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# **IBM SAN Volume Controller and IBM FlashSystem 820: Best Practices and Performance Capabilities**

## **Introduction**

This IBM® Redpaper™ publication provides information about the best practices and performance capabilities when implementing a storage solution using IBM System Storage® SAN Volume Controller (SVC) with IBM FlashSystem™ 820. SVC is a member of the IBM Storwize® family, and FlashSystem 820 was formerly known as the Texas Memory Systems® RAMSAN Model 820.

This paper describes a typical system configuration, and a maximum system configuration that can return over 1,400,000 input/output operations per second (IOPS) at less than 1 millisecond average response time.

This paper also provides detailed performance information for a typical system configuration with the IBM Real-time Compression™ functionality available with SVC, including the recent hardware upgrade to enhance Real-time Compression throughput. This includes response curve information, and some examples of long-running, 100% write workloads, which are usually the most difficult workload for any “not and” (NAND) flash-based storage system.

This paper aims to provide guidance for those implementing a similar system, in addition to evidence that a similarly configured system should be capable of extreme, sustainable I/O throughput.

## **IBM SAN Volume Controller**

IBM SVC is widely regarded as an industry-leading standard when it comes to storage virtualization. SVC has been shipping for almost 10 years (at the time of writing), and provides a single point of management and control for small and large heterogeneous storage environments.

For more details about SVC, see the IBM website:

<http://www.ibm.com/storage/svc>

## IBM FlashSystem 820

IBM acquired Texas Memory Systems (TMS) in October 2012. TMS had been producing RAM-based disk systems since 1978, later moving to use NAND flash instead of RAM in their *RAMSAN* product line.

For more details about IBM FlashSystem 820, one of the first IBM FlashSystem branded products to be released, see the IBM website:

<http://www.ibm.com/systems/storage/flash/720-820/>

## Configured system

This paper provides information about the best practices and expected performance when SVC and FlashSystem 820 are configured together. A total of eight SVC nodes and four FlashSystem 820 devices (each 20 TB) were available for testing. Some tests used all of the hardware, while others used a subset of the hardware. The test configurations are described in the following section, and are referenced throughout this paper.

## Software levels

All of the tests in this paper used the following software versions:

- ▶ SVC code version 6.4.1.3
- ▶ FlashSystem 820 version 6.3<sup>1</sup>
- ▶ Host OS: Suse Enterprise Server version 11 SPC2 x64 (3.0.13-0.27)
- ▶ QLogic version 8.03.07.07-k

## Configuration A

Table 1 shows Configuration A elements.

Table 1 Configuration A

	Type	Count	Total FC ports	Rack U	Comments
<b>SVC</b>	CG8	8	32x 8 gigabits (Gb)	16	(including UPS)
<b>FlashSystem</b>	820	4	16x 8 Gb	4	4x 19 TB usable (R5 configured)
<b>Hosts</b>	X3650M4	4	24x 8 Gb (QLE2462)	8	Suse ES 11SP2
<b>Switch</b>	6520	1	96x 8 Gb	2	72 ports used

<sup>1</sup> Due to the timing of the test runs, a pre-GA candidate level of firmware was used to benchmark the results. It is expected the GA level firmware holds the same performance capabilities.

## Configuration B

Table 2 shows Configuration B elements.

Table 2 Configuration B

	Type	Count	Total FC ports	Rack U	Comments
<b>SVC</b>	CG8	4	16x 8 Gb	8	(including UPS)
<b>FlashSystem</b>	820	2	8x 8 Gb	2	2x 19 TB usable (R5 configured)
<b>Hosts</b>	X3650M4	2	12x 8 Gb (QLE2462)	4	Suse ES 11SP2
<b>Switch</b>	6520	1	96x 8 Gb	2	36 ports used

## Configuration C

Table 3 shows Configuration C elements.

Table 3 Configuration B elements

	Type	Count	Total FC Ports	Rack U	Comments
<b>SVC</b>	CG8	2	8x 8 Gb	4	(including UPS)
<b>FlashSystem</b>	820	1	4x 8 Gb	1	1x 19TB usable (R5 configured)
<b>Hosts</b>	X3650M4	1	6x 8 Gb (QLE2462)	2	Suse ES 11SP2
<b>Switch</b>	6520	1	96x 8 Gb	2	36 ports used

## Current configuration best practice

The internal architecture of both SVC and FlashSystem 820 dictate certain optimal or minimum numbers of logical objects, as well as zoning best practices. It is assumed that you have read and understand the general SVC best practice concerning switch zoning.

In summary, these are the rules for configuration:

- ▶ Zone one port from each *pair of ports* on FlashSystem 820 to a pair of SVC ports on each node.
- ▶ Repeat for the other FlashSystem 820 and SVC node ports.

