn('sys1.tcpparms(data30)') shr
nslookup

EZB3170I Default Server:  itsodns.itso.ibm.com
EZB3172I Address:  9.12.6.7
EZB3042I >
wtsc30
EZB3170I Server:  itsodns.itso.ibm.com
EZB3172I Address:  9.12.6.7
EZB3170I Name:  wtsc30.ITSO.IBM.COM
EZB3172I Address:  9.12.4.211

EZB3042I >
wtsc31
EZB3170I Server:  itsodns.itso.ibm.com
EZB3172I Address:  9.12.6.7
EZB3170I Name:  wtsc31.ITSO.IBM.COM
EZB3172I Address:  9.12.4.213
EZB3042I >
```

---

Next, use the TSO *nslookup* process to verify that you can retrieve DNS information using the special TCPDATA file that has been set up with the NSINTERADDR/NAMESERVER statement pointing to the *loopback address* (127.0.0.1). An example of this method uses file 'TCPJOB.TCPPARMS(DAT30TST)'. It indicates to the resolver to use our own DNS server that is listening on port 53 on our own loopback address, which is the caching-only server that we just started. Pointing to and using the local server is shown in Example 10-14.

*Example 10-14 Local caching DNS specified, loopback address*

---

```
BROWSE      TCP/IPB.TCPPARMS(DAT30TST) - 01.02          Line 00000000 Col 001 080
TCP/IPJOBNAME TCP/IP
HOSTNAME WTSC30
DOMAINORIGIN ITSO.IBM.COM
DATASETPREFIX TCP/IP
MESSAGECASE MIXED
NSINTERADDR 127.0.0.1 <=== Was 9.12.6.7
NSPORTADDR 53
RESOLVEVIA UDP
RESOLVERTIMEOUT 10
RESOLVERUDPRETRIES 1
```

```
alloc ddn(systcpd) dsn('tcpipb.tcpparms(dat30tst)') shr
nslookup
```

```
EZB3170I Default Server: localhost
EZB3172I Address: 127.0.0.1
EZB3042I >
```

**wtsc30**

```
EZB3170I Server: localhost
EZB3172I Address: 127.0.0.1
```

**EZB3110I Non-authoritative answer:**

```
EZB3170I Name: wtsc30.ITSO.IBM.COM
EZB3172I Address: 9.12.4.211
```

```
EZB3042I >
```

**wtsc31**

```
EZB3170I Server: localhost
EZB3172I Address: 127.0.0.1
```

**EZB3110I Non-authoritative answer:**

```
EZB3170I Name: wtsc31.ITSO.IBM.COM
EZB3172I Address: 9.12.4.213
```

```
EZB3042I >
```

---

Compare the server names and addresses between the two methods. Notice the first method used server *itsodns.itso.ibm.com* at *9.12.6.7*, but the second method used our *localhost* at *127.0.0.1*. Also note that the caching-only server issued message EZB3110I Non-authoritative answer.

Next, use TSO DIG to query for the same names that were used for nslookup. Ours names were *wtsc30* and *wtsc31*. This is shown in Example 10-15.

*Example 10-15 DIG using loopback TCPDATA file, pointing to local loopback caching DNS*

---

```
dig wtsc30

EZB3316I ;; ->>HEADER<<- opcode: QUERY , status: NOERROR, id: 3
EZB3328I ;; Ques: 1,Ans: 1,Auth: 0,Addit: 0
EZB3332I ;; QUESTIONS:
;;      wtsc30.ITSO.IBM.COM, type = A, class = IN

EZB3359I ;; ANSWERS:
wtsc30.ITSO.IBM.COM.      A      9.12.4.211
```

dig wtsc31

```
EZB3316I ;; ->>HEADER<<- opcode: QUERY , status: NOERROR, id: 3
EZB3328I ;; Ques: 1,Ans: 1,Auth: 0,Addit: 0
EZB3332I ;; QUESTIONS:
;;      wtsc31.ITS0.IBM.COM, type = A, class = IN
```

```
EZB3359I ;; ANSWERS:
wtsc31.ITS0.IBM.COM.      A      9.12.4.213
```

---

### ***Browse the log to see the latest query activity just created***

Checking the log once again, as in Example 10-16, shows the results of the query activity (nslookup and dig) that was just performed.

#### *Example 10-16 NAMED9 Log after using nslookup and dig for WTSC30 and WTSC31*

---

```
BROWSE -- /SC30/etc/dnsdatb30/log.log ----- Line 00000000 Col 035 114
1327bef0: EZZ9126I loading configuration from '/etc/dnsdatb30/named9b.conf'
ng: 1327bef0: EZZ9573I set maximum stack size to 0: invalid file
ng: 1327bef0: EZZ9573I set maximum data size to 0: invalid file
 1327bef0: EZZ9719I none:0: open: /etc/rndc.key: file not found
e: 1327bef0: EZZ9112I couldn't add command channel 127.0.0.1#953: file not found
 1327bef0: EZZ9719I none:0: open: /etc/rndc.key: file not found
e: 1327bef0: EZZ9112I couldn't add command channel ::1#953: file not found

1327bef0: EZZ8828I client 127.0.0.1#14609: query: 1.0.0.127.in-addr.arpa IN PTR
1327bef0: EZZ8828I client 127.0.0.1#14611: query: wtsc30.ITS0.IBM.COM IN A
1327ec20: EZZ8828I client 127.0.0.1#14612: query: wtsc31.ITS0.IBM.COM IN A

1327ce00: EZZ8828I client 127.0.0.1#14650: query: . IN A
1327fb30: EZZ8828I client 127.0.0.1#14655: query: wtsc30.ITS0.IBM.COM IN A
1327fb30: EZZ8828I client 127.0.0.1#14657: query: wtsc31.ITS0.IBM.COM IN A
```

---

### ***Stop the caching-only DNS server to verify it will shut down cleanly***

When you stop the BIND 9 server using the MVS STOP (P) command, it logs shutdown messages, as shown in Example 10-17.

#### *Example 10-17 NAMED9 log immediately after shutdown of NAMED9 task*

---

```
BROWSE -- /SC30/etc/dnsdatb30/log.log ----- Line 00000000 Col 035 114
1327bef0: EZZ9126I loading configuration from '/etc/dnsdatb30/named9b.conf'
ng: 1327bef0: EZZ9573I set maximum stack size to 0: invalid file
ng: 1327bef0: EZZ9573I set maximum data size to 0: invalid file
 1327bef0: EZZ9719I none:0: open: /etc/rndc.key: file not found
e: 1327bef0: EZZ9112I couldn't add command channel 127.0.0.1#953: file not found
 1327bef0: EZZ9719I none:0: open: /etc/rndc.key: file not found
e: 1327bef0: EZZ9112I couldn't add command channel ::1#953: file not found

1327bef0: EZZ8828I client 127.0.0.1#14609: query: 1.0.0.127.in-addr.arpa IN PTR
1327bef0: EZZ8828I client 127.0.0.1#14611: query: wtsc30.ITS0.IBM.COM IN A
1327ec20: EZZ8828I client 127.0.0.1#14612: query: wtsc31.ITS0.IBM.COM IN A

1327ce00: EZZ8828I client 127.0.0.1#14650: query: . IN A
1327fb30: EZZ8828I client 127.0.0.1#14655: query: wtsc30.ITS0.IBM.COM IN A
1327fb30: EZZ8828I client 127.0.0.1#14657: query: wtsc31.ITS0.IBM.COM IN A

1327ec20: EZZ9131I shutting down
1327ec20: EZZ9045I no longer listening on 9.12.4.211#53
1327ec20: EZZ9045I no longer listening on 9.12.4.212#53
```

## Problem determination for a caching-only DNS server

DNS server problems can be managed by using the following techniques:

- ▶ Review startup error messages.
- ▶ Review syslogd to obtain early logging messages.
- ▶ Start named from the OMVS shell to obtain early logging messages.
- ▶ Set debug and trace levels.
- ▶ Use the rndc command from the OMVS shell to manage the DNS daemon.

### Review startup error messages

BPXBATCH does not handle a split parameter string that is created by putting single quotes around multiple JCL records and continuing them with a comma. If the PARM string is long enough to be continued onto the next line, you must code the parameter string contiguously to column 71, placing a continuation character in column 72, and then continuing the parameter string in column 16 of the next line. The unsupported format and resulting error message is shown in Example 10-18.

*Example 10-18 NAMED9 JCL: example of invalid PARM string and resulting message at startup*

```

BROWSE   SYS1.PROCLIB(NAMED9X) - 01.00                Line 00000000 Col 001 080
//NAMED9B  PROC PARM='-d 0'
//NAMED9B  EXEC PGM=BPXBATCH,REGION=OK,TIME=NOLIMIT,
// PARM=('PGM /usr/lpp/tcpip/sbin/named -V v9 ',
//      ' -c /etc/dnsdatb&SYSCONE./named9b.conf &PARMS')
//STDENV   DD PATH='/etc/dnsdatb&SYSCONE./named9b.env',
//          PATHOPTS=(ORDONLY)
//SYSPRINT DD SYSOUT=*,DCB=(RECFM=F,LRECL=132,BLKSIZE=132)
//SYSOUT   DD SYSOUT=*,DCB=(RECFM=F,LRECL=132,BLKSIZE=132)
//SYSIN    DD DUMMY
//SYSERR   DD SYSOUT=*
//STDERR   DD SYSOUT=*
//STDOUT   DD SYSOUT=*
//CEEDUMP  DD SYSOUT=*

J E S 2  J O B  L O G  --  S Y S T E M  S C 3 0  --  N O D E
20.34.19 STC08336 ---- MONDAY, 24 OCT 2005 ----
20.34.19 STC08336 IEF695I START NAMED9X WITH JOBNAME NAMED9X IS ASSIGNED TO U
20.34.19 STC08336 $HASP373 NAMED9X STARTED
20.34.20 STC08336 EZZ9089I EXITING NAMED, BIND V9 (DUE TO EARLY FATAL ERROR)
20.34.20 STC08336 $HASP395 NAMED9X ENDED

```

### Review syslogd to obtain early logging messages

For the BIND 9 name server, initial startup messages go to syslog. Later messages will be directed to other defined or default logs according to logging statements found or implied in the configuration file. For descriptions of the syslog file and the syslog daemon, see Chapter 2, "SYSLOGD" on page 91.

### Start named from the OMVS shell to obtain early logging messages

The USERID that starts NAMED from the shell must have UID(0). Make sure your user ID either has UID(0) or that you can switch to superuser by entering the `su` command before you start NAMED.

If in your environment, your NAMED task requires environment variables, you can use the same environment variables file in the shell that is used by the started task JCL. Simply use the **export** command to set the file name containing the environment variables.

When you start named from the shell, you can specify a parameter of -g to ask for detailed logging. This can be beneficial if BPXBATCH or NAMED have problems initializing. You may miscode a parameter or use invalid syntax on one or more of the configuration statements, which causes either of the programs to terminate before they have progressed far enough to understand your logging options and directives. Use of the -g parameter overrides any logging (default or explicit) directives, and forces messages to be displayed to your shell session.

The use of the **su**, **export**, and the **named** commands is shown in Example 10-19.

*Example 10-19 Starting NAMED9 from the z/OS UNIX shell to get early logging information*

---

```
su

export _CEE_ENVFILE="/etc/ndsdatb30/named9b.env"

named -V v9 -g -c /etc/dnsdatb30/named9b.conf
```

---

### ***Set debug and trace levels***

Debugging levels can be specified at NAMED startup by using the -d parameter. They can later be changed in the configuration file, causing the server to reread the file. The BIND 9 name server relies on a start option, **rndc**, or the configuration file to define and alter the debug level. You can change the logging options in **named.conf** to gather more information, and then issue the *SIGHUP* signal or '**rndc reload**' to have the new logging options take effect. However, the preferred method is by using '**rndc trace level**'.

### ***Use the rndc command from the OMVS shell to manage the DNS daemon***

The **rndc** utility can be used to provide a variety of functions that can be helpful in debugging name server problems. For example, the name server's cache can be viewed using the *dumpdb* parameter, and debug trace can be turned on or off using the *trace* parameter. If you suspect your cache is corrupted, you can flush the name server's cache with the *flush* parameter.

For complete details on using the **rndc** command, see *z/OS V1R7.0 Communications Server: IP System Administrator's Commands*, SC31-8781.

## Environment variables

This appendix discusses environment variables used by the z/OS TCP/IP stack and associated applications.

Environment variables are named variables with assigned values that can be accessed by various processes in the z/OS Communications Server configuration. Applications use environment variables to define the characteristics of their specific environment. The *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775, provides details about where to find information about the environment variables that are explicitly set by the z/OS Communications Server and its applications. In addition to an application being able to set its own environment variables, Language Environment® and z/OS UNIX System Services (z/OS UNIX) also provide environment variables. The following discussion assists with determining which applications have access to these additional Language Environment and z/OS UNIX System Services variables.

Understanding the resolver search orders used in native MVS API environments and in z/OS UNIX environments is key to setting up your system properly. The type of API environment not only affects what search order is used by the resolver to locate certain files required for processing, but it also determines which sets of environment variables is available to the resolver and to the server programs. You can indirectly determine which sets of environment variables an application can use by identifying the *caller API value* obtained from the output of a resolver trace performed when the application calls the resolver. For information about dynamically starting the resolver trace, refer to the *z/OS V1R7.0 Communications Server: IP Diagnosis Guide*, GC31-8782.

## Description of the environment variable information

We summarize our discussion by organizing the information into tables. Table A-1 and Table A-2 on page 295 show sample commands and applications that use the different API interfaces. They list the most commonly used environment variables for the z/OS TCP/IP stack and associated applications. Some applications use only the z/OS UNIX System Services API, some use only the Language Environment API, some use both, and some use neither. In addition, some applications set their own environment variables.

The variables associated with the z/OS UNIX System Services API are listed in Table A-3 on page 295.

The variables associated with the Language Environment API are listed in Table A-4 on page 296.

The variables specific to each application are listed in Table A-5 on page 297. The application-specific table also indicates which of the API interfaces are used by the application. When an application uses the indicated API interface, it also has access to that API's set of environment variables.

The following sections discuss the API environments.

- ▶ “Native MVS API environment” on page 294
- ▶ “z/OS UNIX API environment” on page 295
- ▶ “z/OS UNIX System Services environment variables” on page 295
- ▶ “Language Environment, environment variables” on page 296
- ▶ “Application-specific environment variables” on page 297
- ▶ “Setting environment variables” on page 303

## Native MVS API environment

The following *caller API values* indicate that the native *MVS API environment* search order is used, and access to the Language Environment and z/OS UNIX System Services environment variables is not available:

- ▶ TCP/IP C Sockets
- ▶ TCP/IP Pascal Sockets
- ▶ TCP/IP Rexx Sockets
- ▶ TCP/IP Sockets Extended

Table A-1 lists some examples of commands and applications that use the native *MVS API environment*.

Table A-1 Examples of commands and applications that use the native MVS API environment

TSO commands	Applications
DIG LPR NETSTAT NSLOOKUP PING REXEC RPCINFO RSH TRACERTE	CICS Listener LPD Miscellaneous server PORTMAP RSHD (RXSERVE) SMTP TN3270

## z/OS UNIX API environment

The following *caller API values* indicate that the z/OS UNIX API environment search order is used, and the Language Environment and z/OS UNIX System Services environment variables are available:

- ▶ Language Environment C Sockets
- ▶ Unix System Services

Table A-2 lists some examples of commands and applications that use the *z/OS UNIX environment*.

Table A-2 Examples of commands and applications that use the z/OS UNIX environment

z/OS UNIX command	Applications
dig	FTP
dnsdomainname	SNMP agent
domainname	z/OS UNIX OPORTMAP
ftp	z/OS UNIX OREXECD
host	z/OS UNIX ORSHD
hostname	
netstat	
nslookup	
ping	
rexec	
rsh	
rpcinfo	
sendmail	
snmp	
traceroute	

## z/OS UNIX System Services environment variables

*z/OS V1R7.0 UNIX System Services Planning*, GA22-7800-08, contains an appendix that discusses environment variables ( `_BPX_` and `_BPXK_` ) used by the z/OS UNIX System Services kernel. Applications that use the z/OS UNIX System Services API have access to these variables.

Table A-3 z/OS UNIX System Services API environment variables

z/OS UNIX System Services API environment variable	Description
<code>_BPX_ACCT_DATA</code>	Sets accounting information for the caller
<code>_BPX_BATCH_SPAWN</code>	Specifies whether BPXBATCH is to use spawn instead of fork
<code>_BPX_BATCH_UMASK</code>	Sets the permission bits for a file
<code>_BPX_JOBNAME</code>	Sets the job name of a process by overriding the default
<code>_BPX_PTRACE_ATTACH</code>	Used for debugging target programs
<code>_BPX_SHAREAS</code>	Allows a spawned child process to share the shell's address space
<code>_BPX_SPAWN_SCRIPT</code>	Flags the specified file as a shell script
<code>_BPX_TERMPATH</code>	Determines the origin of a logged user
<code>_BPX_UNLIMITED_SPOOL</code>	Can limit spooled output

_BPX_USERID	Sets the user ID of a spawned process
_BPXK_AUTOCVT	Controls automatic file conversion
_BPXK_CCIDS	Defines a pair of coded character set IDs
_BPXK_DAEMON_ATTACH	Controls the security environment of RACF-DELEGATED resources
_BPXK_INET_FASTPATH	Used by TCP/IP to access FASTPATH mode
_BPXK_JOBLOG	Controls writing WTO messages to a job log file
_BPXK_MDUMP	Controls destination of SYSMDUMP output
_BPXK_SETIBMOPT_TRANSPORT	Sets stack affinity
_BPXK_WLM_PROPAGATE	Controls propagation of WLM enclaves

## Language Environment, environment variables

*z/OS V1R7.0 XL C/C++ Programming Guide*, SC09-4765-06, contains information about some of the environment variables reserved for z/OS XL C/C++. Applications that use the Language Environment API have access to these variables.

Table A-4 Language Environment API environment variables

LE Environment variable	Description
_CEE_DLLLOAD_XPCOMPAT	Controls z/OS V1R6 DLL load order
_CEE_DMPTARG	Specifies directory for Language Environment dumps (CEEDUMPs)
_CEE_ENVFILE	Points to a file containing other environment variables
_CEE_HEAP_MANAGER	Specifies the Vendor Heap Manager (VHM) DLL name
_CEE_RUNOPTS	Sets Language Environment runtime options
_EDC_ADD_ERRNO2	Appends errno2 information to the output of perror() and strerror()
_EDC_ANSI_OPEN_DEFAULT	Affects characteristics of z/OS text files opened with default attributes
_EDC_BYTE_SEEK	Indicates that ftell() should return relative byte offsets
_EDC_CLEAR_SCREEN	Affects the clearing of output screens
_EDC_COMPAT	Controls compatibility with old C/370™ code
_EDC_C99_NAN	Controls binary floating-point representation
_EDC_ERRNO_DIAG	Controls additional diagnostic information
_EDC_GLOBAL_STREAMS	Controls the stdin, stdout, and stderr data streams
_EDC_POPEN	Uses fork() or spawn() to create a child process
_EDC_PUTENV_COPY	Sets the behavior of the putenv() function
_EDC_RRDS_HIDE_KEY	Applies to VSAM RRDS files opened in record mode
_EDC_STOR_INCREMENT	Controls storage increments above the 16M line
_EDC_STOR_INCREMENT_B	Controls storage increments below the 16M line
_EDC_STOR_INITIAL	Sets initial size of library storage above the 16M line

_EDC_STOR_INITIAL_B	Sets initial size of library storage below the 16M line
_EDC_ZERO_RECLEN	Allows processing of zero-length records in a z/OS variable file

## Application-specific environment variables

The application-specific environment variables are listed in Table A-5.

The first table entry for each application indicates whether the application has access to the z/OS UNIX API variables referenced in Table A-3 on page 295. When the z/OS UNIX API variables entry indicates Yes, the application has access to the z/OS UNIX API environment variables.

The second table entry for each application indicates whether the application has access to the Language Environment API variables referenced in Table A-4 on page 296. When the Language Environment API variables entry indicates Yes, the application has access to the Language Environment API environment variables.

The remaining table entries for each application show the application's specific environment variables.

Table A-5 Application-specific environment variables

Application-specific environment variable	Description
<b>RESOLVER</b>	
z/OS UNIX API variables	Has indirect access to these via program call
Language Environment API variables	Has no access to these
RESOLVER_IPNODES	Points to the /etc/ipnodes file
X_ADDR	Points to hlq.HOSTS.ADDRINFO
X_SITE	Points to hlq.HOSTS.SITEINFO
HOSTALIASES	Points to the host alias name file
RESOLVER_TRACE	Points to the file into which the resolver trace output is written
RESOLVER_CONFIG	Resolver configuration file /etc/resolv.conf (tcpdata)
X_XLATE	Points to hlq.STANDARD.TCPXLBIN
<b>General stack environment configuration</b>	
z/OS UNIX API variables	Has indirect access via program call
Language Environment API variables	Has indirect access via program call
LOCALDOMAIN	Overrides any other setting for domain within TCPDATA
MESSAGECASE	Overrides any other setting for message case within TCPDATA
<b>SYSLOGD</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295

Language Environment API variables	Has access to the variables in Table A-4 on page 296
<b>IKED</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
IKED_FILE	Configuration file for IKED
IKED_CTRACE_MEMBER	Parmlib member containing CTRACE settings for IKED
<b>Load Balancing Advisor and Agent</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
<b>TN3270 server</b>	
z/OS UNIX API variables	No access to the variables in Table A-3 on page 295
Language Environment API variables	No access to the variables in Table A-4 on page 296
<b>INETD</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
<b>OTELNETD</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
<b>FTP</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
RESOLVER_CONFIG	Resolver configuration file /etc/resolv.conf (tcpdata)
KRB5_SERVER_KETAB	Kerberos security setting
_FTPXLATE_name	(CCXLATE name) Translate table for control connection
_FTPXLATE_name	(XLATE name) Translate table for data connection
_ICONV_UCS2	Conversion methods for FTP
<b>TFTPD</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295

Language Environment API variables	Has access to the variables in Table A-4 on page 296
<b>TSO REXEC</b>	
z/OS UNIX API variables	No access to the variables in Table A-3 on page 295
Language Environment API variables	No access to the variables in Table A-4 on page 296
<b>UNIX REXECD</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
<b>UNIX RSHD</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
_EUV_SVC_STDOUT_FILENAME	Sets default message output file name
_EUV_SVC_DBG_FILENAME	Overrides default file: Debug messages written to this file
_EUV_SVC_DBG_MSG_LOGGIN	Specifies whether to generate debug message
_EUV_SVC_DBG_TRACE	Specifies whether to generate trace messages
_EUV_SVC_MSG_FACILITY	Facility class setting
_EUV_SVC_MSG_LOGGING	Logging method
KRB5_SERVER_KETAB	Kerberos security table
LANG	Local language and customs
LC_COLLATE	Character collation
LC_CTYPE	Character handling
LC_MESSAGES	Message handling
LC_MONETARY	Currency formatting
LC_NUMERIC	Numeric formatting
LC_TIME	Date and time formatting
LC_ALL	Sets all the above LC_ variables with one setting
NLSPATH	Locates message catalogs
PATH	Default path(s) for locating files
<b>SMTP</b>	
z/OS UNIX API variables	No access to the variables in Table A-3 on page 295
Language Environment API variables	No access to the variables in Table A-4 on page 296

<b>Sendmail</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
GSK_TRACE	Specifies a bit mask enabling system SSL trace options.
GSK_TRACE_FILE	When set to the name of a file, enables the system SSL trace.
HOME	The path name of the user's home directory.
HOSTALIASES	The host aliases file for sendmail.
<b>LPD/LPR</b>	
z/OS UNIX API variables	No access to the variables in Table A-3 on page 295
Language Environment API variables	No access to the variables in Table A-4 on page 296
<b>DHCP</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
LPR_PRINTER	Output printer for DHCP reports
<b>BIND4</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
DNS_VERSION	Version of Bind (V4 or V9) Default setting
HOSTALIASES	Host aliases file
PAGER	VIEW subcommand filter
<b>BIND9</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
DNS_VERSION	Version of Bind (V4 or V9) Default setting
<b>OMPROUTE</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
RESOLVER_CONFIG	Resolver configuration file /etc/resolv.conf (tcpdata)
OMPROUTE_FILE	Configuration file for Omproute

OMPROUTE_DEBUG_FILE	Debug output file for Omproute
OMPROUTE_DEBUG_FILE_CONTROL=1000,5	Omproute's Debug file size
OMPROUTE_OPTIONS=hello_hi	Options for Omproute
OMPROUTE_CTRACE_MEMBER=CTIORAT0	CTTRACE options for Omproute
SNMP_PORT	SNMP subagent listens on this port
TMPDIR	Directory for temporary work files
<b>SNMP</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
RESOLVER_CONFIG	Resolver configuration file /etc/resolv.conf (tcpdata)
OSNMP_CONF	Configuration file for <code>osnmp/snmp</code> command /etc/snmpv2.conf
SNMPD_CONF	Configuration file for SNMP agent (V3) /etc/snmpd.conf
MIBS_DATA	MIB descriptions for SNMP /etc/mibs.data
OSNMPD_DATA	Control file for SNMP agent /etc/osnmpd.data
PW_SRC	Community security file for SNMP (V2) /etc/pw.src
SNMPD_BOOTS	Boot file for SNMPD agent (v3) /etc/snmpd.boots
SNMPTRAP_DEST	Control file for SNMPTRAP (v2) /etc/snmptrap.dest
TRAPFWD_CONF	Configuration file for TRAPFWD /etc/trapfwd.conf
<b>SNMPQE</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
MIB_DESC	MIB description file for SNMPQE /etc/mibdesc.data
<b>SLAP</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
RESOLVER_CONFIG	Resolver configuration file /etc/resolv.conf (tcpdata)
SNMP_PORT	SNMP agent listens on this port
<b>Policy Agent</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
TZ	Local time zone

PAGENT_CONFIG_FILE	Configuration file for policy agent /etc/pagent.conf
PAGENT_LOG_FILE	Logfile for policy agent
PAGENT_LOG_FILE_CONTROL	Policy Agent's logfile size
<b>RSVP Agent</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
RESOLVER_CONFIG	Resolver configuration file /etc/resolv.conf (tcpdata)
RSVPD_CONFIG_FILE	Configuration file for RSVP /etc/rsvpd.conf
<b>TRMD</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
RESOLVER_CONFIG	Resolver configuration file /etc/resolv.conf (tcpdata)
TZ	Local time zone
LIBPATH	Program execution library /usr/lib
<b>TIMED</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
<b>SNTPD</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
<b>PORTMAPPER</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
<b>UNIX PORTMAPPER</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
<b>MISCSERV</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295

Language Environment API variables	Has access to the variables in Table A-4 on page 296
<b>DCAS</b>	
z/OS UNIX API variables	Has access to the variables in Table A-3 on page 295
Language Environment API variables	Has access to the variables in Table A-4 on page 296
DCAS_CONFIG_FILE	Configuration file /etc/dcas.conf for DCAS

## Setting environment variables

Setting an environment variable so that a z/OS UNIX application is able to retrieve the value depends on whether the z/OS UNIX application is started from the z/OS shell or from JCL. If the z/OS UNIX application is to be started from the z/OS shell, the export shell command can be used to set the environment variable. For example, to set the value of RESOLVER\_CONFIG to the HFS file /etc/tcpa.data, you can code the following export command:

```
export RESOLVER_CONFIG=/etc/tcpa.data
```

If instead of an HFS file, you want to set RESOLVER\_CONFIG to the data set MVSA.PROD.PARMS(TCPDATA), you can specify the following export command. Be sure to put the single quotation marks around the data set name. If you do not, your user ID will be added as a prefix to the data set name when the resolver tries to open the file.

```
export RESOLVER_CONFIG="//'MVSA.PROD.PARMS(TCPDATA)'"
```

If the z/OS UNIX application is to be started from JCL instead of from the z/OS shell, the environment variable needs to be passed as a parameter in the JCL of the application. For example, the following shows the RESOLVER\_CONFIG variable set to pick up an HFS file:

```
//OSNMPD PROC
//OSNMPD EXEC PGM=EZASNMPD,REGION=4096K,TIME=NOLIMIT,
// PARM=('POSIX(ON) ALL31(ON)'),'
// 'ENVAR("RESOLVER_CONFIG=/etc/tcpa.data")/-d 0')
```

The following example shows the RESOLVER\_CONFIG variable set to pick up a PDS member:

```
//OSNMPD PROC
//OSNMPD EXEC PGM=EZASNMPD,REGION=4096K,TIME=NOLIMIT,
// PARM=('POSIX(ON) ALL31(ON)'),'
// 'ENVAR("RESOLVER_CONFIG="//'TCPA.MYFILE(TCPDATA)'"")/-d 0')
```

The following example shows the RESOLVER\_CONFIG variable set to pick up the TCP/IP.DATA information from a DD card:

```
//OSNMPD PROC
//OSNMPD EXEC PGM=EZASNMPD,REGION=4096K,TIME=NOLIMIT,
// PARM=('POSIX(ON) ALL31(ON)'),'
// 'ENVAR("RESOLVER_CONFIG=DD:TCPDATA")/-d 0')
//TCPDATA DD DSN=TCPA.MYFILE(TCPDATA),DISP=SHR
```

The following example shows an alternate method of accessing environment variables:

```
//OSNMPD PROC
//OSNMPD EXEC PGM=EZASNMPD,REGION=4096K,TIME=NOLIMIT,
// PARM=('POSIX(ON) ALL31(ON)'),'
```

```
// 'ENVAR("_CEE_ENVFILE=DD:STDENV")/-d 0')  
//STDENV DD DSN=TCPA.MYFILE(TCPDATA),DISP=SHR
```

In this case, the environment variables will be read from the file specified on the STDENV DD statement.

**Important:** If this file is a z/OS data set (traditionally referred to as an MVS data set), the data set must be allocated with RECFM=V. RECFM=F is not recommended, because RECFM=F enables padding with blanks for the environment variables. In this case, if an environment variable is specifying an HFS file name, the resulting name includes the trailing blanks of the record, and the system cannot find the named file. Error messages are issued by the program attempting to locate the file.

See *z/OS V1R7.0 XL C/C++ Programming Guide*, SC09-4765-06, for more information about specifying a list of environment variables using the `_CEE_ENVFILE` environment variable pointer.



## Sample files provided with TCP/IP

This appendix lists the common sample files that are provided with the z/OS V1R7.0 Communications Server product. These samples can be found in either of two locations:

- ▶ SYS1.SEZAINST, an MVS PDS
- ▶ /usr/lpp/tcpip/samples/, an HFS directory

# Sample files by component

Table B-1 Sample files provided with TCP/IP components

<b>Resolver</b>	
SEZAINST(RESOPROC)	JCL for the resolver proc
SEZAINST(RESSETUP)	Resolver setup file
<b>General stack environment configuration</b>	
SEZAINST(TCPIPROC)	JCL for the TCPIP proc
SEZAINST(SAMPPROF)	PROFILE.TCPIP file for TCPIP
SEZAINST(TCPDATA)	TCPIP.DATA file for TCPIP
SEZAINST(IPNODES)	hlq.ETC.IPNODES file
SEZAINST(HOSTS)	HOSTS.LOCAL (or /etc/hosts) file
SEZAINST(CONVSYM)	symbol translator JCL job
SEZAINST(EZARACF)	SAF authorizations
SEZAINST(PROTO)	hlq.ETC.PROTO file
/usr/lpp/tcpip/samples/protocol	/etc/protocol file
SEZAINST(SERVICES)	ETC.SERVICES
/usr/lpp/tcpip/samples/services	/etc/services file
<b>OMPROUTE</b>	
SEZAINST(OMPROUTE)	JCL for OMPROUTE proc
SEZAINST(EZAORCFG)	OMPROUTE configuration file
<b>SYSLOGD</b>	
SEZAINST(SYSLOGD)	JCL for SYSLOGD proc
/usr/lpp/tcpip/samples/syslog.conf	SYSLOGD configuration file
/usr/lpp/tcpip/samples/rmoldlogs	Remove Old Logs script
<b>TN3270 server</b>	
SEZAINST(EZBTNPRC)	JCL for TN3270 server proc
SEZAINST(TNPROF)	TN3270 configuration file
SEZAINST(EZBTPUST)	3270 data stream USS table
SEZAINST(EZBTPSCS)	SCS data stream USS table
SEZAINST(EZBTPINT)	INTERPRET table
SEZAINST(EZBUSJCL)	JCL to assemble and link a USS table

SEZAINST(TNDBCSCN)	Double byte transform support
SEZAINST(VTAMLST)	VTAMLST definitions
SEZAINST(IVPLU)	VTAM verification procedure for Telnet
/usr/lpp/tcpip/samples/mvstn3270.mi2	mibs for TN3270
<b>OTELNETD</b>	
/usr/lpp/tcpip/samples/services	/etc/services file
/usr.lpp/tcpip/samples/inetd.conf	/etc/inetd.conf file
<b>INETD</b>	
/usr/lpp/tcpip/samples/services	/etc/services file
/usr.lpp/tcpip/samples/inetd.conf	/etc/inetd.conf file
<b>FTP</b>	
SEZAINST(FTPD)	JCL for FTPD proc
SEZAINST(FTCDATA)	FTP.DATA for the Client
SEZAINST(FTPDATA)	FTP.DATA for the Server
<b>TFTPD</b>	
SEZAINST(TFTPD)	JCL for the TFTPD proc
<b>IKED</b>	
SEZAINST(IKED)	JCL for the IKED proc
/usr/lpp/tcpip/samples/iked.conf	Configuration file for IKED
<b>SMTP</b>	
SEZAINST(SMTPPROC)	JCL for SMTP proc
SEZAINST(SMTPCONF)	SMTP configuration file
SEZAINST(SMTPNOTE)	REXX source for SMTPNOTE
SEZAINST(SMTPEXIT)	SMTP exit controls "spam" mail
<b>Sendmail</b>	
SEZAINST(SENMAIL)	JCL for sendmail proc
/usr/lpp/tcpip/samples/sendmail/cf/sample.cf	Configuration file for MTA and MUA
/usr/lpp/tcpip/samples/sendmail/cf/submit.cf	Configuration file for MUA specific

/usr/lpp/tcpip/samples/sendmail/cf/submit.mc	Input master configuration file
/usr/lpp/tcpip/samples/sendmail/sendmail.ps	Install and Ops Guide for sendmail 8.12
/usr/lpp/tcpip/samples/sendmail/cf/zOS.cf	z/OS-specific SSL for MTA
/usr/lpp/tcpip/samples/sendmail/ostype/zOS.m4	Describes the z/OS environment
/usr/lpp/tcpip/samples/sendmail/README.m4	Latest Instructions for sendmail
/usr/lpp/tcpip/samples/sendmail/feature/msp.m4	Special features msp file for sendmail
<b>LPD/LPR</b>	
SEZAINST(LPSPROC)	JCL for LPD server proc
SEZAINST(LPDDATA)	LPD.CONFIG configuration file
SEZAINST(EZAAE04S)	LPBANNER source file
SEZAINST(EZAAE04T)	LPBANNER translate table
<b>BIND4</b>	
SEZAINST(NAMED4)	JCL for BIND 4 Proc
/usr/lpp/tcpip/samples/named.boot	Boot file for bind4
/usr/lpp/tcpip/samples/db.mycorp.v4	Sample version 4 file
/usr/lpp/tcpip/samples/db.34.37.9.v4	Sample version 4 file
/usr/lpp/tcpip/samples/db.loopback.v4	Sample version 4 file
/usr/lpp/tcpip/samples/slave.boot	Boot file for a slave server
/usr/lpp/tcpip/samples/caching.boot	Boot file for a caching server
<b>BIND9</b>	
SEZAINST(NAMED9)	JCL for BIND 9 Proc
/usr/lpp/tcpip/samples/named.conf	Boot file for bind9
/usr/lpp/tcpip/samples/db.mycorp.v9	Sample version 9 file
/usr/lpp/tcpip/samples/db.34.37.9.v9	Sample version 9 file
/usr/lpp/tcpip/samples/db.loopback.v9	Sample version 9 file
/usr/lpp/tcpip/samples/slave.conf	Boot file for a slave server
/usr/lpp/tcpip/samples/caching.conf	Boot file for a caching server
<b>SNMP</b>	
SEZAINST(OSNMPDPR)	JCL for osnmpd proc
SEZAINST(SNMPPROC)	JCL for snmpqe proc
SEZAINST(MIBDESC)	hlq.MIBDESC.DATA file

SEZAINST(EZASNTPR)	JCL for trap forwarder proc TRAPFWD
SEZAINST(TRAPFWD)	JCL for trap forwarder proc
SEZAINST(MSSNMP)	NLS Message data set for SNMPQE
/usr/lpp/tcpip/samples/mvstcpip.caps	SNMP agent capabilities statement
/usr/lpp/tcpip/samples/mvstcpip.mi2	IBM enterprise-specific mib
/usr/lpp/tcpip/samples/mvstn3270.mi2	TN3270 mib file
/usr/lpp/tcpip/samples/mibs.data	Textual names user mib file
/usr/lpp/tcpip/samples/snmpv2.conf	Configuration file for SNMPV2
/usr/lpp/tcpip/samples/snmpd.conf	Configuration file for SNMP
/usr/lpp/tcpip/samples/osnmpd.data	Control data file for SNMP
<b>SNMPQE</b>	
SEZAINST(SNMPPROC)	JCL for SNMPQE proc
<b>REXEC</b>	
SEZAINST(RXPROC)	JCL for REXECD proc
SEZAINST(RXUEXIT)	User exit for REXEC
<b>UNIX REXECD</b>	
/usr/lpp/tcpip/samples/syslog.conf	SYSLOGD configuration file
/usr/lpp/tcpip/samples/services	/etc/services file
/usr/lpp/tcpip/samples/inetd.conf	/etc/inetd.conf file
/usr/sbin/orexecd	location of program orexecd
/usr/lib/nls/msg/C/rexdmsg.cat	message catalog for rexecd
<b>UNIX RSHD</b>	
/usr/lpp/tcpip/samples/syslog.conf	SYSLOGD configuration file
/usr/lpp/tcpip/samples/services	/etc/services file
/usr/lpp/tcpip/samples/inetd.conf	/etc/inetd.conf file
/usr/sbin/orshd	Location of program orshd
/usr/sbin/ruserok	User verification
/usr/lib/nls/msg/C/rshdmsg.cat	Message catalog file for rshd
<b>TIMED</b>	
SEZAINST(TIMED)	JCL for TIMED proc

<b>SNTPD</b>	
SEZAINST(SNTPD)	JCL for SNTPD proc
<b>PORTMAPPER</b>	
SEZAINST(PORTPROC)	JCL for PORTMAPPER proc
SEZAINST(ETCRPC)	ETC.RPC control file
<b>UNIX PORTMAPPER</b>	
SEZAINST(OPORTPRC)	JCL for UNIX portmapper proc
<b>NCS INTERFACE</b>	
SEZAINST(NRGLBD)	JCL for NCS Global Location Broker
SEZAINST(LLBD)	JCL for Local Location Broker
<b>MISCSERV</b>	
SEZAINST(MISCSERV)	JCL for Miscellaneous server proc
SEZAINST(MSMISCSR)	NLS Message data set for MISC Server
<b>DCAS</b>	
SEZAINST(EZADCASP)	Alias JCL for DCAS proc
SEZAINST(DCAS)	JCL for DCAS proc
<b>Load Balancing Advisor and Agent</b>	
SEZAINST(EZBLBADV)	JCL for Advisor proc
SEZAINST(EZBLBADC)	JCL for Advisor configuration file
SEZAINST(EZBLBAGE)	JCL for Agent proc
SEZAINST(EZBLBAGC)	JCL for Agent configuration file
SEZAINST(LBADVCNF)	LBADV.CONF
SEZAINST(LBAGECNF)	LBAGENT.CONF
<b>SLAP</b>	
SEZAINST(EZAPAGSB)	Alias JCL for SLAPM2 subagent proc
SEZAINST(NSLAPM2)	JCL for SLAPM2 subagent proc
SEZAINST(EZAPAGSN)	Alias JCL for SLAP subagent proc

SEZAINST(PAGTSNMP)	JCL for SLAP subagent proc
usr/lpp/tcpip/samples/slapm2.mi2	MIB file for NSLAPM2
<b>RSVP Agent</b>	
SEZAINST(RSVPD)	JCL for RSVPD proc
/usr/lpp/tcpip/samples/rsvpd.conf	Configuration file for RSVPD
<b>TRMD</b>	
SEZAINST(TRMD)	JCL for TRMD proc
<b>Policy Agent</b>	
SEZAINST(EZAPAGSP)	Alias JCL for Policy Agent proc
SEZAINST(PAGENT)	JCL for Policy Agent proc
<b>Policy Agent Configuration</b>	
/usr/lpp/tcpip/samples/pagent.conf	Configuration file for Policy Agent
<b>IPSec policy definitions</b>	
/usr/lpp/tcpip/samples/pagent_CommonIPSec.conf	Configuration files: common IPSEC
/usr/lpp/tcpip/samples/pagent_IPSec.conf	Configuration files: stack-specific IPSEC
<b>AT-TLS policy definitions</b>	
/usr/lpp/tcpip/samples/pagent_TTLS.conf	AT-TLS policy definitions
<b>LDAP policy definitions</b>	
/usr/lpp/tcpip/samples/pagent.Idif	LDAP top level directory structure
/usr/lpp/tcpip/samples/pagent_starter_QOS.Idif	Information file for QOS starter set
/usr/lpp/tcpip/samples/pagent_starter_IDS.Idif	Information file for IDS starter set
/usr/lpp/tcpip/samples/pagent_advanced_QOS.Idif	Information file for QOS advanced
/usr/lpp/tcpip/samples/pagent_advanced_IDS.Idif	Information file for IDS advanced
<b>LDAP protocol version 2</b>	
/usr/lpp/tcpip/samples/pagent_oc.conf	Object class definitions
/usr/lpp/tcpip/samples/pagent_at.conf	attribute Definitions

<b>LDAP protocol version 3</b>	
/usr/lpp/tcpip/samples/pagent_schema.ldif	V2 core and QOS object class
/usr/lpp/tcpip/samples/pagent_v3schema.ldif	V3 additions to V2 core
/usr/lpp/tcpip/samples/pagent_schema_updates.ldif	Updates to V2 core
/usr/lpp/tcpip/samples/pagent_idsschema.ldif	IDS schema file V3 for v1.4
/usr/lpp/tcpip/samples/pagent_qosschema.ldif	QOS schema file V3 for v1.5
/usr/lpp/tcpip/samples/pagent_r5idsschema.ldif	V3 IDS for v1.5
/usr/lpp/tcpip/samples/pagent_schema_r5updates.ldif	Updates for IDS v1.5
/usr/lpp/tcpip/samples/pagent_r6qosschema.ldif	QOS V3 for v1.6
/usr/lpp/tcpip/samples/pagent_schema_r6updates.ldif	Updates for V3 core for v1.6
<b>Version 3 schema draft documents</b>	
/usr/lpp/tcpip/samples/pagent_pcim.txt	Policy Core Information Model draft
/usr/lpp/tcpip/samples/pagent_core.txt	Policy Core LDAP draft for v1.2
/usr/lpp/tcpip/samples/pagent_cond.txt	Policy conditions draft for v1.2
<b>C applications: policy performance monitoring</b>	
/usr/lpp/tcpip/samples/pagent/README	Instructions for running the following pgms
/usr/lpp/tcpip/samples/pagent/pCollector.c	Test pgm: Policy API performance data
/usr/lpp/tcpip/samples/pagent/pCollector.h	Header file for pCollector pgm
/usr/lpp/tcpip/samples/pagent/pLogReader.c	Test pgm: reads policy performance log



## **Configuration files: TN3270 standalone started task scenario**

This appendix contains the configuration files used for the TN3270 server standalone started task scenario.

## SC30 files for TN3270 standalone started task scenario

The following sections are included:

- ▶ “SC30 TN3270B Server PROC for TN3270 standalone started task” on page 314
- ▶ “SC30 TN3270B Server PROFILE for TN3270 standalone started task” on page 314
- ▶ “SC30 TCPIP stack PROC for TN3270 standalone started task” on page 316
- ▶ “SC30 TCPIP stack PROFILE for TN3270 standalone started task” on page 317
- ▶ “SC30 OMPROUTE PROC for TN3270 standalone started task” on page 320
- ▶ “SC30 OMPROUTE STDENV file for TN3270 Standalone Task Scenario” on page 320
- ▶ “SC30 OMPROUTE CONFIG for TN3270 standalone started task” on page 321

### SC30 TN3270B Server PROC for TN3270 standalone started task

Figure C-1 shows the PROC JCL for the SC30 TN3270B server.

```
BROWSE  SYS1.PROCLIB(TN3270B) - 01.02          Line 00000000 Co
Command ==>                                     Scroll
***** Top of Data *****
//TN3270B  PROC  PARM='TRC=TN',
//          PROFILE=TELNB&SYSCLONE.,TCPDATA=DATAB&SYSCLONE.
//*
//* TRC=TN indicates to use CTRACE(CTIEZBTN) parmlib control member
//*
//TN3270B  EXEC  PGM=EZBTNINI,REGION=OM,PARM='&PARMS'
//STEPLIB  DD  DISP=SHR,DSN=SYS1.LOCAL.VTAMLIB
//SYSPRINT DD  SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//SYSOUT   DD  SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//CEEDUMP  DD  SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//PROFILE  DD  DISP=SHR,DSN=TCPIPB.TCPPARMS(&PROFILE.)
//SYSTCPD  DD  DISP=SHR,DSN=TCPIPB.TCPPARMS(&TCPDATA.)
***** Bottom of Data *****
```

Figure C-1 SC30 TN3270B PROC JCL

We started the server task for this scenario by issuing the following command:

```
S TN3270B,PROFILE=TELNB30A
```

### SC30 TN3270B Server PROFILE for TN3270 standalone started task

The profile for the TN3270 server for this scenario is TELNB30A. The naming convention for the profiles is XXXXyccs:

- ▶ XXXX is TELN.
- ▶ y is B for the stack that was used for the examples in this book.
- ▶ cc is the &SYSCLONE value of this system.
- ▶ s is a letter representing the specific scenario (A, B, C, D).

```

BROWSE      TCPIP.TCPPARMS(TELNB30A) - 01.04          Line 00000000 Col 001 080
Command ==>                                         Scroll ==> CSR
***** Top of Data *****
; ===SC30===== TN3270 Server Profile for Standalone Task =====
;
; No SSL security.  No Sysplex Distribution in the stack.          -
;      This is a plain server profile, very simple and easy.      -
; -----
;
TELNETGLOBALS
      TCPIPJOBNAME TCPIP
;
; These default device type settings will be used by all ports if no -
; TELNETPARMS or PARMSGROUP is used to override the settings.     -
; They are logmode names shipped in ISTINCDT with the latest level of -
; VTAM.                                                             -
; -----
      TELNETDEVICE IBM-3277      SNX32702,SNX32702
      TELNETDEVICE IBM-3278-2-E SNX32702,SNX32702
      TELNETDEVICE IBM-3278-2   SNX32702,SNX32702
      TELNETDEVICE IBM-3279-2-E SNX32702,SNX32702
      TELNETDEVICE IBM-3279-2   SNX32702,SNX32702
      TELNETDEVICE IBM-3278-3-E SNX32703,SNX32703
      TELNETDEVICE IBM-3278-3   SNX32703,SNX32703
      TELNETDEVICE IBM-3279-3-E SNX32703,SNX32703
      TELNETDEVICE IBM-3279-3   SNX32703,SNX32703
      TELNETDEVICE IBM-3278-4-E SNX32704,SNX32704
      TELNETDEVICE IBM-3278-4   SNX32704,SNX32704
      TELNETDEVICE IBM-3279-4-E SNX32704,SNX32704
      TELNETDEVICE IBM-3279-4   SNX32704,SNX32704
      TELNETDEVICE IBM-3278-5-E SNX32705,SNX32705
      TELNETDEVICE IBM-3278-5   SNX32705,SNX32705
      TELNETDEVICE IBM-3279-5-E SNX32705,SNX32705
      TELNETDEVICE IBM-3279-5   SNX32705,SNX32705
;
ENDTELNETGLOBALS
;
TELNETPARMS
      PORT 23
      INACTIVE 0
      TIMEMARK 600
      SCANINTERVAL 120
      FULLDATATRACE
      SMFINIT 0 SMFINIT NOTYPE119
      SMFTERM 0 SMFTERM TYPE119
      SNAEXT
      MSG07
      LUSESSIONPEND
ENDTELNETPARMS

```

Figure C-2 SC30 TN3270B profile (TELNB30A)

```

;
BEGINVTAM
  PORT 23
  DEFAULTLUS
    SC30BB01..SC30BB99
  ENDDFAULTLUS

  DEFAULTAPPL TSO          ; All users go to TSO
  ALLOWAPPL SC30N*        ; Netview
  ALLOWAPPL NVAS* QSESSION ; session mngr queues back upon CLSDST
  ALLOWAPPL TSO* DISCONNECTABLE ; Allow all users access to TSO
  ALLOWAPPL *             ; Allow all applications that have not been
                          ; previously specified to be accessed.

ENDVTAM
***** Bottom of Data *****

```

Figure C-3 SC30 TN3270B profile (TELNB30A) - end

The naming convention used for the DEFAULTLUS is *XXXXyznn*: (SC30BBnn):

- ▶ *XXXX* is the &SYSNAME of the system.
- ▶ *y* is B for stack B that was used for all of the examples in this book.
- ▶ *z* is B for the basic port (23) and S for the secure port (992).
- ▶ *nn* is 01 through 99.

Because TN3270 maintains a master list of LU names in use across all ports, we could have decided to use the same group of default LU names for all ports in our setup. We chose different pool names, one for basic and one for secure, to help us verify which port we are connected to in our display examples. Because there is only one port defined and in use in *this* scenario, all LU names will be shown as SC30BBnn.

## SC30 TCPIP stack PROC for TN3270 standalone started task

The PROC JCL for the stack is TCPIP.B.

```

//TCPIP  PROC  PARM='CTRACE(CTIEZB00),IDS=00',
//        PROFILE=PROFB&SYSCLONE.,TCPDATA=DATAB&SYSCLONE
//TCPIP  EXEC  PGM=EZBTCPIP,REGION=0M,TIME=1440,
//        PARM=('&PARMS',
//        'ENVAR("RESOLVER_CONFIG=/'TCPIP.TCPPARMS(&TCPDATA)'")')
//SYSPRINT DD SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//ALGPRINT DD SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//CFGPRINT DD SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//SYSOUT  DD SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//CEEDUMP DD SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//SYSERROR DD SYSOUT=*
//*TNDBCSCN DD DSN=TCPIP.SEZAINST(TNDBCSCN),DISP=SHR
//*TNDBCXSL DD DSN=TCPIP.SEZAXLD2,DISP=SHR
//*TNDBCSE DD SYSOUT=*
//PROFILE DD DISP=SHR,DSN=TCPIP.TCPPARMS(&PROFILE.)
//SYSTCPD DD DSN=TCPIP.TCPPARMS(&TCPDATA.),DISP=SHR

```

Figure C-4 SC30 TCPIP PROC JCL

We started the TCPIP started task for this scenario by issuing the following command:

```
S TCPIP,PROFILE=PROFB30A
```

## SC30 TCIPB stack PROFILE for TN3270 standalone started task

The PROFILE for the stack is PROFB30A.

```
BROWSE    TCIPB.TCPPARMS(PROFB30A) - 01.06          Line 00000000 Col 001 080
Command ==>                                         Scroll ==> CSR
***** Top of Data *****
;
; TCPIP.PROFILE.TCPIP      for Standalone TN3270 and no Sysplex Dist.
; =====
;
GLOBALCONFIG
  ECSALIMIT 0M          ; default = 0M
  POOLLIMIT 0M          ; default = 0M
  TCPIPSTATISTICS      ; default = notcpipstatistics
  SYSPLEXMONITOR DELAYJOIN NORECOVERY TIMERSECS 60
;
IPCONFIG
  ARPTO      1200
  SOURCEVIPA
  IGNOREREDIRECT
  MULTIPATH PERCONNECTION
  PATHMTUDISCOVERY
;
; possible bufrsizes 16K 32K 64K 128K 256K 512K
TCPCONFIG
  FINWAIT2TIME 600      ; in seconds, default = 600
  INTERVAL 15          ; in minutes, default = 120
  RESTRICTLOWPORTS      ; default = restrictlowports
  SENDGARBAGE FALSE     ; default = false
  TCPSENDBFRSIZE 256K   ; default = 16K
  TCPRCVBUFRSIZE 256K   ; default = 16K
  TCPMAXRCVBUFRSIZE 512K ; default = 256K
  TCPTIMESTAMP          ; default = tcptimestamp
  DELAYACKS             ; default = delayacks
;
UDPCONFIG
  RESTRICTLOWPORTS      ; default = restrictlowports
  UDPCHKSUM             ; default = udpchksum
  UDPSENDBFRSIZE 65535 ; default = 64K
  UDPRCVBUFRSIZE 65535 ; default = 64K
  NOUDPQUEUELIMIT      ; default = udpqueuelimit
;
SMFCONFIG
  TYPE118 TCPIPSTATISTICS ; default = notcpipstatistics
  TYPE119 TCPIPSTATISTICS ; default = notcpipstatistics
  NOTCPINIT             ; default = notcpinit
  NOTCPTERM             ; default = notcpterm
  FTPCLIENT             ; default = notftpclient
  TN3270CLIENT          ; default = notn3270client
  IFSTATISTICS          ; default = noifstatistics
  PORTSTATISTICS        ; default = noportstatistics
  TCPSTACK              ; default = notcpstack
  NOUDPTERM             ; default = noudpterm
;
```

Figure C-5 SC30 TCIPB profile (PROFB30A)

```

; -----
AUTOLOG 5

    OMPB

ENDAUTOLOG
; -----

PORT
    7 UDP MISCSRVB          ; Miscellaneous Server - echo
    7 TCP MISCSRVB          ; Miscellaneous Server - echo
    9 UDP MISCSRVB          ; Miscellaneous Server - discard
    9 TCP MISCSRVB          ; Miscellaneous Server - discard
    19 UDP MISCSRVB         ; Miscellaneous Server - chargen
    19 TCP MISCSRVB         ; Miscellaneous Server - chargen
    20 TCP OMVS      NOAUTOLOG NODELAYACKS ; FTP Server
    21 TCP OMVS          ; control port
    23 TCP OMVS      BIND 10.20.10.241     ; OE Telnet Server D-VIPA
    23 TCP TN3270B NOAUTOLOG              ; MVS Telnet Server
    25 TCP SMTPB        ; SMTP Server
    53 TCP NAMED9B      ; Domain Name Server
    53 UDP NAMED9B      ; Domain Name Server
    111 TCP PORTMAPB    ; Portmap Server
    111 UDP PORTMAPB    ; Portmap Server
; 123 UDP SNTPD        ; Simple Network Time Protocol Server
; 135 UDP LLBD         ; NCS Location Broker
    161 UDP SNMPDB      ; SNMP Agent
    162 UDP SNMPQEB     ; SNMP Query Engine
; 389 TCP LDAPSRV      ; LDAP Server
; 443 TCP HTTPS        ; http protocol over TLS/SSL
; 443 UDP HTTPS        ; http protocol over TLS/SSL
    512 TCP OMVS BIND 10.20.10.242        ; UNIX REXECD D-VIPA
    514 TCP OMVS BIND 10.20.10.242        ; UNIX RSHD  D-VIPA
    512 TCP RXSERVEB    ; TSO REXECD
    514 TCP RXSERVEB    ; TSO RSHD
    515 TCP LPSERVEB    ; LPD Server
    520 UDP OMPB      NOAUTOLOG           ; OMPROUTE
; 580 UDP NCPROUT      ; NCPROUTE Server
    750 TCP MVSKERBB    ; Kerberos
    750 UDP MVSKERBB    ; Kerberos
    751 TCP ADM@SRVB    ; Kerberos Admin Server
    751 UDP ADM@SRVB    ; Kerberos Admin Server
;
; Used for Netview      - needed for AON
; SACONFIG ENABLED COMMUNITY public AGENT 161
SACONFIG ENABLED COMMUNITY j0s9m2ap AGENT 161

```

Figure C-6 SC30 TCIPB profile (PROFB30A) - continued

```

;-----
;Hipersocks: trle definitions are dynamically created on vtam -
;-----
DEVICE IUTIQDF4 MPCIPA
LINK IUTIQDF4LNK IPAQIDIO IUTIQDF4
DEVICE IUTIQDF5 MPCIPA
LINK IUTIQDF5LNK IPAQIDIO IUTIQDF5
DEVICE IUTIQDF6 MPCIPA
LINK IUTIQDF6LNK IPAQIDIO IUTIQDF6
;
;-----
; Static VIPA definitions -
;-----
DEVICE STAVIPA1 VIRTUAL 0
LINK STAVIPA1LNK VIRTUAL 0 STAVIPA1
;
;-----
;Osa definitions... relates to sys1.vtamlst trle definitions -
;major nodes : osa2080,osa20a0,osa20c0 and osa20e0 -
;-----
DEVICE OSA2080 MPCIPA
LINK OSA2080LNK IPAQENET OSA2080 VLANID 20
DEVICE OSA20A0 MPCIPA
LINK OSA20A0LNK IPAQENET OSA20A0 VLANID 21
DEVICE OSA20C0 MPCIPA
LINK OSA20C0LNK IPAQENET OSA20C0 VLANID 20
DEVICE OSA20E0 MPCIPA
LINK OSA20E0LNK IPAQENET OSA20E0 VLANID 21
;
HOME
10.20.4.234 IUTIQDF4LNK
10.20.4.235 IUTIQDF5LNK
10.20.5.236 IUTIQDF6LNK
10.20.1.230 STAVIPA1LNK
10.20.2.232 OSA2080LNK
10.20.3.233 OSA20A0LNK
10.20.2.234 OSA20C0LNK
10.20.3.235 OSA20E0LNK
;
PRIMARYINTERFACE STAVIPA1LNK

VIPADYNAMIC
;-----
; Set aside 14 addresses for use with BIND and SIOCSVIPA IOCTL -
; (10.20.10.241 thru .254) -
;-----
VIPARANGE DEFINE 255.255.255.240 10.20.10.240

ENDVIPADYNAMIC

```

Figure C-7 SC30 TCPIPB profile (PROFB30A) - continued

```

ITRACE OFF

START IUTIQDF4
START IUTIQDF5
START IUTIQDF6
START OSA2080
START OSA20A0
START OSA20C0
START OSA20E0
;
***** Bottom of Data *****

```

Figure C-8 SC30 TCPIP profile (PROFB30A) - end

## SC30 OMPROUTE PROC for TN3270 standalone started task

Figure C-9 shows the PROC JCL for OMPROUTE.