Figure 1 shows two zones, red and blue.

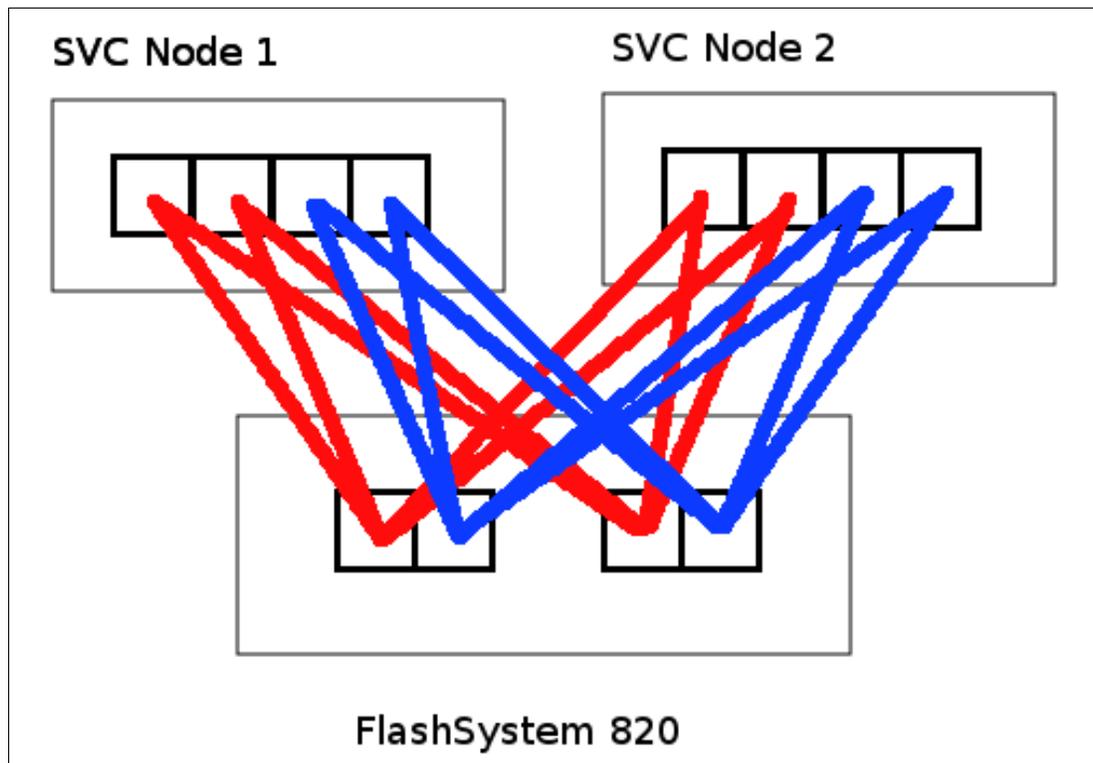


Figure 1 Zoning best practice

When configuring multiple IO group SVC clusters, you need to zone every node so that it can access FlashSystem 820. In this case, the zoning shown in Figure 1 should be repeated with each IO group (node pair). If you configure multiple FlashSystem 820 ports, repeat the zoning so that every SVC node has access to every FlashSystem 820 port.

## Logical configuration on FlashSystem 820

To provide usable storage (managed disks) on SVC, you need to define some logical units (LUs) on FlashSystem 820, and map these LUs to the FlashSystem *host ports*.

Create at least four LUs on FlashSystem 820 storage, and use default masking to map all of the LUs to all of the FlashSystem 820 host ports.

When you create zoning as shown in Figure 1, each managed disk (mdisk) discovered by SVC will have eight available paths between each SVC node and the FlashSystem port.

The tested configurations in this paper used either 4 LUs or 16 LUs using varying FlashSystem 820 capacity to test 25%, 50%, and 100% allocation. That is, with 4 LUs and 50% allocation, each LU was approximately 2.5 TB in size. Similarly, with 16 LUs and 50% allocation, each LU was approximately 625 GB in size.

**Note:** SVC code levels before 7.1.0.2 do not support single LUs presented from FlashSystem 820 that are greater than 2TB in size. If you are attaching the FlashSystem to an older level of code you should ensure you create LUs that are smaller than 2TB. The same guidelines should be followed, and therefore the best practice would be to create 16 LUs in this case.

## Logical configuration on SVC

This section describes storage pool, volume, and host configuration.

### Storage pool configuration

After the four or more LUs have been discovered by SVC, the `lscontroller` and `lsmdisk` commands should show FlashSystem 820 as a controller, and the four or more LUs as unmanaged mdisks.

If you use FlashSystem 820 as the primary data storage, as with the test results here, add all of the mdisks from the controller to a single *managed disk group* (also known as a *storage pool* in the SVC GUI).

If more than one FlashSystem 820 is being presented to an SVC cluster, a best practice would be to create a single storage pool per controller.

If you use FlashSystem 820 with the SVC EasyTier function, you will likely want to create multiple LUs for each *hybrid storage pool*. Create four or more LUs per hybrid pool, with the combined capacity of these LUs matching the capacity that you want for the *ssd tier* in that pool.

### Volume (vdisk) configuration

With a single volume, SVC can generally return 100% of the performance capabilities of the storage pool from which it is created. However, to make full use of all of the SVC ports, internal cores, and of course both nodes, you should create a minimum of eight volumes per FlashSystem 820. This aligns volumes with cores, and ensures that all cores on both nodes are fully used, assuming that the host multipathing software accepts the asymmetrical logical unit access (ALUA) reported by SVC volumes.

SVC is a true active-active system. That is, I/O can be sent to either node within an I/O group that presents a volume. To allow load-balancing, SVC does report an ALUA preference. So each volume is assigned preferred ownership to a given node. This allows for better cache hit and destage performance.

Some operating systems do not accept the preference request, and in general this is not an issue, but with some skewed workloads, one node can end up busier on destage operations than the other. In a typically balanced system, you will not see this.

In the test configurations reported in this paper, 64 volumes per FlashSystem 820 were created. Therefore, in the cases where an eight-node SVC cluster is supporting four FlashSystem 820 systems, a total of 256 volumes were mapped from SVC to the host systems.

## Host configuration

The host systems used in this test are standard IBM System x® 3650M4. Each system had three QLogic QLE8462 dual-port, 8-Gb Fibre Channel cards.

The system used a standard installation of Suse Enterprise Server version 11, service pack 2 with the standard *in distribution device driver* and *multipath driver*. The multipath configuration was modified to allow the preferred node as defined by SVC SCSI inquiry data to be honored. This was done per the guidelines in the SVC information center:

<https://ibm.biz/BdxAPK>

The system was further modified to enable the *noop* kernel scheduling fairness option, again as described in the normal SVC host attachment guidelines.

A single host server was zoned per SVC IO group, so for the purposes of these tests a host was generally accessing just one FlashSystem 820. As the number of SVC nodes and FlashSystem 820 storage devices was increased, so were the number of host systems, up to four.

## FlashSystem preconditioning

Although this paper covers the available performance when using SVC and FlashSystem 820, it is not the purpose to provide information about general NAND flash performance itself. It is assumed that you have a basic understanding of the performance characteristics of NAND flash.

In particular, NAND flash suffers from a reduction in performance when a system becomes bottlenecked on the amount of concurrent new write/flash erase cycles that it can run. This is generally seen as an initial peak write workload followed by a sudden and dramatic falloff in sustainable write throughput.

To account for this, and to ensure actual (worst case) representative performance benchmarks in this paper, each test was performed after a sustained 8 KB random write workload had been run to 2x the total system capacity. This took approximately 2 hours to run before the measurement test workloads.

It is interesting to note the actual performance (as measured during these preconditioning cycles), and to compare them against a “typical” enterprise-class, solid-state drive (SSD) device.

Figure 2 on page 7 is a plot over time running a sustained, deeply queued (hence quite high response time) workload. This used Configuration C (described in “Configuration C” on page 3) with 100% FlashSystem 820 capacity allocation. The sample period for each point in the plot is 20 seconds. You can see that after sample 104 (therefore around 35 minutes)<sup>2</sup>, the write loading causes the system to reduce the throughput by approximately 30% (from 250 K IOPS to 175 K IOPS)

In contrast, Figure 3 on page 7 shows a similar preconditioning workload running against a single enterprise-class SSD (drive form factor SSD). This shows that after sample 18 (therefore around 6 minutes) the write loading causes the SSD to reduce the throughput by approximately 65% (from 35K IOPS to 12K IOPS).

<sup>2</sup> During testing, it was noticed that a system with 50% capacity allocation took over an hour before reaching the same point. In addition, one using 25% allocation took over two hours.

The conclusion is that although all NAND flash devices have a similar workload characteristic, when compared with an industry standard enterprise-class SSD device, FlashSystem 820 suffers a much smaller reduction in performance after a much greater period of time.

In actual workloads, it is unlikely to have such a sustained workload for long periods of time. However, it is common to have a short-term (5 - 10 minute) burst of such a workload. FlashSystem 820 can easily sustain peak workloads, and prevent users from seeing a performance degradation.