```

***** Top of Data *****
//OMPB  PROC STDENV=STDNVB&SYSCLONE
//OMPB  EXEC PGM=OMPROUTE,REGION=4096K,TIME=NOLIMIT,
//      PARM=('POSIX(ON) ALL31(ON)',
//          'ENVAR("_BPXK_SETIBMOPT_TRANSPORT=TCPIP"',
//          '"_CEE_ENVFILE=DD:STDENV")/')
//STDENV DD DISP=SHR,DSN=TCPIP.TCPPARMS(&STDENV)
//SYSPRINT DD SYSOUT=*
//SYSOUT DD SYSOUT=*
//*STDOUT DD PATH='/etc/omproute/omproute.stdout',
//*      PATHOPTS=(OWRONLY,OCREAT,OTRUNC),
//*      PATHMODE=(SIRUSR,SIWUSR,SIRGRP,SIWGRP)
//*
//*CEEDUMP DD SYSOUT=*,DCB=(RECFM=FB,LRECL=132,BLKSIZE=132)
***** Bottom of Data *****

```

Figure C-9 SC30 OMPROUTE PROC (OMPJB)

## SC30 OMPROUTE STDENV file for TN3270 Standalone Task Scenario

Figure C-10 shows the standard environment variable file for OMPROUTE.

```

BROWSE  TCPIP.TCPPARMS(STDNVB30) - 01.04          Line 00000000 Col 001 080
Command ==>                                     Scroll ==> CSR
***** Top of Data *****
RESOLVER_CONFIG=/'TCPIP.TCPPARMS(DATAB30)'
OMPROUTE_FILE=/'TCPIP.TCPPARMS(OMPJB30)'
OMPROUTE_DEBUG_FILE=/etc/omproute/debug30b
OMPROUTE_DEBUG_FILE_CONTROL=100000,5
OMPROUTE_OPTIONS=hello_hi
***** Bottom of Data *****

```

Figure C-10 SC30 OMPROUTE STDENV file (STDNVB30)

## SC30 OMPROUTE CONFIG for TN3270 standalone started task

Figure C-11 shows the config for OMPROUTE.

```
BROWSE    TCPIP.TCPPARMS(OMP30) - 01.00                Line 00000000 Col 001 080
Command ==>                                           Scroll ==> CSR
***** Top of Data *****
Area Area_Number=0.0.0.0
  Stub_Area=NO
  Authentication_type=None
  Import_Summaries=No;
;
OSPF RouterID=10.20.1.230;
Global_Options Ignore_Undefined_Interfaces=yes;
;
Routesa_Config Enabled=No;
;
; hipersocks IUTIQDF4LNK
ospf_interface ip_address=10.20.4.234
                subnet_mask=255.255.255.0
                name=IUTIQDF4LNK
                attaches_to_area=0.0.0.0
                cost0=10;
;
; hipersocks IUTIQDF5LNK
ospf_interface ip_address=10.20.4.235
                subnet_mask=255.255.255.0
                name=IUTIQDF5LNK
                ROUTER_PRIORITY=0
                attaches_to_area=0.0.0.0
                cost0=10;
;
; hipersocks IUTIQDF6LNK
ospf_interface ip_address=10.20.5.236
                subnet_mask=255.255.255.0
                name=IUTIQDF6LNK
                attaches_to_area=0.0.0.0
                cost0=10;
;
; *****
; *Static VIPA requirements
; *   Although VIPA interfaces are not participating in the OSPF
; *   protocol, they must be defined as an OSPF_INTERFACE so
; *   they will be advertised to the default router.
; *****
ospf_interface ip_address=10.20.1.230
                subnet_mask=255.255.255.252
                destination_addr=10.20.1.230
                name=STAVIPA1LNK
                Advertise_VIPA_Routes=HOST_ONLY
                Router_Priority=0
                attaches_to_area=0.0.0.0
                cost0=10
                mtu=1500;
```

Figure C-11 SC30 OMPROUTE config (OMP30)

```

; OSA Qdio OSA2080LNK
ospf_interface ip_address=10.20.2.232
    subnet_mask=255.255.255.0
    name=OSA2080LNK
    ROUTER_PRIORITY=0
    attaches_to_area=0.0.0.0
    cost0=10
    mtu=1500;
;
; OSA Qdio OSA20A0LNK
ospf_interface ip_address=10.20.3.233
    subnet_mask=255.255.255.0
    name=OSA20A0LNK
    ROUTER_PRIORITY=0
    attaches_to_area=0.0.0.0
    cost0=10
    mtu=1500;
;
; OSA Qdio OSA20C0LNK
ospf_interface ip_address=10.20.2.234
    subnet_mask=255.255.255.0
    name=OSA20C0LNK
    ROUTER_PRIORITY=0
    attaches_to_area=0.0.0.0
    cost0=10
    mtu=1500;
;
; OSA Qdio OSA20E0LNK
ospf_interface ip_address=10.20.3.235
    subnet_mask=255.255.255.0
    name=OSA20E0LNK
    ROUTER_PRIORITY=0
    attaches_to_area=0.0.0.0
    cost0=10
    mtu=1500;
;
; *****
; *Dynamic VIPA Range requirements
; *   Although VIPA interfaces are not participating in the OSPF
; *   protocol, they must be defined as an OSPF_INTERFACE so
; *   they will be advertised to the default router.
; *Do not specify name for dynamically created interfaces
; * (* wildcard for ip address is to allow dynamics to work...
; *   however this means that any address in the 10.20.10.*
; *   network that may be found on the stack will be
; *   matched to this interface statement...be cautious...
; *   the 10.20.10.* subnet should be dedicated to D-VIPA use.
; *****
OSPF_INTERFACE
    IP_Address=10.20.10.*
    Subnet_Mask=255.255.255.0
    Advertise_VIPA_Routes=HOST_ONLY
    MTU=1500
    Cost0=10
    Attaches_To_Area=0.0.0.0
    Router_Priority=0;

```

Figure C-12 SC30 OMPROUTE config (OMP30) - continued

```

;
; *****
; *XCF Interfaces
; *XCF Interfaces Created dynamically via DYNAMICXCF stmt in TCP/IP
; *XCF Interfaces are point-to-multipoint interfaces
; *XCF Interfaces should not be advertised via OSPF, they are internal
; *          to the stack, and therefore external to OSPF
; *Do not specify name for dynamically created interfaces
; * (* wildcard for ip address is to allow dynamics to work...
; *   however this means that any address in the 10.20.20.*
; *   network that may be found on the stack will be
; *   matched to this interface statement...be cautious...
; *   the 10.20.20.* subnet should be dedicated to XCF use.
; *
; *Another way to accomplish all this is to just code the following stmt:
; *   Global_Options Ignore_Undefined_Interfaces=yes;
; *
; *****
INTERFACE
    IP_Address=10.20.20.*
    Subnet_Mask=255.255.255.0
    MTU=1500;
;
***** Bottom of Data *****

```

Figure C-13 SC30 OMPROUTE Config (OMP30) - end

Archived



## **Configuration files: TN3270 server with connection security scenario**

This appendix contains the configuration files used for the TN3270 server with the connection security features scenario.

## SC30 files for TN3270 server with connection security scenario

The following sections are included:

- ▶ “SC30 TN3270B Server PROC for TN3270 with connection security” on page 326
- ▶ “SC30 TN3270B Server PROFILE for TN3270 with connection security” on page 330
- ▶ “SC30 TCPIP stack PROC for TN3270 with connection security” on page 330
- ▶ “SC30 TCPIP stack PROFILE for TN3270 with connection security” on page 334
- ▶ “SC30 OMPROUTE PROC for TN3270 with connection security” on page 334
- ▶ “SC30 OMPROUTE STDENV file for TN3270 with connection security” on page 334
- ▶ “SC30 OMPROUTE CONFIG for TN3270 with connection security” on page 334

### SC30 TN3270B Server PROC for TN3270 with connection security

Figure D-1 shows the PROC JCL for TN3270 server.

```
BROWSE  SYS1.PROCLIB(TN3270B) - 01.02          Line 00000000 Co
Command ==>                                     Scroll
***** Top of Data *****
//TN3270B  PROC  PARM='TRC=TN',
//          PROFILE=TELNB&SYSCLONE.,TCPDATA=DATAB&SYSCLONE.
//*
//* TRC=TN indicates to use CTRACE(CTIEZBTN) parmlib control member
//*
//TN3270B  EXEC  PGM=EZBTNINI,REGION=OM,PARM='&PARMS'
//STEPLIB DD  DISP=SHR,DSN=SYS1.LOCAL.VTAMLIB
//SYSPRINT DD  SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//SYSOUT   DD  SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//CEEDUMP  DD  SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//PROFILE  DD  DISP=SHR,DSN=TCPIPB.TCPPARMS(&PROFILE.)
//SYSTCPD  DD  DISP=SHR,DSN=TCPIPB.TCPPARMS(&TCPDATA.)
***** Bottom of Data *****
```

Figure D-1 SC30 TN3270B PROC JCL

We started the server task for this scenario by issuing the following command:

```
S TN3270B,PROFILE=TELNB30B
```

### SC30 TN3270B Server PROFILE for TN3270 with connection security

The profile for the TN3270 server for this scenario is TELNB30B. The naming convention for the profiles is *XXXXyccs*:

- ▶ *XXXX* is TELN.
- ▶ *y* is B for the stack that was used for the examples in this book.
- ▶ *cc* is the &SYSCLONE value of this system.
- ▶ *s* is a letter representing the specific scenario (A, B, C, D).

```

BROWSE   TCPIP.TCPPARMS(TELNB30B) - 01.04           Line 00000000 Col 001 080
Command ==>                                         Scroll ==> CSR
***** Top of Data *****
; ===SC30===== TN3270 Server Profile for Standalone Task =====
;
;   SSL security.  No Sysplex Distribution in the stack.
;
; -----
;
;
TELNETGLOBALS
  TCPIPJOBNAME TCPIP
;
; These default device type settings will be used by all ports if no
; TELNETPARMS or PARMSGROUP is used to override the settings.
; They are logmode names shipped in ISTINCDT with the latest level of
; VTAM.
; -----
  TELNETDEVICE IBM-3277      SNX32702,SNX32702
  TELNETDEVICE IBM-3278-2-E SNX32702,SNX32702
  TELNETDEVICE IBM-3278-2   SNX32702,SNX32702
  TELNETDEVICE IBM-3279-2-E SNX32702,SNX32702
  TELNETDEVICE IBM-3279-2   SNX32702,SNX32702
  TELNETDEVICE IBM-3278-3-E SNX32703,SNX32703
  TELNETDEVICE IBM-3278-3   SNX32703,SNX32703
  TELNETDEVICE IBM-3279-3-E SNX32703,SNX32703
  TELNETDEVICE IBM-3279-3   SNX32703,SNX32703
  TELNETDEVICE IBM-3278-4-E SNX32704,SNX32704
  TELNETDEVICE IBM-3278-4   SNX32704,SNX32704
  TELNETDEVICE IBM-3279-4-E SNX32704,SNX32704
  TELNETDEVICE IBM-3279-4   SNX32704,SNX32704
  TELNETDEVICE IBM-3278-5-E SNX32705,SNX32705
  TELNETDEVICE IBM-3278-5   SNX32705,SNX32705
  TELNETDEVICE IBM-3279-5-E SNX32705,SNX32705
  TELNETDEVICE IBM-3279-5   SNX32705,SNX32705
;
ENDTELNETGLOBALS
;
TELNETPARMS
  PORT 23
  INACTIVE 0
  TIMEMARK 600
  SCANINTERVAL 120
  FULLDATATRACE
  SMFINIT 0 SMFINIT NOTYPE119
  SMFTERM 0 SMFTERM TYPE119
  SNAEXT
  MSG07
  LUSESSIONPEND
ENDTELNETPARMS

```

Figure D-2 SC30 TN3270B profile (TELNB30B)

```

;
BEGINVTAM
  PORT 23
  DEFAULTLUS
    SC30BB01..SC30BB99
  ENDDEFAULTLUS

  DEFAULTAPPL TSO          ; All users go to TSO
  ALLOWAPPL SC3ON*        ; Netview
  ALLOWAPPL NVAS* QSESSION ; session mngr queues back upon CLSDST
  ALLOWAPPL TSO* DISCONNECTABLE ; Allow all users access to TSO
  ALLOWAPPL *             ; Allow all applications that have not been
                          ; previously specified to be accessed.
ENDVTAM
;
TELNETPARMS
  SECUREPORT 992 ;Port 992 will support SSL
  KEYRING HFS /etc/sc30b.keyring.kdb ;keyring used by all secure
  INACTIVE 0
  TIMEMARK 600
  SCANINTERVAL 120
  FULLDATATRACE
  SMFINIT 0 SMFINIT NOTYPE119
  SMFTERM 0 SMFTERM TYPE119
  SNAEXT
  MSG07
ENDTELNETPARMS
;
BEGINVTAM
  PORT 992
  DEFAULTLUS
    SC30BS01..SC30BS99
  ENDDEFAULTLUS

; -----
; This NOSSL          group is mapped to use no SSL security.          -
; NOLUSESSIONPEND = Terminate connection upon a logoff                -
; -----
PARMSGROUP NOSSL
  NOLUSESSIONPEND
  CONNTYPE BASIC ; support non-secure, overrides telnetparms
ENDPARMSGROUP

; -----
; The SSLPLAIN group is mapped to use SSL security                    -
;                               with no Client Authentication required -
; LUSESSIONPEND = Force a requeue back to the USS table upon logoff -
; -----
PARMSGROUP SSLPLAIN
  LUSESSIONPEND
  CONNTYPE SECURE ; says plain SSL, no client auth specified
ENDPARMSGROUP ; and negotiate all available encryption algorithms

```

Figure D-3 SC30 TN3270B profile (TELNB30B) - continued

```

; -----
; The SSLCERTS group is mapped to use SSL security -
; and to require Client Authentication (certificates) -
; NOLUSESSIONPEND = Terminate connection upon a logoff from the appl -
; -----
PARMSGROUP SSLCERTS
  NOLUSESSIONPEND
  CONNTYPE SECURE ; Support SSL
  CLIENTAUTH SSLCERT ; Client Certificate required
  ENCRYPT SSL_DES_SHA ; use these only, do not consider any others
  SSL_3DES_SHA
  ENDCRYPT
ENDPARMSGROUP

; -----
; The UP2USER group is mapped to use ANY security (user's choice) -
; with no Client Authentication (no certificates) -
; LUSESSIONPEND = Force a requeue back to the defaultappl upon logoff -
; -----
PARMSGROUP UP2USER
  LUSESSIONPEND
  CONNTYPE ANY ; Whatever User wants to do
ENDPARMSGROUP

DESTIPGROUP GENERALUSER 10.20.10.21 ENDESTIPGROUP
DESTIPGROUP ADMIN 10.20.10.22 ENDESTIPGROUP
DESTIPGROUP PAYROLL 10.20.10.23 ENDESTIPGROUP
DESTIPGROUP SHIPPING 10.20.1.230 ENDESTIPGROUP
DESTIPGROUP ANYIELSE 255.0.0.0:10.0.0.0 ENDESTIPGROUP

PARMSMAP NOSSL DESTIPGRP,GENERALUSER
DEFAULTAPPL SC3ON DESTIPGRP,GENERALUSER

PARMSMAP SSLPLAIN DESTIPGRP,ADMIN
USSTCP USSTEST1 DESTIPGRP,ADMIN

PARMSMAP SSLCERTS DESTIPGRP,PAYROLL
DEFAULTAPPL CICSCLO DESTIPGRP,PAYROLL

PARMSMAP UP2USER DESTIPGRP,SHIPPING
DEFAULTAPPL TSO DESTIPGRP,SHIPPING

PARMSMAP NOSSL DESTIPGRP,ANYIELSE

; -----
; There is no DEFAULTAPPL nor USSTCB coded as a default catch all -
; So, if any user connects using any other IP address than the -
; four defined by the DESTIPGROUPs above, the Network Solicitor -
; prompt panel will be displayed to that user. -
; -----
ALLOWAPPL SC3ON* ; Netview
ALLOWAPPL NVAS* QSESSION ; session mngr queues back upon CLSDST
ALLOWAPPL TSO* DISCONNECTABLE ; Allow all users access to TSO
ALLOWAPPL * ; Allow all applications that have not been
; previously specified to be accessed.

ENDVTAM
;
***** Bottom of Data *****

```

Figure D-4 SC30 TN3270B profile (TELNB30B) - end

The naming convention used for the DEFAULTLUS is XXXXyznn: (SC30BBnn):

- ▶ XXXX is the &SYSNAME of the system.
- ▶ y is B for stack B that was used for all of the examples in this book.
- ▶ z is B for the basic port (23) and S for the secure port (992).
- ▶ nn is 01 through 99.

Because TN3270 maintains a master list of LU names in use across all ports, we could have decided to use the same group of default LU names for all ports in our setup. We chose different pool names, one for basic and one for secure, to help us verify which port we are connected to in our display examples.

## SC30 TCIPB stack PROC for TN3270 with connection security

The PROC JCL for the stack is TCIPB.

```
//TCIPB   PROC  PARMS='CTRACE(CTIEZB00),IDS=00',  
//        PROFILE=PROFB&SYSCLONE.,TCPDATA=DATAB&SYSCLONE  
//TCIPB   EXEC  PGM=EZBTCPIP,REGION=0M,TIME=1440,  
//        PARM=('&PARMS',  
//          'ENVAR("RESOLVER_CONFIG=/' 'TCIPB.TCPPARMS(&TCPDATA)''")'  
//SYSPRINT DD  SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)  
//ALGPRINT DD  SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)  
//CFGPRINT DD  SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)  
//SYSOUT  DD  SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)  
//CEEDUMP DD  SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)  
//SYSERROR DD  SYSOUT=*  
//*TNDBCSCN DD DSN=TCPIP.SEZAINST(TNDBCSCN),DISP=SHR  
//*TNBCSXL DD DSN=TCPIP.SEZAXLD2,DISP=SHR  
//*TNBCSER DD  SYSOUT=*  
//PROFILE  DD  DISP=SHR,DSN=TCIPB.TCPPARMS(&PROFILE.)  
//SYSTCPD  DD  DSN=TCIPB.TCPPARMS(&TCPDATA.),DISP=SHR
```

Figure D-5 SC30 TCIPB PROC JCL

We started the TCIPB started task for this scenario by issuing the following command:

```
S TCIPB,PROFILE=PROFB30B
```

## SC30 TCIPB stack PROFILE for TN3270 with connection security

The PROFILE for the stack is PROFB30B.