Testing also showed that FlashSystem 820 recovered to maximum write performance in as little as 5 minutes after reducing the write workload below maximum, and then continued returning peak write performance for another 35 minutes before again seeing a drop in performance. Other testing has shown that some NAND flash devices take several hours to recover.

The graph in Figure 2 is for a single SVC IO group and a single FlashSystem 820, with sustained random write. Each sample as shown is 20 seconds. The write falloff occurs at sample 104.

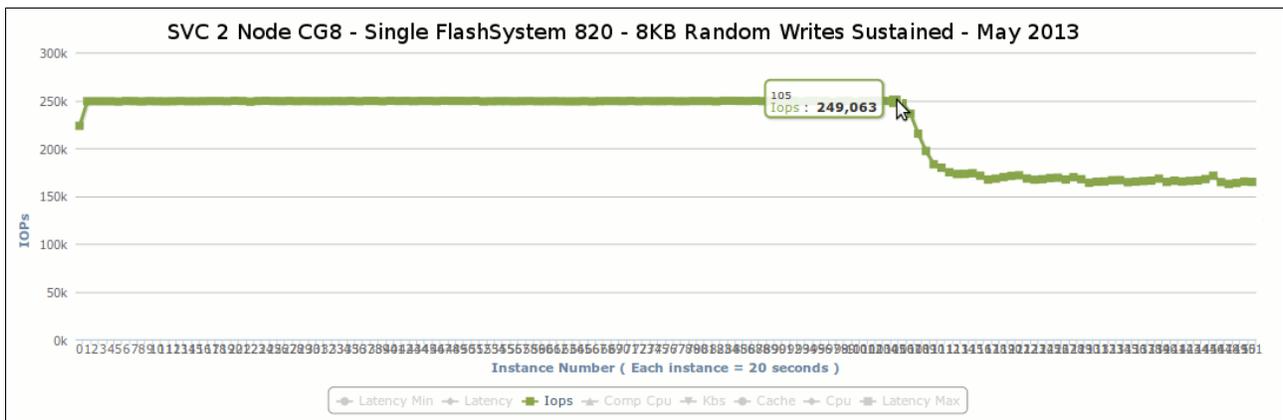


Figure 2 Single SVC IO group

The graph in Figure 3 is for a single enterprise-class SSD device with sustained random write. Each sample as shown is 20 seconds. The write falloff occurs at sample 18.

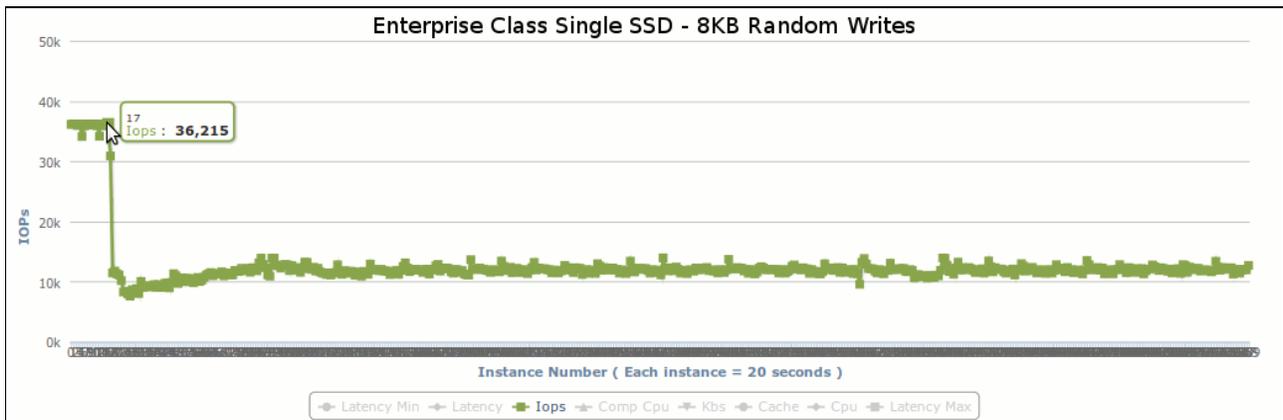


Figure 3 Single enterprise-class SSD device

## Summary performance

The configurations outlined in “Configured system” on page 2 were used to benchmark the maximum throughput levels that both systems could achieve when configured as outlined in “Current configuration best practice” on page 3.

In all cases, two specific sets of tests were executed:

- ▶ SVC cache enabled
- ▶ SVC cache disabled

## SVC cache considerations

Each SVC node contains a read/write cache, 24 GB per node, that can be enabled or disabled on a per-volume basis. Consider a *storage controller cache*, and the reasons why it exists.

Generally, you use a storage controller cache to help hide the latency of read and write operations from a traditional spinning magnetic medium.

It is not the intention of this paper to provide information about the performance characteristics of traditional hard disk drive (HDD) devices, but typically a storage controller cache provides user applications with the advantage of fast write performance. That is, it can write into cache (electronic speed) and complete I/O almost instantly, and handle the destage operations to the storage medium later. In addition, *prefetch (or read-ahead) algorithms* can pre-buffer potential read data from the storage medium.

With the introduction of NAND flash devices, I/O operations complete in sub-millisecond (generally 100 - 200 microsecond) latencies, rather than 10 or more milliseconds to/from magnetic media. This does suggest that in some specific workloads, the controller cache might no longer provide such a substantial benefit.

For example, you always want to create at least two copies of any cached write data, to ensure protection against the loss of one caching node. This means you need to use half of the available system resources simply to mirror the data to another cache. Generally, this accounts for write performance that is roughly half the read performance, and this is when systems become saturated.

It is conceivable, therefore, that with NAND flash devices, you might want to disable controller read/write caching. This is the case if you care most about achieving the absolute maximum number of IOPS, while still maintaining sub-millisecond response times.

**Note:** In general we would recommend that you run with SVC cache enabled, especially if you are deploying any advanced functions, such as FlashCopy, Global Mirror, and so on.

It is only necessary to consider disabling the SVC cache if you require IOPS that exceed those that can be achieved with cache enabled *and* you are not using SVC advanced functions.

## Peak performance measurements

As you can see in Table 4 on page 9, adding more SVC nodes and FlashSystem 820 storage causes performance, both in terms of IOPS and MBps, to scale linearly.

Table 4 Peak performance measurements

Configuration	A		B		C	
SVC	8 Node		4 Node		2 Node	
SVC Cache	On	Off	On	Off	On	Off
FlashSystem 820	4		2		1	
Read Miss IOPS	1,348,000	1,532,000	634,000	687,000	360,000	392,000
Write Miss IOPS	448,000	1,081,000	227,000	499,000	111,000	274,000
70/30 Miss IOPS	847,000	1,376,000	425,000	625,000	206,000	366,000
Read Miss MBps	12,660	13,000	6,350	6,590	3,050	2,930
Write Miss MBps	8,600	9,750	4,300	4,800	2,200	2,400

The results also show that disabling the SVC cache can result in more than twice the write IOPS. As covered in “SVC cache considerations” on page 8, this is due to the SVC nodes themselves having to issue fewer I/Os over the Fibre Channel interfaces (in particular, the extra I/O and control messages needed to keep the write cache mirrored between nodes).

However, as also covered in “SVC cache considerations” on page 8, this should only be considered if you require IOPS rates greater than those that can be achieved with the cache enabled. An alternative configuration is to use more SVC nodes, such as a 4-node SVC cluster with cache enabled, fronting a FlashSystem 820 system.

Each test was repeated with the 25%, 50%, and 100% FlashSystem 820 capacity utilization. In all cases, the peak performance was the same. This means users can feel confident that performance remains consistent as they fill the capacity of their FlashSystem 820.

In March 2013, IBM introduced an optional upgrade for the SVC Model CG8 node hardware. This upgrade adds an additional eight 8-Gb Fibre Channel ports per SVC node pair. When installed, and zoned correctly, this can double the available write bandwidth per node pair.

Thus, the write MBps shown in Table 4 for a cache-disabled configuration can be achieved with cache-enabled workloads. The upgrade can be ordered through the Storage Customer Opportunity REquest (SCORE)/RPQ process for nodes running 6.4.1 or later software:

<http://iproductucson.ibm.com/systems/support/storage/ssic/interoperability.wss>

## Peak Real-time Compression performance

One of the key features enabled by SVC is Real-time Compression. You can enable and disable this function on a per-SVC volume basis. Although the performance of a compressed volume can meet the same requirements as an uncompressed volume, overall system performance becomes a limiting factor much sooner than when running non-compressed volumes.

In March 2013, IBM introduced a new upgrade feature for the SVC Model CG8 node hardware. This upgrade doubles the number of system cores, from 6 to 12, and adds an

additional 24 GB of cache capacity. These extra cores and additional cache are dedicated for use by compressed volumes. This upgrade is ordered by RPQ and is only available for clusters running version 6.4.1 or later software.

Table 5 demonstrates the performance benefits of this upgrade compared with a standard CG8 node pair. In these tests, Configuration C was used, with and without the compression hardware upgrade. All of these tests were run with SVC cache enabled, because it is better not to run compressed volumes with the SVC cache disabled.

For a detailed overview of IBM Real-time Compression and best practices, including more details about best and worst case workloads, review *Real-time Compression in SAN Volume Controller and Storwize V7000*, REDP-4859:

<http://www.redbooks.ibm.com/redpapers/pdfs/redp4859.pdf>

*Best case* denotes a workload that has good “temporal locality” and suits the compression block allocation and retrieval algorithms.