```

BROWSE   TCPIP.TCPPARMS(PROFB30B) - 01.07           Line 00000000 Col 001 080
Command ==>                                         Scroll ==> CSR
***** Top of Data *****
;
; TCPIP.PROFILE.TCPIP      for Standalone TN3270 and no Sysplex Dist.
; =====
;
GLOBALCONFIG
  ECSALIMIT 0M           ; default = 0M
  POOLLIMIT 0M           ; default = 0M
  TCPIPSTATISTICS       ; default = notcipstatistics
  SYSPLEXMONITOR DELAYJOIN NORECOVERY TIMERSECS 60
;
IPCONFIG
  ARPTO      1200
  SOURCEVIPA
  IGNOREREDIRECT
  MULTIPATH PERCONNECTION
  PATHMTUDISCOVERY
;
; possible bufrsizes 16K 32K 64K 128K 256K 512K
TCPCONFIG
  FINWAIT2TIME 600      ; in seconds, default = 600
  INTERVAL 15           ; in minutes, default = 120
  RESTRICTLOWPORTS     ; default = restrictlowports
  SENDGARBAGE FALSE    ; default = false
  TCPSENDBFRSIZE 256K  ; default = 16K
  TCPRCVBUFRSIZE 256K  ; default = 16K
  TCPMAXRCVBUFRSIZE 512K ; default = 256K
  TCPTIMESTAMP        ; default = tcptimestamp
  DELAYACKS           ; default = delayacks
;
UDPCONFIG
  RESTRICTLOWPORTS     ; default = restrictlowports
  UDPCHKSUM            ; default = udpchksum
  UDPSENDBFRSIZE 65535 ; default = 64K
  UDPRCVBUFRSIZE 65535 ; default = 64K
  NOUDPQUEUELIMIT     ; default = udpqueue-limit
;
SMFCONFIG
  TYPE118 TCPIPSTATISTICS ; default = notcipstatistics
  TYPE119 TCPIPSTATISTICS ; default = notcipstatistics
  NOTCPINIT           ; default = notcpinit
  NOTCPTERM           ; default = notcpterm
  FTPCLIENT          ; default = noftpclient
  TN3270CLIENT        ; default = notn3270client
  IFSTATISTICS        ; default = noifstatistics
  PORTSTATISTICS      ; default = noportstatistics
  TCPSTACK            ; default = notcpstack
  NOUDPTERM           ; default = noudpterm
;

```

Figure D-6 SC30 TCPIP profile (PROFB30B)

```

; -----
AUTOLOG 5

    OMPB

ENDAUTOLOG
; -----

PORT
    7 UDP MISCSRVB          ; Miscellaneous Server - echo
    7 TCP MISCSRVB          ; Miscellaneous Server - echo
    9 UDP MISCSRVB          ; Miscellaneous Server - discard
    9 TCP MISCSRVB          ; Miscellaneous Server - discard
    19 UDP MISCSRVB         ; Miscellaneous Server - chargen
    19 TCP MISCSRVB         ; Miscellaneous Server - chargen
    20 TCP OMVS      NOAUTOLOG NODELAYACKS ; FTP Server
    21 TCP OMVS          ; control port
    23 TCP OMVS      BIND 10.20.10.241     ; OE Telnet Server D-VIPA
    23 TCP TN3270B NOAUTOLOG              ; MVS Telnet Server
    25 TCP SMTPB        ; SMTP Server
    53 TCP NAMED9B      ; Domain Name Server
    53 UDP NAMED9B      ; Domain Name Server
    111 TCP PORTMAPB    ; Portmap Server
    111 UDP PORTMAPB    ; Portmap Server
; 123 UDP SNTPD        ; Simple Network Time Protocol Server
; 135 UDP LLBD         ; NCS Location Broker
    161 UDP SNMPDB       ; SNMP Agent
    162 UDP SNMPQEB     ; SNMP Query Engine
; 389 TCP LDAPSRV      ; LDAP Server
; 443 TCP HTTPS        ; http protocol over TLS/SSL
; 443 UDP HTTPS        ; http protocol over TLS/SSL
    512 TCP OMVS BIND 10.20.10.242        ; UNIX REXECD D-VIPA
    514 TCP OMVS BIND 10.20.10.242        ; UNIX RSHD  D-VIPA
    512 TCP RXSERVEB    ; TSO REXECD
    514 TCP RXSERVEB    ; TSO RSHD
    515 TCP LPSERVEB    ; LPD Server
    520 UDP OMPB      NOAUTLOG            ; OMPROUTE
; 580 UDP NCPROUT      ; NCPROUTE Server
    750 TCP MVSKERBB    ; Kerberos
    750 UDP MVSKERBB    ; Kerberos
    751 TCP ADM@SRVB    ; Kerberos Admin Server
    751 UDP ADM@SRVB    ; Kerberos Admin Server
    992 TCP TN3270B NOAUTOLOG            ; MVS Telnet Server SECURE
;
; Used for Netview      - needed for AON
; SACONFIG ENABLED COMMUNITY public AGENT 161
; SACONFIG ENABLED COMMUNITY j0s9m2ap AGENT 161
; -----
;Hipersocks: trle definitions are dynamically created on vtam -
; -----

DEVICE IUTIQDF4 MPCIPA
LINK   IUTIQDF4LNK IPAQIDIO      IUTIQDF4
DEVICE IUTIQDF5 MPCIPA
LINK   IUTIQDF5LNK IPAQIDIO      IUTIQDF5
DEVICE IUTIQDF6 MPCIPA
LINK   IUTIQDF6LNK IPAQIDIO      IUTIQDF6

```

Figure D-7 SC30 TCPIP profile (PROFB30B) - continued

```

;
;-----
; Static VIPA definitions -
;-----
DEVICE STAVIPA1 VIRTUAL 0
LINK STAVIPA1LNK VIRTUAL 0 STAVIPA1
;
;-----
;Osa definitions... relates to sys1.vtamlst trle definitions -
;major nodes : osa2080,osa20a0,osa20c0 and osa20e0 -
;-----
DEVICE OSA2080 MPCIPA
LINK OSA2080LNK IPAQENET OSA2080 VLANID 20
DEVICE OSA20A0 MPCIPA
LINK OSA20A0LNK IPAQENET OSA20A0 VLANID 21
DEVICE OSA20C0 MPCIPA
LINK OSA20C0LNK IPAQENET OSA20C0 VLANID 20
DEVICE OSA20E0 MPCIPA
LINK OSA20E0LNK IPAQENET OSA20E0 VLANID 21
;
HOME
10.20.4.234 IUTIQDF4LNK
10.20.4.235 IUTIQDF5LNK
10.20.5.236 IUTIQDF6LNK
10.20.1.230 STAVIPA1LNK
10.20.2.232 OSA2080LNK
10.20.3.233 OSA20A0LNK
10.20.2.234 OSA20C0LNK
10.20.3.235 OSA20E0LNK
;
PRIMARYINTERFACE STAVIPA1LNK

VIPADYNAMIC
;-----
; Set aside 14 addresses for use with BIND and SIOCSVIPA IOCTL -
; (10.20.10.241 thru .254) -
;-----
VIPARANGE DEFINE 255.255.255.240 10.20.10.240
;-----
; Define addresses to be used with TN3270 server and SSL -
; (10.20.10.21 thru .23) -
;-----
VIPADefINE MOVE IMMED 255.255.255.0 10.20.10.21 ;TN3270 General
VIPADefINE MOVE IMMED 255.255.255.0 10.20.10.22 ;TN3270 Admin
VIPADefINE MOVE IMMED 255.255.255.0 10.20.10.23 ;TN3270 Payro11

ENDVIPADYNAMIC

ITRACE OFF

```

Figure D-8 SC30 TCPIPB profile (PROFB30B) - continued

```

START IUTIQDF4
START IUTIQDF5
START IUTIQDF6
START OSA2080
START OSA20A0
START OSA20C0
START OSA20E0
;
***** Bottom of Data *****

```

Figure D-9 SC30 TCPIPB profile (PROFB30B) - end

## SC30 OMPROUTE PROC for TN3270 with connection security

Figure D-10 shows the PROC JCL for OMPROUTE.

```

***** Top of Data *****
//OMPB  PROC STDENV=STDNVB&SYSCLONE
//OMPB  EXEC PGM=OMPROUTE,REGION=4096K,TIME=NOLIMIT,
//      PARM=('POSIX(ON) ALL31(ON)',
//          'ENVAR("_BPXK_SETIBMOPT_TRANSPORT=TCPIPB",
//          '"_CEE_ENVFILE=DD:STDENV")/')
//STDENV DD DISP=SHR,DSN=TCPIPB.TCPPARMS(&STDENV)
//SYSPRINT DD SYSOUT=*
//SYSOUT  DD SYSOUT=*
//*STDOUT DD PATH='/etc/omproute/omproute.stdout',
//*      PATHOPTS=(OWRONLY,OCREAT,OTRUNC),
//*      PATHMODE=(SIRUSR,SIWUSR,SIRGRP,SIWGRP)
//*
//*CEEDUMP DD SYSOUT=*,DCB=(RECFM=FB,LRECL=132,BLKSIZE=132)
***** Bottom of Data *****

```

Figure D-10 SC30 OMPROUTE PROC (OMPB)

## SC30 OMPROUTE STDENV file for TN3270 with connection security

Figure D-11 shows the standard environment variable file for OMPROUTE.

```

BROWSE    TCPIPB.TCPPARMS(STDNVB30) - 01.04          Line 00000000 Col 001 080
Command ==>                                     Scroll ==> CSR
***** Top of Data *****
RESOLVER_CONFIG=/'TCPIPB.TCPPARMS(DATAB30)'
OMPROUTE_FILE=/'TCPIPB.TCPPARMS(OMP30)'
OMPROUTE_DEBUG_FILE=/etc/omproute/debug30b
OMPROUTE_DEBUG_FILE_CONTROL=100000,5
OMPROUTE_OPTIONS=hello_hi
***** Bottom of Data *****

```

Figure D-11 SC30 OMPROUTE STDENV file (STDNVB30)

## SC30 OMPROUTE CONFIG for TN3270 with connection security

Figure D-12 on page 335 shows the config for OMPROUTE.

```

BROWSE   TCPIPB.TCPPARMS(OMP30) - 01.00           Line 00000000 Col 001 080
Command ==>                                       Scroll ==> CSR
***** Top of Data *****
Area Area_Number=0.0.0.0
  Stub_Area=NO
  Authentication_type=None
  Import_Summaries=No;
;
OSPF RouterID=10.20.1.230;
Global_Options Ignore_Undefined_Interfaces=yes;
;
Routesa_Config Enabled=No;
;
; hipersocks IUTIQDF4LNK
ospf_interface ip_address=10.20.4.234
                subnet_mask=255.255.255.0
                name=IUTIQDF4LNK
                attaches_to_area=0.0.0.0
                cost0=10;
;
; hipersocks IUTIQDF5LNK
ospf_interface ip_address=10.20.4.235
                subnet_mask=255.255.255.0
                name=IUTIQDF5LNK
                ROUTER_PRIORITY=0
                attaches_to_area=0.0.0.0
                cost0=10;
;
; hipersocks IUTIQDF6LNK
ospf_interface ip_address=10.20.5.236
                subnet_mask=255.255.255.0
                name=IUTIQDF6LNK
                attaches_to_area=0.0.0.0
                cost0=10;
;
; *****
; *Static VIPA requirements
; *   Although VIPA interfaces are not participating in the OSPF
; *   protocol, they must be defined as an OSPF_INTERFACE so
; *   they will be advertised to the default router.
; * *****
ospf_interface ip_address=10.20.1.230
                subnet_mask=255.255.255.252
                destination_addr=10.20.1.230
                name=STAVIPA1LNK
                Advertise_VIPA_Routes=HOST_ONLY
                Router_Priority=0
                attaches_to_area=0.0.0.0
                cost0=10
                mtu=1500;

```

Figure D-12 SC30 OMPROUTE Config (OMP30)

```

; OSA Qdio OSA2080LNK
ospf_interface ip_address=10.20.2.232
    subnet_mask=255.255.255.0
    name=OSA2080LNK
    ROUTER_PRIORITY=0
    attaches_to_area=0.0.0.0
    cost0=10
    mtu=1500;
;
; OSA Qdio OSA20A0LNK
ospf_interface ip_address=10.20.3.233
    subnet_mask=255.255.255.0
    name=OSA20A0LNK
    ROUTER_PRIORITY=0
    attaches_to_area=0.0.0.0
    cost0=10
    mtu=1500;
;
; OSA Qdio OSA20C0LNK
ospf_interface ip_address=10.20.2.234
    subnet_mask=255.255.255.0
    name=OSA20C0LNK
    ROUTER_PRIORITY=0
    attaches_to_area=0.0.0.0
    cost0=10
    mtu=1500;
;
; OSA Qdio OSA20E0LNK
ospf_interface ip_address=10.20.3.235
    subnet_mask=255.255.255.0
    name=OSA20E0LNK
    ROUTER_PRIORITY=0
    attaches_to_area=0.0.0.0
    cost0=10
    mtu=1500;
;
; *****
; *Dynamic VIPA Range requirements
; *   Although VIPA interfaces are not participating in the OSPF
; *   protocol, they must be defined as an OSPF_INTERFACE so
; *   they will be advertised to the default router.
; *Do not specify name for dynamically created interfaces
; * (* wildcard for ip address is to allow dynamics to work...
; *   however this means that any address in the 10.20.10.*
; *   network that may be found on the stack will be
; *   matched to this interface statement...be cautious...
; *   the 10.20.10.* subnet should be dedicated to D-VIPA use.
; *****
OSPF_INTERFACE
    IP_Address=10.20.10.*
    Subnet_Mask=255.255.255.0
    Advertise_VIPA_Routes=HOST_ONLY
    MTU=1500
    Cost0=10
    Attaches_To_Area=0.0.0.0
    Router_Priority=0;

```

Figure D-13 SC30 OMPROUTE Config (OMP30) - continued

```

;
; *****
; *XCF Interfaces
; *XCF Interfaces Created dynamically via DYNAMICXCF stmt in TCP/IP
; *XCF Interfaces are point-to-multipoint interfaces
; *XCF Interfaces should not be advertised via OSPF, they are internal
; *          to the stack, and therefore external to OSPF
; *Do not specify name for dynamically created interfaces
; * (* wildcard for ip address is to allow dynamics to work...
; *   however this means that any address in the 10.20.20.*
; *   network that may be found on the stack will be
; *   matched to this interface statement...be cautious...
; *   the 10.20.20.* subnet should be dedicated to XCF use.
; *
; *Another way to accomplish all this is to just code the following stmt:
; *   Global_Options Ignore_Undefined_Interfaces=yes;
; *
; *****
INTERFACE
    IP_Address=10.20.20.*
    Subnet_Mask=255.255.255.0
    MTU=1500;
;
***** Bottom of Data *****

```

Figure D-14 SC30 OMPROUTE Config (OMP30) - end

Archived



## Configuration files: Multiple TN3270 servers and sysplex distribution scenario

This appendix contains the configuration files used for the multiple TN3270 servers with the sysplex distribution scenario. Sysplex distribution is abbreviated as SD.

There are two sections in this appendix:

- ▶ “SC30 files for multiple TN3270 servers and SD scenario” on page 340
- ▶ “SC31 files for multiple TN3270 servers and SD scenario” on page 352

## SC30 files for multiple TN3270 servers and SD scenario

The following sections are included:

- ▶ “SC30 TN3270B Server PROC for multiple TN3270 servers and SD” on page 340
- ▶ “SC30 TN3270B Server PROFILE for multiple TN3270 servers and SD” on page 340
- ▶ “SC30 TCPIP stack PROC for multiple TN3270 servers and SD” on page 344
- ▶ “SC30 TCPIP stack PROFILE for multiple TN3270 servers and SD” on page 344
- ▶ “SC30 OMPROUTE PROC for multiple TN3270 servers and SD” on page 349
- ▶ “SC30 OMPROUTE STDENV file for multiple TN3270 servers and SD” on page 349
- ▶ “SC30 OMPROUTE CONFIG for multiple TN3270 servers and SD” on page 350

### SC30 TN3270B Server PROC for multiple TN3270 servers and SD

Figure E-1 shows the PROC JCL for the TN3270 server.

```
BROWSE  SYS1.PROCLIB(TN3270B) - 01.02          Line 00000000 Co
Command ==>                                     Scroll
***** Top of Data *****
//TN3270B  PROC PARM='TRC=TN',
//          PROFILE=TELNB&SYSCLONE.,TCPDATA=DATAB&SYSCLONE.
//*
//* TRC=TN indicates to use CTRACE(CTIEZBTN) parmlib control member
//*
//TN3270B  EXEC PGM=EZBTNINI,REGION=OM,PARM='&PARMS'
//STEPLIB DD DISP=SHR,DSN=SYS1.LOCAL.VTAMLIB
//SYSPRINT DD SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//SYSOUT   DD SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//CEEDUMP  DD SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//PROFILE  DD DISP=SHR,DSN=TCPIPB.TCPPARMS(&PROFILE.)
//SYSTCPD  DD DISP=SHR,DSN=TCPIPB.TCPPARMS(&TCPDATA.)
***** Bottom of Data *****
```

Figure E-1 SC30 TN3270B PROC JCL

We started the server task for this scenario by issuing the following command:

```
S TN3270B,PROFILE=TELNB30C
```

### SC30 TN3270B Server PROFILE for multiple TN3270 servers and SD

The profile for the TN3270 server for this scenario is TELNB30C. The naming convention for the profiles is *XXXXyccs*:

- ▶ *XXXX* is TELN.
- ▶ *y* is B for the stack that was used for the examples in this book.
- ▶ *cc* is the &SYSCLONE value of this system.
- ▶ *s* is a letter representing the specific scenario, (A, B, C, D).