*Worst case* denotes a workload that has zero “temporal locality” and defeats the compression block allocation and retrieval algorithms. For this reason, IBM best practices for Real-time Compression include only selecting highly compressible volumes. IBM provides tools to determine which volumes are compressible and which volumes are not.

Table 5 Real-time Compression (RtC) CG8 compared to CG8 with compression upgrade

SVC	2 Node		2 Node	
Compression upgrade	NO		YES	
FlashSystem 820	1		1	
Read Miss IOPS	2,600	50,000	40,100	143,000
Write Miss IOPS	1,200	17,000	28,300	93,200
70/30 Miss IOPS	2,200	40,700	41,900	116,400

With the compression hardware upgrade, the best-case performance is improved by up to 5x and the worst case by up to 20x. The performance is close to the performance capability of a two-node SVC system running non-compressed volumes.

To achieve the maximum IOPS capability of a single FlashSystem 820 running 100% compressed volumes, the best practice would be to configure four SVC nodes with the compression hardware upgrade.

## Detailed response curve comparisons

Although achieving maximum throughput and IOPS rates is interesting, the main value of IBM FlashSystem 820 to application users and developers is the greatly improved response time that the system provides.

The following pages show standard performance response curves, where the workload is increased and samples are taken to generate a “hockey stick” curve. These all demonstrate that sub-millisecond response times can generally be achieved up to 90% or more of the total IOPS throughput, and that SVC itself adds little latency.

All of the test results in this section used Configuration A (an eight-node SVC cluster and four FlashSystem 820 systems with SVC cache disabled).

Three workloads are demonstrated:

- ▶ 100% read random 4 KB
- ▶ 100% write random 4 KB
- ▶ 70% read 30% write (70/30) random 4 KB

Table 6 shows the following peak IOPS rates, while maintaining a response time of under 1 millisecond.

*Table 6 Peak IOPS while maintaining under 1 ms response time*

	<b>Peak IOPS under 1 ms</b>	<b>Per SVC IO group/single 820 peak IOPS under 1 ms</b>
<b>Read Miss IOPS</b>	1,400,000	350,000
<b>Write Miss IOPS</b>	1,000,000	250,000
<b>70/30 Miss IOPS</b>	1,350,000	337,500

All response time measurements are recorded at the host application, so they include the fabric round-trip latency and the SVC and FlashSystem 820 latency. The results shown in the following graphs are all with SVC cache disabled.

## A 4 KB random read performance

Figure 4 shows a 4 KB random read performance.

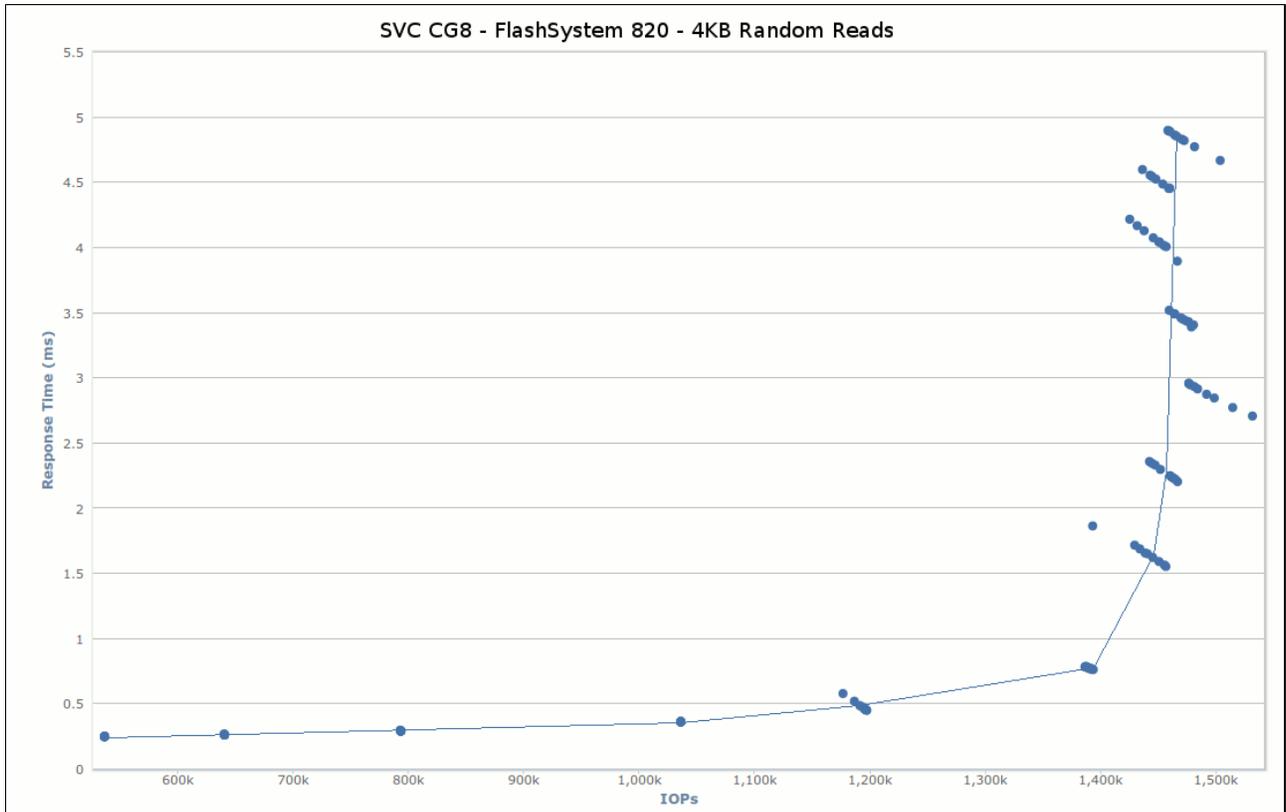


Figure 4 4 KB random read performance

## A 4 KB random write performance

Figure 5 shows a 4 KB random write performance.

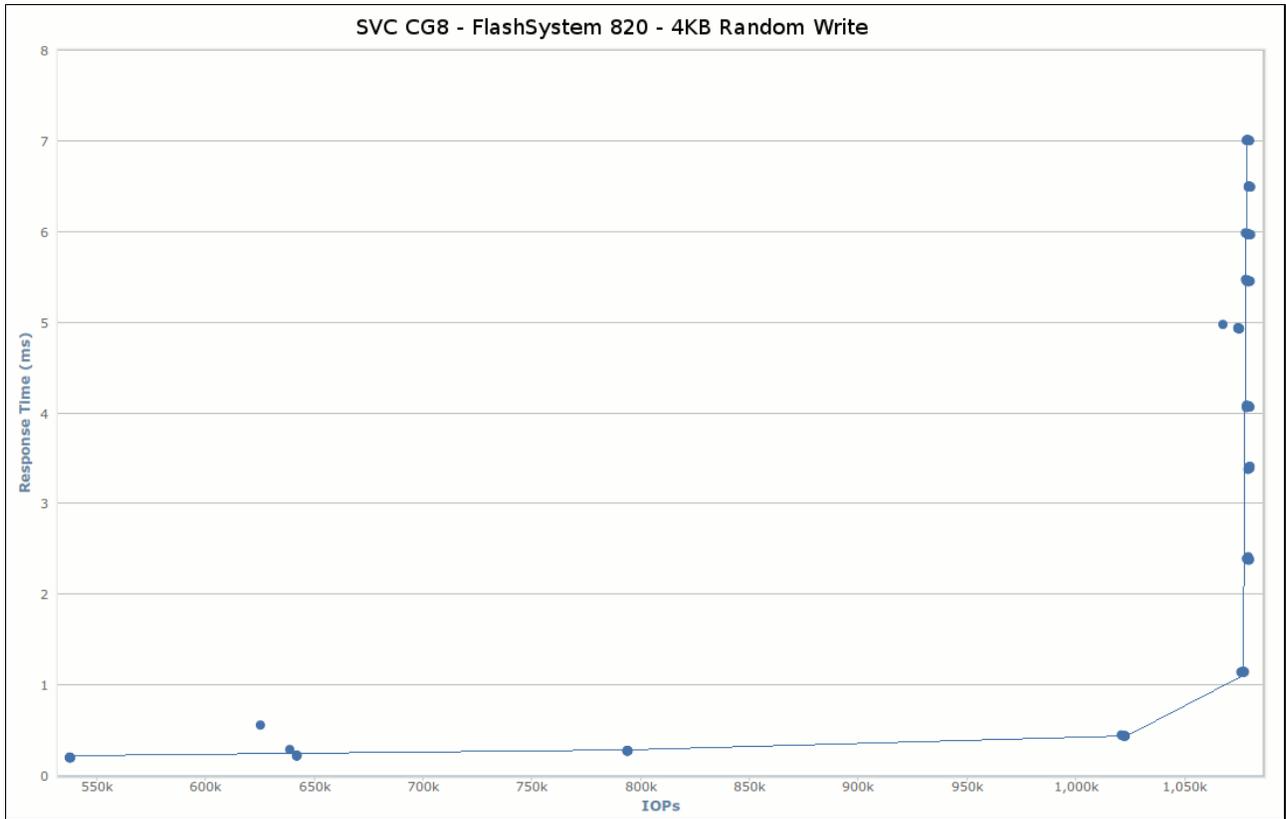


Figure 5 4 KB random write performance

## A 4 KB mixed 70/30 performance

Figure 6 shows a mixed 70/30 performance.