```

BROWSE      TCPIP.TCPPARMS(TELNB30C) - 01.04          Line 00000000 Col 001 080
Command ==>                                         Scroll ==> CSR
***** Top of Data *****
; ===SC30===== TN3270 Server Profile for Standalone Task =====
;
;      SSL security. And Sysplex Distribution to this server.      -
;
; -----
;
;
TELNETGLOBALS
      TCPIPJOBNAME TCPIP
;
; These default device type settings will be used by all ports if no -
; TELNETPARMS or PARMSGROUP is used to override the settings.      -
; They are logmode names shipped in ISTINCDT with the latest level of -
; VTAM.                                                                -
; -----
      TELNETDEVICE IBM-3277      SNX32702,SNX32702
      TELNETDEVICE IBM-3278-2-E  SNX32702,SNX32702
      TELNETDEVICE IBM-3278-2    SNX32702,SNX32702
      TELNETDEVICE IBM-3279-2-E  SNX32702,SNX32702
      TELNETDEVICE IBM-3279-2    SNX32702,SNX32702
      TELNETDEVICE IBM-3278-3-E  SNX32703,SNX32703
      TELNETDEVICE IBM-3278-3    SNX32703,SNX32703
      TELNETDEVICE IBM-3279-3-E  SNX32703,SNX32703
      TELNETDEVICE IBM-3279-3    SNX32703,SNX32703
      TELNETDEVICE IBM-3278-4-E  SNX32704,SNX32704
      TELNETDEVICE IBM-3278-4    SNX32704,SNX32704
      TELNETDEVICE IBM-3279-4-E  SNX32704,SNX32704
      TELNETDEVICE IBM-3279-4    SNX32704,SNX32704
      TELNETDEVICE IBM-3278-5-E  SNX32705,SNX32705
      TELNETDEVICE IBM-3278-5    SNX32705,SNX32705
      TELNETDEVICE IBM-3279-5-E  SNX32705,SNX32705
      TELNETDEVICE IBM-3279-5    SNX32705,SNX32705
;
ENDTELNETGLOBALS
;
TELNETPARMS
      PORT 23
      INACTIVE 0
      TIMEMARK 600
      SCANINTERVAL 120
      FULLDATATRACE
      SMFINIT 0 SMFINIT NOTYPE119
      SMFTERM 0 SMFTERM TYPE119
      SNAEXT
      MSG07
      LUSESSIONPEND
ENDTELNETPARMS

```

Figure E-2 SC30 TN3270B profile (TELNB30C) - continued

```

;
BEGINVTAM
  PORT 23
  DEFAULTLUS
    SC30BB01..SC30BB99
  ENDDEFAULTLUS

  DEFAULTAPPL TSO          ; All users go to TSO
  ALLOWAPPL SC3ON*        ; Netview
  ALLOWAPPL NVAS* QSESSION ; session mngr queues back upon CLSDST
  ALLOWAPPL TSO* DISCONNECTABLE ; Allow all users access to TSO
  ALLOWAPPL *             ; Allow all applications that have not been
                          ; previously specified to be accessed.
ENDVTAM
;
TELNETPARMS
  SECUREPORT 992 ;Port 992 will support SSL
  KEYRING HFS /usr/keyring/tcps.kdb ;keyring used by all secure
  INACTIVE 0
  TIMEMARK 600
  SCANINTERVAL 120
  FULLDATATRACE
  SMFINIT 0 SMFINIT NOTYPE119
  SMFTERM 0 SMFTERM TYPE119
  SNAEXT
  MSG07
ENDTELNETPARMS
;
BEGINVTAM
  PORT 992
  DEFAULTLUS
    SC30BS01..SC30BS99
  ENDDEFAULTLUS

; -----
; This NOSSL          group is mapped to use no SSL security.          -
; NOLUSESSIONPEND = Terminate connection upon a logoff from the appl -
; -----
PARMSGROUP NOSSL
  NOLUSESSIONPEND
  CONNTYPE BASIC ; support non-secure, overrides telnetparms
ENDPARMSGROUP

; -----
; The SSLPLAIN group is mapped to use SSL security          -
; with no Client Authentication required                    -
; LUSESSIONPEND = Force a requeue back to the USS table upon logoff -
; -----
PARMSGROUP SSLPLAIN
  LUSESSIONPEND
  CONNTYPE SECURE ; says plain SSL, no client auth specified
ENDPARMSGROUP ; and negotiate all available encryption algorithms

```

Figure E-3 SC30 TN3270B profile (TELNB30C) - continued

```

; -----
; The SSLCERTS group is mapped to use SSL security -
; and to require Client Authentication (certificates) -
; NOLUSESSIONPEND = Terminate connection upon a logoff from the appl -
; -----
PARMSGROUP SSLCERTS
  NOLUSESSIONPEND
  CONNTYPE SECURE ; Support SSL
  CLIENTAUTH SSLCERT ; Client Certificate required
  ENCRYPT SSL_DES_SHA ; use these only, do not consider any others
  SSL_3DES_SHA
  ENDCRYPT
ENDPARMSGROUP

; -----
; The UP2USER group is mapped to use ANY security (user's choice) -
; with no Client Authentication (no certificates) -
; LUSESSIONPEND = Force a requeue back to the defaultappl upon logoff -
; -----
PARMSGROUP UP2USER
  LUSESSIONPEND
  CONNTYPE ANY ; Whatever User wants to do
ENDPARMSGROUP

DESTIPGROUP GENERALUSER 10.20.10.21 ENDESTIPGROUP
DESTIPGROUP ADMIN 10.20.10.22 ENDESTIPGROUP
DESTIPGROUP PAYROLL 10.20.10.23 ENDESTIPGROUP
DESTIPGROUP SHIPPING 10.20.1.230 ENDESTIPGROUP
DESTIPGROUP ANYIELSE 255.0.0.0:10.0.0.0 ENDESTIPGROUP

PARMSMAP NOSSL DESTIPGRP,GENERALUSER
DEFAULTAPPL SC3ON DESTIPGRP,GENERALUSER

PARMSMAP SSLPLAIN DESTIPGRP,ADMIN
USSTCP USSTEST1 DESTIPGRP,ADMIN

PARMSMAP SSLCERTS DESTIPGRP,PAYROLL
DEFAULTAPPL CICSCLO DESTIPGRP,PAYROLL

PARMSMAP UP2USER DESTIPGRP,SHIPPING
DEFAULTAPPL TSO DESTIPGRP,SHIPPING

PARMSMAP NOSSL DESTIPGRP,ANYIELSE

; -----
; There is no DEFAULTAPPL nor USSTCB coded as a default catch all -
; So, if any user connects using any other IP address than the -
; four defined by the DESTIPGROUPs above, the Network Solicitor -
; prompt panel will be displayed to that user, in BASIC mode. -
; -----
ALLOWAPPL SC3ON* ; Netview
ALLOWAPPL NVAS* QSESSION ; session mngr queues back upon CLSDST
ALLOWAPPL TSO* DISCONNECTABLE ; Allow all users access to TSO
ALLOWAPPL * ; Allow all applications that have not been
; previously specified to be accessed.

ENDVTAM
;
***** Bottom of Data *****

```

Figure E-4 SC30 TN3270B profile (TELNB30C) - end

The naming convention used for the DEFAULTLUS is XXXXyznn: (SC30B?nn):

- ▶ XXXX is the &SYSNAME of the system.
- ▶ y is B for stack B that was used for all of the examples in this book.
- ▶ ? is B for the Basic port (23) and S for the Secure port (992).
- ▶ nn is 01 through 99.

Because TN3270 maintains a master list of LU names in use across all ports, we could have decided to use the same group of default LU names for all ports in our setup. We chose different pool names, one for basic and one for secure, to help us verify which port we are connected to in our display examples.

## SC30 TCIPB stack PROC for multiple TN3270 servers and SD

The PROC JCL for the stack is TCIPB.

```
//TCIPB PROC PARMS='CTRACE(CTIEZB00),IDS=00',  
// PROFILE=PROFB&SYSCLONE.,TCPDATA=DATAB&SYSCLONE  
//TCIPB EXEC PGM=EZBTCPIP,REGION=0M,TIME=1440,  
// PARM=('&PARMS',  
// 'ENVAR("RESOLVER_CONFIG=/' 'TCIPB.TCPPARMS(&TCPDATA)''")'  
//SYSPRINT DD SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)  
//ALGPRINT DD SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)  
//CFGPRINT DD SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)  
//SYSOUT DD SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)  
//CEEDUMP DD SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)  
//SYSERROR DD SYSOUT=*,  
//*TNDBCSCN DD DSN=TCPIP.SEZAINST(TNDBCSCN),DISP=SHR  
//*TNBCSXL DD DSN=TCPIP.SEZAXLD2,DISP=SHR  
//*TNBCSER DD SYSOUT=*,  
//PROFILE DD DISP=SHR,DSN=TCPIP.TCPPARMS(&PROFILE.)  
//SYSTCPD DD DSN=TCPIP.TCPPARMS(&TCPDATA.),DISP=SHR
```

Figure E-5 SC30 TCIPB PROC JCL

We started the TCIPB started task for this scenario by issuing the following command:

```
S TCIPB,PROFILE=PROFB30C
```

## SC30 TCIPB stack PROFILE for multiple TN3270 servers and SD

The PROFILE for the stack is PROFB30C.

```

BROWSE   TCPIPB.TCPPARMS(PROFB30C) - 01.10           Line 00000000 Col 001 080
Command ==>                                           Scroll ==> CSR
***** Top of Data *****
;
; TCPIP.PROFILE.TCPIP
; =====
;
GLOBALCONFIG
  ECSALIMIT 0M           ; default = 0M
  POOLLIMIT 0M           ; default = 0M
  TCPIPSTATISTICS       ; default = notcipstatistics
  SYSPLEXMONITOR DELAYJOIN NORECOVERY TIMERSECS 60
;
IPCONFIG
  ARPTO      1200
  SOURCEVIPA
  IGNOREREDIRECT
  MULTIPATH PERCONNECTION
  PATHMTUDISCOVERY
  DATAGRAMFWD
  SYSPLEXROUTING
  DYNAMICXCF 10.20.20.100 255.255.255.0 8
;
; possible bufrsizes 16K 32K 64K 128K 256K 512K
TCPCONFIG
  FINWAIT2TIME 600       ; in seconds, default = 600
  INTERVAL      15       ; in minutes, default = 120
  RESTRICTLOWPORTS     ; default = restrictlowports
  SENDGARBAGE FALSE    ; default = false
  TCPSENDBFRSIZE 256K   ; default = 16K
  TCPRCVBUFRSIZE 256K   ; default = 16K
  TCPMAXRCVBUFRSIZE 512K ; default = 256K
  TCPTIMESTAMP      ; default = tcptimestamp
  DELAYACKS         ; default = delayacks
;
UDPCONFIG
  RESTRICTLOWPORTS     ; default = restrictlowports
  UDPCHKSUM            ; default = udpchksum
  UDPSENDBFRSIZE 65535 ; default = 64K
  UDPRCVBUFRSIZE 65535 ; default = 64K
  NOUDPQUEUELIMIT     ; default = udpqueuelimit
;
SMFCONFIG
  TYPE118 TCPIPSTATISTICS ; default = notcipstatistics
  TYPE119 TCPIPSTATISTICS ; default = notcipstatistics
  NOTCPINIT           ; default = notcpinit
  NOTCPTERM           ; default = notcpterm
  FTPCLIENT           ; default = noftpclient
  TN3270CLIENT        ; default = notn3270client
  IFSTATISTICS         ; default = noifstatistics
  PORTSTATISTICS       ; default = noportstatistics
  TCPSTACK             ; default = notcpstack
  NOUDPTERM            ; default = noudpterm

```

Figure E-6 SC30 TCPIPB profile (PROFB30C) - continued

```

; -----
AUTOLOG 5

    OMPB

ENDAUTOLOG
; -----

PORT
    7 UDP MISCSRVB          ; Miscellaneous Server - echo
    7 TCP MISCSRVB          ; Miscellaneous Server - echo
    9 UDP MISCSRVB          ; Miscellaneous Server - discard
    9 TCP MISCSRVB          ; Miscellaneous Server - discard
    19 UDP MISCSRVB         ; Miscellaneous Server - chargen
    19 TCP MISCSRVB         ; Miscellaneous Server - chargen
    20 TCP OMVS      NOAUTOLOG NODELAYACKS ; FTP Server
    21 TCP OMVS          ; control port
    23 TCP OMVS      BIND 10.20.10.241     ; OE Telnet Server D-VIPA
    23 TCP TN3270B NOAUTOLOG              ; MVS Telnet Server
    25 TCP SMTPB        ; SMTP Server
    53 TCP NAMED9B      ; Domain Name Server
    53 UDP NAMED9B      ; Domain Name Server
    111 TCP PORTMAPB    ; Portmap Server
    111 UDP PORTMAPB    ; Portmap Server
; 123 UDP SNTPD        ; Simple Network Time Protocol Server
; 135 UDP LLBD         ; NCS Location Broker
    161 UDP SNMPDB      ; SNMP Agent
    162 UDP SNMPQEB     ; SNMP Query Engine
; 389 TCP LDAPSRV     ; LDAP Server
; 443 TCP HTTPS       ; http protocol over TLS/SSL
; 443 UDP HTTPS       ; http protocol over TLS/SSL
    512 TCP OMVS BIND 10.20.10.242        ; UNIX REXECD D-VIPA
    514 TCP OMVS BIND 10.20.10.242        ; UNIX RSHD  D-VIPA
    512 TCP RXSERVEB    ; TSO REXECD
    514 TCP RXSERVEB    ; TSO RSHD
    515 TCP LPSERVEB    ; LPD Server
    520 UDP OMPB      NOAUTOLOG           ; OMPROUTE
; 580 UDP NCPROUT     ; NCPROUTE Server
    750 TCP MVSKERBB    ; Kerberos
    750 UDP MVSKERBB    ; Kerberos
    751 TCP ADM@SRVB    ; Kerberos Admin Server
    751 UDP ADM@SRVB    ; Kerberos Admin Server
    992 TCP TN3270B NOAUTOLOG            ; MVS Telnet Server SECURE
    12000 UDP NET       ; Enterprise Extender signal data
    12001 UDP NET       ; Enterprise Extender NETWORK priority
    12002 UDP NET       ; Enterprise Extender HIGH priority
    12003 UDP NET       ; Enterprise Extender MEDIUM priority
    12004 UDP NET       ; Enterprise Extender LOW priority
;
; Used for Netview      - needed for AON
; SACONFIG ENABLED COMMUNITY public AGENT 161
; SACONFIG ENABLED COMMUNITY j0s9m2ap AGENT 161

```

Figure E-7 SC30 TCPIP profile (PROFB30C) - continued

```

;-----
;Hipersocks: trle definitions are dynamically created on vtam -
;-----
DEVICE IUTIQDF4 MPCIPA
LINK IUTIQDF4LNK IPAQIDIO IUTIQDF4
DEVICE IUTIQDF5 MPCIPA
LINK IUTIQDF5LNK IPAQIDIO IUTIQDF5
DEVICE IUTIQDF6 MPCIPA
LINK IUTIQDF6LNK IPAQIDIO IUTIQDF6
;
;-----
; Static VIPA definitions -
;-----
DEVICE STAVIPA1 VIRTUAL 0
LINK STAVIPA1LNK VIRTUAL 0 STAVIPA1
;
;-----
;Osa definitions... relates to sys1.vtam1st trle definitions -
;major nodes : osa2080,osa20a0,osa20c0 and osa20e0 -
;-----
DEVICE OSA2080 MPCIPA
LINK OSA2080LNK IPAQENET OSA2080 VLANID 20
DEVICE OSA20A0 MPCIPA
LINK OSA20A0LNK IPAQENET OSA20A0 VLANID 21
DEVICE OSA20C0 MPCIPA
LINK OSA20C0LNK IPAQENET OSA20C0 VLANID 20
DEVICE OSA20E0 MPCIPA
LINK OSA20E0LNK IPAQENET OSA20E0 VLANID 21
;
HOME
10.20.4.234 IUTIQDF4LNK
10.20.4.235 IUTIQDF5LNK
10.20.5.236 IUTIQDF6LNK
10.20.1.230 STAVIPA1LNK
10.20.2.232 OSA2080LNK
10.20.3.233 OSA20A0LNK
10.20.2.234 OSA20C0LNK
10.20.3.235 OSA20E0LNK
;
PRIMARYINTERFACE STAVIPA1LNK

```

Figure E-8 SC30 TCPIPB profile (PROFB30C) - continued

```

VIPADYNAMIC
;-----
; Set aside 14 addresses for use with BIND and SIOCSVIPA IOCTL -
; (10.20.10.241 thru .254) -
;-----
VIPARANGE DEFINE 255.255.255.240 10.20.10.240

;-----
; Set up Sysplex Distribution for FTP using BASEWLM algorithm -
;-----
VIPADISTRIBUTE DEFINE SYSPLEXEXPORTS DISTMETHOD BASEWLM
10.20.10.1 PORT 20 21
DESTIP 10.20.20.100
10.20.20.101

;-----
; Set up Sysplex Distribution for TN3270 using ROUNDROBIN -
;-----
VIPADISTRIBUTE DEFINE SYSPLEXEXPORTS DISTMETHOD ROUNDROBIN
10.20.10.21 PORT 23
DESTIP 10.20.20.100
10.20.20.101

;-----
; Set up Sysplex Distribution for TN3270 using BASEWLM -
;-----
VIPADISTRIBUTE DEFINE SYSPLEXEXPORTS DISTMETHOD BASEWLM
10.20.10.22 PORT 23
DESTIP 10.20.20.100
10.20.20.101

;-----
; Set up Sysplex Distribution for TN3270 using SERVERWLM -
;-----
VIPADISTRIBUTE DEFINE SYSPLEXEXPORTS DISTMETHOD SERVERWLM
10.20.10.23 PORT 23
DESTIP 10.20.20.100
10.20.20.101

;-----
; Distribute to 10.20.20.100 via normal XCF (no viparoute) -
; Distribute to 10.20.20.101 via IP routing ( viparoute) -
;-----
;VIPAROUTE DEFINE 10.20.20.100 10.20.1.230 ; sc30's static vipa
VIPAROUTE DEFINE 10.20.20.101 10.20.1.241 ; sc31's static vipa
ENDVIPADYNAMIC

```

Figure E-9 SC30 TCPIP profile (PROFB30C) - continued

```

ITRACE OFF

START IUTIQDF4
START IUTIQDF5
START IUTIQDF6
START OSA2080
START OSA20A0
START OSA20C0
START OSA20E0
;
***** Bottom of Data *****

```

Figure E-10 SC30 TCPIPB profile (PROFB30C) - end

## SC30 OMPROUTE PROC for multiple TN3270 servers and SD

Figure E-11 shows the PROC JCL for OMPROUTE.

```

***** Top of Data *****
//OMPB  PROC STDENV=STDNVB&SYSCLONE
//OMPB  EXEC PGM=OMPROUTE,REGION=4096K,TIME=NOLIMIT,
//      PARM=('POSIX(ON) ALL31(ON)',
//          'ENVAR("_BPXK_SETIBMOPT_TRANSPORT=TCPIPB",
//          "'_CEE_ENVFILE=DD:STDENV)'/)
//STDENV DD DISP=SHR,DSN=TCPIPB.TCPPARMS(&STDENV)
//SYSPRINT DD SYSOUT=*
//SYSOUT DD SYSOUT=*
//*STDOUT DD PATH='/etc/omproute/omproute.stdout',
//*      PATHOPTS=(OWRONLY,OCREAT,OTRUNC),
//*      PATHMODE=(SIRUSR,SIWUSR,SIRGRP,SIWGRP)
//*
//*CEEDUMP DD SYSOUT=*,DCB=(RECFM=FB,LRECL=132,BLKSIZE=132)
***** Bottom of Data *****

```

Figure E-11 SC30 OMPROUTE PROC (OMPJB)

## SC30 OMPROUTE STDENV file for multiple TN3270 servers and SD

Figure E-12 shows the standard environment variable file for OMPROUTE.

```

BROWSE  TCPIPB.TCPPARMS(STDNVB30) - 01.04          Line 00000000 Col 001 080
Command ==>                                     Scroll ==> CSR
***** Top of Data *****
RESOLVER_CONFIG=/'TCPIPB.TCPPARMS(DATAB30)'
OMPROUTE_FILE=/'TCPIPB.TCPPARMS(OMPJB30)'
OMPROUTE_DEBUG_FILE=/etc/omproute/debug30b
OMPROUTE_DEBUG_FILE_CONTROL=100000,5
OMPROUTE_OPTIONS=hello_hi
***** Bottom of Data *****

```

Figure E-12 SC30 OMPROUTE STDENV file (STDNVB30)

## SC30 OMPROUTE CONFIG for multiple TN3270 servers and SD

Figure E-13 shows the config for OMPROUTE.

```
BROWSE   TCPIP.TCPPARMS(OMP30) - 01.00           Line 00000000 Col 001 080
Command ==>                                     Scroll ==> CSR
***** Top of Data *****
Area Area_Number=0.0.0.0
  Stub_Area=NO
  Authentication_type=None
  Import_Summaries=No;
;
OSPF RouterID=10.20.1.230;
Global_Options Ignore_Undefined_Interfaces=yes;
;
Routesa_Config Enabled=No;
;
; hipersocks IUTIQDF4LNK
ospf_interface ip_address=10.20.4.234
               subnet_mask=255.255.255.0
               name=IUTIQDF4LNK
               attaches_to_area=0.0.0.0
               cost0=10;
;
; hipersocks IUTIQDF5LNK
ospf_interface ip_address=10.20.4.235
               subnet_mask=255.255.255.0
               name=IUTIQDF5LNK
               ROUTER_PRIORITY=0
               attaches_to_area=0.0.0.0
               cost0=10;
;
; hipersocks IUTIQDF6LNK
ospf_interface ip_address=10.20.5.236
               subnet_mask=255.255.255.0
               name=IUTIQDF6LNK
               attaches_to_area=0.0.0.0
               cost0=10;
;
; *****
; *Static VIPA requirements
; *   Although VIPA interfaces are not participating in the OSPF
; *   protocol, they must be defined as an OSPF_INTERFACE so
; *   they will be advertised to the default router.
; *****
ospf_interface ip_address=10.20.1.230
               subnet_mask=255.255.255.252
               destination_addr=10.20.1.230
               name=STAVIPA1LNK
               Advertise_VIPA_Routes=HOST_ONLY
               Router_Priority=0
               attaches_to_area=0.0.0.0
               cost0=10
               mtu=1500;
```

Figure E-13 SC30 OMPROUTE Config (OMP30) - continued

```

; OSA Qdio OSA2080LNK
ospf_interface ip_address=10.20.2.232
    subnet_mask=255.255.255.0
    name=OSA2080LNK
    ROUTER_PRIORITY=0
    attaches_to_area=0.0.0.0
    cost0=10
    mtu=1500;
;
; OSA Qdio OSA20A0LNK
ospf_interface ip_address=10.20.3.233
    subnet_mask=255.255.255.0
    name=OSA20A0LNK
    ROUTER_PRIORITY=0
    attaches_to_area=0.0.0.0
    cost0=10
    mtu=1500;
;
; OSA Qdio OSA20C0LNK
ospf_interface ip_address=10.20.2.234
    subnet_mask=255.255.255.0
    name=OSA20C0LNK
    ROUTER_PRIORITY=0
    attaches_to_area=0.0.0.0
    cost0=10
    mtu=1500;
;
; OSA Qdio OSA20E0LNK
ospf_interface ip_address=10.20.3.235
    subnet_mask=255.255.255.0
    name=OSA20E0LNK
    ROUTER_PRIORITY=0
    attaches_to_area=0.0.0.0
    cost0=10
    mtu=1500;
;
; *****
; *Dynamic VIPA Range requirements
; *   Although VIPA interfaces are not participating in the OSPF
; *   protocol, they must be defined as an OSPF_INTERFACE so
; *   they will be advertised to the default router.
; *Do not specify name for dynamically created interfaces
; * (* wildcard for ip address is to allow dynamics to work...
; *   however this means that any address in the 10.20.10.*
; *   network that may be found on the stack will be
; *   matched to this interface statement...be cautious...
; *   the 10.20.10.* subnet should be dedicated to D-VIPA use.
; *****
OSPF_INTERFACE
    IP_Address=10.20.10.*
    Subnet_Mask=255.255.255.0
    Advertise_VIPA_Routes=HOST_ONLY
    MTU=1500
    Cost0=10
    Attaches_To_Area=0.0.0.0
    Router_Priority=0;

```

Figure E-14 SC30 OMPROUTE Config (OMP30) - continued

```

;
; *****
; *XCF Interfaces
; *XCF Interfaces Created dynamically via DYNAMICXCF stmt in TCPIP
; *XCF Interfaces are point-to-multipoint interfaces
; *XCF Interfaces should not be advertised via OSPF, they are internal
; *
; *      to the stack, and therefore external to OSPF
; *Do not specify name for dynamically created interfaces
; * (* wildcard for ip address is to allow dynamics to work...
; *   however this means that any address in the 10.20.20.*
; *   network that may be found on the stack will be
; *   matched to this interface statement...be cautious...
; *   the 10.20.20.* subnet should be dedicated to XCF use.
; *
; *
; *Another way to accomplish all this is to code the following stmt:
; * Global_Options Ignore_Undefined_Interfaces=yes;
; *
; *****
INTERFACE
  IP_Address=10.20.20.*
  Subnet_Mask=255.255.255.0
  MTU=1500;
;
***** Bottom of Data *****

```

Figure E-15 SC30 OMPROUTE Config (OMP30) - end

## SC31 files for multiple TN3270 servers and SD scenario

The following sections are included below:

- ▶ “SC31 TN3270B Server PROC for multiple TN3270 servers and SD” on page 352
- ▶ “SC31 TN3270B Server PROFILE for multiple TN3270 servers and SD” on page 353
- ▶ “SC31 TCPIP stack PROC for multiple TN3270 servers and SD” on page 357
- ▶ “SC31 TCPIP stack PROFILE for multiple TN3270 servers and SD” on page 357
- ▶ “SC31 OMPROUTE PROC for multiple TN3270 servers and SD” on page 362
- ▶ “SC31 OMPROUTE STDENV file for multiple TN3270 servers and SD” on page 362
- ▶ “SC31 OMPROUTE CONFIG for multiple TN3270 servers and SD” on page 363

### SC31 TN3270B Server PROC for multiple TN3270 servers and SD

Figure E-16 on page 353 shows the PROC JCL for the TN3270 server.

```

BROWSE   SYS1.PROCLIB(TN3270B) - 01.02                Line 00000000 Col 001 080
Command ==>                                         Scroll ==> CSR
***** Top of Data *****
//TN3270B  PROC PARM='TRC=TN',
//          PROFILE=TELNB&SYSCLONE.,TCPDATA=DATAB&SYSCLONE.
//*
//* TRC=TN indicates to use CTRACE(CTIEZBTN) parmlib control member
//*
//TN3270B  EXEC PGM=EZBTNINI,REGION=OM,PARM='&PARMS'
//STEPLIB DD DISP=SHR,DSN=SYS1.LOCAL.VTAMLIB
//SYSPRINT DD SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//SYSOUT  DD SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//CEEDUMP DD SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//PROFILE DD DISP=SHR,DSN=TCPIPB.TCPPARMS(&PROFILE.)
//SYSTCPD DD DISP=SHR,DSN=TCPIPB.TCPPARMS(&TCPDATA.)

```

Figure E-16 SC31 TN3270B PROC JCL

We started the server task for this scenario by issuing the following command:

```
S TN3270B,PROFILE=TELNB31C
```

### SC31 TN3270B Server PROFILE for multiple TN3270 servers and SD

The profile for the TN3270 server for this scenario is TELNB31C. The naming convention for the profiles is *XXXXyccs*:

- ▶ *XXXX* is TELN.
- ▶ *y* is B for the stack that was used for the examples in this book.
- ▶ *cc* is the &SYSCLONE value of this system.
- ▶ *s* is a letter representing the specific scenario, (A, B, C, D).

```

BROWSE      TCPIP.TCPPARMS(TELNB31C) - 01.03          Line 00000000 Col 001 080
Command ==>                                         Scroll ==> CSR
***** Top of Data *****
; ===SC31===== TN3270 Server Profile for Standalone Task =====
;
;      SSL security. And Sysplex Distribution to this server.      -
;
; -----
;
;
TELNETGLOBALS
      TCPIPJOBNAME TCPIP
;
; These default device type settings will be used by all ports if no -
; TELNETPARMS or PARMSGROUP is used to override the settings.      -
; They are logmode names shipped in ISTINCDT with the latest level of -
; VTAM.                                                                -
; -----
      TELNETDEVICE IBM-3277      SNX32702,SNX32702
      TELNETDEVICE IBM-3278-2-E SNX32702,SNX32702
      TELNETDEVICE IBM-3278-2   SNX32702,SNX32702
      TELNETDEVICE IBM-3279-2-E SNX32702,SNX32702
      TELNETDEVICE IBM-3279-2   SNX32702,SNX32702
      TELNETDEVICE IBM-3278-3-E SNX32703,SNX32703
      TELNETDEVICE IBM-3278-3   SNX32703,SNX32703
      TELNETDEVICE IBM-3279-3-E SNX32703,SNX32703
      TELNETDEVICE IBM-3279-3   SNX32703,SNX32703
      TELNETDEVICE IBM-3278-4-E SNX32704,SNX32704
      TELNETDEVICE IBM-3278-4   SNX32704,SNX32704
      TELNETDEVICE IBM-3279-4-E SNX32704,SNX32704
      TELNETDEVICE IBM-3279-4   SNX32704,SNX32704
      TELNETDEVICE IBM-3278-5-E SNX32705,SNX32705
      TELNETDEVICE IBM-3278-5   SNX32705,SNX32705
      TELNETDEVICE IBM-3279-5-E SNX32705,SNX32705
      TELNETDEVICE IBM-3279-5   SNX32705,SNX32705
;
ENDTELNETGLOBALS
;
TELNETPARMS
      PORT 23
      INACTIVE 0
      TIMEMARK 600
      SCANINTERVAL 120
      FULLDATATRACE
      SMFINIT 0 SMFINIT NOTYPE119
      SMFTERM 0 SMFTERM TYPE119
      SNAEXT
      MSG07
      LUSESSIONPEND
ENDTELNETPARMS

```

Figure E-17 SC31 TN3270B profile (TELNB31C) - continued

```

;
BEGINVTAM
  PORT 23
  DEFAULTLUS
    SC31BB01..SC31BB99
  ENDDEFAULTLUS

  DEFAULTAPPL TSO          ; All users go to TSO
  ALLOWAPPL SC3ON*        ; Netview
  ALLOWAPPL NVAS* QSESSION ; session mngr queues back upon CLSDST
  ALLOWAPPL TSO* DISCONNECTABLE ; Allow all users access to TSO
  ALLOWAPPL *              ; Allow all applications that have not been
                          ; previously specified to be accessed.
ENDVTAM
;
TELNETPARMS
  SECUREPORT 992 ;Port 992 will support SSL
  KEYRING HFS /usr/keyring/tcps.kdb ;keyring used by all secure
  INACTIVE 0
  TIMEMARK 600
  SCANINTERVAL 120
  FULLDATATRACE
  SMFINIT 0 SMFINIT NOTYPE119
  SMFTERM 0 SMFTERM TYPE119
  SNAEXT
  MSG07
ENDTELNETPARMS
;
BEGINVTAM
  PORT 992
  DEFAULTLUS
    SC31BS01..SC31BS99
  ENDDEFAULTLUS

; -----
; This NOSSL          group is mapped to use no SSL security.          -
; NOLUSESSIONPEND = Terminate connection upon a logoff from the appl -
; -----
PARMSGROUP NOSSL
  NOLUSESSIONPEND
  CONNTYPE BASIC ; support non-secure, overrides telnetparms
ENDPARMSGROUP

; -----
; The SSLPLAIN group is mapped to use SSL security          -
; with no Client Authentication required                    -
; LUSESSIONPEND = Force a requeue back to the USS table upon logoff -
; -----
PARMSGROUP SSLPLAIN
  LUSESSIONPEND
  CONNTYPE SECURE ; says plain SSL, no client auth specified
ENDPARMSGROUP ; and negotiate all available encryption algorithms

```

Figure E-18 SC31 TN3270B profile (TELNB31C) - continued

```

; -----
; The SSLCERTS group is mapped to use SSL security -
; and to require Client Authentication (certificates) -
; NOLUSESSIONPEND = Terminate connection upon a logoff from the appl -
; -----
PARMSGROUP SSLCERTS
  NOLUSESSIONPEND
  CONNTYPE SECURE ; Support SSL
  CLIENTAUTH SSLCERT ; Client Certificate required
  ENCRYPT SSL_DES_SHA ; use these only, do not consider any others
  SSL_3DES_SHA
  ENDCRYPT
ENDPARMSGROUP

; -----
; The UP2USER group is mapped to use ANY security (user's choice) -
; with no Client Authentication (no certificates) -
; LUSESSIONPEND = Force a requeue back to the defaultappl upon logoff -
; -----
PARMSGROUP UP2USER
  LUSESSIONPEND
  CONNTYPE ANY ; Whatever User wants to do
ENDPARMSGROUP

DESTIPGROUP GENERALUSER 10.20.10.21 ENDESTIPGROUP
DESTIPGROUP ADMIN 10.20.10.22 ENDESTIPGROUP
DESTIPGROUP PAYROLL 10.20.10.23 ENDESTIPGROUP
DESTIPGROUP SHIPPING 10.20.1.241 ENDESTIPGROUP
DESTIPGROUP ANYIELSE 255.0.0.0:10.0.0.0 ENDESTIPGROUP

PARMSMAP NOSSL DESTIPGRP,GENERALUSER
DEFAULTAPPL SC3ON DESTIPGRP,GENERALUSER

PARMSMAP SSLPLAIN DESTIPGRP,ADMIN
USSTCP USSTEST1 DESTIPGRP,ADMIN

PARMSMAP SSLCERTS DESTIPGRP,PAYROLL
DEFAULTAPPL CICSCLO DESTIPGRP,PAYROLL

PARMSMAP UP2USER DESTIPGRP,SHIPPING
DEFAULTAPPL TSO DESTIPGRP,SHIPPING

PARMSMAP NOSSL DESTIPGRP,ANYIELSE
; -----
; There is no DEFAULTAPPL nor USSTCB coded as a default catch all -
; So, if any user connects using any other IP address than the -
; four defined by the DESTIPGROUPs above, the Network Solicitor -
; prompt panel will be displayed to that user, in BASIC mode. -
; -----
ALLOWAPPL SC3ON* ; Netview
ALLOWAPPL NVAS* QSESSION ; session mngr queues back upon CLSDST
ALLOWAPPL TSO* DISCONNECTABLE ; Allow all users access to TSO
ALLOWAPPL * ; Allow all applications that have not been
; previously specified to be accessed.

ENDVTAM
;
***** Bottom of Data *****

```

Figure E-19 SC31 TN3270B profile (TELNB31C) - end

The naming convention used for the DEFAULTLUS is XXXXyznn: (SC30B?nn):

- ▶ XXXX is the &SYSNAME of the system.
- ▶ y is B for stack B that was used for all of the examples in this book.
- ▶ ? is B for the basic port (23) and S for the secure port (992).
- ▶ nn is 01 through 99.

Because TN3270 maintains a master list of LU names in use across all ports, we could have decided to use the same group of default LU names for all ports in our setup. We chose different pool names, one for basic and one for secure, to help us verify which port we are connected to in our display examples.

## SC31 TCIPB stack PROC for multiple TN3270 servers and SD

The PROC JCL for the stack is TCIPB.

```
//TCIPB PROC PARMS='CTRACE(CTIEZB00),IDS=00',
// PROFILE=PROFB&SYSCONE.,TCPDATA=DATAB&SYSCONE
//TCIPB EXEC PGM=EZBTCPIP,REGION=0M,TIME=1440,
// PARM=('&PARMS',
// 'ENVAR("RESOLVER_CONFIG=/' 'TCIPB.TCPPARMS(&TCPDATA)''")')
//SYSPRINT DD SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//ALGPRINT DD SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//CFGPRINT DD SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//SYSOUT DD SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//CEEDUMP DD SYSOUT=*,DCB=(RECFM=VB,LRECL=132,BLKSIZE=136)
//SYSERROR DD SYSOUT=*
//*TNDBCSCN DD DSN=TCPIP.SEZAINST(TNDBCSCN),DISP=SHR
//*TNBCSXL DD DSN=TCPIP.SEZAXLD2,DISP=SHR
//*TNBCSER DD SYSOUT=*
//PROFILE DD DISP=SHR,DSN=TCIPB.TCPPARMS(&PROFILE.)
//SYSTCPD DD DSN=TCIPB.TCPPARMS(&TCPDATA.),DISP=SHR
```

Figure E-20 SC31 TCIPB PROC JCL

We started the TCIPB started task for this scenario by issuing the following command:

```
S TCIPB,PROFILE=PROFB31C
```

## SC31 TCIPB stack PROFILE for multiple TN3270 servers and SD

The PROFILE for the stack is PROFB31C.

```

BROWSE      TCPIP.TCPPARMS(PROFB31C) - 01.09          Line 00000000 Col 001 080
Command ==>                                         Scroll ==> CSR
***** Top of Data *****
;
; TCPIP.PROFILE.TCPIP   for SC31: Sysplex distributing TN3270
; =====
;
GLOBALCONFIG
  ECSALIMIT 0M          ; default = 0M
  POOLLIMIT 0M          ; default = 0M
  TCPIPSTATISTICS      ; default = notcipstatistics
  SYSPLEXMONITOR DELAYJOIN NORECOVERY TIMERSECS 60
;
IPCONFIG
  ARPTO      1200
  SOURCEVIPA
  IGNOREREDIRECT
  MULTIPATH PERCONNECTION
  PATHMTUDISCOVERY
  DATAGRAMFWD
  SYSPLEXROUTING
  DYNAMICXCF 10.20.20.101 255.255.255.0 8
;
; possible bufrsizes 16K 32K 64K 128K 256K 512K
TCPCONFIG
  FINWAIT2TIME 600      ; in seconds, default = 600
  INTERVAL     15       ; in minutes, default = 120
  RESTRICTLOWPORTS      ; default = restrictlowports
  SENDGARBAGE FALSE     ; default = false
  TCPSENDBFRSIZE 256K   ; default = 16K
  TCPRCVBUFRSIZE 256K   ; default = 16K
  TCPMAXRCVBUFRSIZE 512K ; default = 256K
  TCPTIMESTAMP      ; default = tcptimestamp
  DELAYACKS         ; default = delayacks
;
UDPCONFIG
  RESTRICTLOWPORTS      ; default = restrictlowports
  UDPCHKSUM             ; default = udpchksum
  UDPSENDBFRSIZE 65535  ; default = 64K
  UDPRCVBUFRSIZE 65535  ; default = 64K
  NOUDPQUEUELIMIT      ; default = udpqueuelimit
;
SMFCONFIG
  TYPE118 TCPIPSTATISTICS ; default = notcipstatistics
  TYPE119 TCPIPSTATISTICS ; default = notcipstatistics
  NOTCPINIT             ; default = notcpinit
  NOTCPTERM             ; default = notcpterm
  FTPCLIENT            ; default = noftpclient
  TN3270CLIENT         ; default = notn3270client
  IFSTATISTICS         ; default = noifstatistics
  PORTSTATISTICS       ; default = noportstatistics
  TCPSTACK              ; default = notcpstack
  NOUDPTERM            ; default = noudpterm

```

Figure E-21 SC31 TCIPB profile (PROFB31C) - continued