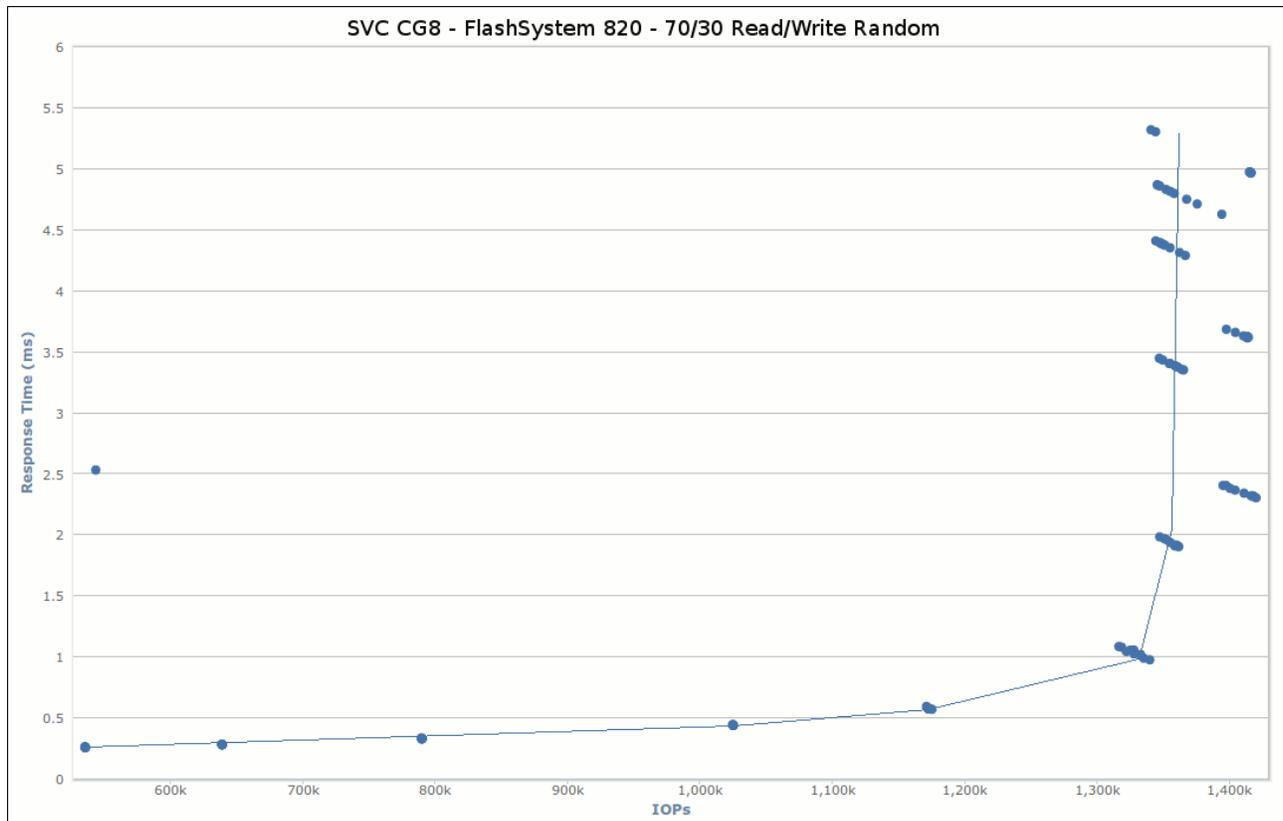


Figure 6 Mixed 70/30 performance

## Conclusions

This paper documents best practice configurations for systems configured to use IBM SAN Volume Controller and IBM FlashSystem.

Although the systems under test use the SVC CG8 nodes and FlashSystem 820 storage, the same guidelines should be followed if using other SVC or FlashSystem models.

This document also details the potential performance that such systems can provide, over 1 million real-life disk IOPS on a typical online transaction processing (OLTP)-type workload. The paper also contains information about the options for SVC cache usage and Real-time Compression.

Finally, detailed response curve graphs show that extreme low latency can be achieved by such systems up to close to the maximum performance limits.

The added value of the features and functions provided by SVC, combined with the low latency and high IOPS potential of IBM FlashSystem, make configurations deploying both technologies compelling for enterprise-class NAND flash requirements.

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This paper was produced by a team of specialists from around the world working at the International Technical Support Organization, Hursley, UK Center.



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