```

; -----
AUTOLOG 5

    OMPB

ENDAUTOLOG
; -----

PORT
    7 UDP MISCSRVB          ; Miscellaneous Server - echo
    7 TCP MISCSRVB          ; Miscellaneous Server - echo
    9 UDP MISCSRVB          ; Miscellaneous Server - discard
    9 TCP MISCSRVB          ; Miscellaneous Server - discard
    19 UDP MISCSRVB         ; Miscellaneous Server - chargen
    19 TCP MISCSRVB         ; Miscellaneous Server - chargen
    20 TCP OMVS      NOAUTOLOG NODELAYACKS ; FTP Server
    21 TCP OMVS          ; control port
    23 TCP OMVS      BIND 10.20.10.251     ; OE Telnet Server D-VIPA
    23 TCP TN3270B NOAUTOLOG              ; MVS Telnet Server
    25 TCP SMTPB        ; SMTP Server
    53 TCP NAMED9B      ; Domain Name Server
    53 UDP NAMED9B      ; Domain Name Server
    111 TCP PORTMAPB    ; Portmap Server
    111 UDP PORTMAPB    ; Portmap Server
; 123 UDP SNTPD        ; Simple Network Time Protocol Server
; 135 UDP LLBD         ; NCS Location Broker
    161 UDP SNMPDB      ; SNMP Agent
    162 UDP SNMPQEB     ; SNMP Query Engine
; 389 TCP LDAPSRV     ; LDAP Server
; 443 TCP HTTPS       ; http protocol over TLS/SSL
; 443 UDP HTTPS       ; http protocol over TLS/SSL
    512 TCP OMVS BIND 10.20.10.252        ; UNIX REXECD D-VIPA
    514 TCP OMVS BIND 10.20.10.252        ; UNIX RSHD  D-VIPA
    512 TCP RXSERVEB    ; TSO REXECD
    514 TCP RXSERVEB    ; TSO RSHD
    515 TCP LPSERVEB    ; LPD Server
    520 UDP OMPB      NOAUTOLOG           ; OMPROUTE
; 580 UDP NCPROUT     ; NCPROUTE Server
    750 TCP MVSKERBB    ; Kerberos
    750 UDP MVSKERBB    ; Kerberos
    751 TCP ADM@SRVB    ; Kerberos Admin Server
    751 UDP ADM@SRVB    ; Kerberos Admin Server
    992 TCP TN3270B NOAUTOLOG            ; MVS Telnet Server SECURE
    12000 UDP NET       ; Enterprise Extender signal data
    12001 UDP NET       ; Enterprise Extender NETWORK priority
    12002 UDP NET       ; Enterprise Extender HIGH priority
    12003 UDP NET       ; Enterprise Extender MEDIUM priority
    12004 UDP NET       ; Enterprise Extender LOW priority
;
; Used for Netview      - needed for AON
; SACONFIG ENABLED COMMUNITY public AGENT 161
; SACONFIG ENABLED COMMUNITY j0s9m2ap AGENT 161

```

Figure E-22 SC31 TCIPB profile (PROFB31C) - continued

```

;-----
;Hipersocks: trle definitions are dynamically created on vtam -
;-----
DEVICE IUTIQDF4 MPCIPA
LINK IUTIQDF4LNK IPAQIDIO IUTIQDF4
DEVICE IUTIQDF5 MPCIPA
LINK IUTIQDF5LNK IPAQIDIO IUTIQDF5
DEVICE IUTIQDF6 MPCIPA
LINK IUTIQDF6LNK IPAQIDIO IUTIQDF6
;
;-----
; Static VIPA definitions -
;-----
DEVICE STAVIPA1 VIRTUAL 0
LINK STAVIPA1LNK VIRTUAL 0 STAVIPA1
;
;-----
;Osa definitions... relates to sys1.vtam1st trle definitions -
;major nodes : osa2080,osa20a0,osa20c0 and osa20e0 -
;-----
DEVICE OSA2080 MPCIPA
LINK OSA2080LNK IPAQENET OSA2080 VLANID 20
DEVICE OSA20A0 MPCIPA
LINK OSA20A0LNK IPAQENET OSA20A0 VLANID 21
DEVICE OSA20C0 MPCIPA
LINK OSA20C0LNK IPAQENET OSA20C0 VLANID 20
DEVICE OSA20E0 MPCIPA
LINK OSA20E0LNK IPAQENET OSA20E0 VLANID 21
;
HOME
10.20.4.244 IUTIQDF4LNK
10.20.4.245 IUTIQDF5LNK
10.20.5.246 IUTIQDF6LNK
10.20.1.241 STAVIPA1LNK
10.20.2.242 OSA2080LNK
10.20.3.243 OSA20A0LNK
10.20.2.244 OSA20C0LNK
10.20.3.245 OSA20E0LNK
;
PRIMARYINTERFACE STAVIPA1LNK

```

Figure E-23 SC31 TCIPB profile (PROFB31C) - continued

```

VIPADYNAMIC
;-----
; Set aside 14 addresses for use with BIND and SIOCSVIPA IOCTL -
; (10.20.10.241 thru .254) -
;-----
VIPARANGE DEFINE 255.255.255.240 10.20.10.240

;-----
; Set up Sysplex Distribution for FTP using BASEWLM algorithm -
;-----
VIPABACKUP 200 MOVE IMMED 255.255.255.0 10.20.10.1 ;FTP
VIPADISTRIBUTE DEFINE SYSPLEXPORTS DISTMETHOD BASEWLM
                10.20.10.1 PORT 20 21
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Set up Sysplex Distribution for TN3270 using ROUNDROBIN -
;-----
VIPABACKUP 200 MOVE IMMED 255.255.255.0 10.20.10.21 ;TN3270 General
VIPADISTRIBUTE DEFINE SYSPLEXPORTS DISTMETHOD ROUNDROBIN
                10.20.10.21 PORT 23
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Set up Sysplex Distribution for TN3270 using BASEWLM -
;-----
VIPABACKUP 200 MOVE IMMED 255.255.255.0 10.20.10.22 ;TN3270 Admin
VIPADISTRIBUTE DEFINE SYSPLEXPORTS DISTMETHOD BASEWLM
                10.20.10.22 PORT 23
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Set up Sysplex Distribution for TN3270 using SERVERWLM -
;-----
VIPABACKUP 200 MOVE IMMED 255.255.255.0 10.20.10.23 ;TN3270 Payro1
VIPADISTRIBUTE DEFINE SYSPLEXPORTS DISTMETHOD SERVERWLM
                10.20.10.23 PORT 23
                DESTIP 10.20.20.100
                10.20.20.101

;-----
; Distribute to 10.20.20.100 via IP routing ( viparoute) -
; Distribute to 10.20.20.101 via normal XCF (no viparoute) -
;-----
VIPAROUTE DEFINE 10.20.20.100 10.20.1.230 ; sc30's static vipa
;;VIPAROUTE DEFINE 10.20.20.101 10.20.1.241 ; sc31's static vipa
ENDVIPADYNAMIC

```

Figure E-24 SC31 TCIPB profile (PROFB31C) - continued

```

ITRACE OFF

START IUTIQDF4
START IUTIQDF5
START IUTIQDF6
START OSA2080
START OSA20A0
START OSA20C0
START OSA20E0
;
***** Bottom of Data *****

```

Figure E-25 SC31 TCPIPB profile (PROFB31C) - end

## SC31 OMPROUTE PROC for multiple TN3270 servers and SD

Figure E-26 shows the PROC JCL for OMPROUTE.

```

***** Top of Data *****
//OMPB PROC STDENV=STDNVB&SYSCLONE
//OMPB EXEC PGM=OMPROUTE,REGION=4096K,TIME=NOLIMIT,
// PARM=('POSIX(ON) ALL31(ON)',
// 'ENVAR("_BPXX_SETIBMOPT_TRANSPORT=TCPIPB",
// "_CEE_ENVFILE=DD:STDENV)')
//STDENV DD DISP=SHR,DSN=TCPIPB.TCPPARMS(&STDENV)
//SYSPRINT DD SYSOUT=*
//SYSOUT DD SYSOUT=*
//*STDOUT DD PATH='/etc/omproute/omproute.stdout',
//* PATHOPTS=(OWRONLY,OCREAT,OTRUNC),
//* PATHMODE=(SIRUSR,SIWUSR,SIRGRP,SIWGRP)
//*
//*CEEDUMP DD SYSOUT=*,DCB=(RECFM=FB,LRECL=132,BLKSIZE=132)
***** Bottom of Data *****

```

Figure E-26 SC31 OMPROUTE PROC (OMPJB)

## SC31 OMPROUTE STDENV file for multiple TN3270 servers and SD

Standard environment variable file for OMPROUTE

```

BROWSE TCPIPB.TCPPARMS(STDNVB31) - 01.05 Line 00000000 Col 001 080
Command ==> Scroll ==> CSR
***** Top of Data *****
RESOLVER_CONFIG=/'TCPIPB.TCPPARMS(DATAB31)'
OMPROUTE_FILE=/'TCPIPB.TCPPARMS(OMP31)'
OMPROUTE_DEBUG_FILE=/etc/omproute/debug31b
OMPROUTE_DEBUG_FILE_CONTROL=100000,5
OMPROUTE_OPTIONS=hello_hi
***** Bottom of Data *****

```

Figure E-27 SC31 OMPROUTE STDENV file (STDNVB31)

## SC31 OMPROUTE CONFIG for multiple TN3270 servers and SD

The config for OMPROUTE is OMPB31.

```
BROWSE    TCPIPB.TCPPARMS(OMP31) - 01.02          Line 00000000 Col 001 080
Command ==>                                     Scroll ==> CSR
***** Top of Data *****
Area Area_Number=0.0.0.0
  Stub_Area=NO
  Authentication_type=None
  Import_Summaries=No;
;
OSPF RouterID=10.20.1.241;
;
Global_Options Ignore_Undefined_Interfaces=yes;
;
; AS_Boundary_routing
; Import_Direct_Routes=yes;
;
Routesa_Config Enabled=No;
;
; hipersocks IUTIQDF4LNK
ospf_interface ip_address=10.20.4.244
               subnet_mask=255.255.255.0
               name=IUTIQDF4LNK
               attaches_to_area=0.0.0.0
               cost0=10;
;
; hipersocks IUTIQDF5LNK
ospf_interface ip_address=10.20.4.245
               subnet_mask=255.255.255.0
               name=IUTIQDF5LNK
               ROUTER_PRIORITY=0
               attaches_to_area=0.0.0.0
               cost0=10;
;
; hipersocks IUTIQDF6LNK
ospf_interface ip_address=10.20.5.246
               subnet_mask=255.255.255.0
               name=IUTIQDF6LNK
               attaches_to_area=0.0.0.0
               cost0=10;
;
```

Figure E-28 SC31 OMPROUTE config (OMP31)

```

; *****
; *Static VIPA requirements
; *   Although VIPA interfaces are not participating in the OSPF
; *   protocol, they must be defined as an OSPF_INTERFACE so
; *   they will be advertised to the default router.
; *****
ospf_interface ip_address=10.20.1.241
    subnet_mask=255.255.255.252
    destination_addr=10.20.1.241
    name=STAVIPA1LNK
    Advertise_VIPA_Routes=HOST_ONLY
    Router_Priority=0
    attaches_to_area=0.0.0.0
    cost0=10
    mtu=1500;

;
; OSA Qdio OSA2080LNK
ospf_interface ip_address=10.20.2.242
    subnet_mask=255.255.255.0
    name=OSA2080LNK
    ROUTER_PRIORITY=0
    attaches_to_area=0.0.0.0
    cost0=10
    mtu=1500;

;
; OSA Qdio OSA20A0LNK
ospf_interface ip_address=10.20.3.243
    subnet_mask=255.255.255.0
    name=OSA20A0LNK
    ROUTER_PRIORITY=0
    attaches_to_area=0.0.0.0
    cost0=10
    mtu=1500;

;
; OSA Qdio OSA20C0LNK
ospf_interface ip_address=10.20.2.244
    subnet_mask=255.255.255.0
    name=OSA20C0LNK
    ROUTER_PRIORITY=0
    attaches_to_area=0.0.0.0
    cost0=10
    mtu=1500;

;
; OSA Qdio OSA20E0LNK
ospf_interface ip_address=10.20.3.245
    subnet_mask=255.255.255.0
    name=OSA20E0LNK
    ROUTER_PRIORITY=0
    attaches_to_area=0.0.0.0
    cost0=10
    mtu=1500;

```

Figure E-29 SC31 OMPROUTE config (OMPB31) - continued

```

;
; *****
; *Dynamic VIPA Range requirements
; *   Although VIPA interfaces are not participating in the OSPF
; *   protocol, they must be defined as an OSPF_INTERFACE so
; *   they will be advertised to the default router.
; *Do not specify name for dynamically created interfaces
; * (* wildcard for ip address is to allow dynamics to work....
; *   however this means that any address in the 10.20.10.*
; *   network that may be found on the stack will be
; *   matched to this interface statement...be cautious....
; *   the 10.20.10.* subnet should be dedicated to D-VIPA use.
; *****
OSPF_INTERFACE
  IP_Address=10.20.10.*
  Subnet_Mask=255.255.255.0
  Advertise_VIPA_Routes=HOST_ONLY
  MTU=1500
  Cost=10
  Attaches_To_Area=0.0.0.0
  Router_Priority=0;
; *****
; *XCF Interfaces
; *XCF Interfaces Created dynamically via DYNAMICXCF stmt in TCPIP
; *XCF Interfaces are point-to-multipoint interfaces
; *XCF Interfaces should not be advertised via OSPF, they are internal
; *   to the stack, and therefore external to OSPF
; *Do not specify name for dynamically created interfaces
; * (* wildcard for ip address is to allow dynamics to work....
; *   however this means that any address in the 10.20.20.*
; *   network that may be found on the stack will be
; *   matched to this interface statement...be cautious....
; *   the 10.20.20.* subnet should be dedicated to XCF use.
; *
; *Another way to accomplish all this is to just code the following stmt:
; *   Global_Options Ignore_Undefined_Interfaces=yes;
; *
; *****
INTERFACE
  IP_Address=10.20.20.*
  Subnet_Mask=255.255.255.0
  MTU=1500;
;
; ***** Bottom of Data *****

```

Figure E-30 SC31 OMPROUTE config (OMP31) - end

Archived

# Related publications

The publications listed in this section are considered particularly suitable for a more detailed discussion of the topics covered in this redbook.

## IBM Redbooks

For information about ordering these publications, see “How to get IBM Redbooks” on page 369. Note that some of the documents referenced here may be available in softcopy only.

- ▶ *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 1 - Base Functions, Connectivity, and Routing*, SG24-7169
- ▶ *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 2 - Standard Applications*, SG24-7170
- ▶ *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 3 - High Availability, Scalability, and Performance*, SG24-7171
- ▶ *Communications Server for z/OS V1R7 TCP/IP Implementation, Volume 4 - Security*, SG24-7172
- ▶ *z/OS Communications Server: SNA Network Implementation Guide, Migrating Subarea Networks to an IP Infrastructure Using Enterprise Extender*, SG24-5957
- ▶ *TCP/IP Tutorial and Technical Overview*, GG24-3376
- ▶ *The Basics of IP Network Design*, SG24-2580
- ▶ *OSA-Express Implementation Guide*, SG24-5948
- ▶ *zSeries HiperSockets*, SG24-6816
- ▶ *SNA in a Parallel Sysplex Environment*, SG24-2113
- ▶ *z/OS Infoprint Server Implementation*, SG24- 6234
- ▶ *z/OS Security Services Update*, SG24-6448-00
- ▶ *Deploying a Public Key Infrastructure*, SG24-5512

## Other publications

These publications are also relevant as further information sources:

- ▶ *z/OS V1R7.0 XL C/C++ Run-Time Library Reference*, SA22-7821
- ▶ *z/OS V1R7.0 Communications Server: IP System Administrator's Commands*, SC31-8781
- ▶ *z/OS V1R7.0 MVS IPCS Commands*, SA22-7594
- ▶ *z/OS V1R7.0 MVS System Commands*, SA22-7627
- ▶ *z/OS V1R7.0 Communications Server: SNA Operation*, SC31-8779
- ▶ *z/OS V1R7.0 TSO/E Command Reference*, SA22-7782
- ▶ *z/OS V1R7.0 UNIX System Services Command Reference*, SA22-7802
- ▶ *z/OS V1R2.0 Communications Server: CSM Guide*, SC31-8808

- ▶ *z/OS V1R7.0 Communications Server: New Function Summary*, GC31-8771
- ▶ *z/OS V1R7.0 Communications Server: Quick Reference*, SX75-0124
- ▶ *z/OS V1R7.0 Communications Server: IP and SNA Codes*, SC31-8791
- ▶ *z/OS V1R7.0 Communications Server: IP System Administrator's Commands*, SC31-8781
- ▶ *z/OS V1R7.0 MVS IPCS Commands*, SA22-7594
- ▶ *z/OS V1R7.0 Communications Server: IP Diagnosis Guide*, GC31-8782
- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Guide*, SC31-8775
- ▶ *z/OS V1R7.0 Communications Server: IP Messages Volume 1 (EZA)*, SC31-8783
- ▶ *z/OS V1R7.0 Communications Server: IP Messages Volume 2 (EZB, EZD)*, SC31-8784
- ▶ *z/OS V1R7.0 Communications Server: IP Messages Volume 3 (EZY)*, SC31-8785
- ▶ *z/OS V1R7.0 Communications Server: IP Messages Volume 4 (EZZ, SNM)*, SC31-8786
- ▶ *z/OS V1R7.0 Communications Server: IP Programmer's Guide and Reference*, SC31-8787
- ▶ *z/OS V1R7.0 Communications Server: IP Configuration Reference*, SC31-8776
- ▶ *z/OS V1R7.0 Communications Server: IP Sockets Application Programming Interface Guide and Reference*, SC31-8788
- ▶ *z/OS V1R7.0 Communications Server: IP User's Guide and Commands*, SC31-8780
- ▶ *z/OS V1R7.0 Communications Server: IP User's Guide and Commands*, SC31-8780
- ▶ *z/OS V1R7.0 Communications Server: IPv6 Network and Application Design Guide*, SC31-8885
- ▶ *z/OS V1R7.0 Migration*, GA22-7499
- ▶ *z/OS V1R7.0 MVS System Commands*, SA22-7627
- ▶ *OSA-Express Customer's Guide and Reference*, SA22-7935
- ▶ *z/OS V1R7.0 Communications Server: SNA Operation*, SC31-8779
- ▶ *z/OS V1R7.0 TSO/E Command Reference*, SA22-7782
- ▶ *z/OS V1R7.0 UNIX System Services Programming: Assembler Callable Services Reference*, SA22-7803
- ▶ *z/OS V1R7.0 UNIX System Services Command Reference*, SA22-7802
- ▶ *z/OS V1R7.0 UNIX System Services File System Interface Reference*, SA22-7808
- ▶ *z/OS V1R7.0 UNIX System Services Messages and Codes*, SA22-7807
- ▶ *z/OS V1R7.0 UNIX System Services Parallel Environment: Operation and Use*, SA22-7810
- ▶ *z/OS V1R7.0 UNIX System Services Programming Tools*, SA22-7805
- ▶ *z/OS V1R7.0 UNIX System Services Planning*, GA22-7800
- ▶ *z/OS V1R7.0 UNIX System Services User's Guide*, SA22-7801
- ▶ *z/OS V1R7.0 UNIX System Services User's Guide*, SA22-7801

## Online resources

These Web sites and URLs are also relevant as further information sources:

- ▶ Mainframe networking  
<http://www.ibm.com/servers/eserver/zseries/networking/>
- ▶ z/OS Communications Server product overview  
<http://www.ibm.com/software/network/commserver/zos/>
- ▶ z/OS Communications Server publications  
<http://www-03.ibm.com/servers/eserver/zseries/zos/bkserv/r7pdf/commserv.html>

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